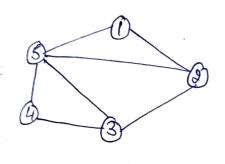
## Graph Coloring Boblem -

Let G=(V,E) be a graph. In graph coloring problem, we have to find out all the vertices of the given graph com be colored or not with the constraint that no two adjacent vertices have the same color.

for solving the goeth coloring problems we assume that graph is represented by its adjacency matrix.



Let m=3 $color = \{R, G, B\}$ one solution can be R, G, R, G, B

The Graph coloring problem has two versions

- 1. m-coloring decision problem.
- 2. m-coloring optimization broblem.

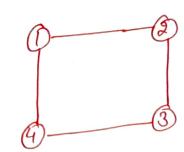
m-coloring decision Boblem - In this problem we have to check whether all the vertices of the graph com be colored with m-colors or not

## m-coloring optimization Boblem -

In this problem, we have to find out the minimum number of colors required to color all the vertices of the graph with the constraint that no two vertices have the same color.

Also called chromatic number "

6.3



$$m=3$$
  $coloss = ER,G,B$ 

 $x_1 = R$   $x_2 = R$   $x_3 = R$   $x_3 = R$   $x_4 = R$   $x_3 = R$   $x_4 = R$   $x_5 = R$   $x_4 = R$   $x_5 = R$   $x_6 = R$   $x_6 = R$   $x_6 = R$   $x_7 = R$   $x_8 = R$ 

Total modes generated =  $1+3+3\times3+3\times3\times3+3\times3\times3$ =  $1+3+3^2+3^3+3^4$ =  $\frac{3-1}{3-1} = \frac{3^{4+1}-1}{2}$  $\frac{3}{3}$   $\frac$ 



Using Backtoecking m=3 Red (R), Green (G), Blue (B) x1=R 0426 24 2B

> Solutions 1 RGRG 2 RGRB 3 RGBG 4 RBRG.

Applications

— Data Mining

— Image segmentation

— clustering

— Image capturing

— Metworking

— Making Scheolule

— Sudoku

— map coloring

— Pattern Matching.

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