```
smacc::ISmaccClient
        # stateMachine
        + ISmaccClient()
        + ~ISmaccClient()
        + initialize()
        + setStateMachine()
        + getName()
        + postEvent()
                   smacc::SmaccPublisherClient
                         < MessageType >
                   + topicName
                   + queueSize
                   # nh
                   # pub
                   - initialīzed
                   + SmaccPublisherClient()
                   + ~SmaccPublisherClient()
                   + initialize()
                   + publish()
                         < std msgs::String >
smacc::SmaccPublisherClient
    < std msgs::String >
+ topicName
+ queueSize
# nh
# pub
- initialized
+ SmaccPublisherClient()
+ ~SmaccPublisherClient()
+ initialize()
+ publish()
sm_dance_bot::StringPublisher
            Client
+ StringPublisherClient()
```