```
smacc::SmaccClientBehavior

+ stateMachine
+ currentState
+ currentOrthogonal

+ SmaccClientBehavior()
+ ~SmaccClientBehavior()
+ getName()
+ onEntry()
+ onExit()
+ requiresClient()
+ requiresClient()
- assignToOrthogonal()
```

```
sm_three_some::CbKeyboard
+ ClKeyboard_
+ c_
+ postEventKeyPress
+ onEntry()
+ assignToOrthogonal()
+ OnKeyPress()
```

+ postKeyEvent()