```
smacc::LogicUnit
+ ownerState
+ postEventFn
+ eventTypes
+ eventCallbacks
+ LogicUnit()
+ onInitialized()
+ initialize()
+ notifyEvent()
+ onEventNotified()
+ createEventCallback()
+ createEventCallback()
+ update()
+ triggers()
+ declarePostEvent()
 smacc::LuConditional

    triggeredEvents

    conditionFlag
```

+ LuConditional() + ~LuConditional()

+ triggers()