```
smacc::ISmaccClient
    # stateMachine_
    # components
    + ISmaccClient()
    + ~ISmaccClient()
    + initialize()
    + setStateMachine()
    + getName()
    + postEvent()
    + postEvent()
    + getComponent()
    + createComponent()
    configureEventSourceTypes()
               Δ
                   smacc::SmaccSubscriberClient
                          < MessageType >
                   + topicName
                   + queueSize

    + onFirstMessageReceived

                   + onMessageReceived
                   + postMessageEvent
                   + postInitialMessageEvent
                   # nh
                   sub
                   - firstMessage_
                   - initialized
                   + SmaccSubscriberClient()
                   + ~SmaccSubscriberClient()
                   + configureEventSourceTypes()
                   + initialize()
                   messageCallback()
                         < std_msgs::UInt16 >
smacc::SmaccSubscriberClient
    < std_msgs::UInt16 >
+ topicName
+ queueSize
+ onFirstMessageReceived
+ onMessageReceived
+ postMessageEvent
+ postInitialMessageEvent
# nh_
- sub
- firstMessage_

    initialized

+ SmaccSubscriberClient()
+ ~SmaccSubscriberClient()
+ configureEventSourceTypes()
+ initialize()
- messageCallback()
sm_three_some::cl_keyboard
         ::ClKeyboard
+ OnKeyPress
+ postEventKeyPress

    initialized
```

+ ClKeyboard() + ~ClKeyboard() + initialize()

+ postKeyEvent()

+ configureEventSourceTypes()

+ onKeyboardMessage()