Ismail Kalimi

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SUMMARY

Building cool things and learning new technologies; Love working with people with similar interests; Trying to further my knowledge everyday.

I scripted in applications that focused on parametric solutions on various projects and installations. I became more interested in the internal workings of software. From there on it opened a door of curiosity to my life-long journey to understand and learn about software engineering.

Still, I'm very much in love with designing and hope to transition from a Built-Environment Architect to a Software Architect. Also a VIM guy.

SKILLS

Languages: Ruby JavaScript

Java

HTML5 & CSS3 CoffeeScript Python Go Lang Processing

Testing:

Rspec Jasmine

Capybara

Frameworks and Libraries: Ruby on Rails

React JS Android Development GreenSock Animation Bootstrap

Angular JS

Databases:

SQL (Postgres, MySql, SQLite)

Version Control:

Git - Github / BitBucket

SVN

Tools: MemcacheD

Nokogiri Mechanize Redis Sidekiq Cron Jobs

Designing/Visualization:

Adobe Photoshop Adobe Illustrator

Sketch

Autodesk 3Ds Max V-Ray

Rhinoceros 3D

PROJECTS_

Flash2HTML Gem

Built a Ruby gem to automate the process of converting flash creatives into HTML5 assets using the GreenSock Animation Library (TweenMax and Timeline). The gem adds boilerplate code and sane defaults to easily replicate animations from flash to html. Using Image Magik tool the gem also extracts images from PDF files and creates a html wrapper around it.

Project Pothole

Built a platform for users to quickly look and report potholes to the City of Chicago, data about city potholes are pulled in real-time using Open Data of Chicago and various API's, The project was built as to provide a fast User Experience for optimum feedback from the residents of Chicago,Application was built on Ruby on Rails as backend and AngularJS, AJAX and jQuery on the front with additional statistics and graph built on D3js

Historical Wiki

Created a site where users could create posts focused on historical events, which would visually represented on a timeline. Application was built on Ruby on Rails with AJAX, jQuery on the front-end and the timeline was created with D3js

EXPERIENCE

Software Engineer Feb '16 – Present

ExtendMed Inc

- Responsible for designing and developing highly distributed Ruby on Rails web applications with interactive User Interface built on ReactJS
- Designing Front End UI using Bootstrap and Flexbox
- · Deploying applications using Amazon Web Services, working with EC2 instances with storage hosting on S3 buckets
- Collaborate with Product Managers and User Experience experts regarding product definition, schedule, scope and project related decisions.

Software Engineer Dec '14 – Feb '16

ContextMedia Inc

- Deployed, implemented various features and bug fixes on Android applications
- · Worked on HTML, CSS, JS, Flash (SWF) assets on our Android Platform
- · Designed various tools automating tasks using Ruby scripts delivering data to Amazon Web Services
- · Developed on Ruby on Rails Management suite.

Phase 0 Guide Instructor

Sep '14 - Feb '15

Dev Bootcamp

- Taught various topics including workflow with Git and Github, Basic overview of HTML and CSS, Introduction to Ruby with Algorithms and Object Oriented Design and working with SQL and Databases
- · Emphasized cultural aspects of pair programming
- · Scheduled Guided Pairing Sessions, Office Hours and Tutoring Sessions for students
- · Assessed students on assignments, exercises and conducting Code Reviews addressing their strengths and weaknesses

System & Facilities Administrator

Jun '12 - Jun '13

Al Rawi Group

- Principal head of CAD/CAM Technologies in the company
- · Deployed and implemented cloud based database for engineering drawings.
- Wrote and designed documentation for project submittals
- · Organized and monitored performance evaluations of employees and staff
- · Initiated and authorized new policies, procedures and administration guidelines for smoother workflow
- · In charge of company logo rebranding, website design and copywriting

EDUCATION

Masters of Science in Computer Science

Jun '16 - Present

Georgia Tech

• 6250 Computer Networks

Coursera Jan '13 - Present

Completed the following Massive Open Online Courses (MOOCs) at Coursera.org

Creative Programming for Digital Media & Mobile Apps

University of London

An Introduction to Interactive Programming in Python

Rice University

Bachelor in Architecture Jun '07 - Jun '12

University Of Pune

Grade: First Class

Focus in Parametric & Computational Design

- Created installations and models based on the parametrically programmed designs
- · Designed and scripted in Rhinoceros 3D, Autodesk 3Ds Max and Autodesk Maya
- Worked extensively BIM (Building Information Modeling in Autodesk Revit)
- Designed, wrote specifications, created construction documents, structural and working drawings for over 15 projects for housing and shopping complexes, resorts and recreational parks