```
smacc::Orthogonal

    stateMachine

    - currentBehavior
    - clients
    + setStateMachine()
    + setStateBehavior()
    + onEntrv()
    + onExit()
    + getName()
    + createClient()
    + requiresComponent()
    + requiresClient()
    + aetClients()
    + getCurrentBehavior()
    onInitialize()
sm dance bot::TimerOrthogonal
```

+ onInitialize()