smacc::SmaccSubStateBehavior

+ stateMachine
+ currentState
+ currentOrthogonal

+ SmaccSubStateBehavior()
+ ~SmaccSubStateBehavior()
+ postEvent()
+ requiresClient()
+ requiresComponent()
+ getName()
+ onEntry()
+ onExit()

dance_bot::SbKeyboard

+ keyboardClient_
+ c_

+ onEntry()
+ onExit()
+ OnKeyPress()
+ postKeyEvent()