```
smacc::Orthogonal

    stateMachine

    clientBehaviors

- clients
+ setStateMachine()
+ addClientBehavior()
+ onEntrv()
+ onExit()
+ getName()
+ createClient()
+ requiresComponent()
+ requiresClient()
+ aetClients()
+ getClientBehaviors()
- onInitialize()
sm dance bot::OrTool
```

+ onInitialize()