```
smacc::ISmaccClient

# stateMachine_

+ ISmaccClient()
+ ~ISmaccClient()
+ initialize()
+ setStateMachine()
+ getName()
+ postEvent()
+ postEvent()
- assignToOrthogonal()
```

```
ros_timer_client::SmaccTimer
Client
```

+ onTimerTick + c_ # nh

timer # duration

oneshot

+ SmaccTimerClient() + ~SmaccTimerClient()

+ initialize()

timerCallback()