

```
1 package com.example.vit_20bhi10045_blood_bank_app
2
3 import android.os.Bundle
4 import androidx.activity.ComponentActivity
5 import androidx.activity.compose.setContent
6 import androidx.compose.foundation.Image
7 import androidx.compose.foundation.background
8 import androidx.compose.foundation.layout.Arrangement
9 import androidx.compose.foundation.layout.Column
10 import androidx.compose.foundation.layout.Spacer
11 import androidx.compose.foundation.layout.fillMaxSize
12 import androidx.compose.foundation.layout.fillMaxWidth
13 import androidx.compose.foundation.layout.height
14 import androidx.compose.foundation.layout.padding
15 import androidx.compose.foundation.shape.RoundedCornerShape
16 import androidx.compose.material3.Button
17 import androidx.compose.material3.ButtonDefaults
18 import androidx.compose.material3.ExperimentalMaterial3Api
19 import androidx.compose.material3.OutlinedTextField
20 import androidx.compose.material3.Text
21 import androidx.compose.material3.TextFieldDefaults
22 import androidx.compose.runtime.Composable
23 import androidx.compose.runtime.getValue
24 import androidx.compose.runtime.mutableStateOf
25 import androidx.compose.runtime.remember
26 import androidx.compose.runtime.setValue
27 import androidx.compose.ui.Alignment
28 import androidx.compose.ui.ExperimentalComposeUiApi
29 import androidx.compose.ui.Modifier
30 import androidx.compose.ui.graphics.Color
31 import androidx.compose.ui.res.painterResource
32 import androidx.compose.ui.text.TextStyle
33 import androidx.compose.ui.unit.dp
34 import androidx.compose.ui.unit.sp
35 import androidx.compose.ui.window.Dialog
36 import androidx.compose.ui.window.DialogProperties
37
38 class MainActivity : ComponentActivity() {
39     override fun onCreate(savedInstanceState: Bundle?) {
40         super.onCreate(savedInstanceState)
41         setContent {
42             sign_in()
43         }
44     }
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45 }
46 @OptIn(ExperimentalMaterial3Api::class, ExperimentalComposeUiApi::class)
47 @Composable
48 fun sign_in()
49 {
50     var bloodtypes = listOf<String>("A+", "A-", "B+", "B-", "AB+", "AB-", "O+", "O-")
51     var name by remember{
52         mutableStateOf("")
53     }
54     var age by remember {
55         mutableStateOf("")
56     }
57     var showDialog by remember{
58         mutableStateOf(false) }
59     var bloodType by remember { mutableStateOf("") }
60     Column(horizontalAlignment = Alignment.CenterHorizontally,
61         verticalArrangement = Arrangement.Center,
62         modifier = Modifier
63             .background(color = Color.Black)
64             .padding(all = 25.dp)
65             .fillMaxSize()) {
66         Image(painter = painterResource(id = R.drawable.img),
67             contentDescription = "", modifier = Modifier.padding(top = 30.dp))
68         Spacer(modifier = Modifier.height(20.dp))
69         OutlinedTextField(value = name, onValueChange = {name = it},
70             label = { Text("Name")},
71             colors = TextFieldDefaults.outlinedTextFieldColors(
72                 focusedBorderColor = Color(0xFFBB0A1E),
73                 focusedLabelColor = Color(0xFFBB0A1E),
74                 unfocusedBorderColor = Color.White
75             ),)
76         Spacer(modifier = Modifier.height(20.dp))
77         OutlinedTextField(value = age, onValueChange = {age = it},
78             label = {Text("Age")},
79             colors = TextFieldDefaults.outlinedTextFieldColors(
80                 focusedBorderColor = Color(0xFFBB0A1E),
81                 focusedLabelColor = Color(0xFFBB0A1E),
82                 unfocusedBorderColor = Color.White
83             ),)
84         Spacer(modifier = Modifier.height(20.dp))
85         OutlinedTextField(value = bloodType, onValueChange = {bloodType =
86             it},
87             label = {Text("BloodType")},
88             colors = TextFieldDefaults.outlinedTextFieldColors(

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89         focusedBorderColor = Color(0xFFBB0A1E),
90         focusedLabelColor = Color(0xFFBB0A1E),
91         unfocusedBorderColor = Color.White
92     ),)
93     Spacer(modifier = Modifier.height(20.dp))
94     Button(onClick = {
95         showDialog = true
96     },
97         colors = ButtonDefaults.buttonColors(
98             containerColor = Color(0xFFBB0A1E),
99             contentColor = Color.White
100        ),
101        shape = RoundedCornerShape(10.dp),
102        modifier = Modifier
103            .fillMaxWidth()
104            .padding(all = 30.dp)
105    ) {
106        Text("Next")
107    }
108    if (showDialog) {
109        Dialog(
110            onDismissRequest = { showDialog = false },
111            properties = DialogProperties(usePlatformDefaultWidth =
112                false),
113        ) {
114            Column(
115                modifier = Modifier
116                    .padding(all = 16.dp)
117                    .background(Color.White)
118            ) {
119                Text("Name: ${name}", style = TextStyle(
120                    fontSize = 20.sp,
121                ), modifier = Modifier.padding(all = 20.dp)
122            )
123                Text("Age: ${age}", style = TextStyle(
124                    fontSize = 20.sp,
125                ), modifier = Modifier.padding(all = 20.dp))
126                Text("Blood Type: ${bloodType}", style = TextStyle(
127                    fontSize = 20.sp,
128                ), modifier = Modifier.padding(all = 20.dp))
129                Button(
130                    onClick = { showDialog = false }, colors =
131                    ButtonDefaults.buttonColors(
132                        containerColor = Color(0xFFBB0A1E),

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133         contentColor = Color.White
134     ),
135     shape = RoundedCornerShape(10.dp),
136     modifier = Modifier
137         .fillMaxWidth()
138         .padding(all = 20.dp)
139     ){
140         Text("Close")
141     }
142 }
143 }
144 }
145 }
146 }
```