```
smacc::Orthogonal

    stateMachine

    currentBehavior

    clients

       + setStateMachine()
       + setStateBehavior()
       + onEntry()
       + onExit()
       + getName()
       + createClient()
       + requiresComponent()
       + requiresClient()
       + getClients()
       - onInitialize()
sm dance bot::PublisherOrthogonal
```

+ onInitialize()