

boost::statechart::  
event< EvKeyPressF<  
TSource > >

```
classDiagram
    class boost_statechart_event["boost::statechart::event< EvKeyPressF< TSource > >"]
    class sm_dance_bot_ev_key_press_f["sm_dance_bot::EvKeyPressF< TSource >"]
    boost_statechart_event <|-- sm_dance_bot_ev_key_press_f
```

The diagram shows two class boxes. The top box is white with a thin grey border and contains the text 'boost::statechart::event< EvKeyPressF< TSource > >'. It has two empty rectangular compartments below the text. The bottom box is grey with a thick black border and contains the text 'sm\_dance\_bot::EvKeyPressF< TSource >'. It also has two empty rectangular compartments below the text. A blue arrow with an open triangular head points from the top of the bottom box to the bottom of the top box, indicating inheritance.

sm\_dance\_bot::EvKeyPress  
F< TSource >