```
smacc::ISmaccClient
        # stateMachine
        + ISmaccClient()
        + ~ISmaccClient()
        + initialize()
        + setStateMachine()
        + getName()
        + postEvent()
                    smacc::SmaccPublisherClient
                          < MessageType >
                    + topicName
                    + queueSize
                   # nh
                   # pub

    initialized

                    + SmaccPublisherClient()
                    + ~SmaccPublisherClient()
                    + initialize()
                    + publish()
                          < std_msgs::String >
smacc::SmaccPublisherClient
     < std msgs::String >
+ topicName
+ queueSize
# nh
# pub

    initialized

+ SmaccPublisherClient()
+ ~SmaccPublisherClient()
+ initialize()
+ publish()
sm_dance_bot::StringPublisher
            Client
+ StringPublisherClient()
```