

Project: Messaging Application

Python



Study Course

B205 Computer Networks

By

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GitHub URL: <https://github.com/Chippo90/Computer-Networks/tree/main>

Video Recording URL: <https://youtu.be/iclrDzlxHTc>



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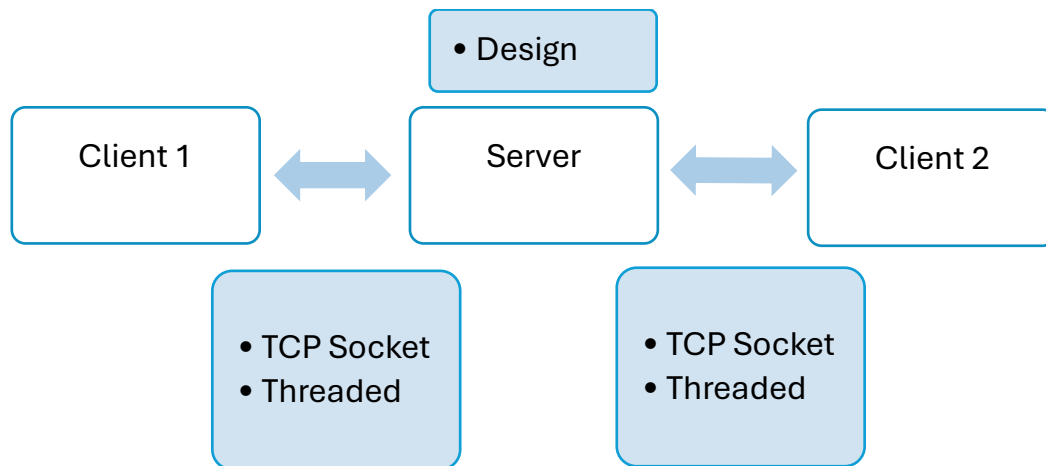
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1. Task 1 – Messaging Application

1.1 System Architecture Design

The system is based on a Client-Server architecture using Python. The server accepts many client connections. Each client communicates with the server over a TCP connection. Messages and files are routed through the server. (*Client-Server Model*, 00:30:23+00:00)



1.2 Protocol Specifications

The application protocol contains the below layers:-

Layer	Protocol	Description
Transport Layer	TCP	Reliable messaging and file transferring
Application Layer	Custom text for header	UTF-8 message for files

Message Design:

- Text: <username>: <message>
- File Transfer: [FILE]:<filename>

1.3 Network Communication Flow

1.3.1 Client

- Connect to server.
- Enter username.

1.3.2 Server

- Add user to the client list.
- Send “user joined” notification.

1.3.3 Messaging

- Client send a message.
- Server tag it with username and send it to all clients.

1.3.4 File Transfer

- Client send a file.
- Header [FILE]:<filename> is sent
- End of file marked with <END>
- Other clients receive and save as received_<filename>

1.3.5 Exit

- Client send exit or closes window.
- Server notify others.

1.4 Protocol Selection Rationale

This project uses TCP for all communication between clients and the server. (*TCP/IP Model*, 13:33:57+00:00)

TCP was selected because:

- It guarantees reliable delivery of messages.
- It supports stable connections.
- Built-in error checking.

At the application layer, a custom protocol was designed using UTF-8 encoded text messages and simple header tags for control messages. (*Unicode HOWTO*, no date)

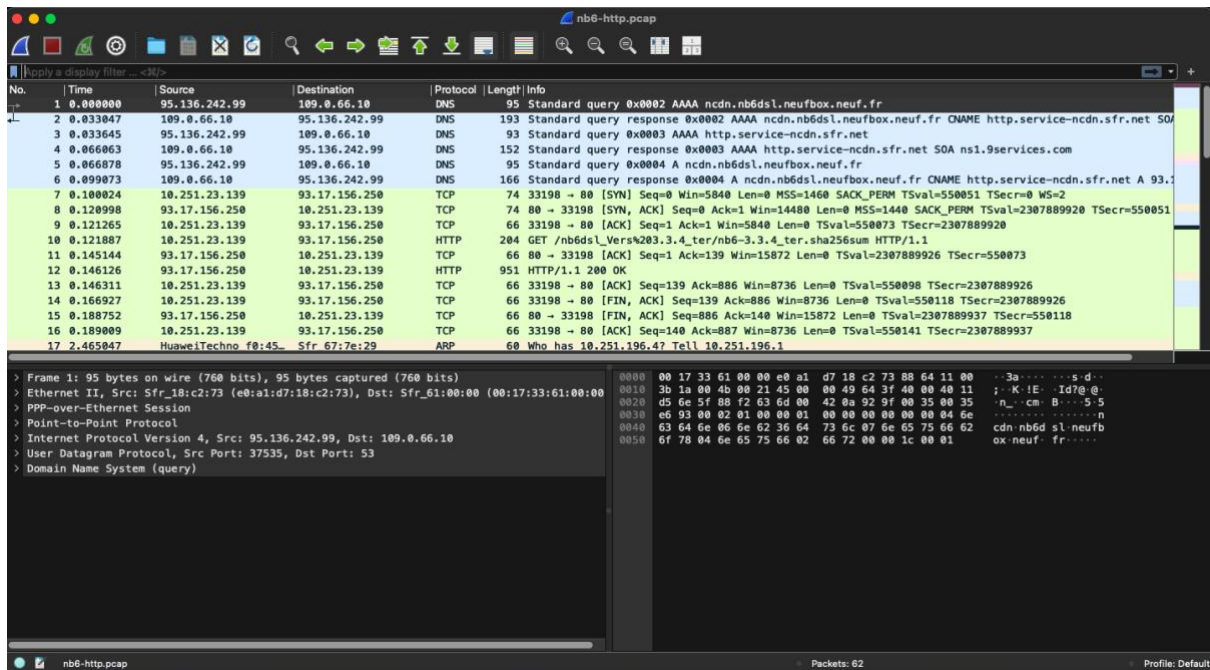
1.5 Pros and Cons for the TCP Protocol

Protocol	Pros	Cons
TCP	Reliable delivery and stable connection	Not ideal for realtime video or audio
Custom Protocol using UTF-8	Easy to implement	Not encrypted, no authentication

(‘computer-networking-a-top-down-approach-8th-edition.pdf’, no date)

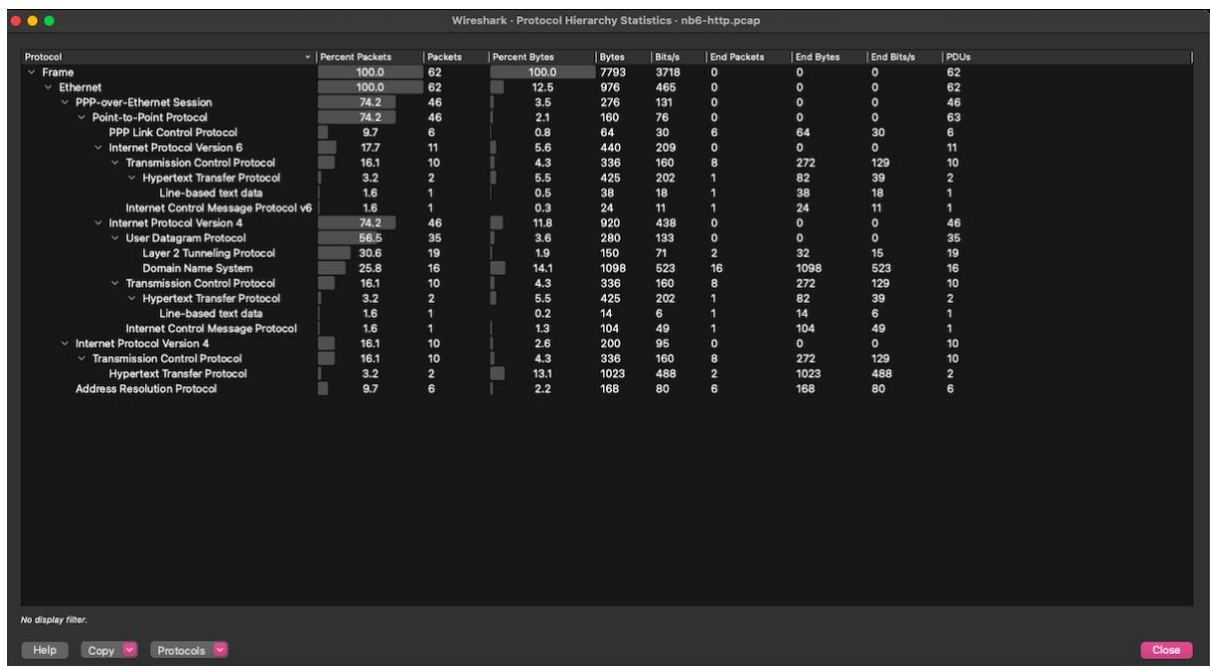
2. Task 2 - Wireshark

In this task, I have downloaded a file from the internet related to HTTP traffic.(‘nb6-http.pcap’, no date)



2.1 Protocol Hierarchy Analysis

(3.11. The “Statistics” Menu, no date)

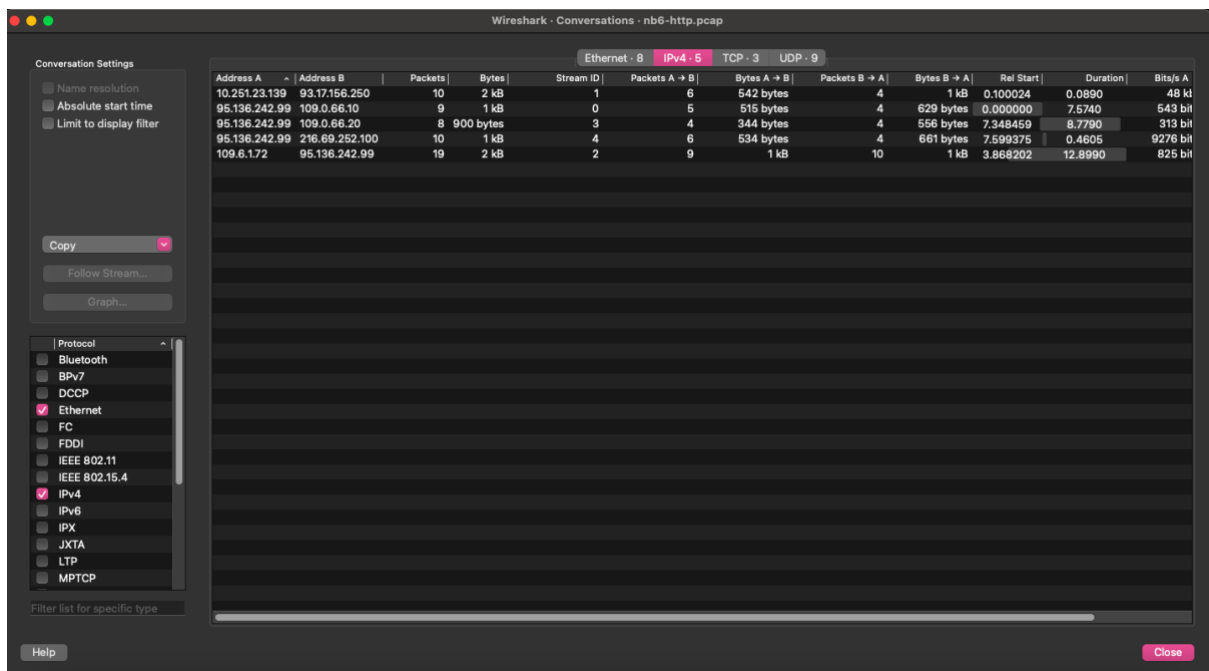


Observations:-

- IPv4 and IPv6 traffic present.
- Most traffic is TCP (16.1%) and UDP (56.5%).
- Small percentage of HTTP (3.2%) but not HTTPS.

2.2 Conversations Analysis

(3.11. The “Statistics” Menu, no date)



The screenshot shows the Wireshark 'Conversations' window for a file named 'nb6-http.pcap'. The window is divided into three main sections: 'Conversation Settings' on the left, a list of protocols at the bottom left, and a large table of conversation data on the right. The table has columns for Address A, Address B, Packets, Bytes, Stream ID, and various statistics for each direction of traffic. The protocols listed include Bluetooth, BPv7, DCCP, Ethernet (checked), FC, FDDI, IEEE 802.11, IEEE 802.15.4, IPv4 (checked), IPv6, IPX, JXTA, LTP, and MPTCP. The table shows several conversations, with the most prominent one being between 10.251.23.139 and 93.17.156.250, which has 10 packets and 2 kB of data.

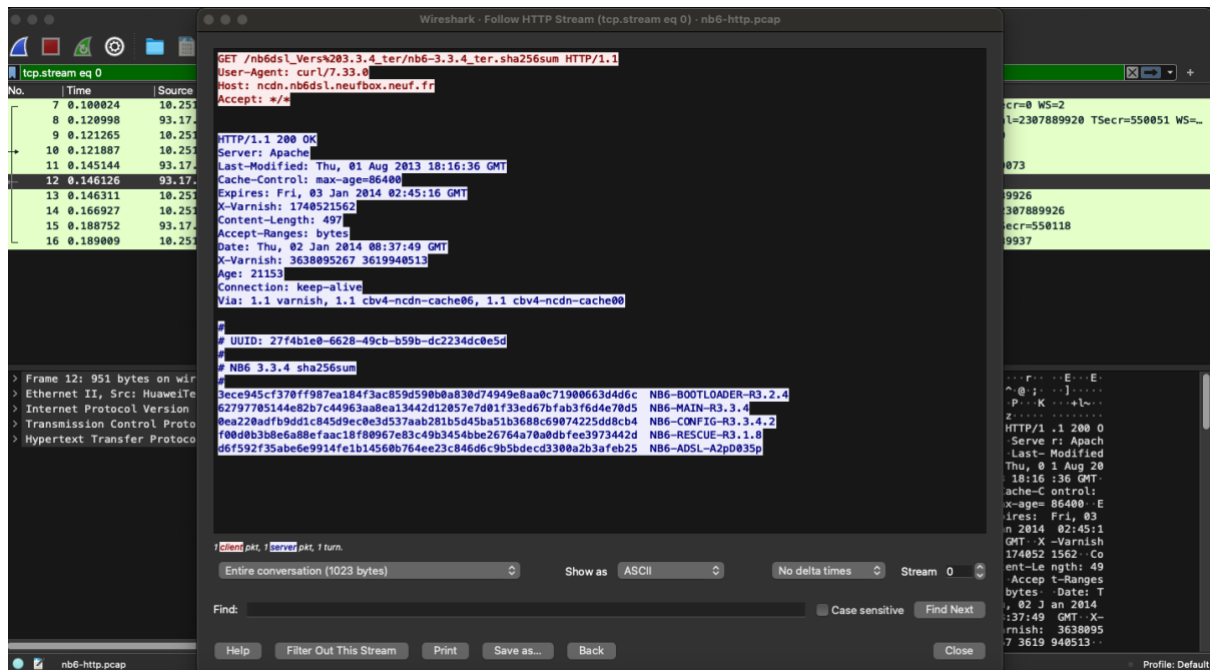
Address A	Address B	Packets	Bytes	Stream ID	Packets A → B	Bytes A → B	Packets B → A	Bytes B → A	Rel Start	Duration	Bits/s A
10.251.23.139	93.17.156.250	10	2 kB	1	6	542 bytes	4	1 kB	0.100024	0.0890	48 kl
95.136.242.99	109.0.66.10	9	1 kB	0	5	515 bytes	4	629 bytes	0.000000	7.5740	543 bl
95.136.242.99	109.0.66.20	8	900 bytes	3	4	344 bytes	4	556 bytes	7.348459	8.7790	313 bl
95.136.242.99	216.69.252.100	10	1 kB	4	6	534 bytes	4	661 bytes	7.599375	0.4605	9276 bl
109.6.172	95.136.242.99	19	2 kB	2	9	1 kB	10	1 kB	3.868202	12.8990	825 bl

Observations:-

- IP 95.136.242.99 communicates with 109.0.66.20, 109.0.66.10, and 216.69.252.100
- Multiple connections with 8–10 packets per stream

2.3 HTTP Stream Analysis

(3.11. The “Statistics” Menu, no date)



Observations:-

- This might be an update for network or computer (NB6-BOOTLOADER-R3.2.4), (NB6-MAIN-R3.3.4), (NB6-CONFIG-R3.4.2), (NB6-ADSL-A2p035p)

2.4 Firewall Rules

Rule	Action	Description
DROP TCP port 80	Block	Block unsecured HTTP files
PERMIT DNS from local network	Allow	Allow domain lookups
DROP TCP user curl/7.33.0	Block	Block downloads
PERMIT TCP 443	Allow	Use HTTPS for updates

3. Conclusion and Future Work

This project shows the implementation of a client-server messaging application using Python. The application supports messaging, basic file transfer, and chat log.

Future Work:

- Implement user authentication and login.
- Add encryption to secure communications.
- Create a user interface for better visibility.

4. References

3.11. *The “Statistics” Menu* (no date). Available at:
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<https://www.geeksforgeeks.org/system-design/client-server-model/> (Accessed: 10 June 2025).

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