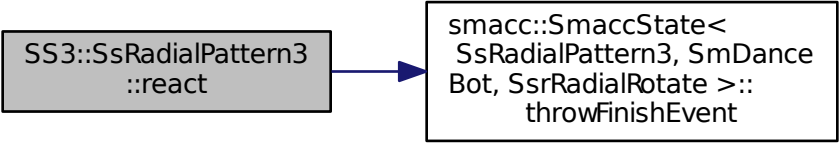


```
SS3::SsRadialPattern3  
::react
```



```
graph LR; A[SS3::SsRadialPattern3::react] --> B[smacc::SmaccState<SsRadialPattern3, SmDanceBot, SsrRadialRotate>::throwFinishEvent];
```

The diagram illustrates a state transition. On the left, a gray rectangular box contains the text `SS3::SsRadialPattern3::react`. A blue arrow points from this box to a white rectangular box on the right. The white box contains the text `smacc::SmaccState<SsRadialPattern3, SmDanceBot, SsrRadialRotate>::throwFinishEvent`.

```
smacc::SmaccState<  
  SsRadialPattern3, SmDance  
  Bot, SsrRadialRotate >::  
  throwFinishEvent
```