```
smacc::ISmaccClient
 # stateMachine_
 # components
 + ISmaccClient()
 + ~ISmaccClient()
 + initialize()
 + setStateMachine()
 + getName()
 + postEvent()
 + postEvent()
 + getComponent()
 + createComponent()
 configureEventSourceTypes()
                 smacc::client_bases
                 ::SmaccServiceClient
                     < ServiceType >
                 + serviceName
                 # nh
                 # client
                 # initialized
                 + SmaccServiceClient()
                 + initialize()
                 + call()
                      < std srvs::SetBool >
 smacc::client bases
 ::SmaccServiceClient
  < std srvs::SetBool >
 + serviceName
 # nh
 # client
 # initialized
 + SmaccServiceClient()
 + initialize()
 + call()
sm_dance_bot::cl_service3
       ::CIService3
+ CIService3()
```