```
smacc::Orthogonal

    stateMachine

   - clientBehaviors
   - clients
   + setStateMachine()
   + addClientBehavior()
   + onEntry()
   + onExit()
   + getName()
   + createClient()
   + requiresComponent()
   + requiresClient()
   + getClients()
   + getClientBehaviors()
   + getClientBehavior()
   onInitialize()
sm_dance_bot::OrTemperature
            Sensor
```

+ onInitialize()