```
smacc::ISmaccComponent
# stateMachine
+ ISmaccComponent()
+ ~ISmaccComponent()
+ init()
+ init()
+ setStateMachine()
+ getName()
+ postEvent()
  smacc::ISmaccClient
   + ISmaccClient()
   + ~ISmaccClient()
                  smacc::SmaccTopicSubscriber
                       Client < MessageType >
                  + onFirstMessageReceived
                  + onMessageReceived
                  # nh
                  - sub
                  - firstMessage_
                  - initialized
                  + SmaccTopicSubscriberClient()
                  + ~SmaccTopicSubscriberClient()
                  + initialize()
                  messageCallback()
                           < std msgs::UInt16 >
 smacc::SmaccTopicSubscriber
    Client < std msgs::UInt16 >

    + onFirstMessageReceived

    + onMessageReceived

 # nh
 - sub

    firstMessage_

    initialized

 + SmaccTopicSubscriberClient()
 + ~SmaccTopicSubscriberClient()
 + initialize()
  messageCallback()
                 Δ
       smacc::KeyboardClient
      + OnKeyPress
      + c
      - initialized
      + KeyboardClient()
      + ~KeyboardClient()
      + initialize()
      + onKeyboardMessage()
      + postKeyEvent()
```