

boost::statechart::
event< EvKeyPressW<
TSource > >

```
classDiagram
    class boost_statechart_event["boost::statechart::event< EvKeyPressW< TSource > >"]
    class sm_dance_bot_evKeyPressW["sm_dance_bot::EvKeyPressW< TSource >"]
    boost_statechart_event <|-- sm_dance_bot_evKeyPressW
```

The diagram shows a UML class hierarchy. The base class, 'boost::statechart::event< EvKeyPressW< TSource > >', is represented by a white box with a black border and is divided into three horizontal compartments. The top compartment contains the class name. The derived class, 'sm_dance_bot::EvKeyPressW< TSource >', is represented by a gray box with a black border and is also divided into three horizontal compartments. The top compartment contains the class name. A blue arrow with an open triangular head points from the top compartment of the derived class to the bottom of the base class box, indicating inheritance.

sm_dance_bot::EvKeyPress
W< TSource >