```
smacc::ISmaccClient
      # stateMachine
      + ISmaccClient()
      + ~ISmaccClient()
      + initialize()
      + setStateMachine()
      + getName()
      + postEvent()
      + postEvent()
      assignToOrthogonal()
                  smacc::SmaccServiceClient
                        < ServiceType >
                   + serviceName
                   # nh
                   # client
                   # initialized
                   + SmaccServiceClient()
                   + initialize()
                   + call()
                         < std srvs::SetBool >
 smacc::SmaccServiceClient
    < std srvs::SetBool >
 + serviceName
 # nh
 # client
 # initialized
 + SmaccServiceClient()
 + initialize()
 + call()
sm dance bot::ServiceClient3
+ ServiceClient3()
```