Experience

Problems and their solution:

- The first problem was to test the audio API, I was trying to write the recorded audio and read from the same simultaneously, and it was not working.

Sol: I redirect the recording to STDOUT and played from STDIN and it worked fine.

./audio\_rec | ./audio\_play

- The second category of problems arise when dealing with communicating with different users.

- When connected to Ethernet cable

* There was a little delay.

Sol: reducing the buffer size

* Too small buffer size.

- When connected to WiFi

- Pulse break

- Huge delays

- More noise