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Problem 1)

1) K-nearest neighbors is a for classification of new data points that include similarity among them. Such that creates frequent data points which helps in learning & to draw close & accurate results from its knowledge base.

If we don't reduce the dimensions remove the irrelevant data features then it will cause various issues below.

a) Size of the data will increase along with the dimensions, which is more difficult to handle.

b) The increase in data size will grow exponential along with dimensions which creates the issues in KNN & which needs to much more gap between data point

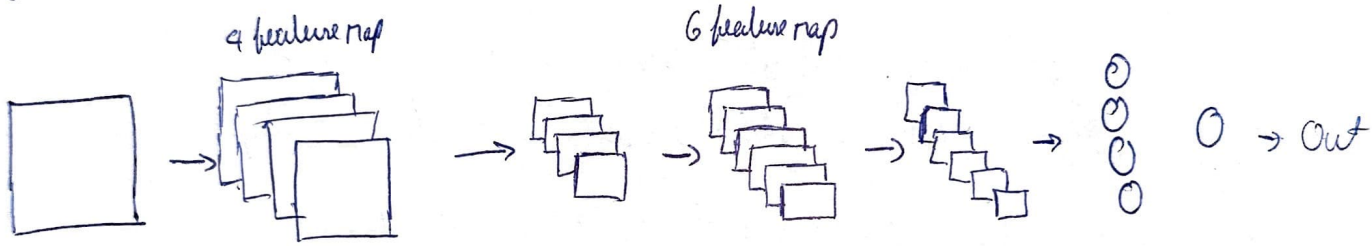
c) Of data points with much gap needs to decrease much more gap needs to decrease in efficiency as KNN used data point to make accurate decisioning.

d) The algorithm will no longer help to take precise decisioning because of the above reasons why this is requirement to remove irrelevant data features & to reduce data dimensions

2) The K-means algorithm works best under certain conditions. These conditions include the clusters having equal variance. Without these conditions the algorithm will fail to converge to an optimal solution. Depending on the location of the initial centroid, the algorithm may find non ideal clusters. A way to address this issue is to adjust the location of the initial centroids. We can run the algorithm several time with different centroids to see which will give the best solution.

3) A GMM is a probabilistic model that assumes that the instances were generated from the mixture of several Gaussian distributions whose parameters were unknown. We assume that data is grouped into a finite number of clusters, each with an ellipsoidal shape. First random Gaussians are initialized with equal variances. Then the posterior probabilities are ~~notes~~ evaluated from the current gaussian (E-step). Next new Gaussians are re-estimated using the current responsibilities. The EM steps are repeated until convergence. It is essentially a generalization of K-means. GMM can be estimated using current responsibilities. With GMM, anomalies would be any instance located in a low-density region.

4)



Convolution: Used to extract features from the input. Convolutions are performed between the input or previous layer. Each portion of the input is calculated. This results in a feature map, which tells us where the features are in the input.

Pooling: Layers that usually follows convolution. The pooling layer looks at each feature map independently, & they scale down the length & the width, keeping the depth intact. This is how this keeps training time & cost as low as possible.

Fully connected :- The last layers of CNN which is for wrap up the architecture of the preceding convolution & pooling layers. Once the input data convolved & scaled down, their result is used as the input to the FC layers which act like NN's.

CNN Algorithms :- AlexNet (2012)
ZFNet (2013)
GoogleNet (2014)
VGGNet (2014)
ResNet (2015).

5) The vanishing gradient problem is when the gradient get smaller & smaller towards lower layer, leaving these layer's weight unchanged, resulting no convergence to good solution.
The exploding gradient problem is similar, except here the gradient grow bigger & bigger. The weight updates become very large, resulting in the algorithm diverging.

- methods to prevent this problem.
  - Improving weight initialization
  - Using non-saturating activation functions
  - ~~Batch~~ Batch & normalization
  - Gradient clipping.

Problem 2:-

95 % CI

$= 1 - \alpha = 0.95$

$\Rightarrow \alpha/2 = 0.025.$

$Z_{\alpha/2} = Z_{0.025} = 1.96$

Standard error $E = \sqrt{\frac{E(h) * (1 - E(h))}{n}}$

$= \sqrt{\frac{0.8 * (1-0.8)}{100}} = 0.04$

Lower bound $= 0.2 - ((1.96)(0.04)) = 0.1216$

Upper bound $= 0.2 + ((1.96)(0.04)) = 0.2784$

So

Error D(h) = Lower bound $<$ Error D(h) $<$ Upper bound

$= 0.1216 < \text{Error}_D(h) < 0.2784.$