```
smacc::ISmaccClient
        # stateMachine
        + ISmaccClient()
        + ~ISmaccClient()
        + initialize()
        + setStateMachine()
        + getName()
        + postEvent()
                        Q
                    smacc::SmaccSubscriberClient
                     < TDerived, MessageType >
                    + onFirstMessageReceived
                    + onMessageReceived
                    + topicName
                    + queueSize
                    # nh
                    - sub
                    - firstMessage_
                    initialized_
                    + SmaccSubscriberClient()
                    + ~SmaccSubscriberClient()
                    + initialize()
                    - messageCallback()
                          < KeyboardClient, std
                            _msgs::UInt16 >
smacc::SmaccSubscriberClient
< KeyboardClient, std_msgs
          ::UInt16 >
+ onFirstMessageReceived
+ onMessageReceived
+ topicName
+ queueSize
- sub
- firstMessage_

    initialized

+ SmaccSubscriberClient()
+ ~SmaccSubscriberClient()
+ initialize()
- messageCallback()
sm_dance_bot::KeyboardClient
+ OnKeyPress
- initialized
```

nh

+ KeyboardClient() + ~KeyboardClient()

+ onKeyboardMessage() + postKeyEvent()

+ initialize()