```
smacc::SmaccSubStateBehavior
+ stateMachine
+ currentState
+ currentOrthogonal
+ SmaccSubStateBehavior()
+ ~SmaccSubStateBehavior()
+ postEvent()
+ requiresClient()
+ requiresComponent()
+ getName()
+ onEntry()
+ onExit()
```

sm dance bot::Service3Behavior

 serviceClient - value

+ onEntry()

+ Service3Behavior()