```
smacc::ISmaccComponent
# stateMachine_
+ ISmaccComponent()
+ ~ISmaccComponent()
+ init()
+ init()
+ setStateMachine()
+ getName()
+ postEvent()
   smacc::ISmaccClient
   + ISmaccClient()
   + ~ISmaccClient()
                  smacc::SmaccTopicPublisher
                      Client < MessageType >
                  # nh
                  # pub
                  - initialīzed
                  + SmaccTopicPublisherClient()
                  + ~SmaccTopicPublisherClient()
                  + initialize()
                  + publish()
                           < std msgs::String >
  smacc::SmaccTopicPublisher
    Client < std msgs::String >
  # nh
  # pub
  - initialīzed
  + SmaccTopicPublisherClient()
  + ~SmaccTopicPublisherClient()
  + initialize()
  + publish()
    smacc::StringPublisherClient
```