```
smacc::ISmaccClient
   # stateMachine
   + ISmaccClient()
   + ~ISmaccClient()
   + initialize()
   + setStateMachine()
   + getName()
   + postEvent()
   + postEvent()
   assignToOrthogonal()
 smacc::SmaccServiceClient
       < ServiceType >
 + serviceName_
 # nh
 # client
 # initialized
 + SmaccServiceClient()
 + initialize()
 + call()
               < std srvs::SetBool >
 smacc::SmaccServiceClient
    < std srvs::SetBool >
 + serviceName
 # nh
 # client
 # initialized
 + SmaccServiceClient()
 + initialize()
 + call()
sm dance bot::ServiceClient3
+ ServiceClient3()
```