```
smacc::Orthogonal

    stateMachine

  - currentBehavior
 - clients
 + setStateMachine()
  + setStateBehavior()
  + onEntry()
  + onExit()
 + getName()
  + createClient()
  + requiresComponent()
 + requiresClient()
  + getClients()

    onInitialize()

sm dance bot::Navigation
        Orthogonal
+ onInitialize()
```