```
smacc::SmaccClientBehavior

+ stateMachine
+ currentState
+ currentOrthogonal

+ SmaccClientBehavior()
+ ~SmaccClientBehavior()
+ getName()
+ onEntry()
+ onExit()
+ postEvent()
+ requiresClient()
+ requiresComponent()
- assignToOrthogonal()
```

sm_three_some::CbKeyboard

+ keyboardClient_
+ c_
+ postEventKeyPress

+ onEntry()
+ assignToOrthogonal()
+ OnKeyPress()

+ postKeyEvent()