```
smacc::SmaccSubStateBehavior

→ stateMachine

+ currentState
+ currentOrthogonal
+ SmaccSubStateBehavior()
+ ~SmaccSubStateBehavior()
+ postEvent()
+ requiresClient()
+ requiresComponent()
+ getName()
+ onEntry()
+ onExit()
   smacc::SbStringPublisher
   + publisherClient
   + msg
   + SbStringPublisher()
   + onEntry()
   + onExit()
```