```
# stateMachine_
                 # components
                 + ISmaccClient()
                 + ~ISmaccClient()
                 + initialize()
                 + setStateMachine()
                 + getName()
                 + postEvent()
                 + postEvent()
                 + getComponent()
                 + createComponent()
                 configureEventSourceTypes()
                  smacc::SmaccPublisherClient
                       < MessageType >
                  + topicName
                  + queueSize
                  # nh
                  # pub
                  - initialized
                  + SmaccPublisherClient()
                  + ~SmaccPublisherClient()
                  + initialize()
                  + publish()
                                 < std msgs::String >
                  smacc::SmaccPublisherClient
                      < std msgs::String >
                  + topicName
                  + queueSize
                  # nh
                  # pub
                  - initialized
                  + SmaccPublisherClient()
                  + ~SmaccPublisherClient()
                  + initialize()
                  + publish()
sm_dance_bot::ClUpdatable
                                     sm_dance_bot::string
       StringPublisher
                                     publisher client::CIString
                                             Publisher
+ ClUpdatableStringPublisher()
+ update()
                                     + ClStringPublisher()
```

smacc::ISmaccClient