```
smacc::SmaccClientBehavior
+ stateMachine
+ currentState
+ currentOrthogonal
+ SmaccClientBehavior()
+ ~SmaccClientBehavior()
+ getName()
+ onEntry()
+ onExit()
+ postEvent()
+ requiresClient()
+ requiresComponent()
assignToOrthogonal()
     smacc::Keyboard
 + onEntry()
 + onExit()
 + keyboardListenerLoop()
 + postKeyEvent()
```