```
smacc::Orthogonal

    stateMachine

    currentBehavior

    clients

    + setStateMachine()
    + setStateBehavior()
    + onEntry()
    + onExit()
    + getName()
    + createClient()
    + requiresComponent()
    + requiresClient()
    + getClients()
    onInitialize()
sm_dance_bot::ToolOrthogonal
+ onInitialize()
```