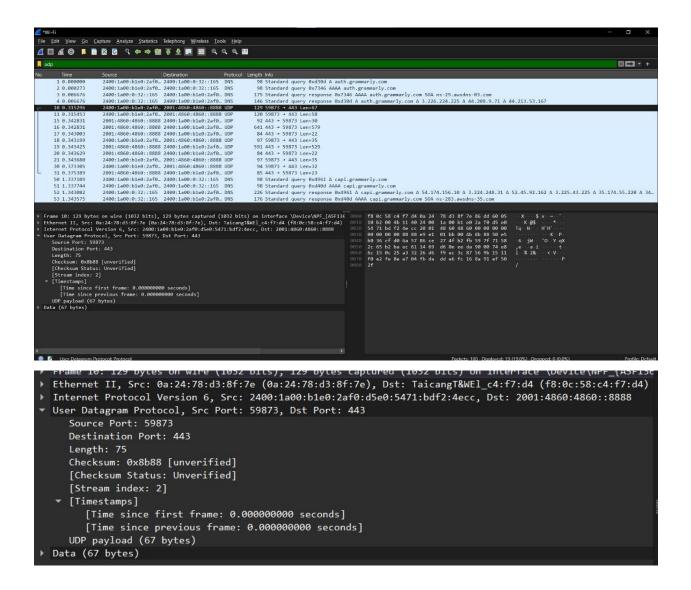
## **UDP Header Details**

The UDP header is a simple, fixed-size header of 8 bytes. The header includes the following fields:

- 1. **Source Port** (**16 bits / 2 bytes**): Identifies the port number of the source. The range is from 0 to 65535.
- 2. **Destination Port (16 bits / 2 bytes)**: Identifies the port number of the destination. The range is from 0 to 65535.
- 3. **Length** (16 bits / 2 bytes): Specifies the total length of the UDP packet, including the header and data.
- 4. Checksum (16 bits / 2 bytes): Used for error-checking the header and data.

### **How Field Values Are Set**

- **Source Port**: Set by the sending application to identify the sending application's port.
- **Destination Port**: Set by the sending application to identify the receiving application's port.
- **Length**: Calculated as the sum of the UDP header length (8 bytes) and the length of the data payload.
- **Checksum**: Calculated by the sender to ensure data integrity. The receiver verifies this checksum to detect errors.



# In the packet selected above following are the information about the UDP headers.

• **Source Port**: 59873

This is the source port used by the sender.

• **Destination Port**: 443

o This is the destination port used by the receiver.

• **Length**: 75 bytes

- The length of the UDP datagram, including the header and payload, is
  75 bytes.
- **Checksum**: 0x8b88 [unverified]
  - This is the checksum value for error-checking in the UDP datagram.
    The [unverified] status indicates that the checksum was not verified by the analysis tool.
- **UDP Payload Length**: 67 bytes
  - o The length of the UDP payload is 67 bytes.
- Data: 67 bytes
  - o This is the actual data carried by the UDP packet.

### **Timestamps**

- Time since first frame: 0.000000000 seconds
  - o The time elapsed since the first frame was captured in this session.
- Time since previous frame: 0.000000000 seconds
  - The time elapsed since the previous frame was captured (indicating this is the next packet in sequence with no delay).

#### **Stream Index**

- Stream index: 2
  - o It refers to the identifier given to the stream of packets. This packet has index 2, which means this is the second packet in the stream.