```
smacc::ISmaccComponent
# stateMachine
+ ISmaccComponent()
+ ~ISmaccComponent()
+ init()
+ init()
+ setStateMachine()
+ getName()
+ postEvent()
   smacc::ISmaccClient
   + ISmaccClient()
   + ~ISmaccClient()
smacc::SmaccServiceClient
     < ServiceType >
# nh
# client
# initialized
+ SmaccServiceClient()
+ initialize()
+ call()
              < std srvs::SetBool >
smacc::SmaccServiceClient
  < std srvs::SetBool >
# nh
# client
# initialized
+ SmaccServiceClient()
+ initialize()
+ call()
      ServiceClient3
    + ServiceClient3()
```