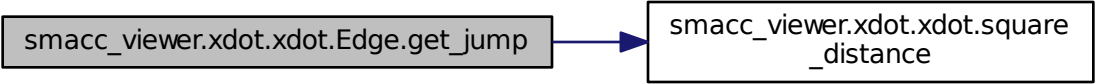


smacc_viewer.xdot.xdot.Edge.get_jump



```
graph LR; A[smacc_viewer.xdot.xdot.Edge.get_jump] --> B[smacc_viewer.xdot.xdot.square_distance]
```

smacc_viewer.xdot.xdot.square
_distance