```
smacc::ISmaccClient
       # stateMachine
       + ISmaccClient()
       + ~ISmaccClient()
       + initialize()
       + setStateMachine()
       + getName()
       + postEvent()
       + postEvent()
       assignToOrthogonal()
                   smacc::SmaccSubscriberClient
                          < MessageType >
                   + topicName
                   + queueSize
                   + onFirstMessageReceived
                   + onMessageReceived
                   + postMessageEvent
                   + postInitialMessageEvent
                   # nh
                   - sub

    firstMessage_

                   - initialized
                   + SmaccSubscriberClient()
                   + ~SmaccSubscriberClient()
                   + assignToOrthogonal()
                   + initialize()
                   messageCallback()
                         < std msgs::UInt16 >
smacc::SmaccSubscriberClient
    < std_msgs::UInt16 >
+ topicName
+ queueSize
+ onFirstMessageReceived
+ onMessageReceived
+ postMessageEvent
+ postInitialMessageEvent
# nh
- sub

    firstMessage_

- initialized
+ SmaccSubscriberClient()
+ ~SmaccSubscriberClient()
+ assignToOrthogonal()
+ initialize()
messageCallback()
```

sm_three_some::KeyboardClient

- + OnKeyPress
- + c_
- + postEventKeyPress
- initialized
- + KeyboardClient()
- + ~KeyboardClient()
- + initialize() + assignToOrthogonal()
- + onKeyboardMessage()
- + postKeyEvent()