WPT Assignment-4

Write a program to perform

a. all the Java script operation studied till date

//To print anything

```
console.log("Hello World!!!");
console.log("Hello Universe");
console.log("**");
console.log("***");
console.log("****");
console.log("*****");
```

Output:

```
E:\CDAC\WPT\html_workspace\day5>node 1.js
Hello World!!!
Hello Universe
*
**
**
***
***
****
```

// declare any variable using LET keyword.

```
let username = "cdac";
let i = 10;
let price = 99.99;
let active = true;

let temp = username + " " + price;
console.log(temp);
console.log(username + " " + price);

//Increment
i = i + 1;
console.log(i);
```

Output:

```
E:\CDAC\WPT\html_workspace\day5>node let_var.js
cdac 99.99
cdac 99.99
11
```

```
// DECLARE THE VARIABLE using CONST
```

```
const username = "cdac";
const n = 10;

// n = n + 1;
console.log(n);
console.log(n, username);
//coma can be use instead of concatination operator
```

Output:

```
E:\CDAC\WPT\html_workspace\day5>node const_var.js
10
10 cdac
```

// Works with String

```
let username = "cdac 'is beautiful";
let username1 = 'cdac "is beatuitful"';
let username2 = `CDAC 'is' "beautiful"`;
console.log(username);
console.log(username1);
console.log(username2);
```

Output:

```
E:\CDAC\WPT\html_workspace\day5>node quote.js cdac 'is beautiful' cdac "is beatuitful" CDAC 'is' "beautiful"
```

// backtick

```
let city = "mumbai";
let locality = "kharghar";
let address = "I live in " + locality + " in " + city;
let address1 = `I live in ${locality} in ${city}`;
console.log(address);
console.log(address1);
```

Output:

```
E:\CDAC\WPT\html_workspace\day5>node var_backtick.js
I live in kharghar in mumbai
I live in kharghar in mumbai
```

```
// string using BACKTICK and MULTI LINE STRING
let username = `CDAC`;
let username1 = "CDAC";
let desc =
 "This is some story, which begins, early mornign, " +
 " asdfasdf asdfasf pepple not joingin on timeingadsfasd " +
 " asdfafasdfjj ma sdfasdfas fm,dsafasdnfasd,f asd;fnlkasdfasd" +
 " fasdfasdf asdf;asdfdsaf asd fasdf";
// BACKTICK
let desc1 = `This is some story, which begins, early mornign,
       asdfasdf asdfasf pepple not joingin on timeingadsfasd
       asdfafasdfjj ma sdfasdfas fm,dsafasdnfasd,f asd;
       fnlkasdfasd asdfafasdfjj ma sdfasdfas fm,dsafasdnfasd,f
       asd;fnlkasdfasdasdfafasdfjj ma sdfasdfas fm,dsafasdnfasd,f
       asd;fnlkasdfasd asdfafasdfjj ma sdfasdfas `;
let sql =
 "SELECT USNAMRE, PASSWORD, EMAIL, MOBILE" +
 "FROM USER JOIN ADDRESS" +
 "WHERE USERNAM.ID = ADDERSS.UID and USERID=5";
let sql1 = `SELECT USNAMRE, PASSWORD, EMAIL, MOBILE
       FROM USER JOIN ADDRESS
       WHERE USERNAM.ID = ADDERSS.UID and USERID=5 `;
console.log("\n", desc);
console.log("\n", desc1);
console.log("\n", sql);
console.log("\n", sql1);
Output:
 E:\CDAC\WPT\html_workspace\day5>node backtick.js
  This is some story, which begins, early mornign, asdfasdf asdfasf pepple not joingi
  n on timeingadsfasd asdfafasdfjj ma sdfasdfas fm,dsafasdnfasd,f asd;fnlkasdfasd fasd
  fasdf asdf;asdfdsaf asd fasdf
  This is some story, which begins, early mornign,
            as d f as d f as d f as f pepple \ not \ joing in \ on \ time in g a d s f as d
            asdfafasdfjj ma sdfasdfas fm,dsafasdnfasd,f asd;
            fnlkasdfasd asdfafasdfjj ma sdfasdfas fm,dsafasdnfasd,f
            asd;fnlkasdfasdasdfafasdfjj ma sdfasdfas fm,dsafasdnfasd,f
            asd;fnlkasdfasd asdfafasdfjj ma sdfasdfas
            fm,dsafasdnfasd,f asd;fnlkasdfasd
```

SELECT USNAMRE, PASSWORD, EMAIL, MOBILE FROM USER JOIN ADDRESS WHERE USERNAM.ID = AD

WHERE USERNAM.ID = ADDERSS.UID and USERID=5

DERSS.UID and USERID=5

SELECT USNAMRE, PASSWORD, EMAIL, MOBILE FROM USER JOIN ADDRESS

```
// string to int
let str = "5";
let i = parseInt(str);
console.log(str);
console.log(i);
Output:
  E:\CDAC\WPT\html_workspace\day5>node parse.js
  5
//function
function add() {
 let num1 = 10;
 let num2 = 20;
 console.log(num1 + num2);
}
add();
Output:
 E:\CDAC\WPT\html_workspace\day5>node sum.js
 30
//calling the function
function sum(n1, n2) {
 return n1 + n2;
}
function mul(p1, p2) {
 let output = p1 * p2;
 return output;
}
//calling the function
let output = sum(1, 1);
let output2 = mul(2, 2);
console.log(output);
console.log(output2);
Output:
 E:\CDAC\WPT\html workspace\day5>node math.js
 2
 4
```

b. DOM operation.

```
//element selector.html
<!DOCTYPE html>
<html lang="en">
 <head>
  <meta charset="UTF-8" />
  <meta http-equiv="X-UA-Compatible" content="IE=edge" />
  <meta name="viewport" content="width=device-width, initial-scale=1.0" />
  <title>Document</title>
  <script src="queryselector.js"></script>
 </head>
 <body>
  <h1>Hello World</h1>
  <div>
   <input type="button" value="Red Color" onclick="red()" />
   <input type="button" value="Green Color" onclick="green()" />
   <input type="button" value="Blue Color" onclick="blue()" />
   <input type="button" value="Reset" onclick="resetColor()" />
  </div>
 </body>
</html>
//element selector.js
function changeColor(p1, p2) {
 let h1ref = document.querySelector("h1");
 h1ref.style.color = p2;
 h1ref.style.background = p1;
}
function red() {
 let h1ref = document.querySelector("h1");
 h1ref.style.color = "red";
}
function green() {
 let h1ref = document.querySelector("h1");
 h1ref.style.color = "green";
}
function blue() {
```

let h1ref = document.guerySelector("h1");

h1ref.style.color = "blue";

}

```
function resetColor() {
  let h1ref = document.querySelector("h1");
  h1ref.style.color = "black";
  h1ref.style.background = "white";
}
```

Output:



//id_selector.html

```
<!DOCTYPE html>
<html lang="en">
 <head>
  <meta charset="UTF-8" />
  <meta http-equiv="X-UA-Compatible" content="IE=edge" />
  <meta name="viewport" content="width=device-width, initial-scale=1.0" />
  <title>Document</title>
  <script src="id selector.js"></script>
 </head>
 <body>
  Lorem ipsum dolor sit, amet consectetur adipisicing elit. Illum eligendi
   velit corporis exercitationem id quasi excepturi, adipisci tempore
   molestias ducimus quia quisquam inventore, qui, iusto libero tenetur!
   Rerum, laudantium fugiat
  <input type="button" value="Click ME" onclick="changeColor()" />
  <script>
   document.querySelector("#demo").innerHTML =
    " Content Change to Hello World!!!";
  </script>
 </body>
</html>
```

//id_selector.js

```
function changeColor() {
  let href = document.querySelector("#demo");
  href.style.color = "red";
}
```

Output:

```
← → C ① 127.0.0.1:5500/day5/id_selector.html

Content Change to Hello World!!!

Click ME
```

//query selector.html

```
<!DOCTYPE html>
<html lang="en">
 <head>
  <meta charset="UTF-8" />
  <meta http-equiv="X-UA-Compatible" content="IE=edge" />
  <meta name="viewport" content="width=device-width, initial-scale=1.0" />
  <title>Document</title>
  <script src="queryselector1.js"></script>
 </head>
 <body>
  >
   Lorem ipsum dolor sit amet consectetur adipisicing elit. Perferendis minus
   repellendus itaque deserunt saepe possimus, praesentium vitae mollitia
   fugiat minima rem nulla eum delectus perspiciatis nam numquam eos
   laboriosam! Dolores?
  <input type="button" value="Small Font" onclick="changeFontSize('s')" />
  <input type="button" value="Medium Font" onclick="changeFontSize('m')" />
  <input type="button" value="Large Font" onclick="changeFontSize('I')" />
  <input type="button" value="Reset" onclick="reset()" />
 </body>
</html>
```

//query_selector.js

```
function changeFontSize(p1) {
  let pref = document.querySelector("p");

  if (p1 == "s") {
     pref.style.fontSize = "small";
  } else if (p1 == "m") {
     pref.style.fontSize = "medium";
  } else if (p1 == "l") {
     pref.style.fontSize = "large";
  }
}

function reset() {
  let pref = document.querySelector("p");
  pref.style.fontSize = "medium";
}
```

Output:



c. Messaging App using DOM operation

//message.html

//message2.js

```
function addNewMessage() {
  let divRef = document.querySelector("#container");

let input1Ref = document.querySelector("#input1");
  // GE THE VALUE
  let userinput = input1Ref.value;

let newElement = `<h1>${userinput}</h1>`;

  // GET THE INNERHTML
  let currentInnerHtml = divRef.innerHTML;

let newInnerHtml = newElement + currentInnerHtml;

  // SET THE INNERHTML
  divRef.innerHTML = newInnerHtml;

  // SET THE VLAUE
  input1Ref.value = "";
}
```

Output:

