```
smacc::ISmaccClient
   # stateMachine
   + ISmaccClient()
   + ~ISmaccClient()
   + initialize()
   + setStateMachine()
   + getName()
   + postEvent()
smacc::ISmaccActionClient
# name
+ ISmaccActionClient()
+ ~ISmaccActionClient()
+ getState()
+ hasFeedback()
+ getNamespace()
# postEvent()
# postFeedbackEvent()
                  smacc::SmaccActionClient
                       Base < ActionType >
                   + name_
                   # client
                   # feedback_queue_size_
                   # feedback_queue
                   # result_queue_size_
                   # result queue
                   + ACTION_DEFINITION()
                   + SmaccActionClientBase()
                   + initialize()
                   + ~SmaccActionClientBase()
                   + cancelGoal()
                   + getState()
                   + hasFeedback()
                   + sendGoal()
                   # onFeedback()
                   # onResult()
                   # postEvent()
                   # postFeedbackEvent()
                           < smacc_action_client
generic::ToolControlAction >
   smacc::SmaccActionClient
   Base< smacc_action_client 
_generic::ToolControlAction >
   + name
   # client
   # feedback_queue_size_
# feedback_queue_
   # result_queue_size
   # result_queue
   + ACTION DEFINITION()
   + SmaccActionClientBase()
   + initialize()
   + ~SmaccActionClientBase()
   + cancelGoal()
   + getState()
   + hasFeedback()
   + sendGoal()
   # onFeedback()
   # onResult()
   # postEvent()
   # postFeedbackEvent()
                 Δ
   smacc::SmaccToolActionClient
   + SmaccToolActionClient()
   + getName()
   + ~SmaccToolActionClient()
```