

```
smacc::ISmaccStateMachine  
::notifyOnStateEntryStart
```



```
graph LR; A["smacc::SmaccState< MsDanceBotRunMode, SmDanceBot, StAcquireSensors >::SmaccState"] --> B["smacc::ISmaccStateMachine::notifyOnStateEntryStart"]
```

The diagram illustrates a function call. On the right, a box contains the code for `smacc::SmaccState` with its generic parameters: `MsDanceBotRunMode`, `SmDanceBot`, and `StAcquireSensors`. A blue arrow points from this box to a grey box on the left, which contains the code for `smacc::ISmaccStateMachine::notifyOnStateEntryStart`, indicating that the `notifyOnStateEntryStart` method is being invoked on an instance of `ISmaccStateMachine`.

```
smacc::SmaccState<  
  MsDanceBotRunMode,  
  SmDanceBot, StAcquireSensors  
  >::SmaccState
```