```
smacc::SmaccSubStateBehavior
+ stateMachine
+ currentState
+ currentOrthogonal
+ SmaccSubStateBehavior()
+ ~SmaccSubStateBehavior()
+ postEvent()
+ requiresClient()
+ requiresComponent()
+ getName()
+ onEntry()
+ onExit()
sm dance bot::SbNavigate
         GlobalPosition
+ initialPoint
+ initialYaw

    moveBaseClient

    odomTracker

+ SbNavigateGlobalPosition()
+ SbNavigateGlobalPosition()
+ onEntry()
+ goToRadialStart()
+ readStartPoseFromParameter
Server()
```

+ onExit()