```
smacc::SmaccState < MsDanceBotRunMode, SmDanceBot, StAcquireSensors >::getShortName

smacc::SmaccStateMachine Base < SmDanceBot2, SS1 ::SsRadialPattern1 >::initiate_impl
```

smacc::SmaccState < MsDanceBotRunMode,

SmDanceBot, StAcquireSensors >::SmaccState