```
smacc::LogicUnit
+ ownerState
+ postEventFn
+ eventTypes
+ eventCallbacks
+ LogicUnit()
+ onInitialized()
+ initialize()
+ notifyEvent()
+ onEventNotified()
+ createEventCallback()
+ createEventCallback()
+ update()
+ triggers()
+ declarePostEvent()
  smacc::logic units
    ::LuAllEventsGo

    triggeredEvents

  + LuAllEventsGo()
```

+ onInitialized() + onEventNotified()

+ triggers()