

Storage classes

1. Run the following Code and analyse the output.

```
/* storage class and scope */
#include <stdio.h>

void funct1(void);
void funct2(void);

/* external variable, scope is global to main(), funct1() and funct2(), extern
keyword is omitted here, coz just one file */
int globvar = 10;

int main()
{
    printf("\n***storage classes and scope***\n");
    /* external variable */
    globvar = 20;

    printf("\nVariable globvar, in main() = %d\n", globvar);
    funct1();
    printf("\nVariable globvar, in main() = %d\n", globvar);
    funct2();
    printf("\nVariable globvar, in main() = %d\n", globvar);
    return 0;
}

/* external variable, scope is global to funct1() and funct2() */
int globvar2 = 30;

void funct1(void)
{
    /* auto variable, scope local to funct1() and funct1() cannot access the external
    globvar */
    char globvar;

    /* local variable to funct1() */
    globvar = 'A';
    /* external variable */
    globvar2 = 40;

    printf("\nIn funct1(), globvar = %c and globvar2 = %d\n", globvar, globvar2);
}

void funct2(void)
{
```

```

    /* auto variable, scope local to funct2(), and funct2() cannot access the
    external globvar2 */
    double globvar2;
    /* external variable */
    globvar = 50;
    /* auto local variable to funct2() */
    globvar2 = 1.234;
    printf("\n\n funct2(), globvar = %d and globvar2 = %.4f\n", globvar, globvar2);
}

```

2.What is the output of the following code?

```

#include <stdio.h>
int i;      //By default it is extern variable
int main(){
    printf("%d",i);
    return 0;
}

```

3.A particular extern variable can be declared many times but we can initialize at only one time. For example:

```

extern int i; //Declaring the variable i.
int i=25;     //Initializing the variable.
extern int i; //Again declaring the variable i.
#include <stdio.h>
int main(){
    extern int i; //Again declaring the variable i.
    printf("%d",i);
    return 0;
}

```

Check what happens if we initialize *i* it more than once.

4. What is the output of the following code? Do the necessary changes to run the code.

```

#include <stdio.h>
extern int i;
int i=10;    //Initialization statement
i=25;        //Assignment statement
int main(){

```

```

    printf("%d",i);
    return 0;
}

```

5. Compile and execute above two file one.c and two.c at the same time:

//one.c

```

#include<conio.h>
int i=25; //By default extern variable
int j=5;  //By default extern variable
/**
Above two line is initialization of variable i and
j.
*/
void main(){
    clrscr();
    sum();
    getch();
}

```

//two.c

```

#include<stdio.h>
extern int i; //Declaration of variable i.
extern int j; //Declaration of variable j.
/**
Above two lines will search the initialization
statement of variable i and j either in two.c
(if initialized variable is static or extern)
or one.c (if initialized variable is extern)
*/
void sum(){
    int s;
    s=i+j;
    printf("%d",s);
}

```

6. Analyse the output of the following code:

```
#include <stdio.h>

static char c;
static int i;
static float f;
static char *str;
int main(){
    printf("%d %d %f %s",c,i,f,str);
    return 0;
}
```