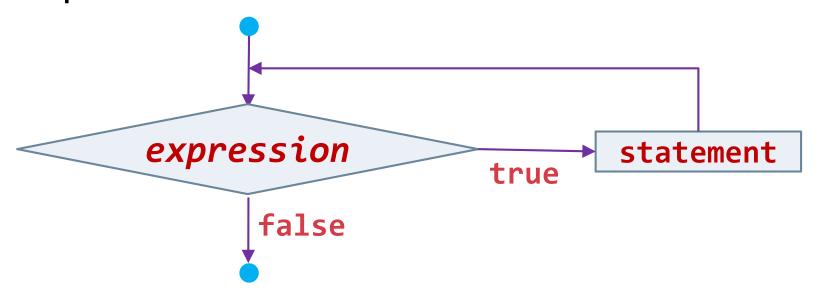
HIGH-LEVEL PROGRAMMING I

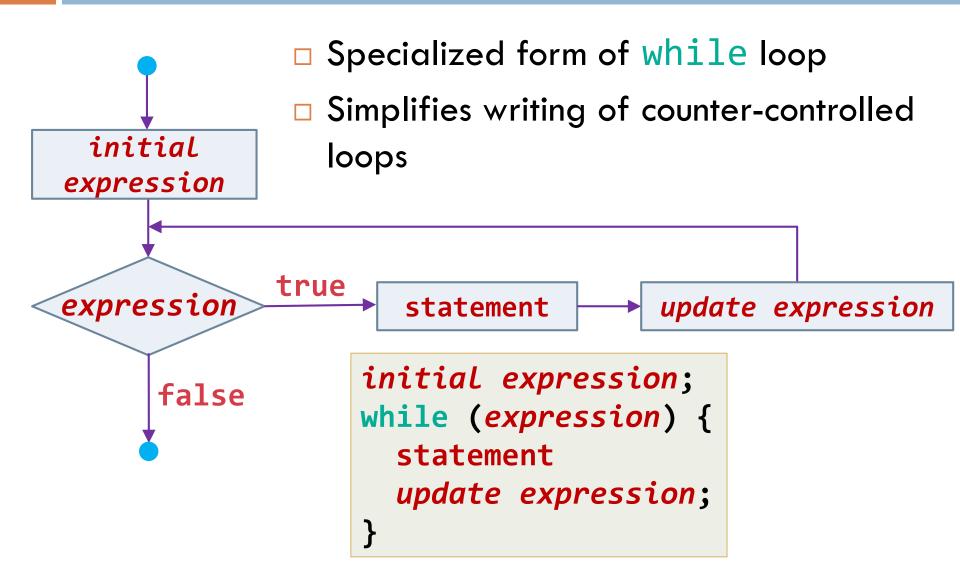
while Loop Structure

Repeat actions while a condition remains true



while (expression)
 statement

for Loop Structure (1/4)



for Loop Structure (2/4)

```
for (initial expression; expression; update expression)
    statement
 initial
expression
             true
expression
                      statement
                                      update expression
                    initial expression;
      false
                    while (expression) {
                      statement
                      update expression;
```

for Loop Structure (3/4)

evaluate *initial expression* once and only once evaluate *update expression* goto step 2 for (initial expression; expression; update expression) statement execute **statement** if evaluation of evaluate *expression* expression is true 3 otherwise, jump out of loop

for Loop Structure (4/4)

```
int i = 0;
 while (i <= 20) {
   printf("%d ", i);
   i += 5;
                 for (int i = 0; i <= 20; i += 5) {
                   printf("%d ", i);
0 5 10 15 20 -
```

for Loop: Example 1

```
for (int i = 0; i <= 7; i += 1) {
  printf("%d squared is %2d\n", i, i*i);
}</pre>
```

```
O squared is 0
1 squared is 1
2 squared is 4
3 squared is 9
4 squared is 16
5 squared is 25
6 squared is 36
7 squared is 49
```

Example 2: Find Sum of 1st N Numbers

```
printf("Enter number of +ve integers to be added: ");
int N;
scanf("%d", &N);
int sum = 0;
for (int counter = 0; counter < N; counter += 1) {
   sum += counter;
}
printf("Sum of 1st %d +ve integers is %d\n", N, sum);</pre>
```

Missing Expressions (1/2)

Any or all of expressions in for statement can be omitted

```
int i = 1;
for (; i <= 5;) {
   printf("%d ", i);
   i += 1;
}</pre>
```

Equivalent to:

```
int i = 1;
while (i <= 5) {
   printf("%d ", i);
   i += 1;
}</pre>
```

Missing Expressions (2/2)

□ This is an infinite loop

```
for (; ;) {
  printf("This is infinite loop ...\n");
}
```

Default value of "no expression" in updateexpression in for statement is true