```
smacc::ISmaccClient
   # stateMachine
   + ISmaccClient()
   + ~ISmaccClient()
   + initialize()
   + setStateMachine()
   + getName()
   + postEvent()
smacc::SmaccServiceClient
     < ServiceType >
+ serviceName
# nh
# client
# initialized
+ SmaccServiceClient()
+ initialize()
+ call()
              < std srvs::SetBool >
smacc::SmaccServiceClient
  < std srvs::SetBool >
+ serviceName
# nh
# client
# initialized
+ SmaccServiceClient()
+ initialize()
+ call()
      ServiceClient3
    + ServiceClient3()
```