```
smacc::LogicUnit

    ownerState

   + postEventFn
   + eventTypes
   + LogicUnit()
   + onInitialized()
   + initialize()
   + notifyEvent()
   + onEventNotified()
   + update()
   + triggers()
   + declarePostEvent()
smacc::LuEventCountdown

    triggeredEvents
```

eventCount

+ onInitialized()
+ onEventNotified()

+ triggers()

+ LuEventCountdown()