```
smacc::Orthogonal

    stateMachine

      - currentBehavior
      - clients
      + setStateMachine()
      + setStateBehavior()
      + onEntrv()
      + onExit()
      + getName()
      + createClient()
      + requiresComponent()
      + requiresClient()
      + getClients()
      + getCurrentBehavior()
      - onInitialize()
sm dance bot::PublisherOrthogonal
```

+ onInitialize()