

```

let emotions = [
    'Joy',
    'disgust',
    'anger',
    'sadness',
    'fear',
];

var answer = "";
var guessed = [];
var word_guessed = null;

function random_word(){
    answer =
emotions[Math.floor(Math.random()*emotions.length)]
}

function keyboard(){
    let buttonsHTML =
'abcdefghijklmnopqrstuvwxyz'.split('').map(letter =>
    `<button class= "btn-lg btn-info m-2" id= "`+
letter +`" onClick= "guess("`+ letter +`")">` + letter + `</
button>`).join("");
    document.getElementById("keyboard").innerHTML = buttonsHTML
}

function guess(letter_guessed){
    guessed.indexOf(letter_chose) == -1 ?
guessed.push(letter_chose): null;

document.getElementById(letter_chose).setAttribute("disabled", true)
    if (answer.indexOf(letter_chose) >= 0){
        guessed_word();
        end()
    }
}

function end(){
    if(word_guessed == answer){
        document.getElementById("keyboard").innerHTML =
"You Guessed it Right! Stitch knows what he is feeling now,
Congrats!"
    }
}

function guessed_word(){
    word_guessed = answer.split('').map(letter =>
        (guessed.indexOf(letter) >= 0 ? letter: " _
")).join("");
    document.getElementById('correct-word').innerHTML =
word_guessed
}

function restart(){

```

```
        mistakes=0;
        guessed=[];
        random_word();
        keyboard();
        guessed_word();
    }
    random_word();
    keyboard();
    guessed_word();
```