Scene Name: Forest Cabin		Date: 07/13/2018
# Object	**Category**	**Comments**
1 Skybox	Skybox	Library
2 Terrain	Terrain	Create in Unity
3 Barrels	Prop	
4 Axe	Prop	
5 Logs	Prop	
6 Tree Stump	Prop	Stump for Axe
7 Tree Stump 2	Environment Decoration	For general population
8 Large Oak Tree 1	Focal Object	Main entrance tree left
9 Large Oak Tree 2	Focal Object	Main entrance tree right
10 Tree type 1	Environment decoration	Create Variation
11 Tree type 2	Environment decoration	Create Variation
12 Tree type 3	Environment decoration	Create Variation
13 Dead Tree	Environment decoration	
14 Fallen Tree	Environment decoration	
15 Grass type 1 (Short)	Billboard	Create Variation
16 Grass type 2 (Medium)	Billboard	Create Variation
17 Grass type 3 (Long)	Billboard	Create Variation
18 Fern plant	Environment ground plant	Create Variation (different sizes)
19 Flower plant	Environment ground plant	TBC: to break up the ground
20 Crawling Ivy	Environment decoration	Create Variation
21 Bush type 1	Environment decoration	TBD: Create Variation
22 Bush type 2	Environment decoration	TBD: Create Variation
23 Bush type 3	Environment decoration	TBD: Create Variation
24 Forest floor sticks/ clutter	Environment decoration	TBD: Create Variation
25 Small scatter rocks	Environment decoration	
26 Step, slab rocks	Prop	Create variation: Placed in scene according to animation
27 Small rocks	Environment decoration	Create Variation (Mossy)
28 Medium rocks	Environment decoration	Create Variation (Mossy)
29 Large rocks	Environment decoration	Create Variation (Mossy)
30 Cliff edge	Environment decoration	Boundary Object
31 Hut (Door)	Prop - Animated	(plus Animation)
32 Hut (main)	Focal Object	
33 Hut (roof)	Focal Object	
34 Hut (Chimney)	Focal Object	
35 Hut (Steps, hand rail and porch)	Focal Object	
Hut (Hanging trinckets)	Focal Object	Create Variation (animation or physics)
36 Fire	Particle	For Barrel

37	Smoke	Particle	Barrel + Chimney
38	Mist (not fog)	Particle	Rolling across the scene
39	Air	Particle	General