# Buildtools Lets never manually compile things, eh?

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# Format shifting

So much of what we do with a computer is about format shifting

- Convert these JPEGs to PNGs
- Summarise this spreadsheets worth of data
- ▶ Build an AI model from these observations
- Convert this code into a binary

# Convert this code into a binary

For programmers this is a really common one This lecture we're going to be talking about tools to do this:

- ▶ in general (make)
- for Java code specifically (maven)

The key point I want you to take away:

- You shouldn't have to remember a bunch of random shell commands to compile your code
- You should just. type. make.
- ► (and it should be somewhat smart about it)

## Confessions of a rabbid fan...

## I am scarily obsessed with make

- ▶ I will actively abuse it to do more than it was ever designed to do
- ▶ I have written non-trivial programs in it to do horrific things
- ▶ Take the bits that are useful to you ;-)

# Lets work from an example...

```
I have some C code.

greeter.c which is a program for greeting people (main() is here)

library.c which is a set of library code used by greeter.c

library.h which is the library's header file
```

- I want to build these into a single program
  - ► How do I do that?

## First attempt

# Lets write a shellscript!

```
gcc -c library.c
gcc greeter.c library.o -o greeter
```

#### This will work...

► But it sucks

# Why does this suck?

```
gcc -c library.c
gcc greeter.c library.o -o greeter
```

# What if library.c fails to compile?

## The compilation will continue anyway...

```
gcc -c library.c || exit $?
gcc greeter.c library.o -o greeter
```

This also sucks (unless you like Go...)

# What if we need to use Clang or a set of optimizations

#### Could type them all out but that adds duplication...

```
CC=clang
CFLAGS=-02
$CC $CFLAGS -c library.c
$CC $CFLAGS greeter.c library.o -o greeter
```

# What if we update greeter.c only?

It will still recompile library.o

Seems wasteful

```
if [ ! library.o -nt library.c ]; then
  gcc -c library.c
fi

if [ ! greeter -nt greeter.c -a ! library.o -nt greeter.c ]; then
  gcc greeter.c library.o -o greeter
fi
```

This sucks.

# And if you put them all together...

```
CC=clang
CFLAGS=-02
if [ ! greeter -nt greeter.c -a ! library.o -nt library.c ]; then
  $CC $CFLAGS -c library.c || exit $?
fi

if [ ! library.o -nt greeter.c]; then
  $CC $CFLAGS greeter.c library.o -o greeter
fi
```

# And then you add two more libraries (one of whom library.c depends on)

```
CC=clang
CFLAGS=-02
if [!librarv1.o -nt librarv1.c ]: then
 $CC $CFLAGS -c library1.c || exit $?
if [! library2.o -nt library2.c ]: then
 $CC $CFLAGS -c library2.c || exit $?
if [ ! library.o -nt library.c -a ! library2.o -nt library.c ]; then
 $CC $CFLAGS -c library.c library2.o || exit $?
fi
if [ ! greeter -nt greeter.c -a ! library.o -nt greeter.c -a ! library1.o -nt greeter.c ]: then
 $CC $CFLAGS greeter.c library.o library1.o -o greeter
fi
```

## And now I want it to run in parallel...

```
CC=clang
CFLAGS=-02
if [!library1.o -nt library1.c]: then
($CC $CFLAGS -c library1.c || exit $?) &
if [! library2.o -nt library2.c]; then
 ($CC $CFLAGS -c library2.c || exit $?) &
wait
if [! library.o -nt library.c -a! library2.o -nt library.c ]: then
 ($CC $CFLAGS -c library.c library2.o || exit $?) &
wait
if [ ! greeter -nt greeter.c -a ! library.o -nt greeter.c -a ! library1.o -nt greeter.c ]; then
 $CC $CFLAGS greeter.c library.o library1.o -o greeter
fi
```

Oh and I'm guessing that is broken...

I suspect that the  $| \ |$  exit \$? won't do what I want and I need to send a semafore and handle that now.

- I'm not going to test this
- ► It's a hypothetical example
- Either way this is gross and it sucks and its repetitious and I HATE IT

# Luckilly we have better tools

#### make is a tool for shifting files between formats

- ▶ It fixes all the bugbears with the shell version automatically
- ▶ It dates back to the dawn of computers
- ▶ If you see a Makefile you compile it by typing make

#### Unfortunately, since it is so old...

- There are competing implementations
  - POSIX Make is the standard one (BSD/Macs use versions of this)
  - GNU Make is the one everyone uses (Linux uses this... BSD/Mac users install gnumake and call it as gmake)
- The syntax is a bit weird

#### What does it look like?

```
CC=gcc
CFL AGS=-02
.default: greeter
greeter: greeter.c library.o library1.o
   $CC $CFLAGS greeter.c library.o library1.o
library.o: library.c library2.o
   $CC $CFLAGS -c library.c library2.o -o library.o
library.1: library1.c
   $CC $CFLAGS -c librarv1.c -o librarv1.o
library.2: library2.c
   $CC $CFLAGS -c library2.c -o library2.o
```

## library.o: library.c library2.o

To build the file library.o you will need library.c and library2.o.

= \$CC \$CFLAGS -c library.c library2.o -o library.o=

Do this to build it

Note the leading tab!

## And if you run make

It will build the default rule

or the first one if not specified

It will see if theres a way to make all the dependencies

And check if it needs to build them at all

It will do it in parallel

▶ ...if you use -j4 (or however many processes you want)

#### Can we do better?

If you look at our rules for building object files there's a pattern

 $\blacktriangleright$  To build /something/=.o= you compile /something/=.c= (and all its other dependencies) with the -c flag

Can we abstract this?

```
%.o: %.c
$CC $CFLAGS -c $^ -o $@
```

%.o: %.c To get /something/=.o= you need a /something/=.c=\$^ The entire dependency list\$@ The target output

#### Patternrule GNUmakefile

```
CC=gcc
CFLAGS=-02
.default: greeter

%.o: %.c
    $CC $CFLAGS -c $^ -o $@

%: %.c
    $CC $CFLAGS -$^ -o $@

greeter: greeter.c library.o library1.o
library.o: library.c library2.o
```

#### But make is old

## It has builtin rules for C (C++ and Pascal and a few others)...

```
CC=gcc

CFLAGS=-02

.default: greeter

greeter: greeter.c library.o library1.o

library.o: library.c library2.o
```

#### Thats make, folks!

That is 90% of everything you'll ever need with make.

- But I said this is my favourite tool
- ▶ I should show you some more advanced tricks

#### Some more general good practices

- You should add a rule called all that builds everything
- ▶ You should add a rule called install that installs your into \$PREFIX/bin
- ▶ You should add a rule called clean that removes all build artefacts
- You should declare targets that build things that aren't output files as .phony

```
CC=gcc
CFLAGS=-02
.default: all
.phony: all clean install
all: greeter

clean:
    $RM -rf $(git ls-files --others --exclude-standard)

install: greeter
    install -m 0755 -o root -g root -s greeter "$PREFIX/greeter"

greeter: greeter.c library.o library1.o
library.o: library.c library2.o
```

#### Bonus tricks

We set CC to be gcc... but what if the user wants to override it?

▶ What if they want to do a build with -03 or -g in their CFLAGS?

CC?=gcc CFLAGS?=-02

Now the user can override them with an environment variable

CC=clang make all

# What if you don't want to list all your files

## Say I'm writing a paper with figures

▶ If any of my figures change I will need to recompile my paper

```
paper.pdf: paper.tex figures/figure1.png figures/figure2.png figures/figure3.png
pdflatex paper
```

### Seems tedious to keep updating the dependencies as I add figures?

```
paper.pdf: paper.tex $(wildcard figures/*.png)
   pdflatex paper
```

## Say I need to convert a bunch of files...

As part of my paper I have a bunch of flowcharts written in GraphViz

▶ I convert these to PNGs with the dot command

```
%.png: %.dot
   dot -Tpng $< -o $@

flowcharts=$(patsubst .dot,.png,$(wildcard figures/*.dot))
paper.pdf: paper.tex $(wildcard figures/*.png) ${flowcharts}
   pdflatex paper</pre>
```

#### There is more

#### A whole bunch more!

- ▶ Read the manual... its not that bad for a technical document
- ► Have I mentioned I love make?

But there is one thing that make doesn't do particularly well...

# (Library) Dependencies

Make is really good about knowing how to shift one file to another

- ▶ But it doesn't know anything about the code its compiling
- ▶ It's just pattern matching on extensions and access times

Modern languages have libraries

- We don't normally compile everything from scratch anymore
- ...usually.
- We'd like our build tools to fetch them automatically

# Library-aware buildtools

```
Every language has their own tooling!
  Commonlisp ASDF and Quicklisp
          Go Gobuild
      Haskell Cabal
        Java Ant, Maven, Gradle...
  JavaScript NPM
         Perl CPAN
      Python Distutils and requirements.txt
           R CRAN
        Ruby Gem
        Rust Cargo
        LATEX CTAN and Texlive
...and many more.
```

# And they're all different

Very little similarity between any of them.

- > You need to learn the ones you use.
- ▶ We'll play in the labs with Maven for Java a little bit

#### Maven

## Build tool for Java (mostly)

- ► Others exist (gradle and ant)
- Configured in XML
- Fairly standard and available everywhere
- ► Needlessly verbose

(I dislike it and generally use Make and manage things myself but YMMV...)

# Lets create a new project

```
mkdir /tmp/src
cd /tmp/src
mvn archetype:generate \
-DgroupId=uk.ac.bristol.cs \
-DartifactId=hello \
-DarchetypeArtifactId=maven-archetype-quickstart \
-DinteractiveMode=false
```

```
(Plus a lot of downloads I've omitted )
[INFO] Scanning for projects...
TNFO
INFO] Building Maven Stub Project (No POM) 1
     TNFOI
TNFO
INFOT >>> archetype:3.2.1:generate (default-cli) > generate-sources @ standalone-pom >>>
TNFO
INFO
     <<< archetype:3.2.1:generate (default-cli) < generate-sources @ standalone-pom <<</pre>
TNFO
TNFO
TNFOI
    --- archetype:3.2.1:generate (default-cli) @ standalone-pom ---
INFO
    Generating project in Batch mode
TNFO
INFOĪ
    Using following parameters for creating project from Old (1.x) Archetype: mayen-archetype-guickstart:1.0
INFO
     INFOl Parameter: basedir. Value: /tmp/src
INFO1 Parameter: package, Value: uk.ac.bristol.cs
INFO] Parameter: groupId. Value: uk.ac.bristol.cs
INFOl Parameter: artifactId, Value: hello
INFOÎ Parameter: packageNamé, Value: uk.ac.bristol.cs
INFOI Parameter: version. Value: 1.0-SNAPSHOT
[INFO] project created from Old (1.x) Archetype in dir: /tmp/src/hello
TNF0] -----
[INFO] BUILD SUCCESS
ĪTNEOĪ -----
```

#### So whats that done?

```
find . -type f
```

- ./hello/pom.xml
- ./hello/src/main/java/uk/ac/bristol/cs/App.java
- ./hello/src/test/java/uk/ac/bristol/cs/AppTest.java

```
project xmlns="http://maven.apache.org/POM/4.0.0"
      xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
      xsi:schemaLocation="http://maven.apache.org/POM/4.0.0_http://maven.apache.org/maven-v4 0 0.x
 <modelVersion>4.0.0</modelVersion>
 <groupId>uk.ac.bristol.cs
 <artifactId>hello</artifactId>
 <packaging>jar</packaging>
 <version>1.0-SNAPSHOT</version>
 <name>hello</name>
 <url>http://maven.apache.org</url>
 <dependencies>
  <dependency>
    <groupId>junit
    <artifactId>junit</artifactId>
    <version>3.8.1
    <scope>test</scope>
  </dependency>
 </dependenciés>
</project>
```

This is xml

## XML primer

Format for writing trees that can be parsed by a computer and a human

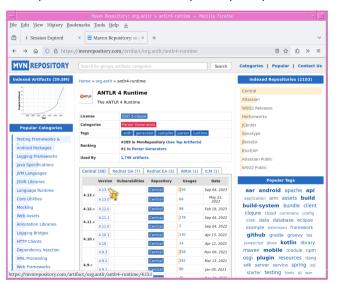
- Basically a generalized form of HTML
- schema defines what all the tags mean

```
<!-- This is a comment -->
<tag attribute=value>
  <innerTag>Hello</innerTag>
  <innerTag>World!</innerTag>
</tag>
```

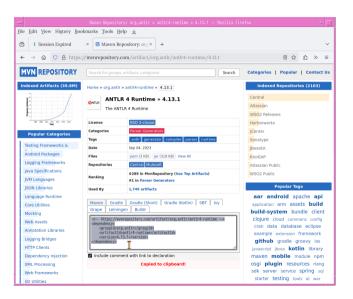
You can't stick stuff wherever... the tags define relationships between what they are and what they contain.

## To add a library

If I want to add a library... Go find it on a Maven repository and pick the version you want:



## Get the <dependency>...



## And add it to the pom.xml

```
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
     xsi:schemaLocation="http://maven.apache.org/POM/4.0.0_http://maven.apache.org/maven-v4_0_0.x
 <modelVersion>4.0.0</modelVersion>
 <groupId>uk.ac.bristol.cs
 <artifactId>hello</artifactId>
 <packaging>jar</packaging>
 <version>1.0-SNAPSHOT</version>
 <name>hello</name>
 <url>http://maven.apache.org</url>
 <dependencies>
  <dependency>
   <groupId>junit
   <artifactId>junit</artifactId>
   <version>3.8.1
   <scope>test</scope>
  </dependency>
  <!-- https://mvnrepository.com/artifact/org.antlr/antlr4-runtime -->
  <dependency>
   <groupId>org.antlr</groupId>
   <artifactId>antlr4-runtime</artifactId>
   <version>4.13.1
  </dependency>
 </dependencies>
</project>
```

[INFO] --- compiler:3.13.0:compile (default-compile) @ hello ---

FTNEAT

[INFO]
[INFO] --- resources:3.3.1:resources (default-resources) @ hello --[WARNING] Using platform encoding (US-ASCII actually) to copy filtered resour
[INFO] skip non existing resourceDirectory /tmp/src/hello/src/main/resources
[INFO]

[INFO] Recompiling the module because of changed source code.

[WARNING] File encoding has not been set, using platform encoding US-ASCII, [INFO] Compiling 1 source file with javac [debug target 1.8] to target/classe [INFO]

[INFO] --- resources:3.3.1:testResources (default-testResources) @ hello --- [WARNING] Using platform encoding (US-ASCII actually) to copy filtered resources)

INFOl skip non existing resourceDirectory /tmp/src/hello/src/test/resources

#### Other useful commands

mvn test run the test suite
mvn install install the JAR into your local JAR packages
mvn clean delete everything

But these are defined by whatever the archetype you chose at the beginning were.

You can define your own rules...

- ▶ But it isn't as elegant or as easy as Make
- Not unusual to find a Makefile that calls a whole other build system

# Wrap up

I love make Maven is really verbose isn't it?