

Pokemon Gantt Chart v2

* = an automatically calculated cell

	TASK NAME	START DATE	DAY OF MONTH*	END DATE	DURATION* (WORK DAYS)	DAYS COMPLETE*	DAYS REMAINING*	TEAM MEMBER	PERCENT COMPLETE
	Create the Client class	3/16	16	3/31	15	0	15	David	0
	Create User Database	3/16	16	3/31	15	0	15	David	
	Create the Pokemon class and database	3/16	16	3/27	11	0	11	Kenny	0
	Create the Grid class	3/16	16	3/21	5	5	0	Joe	0
	Create Encounters class	3/30	30	4/6	7	0	7	Joe	
	Create NPC class	3/31	31	4/15	15	0	15	David	0
	Create Pokedex & Poketeam classes	3/31	31	4/15	15	0	15	Kenny	0
	Create Bag & Items class	3/31	31	4/15	15	0	15	Joe	
	Create the Game Interface/working Gui	3/31	31	4/15	15	0	15	Joe	0
	Create Store class	3/31	31	4/15	15	0	15	David	
	Implement Encounter Interface/GUI	3/31	31	4/15	15	0	15	David	0
	First client-server interaction test	3/26	26	4/3	8	0	8	Joe	0
	Implement client-server calls	3/26	26	4/3	8	0	8	David	0
	Testing for class created	4/13	13	5/8	25	0	25	All	0
	Improve encounter interface	4/20	20	4/24	4	0	4	David	0
	Add multiple users feature	4/20	20	5/1	11	0	11	Joe	0
	Polish game and finishing touches	4/26	26	5/8	12	0	12	Joe	0