

Assignment

June 7, 2023

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[1]: import numpy as np
import math
import csv
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[2]: def read_data(filename):
    with open(filename, 'r') as csvfile:
        datareader = csv.reader(csvfile, delimiter=',')
        headers = next(datareader)
        metadata = []
        traindata = []
        for name in headers:
            metadata.append(name)
        for row in datareader:
            traindata.append(row)

    return (metadata, traindata)
```

```
[3]: class Node:
    def __init__(self, attribute):
        self.attribute = attribute
        self.children = []
        self.answer = ""

    def __str__(self):
        return self.attribute
```

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[4]: def subtables(data, col, delete):
    dict = {}
    items = np.unique(data[:, col])
    count = np.zeros((items.shape[0], 1), dtype=np.int32)

    for x in range(items.shape[0]):
        for y in range(data.shape[0]):
            if data[y, col] == items[x]:
                count[x] += 1

    for x in range(items.shape[0]):
```

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dict[items[x]] = np.empty((int(count[x]), data.shape[1]), dtype="|S32")
pos = 0
for y in range(data.shape[0]):
    if data[y, col] == items[x]:
        dict[items[x]][pos] = data[y]
        pos += 1
if delete:
    dict[items[x]] = np.delete(dict[items[x]], col, 1)

return items, dict

```

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[5]: def entropy(S):
    items = np.unique(S)

    if items.size == 1:
        return 0

    counts = np.zeros((items.shape[0], 1))
    sums = 0

    for x in range(items.shape[0]):
        counts[x] = sum(S == items[x]) / (S.size * 1.0)

    for count in counts:
        sums += -1 * count * math.log(count, 2)
    return sums

```

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[6]: def gain_ratio(data, col):
    items, dict = subtables(data, col, delete=False)

    total_size = data.shape[0]
    entropies = np.zeros((items.shape[0], 1))
    intrinsic = np.zeros((items.shape[0], 1))

    for x in range(items.shape[0]):
        ratio = dict[items[x]].shape[0] / (total_size * 1.0)
        entropies[x] = ratio * entropy(dict[items[x]][:, -1])
        intrinsic[x] = ratio * math.log(ratio, 2)

    total_entropy = entropy(data[:, -1])
    iv = -1 * sum(intrinsic)

    for x in range(entropies.shape[0]):
        total_entropy -= entropies[x]

    return total_entropy / iv

```

```
[7]: def create_node(data, metadata):
    if (np.unique(data[:, -1])).shape[0] == 1:
        node = Node("")
        node.answer = np.unique(data[:, -1])[0]
        return node

    gains = np.zeros((data.shape[1] - 1, 1))

    for col in range(data.shape[1] - 1):
        gains[col] = gain_ratio(data, col)

    split = np.argmax(gains)

    node = Node(metadata[split])
    metadata = np.delete(metadata, split, 0)

    items, dict = subtables(data, split, delete=True)

    for x in range(items.shape[0]):
        child = create_node(dict[items[x]], metadata)
        node.children.append((items[x], child))

    return node
```

```
[8]: def empty(size):
    s = ""
    for x in range(size):
        s += "  "
    return s

def print_tree(node, level):
    if node.answer != "":
        print(empty(level), node.answer)
        return
    print(empty(level), node.attribute)
    for value, n in node.children:
        print(empty(level + 1), value)
        print_tree(n, level + 2)
```

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[10]: metadata, traindata = read_data("PlayTennis.csv")
data = np.array(traindata)
node = create_node(data, metadata)
print_tree(node, 0)
```

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Outlook
  Overcast
    b'Yes'
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```
Rain
  Wind
    b'Strong'
    b'No'
    b'Weak'
    b'Yes'
Sunny
  Humidity
    b'High'
    b'No'
    b'Normal'
    b'Yes'
```

[]: