

DAY-29 #100DAYSRTL

"Aim":-To Specify the differences between a Multi bit flip flop and a register.

Multi-bit Flipflop vs Register :-

| Differences between Multi-bit flip-flops and registers: | | | | | | | | | | |
|---|---|---|--|--|--|--|--|--|--|--|
| Feature | Multi-bit flip-flop | Register | | | | | | | | |
| Definition | A multi-bit flip-flop is a single flip-flop that can store multiple bits of data. | A register is a group of flip-flops that are connected together to store multiple bits of data. | | | | | | | | |
| Common uses | Multi-bit flip-flops are typically used to reduce the area and power consumption of digital circuits. | Registers are typically used to store data temporarily, such as the data that is being processed by a microprocessor or the data that is being transmitted between two devices. | | | | | | | | |
| Reset signal | Multi-bit flip-flops may or may not have a reset signal. | Registers typically have a reset signal. | | | | | | | | |
| Verilog coding | The Verilog code for a multi-bit flip-flop is similar to the Verilog code for a single-bit flip-flop, except that it has multiple D and Q pins. | The Verilog code for a register is simply a group of multi-bit flip-flops that are connected together. The D and Q pins of the flip-flops are connected together in a chain. | | | | | | | | |

D-4bitFlipFlop

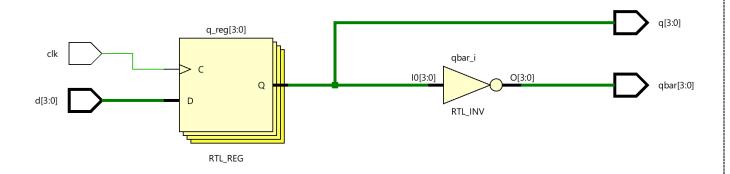
"Design Code":-

```
module d_flip_flop_4bit (
  input clk,
  input [3:0] d,
  output reg [3:0] q
);
  always @(posedge clk) begin
   q <= d;
  end
endmodule</pre>
```

"Waveforms":-

| Name | Value | 0.000 ns | | 10.000 ns | | 20.000 ns | | 30.000 ns | | 40.000 ns | | 50.000 ns | |
|----------------------|-------|----------|-----|-----------|------|-----------|------|-----------|--|-----------|------|-----------|--|
| [™] clk | 1 | | | | | | | | | | | | |
| > 😽 d[3:0] | 1001 | 1010 | | 11 | 1100 | | 11: | 1111 | | 1001 | | | |
| > V q[3:0] | 1001 | XXXX | 10: | 10 110 | | 00 | 1111 | | | | 1001 | | |
| > V qbar[3:0] | 0110 | XXXX | 01 | 0101 | | 0011 | | 0000 | | | 0110 | | |

"Schematics":-



Summary

Power analysis from Implemented netlist. Activity derived from constraints files, simulation files or vectorless analysis.

Total On-Chip Power: 2.065 W

Design Power Budget: Not Specified

Power Budget Margin: N/A

Junction Temperature: 28.9°C

Thermal Margin: 56.1°C (29.6 W)

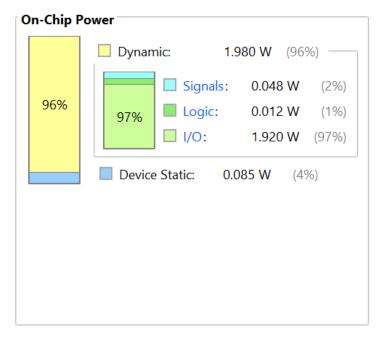
Effective ϑJA : 1.9°C/W

Power supplied to off-chip devices: 0 W

Confidence level: Low

Launch Power Constraint Advisor to find and fix

invalid switching activity

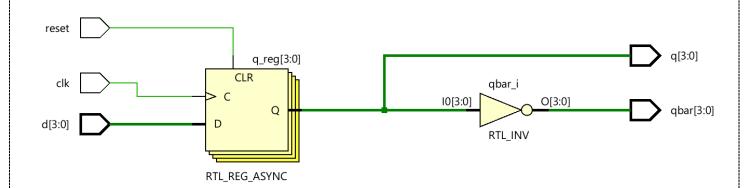


"4bitRegister":-

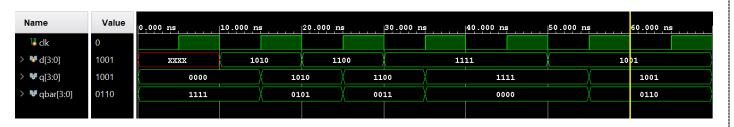
"Design Code":-

```
| module register 4bit (
   input clk,
   input [3:0] d,
   input reset,
   output reg [3:0] q,
   output [3:0] qbar
 );
   always @(posedge clk or posedge reset) begin
     if (reset) begin
       q \le 4'b0;
     end else begin
       q <= d;
     end
   end
 assign qbar=~q;
endmodule
```

"Schematics":-



"Waveforms":-



Summary

Power estimation from Synthesized netlist. Activity derived from constraints files, simulation files or vectorless analysis. Note: these early estimates can change after implementation.

Total On-Chip Power: 2.111 W

Design Power Budget: Not Specified

Power Budget Margin: N/A

Junction Temperature: 29.0°C

Thermal Margin: 56.0°C (29.6 W)

Effective θJA: 1.9°C/W

Power supplied to off-chip devices: 0 W

Confidence level: Low

Launch Power Constraint Advisor to find and fix

invalid switching activity

