```
smacc::ISmaccClient
  # stateMachine
  + ISmaccClient()
  + ~ISmaccClient()
  + initialize()
  + setStateMachine()
  + getName()
  + postEvent()
  + postEvent()
  assignToOrthogonal()
smacc::SmaccServiceClient
     < ServiceType >
+ serviceName
# nh
# client
# initialized
+ SmaccServiceClient()
+ initialize()
+ call()
              < std srvs::SetBool >
smacc::SmaccServiceClient
  < std srvs::SetBool >
+ serviceName_
# nh
# client
# initialized
+ SmaccServiceClient()
+ initialize()
+ call()
sm dance bot::CIService3
+ CIService3()
```