

# Sprint 4 Report

**Heading:** Vocab Venture, 5/31/24

## **Actions to stop doing:**

- To stop developing large chunks of code without testing at one time to ensure modular and incremental progress

## **Actions to start doing:**

- Make sure all of the documentation are up to date with the code that has been recently pushed

## **Actions to keep doing:**

- Working across different branches on Github to follow best practices during team software development

## **Work completed/not completed:**

- Completed:
  - User Story 1: {10}: As a user, I want to be quizzed on different types of questions in a random order
  - User Story 2: {4}: As a user, I want to see the definition of each word in dictionary and learn modes
  - User Story 3: {6}: As a user, I want to have a basic conversation with the non playable character.
  - User Story 4: {8} As a user, I want smoother transitions between actions in-game, for a better experience
- Not Completed:
  - n/a

## **Work completion rate:**

- 4 user stories completed
- Total number of estimated ideal work hours: 80 hours
- 1 user story every 4 days

Burnup Chart:

## sprint 4

