

# Sprint 4 Report

**Heading:** Vocab Venture, 5/31/24

## **Actions to stop doing:**

- To stop developing large chunks of code without testing at one time to ensure modular and incremental progress

## **Actions to start doing:**

- Make sure all of the documentation are up to date with the code that has been recently pushed

## **Actions to keep doing:**

- Working across different branches on Github to follow best practices during team software development

## **Work completed/not completed:**

- Completed:
  - User Story 1: {10}: As a user, I want to be quizzed on questions that I frequently missed
  - User Story 2: {4}: As a user, I want to see the definition of each word in case I don't know the word
  - User Story 3: {8}: As a developer, I want smoother transitions between actions in-game, for a better experience
- Not Completed:
  - User Story 4: {1}: As a user, I want to be able to interact with the NPCs

## **Work completion rate:**

- 3 user stories completed
- Total number of estimated ideal work hours: 100 hours
- 1 user story every 4 days

Burnup Chart:

# Vocab Venture Sprint 4 Burnup Chart

