```
smacc::SmaccClientBehavior
+ stateMachine
+ currentState
+ currentOrthogonal
+ SmaccClientBehavior()
+ ~SmaccClientBehavior()
+ getName()
+ onEntry()
+ onExit()
+ postEvent()
+ postEvent()
+ requiresClient()
+ requiresComponent()
configureEventSourceTypes()
 sm dance bot::CbUndoPath
         Backwards
```

listener

onEntry()onEntry()

moveBaseClient