Full Stack Development – Lab Programs

(AD2604-1)

Program 1: Design and Style a Webpage using HTML and CSS

Aim: Write an HTML and CSS program to create a styled webpage for Nitte University with the following elements:

- A heading titled "Nitte University" (centre-aligned).
- A paragraph describing the university.
- A hyperlink that redirects to the official Nitte website.
- A list of courses offered by the university, with each list item styled in a different color.
- An image representing the university.

Additionally, use CSS to:

- Change the background colour of the webpage.
- Set a specific font for all text.
- Add padding around the paragraph.
- Style the list items with different colours.

Code:

HTML

```
<html lang="en"> <!-- Set language to English -->
<head>
 <meta charset="UTF-8"> <!-- Character encoding -->
 <meta name="viewport" content="width=device-width, initial-scale=1.0">
 <!-- Responsive design -->
 <title>Nitte University</title> <!-- Webpage title -->
 <link rel="stylesheet" href="style.css">
 <!-- Link to CSS -->
</head>
<body>
 <h2>Nitte University</h2> <!-- Main heading -->
 NMAMIT is a top engineering college in Nitte.
 <!-- College description -->
 <a href="https://nitte.edu.in/nmamit/" target=" blank">Visit Nitte Website</a>
 <!-- Link to official website -->
 <h2>Courses Offered:</h2> <!-- Subheading -->
 <!-- Course list -->
  Computer Science and Engineering
  Electronics and Communication Engineering
```

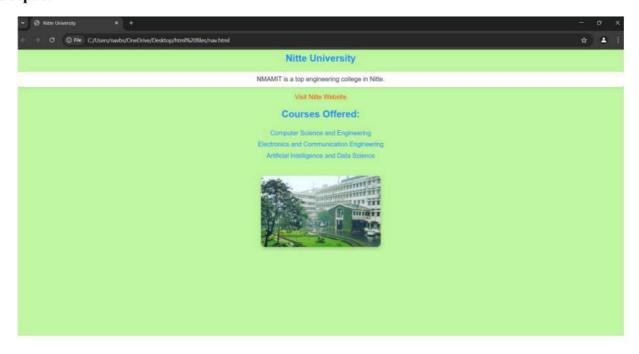
```
Artificial Intelligence and Data Science
 <img src="clg.jpg" alt="College Image">
 <!-- College image -->
</body>
</html>
CSS
/* Page styling */
body {
  background-color: #bff7a0; /* Light green */
  font-family: Arial, sans-serif; /* Font */
  text-align: center; /* Center text */
  color: #333; /* Dark gray */
}
/* Heading */
h2 {
  color: #1e90ff; /* Blue */
}
/* Paragraph */
p {
  background: #fff; /* White bg */
  padding: 10px; /* Spacing */
  border-radius: 5px; /* Rounded */
  box-shadow: 0 2px 4px rgba(0, 0, 0, 0.1);
  /* Light shadow */
}
/* Link */
a {
  color: #ff4500; /* Orange */
  text-decoration: none; /* No underline */
  display: block; /* Block element */
  margin: 10px 0; /* Spacing */
}
a:hover {
```

text-decoration: underline; /* Underline on hover */

}

```
/* List */
ul {
  list-style: none; /* No bullets */
  padding: 0;
}
ul li {
  color: #1e90ff; /* Blue */
  padding: 5px;
/* Image */
img {
  width: 300px; /* Fixed size */
  border-radius: 10px; /* Rounded */
  box-shadow: 0 4px 8px rgba(0, 0, 0, 0.2);
  /* Shadow */
  margin: 20px auto; /* Center */
}
```

Output:



Program 2: Implementation of JavaScript Objects and Generators using a Calculator

Aim: To demonstrate the concept of JavaScript objects by creating a calculator with arithmetic operations and to use generators for step-by-step execution of calculations.

```
Code:
```

```
// Calculator object with basic operations
const calculator = {
  add: (a, b) \Rightarrow a + b, // Addition
  subtract: (a, b) \Rightarrow a - b, // Subtraction
  multiply: (a, b) => a * b, // Multiplication
  divide: (a, b) => (b!== 0 ? a / b: 'Error: Division by zero') // Division with zero check
};
// Generator function for step-by-step calculations
function* calculatorGenerator(a, b) {
  yield `Addition: ${calculator.add(a, b)}`; // Yield addition
  yield `Subtraction: ${calculator.subtract(a, b)}`; // Yield subtraction
  yield 'Multiplication: ${calculator.multiply(a, b)}'; // Yield multiplication
  yield 'Division: ${calculator.divide(a, b)}'; // Yield division
}
// Define numbers
const num1 = 10, num2 = 5;
// Create generator instance
const calcGen = calculatorGenerator(num1, num2);
// Log results step-by-step
console.log(calcGen.next().value);
console.log(calcGen.next().value);
console.log(calcGen.next().value);
console.log(calcGen.next().value);
Output:
Addition: 15
Subtraction: 5
Multiplication: 50
```

Program 3: Demonstration of Advanced Iteration Techniques and JavaScript Modules

Aim: To demonstrate iteration methods (for-of, for-in, and forEach) for traversing arrays and objects in JavaScript and to implement modular programming by organizing reusable functions in a separate JavaScript module.

Code:

Division: 2

mathModule.js (JavaScript Module)

```
// Function to calculate the square of a number export function square(num) {
```

```
return num * num;
// Function to calculate the cube of a number
export function cube(num) {
  return num * num * num:
}
main.js (Main Program)
// Import functions from the math module
import { square, cube } from "./mathModule.js";
// Define an array of numbers
const numbers = [2, 4, 6, 8];
// Define an object with student details
const student = {
  name: "John Doe", // Student's name
                // Student's age
  age: 20,
  course: "Computer Science" // Course enrolled
};
// Using `for-of` loop to iterate over array elements
console.log("Squares of Numbers:");
for (const num of numbers) {
  console.log(`Square of ${num}: ${square(num)}`); // Call square function
}
// Using `for-in` loop to iterate over object properties
console.log("\nStudent Details:");
for (const key in student) {
  console.log(`${key}: ${student[key]}`); // Print key-value pairs
}
// Using `forEach` loop to iterate over array elements
console.log("\nCubes of Numbers:");
numbers.forEach(num => console.log(`Cube of ${num}: ${cube(num)}`)); // Call cube function
Output:
Squares of Numbers:
Square of 2: 4
Square of 4: 16
Square of 6: 36
```

Square of 8: 64

Student Details: name: John Doe

age: 20

course: Computer Science

Cubes of Numbers:

Cube of 2: 8 Cube of 4: 64 Cube of 6: 216 Cube of 8: 512