

1). Print 1 2 3 4.

1 2 3 4

1 2 3 4

1 2 3 4

```
int main(){
int n; cin >> n;
for (int i=1; i<=n; i++) {
    for (int j=1; j<=n; j++) {
        cout << j << endl;
    }
    cout << endl;
}
return 0;
}
```

3.

2). Print 1 2 3

4 5 6

7 8 9.

```
int main(){
int n;
cin >> n;
int toPrint=1;
for (int i=1; i<=n; i++) {
    for (int j=1; j<=n; j++) {
        cout << toPrint << " ";
        toPrint++;
    }
    cout << endl;
}
return 0;
}
```

3). Print 9 8 7  
6 5 4.  
3 2 1.

```
int main(){
    int n;
    cin>>n;
    int topPrint=n*n;
    for (int i=1; i<=n; i++) {
        for (int j=1; j<=n; j++) {
            cout << topPrint << " ";
            topPrint--;
        }
        cout << endl;
    }
    return 0;
}
```

4). Print  
\*  
\* \*  
\* \* \*  
\* \* \* \*

```
int main(){
    int n;
    cin>>n;
    int row, col;
    for (row = 1; row <= n; row++) {
        for (col = 1; col <= row; col++) {
            cout << "*" << " ";
        }
        cout << endl;
    }
    return 0;
}
```

5). Print

1  
2 2

3 3 3

4 4 4 4

int main()

int n;

cin >> n;

int row, col;

for (row = 1; row <= n; row++) {

for (col = 1; col <= row; col++) {

cout << row << " "

}

}

3.

Floyd's Triangle.

6). Print

1  
2 3

4 5 6

7 8 9 10.

int main()

int n;

cin >> n;

int row, col;

int topPrint = 1;

for (row = 1; row <= n; row++) {

for (col = 1; col <= row; col++) {

cout << topPrint << " "

topPrint++;

cout << endl;

}

7). Print 1

2 3

3 4 5

4 5 6 7.

int main()

int n;

cin >> n;

int row, col;

int toPrint = 1;

for (row = 1; row <= n; row++) {

    toPrint = row;

    for (col = 1; col <= row; col++) {

        cout << toPrint << " ";

        toPrint++;

}

    cout << endl;

3. ]

8). Print

1

toprint = 20 w

2 1

3 2 1

4 3 2 1

toprint--;

Logic. column = 1 2 3 4.      n=4.

row = 1 1

2 2 1

3 3 2 1

4 4 3 2 1

```

int main()
{
    int n;
    cin >> n;
    int row, col;
    for (row = 1; row <= n; row++) {
        for (col = 1; col <= row; col++) {
            cout << row - col + 1 << " ";
        }
        cout << endl;
    }
    return 0;
}

```

9). Print A A A

B B B

C C C.

```
int main()
```

int n;

cin >> n;

int row, col;

```
for (row = 1; row <= n; row++) {
```

```
    for (col = 1; col <= n; col++) {
```

```
        cout << char(65 + row - 1) << " ";
```

}

```
    cout << endl;
```

}

}

return 0;

\*/ // (Anand) >> fbcn

/\* >> fbcn

10). Print ABC

ABC

ABC

```
int main()
```

```
int n;
```

```
cin >> n;
```

```
int row, col;
```

```
char ch = 'A';
```

```
for (row = 1; row <= n; row++) {
```

```
    ch = 'A';
```

```
    for (col = 1; col <= n; col++) {
```

```
        cout << char(ch) << " ";
```

```
        ch++;
```

}

```
    cout << endl;
```

return 0;

}

11). Print A B C D

E F G H

I J K L

M N O P.

```
int main()
```

```
int n;
```

```
cin >> n;
```

```
int row, col;
```

```
char ch = 'A';
```

```
for (row = 1; row <= n; row++) {
```

```
    for (col = 1; col <= n; col++) {
```

```
        cout << char(ch) << " ";
```

```
        ch++;
```

}

cout << endl;

return 0;

}

12) Print A B C

B C D

C D E

int main()

int n;

cin >> n;

int row, col;

char ch;

for (row = 1; row <= n; row++) {

    for (col = 1; col <= n; col++) {

        cout << ch << ch;

    ch++

}

13) Print A

B B

C C C

int main()

int n;

cin >> n;

int row, col;

char ch;

for (row = 1; row <= n; row++) {

    for (col = 1; col <= row; col++) {

        cout << char ('A' + row - 1) << " ";

}

    cout << endl; // for next row

return 0;

3.

14). Print A

```

B C
D E F
G H I J

```

```

int main() {
    int n;
    cin >> n;
    char toPrint = 'A';
    for (int row = 1; row <= n; row++) {
        for (int col = 1; col <= row; col++) {
            cout << char(toPrint) << " ";
            toPrint++;
        }
        cout << endl;
    }
    return 0;
}

```

15). Print A

```

B C
C D E .
D E F G .

```

```

int main() {
    int n;
    cin >> n;
    char toPrint = 'A';
    for (int row = 1; row <= n; row++) {
        toPrint = 'A' + row - 1;
        for (int col = 1; col <= row; col++) {
            cout << char(toPrint) << " ";
            toPrint++;
        }
        cout << endl;
    }
    return 0;
}

```

16). Print : D

C D

B C D

A B C D.

```
int main() {
    int n;
    cin >> n;
    char toPrint;
    int row, col;
    for (row=1; row<=n; row++) {
        toPrint = 'A' + n - row; // or // toPrint = 'D' - row + 1;
        for (col=1; col<=row; col++) {
            cout << char(toPrint) << " ";
            toPrint++;
        }
    }
}
```

17). Print \* Logic: For row 'i', we are first printing  $n-i$  spaces and then pointing 'i' stars.

```
int main() {
    int n; cin >> n; int i, j;
    for (i=1; i<=n; i++) {
        for (int space=1; space<=n-i; space++) {
            cout << " ";
        }
        for (j=1; j<=i; j++) {
            cout << "*";
        }
        cout << endl;
    }
}
```

3  
return 0;

18) Print: \* \* \* \*

\* \* \*

\* \*

\*

```
int main(){
    int n; cin >> n; int i, j;
    for (i=1; i<=n; i++) {
        for (j=n; j>=i; j--) {
            for (j=i; j>=i; j--) {
                cout << "* " << " ";
            }
        }
        cout << endl;
    }
    return 0;
}
```

19) Print: \* \* \* \* Logic: Printing  $i-1$  spaces;  
 \* \* \* and  $n-i+1$  stars for  
 \* \*  $i^{th}$  row.  
 \*

```
int main(){
    int n; cin >> n; int i, j;
    for (i=1; i<=n; i++) {
        for (int space=1; space<i; space++)
            cout << " ";
        for (j=1; j<=n-i+1; j++) {
            cout << "* ";
        }
        cout << endl;
    }
    return 0;
}
```

20) Print : 1 1 1 1 1 1 1  
       2 2 2 2 2 2 2  
       3 3 3 3 3 3 3  
       4.

```
int main(){
    int n;
    cin >> n;
    for (int i = 1; i <= n; i++) {
        for (int space = 1; space < i; space++)
            cout << " ";
        for (int j = 1; j <= n - i + 1; j++)
            cout << i;
        cout << endl;
    }
    return 0;
}
```

21) Print : 1  
       2 2 1  
       3 3 3 3  
       4 4 4 4 4  
       5 5 5 5 5 5  
       6 6 6 6 6 6 6  
       7 7 7 7 7 7 7 7  
       8 8 8 8 8 8 8 8 8  
       9 9 9 9 9 9 9 9 9 9  
       10 10 10 10 10 10 10 10 10 10 10

```
int main(){
    int n;
    cin >> n;
    for (int i = 1; i <= n; i++) {
        for (int space = 1; space < n - i; space++)
            cout << " ";
        for (int j = 1; j <= i; j++)
            cout << i;
        cout << endl;
    }
    return 0;
}
```

3 return 0;

22). Print :      1      Logic: print space ( $n-i$ ) times  
                       2 3      and print num and then  
                       4 5 6.      increment num.  
                       7 8 9 10..

```
int main() {
    int n; cin >> n; int i, j, num = 1;
    for (i = 1; i <= n; i++) {
        for (int space = 1; space <= n - i; space++)
            cout << " ";
        for (j = 1; j <= i; j++) {
            cout << num;
            num++;
        }
        cout << endl;
    }
}
```

23). Print :      1  
                       1 2 1  
                       1 2 3 2 1  
                       1 2 3 4 3 2 1.

Logic: Use 2 while loops for each row i .  
 One for printing  $(n-i)$  " " [double spaces]  
 One for printing from 1 to i  
 Other for printing from  $(i-1)$  to 1.

```

int main() {
    int n; cin >> n;
    for (i=1; i<=n; i++) {
        for (space=1; space<=n-i; space++) {
            cout << " ";
        }
        for (j=1; j<=i; j++) {
            cout << j << " ";
        }
        for (j=i-1; j>=1; j--) {
            cout << j << " ";
        }
        cout << endl;
    }
    return 0;
}

```

24). Print

1	2	3	4	5	5	4	3	2	1
1	2	3	4	*	4	4	3	2	1
1	2	3	*	*	*	*	3	2	1
1	2	*	*	*	*	*	*	2	1
1	*	*	*	*	*	*	*	1	

```

for (i=1; i<=n; i++) {
    for (j=1; j<=n-i+1; j++) {
        cout << j << " ";
    }
    for (j=1; j<=(i-1)+1; j++) {
        cout << "*" << " ";
    }
    for (j=n-i+1; j>=1; j--) {
        cout << j << " ";
    }
    cout << endl;
}

```

return 0;

25). Print: \*

\* \*

\* \* \*

void main()

int n; cin>>n; int i, j, k, t=0;

for (i=1; i<=n; i++) {

    for (k=t; k<n; k++) {  
        printf(" ");

}

    for (j=0; j<i; j++) {

        printf("\*");  
        t=t+1;

}

    printf("\n");

}

3.

:OR:

void main()

int i, space, rows, k=0;

int n; cin>>n;

for (i=1; i<rows; i++, k=0) {

    for (space=1; space<=rows-i; space++) {  
        cout << " ";

}

    while (k!=2\*i-1) {

        cout << "\*";

        k++;

3

    cout << "\n";

3  
return 0;

26). Print :

```

      1
     2 3 2
    3 4 5 4 3
   4 5 6 7 6 5 4
  
```

```

int main(){
    int i, space, rows, k=0, count = 0, countl = 0;
    cin >> rows;
    for(i=1; i<=rows; i++){
        for(space=1; space<=rows-i, space++) {
            cout << " ";
            count++;
        }
        while(k != 2 * i - 1){
            if(count <= rows - 1){
                cout << i+k;
                count++;
            } else {
                count++;
                cout << i+k-2*count;
            }
            k++;
        }
        cout << endl;
    }
    return 0;
}
  
```

07) Print : \* \* \* \* \*

\* \* \*

\*

```
int main() {
    int rows, i, j, space;
    cin >> rows;
    for (i = rows; i >= 1; i--) {
        for (j = 0; j < rows - i; j++)
            cout << " ";
        for (j = i; j <= 2 * i - 1; j++)
            cout << "* ";
        cout << "\n";
    }
    return 0;
}
```

28). Print :

1 1

PASCAL TRIANGLE.

1 2 1

1 3 3 1

```
int main() {
    int rows, coef = 1, space, i, j;
    cin >> rows;
    for (i = 0; i < rows; i++) {
        for (space = 1; space < rows - i; space++)
            cout << " ";
        for (j = 0; j <= i; j++) {
            if (j == 0 || i == 0)
                coef = 1;
            else
                coef = coef * (i - j + 1) / j;
            cout << coef;
        }
        cout << "\n";
    }
}
```

29) Print: \* \* \* \* Hollow rectangle.

```
*  
*  
*  
*  
* * * *
```

```
int main()
```

```
int rows, columns;
```

```
cin >> rows >> columns;
```

```
for (int i = 1; i <= rows; i++) {
```

```
    for (int j = 1; j <= columns; j++) {
```

```
        if ((i == 1 || i == rows) || (j == 1 || j == columns)) {
```

```
            cout << "*";
```

```
        } else {
```

```
            cout << " ";
```

```
}
```

```
    cout << endl;
```

```
    cout << endl;
```

```
}
```

30) Print 0 - 1 pattern: 1

0 1

1 0 1

0 1 0 1

1 0 1 0 1

```
int main() {
```

```
    int i, j, r;
```

```
    cin >> r;
```

```
    for (i = 1; i <= r; i++) {
```

```
        for (j = 1; j <= i; j++) {
```

```
            if ((i + j) % 2 == 0) {
```

```
                cout << "1";
```

```
            } else
```

```
                cout << "0";
```

```
}
```

```
cout << endl;
```

```
}
```

```
return 0;
```

```
}.
```

3). Palindromic pattern:

1

```

    2 1 2
  3 2 1 2 3
  4 3 2 1 2 3 4
  5 4 3 2 1 2 3 4 5
  
```

```
int main()
```

```
int i, j, r;
```

```
cin >> r;
```

```
for (i = 1; i <= r; i++) {
```

```
    int k = i;
```

```
    for (j = 1; j <= (r - i); j++) {
        cout << " ";
```

```
}
```

```
    for ( ; j <= r; j++) {
        cout << k << " ";
```

```
k--;
```

```
}
```

```
K = i;
```

```
    for ( ; j < (r + i); j++) {
        k++;
```

```
        cout << k << " ";
```

```
}
```

```
    for ( ; j <= (2 * r - 1); j++) {
        cout << " ";
```

```
}
```

```
    cout << endl;
```

```
return 0;
```

```
}.
```

32). Print Diamond using stars : Given n, print diamond with  $2^n$  rows.

```

    *
   * * *
  * * * *
 * * *
    *
  
```

```

int main() {
    int n;
    cin >> n;
    int space = (2 * n - 1) / 2;
    for (int i = 1; i <= n; i++) {
        for (int j = 1; j <= space; j++) {
            cout << " ";
        }
        for (int j = 1; j <= 2 * i - 1; j++) {
            cout << "*";
        }
        cout << endl;
        space--;
    }
    space = 0;
    for (int i = n; i >= 1; i--) {
        for (int j = 1; j <= space; j++) {
            cout << " ";
        }
        for (int j = 1; j <= 2 * i - 1; j++) {
            cout << "*";
        }
        cout << endl;
        space++;
    }
    return 0;
}
  
```

33). Print Solid Rhombus:

```
* * * * *
* * * * *
* * * * *
* * * * *
```

```
int main()
```

```
int n;
```

```
cin >> n;
```

```
for (int i = 1; i <= n; i++) {
```

```
    for (int j = 1; j <= n - i; j++) {
```

```
        cout << " ";
```

```
}
```

```
    for (int j = 1; j <= n; j++) {
```

```
        cout << "*";
```

```
}
```

```
    cout << endl;
```

```
}
```

```
return 0;
```

```
.
```

34). Print Hollow Rhombus

```

* * * * *
*           *
*           *
*           *
* * * * *
int main() {
    int n;
    cin >> n;
    for (int i = 1; i <= n; i++) {
        for (int j = 1; j <= n - i; j++) {
            cout << " ";
        }
        for (int j = 1; j <= i; j++) {
            if (i == 1 || i == n) {
                cout << "*";
            }
            else {
                if (j == 1 || j == n) {
                    cout << "*";
                }
                else
                    cout << " ";
            }
        }
        cout << "\n";
    }
    return 0;
}

```

35). Print: 1

2 2

3 3 3

4 4 4 4

```

int main() {
    int n;
    cin >> n;
    int space = n - 1;
    for (int i = 1; i <= n; i++) {
        for (int j = 1; j <= space; j++) {
            cout << " ";
        }
        space--;
        for (int j = 1; j <= i; j++) {
            cout << i << " ";
        }
        cout << "\n";
    }
    return 0;
}

```

36) Print: 1

1 2.

1 2 3.

1 2 3 4.

1 2 3 4 5.

int main()

int n;

cin >> n;

int space = n - 1;

for (int i = 1; i <= n; i++) {

    for (int j = 1; j <= space; j++) {

        cout << " ";

    }

    space--;

    for (int j = 1; j <= i; j++) {

        cout << j << " ";

    }

    cout << "\n";

}

return 0;

}

37) Zig-zag pattern. 9.-i/p.

i/p - \* \* \* \* \*

\* \* \* \* \*

\* \* \* \* \*

\* \* \* \* \*

int main()

int i, j, n;

cin >> n;

for (i = 1; i <= 3; i++) {

for (j = 1; j <= n; j++) {

if (((i + j) % 4 == 0) || ((i == 2) && (j % 4 == 0)))

cout << "\* ";

else cout << " ";

cout << endl;

cout << endl;

3.

38) Print :

1

1 1

1 2 1

1 3 3 1

1 4 6 4 1.

PASCAL'S TRIANGLE.

void main() {

int n, temp = 1, i, j, k;

cin >> n;

for (i=0; i<n; i++) {

    for (k=1; k<=n-i; k++) {

        cout << " ";

        for (j=0; j<=i; j++) {

            if (j==0 || i==0) {

                temp = 1;

            else

                temp = temp \* (i-j+1)/j;

                cout << " " temp << " ";

}

        cout << endl;

}

3.

39). Half Pyramid Pattern:

```

      *
     * *
    * * *
   * * *
  * *

```

```

void main() {
    int i, j, k, n;
    cin >> n;
    for (i = 1; i <= n; i++) {
        for (k = 1; k <= i; k++) {
            cout << "*";
        }
        cout << "\n";
    }
    for (i = n; i > 1; i--) {
        for (k = i; k > 1; k--) {
            cout << "*";
        }
        cout << "\n";
    }
}

```

40) Left Half Diamond Pyramid:

```

    *
   * *
  * * *
 * * *

```

```

Void main()
{
    int i,j,k,n;
    cin >> n;
    for(i=0;i<n;i++)
    {
        for(j=0;j<n;j++)
        cout << " ";
        for(k=0; k<=i; k++)
        cout << "*";
        cout << "\n";
    }
    for(i=n-1; i>0; i--)
    {
        for(j=n;j>=i;j--)
        cout << " ";
        for(k=i;k>0;k--)
        cout << "*";
        cout << "\n";
    }
}

```

41) Left inclined solid Rhombus: \* \* \* \* \*  
    \* \* \* \* \*  
    \* \* \* \* \*  
    \* \* \* \* \*  
    \* \* \* \* \*

```

void main()
{
    int i, j, n, k;
    cin >> n;
    for (i = n; i >= 1; i--) {
        for (j = 1; j <= n - i; j++)
            cout << " ";
        for (k = 1; k <= n; k++)
            cout << "*";
        cout << endl;
    }
    cout << "In";
}
```

42).

Solid Rectangle:

```
* * * *
* * * *
* * * *
```

```
void main() {
    int i,j,rows,columns;
    cin >> rows >> columns;
    for (i=1; i<=rows; i++) {
        for (j=1; j<=columns; j++) {
            cout << "*" << endl;
        }
    }
}
```

43).

Hollow square:

```
* * * * *
*           *
*           *
*           *
*           *
```

```
int main() {
    int i,j,l;
    cin >> l;
    for (i=0; i<l; i++) {
        for (j=0; j<l; j++) {
            if (i==0 || i==l-1 || j==0 || j==l-1)
                cout << "* ";
            else
                cout << " ";
        }
        cout << endl;
    }
}
```

44). Print Hollow Pyramid star pattern.

\* \*  
\* \*  
\* \*  
\* \* \*

```

int main() {
    int i,j,k,r;
    cin >> r;
    for (i=0; i<r; i++) {
        for (k=r; k>i+1; k--) {
            cout << " ";
        }
        for (j=0; j<=i*2; j++) {
            if (i==r-1) {
                cout << "*";
            } else {
                if (j==0 || j==i*2) {
                    cout << "*";
                } else {
                    cout << " ";
                }
            }
            cout << endl;
        }
    }
}

```

45). Hollow inverted Pyramid. \* \* \* \* \*  $n=3$   
                                 \* \* \*

```

int main(){
    int i,j,k,r;
    cin >> r;
    for(i=r; i>0; i--) {
        for(k=r; k>i; k--) {
            cout << " ";
        }
        for(j=0; j<i*2-1; j++) {
            if(i==j) {
                cout << "*";
            }
            else {
                if(j==0 || j==i*2-1)
                    cout << "*";
                else
                    cout << " ";
            }
        }
        cout << endl;
    }
}

```