```
smacc::SmaccSubStateBehavior
+ stateMachine
+ currentState
+ currentOrthogonal
+ SmaccSubStateBehavior()
+ ~SmaccSubStateBehavior()
+ postEvent()
+ requiresClient()
+ requiresComponent()
+ getName()
+ onEntry()
+ onExit()
  sm dance bot::SbNavigate
           Forward
  + forwardDistance
  + forwardSpeed
  + listener
  + moveBaseClient
  + odomTracker
  + SbNavigateForward()
  + SbNavigateForward()
  + onEntry()
  + onExit()
```