```
smacc::ISmaccClient
    # stateMachine
    + ISmaccClient()
    + ~ISmaccClient()
    + initialize()
    + setStateMachine()
    + getName()
    + postEvent()
ros timer client::SmaccTimer
           Client
+ onTimerTick
+ c
# nh
# timer
# duration
# oneshot
+ SmaccTimerClient()
+ ~SmaccTimerClient()
+ initialize()
```

timerCallback()