```
smacc::ISmaccClient
  # stateMachine
  + ISmaccClient()
  + ~ISmaccClient()
  + initialize()
  + setStateMachine()
  + getName()
  + postEvent()
  + postEvent()
  assignToOrthogonal()
            Д
smacc::ISmaccActionClient
# name
+ ISmaccActionClient()
+ ~ISmaccActionClient()
+ getNamespace()
+ cancelGoal()
+ getState()
                 smacc::SmaccActionClient
                     Base < ActionType >
                 + name
                 + onSucceeded_
                 + onAborted
                 + onPreempted
                 + onRejected
                 + postSuccessEvent
                 + postAbortedEvent
                 + postPreemptedEvent
                 + postRejectedEvent
                 + postFeedbackEvent
                 + done_cb
                 + active_cb
                 + feedback_cb
                 # client
                 + ACTION_DEFINITION()
                 + SmaccActionClientBase()
                 + ~SmaccActionClientBase()
                 + initialize()
                 + postResultEvent()
                 + assignToOrthogonal()
                 + onSucceeded()
                 + onSucceeded()
                 + onAborted()
                 + onAborted()
                 + onPreempted()
                 + onPreempted()
                 + onRejected()
                 + onRejected()
                 + cancelGoal()
                 + getState()
                 + sendGoal()
                 + getEventLabel()
                 # onFeedback()
                 # onResult()
                         < move base msgs::MoveBase
                                   Action >
   smacc::SmaccActionClient
   Base < move_base_msgs::
        MoveBaseAction >
   + name
   + onSucceeded
   + onAborted
   + onPreempted_
   + onRejected
   + postSuccessEvent
   + postAbortedEvent
   + postPreemptedEvent
   + postRejectedEvent
   + postFeedbackEvent
   + done_cb
   + active_cb
   + feedback_cb
   # client
   + ACTION DEFINITION()
   + SmaccActionClientBase()
   + ~SmaccActionClientBase()
   + initialize()
   + postResultEvent()
   + assignToOrthogonal()
   + onSucceeded()
   + onSucceeded()
   + onAborted()
```

Client

- # onResult()

+ onAborted() + onPreempted() + onPreempted() + onRejected() + onRejected() + cancelGoal() + getState() + sendGoal() + getEventLabel() # onFeedback()

- smacc::SmaccMoveBaseAction
- + plannerSwitcher
- + waypointsNavigator- postWayPointEvent
- + SmaccMoveBaseActionClient() + initialize()
- + getName() + ~SmaccMoveBaseActionClient() + assignToOrthogonal()