

# **Project: Messaging Application**

**Python**



*Study Course*

**B205 Computer Networks**

*By*

**Chehab Hany Mohamed Elsayed Elmenoufi**

Student Number: GH1034223

*Under the Guidance of*

**Prof. Sami Alsalamin**

**GitHub URL:** <https://github.com/Chippo90/Computer-Networks/tree/main>

**Video Recording URL:** <https://youtu.be/icIrDzlxHTc>



**Gisma University of Applied Sciences**

**Berlin, Germany**

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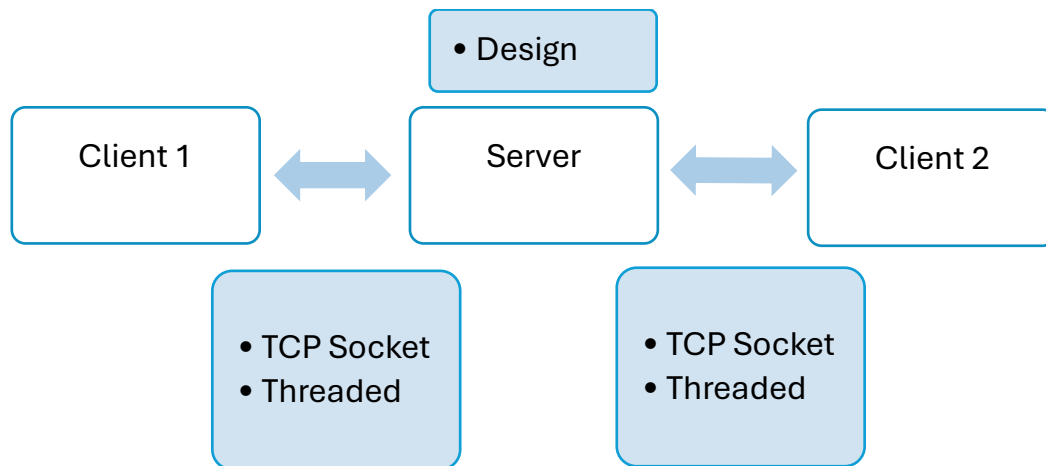
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# 1. Task 1 – Messaging Application

## 1.1 System Architecture Design

The system is based on a Client-Server architecture using Python. The server accepts many client connections. Each client communicates with the server over a TCP connection. Messages and files are routed through the server. (*Client-Server Model*, 00:30:23+00:00)



## 1.2 Protocol Specifications

The application protocol contains the below layers:-

Layer	Protocol	Description
Transport Layer	TCP	Reliable messaging and file transferring
Application Layer	Custom text for header	UTF-8 message for files

Message Design:

- Text: <username>: <message>
- File Transfer: [FILE]:<filename>

## 1.3 Network Communication Flow

### 1.3.1 Client

- Connect to server.
- Enter username.

### 1.3.2 Server

- Add user to the client list.
- Send “user joined” notification.

### 1.3.3 Messaging

- Client send a message.
- Server tag it with username and send it to all clients.

### 1.3.4 File Transfer

- Client send a file.
- Header [FILE]:<filename> is sent
- End of file marked with <END>
- Other clients receive and save as received\_<filename>

### 1.3.5 Exit

- Client send exit or closes window.
- Server notify others.

## 1.4 Protocol Selection Rationale

This project uses TCP for all communication between clients and the server. (*TCP/IP Model*, 13:33:57+00:00)

TCP was selected because:

- It guarantees reliable delivery of messages.
- It supports stable connections.
- Built-in error checking.

At the application layer, a custom protocol was designed using UTF-8 encoded text messages and simple header tags for control messages. (*Unicode HOWTO*, no date)

## 1.5 Pros and Cons for the TCP Protocol

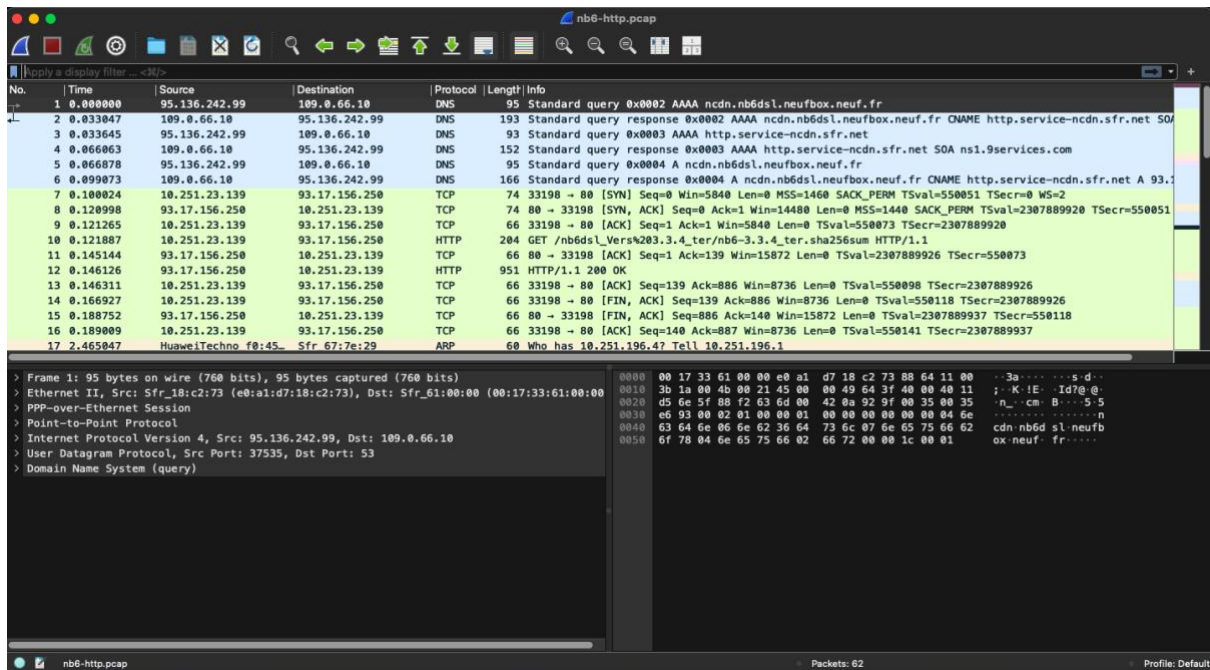
Protocol	Pros	Cons
TCP	Reliable delivery, connection-oriented, handles congestion and retransmission	Slightly more overhead than UDP, not ideal for real-time video/audio
Custom Protocol using UTF-8	Easy to implement and debug, human-readable	Not encrypted, no authentication or compression built-in

(‘computer-networking-a-top-down-approach-8th-edition.pdf’, no date)

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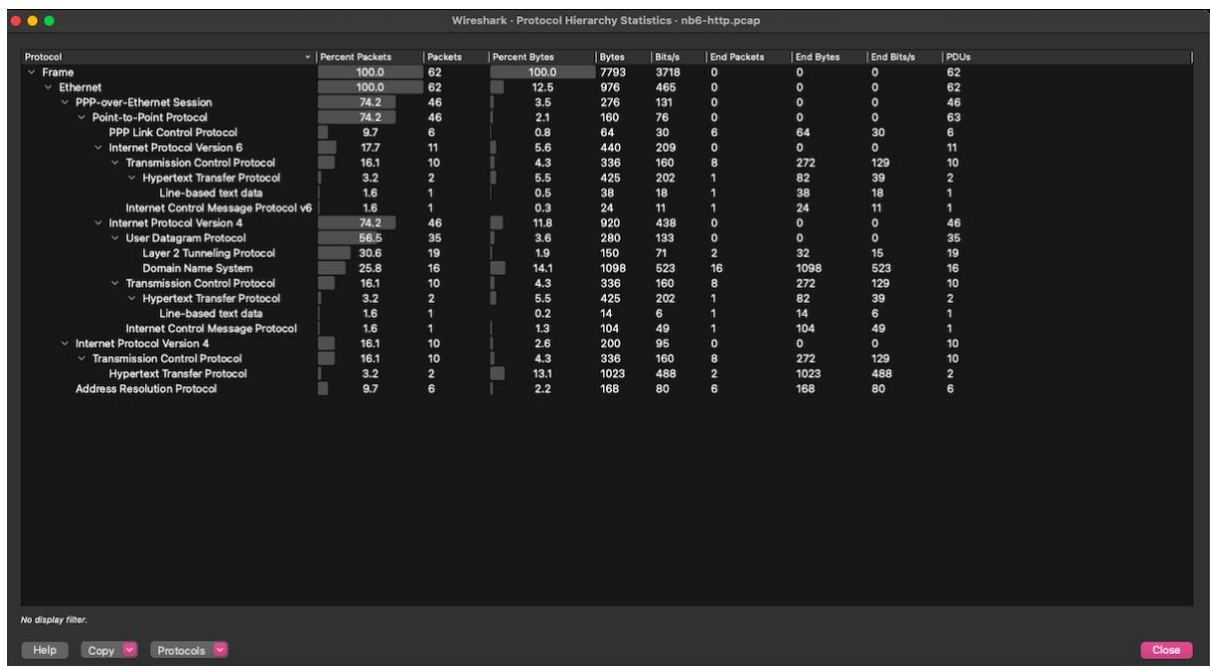
## 2. Task 2 - Wireshark

In this task, I have downloaded a file from the internet related to HTTP traffic.('nb6-http.pcap', no date)



### 2.1 Protocol Hierarchy Analysis

(3.11. The “Statistics” Menu, no date)



### Observations:-

- IPv4 and IPv6 traffic present.
- Most traffic is TCP (16.1%) and UDP (56.5%).
- Small percentage of HTTP (3.2%) but not HTTPS.

## 2.2 Conversations Analysis

(3.11. The “Statistics” Menu, no date)

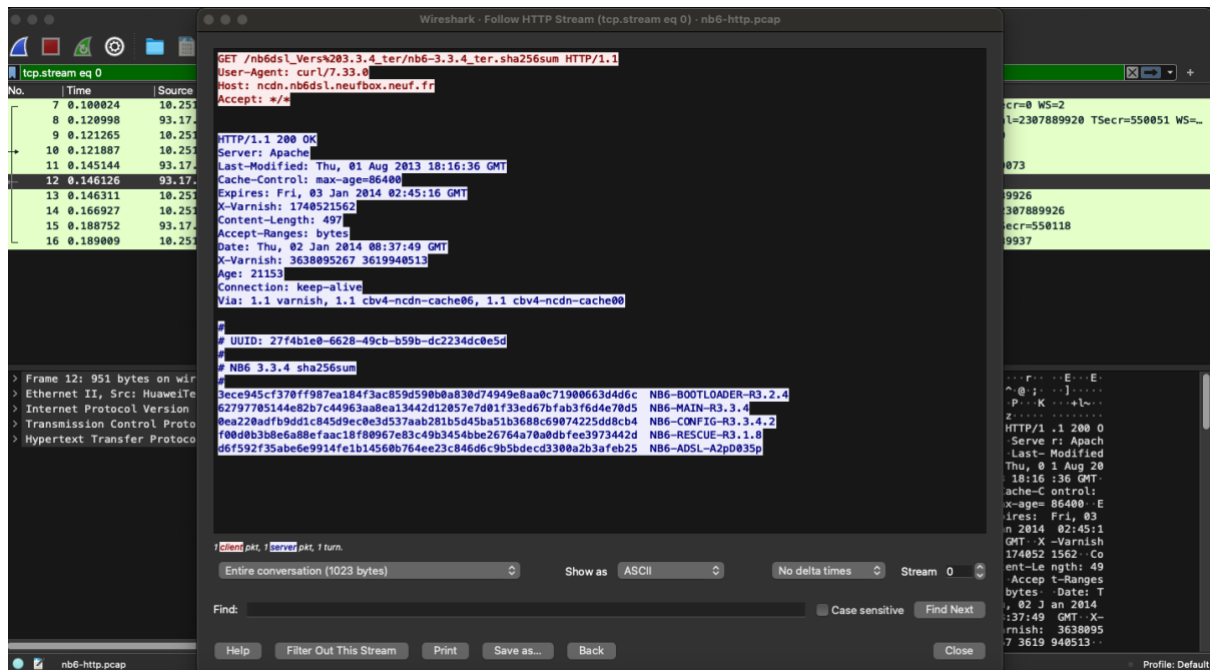
Address A	Address B	Packets	Bytes	Stream ID	Packets A → B	Bytes A → B	Packets B → A	Bytes B → A	Rel Start	Duration	Bits/s A
10.251.23.139	93.17.156.250	10	2 kB	1	6	542 bytes	4	1 kB	0.100024	0.0890	48 kl
95.136.242.99	109.0.66.10	9	1 kB	0	5	515 bytes	4	629 bytes	0.000000	7.5740	543 bl
95.136.242.99	109.0.66.20	8	900 bytes	3	4	344 bytes	4	556 bytes	7.348459	8.7790	313 bl
95.136.242.99	216.69.252.100	10	1 kB	4	6	534 bytes	4	661 bytes	7.599375	0.4605	9276 bl
109.6.172	95.136.242.99	19	2 kB	2	9	1 kB	10	1 kB	3.868202	12.8990	825 bl

### Observations:-

- IP 95.136.242.99 communicates with 109.0.66.20, 109.0.66.10, and 216.69.252.100
- Multiple connections with 8–10 packets per stream

## 2.3 HTTP Stream Analysis

(3.11. The “Statistics” Menu, no date)



### Observations:-

- This might be an update for network or computer (NB6-BOOTLOADER-R3.2.4), (NB6-MAIN-R3.3.4), (NB6-CONFIG-R3.4.2), (NB6-ADSL-A2p035p)

## 2.4 Firewall Rules

Rule	Action	Description
DROP TCP port 80	Block	Block unsecured HTTP files
PERMIT DNS from local network	Allow	Allow domain lookups
DROP TCP with user curl/7.33.0	Block	Block downloads
PERMIT TCP 443	Allow	Use HTTPS for updates

## 3. Conclusion and Future Work

This project shows the implementation of a client-server messaging application using Python. The application supports messaging, basic file transfer, and chat log.

### Future Work:

- Implement user authentication and login system.
- Add encryption to secure communication.
- Create a user interface for better usability.

## 4. References

3.11. *The “Statistics” Menu* (no date). Available at:  
[https://www.wireshark.org/docs/wsug\\_html\\_chunked/ChUseStatisticsMenuSection.html](https://www.wireshark.org/docs/wsug_html_chunked/ChUseStatisticsMenuSection.html)  
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