smacc::Orthogonal

- stateMachine_
- clientBehaviors_
- clients_

+ setStateMachine()
+ addClientBehavior()
+ onEntry()
+ onExit()
+ getName()
+ createClient()
+ requiresComponent()
+ requiresClient()
+ getClients()
+ getClientBehaviors()
- onInitialize()

sm_three_some::OrOrthogonal1

+ onInitialize()