```
smacc::ISmaccComponent
  # stateMachine
  + ISmaccComponent()
  + ~ISmaccComponent()
  + init()
  + init()
  + setStateMachine()
  + getName()
  + postEvent()
     smacc::ISmaccClient
     + ISmaccClient()
     + ~ISmaccClient()
smacc::SmaccTopicPublisher
    Client < MessageType >
# nh
# pub
- initialized
+ SmaccTopicPublisherClient()
+ ~SmaccTopicPublisherClient()
+ initialize()
+ publish()
                < std msgs::String >
smacc::SmaccTopicPublisher
  Client < std msgs::String >
# nh
# pub
- initialīzed
+ SmaccTopicPublisherClient()
+ ~SmaccTopicPublisherClient()
+ initialize()
+ publish()
 smacc::StringPublisherClient
```