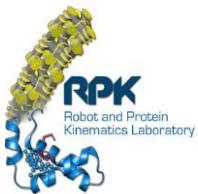


# New Probabilistic Approaches to the $AX = XB$ Hand-Eye Calibration without Correspondence

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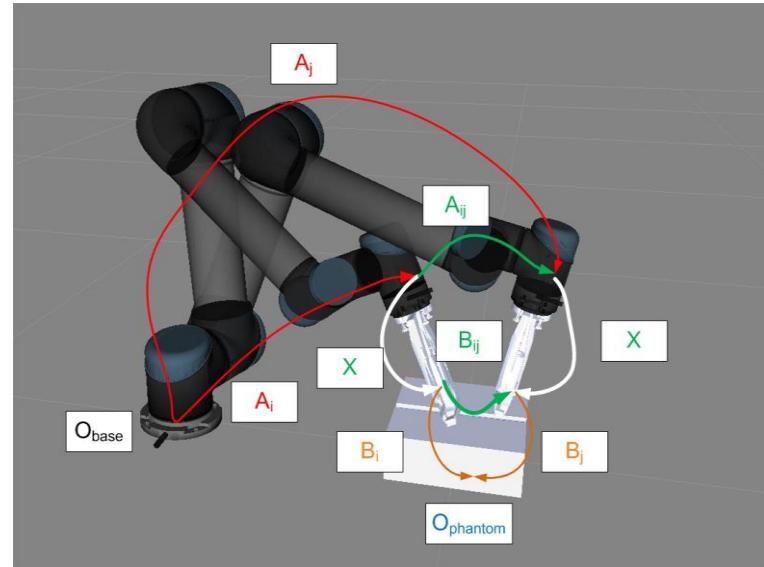
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# Problem of Interest

- Hand-eye (wrist-camera) calibration,  
Ultrasound probes,  
Aerial vehicle sensors
- At least two compatible measurements  
 $\{A_1, B_1\}$  and  $\{A_2, B_2\}$  are needed
- Most of the algorithms assume  
exact correspondence
- We propose new probabilistic methods  
that don't require a priori knowledge  
of correspondence



The  $AX = XB$  in a Ultrasound Sensor Calibration Setup



# Mathematical Background

$$\begin{aligned} A_i X &= X B_i \\ \downarrow & \\ (f_A * \delta_X)(H) &= (\delta_X * f_B)(H) \\ \downarrow & \end{aligned}$$

$$M_A X = X M_B$$

$$Ad(X^{-1}) \Sigma_A Ad^T(X^{-1}) = \Sigma_B$$

(1) Mean Equation

(2) Covariance Equation



# Integration + Convolution on SE(3)

## Integration

$$\int_{SE(3)} f(H)dH \doteq \int_{\mathbf{q} \in D} f(H(\mathbf{q}))|J(\mathbf{q})|d\mathbf{q}$$
$$J(\mathbf{q}) = \left[ \left( H^{-1} \frac{\partial H}{\partial q_1} \right)^\vee; \left( H^{-1} \frac{\partial H}{\partial q_2} \right)^\vee; \dots; \left( H^{-1} \frac{\partial H}{\partial q_6} \right)^\vee \right]$$

## Convolution

Given  $f_1, f_2 \in (L^1 \cap L^2)(SE(3))$

$$(f_1 * f_2)(H) \doteq \int_{SE(3)} f_1(K)f_2(K^{-1}H)dK$$



# The Mean on SE(3) Matters

Definition of mean  $M$  and covariance  $\Sigma$  on SE(3):

$$\int_{SE(3)} \frac{\log(M^{-1}H)f(H)dH}{\textcircled{1}} = \mathbb{O}$$

(3) Mean Def.

$$\Sigma = \int_{SE(3)} \log^\vee(M^{-1}H)[\log^\vee(M^{-1}H)]^T f(H)dH$$

(4) Covariance Def.

Assume  $\|M^{-1}H - \mathbb{I}\| \ll 1$ , then one can perform Taylor expansion on  $\textcircled{1}$

as  $\log(\mathbb{I} + X) = X - \frac{1}{2}X^2 + \frac{1}{3}X^3 - \dots$  where  $X = M^{-1}H$ .

Another two ways to approximate the mean can be defined by keeping the 1st order and 2nd order terms.



# How Computing the Mean on SE(3) Matters

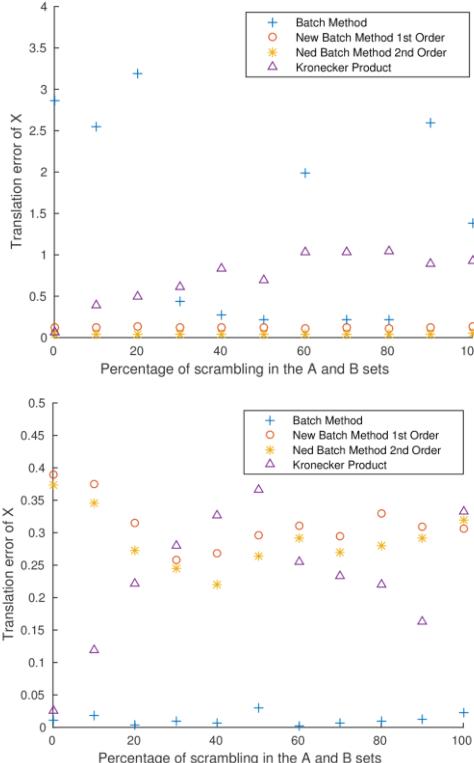
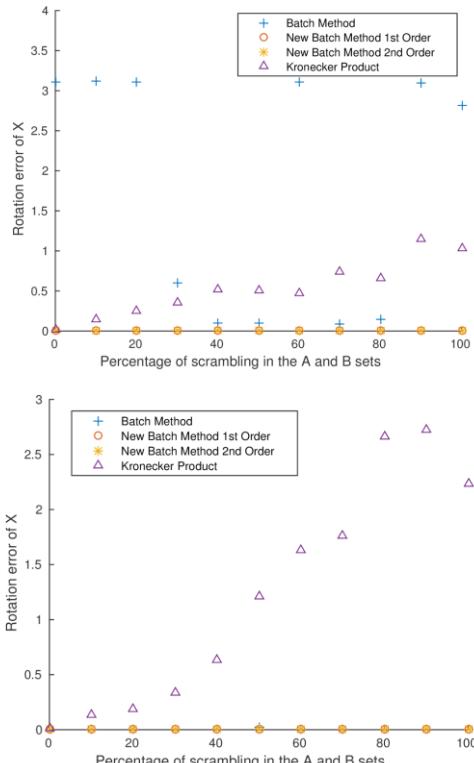
New approximations of  $M$  based on 1st and 2nd order approximation of the definition of mean

$$\int_{SE(3)} (M^{-1}H - )f(H)dH \approx \mathbb{O}. \quad \text{1st order based mean equation}$$

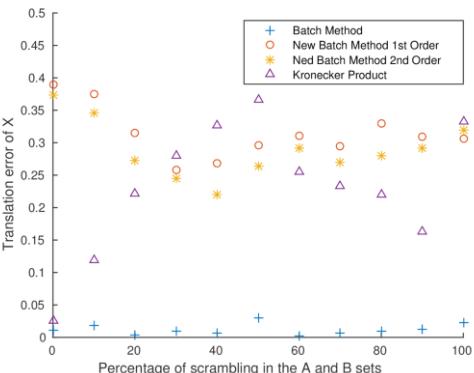
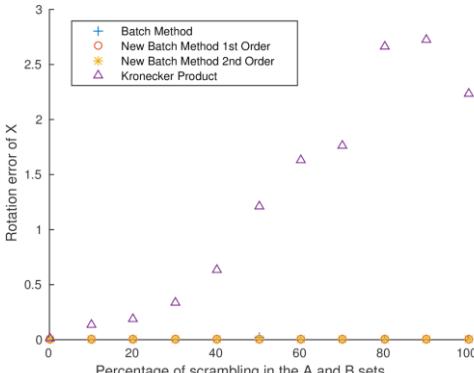
$$\int_{SE(3)} \left( 2H - \frac{1}{2}HM^{-1}H - \frac{3}{2}M \right) f(H)dH \approx \mathbb{O}. \quad \text{2nd order based mean equation}$$

Instead of just the approximations of the original mean equation, these two means turned out to be able to characterize certain distributions of the data clouds  $\{A\}$  and  $\{B\}$ , and give  $X$  close to the ground truth.

# Numerical Comparison



Data cloud with distribution 1



Data cloud with distribution 2

# Acknowledgements

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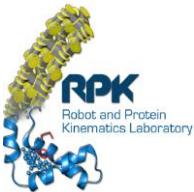
Thank you for listening

# Simultaneous Hand-Eye and Robot-World Calibration by Solving the AX=YB Problem without Correspondence

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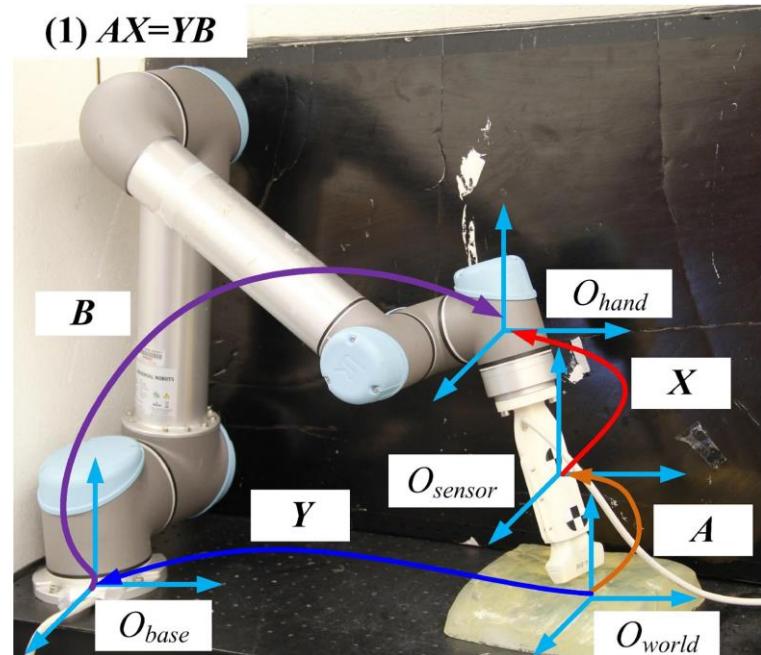
<sup>2</sup>Department of Mechanical Engineering, Johns Hopkins University, Baltimore, MD, USA



# Problem of Interest



- Hand-eye Robot-world calibration
- Most of the algorithms assume exact correspondence which is not always true
- We propose a probabilistic method that can recover the correspondence of shifted data streams and solve for X and Y on its own, and/or augment Other  $AX=YB$  solvers.



The  $AX = YB$  in a Ultrasound Sensor Calibration Setup



# Mathematical Formulation

$$A_i X = Y B_i$$



$$(f_A * \delta_X)(H) = (\delta_Y * f_B)(H)$$



$$M_A X = Y M_B$$

$$Ad(X^{-1}) \Sigma_A Ad^T(X^{-1}) = \Sigma_B$$

(1) Mean Equation

(2) Covariance Equation

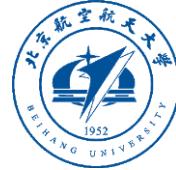


Candidates:  $X_k$  where  $k = 1, 2, 3, 4$  →

???



Can't get  $X$  as in  $AX=XB$  because the similarity transformation between  $A$  and  $B$  no longer exist in the  $AX=YB$  setting



# Screw representation of SE(3)

$$H = \begin{pmatrix} e^{\theta\hat{n}} & (I_3 - e^{\theta\hat{n}})p + dn \\ 0^T & 1 \end{pmatrix}$$

where  $\theta$  is the angle of rotation,  $d$  is the translation along the rotation axis,  $n$  is the unit vector representing the axis of rotation and  $p$  is the position of a point on the line relative to the origin of a space-fixed reference frame with  $p \cdot n = 0$ .



# Mathematical Formulation

However, given the candidates of  $X_k$ , we can design a method that can recover the correspondence between two shifted data streams  $\{A_i\}$  and  $\{B_j\}$ .

$$AX_k = X_k B^k \quad \text{where} \quad B^k = X_k^{-1} Y_k B$$

↓

$$\theta_{A_i} = \theta_{B_i^k}, d_{A_i} = d_{B_i^k}.$$

which come from the Euclidean-group invariants for  $AX=XB$  calibration. The invariants can be used to recover the correspondence between shifted data streams.



# Mathematical Formulation

However, given the candidates of  $X_k$ , we can design a method that can recover the correspondence between two shifted data streams  $\{A_i\}$  and  $\{B_j\}$ .

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which come from the Euclidean-group invariants for  $AX=XB$  calibration. The invariants can be used to recover the correspondence between shifted data streams.



# Mathematical Formulation

Given two sequences  $\{\theta_{A_i}\}$  and  $\{\theta_{B_j^k}\}$  corresponding to  $\{A_i\}$  and  $\{B_j^k\}$

$$\theta_{1,k} = \frac{(\theta_{A_i} - \mu_A)}{\sigma_A}, \theta_{2,k} = \frac{(\theta_{B_j^k} - \mu_{B^k})}{\sigma_{B^k}}$$

$$Corr(f, g) = f \star g = \mathcal{F}^{-1}[\mathcal{F}(f) \cdot \mathcal{F}^*(g)]$$

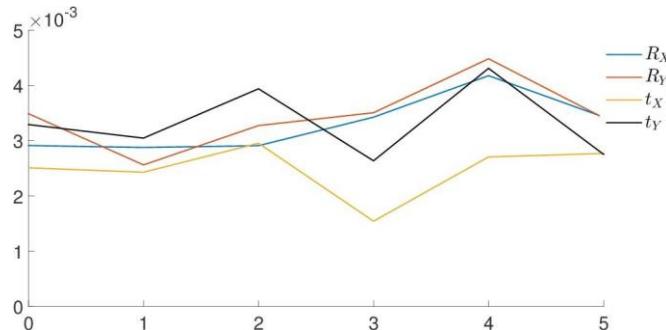
By further maximizing the correlation function  $\tau_{shift} = argmax_{index}(Corr(\theta_{1,k}, \theta_{2,k}))$ , one is able to recover the amount of shift between two data streams. The optimal  $(X, Y)$  pair can be picked out as follows.

$$(X, Y) = argmin_{(X_k, Y_k)} \frac{1}{n} \sum_{i=1}^n (\| \theta_{A_i} - \theta_{B_i^k} \| + \| d_{A_i} - d_{B_i^k} \|)$$

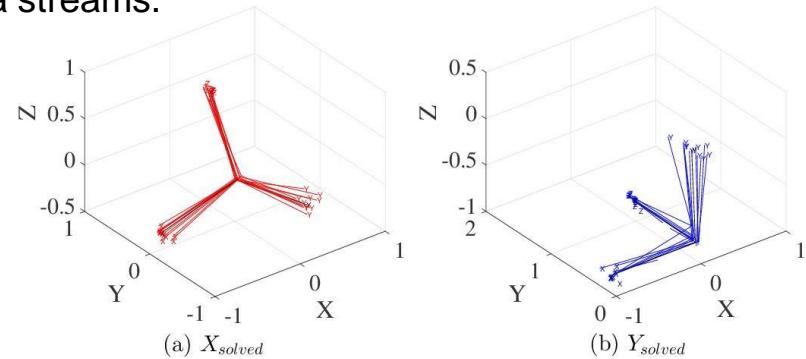
# Numerical Comparison



The probabilistic method dealing with shifted data streams.



The translational and rotational errors versus the shift between data streams  $\{A_i\}$  and  $\{B_i\}$

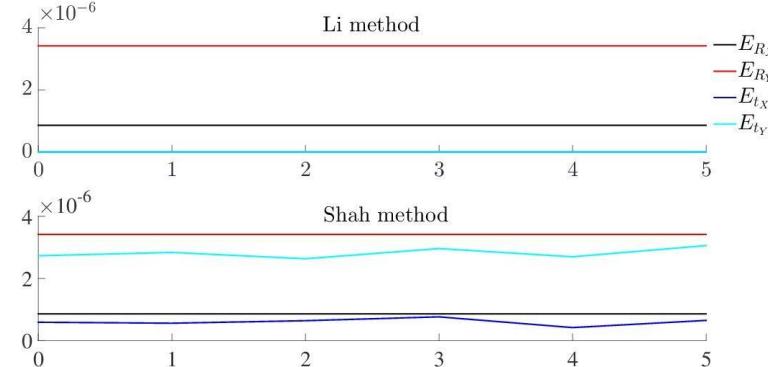
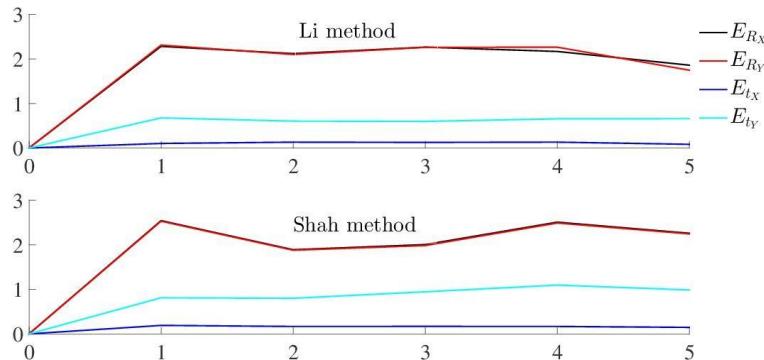


- (a) The solved X (in red) and the actual X (in black) for 10 simulation trials with covariance noise of 0.05 and shift of 2.  
(b) The solved X (in blue) and the actual Y (in black) for 10 simulation trials with covariance noise of 0.05 and shift of 2.

# Numerical Comparison



Li and Shah before and after correspondence recovery by our probabilistic approach



Orientation and translation errors of X and Y versus shift using Li's and Shah's methods without recovering correspondence

Orientation and translation errors of X and Y versus shift using Li's and Shah's methods after recovering correspondence

# Acknowledgements

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Thank you for listening