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Aim:
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Objective (1): Construct an AST for the given expression: a + a * (b-c) + (b-c) * d
Objective (2): Implement S-R Parsing:
E \longrightarrow E + E
E \longrightarrow E * E
E \longrightarrow (E)
E \longrightarrow id
```

Code 1:

```
// write a program to Construct an AST for expression a+a*(b-c)+(b-c)*d
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
// Define the structure for an AST Node
typedef struct ASTNode {
  char data[10];
                       // Value of the node (operator or operand)
  struct ASTNode *left;
                          // Left child
  struct ASTNode *right; // Right child
} ASTNode;
// Function to create a new AST node
ASTNode* createNode(char *data) {
  ASTNode *newNode = (ASTNode *)malloc(sizeof(ASTNode));
  strcpy(newNode->data, data);
  newNode->left = NULL;
  newNode->right = NULL;
  return newNode;
}
// Function to display the AST in preorder traversal
void printAST(ASTNode *root, int level) {
  if (root == NULL)
     return;
  // Indent to visualize the tree structure
  for (int i = 0; i < level; i++)
     printf(" ");
  printf("%s\n", root->data);
  printAST(root->left, level + 1);
  printAST(root->right, level + 1);
int main() {
  // Create nodes for the expression a + a * (b - c) + (b - c) * d
  ASTNode *root = createNode("+");
  // Left subtree of root: a + a * (b - c)
  root->left = createNode("+");
  root->left->left = createNode("a");
  root->left->right = createNode("*");
```

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root->left->right->left = createNode("a");
  root->left->right->right = createNode("-");
  root->left->right->left = createNode("b");
  root->left->right->right = createNode("c");
  // Right subtree of root: (b - c) * d
  root->right = createNode("*");
  root->right->left = createNode("-");
  root->right->left->left = createNode("b");
  root->right->left->right = createNode("c");
  root->right->right = createNode("d");
  // Print the AST
  printf("Abstract Syntax Tree (AST):\n");
  printAST(root, 0);
  return 0;
Output:
[chiragsharma@192 Lab 9 % ./task1
Abstract Syntax Tree (AST):
             а
                   а
                         b
                   b
                   С
Code 2:
// Implement SR Parsing
// E -> E + E
// E->E*E
// E->(E)
// E->id
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
// Global Variables
int z = 0, i = 0, j = 0, c = 0;
```

```
char a[20], ac[20], stk[20], act[10];
// Function to check for reductions
void check() {
  strcpy(ac, "REDUCE TO E -> ");
  // Checking for reduction rules
  for (z = 0; z < c; z++) {
     // Checking for E -> id
     if (stk[z] == 'i' && stk[z+1] == 'd') {
       printf("%sid\n", ac);
       stk[z] = 'E';
       stk[z+1] = '\0';
       printf("\n$%s\t%s$\t", stk, a);
       break;
     }
  }
  for (z = 0; z < c - 2; z++) {
     // Checking for E \rightarrow E + E
     if (stk[z] == 'E' \&\& stk[z+1] == '+' \&\& stk[z+2] == 'E') {
       printf("%sE+E\n", ac);
       stk[z] = 'E';
       stk[z+1] = '\0';
       stk[z+2] = '\0';
       printf("\n$%s\t%s$\t", stk, a);
       i = 2;
       break;
     }
     // Checking for E \rightarrow E * E
     if \, (stk[z] == 'E' \, \&\& \, stk[z+1] == '*' \, \&\& \, stk[z+2] == 'E') \; \{
       printf("%sE*E\n", ac);
       stk[z] = 'E';
```

```
stk[z+1] = '\0';
       stk[z+2] = '\0';
       printf("\n$%s\t%s$\t", stk, a);
       i = 2;
       break;
   }
  for (z = 0; z < c - 2; z++)
     // Checking for E \rightarrow (E)
     if (stk[z] == '(' \&\& stk[z + 1] == 'E' \&\& stk[z + 2] == ')') {
       printf("\%s(E)\n", ac);
       stk[z] = 'E';
       stk[z+1] = '\0';
       stk[z+2] = '\0';
       printf("\n$%s\t%s\\t", stk, a);
       i = 2;
       break;
  return;
// Main Function
int main() {
  printf("GRAMMAR is -\nE -> E + E\nE -> E * E\nE -> ( E )\nE -> id\n");
  strcpy(a, "id+id*id");
  c = strlen(a);
  strcpy(act, "SHIFT");
  printf("\nstack \t input \t action\n");
  printf("\n\\t%s\\t", a);
```

}

```
// Parsing loop
  for (i = 0; j < c; i++, j++) {
    // Perform SHIFT operation
    printf("%s\n", act);
    stk[i] = a[j];
    stk[i+1] = '\0';
    a[j] = ' ';
    printf("$%s\t%s$\t", stk, a);
    // Check for reductions
    check();
  check();
  if(stk[0] == 'E' && stk[1] == '\0') {
    printf("ACCEPT\n");
  } else {
    printf("REJECT\n");
}
Output:
GRAMMAR is -
E -> E + E
E -> E * E
E -> ( E )
E -> id
stack
           input
                    action
$
         id+id*id$
                            SHIFT
$i
           d+id*id$
                            SHIFT
                           REDUCE TO E -> id
            +id*id$
$id
$E
           +id*id$
                            SHIFT
$E
             id*id$
                            SHIFT
              d*id$
                            SHIFT
$E
               *id$
                           REDUCE TO E -> id
$E
$E
               *id$
                            SHIFT
                id$
                           SHIFT
$E
$E
                 d$
                            SHIFT
                            REDUCE TO E -> id
$E
                  $
$E
                   $
                            ACCEPT
```