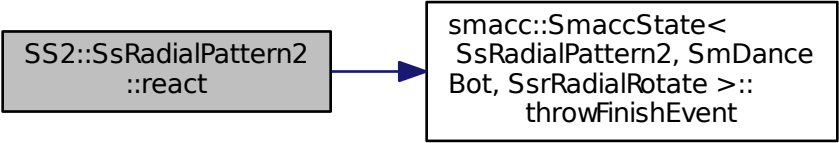


```
SS2::SsRadialPattern2  
::react
```



```
graph LR; A[SS2::SsRadialPattern2::react] --> B[smacc::SmaccState<SsRadialPattern2, SmDanceBot, SsrRadialRotate>::throwFinishEvent];
```

A diagram showing a call to `SS2::SsRadialPattern2::react` in a grey box on the left. A blue arrow points from this box to a white box on the right. The white box contains the code `smacc::SmaccState<SsRadialPattern2, SmDanceBot, SsrRadialRotate>::throwFinishEvent`.

```
smacc::SmaccState<  
  SsRadialPattern2, SmDance  
  Bot, SsrRadialRotate >::  
  throwFinishEvent
```