```
# stateMachine
        + ISmaccClient()
        + ~ISmaccClient()
        + initialize()
        + setStateMachine()
        + getName()
        + postEvent()
                   smacc::SmaccSubscriberClient
                    < TDerived, MessageType >
                   + onFirstMessageReceived
                   + onMessageReceived
                   + topicName
                   + queueSize
                   # nh
                   - sub

    firstMessage

                   - initialized
                   + SmaccSubscriberClient()
                   + ~SmaccSubscriberClient()
                   + initialize()
                   messageCallback()
                          < Client1, std msgs
                              ::UInt16 >
smacc::SmaccSubscriberClient
< Client1, std msgs::UInt16 >
+ onFirstMessageReceived
+ onMessageReceived
+ topicName
+ queueSize
# nh
- sub

    firstMessage

    initialized

+ SmaccSubscriberClient()
+ ~SmaccSubscriberClient()
+ initialize()
- messageCallback()
   sm three some::Client1
```

smacc::ISmaccClient