```
smacc::ISmaccClient
     # stateMachine
     + ISmaccClient()
     + ~ISmaccClient()
     + initialize()
     + setStateMachine()
     + getName()
     + postEvent()
smacc::SmaccPublisherClient
      < MessageType >
+ topicName
+ queueSize
# nh
# pub
- initialized
+ SmaccPublisherClient()
+ ~SmaccPublisherClient()
+ initialize()
+ publish()
                < std msgs::String >
smacc::SmaccPublisherClient
    < std msgs::String >
+ topicName
+ queueSize
# nh
# pub
- initialīzed
+ SmaccPublisherClient()
+ ~SmaccPublisherClient()
+ initialize()
+ publish()
sm_dance_bot::StringPublisher
            Client
+ StringPublisherClient()
```