Single Source Shortest Path

- (1) Dijkstra 's algorithm
- (2) Bellman Ford algorithm.

Digkstra's algorithm

- Dijkston's algorithm is a greedy algorithm that some the single-source shortest path problem for a directed graph of anoth non-negative edge weight.
- Single-source shortest path algorithm are based on a technique Known as relaxation.

INITIALIZE - SINGLE - SOURCE (G,8)

- 1. for each vertex v EV[6]
- 2. do $d[v] = \infty$
- 3. $\pi[v] = NIL$
- 4. d[s] = 0
- Here, d[v]: represents the shortest distance of v from the source.
 - T[v]: represents the predecessor of node vie. the node which precedes the given node in the Shortest-path from Source.

RELAX (U,O,W)

- 1. if d[v] > d[u] + w(u, v)
- 2. Then $d[v] = d[u] + \omega(u, v)$
- 3. $\pi[v] = u$

Example
$$0 - 4 \rightarrow 0$$
 $d[u] = 5$, $d[u] = 11$, $w(u, 0) = 4$

?, $d[u] > d(u) + w(u, 0)$

11>9

11>9

2. do relant. The edge

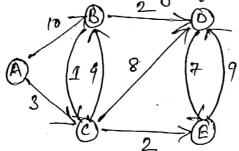
DIJKSTRA (G, w, s)

- 1. INITEALIZE SINGLE SOURCE (G,S)
- $2. S = \phi$

Soln

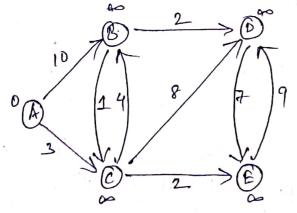
- 3. B = V[4]
- 4. while 8 + 0
- 5. do u = EXTRACT MIN(B)
- $S = S \cup \{u\}$
- 7. for each verten v ∈ Adj[u]
- 8- do RELAX (4,0,W)

& Consider the following graph.



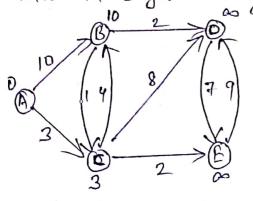
Let A be the source restern

"A" < EXTRACT - MIN (B)



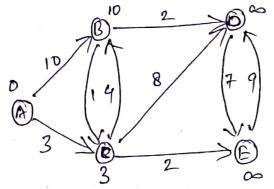
SIFAT

Relance all edges leaving A.



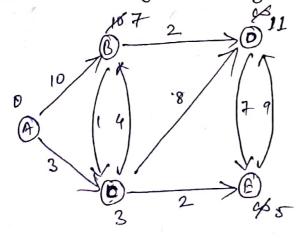
S: SA}

"C' < EMTRACT - MIN (B)



S: 1A, C}

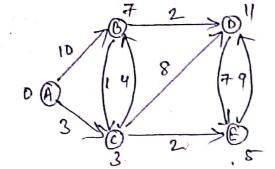
Relance all edges leaving C.



S:{A, c}

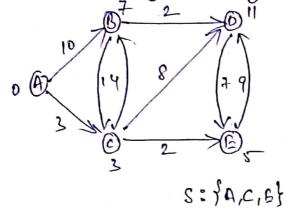
"E" ETTRACT - MIN (B)



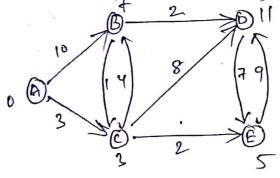


s: fa,c,e}

Relax all edges leaving E.

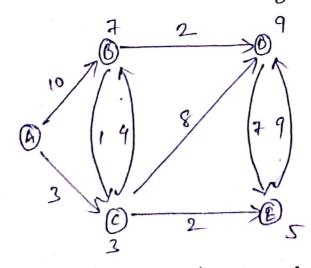


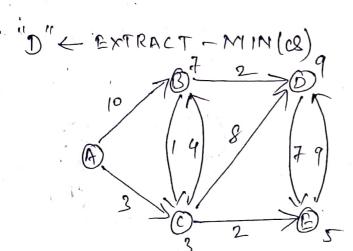
B. ENTRACT - MIN(B)



S: {A,C,E,B}

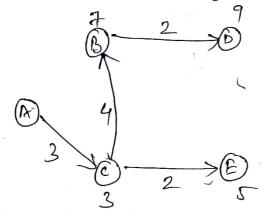
Relax all edges leaving B.





S: {A,C,E,B,D}

The minimum spanning tree is



$$cost = 3 + 4 + 2 + 2$$

All-Pairs-Shortest-Path Algorithm

Floyd - Warshell Algorithm

- The algorithm considers the "intermediate" vertices of a simple shortest path where an intermediate vertex of a simple path $p = \langle v_1, v_2, \dots, v_m \rangle$ is any verten if p other than v_1 or v_m .
- The floyd-indarshall algorithm is based on the following observation.
- Let the vertices of G be V={1,2,-3n}
 consider a sub-set of vertices \$1,2,-3n}.

For any pair of vertices i, j EV, consider all paths from i to j whose intermediate restices are all drawn from [1,2,-... k] and let p be the minimum - weight path among them.

- If R PS not an intermediate vertex of path P,
 then all intermediate vertices of path p are in the
 Set {1,2,..., R-1}.
 - 4 k is an intermediate vertex of path p, then we break p down into i Place P2
 - Let dij be the weight of a shortest path from vertex i to vertex j with all intermediate vertices in the set of 112, ... Rj.

$$dij = \begin{cases} wij \\ min(dij), dik + dkj & ij (K-1) \end{cases}$$

FLOYD - WARSHALL (W)

- 1. n = rows [W]
- $2. \mathcal{B}^{(0)} \leftarrow \mathcal{W}$
- 3. for K = 1 to n
- 4. do for it 1 to n
- 5. do for $j \leftarrow 1$ to n

 (K-1) (K-1)

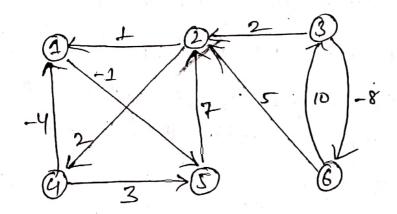
 do $dij \leftarrow min(dij, dik + dkj)$

7 - return sch)

The strategy adopted by the Floyd-warchall algorithm is dynamic programoning.

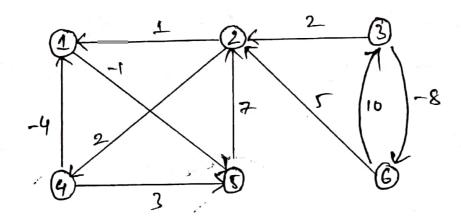
The running time of Floyd-Warshall algorithm is O(n3).

a Apply Floyd - Warchall algorithm for constructing of Shortest path. Show the matrix Dir that results each interaction.



Apply Floyd-Warshall Algorithm for constructing shortest path. Show the matrix D(R) that results each iteration.

Also find the minimum cost from Node 3 to Node 1 and the corresponding shortest path also.

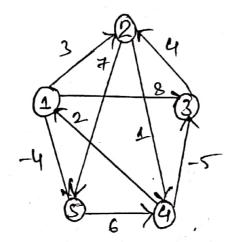


Solo

The minimum cost from Node 3 to Node 1 is -5.

and the corresponding shortest path is $3 \rightarrow 6 \rightarrow 2 \rightarrow 4 \rightarrow 1$.

FLOYD -WARSHALL ALGORITHM



Solution 1 2 3 4 5 1 0 3 8
$$\infty$$
 -4 2 ∞ 0 ∞ 1 7 2 ∞ 9 ∞ 9 9 ∞ 9 9 ∞ 9 9 ∞ 9 9

$$\frac{1}{2} \frac{2}{3} \frac{3}{4} \frac{4}{5}$$

$$\frac{1}{4} \frac{1}{4} \frac{1}{2} \frac{1}{4}$$

$$\frac{1}{4} \frac{1}{4} \frac{1}{2} \frac{1}{4}$$

$$\frac{1}{4} \frac{1}{3} \frac{1}{4} \frac{1}{2} \frac{1}{4}$$

$$\frac{1}{4} \frac{3}{3} \frac{4}{1} \frac{1}{2} \frac{1}{4}$$

$$\frac{1}{4} \frac{3}{3} \frac{4}{4} \frac{1}{5} \frac{1}{1}$$

$$\frac{1}{2} = \frac{2}{3} = \frac{4}{5}$$

$$\frac{1}{2} = \frac{3}{2} = \frac{4}{5}$$

$$\frac{1}{2} = \frac{3}{2} = \frac{4}{5} = \frac{1}{2}$$

$$\frac{1}{2} = \frac{1}{2} = \frac{5}{2} = \frac{0}{2}$$

$$\frac{1}{2} \frac{2}{3} \frac{3}{4} \frac{4}{5} \frac{5}{1}$$

$$\frac{1}{2} \frac{4}{3} \frac{5}{4} \frac{1}{2} \frac{1}{1}$$

$$\frac{1}{2} \frac{4}{3} \frac{3}{4} \frac{4}{5} \frac{1}{1}$$

$$\frac{1}{2} \frac{4}{3} \frac{4}{5} \frac{1}{1}$$

$$\frac{1}{2} \frac{4}{3} \frac{4}{5} \frac{1}{1}$$

:. The cost from Nocle 4 to Nocle-5 is -2 and the required path is 4 -> 1 -> 5.