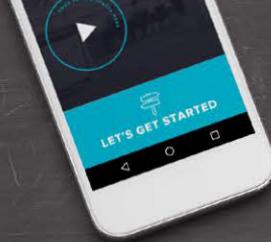


# Coding Dojo Catalog



Texas Edition  
Published December 10, 2016



**Coding Dojo, LLC**

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Dallas, TEXAS 75202

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Catalog Volume 1

Published December 10, 2016

Effective January 2017 - December 2017

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## **HISTORY**

Coding Dojo, LLC, is a private institution founded in 2012 in Mountain View, California. The company has now grown and expanded, with locations in California, Washington, and Texas.

Coding Dojo, LLC, is committed in helping people who want to start their career in web development and gain the technical skills needed by providing extensive training on the latest web technologies and platforms.

The training uses a combination of instructor-led lectures, online learning platform resources, and hands-on development of applications. This training is in a form of a boot camp which allows students to have close interaction with instructors and fellow boot camp students.

Coding Dojo, LLC, aims to equip students with the skills in web programming making them ready to work on web application projects and prepared for web development careers.

## **ACCREDITATION AND APPROVALS**

Coding Dojo, LLC, is not currently accredited by any national or regional accrediting bodies. Coding Dojo, LLC's Texas school location is Approved and Regulated by the Texas Workforce Commission, Career Schools and Colleges, Austin, Texas.

## **CLASSROOM SPACE, FACILITIES AND EQUIPMENT**

Coding Dojo, LLC, operates in the following locations with full onsite campuses:

Dallas, TX  
900 Jackson Street, Suite 410, Dallas, TX 75202

Coding Dojo, LLC, is online, at [www.codingdojo.com](http://www.codingdojo.com) and by phone at 844-446-3656.

The school's facility is located on the fourth floor of the the Founders Square building in downtown Dallas. The building is equipped with elevators. The school's equipment complies with the applicable federal, state, and local ordinances and regulations, including those requirements as to fire safety, building and health. Coding Dojo, LLC's locations include accessible, safe, well-lighted and ventilated classrooms, men's and women's restrooms, and offices for the business team. Equipment in the classroom and

student areas is owned by Coding Dojo, LLC, and includes the following: projector, whiteboards, monitors, printers, ping- pong table, couches, tables, TVs and chairs.

Coding Dojo, LLC, provides dual monitor workstations for every student, an immersive learning environment filled with like-minded students and alumni, a complimentary coffee/tea and snack bar, break areas with sofas and lounge chairs, a fully-equipped kitchen for meals, and high-speed internet.

Students are responsible for providing their own laptop and are expected to keep their equipment up-to-date and in working condition. Minimum requirements for laptops are listed below in the Fees, Tuition and/or Special Charges section.

## **WHO WE ARE**

Coding Dojo, LLC, is a California limited liability company, managed by Michael Choi and registered to do business in Washington and Texas.

## **KEY STAFF AND FACULTY**

Michael Choi, School Director and CEO

- Education: Bachelor of Science, BYU

Authman Apatira, Instructor

- Education: coursework in Computer Science
- Areas of Instruction: Web Fundamentals, LAMP, MEAN, Python, Ruby, iOS

## **FEES, TUITIONS AND/OR SPECIAL CHARGES**

Students should pay tuition in accordance with stated policies or initiated arrangements with the Business Office. Payment is due in full prior to the start of the program, in order to access course material and begin program. Coding Dojo, LLC, does not currently participate in any federal student aid programs.

Coding Dojo, LLC, does not have fees for books, supplies, and materials.

### **Web Fundamentals Program:**

Tuition	\$ 2,000
Total Cost	\$ 2,000

**LAMP Program:**

Tuition	\$3,831.00
Total Cost	\$3,831.00

**MEAN Program:**

Tuition	\$ 3,831.00
Total Cost	\$ 3,831.00

**Python Program:**

Tuition	\$3,831.00
Total Cost	\$3,831.00

**Ruby Program:**

Tuition	\$3,831.00
Total Cost	\$3,831.00

**iOS Program:**

Tuition	\$3,831.00
Total Cost	\$3,831.00

**Web Fundamentals Online Program:**

Tuition	\$1,000.00
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Total Cost	\$1,000.00
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**LAMP Online Program:**

Tuition	\$3,250.00
Total Cost	\$3,250.00

**MEAN Online Program:**

Tuition	\$3,250.00
Total Cost	\$3,250.00

**Python Online Program:**

Tuition	\$3,250.00
Total Cost	\$3,250.00

**Ruby Online Program:**

Tuition	\$3,250.00
Total Cost	\$3,250.00

**NOTE:** For students who need to take or repeat a subject within any program, the cost will be \$25 per hour.

**Scholarships:**

Coding Dojo, LLC, may offer scholarships, at its discretion, to students.

**Minimum Laptop Specifications:**

The following are the minimum requirements for student laptops in order to take any Coding Dojo, LLC Program:

- (1) Memory must be at least 2GB

- (2) Must have Chrome Web Browser
- (3) Must have either Windows OS or Mac OS

There are no Application requirements.

**For students who wish to take the iOS Program, the following are additional minimum requirements for student laptops:**

- (1) Memory must be at least 4GB
- (2) Must have Safari Web Browser
- (3) Must have Xcode Software
- (4) Student must have iOS Developers Subscription (\$100/year)

## **SCHOOL CALENDAR**

### **HOLIDAYS TO BE OBSERVED**

The school observes and honors the following holidays: New Year's Day, Martin Luther King Day, Memorial Day, Independence Day, Labor Day, Thanksgiving Day, day after Thanksgiving, day before Christmas, and Christmas Day.

### **ENROLLMENT PERIODS**

Enrollment is on a rolling basis. This means a prospective student may apply to Coding Dojo, LLC, at any time. Once the student is accepted and the tuition is paid, the student may enter the next available cohort. Cohorts generally start at the beginning of each month.

### **BEGINNING AND ENDING DATES OF TERMS**

Terms begin monthly and run for a 2-6 week period, subject to holidays in some cases. Demo Day will occur on the last class day of the last subject of a program. Please refer to Program Synopsis below, or program syllabi, for further detail. Calendar dates for each program and subject are located in **Appendix 3**.

### **SCHEDULED VACATION PERIODS**

Unless the cohort schedule conflicts with a holiday, such as Thanksgiving or Christmas, Coding Dojo, LLC's onsite program runs continuously from the start to end date of the program cohort period.

## **NORMAL HOURS OF OPERATION**

The business office is open Monday - Friday 9:00 am – 5:00 pm

Onsite course lectures and supervised lab sessions are Monday – Friday 9:00 a.m. to 5:00 p.m.

## **CLASS SCHEDULES**

Onsite course lectures and sessions are Monday – Friday from 9:00 a.m. to 5:00 p.m. Students are encouraged to arrive early and/or stay late to work independently or in study groups. Meal time is noon to 1pm. There are also two 10 minute breaks – one scheduled break at 10:50am, and one scheduled break at 3:50pm. Students may choose to remain on site or leave the school building for meal breaks.

## **ADMISSION/ENROLLMENT POLICIES**

Eligibility Requirements:

- Students must be 18 years of age or older
- High School diploma or equivalent
- English proficiency. A student may show English proficiency by either providing proof of a high school diploma or GED issued from an English speaking school. Any student who does not have such evidence of English proficiency will be required to take an English Proficiency Exam through LeTourneau University located in Dallas, Texas. The exam is called the International English Testing System – General Training. The cost for the exam is \$215. Students must pass the exam with a minimum score of a 6, meaning the student is a “Competent User”. Prospective students may register for the English Proficiency Exam at <https://ieltsregistration.org>. Test results should be sent directly to Coding Dojo, LLC. Additional information about LeTourneau University and the English Exam may be found at <http://www.letu.edu/everynation/Global-Initiatives/english/>

**Admission Procedure:**

Our admission process is established to ensure we accept students who are qualified and will be successful in our program.

1. You must submit an [online application](#)
2. The admissions team will contact you to set up a phone interview
3. Acceptance Letter is sent to qualifying applicants

**Next steps:**

1. Submit your tuition to reserve your seat in the program
2. Sign Student Enrollment Agreement
3. Attend an orientation prior to start of your program

**Students Located Outside the U.S.**

Please contact [admissions@codingdojo.com](mailto:admissions@codingdojo.com) for more information about the school's ability to accept students located outside this United States.

**CREDIT FOR PREVIOUS EDUCATION, TRAINING, OR EXPERIENCE**

Coding Dojo, LLC, evaluates prior educational history, training, and experience to determine whether each student is likely to be successful in the Coding Dojo, LLC, programs. All applicants are required to have a high school diploma or equivalent. Coding Dojo, LLC, does not allow transfers from other school programs and does not accept any academic credit(s) transferred from any other institution. However, Coding Dojo, LLC, upon request from any student, will evaluate such student's computer coding training history to determine whether such student may enter a Coding Dojo, LLC, program at an advanced level (for example, a student may be permitted to skip the Web Fundamentals Program and proceed to an advanced Program if such student has sufficient computer coding training). Coding Dojo, LLC, also does not participate in any transfer agreements with other schools. Students are responsible for checking with any programs they wish to enter after completing their training at Coding Dojo, LLC, to determine whether that school will accept credits and/or a Certificate of Achievement from Coding Dojo, LLC's program.

**CANCELLATION AND REFUND POLICIES**

Please see Appendix 1 for Coding Dojo, LLC's policy on cancellation and refunds, including the refund policy for students called to active military service.

## COURSE(S)

Coding Dojo, LLC, offers onsite and online web development programs for students with a variety of experience levels.

We offer the following Web Development Programs:

### **Program Title:** Web Fundamentals Program

**Purpose:** Upon completion of the Web Fundamentals Program, the student will be able to: understand basic web development concepts and functions and communicate technical aspects of a project and explain procedures and functionality to clients appropriately. Students may seek employment as entry level web designers, in the technology field or other industries where web design skills are needed.

### **COMPLETE LISTING OF SUBJECTS:**

<b><u>Subject:</u></b>	<b><u>Description:</u></b>	<b><u>Contact hours (lecture/lab/total)</u></b>	<b><u>Prerequisites:</u></b>
Introduction to Web Fundamentals 101	This subject introduces students to HTML, CSS, and Bootstrap. Upon completion of this subject, students will be able to plot blocks and understand the various methods of implementing language and stylistic features into webpages.	1/20/21	<ul style="list-style-type: none"><li>• None</li></ul>
Continuing Web Fundamentals 102	This subject introduces students to JavaScript, Terminal and Git. Upon completion of this subject, students will be able to analyze problems with these programs as well as debug JavaScript.	2/20/22	<ul style="list-style-type: none"><li>• Introduction to Web Fundamentals 101</li></ul>

Mastering Web Fundamentals 103	This subject introduces students to JQuery, Ajax, APIs, and further develops their understanding of JavaScript. Upon completion of this subject, students will understand JQuery Functions including debugging JQuery, and will have an advanced understanding of JavaScript.	2/25/27	<ul style="list-style-type: none"> <li>● Introduction to Web Fundamentals 101</li> <li>● Continuing Web Fundamentals 102</li> </ul>
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**Total Contact Hours for Web Fundamentals Program: 70 (5 lecture and 65 lab/hands-on)**

**Length of Time to Complete Web Fundamentals Program:** 2 weeks

**Certificate or Degree:** Certificate of Achievement – Web Fundamentals Program

**NOTE:** Completion of the Web Fundamentals Program is a Prerequisite to enroll in every other Coding Dojo, LLC, program.

\*The maximum length of time to complete the program is an additional 50% of the original program time.

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**Program Title:** LAMP Program

**Purpose:** Upon completion of the LAMP Program, the student will be able to: Function as a web developer; Practice and apply LAMP coding and programming techniques; Communicate technical aspects of a project and explain procedures and functionality to clients appropriately. Students may seek employment as junior developers in the technology field or any industry where computer coding skills are needed.

#### **COMPLETE LISTING OF SUBJECTS:**

<b>Subject:</b>	<b>Description:</b>	<b>Contact hours (lecture/lab/total)</b>	<b>Prerequisites:</b>
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Introduction to LAMP 101	This subject introduces students to LAMP Fundamentals and ERD Basics. Upon completion of this subject, students will be able to complete a database and create books and blogs.	3/40/43	<ul style="list-style-type: none"> <li>● Completion of the Web Fundamentals Program</li> </ul>
Continuing LAMP 102	This subject introduces students to My SQL and PHP. Upon completion of this subject, students will be able to use code to create an in depth website.	3/40/43	<ul style="list-style-type: none"> <li>● Completion of the Web Fundamentals Program</li> <li>● Introduction to LAMP 101</li> </ul>
Mastering LAMP 103	This subject introduces students to PHP MVC with CodeIgniter and Web App Deployment. Upon completion of this subject, students will be able to understand more complex codes and create better functionality of their websites.	4/50/54	<ul style="list-style-type: none"> <li>● Completion of the Web Fundamentals Program</li> <li>● Introduction to LAMP 101</li> <li>● Continuing LAMP 102</li> </ul>

**Total Contact Hours for LAMP Program: 140 (10 lecture, 130 lab/hands-on)**

**Length of Time to Complete LAMP Program:** 4 weeks

**Certificate or Degree:** Certificate of Achievement – LAMP Program

\*The maximum length of time to complete the program is an additional 50% of the original program time.

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**Program Title:** Python Program

**Purpose:** Upon completion of the Python Program, the student will be able to:  
Function as a web developer; Practice and apply Python coding and programming techniques; Communicate technical aspects of a project and explain procedures and

functionality to clients appropriately. Students may seek employment as junior developers in the technology field or any industry where computer coding skills are needed.

#### **COMPLETE LISTING OF SUBJECTS:**

<b><u>Subject:</u></b>	<b><u>Description:</u></b>	<b><u>Contact hours (lecture/lab/total)</u></b>	<b><u>Prerequisites:</u></b>
Introduction to Python 101	This subject introduces students to MySQL and Python Language Familiarity. Upon completion of this subject, students will understand the MySQL workbench and know how to write loops using Python.	3/40/43	<ul style="list-style-type: none"><li>• Completion of the Web Fundamentals Program</li></ul>
Continuing Python 102	This subject introduces students to OOP, dealing with comma separated values, and other uses of Python. Upon completion of this subject, students will be able to use linked lists and will understand the data structure of OOP.	3/40/43	<ul style="list-style-type: none"><li>• Completion of the Web Fundamentals Program</li><li>• Introduction to Python 101</li></ul>
Mastering Python 103	This subject introduces students to Test Driven Development, Flask, and Django. Upon completion of this subject, students will be able to integrate a MySQL database with Flask, work with larger architectures, route using Django's Regex, and will understand Javascripts integration with Django.	4/50/54	<ul style="list-style-type: none"><li>• Completion of the Web Fundamentals Program</li><li>• Introduction to Python 101</li><li>• Continuing Python 102</li></ul>

**Total Contact Hours for Python Program: 140 (10 lecture, 130 lab/hands-on)**

**Length of Time to Complete Python Program:** 4 weeks

**Certificate or Degree:** Certificate of Achievement – Python Program

\*The maximum length of time to complete the program is an additional 50% of the original program time.

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**Program Title:** MEAN Program

**Purpose:** Upon completion of the MEAN Program, the student will be able to: Function as a web developer; Practice and apply MEAN coding and programming techniques; Communicate technical aspects of a project and explain procedures and functionality to clients appropriately. Students may seek employment as junior developers in the technology field or any industry where computer coding skills are needed.

#### **COMPLETE LISTING OF SUBJECTS:**

<b>Subject:</b>	<b>Description:</b>	<b>Contact hours (lecture/lab/total)</b>	<b>Prerequisites:</b>
Introduction to MEAN 101	This subject introduces students to NodeJS and Mongo DB. Upon completion of this subject, students will be able to compile data-intensive applications and be able to build upon an architecture of collections and documents.	3/40/43	<ul style="list-style-type: none"><li>● Completion of the Web Fundamentals Program</li><li>● Completion of either the LAMP Program or the Python Program</li></ul>
Continuing MEAN 102	This subject introduces students to Server-Side Modularization and Angular JS. Upon completion of this subject, students will be able to build dynamic web apps and will understand how to HTML's syntax to express their application's components.	3/40/43	<ul style="list-style-type: none"><li>● Completion of the Web Fundamentals Program</li><li>● Completion of either the LAMP Program or the Python Program</li><li>● Introduction to MEAN 101</li></ul>

Mastering MEAN 103	This subject introduces students to Full MEAN stack. Upon completion of this subject, students will understand all components of the full MEAN stack and be able to build a website using a variety of technologies.	4/50/54	<ul style="list-style-type: none"> <li>● Completion of the Web Fundamentals Program</li> <li>● Completion of either the LAMP Program or the Python Program</li> <li>● Introduction to MEAN 101</li> <li>● Continuing MEAN 102</li> </ul>
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**Total Contact Hours for MEAN Program: 140 (10 lecture, 130 lab/hands-on)**

**Length of Time to Complete MEAN Program:** 4 weeks

**Certificate or Degree:** Certificate of Achievement – MEAN Program

\*The maximum length of time to complete the program is an additional 50% of the original program time.

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**Program Title:** Ruby Program

**Purpose:** Upon completion of the Ruby Program, the student will be able to: Function as a web developer; Practice and apply Ruby coding and programming techniques; Communicate technical aspects of a project and explain procedures and functionality to clients appropriately. Students may seek employment as junior developers in the technology field or any industry where computer coding skills are needed.

#### **COMPLETE LISTING OF SUBJECTS:**

<b><u>Subject:</u></b>	<b><u>Description:</u></b>	<b><u>Contact hours (lecture/lab/total)</u></b>	<b><u>Prerequisites:</u></b>
Introduction to Ruby 101	This subject introduces students to	3/40/43	<ul style="list-style-type: none"> <li>● Completion of the Web</li> </ul>

	the Ruby coding language. Upon completion of the subject, students will understand Rail Models and be able to build basic web applications using Ruby coding.		<ul style="list-style-type: none"> <li>• Fundamentals Program</li> <li>• Completion of either the LAMP Program or the Python Program</li> </ul>
Continuing Ruby 102	This subject introduces students to Ruby's Test Driven Design. Upon completion of this subject, students will be able to develop a full Rails login and authentication system.	3/40/43	<ul style="list-style-type: none"> <li>• Completion of the Web Fundamentals Program</li> <li>• Completion of either the LAMP Program or the Python Program</li> <li>• Introduction to Ruby 101</li> </ul>
Mastering Ruby 103	This subject introduces students to HAML and SASS, and to CoffeeScript. Upon completion of this subject, students will be able to create better, faster, more integrative web applications.	4/50/54	<ul style="list-style-type: none"> <li>• Completion of the Web Fundamentals Program</li> <li>• Completion of either the LAMP Program or the Python Program</li> <li>• Introduction to Ruby 101</li> <li>• Continuing Ruby 102</li> </ul>

**Total Contact Hours for Ruby Program: 140 (10 lecture, 130 lab/hands-on)**

**Length of Time to Complete Ruby Program:** 4 weeks

**Certificate or Degree:** Certificate of Achievement – Ruby Program

\*The maximum length of time to complete the program is an additional 50% of the original program time.

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**Program Title:** iOS Program

**Purpose:** Upon completion of the iOS Program, the student will be able to: Function as a web developer; Practice and apply iOS coding and programming techniques; Communicate technical aspects of a project and explain procedures and functionality to clients appropriately. Students may seek employment as junior developers in the technology field or any industry where computer coding skills are needed.

**COMPLETE LISTING OF SUBJECTS:**

<b><u>Subject:</u></b>	<b><u>Description:</u></b>	<b><u>Contact hours (lecture/lab/total)</u></b>	<b><u>Prerequisites:</u></b>
Introduction to iOS 101	This subject introduces students to the iOS operating system and the Swift Programming Language. Upon completion of this subject, students will understand the basics of working with iOS and be able to write simple code using Swift.	3/40/43	<ul style="list-style-type: none"><li>● Completion of the Web Fundamentals Program</li><li>● Completion of either the LAMP Program or the Python Program</li></ul>
Continuing iOS 102	This subject teaches students about the CoreData framework while working with iOS. Upon completion of this subject, students will understand how data is organized in CoreData and be able to write more advanced code within the iOS operating system.	3/40/43	<ul style="list-style-type: none"><li>● Completion of the Web Fundamentals Program</li><li>● Completion of either the LAMP Program or the Python Program</li><li>● Introduction to iOS 101</li></ul>
Mastering iOS 103	This subject introduces students to the MVC design	4/50/54	<ul style="list-style-type: none"><li>● Completion of the Web</li></ul>

	<p>pattern, iOS Client-Side and Server-Side Applications, and Nodes and Sockets with iOS. Upon completion of this subject, students will understand the roles of MVC and how to determine the most functional design for developing a mobile application.</p>		<ul style="list-style-type: none"> <li>• Fundamentals Program</li> <li>• Completion of either the LAMP Program or the Python Program</li> <li>• Introduction to iOS 101</li> <li>• Continuing iOS 102</li> </ul>
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**Total Contact Hours for iOS Program: 140 (10 lecture, 130 lab/hands-on)**

**Length of Time to Complete iOS Program:** 4 weeks

**Certificate or Degree:** Certificate of Achievement – iOS Program

\*The maximum length of time to complete the program is an additional 50% of the original program time.

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**Program Title:** Web Fundamentals Online Program

**Purpose:** Upon completion of the Web Fundamentals Online Program, the student will be able to: understand basic web development concepts and functions and communicate technical aspects of a project and explain procedures and functionality to clients appropriately. Students may seek employment as entry level web designers, in the technology field or other industries where web design skills are needed.

#### **COMPLETE LISTING OF SUBJECTS:**

<b>Subject:</b>	<b>Description:</b>	<b>Contact hours (lecture/lab/total)</b>	<b>Prerequisites:</b>
Introduction to Web Fundamentals 101 Online	This subject introduces students to HTML, CSS, and Bootstrap. Upon completion of this subject, students will be able to plot blocks and understand the various methods of	1/20/21	<ul style="list-style-type: none"> <li>• None</li> </ul>

	implementing language and stylistic features into webpages.		
Continuing Web Fundamentals 102 Online	This subject introduces students to JavaScript, Terminal and Git. Upon completion of this subject, students will be able to analyze problems with these programs as well as debug JavaScript.	2/20/22	<ul style="list-style-type: none"> <li>● Introduction to Web Fundamentals 101</li> </ul>
Mastering Web Fundamentals 103 Online	This subject introduces students to JQuery, Ajax, APIS, and further develops their understanding of JavaScript. Upon completion of this subject, students will understand JQuery Functions including debugging JQuery, and will have an advanced understanding of JavaScript.	2/25/27	<ul style="list-style-type: none"> <li>● Introduction to Web Fundamentals 101</li> <li>● Continuing Web Fundamentals 102</li> </ul>

**Total Contact Hours for Web Fundamentals Online Program: 70 (5 lecture, 65 lab/hands-on)**

**Length of Time to Complete Web Fundamentals Online Program:** 2 weeks

**Certificate or Degree:** Certificate of Achievement – Web Fundamentals Online Program

**NOTE:** Completion of the Web Fundamentals program is a Prerequisite to enroll in every other Coding Dojo, LLC, program.

\*The maximum length of time to complete the program is an additional 50% of the original program time.

**Program Title:** LAMP Online Program

**Purpose:** Upon completion of the LAMP Online Program, the student will be able to: Function as a web developer; Practice and apply LAMP coding and programming techniques; Communicate technical aspects of a project and explain procedures and functionality to clients appropriately. Students may seek employment as junior developers in the technology field or any industry where computer coding skills are needed.

#### **COMPLETE LISTING OF SUBJECTS:**

<b><u>Subject:</u></b>	<b><u>Description:</u></b>	<b><u>Contact hours (lecture/lab/total)</u></b>	<b><u>Prerequisites:</u></b>
Introduction to LAMP 101 Online	This subject introduces students to LAMP Fundamentals and ERD Basics. Upon completion of this subject, students will be able to complete a database and create books and blogs.	3/40/43	<ul style="list-style-type: none"> <li>• Completion of the Web Fundamentals Program</li> </ul>
Continuing LAMP 102 Online	This subject introduces students to My SQL and PHP. Upon completion of this subject, students will be able to use code to create an in depth website.	3/40/43	<ul style="list-style-type: none"> <li>• Completion of the Web Fundamentals Program</li> <li>• Introduction to LAMP 101</li> </ul>
Mastering LAMP 103 Online	This subject introduces students to PHP MVC with CodeIgniter and Web App Deployment. Upon completion of this subject, students will be able to understand more complex codes and create better functionality of their websites.	4/50/54	<ul style="list-style-type: none"> <li>• Completion of the Web Fundamentals Program</li> <li>• Introduction to LAMP 101</li> <li>• Continuing LAMP 102</li> </ul>

**Total Contact Hours for LAMP Online Program: 140 (10 lecture, 130 lab/hands-on)**

**Length of Time to Complete LAMP Online Program:** 4 weeks

**Certificate or Degree:** Certificate of Achievement – LAMP Online Program

\*The maximum length of time to complete the program is an additional 50% of the original program time.

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**Program Title:** Python Online Program

**Purpose:** Upon completion of the Python Online Program, the student will be able to: Function as a web developer; Practice and apply Python coding and programming techniques; Communicate technical aspects of a project and explain procedures and functionality to clients appropriately. Students may seek employment as junior developers in the technology field or any industry where computer coding skills are needed.

**COMPLETE LISTING OF SUBJECTS:**

<b><u>Subject:</u></b>	<b><u>Description:</u></b>	<b><u>Contact hours (lecture/lab/total)</u></b>	<b><u>Prerequisites:</u></b>
Introduction to Python 101 Online	This subject introduces students to MySQL and Python Language Familiarity. Upon completion of this subject, students will understand the MySQL workbench and know how to write loops using Python.	3/40/43	<ul style="list-style-type: none"><li>• Completion of the Web Fundamentals Program</li></ul>
Continuing Python 102 Online	This subject introduces students to OOP, dealing with comma separated values, and other uses of Python. Upon completion of this subject, students will be able to use linked lists and will understand the data structure of OOP.	3/40/43	<ul style="list-style-type: none"><li>• Completion of the Web Fundamentals Program</li><li>• Introduction to Python 101</li></ul>
Mastering Python 103 Online	This subject introduces students to Test Driven Development, Flask, and Django. Upon completion of this subject, students will be able to integrate a	4/50/54	<ul style="list-style-type: none"><li>• Completion of the Web Fundamentals Program</li><li>• Introduction to Python 101</li></ul>

	MySQL database with Flask, work with larger architectures, route using Django's Regex, and will understand Javascripts integration with Django.		<ul style="list-style-type: none"> <li>Continuing Python 102</li> </ul>
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**Total Contact Hours for Python Online Program: 140 (10 lecture, 130 lab/hands-on)**

**Length of Time to Complete Python Online Program:** 4 weeks

**Certificate or Degree:** Certificate of Achievement – Python Online Program

\*The maximum length of time to complete the program is an additional 50% of the original program time.

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**Program Title:** MEAN Online Program

**Purpose:** Upon completion of the MEAN Online Program, the student will be able to: Function as a web developer; Practice and apply MEAN coding and programming techniques; Communicate technical aspects of a project and explain procedures and functionality to clients appropriately. Students may seek employment as junior developers in the technology field or any industry where computer coding skills are needed.

#### **COMPLETE LISTING OF SUBJECTS:**

<b>Subject:</b>	<b>Description:</b>	<b>Contact hours (lecture/lab/total)</b>	<b>Prerequisites:</b>
Introduction to MEAN 101 Online	This subject introduces students to NodeJS and Mongo DB. Upon completion of this subject, students will be able to compile data-intensive applications and be able to build upon an architecture of collections and documents.	3/40/43	<ul style="list-style-type: none"> <li>Completion of the Web Fundamentals Program</li> <li>Completion of either the LAMP Program or the Python Program</li> </ul>
Continuing MEAN 102 Online	This subject introduces students to Server-Side	3/40/43	<ul style="list-style-type: none"> <li>Completion of the Web</li> </ul>

	Modularization and Angular JS. Upon completion of this subject, students will be able to build dynamic web apps and will understand how to HTML's syntax to express their application's components.		<ul style="list-style-type: none"> <li>• Fundamentals Program</li> <li>• Completion of either the LAMP Program or the Python Program</li> <li>• Introduction to MEAN 101</li> </ul>
Mastering MEAN 103 Online	This subject introduces students to Full MEAN stack. Upon completion of this subject, students will understand all components of the full MEAN stack and be able to build a website using a variety of technologies.	4/50/54	<ul style="list-style-type: none"> <li>• Completion of the Web Fundamentals Program</li> <li>• Completion of either the LAMP Program or the Python Program</li> <li>• Introduction to MEAN 101</li> <li>• Continuing MEAN 102</li> </ul>

**Total Contact Hours for MEAN Online Program: 140 (10 lecture, 130 lab/hands-on)**

**Length of Time to Complete MEAN Online Program:** 4 weeks

**Certificate or Degree:** Certificate of Achievement – MEAN Online Program

\*The maximum length of time to complete the program is an additional 50% of the original program time.

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**Program Title:** Ruby Online Program

**Purpose:** Upon completion of the Ruby Online Program, the student will be able to: Function as a web developer; Practice and apply Ruby coding and programming techniques; Communicate technical aspects of a project and explain procedures and

functionality to clients appropriately. Students may seek employment as junior developers in the technology field or any industry where computer coding skills are needed.

#### **COMPLETE LISTING OF SUBJECTS:**

<b><u>Subject:</u></b>	<b><u>Description:</u></b>	<b><u>Contact hours (lecture/lab/total)</u></b>	<b><u>Prerequisites:</u></b>
Introduction to Ruby 101 Online	This subject introduces students to the Ruby coding language. Upon completion of the subject, students will understand Rail Models and be able to build basic web applications using Ruby coding.	3/40/43	<ul style="list-style-type: none"><li>• Completion of the Web Fundamentals Program</li><li>• Completion of either the LAMP Program or the Python Program</li></ul>
Continuing Ruby 102 Online	This subject introduces students to Ruby's Test Driven Design. Upon completion of this subject, students will be able to develop a full Rails login and authentication system.	3/40/43	<ul style="list-style-type: none"><li>• Completion of the Web Fundamentals Program</li><li>• Completion of either the LAMP Program or the Python Program</li><li>• Introduction to Ruby 101</li></ul>
Mastering Ruby 103 Online	This subject introduces students to HAML and SASS, and to CoffeeScript. Upon completion of this subject, students will be able to create better, faster, more integrative web applications.	4/50/54	<ul style="list-style-type: none"><li>• Completion of the Web Fundamentals Program</li><li>• Completion of either the LAMP Program or the Python Program</li><li>• Introduction to Ruby 101</li><li>• Continuing Ruby 102</li></ul>

**Total Contact Hours for Ruby Online Program: 140 (10 lecture, 130 lab/hands-on)**

**Length of Time to Complete Ruby Online Program:** 4 weeks

**Certificate or Degree:** Certificate of Achievement – Ruby Online Program

\*The maximum length of time to complete the program is an additional 50% of the original program time.

**\*\*SEE APPENDIX 3 FOR 2017-2018 CLASS CALENDAR**

## **GRADING AND MARKING SYSTEM**

Grades are based on the Belt Exams, completion of assignments, and completion of projects.

- Belt exams
  - Belt exams make up 90% of a student's grade in 101 and 102 level classes and 80% of a student's grade in 103 level classes. Students must take the belt exams at the end of every subject to measure their progress. Students must make a grade of 8.0 (or 80%) to pass a belt exam. In level 101 and 102 classes, students are permitted to take the specific exam again by the following evaluation Midpoint or evaluation period end should they fail on the initial take.
- Assignment Feedback
  - Assignments make up 10% of a student's grade. Students must upload their assignments through the online learning platform. Instructors/teaching assistants will provide feedback on how to improve the logic, approach and codes of the students. Instructors will provide feedback by the evaluation points. Assignments will be given a grade of either "Satisfactory" or "Unsatisfactory". A "Satisfactory" grade is equivalent to 100% on that assignment. An "Unsatisfactory" grade is worth 0 points. Incomplete assignments will be given an "Unsatisfactory" grade of 0 points (0%).
- Projects
  - Projects make up 10% of a student's grade in 103 level classes. To be able to practice and produce a tangible result to their learning, students must work on a project as individuals or as a group which will be presented on Demo Day. Student projects will be given one of two grades – "Satisfactory" or "Unsatisfactory". A "Satisfactory" grade is equivalent to 100% on that project. An "Unsatisfactory" grade is equal to 0 points. Demo Day will occur on the last class day of the last subject of a program.

Coding Dojo, LLC, strives to provide students with continual updates on their cumulative grade throughout the program. Each student will receive a cumulative grade at the midpoint and at the end of each program evaluation period. See Appendix 2 for the specific evaluation periods for each program. Students must maintain a minimum grade average of 70% or higher to avoid being placed on academic probation. Students will have the opportunity to redo Unsatisfactory assignments prior to the next evaluation point in order to bring up their grade average. Students will also have the opportunity to retake Belt Exams prior to the next evaluation point should they not pass on the initial take. The maximum length of time to complete the program is an additional 50% of the original program time.

## **CAREER SERVICES**

Coding Dojo, LLC, provides placement assistance to all of our graduates. Our Career Services team offers assistance with resume writing and interview techniques. This service is at no additional cost to our graduates. Career services also includes job search techniques, job preparedness, resume writing, interview preparation, and creation of a portfolio.

The Coding Dojo, LLC, programs are designed to prepare students for employment in the following occupations:

- Full stack web developer
- Web designer
- Junior Software Engineer
- JavaScript developer
- Junior web developer
- PHP programmer
- Ruby on Rails developer

## **TRANSCRIPT; RECORDS RETENTION**

Each student file is complete with copies of the following documents:

- Online Application
- Resume
- Interview/Evaluation Result
- Enrollment Agreement
- Student Transcript
- Student Attendance Record

A Copy of the transcript and Certificate of Achievement is available to the student upon request. Requests should be sent to the Admissions Office and Custodian of Records at [admissions@codingdojo.com](mailto:admissions@codingdojo.com).

Additionally, in accordance with the Texas Administrative Code, a school shall permanently maintain student transcripts of academic records. A school shall provide such transcripts to students and prospective employers at a reasonable charge if the student has fulfilled the financial obligation to the school and is neither in default nor owes a refund to any federal or state student financial aid program. A school shall retain financial records in accordance with federal retention requirements. A school shall retain all student records for at least a five-year period and these records shall include: (1) a written record of previous education and training on a form provided by the Texas Workforce Commission; and (2) official transcripts from all previous postsecondary schools attended by the student.

## SATISFACTORY PROGRESS AND ACADEMIC PROBATION

Please see **Appendix 2** for Coding Dojo, LLC's academic probation policy and our system for providing progress reports.

## INCOMPLETES AND WITHDRAWALS

UNDER TEXAS EDUCATION CODE, SECTION 132.061(f) **A STUDENT WHO IS OBLIGATED FOR THE FULL TUITION MAY REQUEST A GRADE OF "INCOMPLETE" IF THE STUDENT WITHDRAWS FOR AN APPROPRIATE REASON UNRELATED TO THE STUDENT'S ACADEMIC STATUS.** A STUDENT WHO RECEIVES A GRADE OF **INCOMPLETE** MAY REENROLL IN THE PROGRAM DURING THE 12-MONTH PERIOD FOLLOWING THE DATE THE STUDENT WITHDRAWS AND COMPLETE THOSE **INCOMPLETE** SUBJECTS WITHOUT PAYMENT OF ADDITIONAL TUITION FOR THAT PORTION OF THE COURSE OR PROGRAM.

A student who is unable to finish the course may take an “incomplete” and return to class when able within the 12 month period following the election of an incomplete.

If, after taking an incomplete, classes are discontinued the student will be refunded their paid tuition funds, as may be applicable, according to the school’s refund policy.

## ATTENDANCE POLICY

### ATTENDANCE POLICY FOR PROGRAMS OF 41 TO 200 HOURS

Instructors will take student attendance at the beginning of every class. The instructor will take note of any student who arrives late to class. Three partial absences of up to 15 minutes (late arrival or early departure) will count as one full missed contact hour. Partial absences of more than 15 minutes will be rounded up to the nearest half hour or hour. Students are required to be present for a minimum of 75% of class contact hours. Students who show a pattern of arriving late or leaving early from class may be placed on academic probation. Any student who is absent for 10 consecutive days or more than 25% of the scheduled course time, whichever is less, will be terminated from the subject.

Consecutive absences:

Any student who is absent for 10 consecutive days or more than 25% of the scheduled course time, whichever is less, will be terminated from the subject.

A student whose enrollment was terminated for violation of the attendance policy may not re-enroll before the start of the next progress evaluation period. This provision does not circumvent the approved refund policy.

Leaves of absence:

The school director may grant a leave of absence after determining that good cause is shown. A student may have no more than two leaves of absence in a 12-month calendar period, and may be on leave of absence no more than 30 calendar days during that 12-month calendar period. School attendance records will clearly define the dates of the student's leave of absence. A written statement of the reason(s) leave of absence was granted, signed by both the student and the school director indicating approval, will be placed in the student's permanent file. A student's enrollment in the program will be terminated if the student fails to return as scheduled from an approved leave of absence.

Make-up Policy:

Make-up Work: No more than 5% of the total course hours for a course may be made up.

Make-up work cannot be done during class time.

Make-up work shall:

- (1) Be supervised by an instructor approved for the class being made up;
- (2) Require the student to demonstrate substantially the same level of knowledge or competence expected of a student who attended the scheduled class session;
- (3) Be completed within two weeks of the end of the grading period during which the absence occurred;
- (4) Be documented by the school as being completed, recording the date, time, duration of the make-up session, and the name of the supervising instructor; and
- (5) Be signed and dated by the student to acknowledge the make-up session.

### ONLINE PROGRAM ATTENDANCE POLICY:

For the online programs, student attendance is monitored by their participation on the Online Learning Platform. Each day of class, a new discussion question will be posted to the online forum. Students must log on to the Online Learning Platform and contribute to the online forum daily question in order to receive attendance credit for that day. A student who has not logged on for more than 10 consecutive login sessions or more than 25% of the log-in sessions, whichever is less, will be terminated.

## **SCHOOL POLICY REGARDING STUDENT CONDUCT**

### **Behavior**

The school administration reserves the right to dismiss a student upon displaying of the following behavior:

- a) Academic dishonesty, including any form of plagiarism, cheating, falsification of records, or collaboration with others to defraud
- b) Actions that disrupt teaching, learning, administration, or interfere with the rights of others
- c) Non-compliance with the directives of school faculty and staff
- d) Violation of written policies, rules, or procedures
- e) Theft of any kind, and related behaviors such as possessing stolen property or using the property of others without their permission
- f) damage to property or destruction of property
- g) Creation of unsafe conditions
- h) Carrying out a false alarm or creating an emergency situation such as a fire or a bomb threat
- i) Hurting others, threatening others, or engaging in behavior that may result in harm to others
- j) Selling, consuming, and/or possessing alcoholic beverages
- k) Possessing or using drugs not prescribed for the student by a physician; selling any drugs; possessing or using illegal drugs or narcotics

- l) Possessing a firearm or other deadly or dangerous weapons such as knives, knuckles, clubs, baseball bats, and hammers while on the property of the school or in any part of the school building
- m) Sexual harassment in any form by students or any member of the administration, faculty, or staff is prohibited. Sexual harassment is unwelcome conduct of a sexual nature. Sexual harassment can include unwelcome sexual advances, requests for sexual favors, and other verbal, nonverbal, or physical conduct of a sexual nature. Sexual harassment of a student can deny or limit, on the basis of sex, the student's ability to participate in or to receive benefits, services, or opportunities in the school's program.
- n) Using CodingDojo's wifi to unlawfully download television shows, movies, games, or other content, or using personal devices to view inappropriate or offensive materials.

## **Disciplinary Action**

Coding Dojo, LLC, shall impose disciplinary actions against students who violate any of the rules and shall provide remedial steps on any of the following situations:

### **1. Misconduct and/or Other Offenses**

Students committing misconduct and/or another offense as described in this catalog, may be given counseling and/or verbal or written warnings, but Coding Dojo, LLC, reserves the right to immediately terminate and remove any student whose conduct poses an immediate threat to students, staff, school, or the buildings or its tenants.

### **2. Non-payment of Fees and/or Other Charges**

Students who were terminated from a program due to non-payment of the fees and other charges may be readmitted upon payment of the full amount of fees or unpaid balance without any additional costs, and can resume their studies as space and schedule permits.

## **CHANGE OF STUDENT'S PERSONAL INFORMATION**

Any change of name, address or telephone number must be reported to the Instructor or Custodian of Records as soon as possible.

## REQUIREMENTS FOR GRADUATION

In order to graduate, students must maintain a cumulative grade average of at least 70% and present a project on Demo Day. Students must also have met all financial obligations to the school.

**Belt Exams:** Belt exams are used to be able to assess the students' progress during the program. These exams are timed to be able to also assess if a student is able to build such application within the four-hour (4) timeframe.

The following Belt exams are administered, depending on the program completed:

- **Yellow Belt** - HTML and CSS
- **Green Belt** - PHP and MySQL
- **Red Belt** - MVC framework (using any language)
- **Black Belt** - another MVC framework (using another language other than the language used during the Red Belt exam)
- **Black Belt for Node.js/Express.io** - application to be built using Node.js/Express.io

Criteria for grading belt exams:

1. Required functionalities rendered on the application. Requirements are specified per exam.
2. Completion of requirements aside from the application (e.g. database, video demonstration).
3. Each student has four (4) hours to work on the belt exam taken.

Grades provided for belt exams are between 1-10. Grading system:

10.0 - Perfect (100%)  
9.5 - Near Perfect (95%)  
9.0 - Very Good (90%)  
8.5 – Good (85%)  
8.0 - Pretty Good (80%)  
Below 8.0 – Fail

Belt exams are mandatory for each student to assess the level of skills they have acquired during the program. For 101 and 102 level classes, students are allowed to retake the belt exam prior to the next evaluation point.

**Required Project:** All students enrolled in 103 level classes are required to complete at least one project and present that project on Demo Day.

**Assignments:** Answer all chapter exercises. Assignments are due within 24 hours of the time they are assigned. Students enrolled in the Online Programs must upload their assignments within 24 hours of the time they are assigned.

**Completion and credentials:** Successful completion of the program results in the award of a Certificate of Achievement.

## STUDENT GRIEVANCES

Should a complaint/grievance arise, the following steps can be taken. If at any point you are not satisfied with the result, proceed to the next step in the following order:

- Make an appointment to discuss the matter with the Instructor.
- If the matter cannot be resolved between the student and instructor, make an appointment to discuss the matter with the CEO, Michael Choi,  
[mchoi@codingdojo.com](mailto:mchoi@codingdojo.com)
- If the matter is not satisfactorily resolved by the school, it may be directed to:

Texas Workforce Commission  
Career Schools and Colleges, Room 226T  
101 East 15<sup>th</sup> Street  
Austin, Texas 78778-0001  
Phone: (512) 936-6959  
<http://www.texasworkforce.org/careerschoolstudents>

## True and Correct Statement

THE INFORMATION CONTAINED IN THIS CATALOG IS TRUE AND CORRECT TO THE BEST OF MY KNOWLEDGE.

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**SIGNED BY DIRECTOR OR OWNER**

## APPENDIX 1: CANCELLATION AND REFUND POLICIES

### CANCELLATION AND REFUND POLICY FOR VOCATIONAL (RESIDENCE) SCHOOLS WITH COURSES OF MORE THAN 40 HOURS

## **CANCELLATION POLICY**

A full refund will be made to any student who cancels the enrollment contract within 72 hours (until midnight of the third day excluding Saturdays, Sundays and legal holidays) after the enrollment contract is signed. A full refund will also be made to any student who cancels enrollment within the student's first three scheduled class days, except that the school may retain not more than \$100 in any administrative fees charged, as well as items of extra expense that are necessary for the portion of the program attended and stated separately on the enrollment agreement.

## **REFUND POLICY**

1. Refund computations will be based on scheduled course time of classes through the last documented day of an academically related activity. Leaves of absence, suspensions and school holidays will not be counted as part of the scheduled class attendance.
2. The effective date of termination for refund purposes will be the earliest of the following:
  - a) the date of termination, if the student is terminated by the school;
  - b) the date of receipt of written notice from the student; or
  - c) ten school days following the last date of attendance.
3. If tuition and fees are collected in advance of entrance, and if after expiration of the 72 hour cancellation privilege the student does not enter school, not more than \$100 in any administrative fees charged shall be retained by the school for the entire residence program or synchronous distance education course.
4. If a student enters a residence or synchronous distance education program and withdraws or is otherwise terminated, the school or college may retain not more than \$100 in administrative fees charged for the entire program. The minimum refund of the remaining tuition and fees will be the pro rata portion of tuition, fees, and other charges that the number of hours remaining in the portion of the course or program for which the student has been charged after the effective date of termination bears to the total number of hours in the portion of the course or program for which the student has been charged, except that a student may not collect a refund if the student has completed 75 percent or more of the total number of hours in the portion of the program for which the student has been charged on the effective date of termination. (More simply, the refund is based on the precise number of course time hours the student has paid for, but not yet used, at the point of termination, up to the 75% completion mark, after which no refund is due.)

5. Refunds for items of extra expense to the student, such as books, tools, or other supplies are to be handled separately from refund of tuition and other academic fees. The student will not be required to purchase instructional supplies, books and tools until such time as these materials are required. Once these materials are purchased, no refund will be made. For full refunds, the school can withhold costs for these types of items from the refund as long as they were necessary for the portion of the program attended and separately stated in the enrollment agreement. Any such items not required for the portion of the program attended must be included in the refund.
6. A student who withdraws for a reason unrelated to the student's academic status after the 75 percent completion mark and requests a grade at the time of withdrawal shall be given a grade of "incomplete" and permitted to re-enroll in the course or program during the 12-month period following the date the student withdrew without payment of additional tuition for that portion of the course or program.
7. A full refund of all tuition and fees is due and refundable in each of the following cases:
  - a) an enrollee is not accepted by the school;
  - b) if the course of instruction is discontinued by the school and this prevents the student from completing the course; or
  - c) if the student's enrollment was procured as a result of any misrepresentation in advertising, promotional materials of the school, or representations by the owner or representatives of the school.

A full or partial refund may also be due in other circumstances of program deficiencies or violations of requirements for career schools and colleges.

### **Refund Policy for Students Called to Active Military Service**

A student of the school or college who withdraws from the school or college as a result of the student being called to active duty in a military service of the United States or the Texas National Guard may elect one of the following options for each program in which the student is enrolled:

- a. if tuition and fees are collected in advance of the withdrawal, a pro rata refund of any tuition, fees, or other charges paid by the student for the program and a cancellation of any unpaid tuition, fees, or other charges owed by the student for the portion of the program the student does not complete following withdrawal;
- b. a grade of incomplete with the designation "withdrawn-military" for the courses in the program, other than courses for which the student has previously

- received a grade on the student's transcript, and the right to re-enroll in the program, or a substantially equivalent program if that program is no longer available, not later than the first anniversary of the date the student is discharged from active military duty without payment of additional tuition, fees, or other charges for the program other than any previously unpaid balance of the original tuition, fees, and charges for books for the program; or
- c. the assignment of an appropriate final grade or credit for the courses in the program, but only if the instructor or instructors of the program determine that the student has:
1. satisfactorily completed at least 90 percent of the required coursework for the program; and
  2. demonstrated sufficient mastery of the program material to receive credit for completing the program.

The payment of refunds will be totally completed such that the refund instrument has been negotiated or credited into the proper account(s) within 60 days after the effective date of termination.

## **APPENDIX 2: SATISFACTORY PROGRESS AND ACADEMIC PROBATION POLICIES**

### **PROGRESS STANDARDS FOR SCHOOLS WITH COURSES OF 41 TO 200 HOURS**

A cumulative grade average of at least 70% is required for the student to receive the course certificate. Students will receive written notification of their progress at the midpoint and end of each course evaluation period. A student who is not making satisfactory progress at the midpoint will be placed on academic probation for the remainder of the progress evaluation period. The school director will counsel the student placed on probation prior to the student returning to class. The date, action taken, and terms of probation will be clearly indicated in the student's permanent file. If the student does not achieve satisfactory progress by the end of the probationary period, the student's enrollment will be terminated.

Students will be evaluated four times during each program. The evaluation period is as follows:

Web Fundamentals Program: At the end of Day 3, Day 6, Day 9 and Day 11

Web Fundamentals Online Program: At the end of Day 3, Day 6, Day 9 and Day 11

LAMP Program: At the end of Day 5, Day 11, Day 16, and Day 22

LAMP Online Program: At the end of Day 5, Day 11, Day 16, and Day 22

Python Program: At the end of Day 5, Day 11, Day 16, and Day 22  
Python Online Program: At the end of Day 5, Day 11, Day 16, and Day 22  
MEAN Program: At the end of Day 5, Day 11, Day 16, and Day 22  
MEAN Online Program: At the end of Day 5, Day 11, Day 16, and Day 22  
Ruby Program: At the end of Day 5, Day 11, Day 16, and Day 22  
Ruby Online Program: At the end of Day 5, Day 11, Day 16, and Day 22  
iOS Program: At the end of Day 5, Day 11, Day 16, and Day 22

A student whose enrollment was terminated for unsatisfactory progress may reenroll after a minimum of one progress evaluation period. Such reenrollment does not circumvent the approved refund policy. A student who returns after termination of enrollment for unsatisfactory progress will be placed on academic probation for the next grading period. The student will be advised of this action, and it will be documented in the student's file. If the student does not demonstrate satisfactory progress at the end of this probationary period, the student's enrollment will be terminated.

# **APPENDIX 3: DALLAS SCHOOL CLASS CALENDAR**

## **2017-2018**

### **ON SITE SUBJECT SCHEDULE:**

#### **Web Fundamentals Program:**

Introduction to Web Fundamentals 101:

- 1/4/17 – 1/6/17 (3 full days)
- 4/25/17 – 4/27/17 (3 full days)
- 8/14/17 – 8/16/17 (3 full days)

Continuing Web Fundamentals 102:

- 1/9/17 – 1/12/17 (3 full days + one hour of contact time on day 4)
- 4/28/17 – 5/3/17 (3 full days + one hour of contact time on day 4)
- 8/17/17 – 8/22/17 (3 full days + one hour of contact time on day 4)

Mastering Web Fundamentals 103:

- 1/17/17 – 1/20/17 (3 full days + 6 hours of contact time on day 4)
- 5/4/17 – 5/9/17 (3 full days + 6 hours of contact time on day 4)
- 8/23/17 – 8/28/17 (3 full days + 6 hours of contact time on day 4)

#### **LAMP Program:**

Introduction to LAMP 101:

- 1/23/17 – 1/31/17 (6 full days + one hour of contact time on day 7)
- 8/29/17 – 9/7/17 (6 full days + one hour of contact time on day 7)
  - No class on 9/4 (Labor Day)

Continuing LAMP 102:

- 2/1/17 – 2/9/17 (6 full days + one hour of contact time on day 7)
- 9/8/17 – 9/18/17 (6 full days + one hour of contact time on day 7)

Mastering LAMP 103:

- 2/10/17 – 2/21/17 (7 full days + 5 hours of contact time on day 8)
- 9/19/17 – 9/28/17 (7 full days + 5 hours of contact time on day 8)

#### **Python Program:**

Introduction to Python 101:

- 5/10/17 – 5/18/17 (6 full days + 1 hour of contact time on day 7)
- 9/29/17 – 10/9/17 (6 full days + 1 hour of contact time on day 7)

Continuing Python 102:

- 5/19/17 – 5/30/17 (6 full days + 1 hour of contact time on day 7)
  - No class on May 29<sup>th</sup> (Memorial Day)
- 10/10/17 – 10/18/17 (6 full days + 1 hour of contact time on day 7)

Mastering Python 103:

- 5/31/17 – 6/9/17 (7 full days + 5 hours of contact time on day 8)
- 10/19/17 – 10/30/17 (7 full days + 5 hours of contact time on day 8)

### **MEAN Program:**

Introduction to MEAN 101:

- 2/22/17 – 3/2/17 (6 full days + one hour of contact time on day 7)
- 6/12/17 – 6/20/17 (6 full days + one hour of contact time on day 7)
- 10/31/17 – 11/8/17 (6 full days + one hour of contact time on day 7)

Continuing MEAN 102:

- 3/3/17 – 3/13/17 (6 full days + one hour of contact time on day 7)
- 6/21/17 – 6/29/17 (6 full days + one hour of contact time on day 7)
- 11/9/17 – 11/17/17 (6 full days + one hour of contact time on day 7)

Mastering MEAN 103:

- 3/14/17 – 3/23/17 (7 full days + 5 hours of contact time on day 8)
- 6/30/17 – 7/12/17 (7 full days + 5 hours of contact time on day 8)
  - No class on July 4<sup>th</sup>
- 11/20/17 – 12/1/17 (7 full days + 5 hours of contact time on day 8)
  - No class on November 23<sup>rd</sup> or November 24<sup>th</sup> (Thanksgiving and Day After Thanksgiving)

### **Ruby Program:**

Introduction to Ruby 101:

- 3/24/17 – 4/3/17 (6 full days + one hour of contact time on day 7)
- 12/4/17 – 12/12/17 (6 full days + one hour of contact time on day 7)

Continuing Ruby 102:

- 4/4/17 – 4/12/17 (6 full days + one hour of contact time on day 7)
- 12/13/17 – 12/21/17 (6 full days + one hour of contact time on day 7)
  - School is closed for break from 12/22/17 through 1/2/18

Mastering Ruby 103:

- 4/13/17 – 4/24/17 (7 full days + 5 hours of contact time on day 8)
- 1/3/18 – 1/12/18 (7 full days + 5 hours of contact time on day 8)
  - School is closed for break from 12/22/17 through 1/2/18

### **iOS Program:**

Introduction to iOS 101:

- 7/13/17 – 7/21/17 (6 full days + one hour of contact time on day 7)

Continuing iOS 102:

- 7/24/17 – 8/1/17 (6 full days + one hour of contact time on day 7)

Mastering iOS 103:

- 8/2/17 – 8/11/17 (7 full days + 5 hours of contact time on day 8)

## **ONLINE SUBJECT SCHEDULE:**

### **Web Fundamentals Online Program:**

Introduction to Web Fundamentals 101 Online:

- 1/4/17 – 1/6/17
- 4/25/17 – 4/27/17
- 8/14/17 – 8/16/17

Continuing Web Fundamentals 102 Online:

- 1/9/17 – 1/12/17
- 4/28/17 – 5/3/17
- 8/17/17 – 8/22/17

Mastering Web Fundamentals 103 Online:

- 1/17/17 – 1/20/17
- 5/4/17 – 5/9/17
- 8/23/17 – 8/28/17

### **LAMP Online Program:**

Introduction to LAMP 101 Online:

- 1/23/17 – 1/31/17
- 8/29/17 – 9/7/17
  - No class on 9/4 (Labor Day)

Continuing LAMP 102 Online:

- 2/1/17 – 2/9/17
- 9/8/17 – 9/18/17

Mastering LAMP 103 Online:

- 2/10/17 – 2/21/17
- 9/19/17 – 9/28/17

### **Python Program Online Program:**

Introduction to Python 101 Online:

- 5/10/17 – 5/18/17
- 9/29/17 – 10/9/17

Continuing Python 102 Online:

- 5/19/17 – 5/30/17
  - No class on May 29<sup>th</sup> (Memorial Day)
- 10/10/17 – 10/18/17

Mastering Python 103 Online:

- 5/31/17 – 6/9/17
- 10/19/17 – 10/30/17

**MEAN Online Program:**

Introduction to MEAN 101 Online:

- 2/22/17 – 3/2/17
- 6/12/17 – 6/20/17
- 10/31/17 – 11/8/17

Continuing MEAN 102 Online:

- 3/3/17 – 3/13/17
- 6/21/17 – 6/29/17
- 11/9/17 – 11/17/17

Mastering MEAN 103 Online:

- 3/14/17 – 3/23/17
- 6/30/17 – 7/12/17
  - No class on July 4<sup>th</sup>
- 11/20/17 – 12/1/17
  - No class on November 23<sup>rd</sup> or November 24<sup>th</sup> (Thanksgiving and Day After Thanksgiving)

**Ruby Online Program:**

Introduction to Ruby 101 Online:

- 3/24/17 – 4/3/17
- 12/4/17 – 12/12/17

Continuing Ruby 102 Online:

- 4/4/17 – 4/12/17
- 12/13/17 – 12/21/17
  - School is closed for break from 12/22/17 through 1/2/18

Mastering Ruby 103 Online:

- 4/13/17 – 4/24/17
- 1/3/18 – 1/12/18
  - School is closed for break from 12/22/17 through 1/2/18