How many bytes in TCP header? its different fields? how are values set? verify in wireshark.

Answer:

The TCP (Transmission Control Protocol) header is typically 20 bytes long, but it can be longer if options are used. The standard fields in a TCP header are as follows:

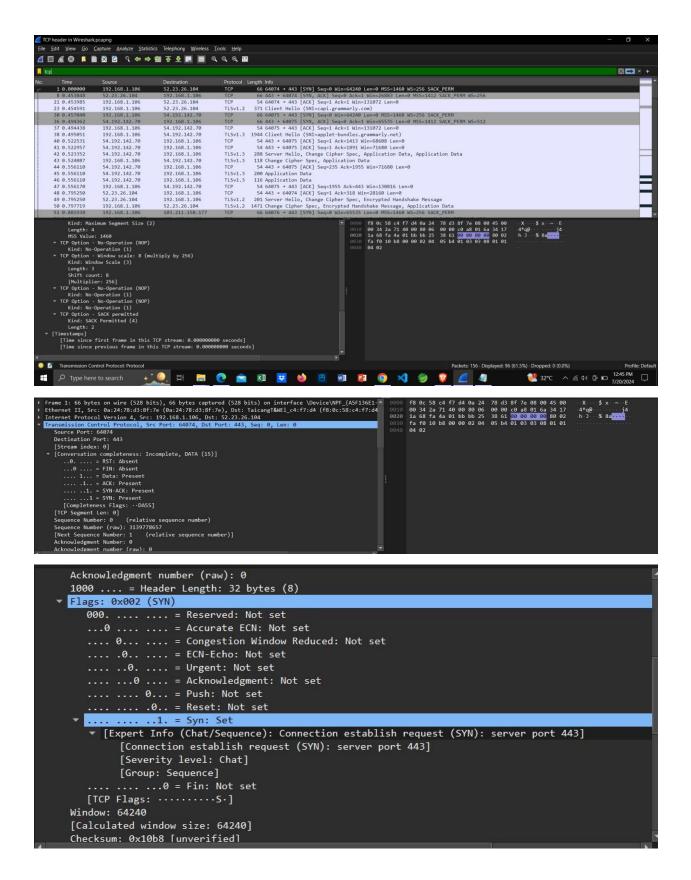
- 1. **Source Port** (**16 bits**): Identifies the sending port.
- 2. **Destination Port** (16 bits): Identifies the receiving port.
- 3. **Sequence Number (32 bits)**: Used for data ordering.
- 4. Acknowledgment Number (32 bits): Indicates the next expected byte.
- 5. Data Offset (4 bits): Specifies the size of the TCP header.
- 6. **Reserved (3 bits)**: Reserved for future use and should be set to zero.
- 7. **Flags** (**9 bits**): Control flags (NS, CWR, ECE, URG, ACK, PSH, RST, SYN, FIN).
- 8. Window Size (16 bits): Specifies the size of the sender's receive window.
- 9. **Checksum** (16 bits): Used for error-checking the header and data.
- 10. **Urgent Pointer (16 bits)**: Indicates the end of urgent data.
- 11. **Options (variable length)**: Optional settings for TCP.

Values Setting:

• **Source and Destination Port**: Set by the sending and receiving applications, respectively.

- **Sequence and Acknowledgment Numbers**: Used to ensure data is delivered in order and without duplicates.
- Data Offset: Indicates where the data begins in the TCP segment.
- **Flags**: Set based on the required control information (e.g., SYN for connection establishment).
- Window Size: Determines how much data can be sent before an acknowledgment is received.
- Checksum: Calculated by the sender and verified by the receiver.
- **Urgent Pointer**: Used if the URG flag is set.
- Options: Used for various extensions (e.g., Maximum Segment Size, Window Scaling).

I started Wireshark and captured packets on my network interface and found following results:



```
Window: 64240
  [Calculated window size: 64240]
  Checksum: 0x10b8 [unverified]
  [Checksum Status: Unverified]
  Urgent Pointer: 0

    Options: (12 bytes), Maximum segment size, No-Operation (NOP), Window scale, No-Operation (NOP), No

   TCP Option - Maximum segment size: 1460 bytes
       Kind: Maximum Segment Size (2)
       Length: 4
       MSS Value: 1460
  ▼ TCP Option - No-Operation (NOP)
       Kind: No-Operation (1)
  ▼ TCP Option - Window scale: 8 (multiply by 256)
       Kind: Window Scale (3)
       Length: 3
       Shift count: 8
       [Multiplier: 256]
  ▼ TCP Option - No-Operation (NOP)
       Kind: No-Operation (1)
  ▼ TCP Option - No-Operation (NOP)
      Kind: No-Operation (1)
        Kind: Maximum Segment Size (2)
        Length: 4
        MSS Value: 1460
   ▼ TCP Option - No-Operation (NOP)
        Kind: No-Operation (1)
   ▼ TCP Option - Window scale: 8 (multiply by 256)
        Kind: Window Scale (3)
        Length: 3
        Shift count: 8
        [Multiplier: 256]
   ▼ TCP Option - No-Operation (NOP)
        Kind: No-Operation (1)
   ▼ TCP Option - No-Operation (NOP)
        Kind: No-Operation (1)
   ▼ TCP Option - SACK permitted
        Kind: SACK Permitted (4)
        Length: 2
▼ [Timestamps]
     [Time since first frame in this TCP stream: 0.000000000 seconds]
     [Time since previous frame in this TCP stream: 0.0000000000 seconds]
```