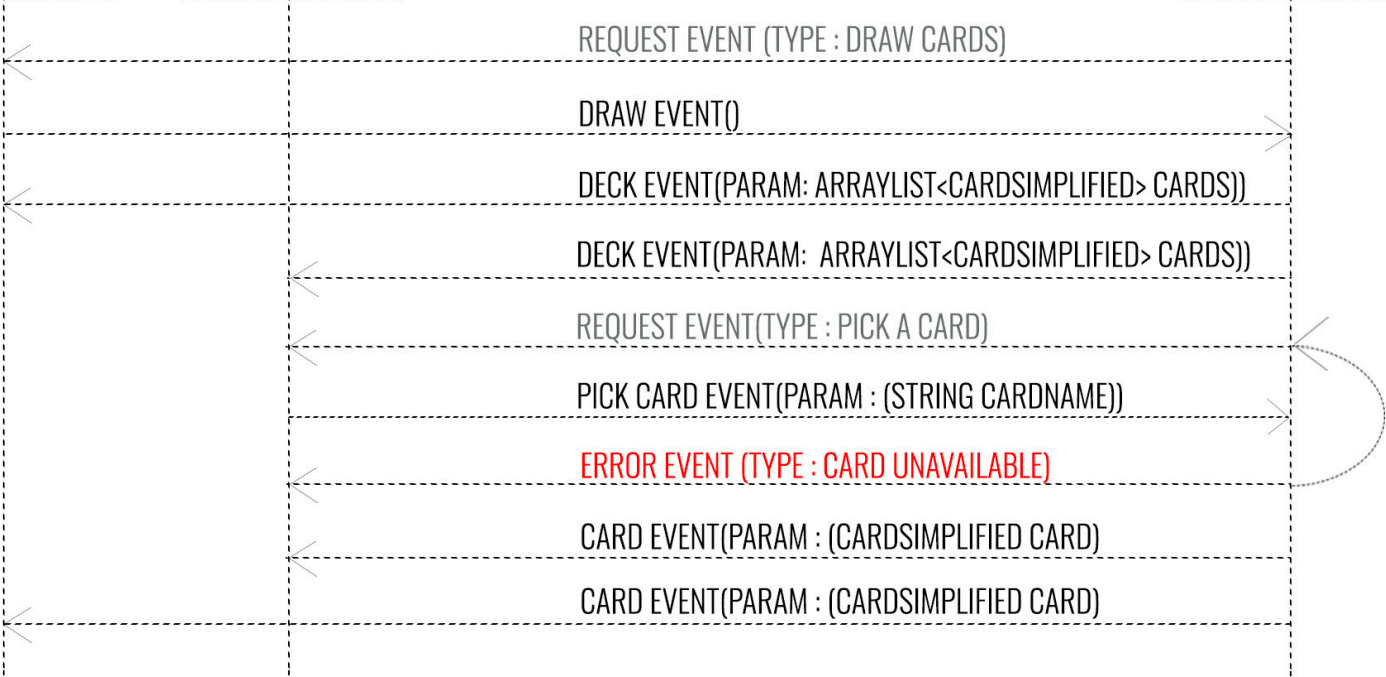


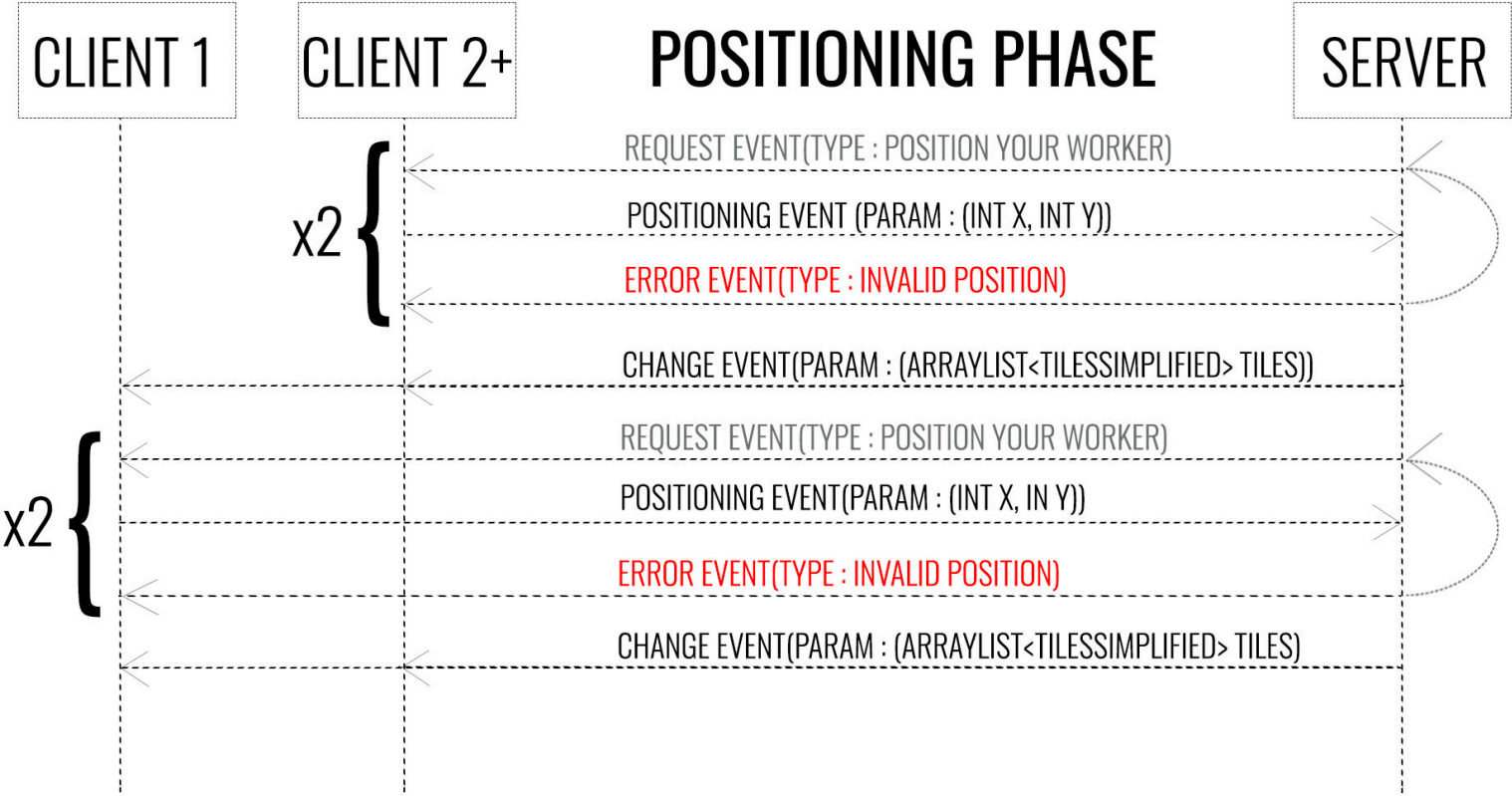
CLIENT 1

CLIENT 2+

# DRAW PHASE

SERVER





CLIENT

# SELECTION PHASE

SERVER



CLIENT 1

CLIENT 2

## ACTION PHASE

SERVER

ACTION EVENT(PARAM : (ARRAYLIST <STRING> CARDNAMES))

ACTION SELECT EVENT (PARAM : (STRING ACTION))

ERROR EVENT(TYPE : ACTION UNAVAILABLE)

AVAILABLE TILES EVENT (PARAM: (ARRAYLIST<TILESIMPLIFIED> TILES))

MOVE DECISION EVENT(PARAM : (INT X, INT Y)) / BUILD DECISION EVENT (PARAM: (INT X, INT Y, INT BUILDLEVEL)) /  
BUILD DECISION EVENT (PARAM: (INT X, INT Y))

ERROR EVENT(TYPE : WRONG ACTION PARAMETERS)

CHANGE EVENT(PARAM : (ARRAYLIST<TILESIMPLIFIED> TILES))

CHANGE EVENT(PARAM : (ARRAYLIST<TILESIMPLIFIED> TILES))

WIN EVENT (PARAM : (INT WINNER ID, BOOLEAN YOUWIN)) / LOSE EVENT ()

WIN EVENT (PARAM : (INT WINNER ID, BOOLEAN YOUWIN)) / LOSE EVENT ()