

**Chirag Aggarwal**

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## ACADEMIC DETAILS

Year	Degree/Exam	Institute	GPA/Marks(%)
2020-24	B.TECH in Computer Science	Graphic Era University	8.9/10.0
2020	12 <sup>th</sup> , CBSE	Vidya Mandir Public School	78.4%
2018	10 <sup>th</sup> , CBSE	Vidya Mandir Public School	68.4%

## INTERNSHIP

- **Online Web Development Vegetable Market Logs(Aug-2023-Sep-2023)** : To develop a website portal for People to save their Time. If people buys a vegetable by the help of this website they can also save their Money.This site is totally depend on the web technologies.

## COURSE PROJECTS

- **Vegetable Market Logs**
  - (Aug, 2023 - Sep, 2023) :The aim of developing classifier system using web technology is to immensely help to solve the problem of people to save their time and money.
- **Payroll Management System**
  - (Dec, 2021 - Jan, 2022) : The project describes how to manage user data for good performance and provide better services for the client .This software is developed to overcome the problems faced in the practicing of manual system.
- **Disease Prediction System**
  - (Aug, 2022 - Sep, 2022) :The aim of developing classifier system using machine learning algorithms is to immensely help to solve the health related issues which was trained and tested using jupyter notebook.
- **ONLINE QUIZ**
  - (Jan, 2023 - Feb, 2023) : Made a web application of Online Quiz using HTML, CSS and Javascript.
- **Login System**
  - (MAR, 2023 - APR, 2023) : Made a web application of Login System using HTML, CSS, PHP and MYSQL database.

## TECHNICAL SKILLS

- **Programming Languages:** C++ (proficient), C (proficient), Java , Sql , HTML ,CSS, Javascript, PHP, Mysql, React Js
- **Machine Learning Tools** : pandas, numpy, scikit-learn.
- **Programming:** Competitive Programming , Problem Solving , Mathematics , Learning agility.

## CERTIFICATION

- **INTERNSHIP** - From Graphic Era University in 2023.
- Problem Solving through Programming in C , [ Became TOPPER of the course]
- Programming in C++ [Became TOPPER of the course ]
- Problem Solving through Programming in Java [ Achieve 4 Star in Hackerrank].

## EXTRA-CURRICULARS

- **Good Communication And Interpersonal skills**
- **Athletics** Won Gold and Silver medal in school competitions
- **Played Volley ball** at Vidya Mandir Public School