```
smacc::ISmaccClient
     # stateMachine
     + ISmaccClient()
     + ~ISmaccClient()
     + initialize()
     + setStateMachine()
     + getName()
     + postEvent()
     + postEvent()
     - assignToOrthogonal()
                 smacc::SmaccServiceClient
                       < ServiceType >
                 + serviceName
                 # nh
                 # client
                 # initialized
                 + SmaccServiceClient()
                 + initialize()
                 + call()
                       < std_srvs::SetBool >
smacc::SmaccServiceClient
  < std srvs::SetBool >
+ serviceName
# nh
# client
# initialized
+ SmaccServiceClient()
+ initialize()
+ call()
sm dance bot::CIService3
+ CIService3()
```