```
smacc::SmaccState<
MsDanceBotRunMode.
SmDanceBot, StAcquireSensors
      >::getShortName
```

```
smacc::SmaccStateMachine
smacc::utils::cleanShort
                               Base < SmDanceBot2, SS1
      TypeName
```

::SsRadialPattern1 >::initiate impl

SmDanceBot, StAcquireSensors >::SmaccState

smacc::SmaccState< MsDanceBotRunMode,