Curriculum Vitae

PERSONAL INFORMATION

Name	:	Chit Nay Min
DOB	:	30 March 2000
Telephone	:	06-4812-2697
Email	:	chitnaymin2580@gmail.com
LinkedIn	:	Chit Nay Min - Khrist
Portfolio Website	:	chitnaymin.github.io/portfolio/
GitHub	:	https://github.com/Chitnaymin

EDUCATION

Eastern Yangon University, Myanmar (2017 - Present)
- Final year, Myanmar

National Management Degree College (NMDC), Yangon, Myanmar (2016 - 2018)
- Diploma in Information Technology

Myanmar Management Institute (MMI) (2019)
- Professional Diploma in Leadership

Strategy First University (SFU) (2023)
- ICM Single Subject Diploma - Project Management

OTHER EDUCATIONS

- Certified in A+ & Networking
- Certified in Microsoft Visual Basic .Net
- Certified in Basic English at Yangon University of Foreign Languages
- Studied at Thorsam School of Creativity in Game Development

WORK EXPERIENCE

Position   **:**   **Assistant Project Manager** (June 2023 to Present)
Employer   :   ConceptX Co. Ltd.

- Managed Learning Management System, School Management System & CIS school website.
- Established project planning, created a project timeline, and planned team management.
- Project monitoring and reporting to stakeholder and created documentations.
- Managed development testing and post-released testing.

Current Project – LMS [https://class.conceptxmm.com/]

Position   **:**   **Computer Science Teacher** (June 2022 to Present)
Employer   :   ConceptX International School

- Worked as Computer Science Teacher (Secondary & International GCSE)
- Worked as class teacher and taught above 150 students.
- Designed lesson plans for each level and used python, html, CSS & C#.
- Created the project-based assignments and exam questions.

Position   **:**   **Game Developer** (October 2021 to April 2022)
Employer   :   Lastoenjoy Co. Ltd.

- Worked as Technical Developer (project based)
- Developed app with Unity engine and designed the application UI components
- Developed app using APIs (backend protocols) & Firebase Realtime Database
- Developed authentication with phone number using Firebase
- Developed app with localization (language changing function)

Position   **:**   **Junior Developer** (October 2019 to March 2021)
Employer   :   Game Factory

- Developed games with Unity engine and Cocos Creator
- Designed the application UI components
- Developed Android/IOS games
- Developed social media login with Firebase

Finish Project – Farm Game
[https://play.google.com/store/apps/details?id=com.GameFactory.FarmGame08]
In this project, I did the whole achievement system, shop system and some data management.

Position : **Junior Unity Developer** (August 2018 to September 2019)
Employer : 360ed Co. Ltd.

- Developed app with Unity engine and Vuforia Augmented Reality
- Designed application UI components(main screen UI, AR UI)
- Developed Android Platform app

Position : **Junior 3D Designer** (July 2018 to October 2018)

- Drew vector Images with Adobe Illustrator
- Designed 3D objects (e.g. pool, clock, vegetables etc.…)
- Created 2D textures for 3D objects & Unwarping, UV Map

TECHNICAL SKILLS

- Experienced In Augmented Reality App Developing
- Experienced In C# .Net, Python, Java Script, Java, HTML
- Experienced In Game Development
- Designing Wire Frame
- Experienced In Autodesk(3D designing)
- Experienced In Adobe Illustrator, Photoshop
- Experienced In App UI Developing
- Experienced In Cocos Creator
- Experienced In Firebase
- Experienced In SQL Database & NoSQL Database
- Advanced In Unity Engine

WORK RELATED SKILLS

- Strong team player with project management skills
- Comfortable with software development processes
- Able to work under pressure
- Able to perform in multi-task