

sm_dance_bot_2::radial
_motion_states::SsrRadialEnd
Point::onInitialize

```
graph LR; A["sm_dance_bot_2::radial_motion_states::SsrRadialEndPoint::onInitialize"] --> B["smacc::ISmaccClient::GetComponent"]; A --> C["smacc::ISmaccState::requiresClient"]
```

The diagram illustrates a dependency or call relationship. A central box on the left, representing a state function, has two arrows pointing to boxes on the right. The top arrow points to an interface method, and the bottom arrow points to another interface method.

smacc::ISmaccClient
::GetComponent

smacc::ISmaccState
::requiresClient