```
smacc::ISmaccClient
    # stateMachine
    + ISmaccClient()
    + ~ISmaccClient()
    + initialize()
    + setStateMachine()
    + getName()
    + postEvent()
 smacc::ISmaccActionClient
 # name
 + ISmaccActionClient()
 + ~ISmaccActionClient()
 + getNamespace()
 + cancelGoal()
 + getState()
                  smacc::SmaccActionClient
                  Base < TDerived, ActionType >
                   + name_
                  # client_
                   + ACTION_DEFINITION()
                  + SmaccActionClientBase()
                  + initialize()
                  + ~SmaccActionClientBase()
                  + cancelGoal()
                  + getState()
                  + sendGoal()
                  + getEventLabel()
                  # onFeedback()
                  # onResult()
                           < SmaccMoveBaseActionClient,
                           move base msgs::MoveBaseAction >
smacc::SmaccActionClient
Base < SmaccMoveBaseActionClient,
move_base_msgs::MoveBaseAction >
+ name_
# client
+ ACTION DEFINITION()
+ SmaccActionClientBase()
+ initialize()
+ ~SmaccActionClientBase()
+ cancelGoal()
+ getState()
+ sendGoal()
+ getEventLabel()
# onFeedback()
# onResult()
  smacc::SmaccMoveBaseAction
               Client
  + plannerSwitcher_
  + SmaccMoveBaseActionClient()
  + initialize()
  + getName()
  + ~SmaccMoveBaseActionClient()
```