# Zombie Wars

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# Our Aim

Develop a captivating multiplayer zombie-themed game using Pygame to explore game development.

- Learned about pygame
- Done with the setup of camera, player,made it moving

- Background made on tiles
- Integrating the background
- Graphics done

# Our Progress

- Player animation done
- Work on weapons done

# Next Steps

- working on UI
- Magic setup
- Enemy creation

# End

Thankyou!