```
smacc::Orthogonal
     - stateMachine
     - currentBehavior
     - clients
     + setStateMachine()
      + setStateBehavior()
      + onEntrv()
      + onExit()
      + getName()
      + createClient()
     + requiresComponent()
      + requiresClient()
      + aetClients()
      + getCurrentBehavior()
      onInitialize()
sm dance bot::Service3Orthogonal
```

+ onInitialize()