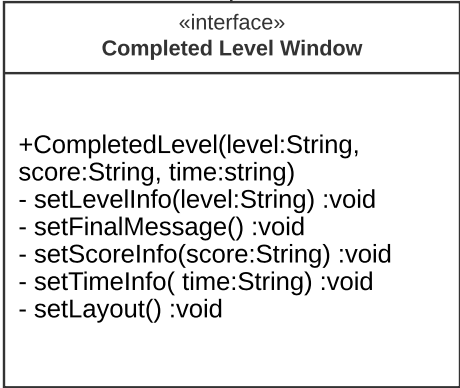
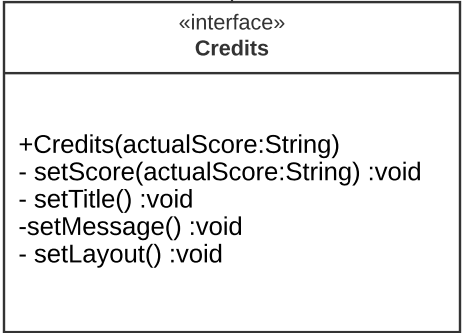
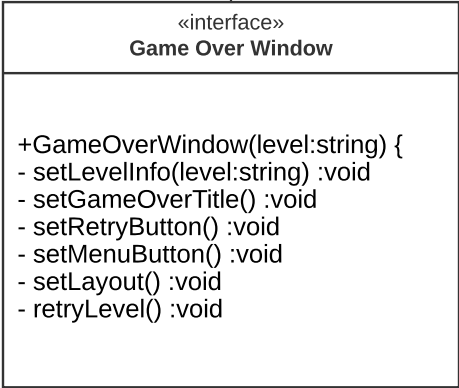
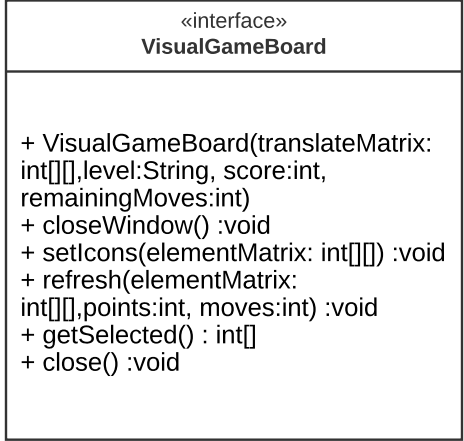
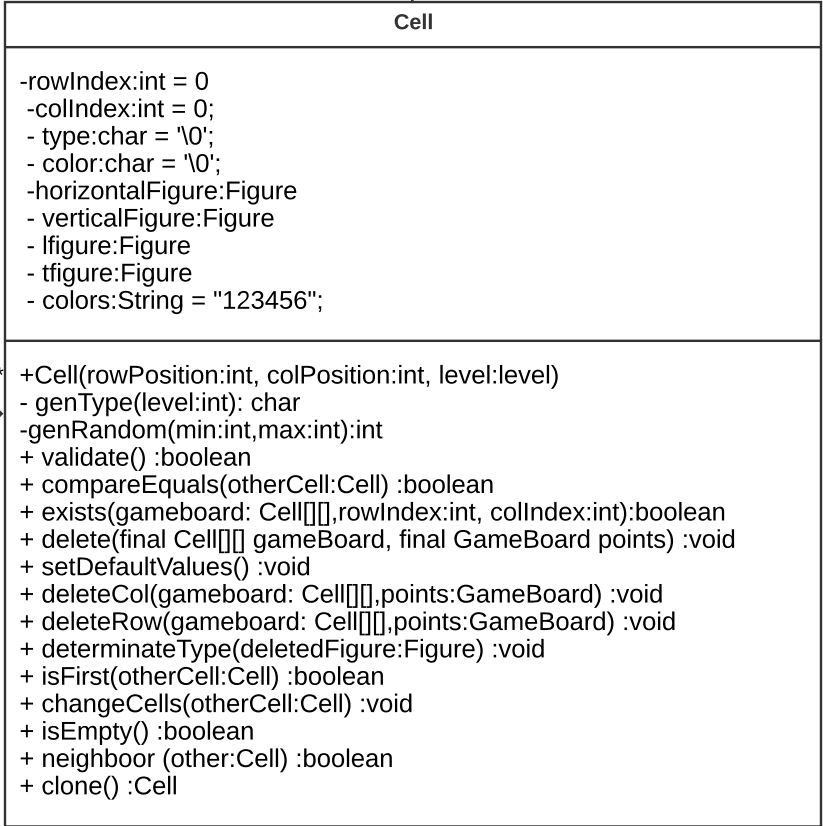
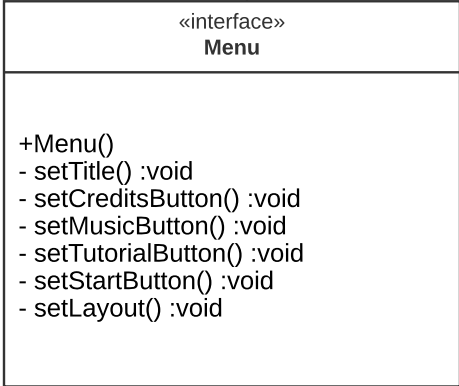
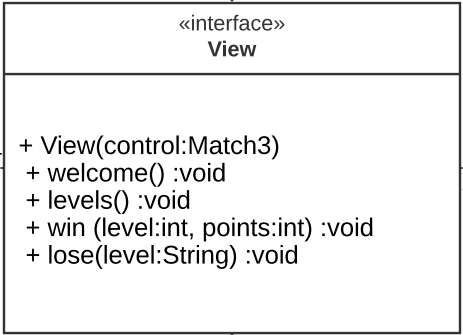
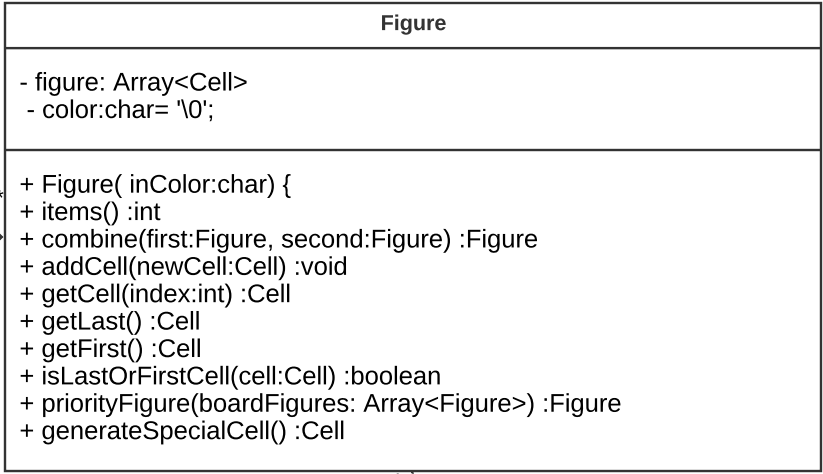
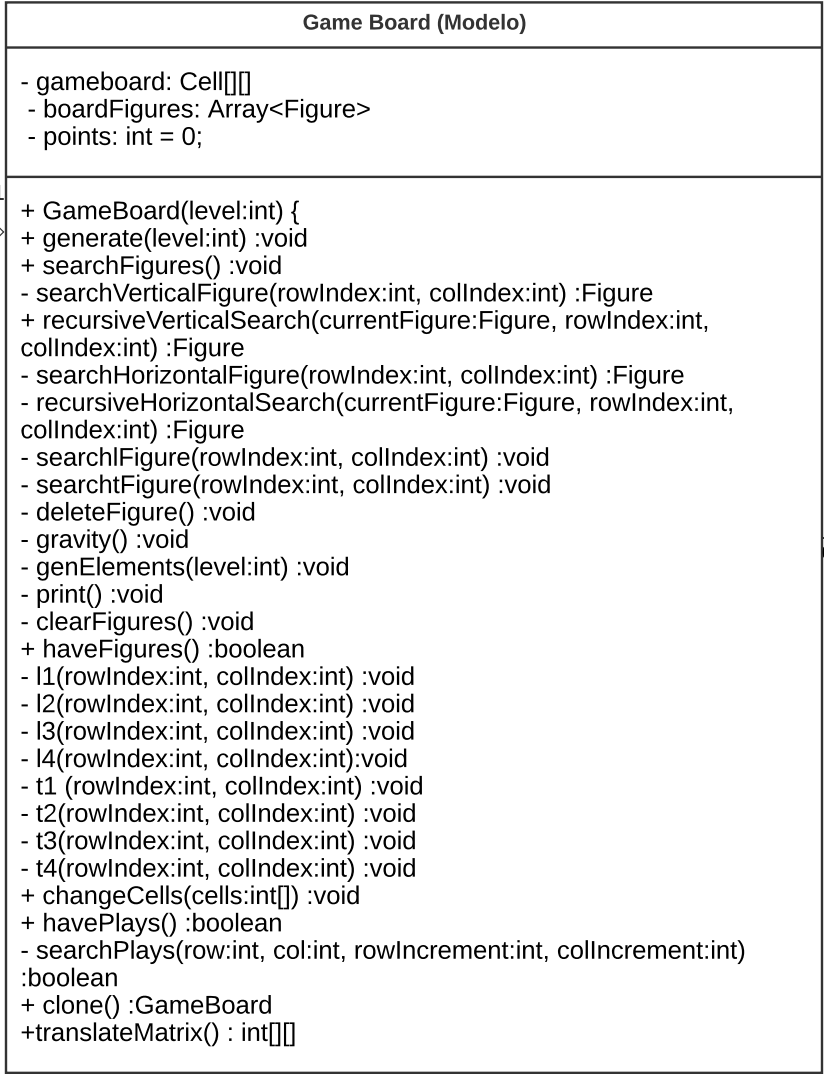
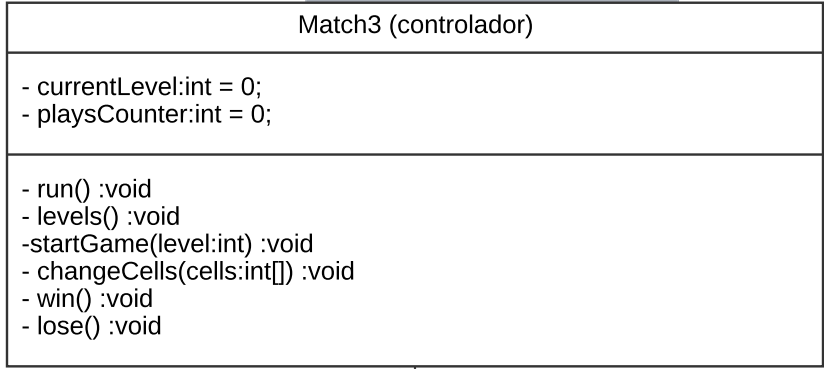


Diagrama de clases pi



Parte modelo implementada principalmente en ensamblador

Parte grafica implementada en c++

0..*

0..*