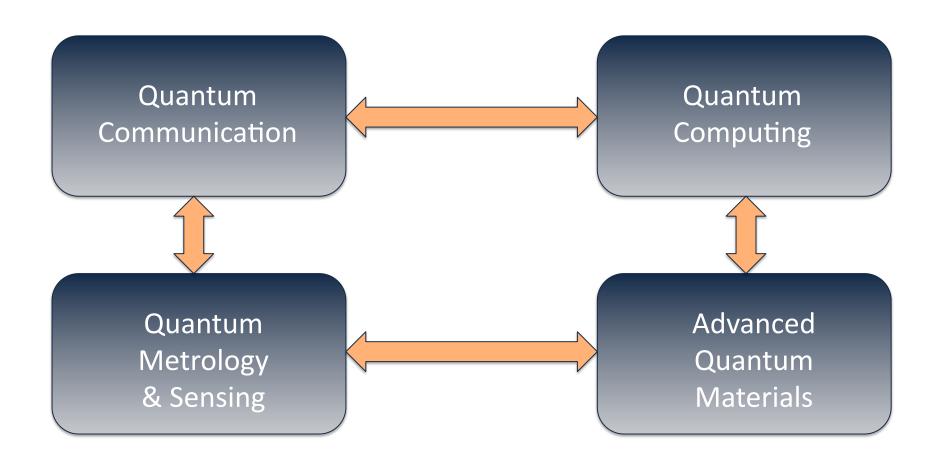
# **Quantum Bits**



Transmon qubits produce microwave photons that could be converted to telecommunication photons for transmission and coupling

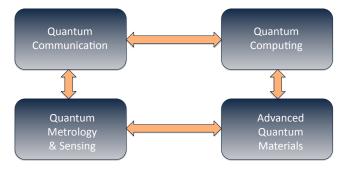
SC qubit platforms useful for quantum processing and error correction

Superconducting detectors already offer quantum-limited sensitivity

Improvements possible by incorporating entanglement and squeezed-state techniques

Novel sensors incorporating SQUIDs may be important in dark matter searches for axions and WIMPS

#### **Role of superconductivity**



SC devices are leading platforms for qubits technologies

Conventional qubits: non-linearity of the Josephson inductance

Topological qubits: Majorana fermions nucleated in hybrid SC-topological

All: protection from dephasing by energy gap, intrinisic high-frequency scale that enables quantum phenomena, and low temperature operation

Advanced materials and fabrication techniques are path to reduce dephasing

Topological materials to support Majorana fermions states

Topological materials are promising for computer interconnects

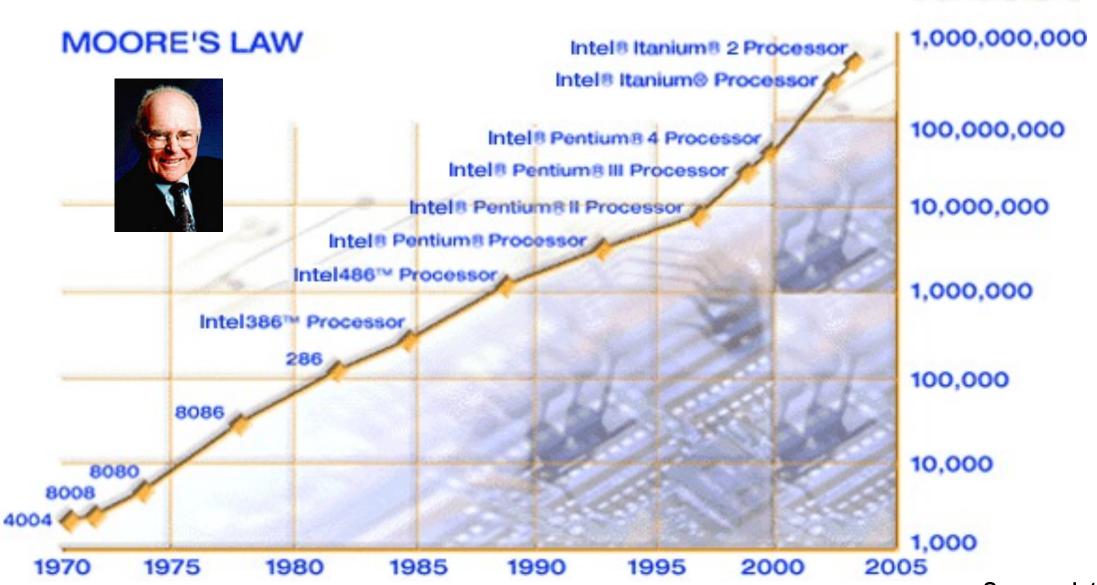
## **Primary drivers for Quantum information Science**

1. Quantum computing ---- beyond Moore's Law

2. Secure data communications --- encryption codes

3. Exciting science enabled by quantum computing

# Moore's Law



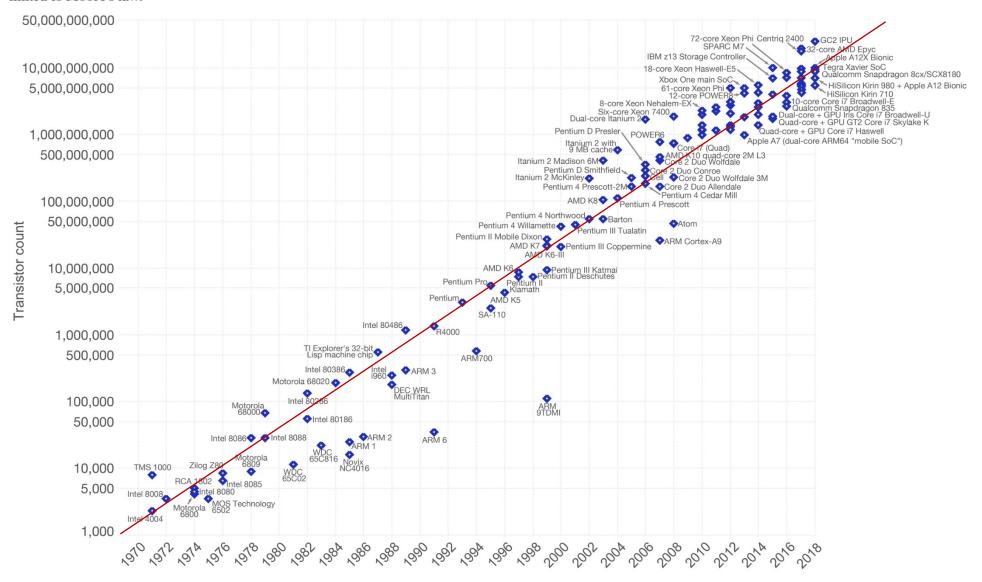
Source: Intel

transistors

#### Moore's Law – The number of transistors on integrated circuit chips (1971-2018)



Moore's law describes the empirical regularity that the number of transistors on integrated circuits doubles approximately every two years. This advancement is important as other aspects of technological progress – such as processing speed or the price of electronic products – are linked to Moore's law.



## Classic vs. Quantum Logic

CLASSICAL LOGIC: two distinct states "bit"

0 or 1

can do all operations from NOT and exclusive-OR gates

Single-bit operation

Two-bit operation

perform series of operations on bits to get final answer

QUANTUM LOGIC: superposition of two quantum levels

"qubit" = quantum bit

$$\Psi = a|0\rangle + b|1\rangle$$

can do all operations from single-qubit and controlled-NOT functions

unitary transformations (e.g. rotations)

Two-qubit operation

"Entangle" qubits and allow quantum evolution to "project out" answer

## Key to quantum computation = entanglement

**qubit** = quantum two-level system  $|0\rangle$  and  $|1\rangle$ 

Superposition: 
$$\Psi = a | 0 \rangle + b | 1 \rangle$$

$$E_0$$

$$E_0$$

$$0$$

$$1$$

$$1$$

$$1$$

Entanglement: interference of two qubits 
$$\Psi = A|00\rangle + B|01\rangle + C|10\rangle + D|11\rangle$$

Performing logic operations with entangled states allows the quantum evolution to sample multiple states ... effectively massive parallel computation

Quantum mechanically, a register of N entangled qubits can store 2<sup>N</sup> states in superposition:

e.g. A 300-qubit register can simultaneously store  $2^{300} \sim 10^{90}$  numbers 2037035976334486086268445688409378161051468393665936250636140449354381299763336706183397376 This is more than the total number of particles in the Universe!

(Google SC quantum computer has 57 qubits = only 144,115,188,075,855,872 states)

Some problems benefit from this exponential scaling, enabling solutions of otherwise insoluble problems.

## Classical vs. Quantum logic --- gates and algorithms (cont'd)

Because the bits are different, the logic operations are different also

#### **CLASSICAL LOGIC**

Classic logic gates operate on discrete binary bits --- there are 7 types of logic gates:

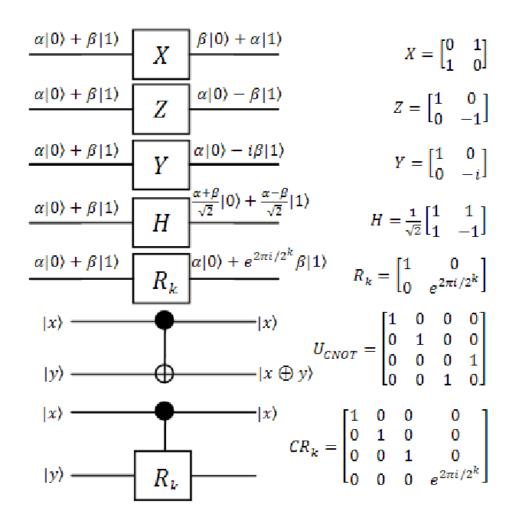
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Alg. Expr.			AB		$\overline{AB}$		A + B		$\overline{A+B}$		$A \oplus B$		$\overline{A \oplus B}$							
Symbol	<u>A</u>	>> <u>×</u>	A B	$\supset$	<u>x</u>	I		)o—	=		<b>—</b>	_		<b>&gt;</b> -	=		>-			<b>&gt;</b> -
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Table	0	1	0	0	0	0	0	1	0	0	0	0	0	1	0	0	0	0	0	
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			1	1	1	1	1	0	1	1	1	1	1	0	1	1	0	1	1	

Classical algorithms consist of sequences of these logic operations, sometimes performed in parallel in large computers

## Classical vs. Quantum logic --- gates and algorithms (cont'd)

#### **QUANTUM LOGIC**

Quantum logic gates operate on single qubits and pairs of qubits



Gate name	# Qubits	Circuit Symbol	Unitary Matrix	Description
Hadamard	1	-H-	$\frac{1}{\sqrt{2}}\begin{bmatrix}1 & 1\\1 & -1\end{bmatrix}$	Transforms a basis state into an even superposition of the two basis states.
Т	1	-T-	$\left[ egin{smallmatrix} 1 & 0 \ 0 & e^{i\pi/4} \end{smallmatrix}  ight]$	Adds a relative phase shift of $\pi/4$ between contributing basis states. Sometimes called a $\pi/8$ gate, because diagonal elements can be written as $e^{-i\pi/8}$ and $e^{i\pi/8}$ .
CNOT	2	<b>+</b>	$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$	Controlled-not; reversible analogue to classical XOR gate. The input connected to the solid dot is passed through to make the operation reversible.
Toffoli (CCNOT)	3	+	$ \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \end{bmatrix} $	Controlled-controlled-not; a three-qubit gate that switches the third bit for states where the first two bits are 1 (that is, switches  110⟩ to  111⟩ and vice versa).
Pauli-Z	1	- z -	$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$	Adds a relative phase shift of $\pi$ between contributing basis states. Maps $ 0\rangle$ to itself and $ 1\rangle$ to $- 1\rangle$ . Sometimes called a "phase flip."
Z-Rotation	1	$ R_z(\theta)$ $-$	$\begin{bmatrix} e^{-i\theta/2} & 0 \\ 0 & e^{i\theta/2} \end{bmatrix}$	Adds a relative phase shift of (or rotates state vector about z-axis by) $\theta$ .
NOT	1	$\oplus$	$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$	Analogous to classical NOT gate; switches $ 0\rangle$ to $ 1\rangle$ and vice versa.

## Classical vs. Quantum logic --- gates and algorithms (cont'd)

A few other important differences:

1. Quantum gates are reversible --- classical gates are not.

That means that the input data is destroyed in the classical operations but is retained in the quantum system

2. Classical gates (if they work) give an exact result --- quantum gates give superpositions of states which are characterized by probabilities

That means (1) that you need "high-fidelity" readouts of the state that can distinguish which state the system is in after an operation, and (2) even with perfect fidelity that you need to work with ensembles and do enough measurements to get the final state

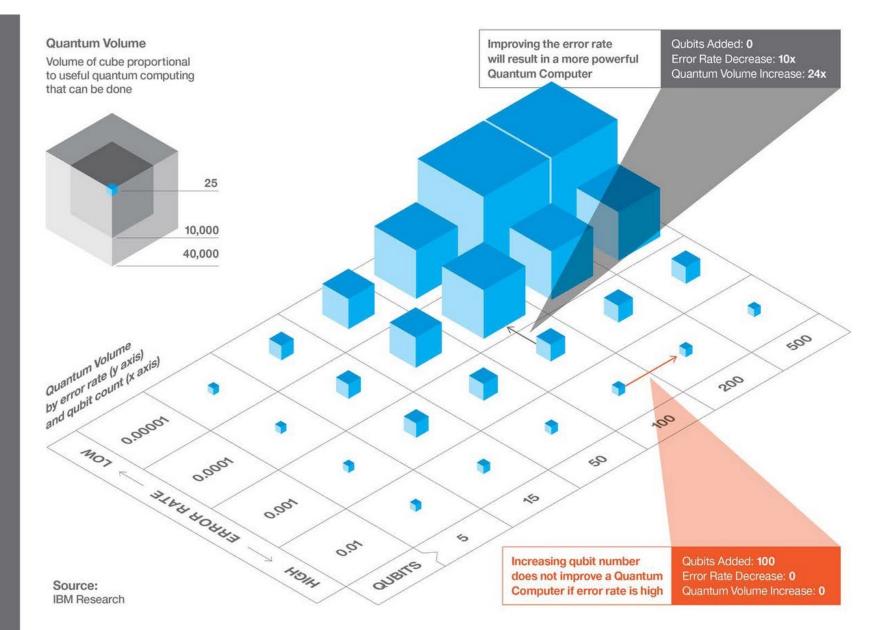
3. You need to implement "error-correcting codes" to mitigate accumulated measurements

That means that there is an "overhead cost", i.e. to make N functioning qubits, you may need many more physical qubits --- that overhead depends on the system but can be 10-1000 times\*

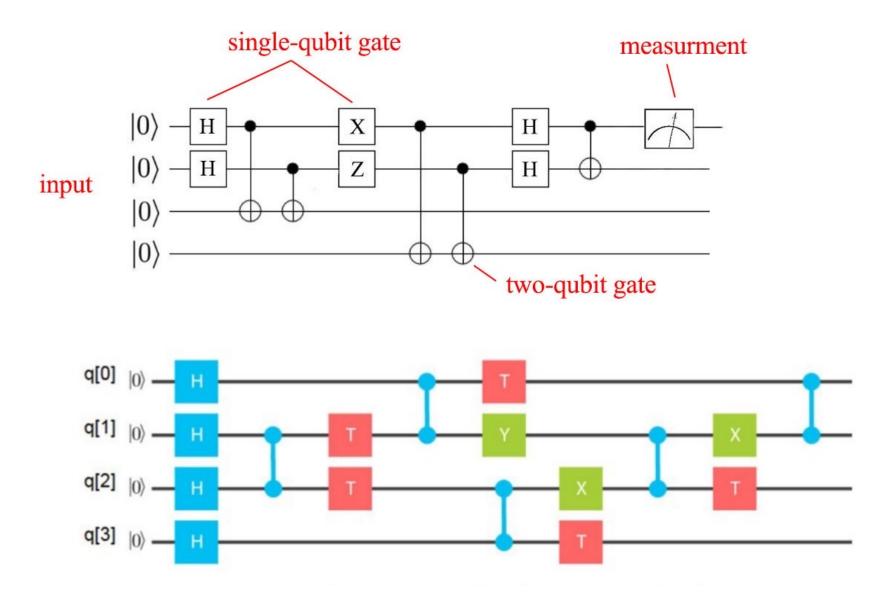
\* This is one of prime motivations of topologically-protected qubit platforms since it is proposed that these give error-free operations that will eliminate the need for error-corrections (that is only partially true)

#### A Quantum Computer's power depends on more than just adding qubits

If we want to use quantum computers to solve real problems, they will need to explore a large space of quantum states. The number of qubits is important, but so is the error rate. In practical devices, the effective error rate depends on the accuracy of each operation, but also on how many operations it takes to solve a particular problem as well as how the processor performs these operations. Here we introduce a quantity called Quantum Volume which accounts for all of these things. Think of it as a representation of the problem space these machines can explore.



Quantum algorithms consist of sequences of these logic operations, followed by measurements of the resulting quantum states



## Requirements for quantum computation (DiVincenzo criteria)

#### 1. Scalable physical system of qubits

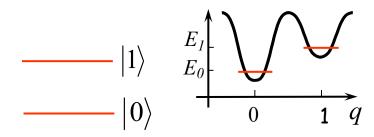
**qubit** = quantum two-level system 
$$|0\rangle$$
 and  $|1\rangle$ 

Superposition: 
$$\Psi = a | 0 \rangle + b | 1 \rangle$$

Two qubits --- entanglement:

$$\Psi = A|00\rangle + B|01\rangle + C|10\rangle + D|11\rangle$$

bit = classical two-level system 0 or 1



## 2. Ability to initialize qubits into a particular quantum state

initialization at the start of computation supply of qubits in low entropy state for quantum error correction

### 3. Universal set of quantum gates

<u>Classical computer</u> → all operations from NOT and exclusive-OR

Quantum computer → all operations from single qubit rotations and the two-qubit controlled-NOT

Quantum algorithm = sequence of unitary transformations  $U_j = e^{i H_j t \, / \, \hbar}$ 

#### 4. Qubit-specific measurement capability

Quantum measurement: 
$$\Psi=a\big|0\big>+b\big|1\big>$$
 probability of  $\big|0\big>=\big|a\big|^2$  probability of  $\big|1\big>=\big|b\big|^2=1-\big|a\big|^2$ 

Need to measure the state of each qubit without perturbing the state of the others

Ideal if the measurement does not destroy the quantum state of the measured qubit also  $\rightarrow$  non-demolition

Figure of merit = quantum efficiency (<100%)

#### 5. Long decoherence times

Effect of the environment → entangles system with the environment (bad) ... or, makes a measurement on the system

Decoherence time criterion is hard to define ... depends on specific system and type of measurement to be made, but must be:

"long enough that the uniquely quantum features of the computation have a chance to come into play"

System must maintain phase coherence during the execution of sequences of logic operations ( $\sim 10^4 - 10^5$ ), but <u>not</u> for the duration of the entire calculation

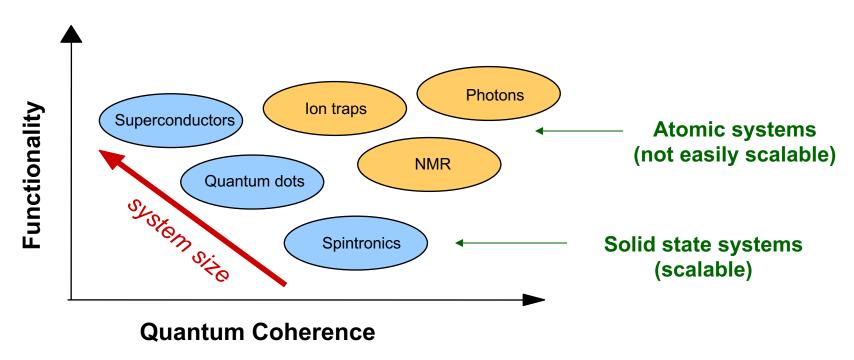
Quantum error correction (Shor, 1996)

#### Implications:

reduce internal dissipation of the system isolate system as much as possible from the environment

## QUBIT implementation

- 1. Must be able to entangle, manipulate, and readout quantum states Functionality
- 2. Must be able to isolate system from the environment Quantum coherence
- 3. Develop architecture that allows coupling of multiple qubits Scalability



## Comparison of qubit technologies

	Superconducting Superconductin									
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Alibaba/CAS		x								
Alpine Quantum Technologies			х							
Archer Exploration					х					
Atom Computing				X				7		
Bleximo		X						7		
CEA-Leti / Inac					X			į.		
Centre for Quantum Computation &					x	x				
Communication Technology					^	^				
Chalmers University of Technology		X						Х		
ColdQuanta				X						
Duke University			X			X				
D-Wave	X									
EeroQ				X						
Google	X	X								
Griffith Univ./Univ. Of Queensland						X				
Honeywell			X							
IBM		X								
ID Quantique						X				
Institut d'Optique				X						
Intel		X			X					
lonQ			Х							
IQM Finland		X								
Korea Institute of Science & Technology							X			
MDR	X	X								
Microsoft								X		
MIT Lincoln Lab	X	X	Х				X			
MIT/Univ. of Innsbruck			X							
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Nokia Bell Labs								Х		
Northrop Grumman	X									
NQIT			X							
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Oxford		X	X			х	X			
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Sandia National Laboratories	-		X	X	X			
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Simon Fraser University	-	-			X	.,		_
Sparrow Quantum	-	-				X		
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Universal Quantum	-	-	X					
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University of Bristol	-					X		
University of California Santa Barbara	-	X						Х
Joint Quantum Institute / University of Maryland			x					x
University. of Science & Technology of		x						
China (USTC)	-	-						
University of Basel	-	-			X			,
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