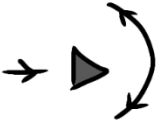


## Vintage Arcade Game


# ASTEROIDS

### Movements




Player can rotate left and right, and thrust forward

### Lives



Player starts out with 3 lives

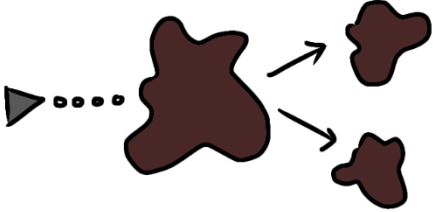
10,000 points = +1 

### Win conditions


Player collects 99,990 points

### Lose conditions


1. Player collides with asteroids or flying saucers
2. Player loses all lives



### Enemies



Big saucer- poor aim



Small saucer- accurate aim

### Scoring

Asteroids: large - 20 points, medium - 50 points, small - 100 points

Saucer: large - 200 points, small - 1000 points

Asteroids - space themed multi dimensional shooter

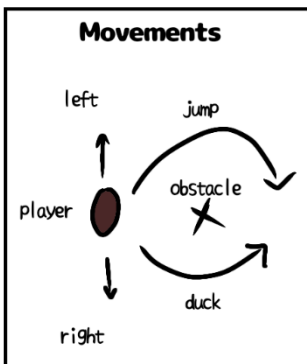
Goal : safely navigate the ship through space avoiding asteroids and enemies

When player shoots an asteroid, it breaks down into smaller pieces

screen wraps around in both dimensions

Additional powerup: can send ship into hyperspace, causing ship to reappear at random locations

## Mobile Game



**Objective**

Dodge the obstacles, collect collectibles and avoid being caught by the enemies

**Obstacles**

Trains, poles, tunnel walls, barriers

# SUBWAY SURFERS

An endless runner mobile game where the player runs on railroad tracks

Player can also jump on top of trains

Lose condition: player crashes with obstacle. But player can use a key to continue the game

Daily and weekly challenges give unique rewards like powerups etc

**Items to unlock**

upto 18 characters  
upto 17 hoverboards

**Collectibles**

-  coins
-  keys, can unlock special characters and powerups
-  x5 score multipliers
-  super sneakers, enables the player to jump very high
-  jetpacks, player flies in air and is invincible from collision
-  magnet, pulls the coins towards the player
-  mystery box, when opened gives you a random item
-  pogo stick, enables player to jump high into coin filled sky