smacc::SmaccSubStateBehavior

+ stateMachine
+ currentState
+ currentOrthogonal

+ SmaccSubStateBehavior()
+ ~SmaccSubStateBehavior()
+ postEvent()
+ requiresClient()
+ requiresComponent()
+ getName()
+ onEntry()
+ onExit()

sm_dance_bot::SbUndoPath Backwards

- listener
- moveBaseClient_
- odomTracker_

- onEntry()