```
smacc::LogicUnit

+ ownerState
+ postEventFn
+ eventTypes
+ eventCallbacks_

+ LogicUnit()
+ onlnitialized()
+ initialize()
+ notifyEvent()
```

+ onEventNotified()+ createEventCallback()+ createEventCallback()+ update()+ triggers()

+ declarePostEvent()



- triggeredEvents- eventCount_+ LuEventCountdown()

+ onInitialized() + onEventNotified() + triggers()