```
smacc::ISmaccClient
    # stateMachine_
    # components
    + ISmaccClient()
    + ~ISmaccClient()
    + initialize()
    + setStateMachine()
    + getName()
    + postEvent()
    + postEvent()
    + getComponent()
    + createComponent()
    configureEventSourceTypes()
                   smacc::SmaccSubscriberClient
                          < MessageType >
                   + topicName
                   + queueSize
                   + onFirstMessageReceived
                   + onMessageReceived
                   + postMessageEvent
                   + postInitialMessageEvent
                   # nh_
                   - sub

    firstMessage

                   - initialized
                   + SmaccSubscriberClient()
                      ~SmaccSubscriberClient()
                   + configureEventSourceTypes()
                   + initialize()
                   messageCallback()
                         < std msgs::UInt16 >
smacc::SmaccSubscriberClient
    < std_msgs::UInt16 >
+ topicName
+ queueSize
+ onFirstMessageReceived
+ onMessageReceived
+ postMessageEvent
+ postInitialMessageEvent
# nh
- sub

    firstMessage

- initialized
+ SmaccSubscriberClient()
+ ~SmaccSubscriberClient()
+ configureEventSourceTypes()
+ initialize()

    messageCallback()

              Δ
```

## sm\_three\_some::ClKeyboard

- + OnKeyPress
- + c\_
- + postEventKeyPress
- initialized
- + ClKeyboard()
- + ~ClKeyboard() + initialize()
- + configureEventSourceTypes()
- + onKeyboardMessage()
- + postKeyEvent()