```
smacc::Orthogonal

    stateMachine

    currentBehavior

    clients

     + setStateMachine()
     + setStateBehavior()
     + onEntry()
     + onExit()
     + getName()
     + createClient()
     + requiresComponent()
     + requiresClient()
     + getClients()
     onInitialize()
sm_dance_bot::TimerOrthogonal
```

+ onInitialize()