```
smacc::SmaccClientBehavior
+ stateMachine
+ currentState
+ currentOrthogonal
+ SmaccClientBehavior()
+ ~SmaccClientBehavior()
+ getName()
+ onEntry()
+ onExit()
+ postEvent()
+ requiresClient()
+ requiresComponent()
assignToOrthogonal()
 sm dance bot::CbRotate
 + listener
```

+ moveBaseClient_+ rotateDegree

+ CbRotate() + CbRotate() + onEntry()