```
smacc::ISmaccClient
         # stateMachine
         + ISmaccClient()
         + ~ISmaccClient()
         + initialize()
         + setStateMachine()
         + getName()
         + postEvent()
                    smacc::SmaccSubscriberClient
                     < TDerived, MessageType >
                    + onFirstMessageReceived
                    + onMessageReceived
                    + topicName
                    + queueSize
                    # nh_
                    - sub

    firstMessage_

                    - initialized
                    + SmaccSubscriberClient()
                    + ~SmaccSubscriberClient()
                    + initialize()
                    - messageCallback()
                          < KeyboardClient, std
                            _msgs::UInt16 >
smacc::SmaccSubscriberClient
< KeyboardClient, std_msgs
           ::UInt16 >
+ onFirstMessageReceived
+ onMessageReceived
+ topicName
+ queueSize
# nh
- sub

    firstMessage_

initialized_
+ SmaccSubscriberClient()
+ ~SmaccSubscriberClient()
+ initialize()
messageCallback()
sm three some::KeyboardClient
+ OnKeyPress
- initialized
```

+ KeyboardClient() + ~KeyboardClient()

+ onKeyboardMessage()
+ postKeyEvent()

+ initialize()