# **Ekpendu Chimezie Jones**

## **COURSES**

# Google UX Design Specialization *∂*

Coursera

01/2022 - 04/2022

- Foundations of User Experience (UX) Design
- UX design process: empathize, define, and ideate.
- Build wireframes and low-fidelity prototypes.
- Conduct UX research and test early concepts.
- · Create high-fidelity designs and prototypes in Figma.
- Responsive Web Design in Adobe XD
- · Design a user experience for social good and prepare for jobs.

## **Diploma In Graphics And Multimedia**

New Horizons

06/2021 - 12/2021

## **EDUCATION**

#### **Computer Science**

Redeemer's University 08/2018 - 10/2022

# **SKILLS**

- User experience design
- User interface design
- · Design thinking
- · Wireframing and prototyping
- Visual design

### **TOOLS**

Figma | AdobeXD | Sketch | Zeplin | Framer **Protopie** 

## PROFESSIONAL EXPERIENCE

## **Product Designer**

Bulan @

04/2021

- Designed and delivered high-quality, engaging user interfaces for a range of web and mobile applications.
- · Collaborated with cross-functional teams, including product managers and developers, to ensure successful product launches.
- Conducted user research to inform design decisions, resulting in products that met user needs and exceeded expectations.
- Developed and maintained design systems and style guides, ensuring consistency across all products and platforms.
- · Raised thousands of dollars at launch and currently have an estimated MCap of \$15,000+ four months post-launch.

## **Product Designer**

AptosMonkey ∂

02/2023

- Designed user interfaces and interactive prototypes for mobile and web applications.
- · Worked collaboratively with the development team to ensure the successful launch of products.

#### **Product Designer**

Misfits @

03/2023

- Led the design team for a variety of projects, overseeing the entire design process from ideation to launch.
- Collaborated closely with cross-functional teams to ensure successful product launches and positive user experiences.
- Developed user personas and conducted user research to inform design decisions and ensure products met user needs.