```
smacc::SmaccClientBehavior
+ stateMachine
+ currentState
+ currentOrthogonal
+ SmaccClientBehavior()
+ ~SmaccClientBehavior()
+ getName()
+ onEntry()
+ onExit()
+ postEvent()
+ requiresClient()
+ requiresComponent()
assignToOrthogonal()
sm three some::CbBehavior2
```

+ onEntry()