# **Updates in parser code:**

```
    t2parser.y

      %{
  1
  2
           /*definitions*/
  3
           #include <stdio.h>
  4
           #include<string.h>
  5
           #include<stdlib.h>
  6
           #include<ctype.h>
  7
           #include <limits.h>
  8
           // #include"lex.yy.c" // this is creating multiple definitions
  9
 10
           // Declaration of tree
 11
           struct node {
 12
               int num children;
                                        // Number of children
 13
               struct node **children; // Array of pointers to child nodes
 14
               char *token;
                                       // Token associated with the node
 15
           };
 16
 17
           struct node *head;
           struct node* mknode(int num_children, struct node **children, char *token);
 18
 19
           void printtree(struct node* tree);
 20
           void printInorder(struct node *tree);
 21
           void add(char);
 22
           void insert_type();
 23
           int search(char *);
 24
 25
           void check declaration(char *);
 26
           void check_return_type(char *);
 27
           int check_types(char *, char *);
 28
           char *get_type(char *);
 29
 30
           struct dataType {
 31
              char * id_name;
 32
               char * data_type;
 33
               char * type;
 34
               int line no;
 35
               int thisscope;
 36
               int num params;
 37
           } symbol_table[40];
 38
 39
           int count=0;
 40
           int q;
 41
           char type[10];
 42
           extern int countn;
 43
           extern int scope;
 44
           int curr_num_params=0;
 45
           int curr_num_args=0;
```

```
99
      telugu identifier:
 100
         101
                         // only for functions being declared
 102
      telugu function name:
         TELUGU_IDENTIFIER {printf("parser saw teluguFuncNamex");
 103
 104
         $$.nd = mknode(NULL, NULL, $1.name);}
 105
      telugu_function_name_call: // only for functions being called
 106
 107
         TELUGU_IDENTIFIER {printf("parser saw teluguFuncNameCall");
         $$.nd = mknode(NULL, NULL, $1.name);}
 108
 109
 110
      telugu_identifier_declaring: // only for identifiers being declared
         TELUGU_IDENTIFIER { printf("saw varDeclareid");add('V');$$.nd = mknode(NULL, NULL, $1.name);}
 111
 112
 113
      telugu_imported_library: // only for identifiers being declared
 114
         TELUGU_IDENTIFIER { add('L');$$.nd = mknode(NULL, NULL, $1.name);}
 115
 116
      telugu print:
         TELUGU_PRINT {add('K');$$.nd = mknode(NULL, NULL, $1.name);}
 117
118
 119
      telugu int:
 120
         TELUGU_INT {$$.nd = mknode(NULL, NULL, $1.name);add('i');}
 121
      telugu_input: // cin>> , scanf()
 122
         TELUGU_INPUT {add('K');$$.nd = mknode(NULL, NULL, $1.name);}
 124
         TELUGU_FLOAT {add('f');$$.nd = mknode(NULL, NULL, $1.name);}
 125
 126
      telugu_import:
 127
         TELUGU_IMPORT {$$.nd = mknode(NULL, NULL, $1.name);}
 128
      telugu_constant:
         TELUGU_INT {$$.nd = mknode(NULL, NULL, $1.name);add('i');}
 129
 130
         | TELUGU_FLOAT {$$.nd = mknode(NULL, NULL, $1.name);add('f');}
          TELUGU_STRING {$$.nd = mknode(NULL, NULL, $1.name);add('s');}
 131
132
         | TELUGU_CHARACTER {$$.nd = mknode(NULL, NULL, $1.name);add('c');}
147 \vee telugu_datatype:
           TELUGU_DATATYPE {insert_type();$$.nd = mknode(NULL, NULL, $1.name);}
148
149
150 v telugu_if:
151
           TELUGU_IF {add('K');$$.nd = mknode(NULL, NULL, "if");}
152
153 ∨ telugu elif:
154
           TELUGU ELIF {add('K');$$.nd = mknode(NULL, NULL, "elif");}
155
156 ∨ telugu else:
157
           TELUGU ELSE {add('K');$$.nd = mknode(NULL, NULL, "else");}
158
159 ∨ telugu_while:
160
           TELUGU_WHILE {add('K');$$.nd = mknode(NULL, NULL, "while");}
161
162 ∨ telugu_string:
           TELUGU_STRING {add('s');$$.nd = mknode(NULL, NULL, $1.name);}
163
164
165 ∨ telugu_open_curly_bracket:
           TELUGU_OPEN_CURLY_BRACKET {$$.nd = mknode(NULL, NULL, $1.name);}
166
167
168 ∨ telugu_closed_curly_bracket:
           TELUGU_CLOSED_CURLY_BRACKET {$$.nd = mknode(NULL, NULL, $1.name);}
169
170
171 	imes telugu_open_square_bracket:
172
           TELUGU_OPEN_SQUARE_BRACKET {$$.nd = mknode(NULL, NULL, $1.name);}
173
174 v telugu closed square bracket:
175
           TELUGU_CLOSED_SQUARE_BRACKET {$$.nd = mknode(NULL, NULL, $1.name);}
176
177 v telugu_open_floor_bracket:
178
           TELUGU_OPEN_FLOOR_BRACKET {$$.nd = mknode(NULL, NULL, $1.name);scope++;} // increase scope for variables
179
```

```
180
      telugu_closed_floor_bracket:
181
           TELUGU_CLOSED_FLOOR_BRACKET {$$.nd = mknode(NULL, NULL, $1.name);
               //here we need to remove all the variables declared in this scope
182
183
               // change all of their scope to INT_MAX
184
                   int i;
                   for(i=count-1; i>=0; i--) {
185
186
                       if(symbol_table[i].thisscope == scope &&
187
                               strcmp(symbol_table[i].type, "Variable")==0) {
188
                           symbol_table[i].thisscope = INT_MAX;
189
                           printf("\nERASING %s from symbol table as its CURRENT SCOPE is FINISHED\n", symbol table[i].id name);
190
191
192
               scope--;
193
            // decrease scope for variables
194
195
      telugu punctuation comma:
196
          TELUGU_PUNCTUATION_COMMA {$$.nd = mknode(NULL, NULL, $1.name);}
197
198
      telugu_newline:
199
          TELUGU_NEWLINE {$$.nd = mknode(NULL, NULL, $1.name);}
200
201
      telugu finish:
202
          TELUGU_FINISH {$$.nd = mknode(NULL, NULL, $1.name);
203
               //strcpy(exp_type,exp_type_empty); //this is not working
204
           } // resetting exp_type string
205
206
      telugu_function:
207
          TELUGU_FUNCTION {add('K');$$.nd = mknode(NULL, NULL, $1.name);}
208
209
      telugu_return:
210
           TELUGU_RETURN {add('K');$$.nd = mknode(NULL, NULL, $1.name);}
211
212
      telugu character:
          TELUGU_CHARACTER {add('c');$$.nd = mknode(NULL, NULL, $1.name);}
213
284 ∨ exp:
            // empty not allowed
285
286 ~
           telugu int {
287 ~
                           if(strcmp(exp_type," ")==0) {
288
                               strcpy(exp_type, "sankhya");
289
290 \
                           else if(strcmp(exp_type, "theega")==0) {
291
                               sprintf(errors[sem_errors], "Line %d: operation among int and string in expression not allowed\n", countn+1);
292
                               sem_errors++;
293
294
                           printf("Parser found int\n");
295
                           int num_children = 1; // Number of children
                           struct node **children = (struct node **)malloc(num_children * sizeof(struct node *));
296
                           children[0] = $1.nd;
297
298
                           $$.nd = mknode(num_children, children, "INT");
299
300 V I
           telugu_float {
 301 V
                           if(strcmp(exp_type," ")==0) {
                               strcpy(exp_type, "thelu");
 302
 303
                           else if(strcmp(exp_type, "theega")==0) {
304
                               sprintf(errors[sem\_errors], "Line \%d: operation among float and string in expression not allowed \verb|\n"|, countn+1|; \\
 305
306
                               sem errors++;
307
308
                           printf("Parser found float\n");
 309
                           int num_children = 1; // Number of children
 310
                           struct node **children = (struct node **)malloc(num_children * sizeof(struct node *));
                           children[0] = $1.nd;
311
312
                           $$.nd = mknode(num children, children, "FLOAT");
313
314 V
           telugu_character {
315
                           printf("Parser found character\n");
316
                           int num_children = 1; // Number of children
317
                           struct node **children = (struct node **)malloc(num_children * sizeof(struct node *));
318
                           children[0] = $1.nd;
                           $$.nd = mknode(num_children, children, "CHAR");
319
320
 321 V
           telugu_string {
                           if(strcmp(exp_type," ")==0) {
322 V
                               strcpy(exp_type, "theega");
323
 324
 325
                           else if(strcmp(exp_type, "sankhya")==0 || strcmp(exp_type, "thelu")==0) {
                               sprintf(errors[sem_errors], "Line %d: operation among string and int/float in expression not allowed\n", countn+1);
```

```
sem_errors++;

sem_errors++;

printf("Parser found string\n");
int num_children = 1; // Number of children

struct node **children = (struct node **)malloc(num_children * sizeof(struct node *));

children[0] = $1.nd;

shad = mknode(num_children, children, "STRING");

sem_errors++;

printf("Parser found string\n");

int num_children = 1; // Number of children

struct node **)malloc(num_children * sizeof(struct node *));

children[0] = $1.nd;

shad = mknode(num_children, children, "STRING");

shad = mknode(num_children, children, children, "STRING");

shad = mknode(num_children, children, childre
```

# Updates in lexical analyser code:

```
extern int countn; // replaced new_line count
extern int scope=1; // starts from 1
```

```
642
      variable_declaration:
643
          telugu_datatype telugu_identifier_declaring telugu_assignment_operator exp {
644
             //add('V'); // this is taking ';' as a variable
645
             printf("Parser found datatypeId=exp\n");
646
             int num_children = 4; // Number of children
             struct node **children = (struct node **)malloc(num_children * sizeof(struct node *));
647
             children[0] = $1.nd;
648
649
             children[1] = $2.nd;
650
             children[2] = $3.nd;
651
             children[3] = $4.nd;
             $$.nd = mknode(num_children, children, "datatypeId=exp");
652
653
              if(strcmp($1.name , exp_type)){
                 sprintf(errors[sem_errors], "Line %d: Data type casting not allowed in declaration\n", countn);
654
655
                 sem_errors++;
656
657
681
      parameters repeat: // can be empty 0 or more occurences
682
          { $$.nd = mknode(NULL, NULL, "empty"); }
683
          parameters_repeat telugu_datatype telugu_identifier_declaring telugu_punctuation_comma {
684
               printf("Parser found paramRepDatatypeIdComma\n");
685
               curr_num_params++;
686
               int num_children = 4; // Number of children
               struct node **children = (struct node **)malloc(num_children * sizeof(struct node *));
687
688
               children[0] = $1.nd;
689
               children[1] = $2.nd;
690
               children[2] = $3.nd;
691
               children[3] = $4.nd;
692
               $$.nd = mknode(num_children, children, "paramRepDatatypeIdComma");
693
694
695
      parameters_line: // can be empty
696
           { $$.nd = mknode(NULL, NULL, "empty"); }
697
          parameters_repeat telugu_datatype telugu_identifier_declaring {
698
               printf("Parser found parameters_line\n");
699
               curr_num_params++;
700
               int num_children = 3; // Number of children
701
               struct node **children = (struct node **)malloc(num_children * sizeof(struct node *));
702
               children[0] = $1.nd;
703
               children[1] = $2.nd;
704
               children[2] = $3.nd;
705
               $$.nd = mknode(num_children, children, "paramLine");
706
707
      identifiers_repeat: // abc,x,y,p can be empty
708
709
          { $$.nd = mknode(NULL, NULL, "empty"); }
710
          telugu_identifier {
711
               curr_num_args++;
               printf("Parser found lastparam\n");
712
713
               int num_children = 1; // Number of children
714
               struct node **children = (struct node **)malloc(num children * sizeof(struct node *));
715
               children[0] = $1.nd;
716
               $$.nd = mknode(num_children, children, "paramEnd");
717
718
          telugu_constant {
719
               curr_num_args++;
720
               printf("Parser found lastparam\n");
721
               int num_children = 1; // Number of children
722
               struct node **children = (struct node **)malloc(num_children * sizeof(struct node *));
723
               children[0] = $1.nd;
724
               $$.nd = mknode(num_children, children, "paramEnd");
725
```

```
727
                                 curr_num_args++;
                                 printf("Parser found id-comma-prep\n");
              728
              729
                                 int num_children = 3; // Number of children
              730
                                 struct node **children = (struct node **)malloc(num_children * sizeof(struct node *));
              731
                                 children[0] = $1.nd;
              732
                                 children[1] = $2.nd;
              733
                                 children[2] = $3.nd;
              734
                                 $$.nd = mknode(num_children, children, "paramRep");
              735
              736
                            telugu_constant telugu_punctuation_comma identifiers_repeat {
              737
                                 curr_num_args++;
              738
                                 printf("Parser found const-comma-prep\n");
              739
                                 int num_children = 3; // Number of children
              740
                                 struct node **children = (struct node **)malloc(num_children * sizeof(struct node *));
              741
                                 children[0] = $1.nd;
              742
                                 children[1] = $2.nd;
              743
                                 children[2] = $3.nd;
              744
                                 $$.nd = mknode(num_children, children, "paramRep");
              745
               756

∨ equation:

                           telugu_identifier telugu_assignment_operator { strcpy(exp_type," "); } exp {
               757 V
               758
                                printf("Parser found equation\n");
               759
                                 int num_children = 3; // Number of children
               760
                                 struct node **children = (struct node **)malloc(num_children * sizeof(struct node *));
               761
                                 children[0] = $1.nd;
                                children[1] = $2.nd;
               762
               763
                                 children[2] = $4.nd;
                                $$.nd = mknode(num_children, children, "id=exp");
               764
               765
                                 //check if identifier type and exp_type mismatch -> if yes then typecast is happening
               766
                                 if(strcmp(get_type($1.name) , exp_type)){
                                     sprintf(errors[sem_errors], "Line %d: Data type casting not allowed in equation\n", countn);
               767
               768
                                     sem errors++;
                769
               770
function declaration:
   telugu function telugu function name { add('F'); } telugu open curly bracket parameters line telugu closed curly bracket telugu open floor bracket function content telugu closed floor bracket {
      printf("Parser found equation\n");
       int num_children = 8; // Number of childrenfunction_call
      struct node **children = (struct node **)malloc(num_children * sizeof(struct node *));
children[0] = $1.nd;
      children[1] = $2.nd;
children[2] = $4.nd;
       children[3] = $5.nd;
       children[4] = $6.nd;
       children[5] = $7.nd;
       children[6] = $8.nd;
       children[7] = $9.nd;
      $$.nd = mknode(num_children, children, "func-id-(param){content}");
       symbol table[count-curr num params-1].num params= curr num params;
       curr_num_params=0;
function call:
   telugu_identifier { check_declaration($1.name); } telugu_open_curly_bracket identifiers_line telugu_closed_curly_bracket {
      printf("Parser found id(idLine)Finish\n");
       int num_children = 4; // Number of children
       struct node **children = (struct node **)malloc(num_children * sizeof(struct node *));
      children[0] = $1.nd;
children[1] = $3.nd;
      children[2] = $4.nd;
children[3] = $5.nd;
      $$.nd = mknode(num_children, children, "id(idLine)Finish");
       for(int i=0;i<count;i++){</pre>
          if(strcmp(symbol\_table[i].id\_name,\$1.name)==0)\{ // found the corresponding function
             if(symbol_table[i].num_params!=curr_num_args){
                 printf("ERROR: Number of parameters do not match\n");
                 sprintf(errors[sem errors], "Line %d: need %d arguments but found %d args\n", countn+1,symbol table[i].num params,curr num args);
                 sem_errors++;
                 break;
       curr_num_args=0;
```

telugu\_identifier telugu\_punctuation\_comma identifiers\_repeat {

726

887

888

891 892

893 894

895

897

898

899

900 901

903 904 905

906

907

909

910 911 912

913 914

915 916

917

918

919 920

921

922

928

```
990
       /////// SYMBOL TABLE & SEMANTIC ANALYSIS PART
 991
 992
       int search(char *type) {
           int i;
 993
 994
           for(i=count-1; i>=0; i--) {
 995
               if(strcmp(symbol_table[i].id_name, type)==0) {
 996
                   return symbol_table[i].thisscope;
 997
                   break;
 998
999
1000
           return 0;
1001
1002
1003
       void check_declaration(char *c) {
1004
           q = search(c);
1005
           if(!q) {
               sprintf(errors[sem\_errors], "Line %d: Variable \"%s\" not declared before usage! \\ \normalfont{n.s.} countn+1, c);
1006
1007
               sem_errors++;
1008
1009
1010
1011
       char *get_type(char *var){
1012
           for(int i=0; i<count; i++) {</pre>
1013
               // Handle case of use before declaration
               if(!strcmp(symbol_table[i].id_name, var)) {
1014
1015
                   return symbol_table[i].type;
1016
1017
1018
1019
       void add(char c) {
1020
           if(c == 'V'){ // variable
1021
               for(int i=0; i<reserved_count; i++){</pre>
1022
1023
                   if(!strcmp(reserved[i], strdup(yy_text))){
1024
                       sprintf(errors[sem_errors], "Line %d: Variable name \"%s\" is a reserved keyword!\n", countn+1, yy_text);
1025
                       sem_errors++;
1026
                       return;
1027
1028
1029
```

```
1030
           q=search(yy_text);
           if(!q) { // insert into symbol table only if not already present
1031
               if(c == 'H') { //header
1032
                    symbol_table[count].id_name=strdup(yy_text);
1033
                    symbol table[count].data type=strdup(type);
1034
1035
                    symbol table[count].line no=countn;
1036
                    symbol table[count].type=strdup("Header");
1037
                    symbol table[count].thisscope=scope;
1038
                    symbol table[count].num params=0;
1039
                   count++;
1040
               else if(c == 'K') { //keyword
1041
1042
                    symbol table[count].id name=strdup(yy text);
1043
                    symbol_table[count].data_type=strdup("N/A");
1044
                    symbol table[count].line no=countn;
1045
                    symbol table[count].type=strdup("Keyword\t");
                    symbol table[count].thisscope=scope;
1046
1047
                    symbol table[count].num params=0;
1048
                    count++;
1049
1050
               else if(c == 'V') { //variable
                   printf("yytext: %s\n", yy text);
1051
1052
                    symbol table[count].id name=strdup(yy text);
1053
                    symbol table[count].data type=strdup(type);
1054
                    symbol table[count].line no=countn;
1055
                    symbol table[count].type=strdup("Variable");
1056
                    symbol table[count].thisscope=scope;
1057
                    symbol table[count].num params=0;
1058
                    count++;
1059
               else if(c == 'C') { //constant sankhya
1060
1061
                    symbol table[count].id name=strdup(yy text);
1062
                    symbol table[count].data type=strdup("CONST");
1063
                    symbol_table[count].line_no=countn;
1064
                    symbol table[count].type=strdup("constantx");
1065
                    symbol table[count].thisscope=scope;
1066
                    symbol table[count].num params=0;
1067
                    count++;
1068
               else if(c == 'i') { //constant sankhya
1069
                    symbol table[count].id name=strdup(yy text);
1070
1071
                    symbol table[count].data type=strdup("CONST");
1072
                    symbol_table[count].line_no=countn;
                    symbol table[count].type=strdup("sankhya");
1073
1074
                    symbol table[count].thisscope=scope;
```

```
1075
                    symbol_table[count].num_params=0;
                    count++;
1076
1077
1078 ∨
               else if(c == 'f') { //constant float thelu
1079
                    symbol_table[count].id_name=strdup(yy_text);
                    symbol_table[count].data_type=strdup("CONST");
1080
1081
                    symbol_table[count].line_no=countn;
1082
                    symbol_table[count].type=strdup("thelu");
1083
                    symbol_table[count].thisscope=scope;
1084
                    symbol_table[count].num_params=0;
1085
                    count++;
1086
1087 ∨
               else if(c == 'c') { //constant character aksharam
1088
                    symbol_table[count].id_name=strdup(yy_text);
1089
                    symbol_table[count].data_type=strdup("CONST");
                    symbol_table[count].line_no=countn;
1090
1091
                    symbol_table[count].type=strdup("aksharam");
                    symbol_table[count].thisscope=scope;
1092
                    symbol_table[count].num_params=0;
1093
1094
                    count++;
1095
1096 ~
               else if(c == 's') { //constant string theega
1097
                    symbol_table[count].id_name=strdup(yy_text);
                    symbol_table[count].data_type=strdup("CONST");
1098
1099
                    symbol_table[count].line_no=countn;
1100
                    symbol_table[count].type=strdup("theega");
1101
                    symbol_table[count].thisscope=scope;
1102
                    symbol_table[count].num_params=0;
1103
                    count++;
1104
1105 ∨
               else if(c == 'F') {
1106
                    symbol_table[count].id_name=strdup(yy_text);
1107
                    symbol_table[count].data_type=strdup(type);
1108
                    symbol_table[count].line_no=countn;
1109
                    symbol_table[count].type=strdup("Function");
                    symbol_table[count].thisscope=scope;
1110
1111
                    printf("\nSETTING %s's params to %d\n", symbol_table[count-curr_num_params].id_name, curr_num_params);
1112
                    symbol_table[count-curr_num_params].num_params=curr_num_params;
1113
                    curr_num_params=0;
1114
                    count++;
1115
1116 ~
                else if(c == 'L') {
1117
                    symbol_table[count].id_name=strdup(yy_text);
```

```
1118
                   symbol_table[count].data_type=strdup(type);
1119
                   symbol_table[count].line_no=countn;
1120
                   symbol_table[count].type=strdup("Library");
1121
                   symbol_table[count].thisscope=scope;
1122
                   symbol_table[count].num_params=0;
1123
                   count++;
1124
1125
1126
           else if(c == 'V' && q) {
1127
1128 >
               if(q != INT_MAX){
1129
                   sprintf(errors[sem_errors], "Line %d: Multiple declarations of \"%s\" not allowed!\n", countn+1, yy_text);
1130
1131
                   sem_errors++;
1132
1133
               else{ // its scope is already destroyed, now it can be redeclared again into the symbol table with current scope
1134
                   // search again for that symbol table value
1135
1136
                   for(i=count-1; i>=0; i--) {
1137 ~
                       if(strcmp(symbol_table[i].id_name, type)==0) {
                           symbol_table[i].thisscope = scope;
1138
1139
                           symbol_table[count].line_no=countn;
1140
                           symbol_table[count].num_params=0;
1141
                           printf("\nReinserted %s because its previous scope is finished\n", type);
1142
1143
1144
1145
1146
1147
1148
1149 \vee void insert_type() {
1150
           strcpy(type, yy_text);
1151
```

### **SAMPLE INPUT:**

≡ input3.txt

```
1 thechko numpy;
2 sankhya a=10;
3 a=a-5;
4 theega y="sdf";
5 y=y+"scf";
6 vokavela(a peddadi 2){
7 sankhya x=5;
8 x=x+2;
9 }
```

### **SAMPLE OUTPUT:**

PHASE 1: LEXICAL ANALYSIS

```
thechko is import keyword (line: 1, column: 1)
numpy is an identifier (line: 1, column: 9)
; is the end of a statement (line: 1, column: 14)
is a new line (line: 1)
sankhya is a data type (line: 2, column: 1)
Parser found eol-input
Parser found import-lib-;-input
a is an identifier (line: 2, column: 9)
saw varDeclareidyytext: a
= is an assignment operator (line: 2, column: 10)
10 is a integer3 (line: 2, column: 11)
Parser found int
; is the end of a statement (line: 2, column: 11)
Parser found datatypeId=exp
is a new line (line: 2)
a is an identifier (line: 3, column: 1)
CHECKING FOR a
saw pure id2= is an assignment operator (line: 3, column: 2)
a is an identifier (line: 3, column: 3)
CHECKING FOR a
saw pure id2 - is an arithmetic operator(line: 3, column: 5)
Parser found identifier
5 is an integer1 (line: 3, column: 4)
Parser found int
; is the end of a statement (line: 3, column: 4)
Parser found exp-arithmeticOp-exp
Parser found equation
type of identifier: Variable XXXXXXXXXXXXXXX exp type=sankhya
is a new line (line: 3)
theega is a data type (line: 4, column: 1)
y is an identifier (line: 4, column: 8)
saw varDeclareidyytext: y
= is an assignment operator (line: 4, column: 9)
"sdf" is a string (line: 4, column: 10)
Parser found string
; is the end of a statement (line: 4, column: 15)
```

```
Parser found datatypeId=exp
is a new line (line: 4)
y is an identifier (line: 5, column: 1)
CHECKING FOR V
saw pure id2= is an assignment operator (line: 5, column: 2)
y is an identifier (line: 5, column: 3)
CHECKING FOR V
saw pure id2+ is an arithmatic operator (line: 5, column: 4)
Parser found identifier
"scf" is a string (line: 5, column: 5)
Parser found string
; is the end of a statement (line: 5, column: 10)
Parser found exp-arithmeticOp-exp
Parser found equation
type of identifier: Variable XXXXXXXXXXXXXXX exp type=theega
 is a new line (line: 5)
okavela is a telugu if statement (line: 6, column: 1)
( is an open curly bracket (line: 6, column: 8)
a is an identifier (line: 6, column: 9)
CHECKING FOR a
saw pure id2peddadi is a comparison operator (line: 6, column: 11)
Parser found identifier
2 is an integer1 (line: 6, column: 19)
Parser found int
) is an closed curly bracket (line: 6, column: 19)
Parser found exp-compareOp-exp
{ is an open flower bracket (line: 6, column: 20)
is a new line (line: 6)
sankhya is a data type (line: 7, column: 5)
x is an identifier (line: 7, column: 13)
saw varDeclareidvytext: x
= is an assignment operator (line: 7, column: 14)
```

5 is a integer3 (line: 7, column: 15)

; is the end of a statement (line: 7, column: 15)

Parser found int

```
is a new line (line: 7)
x is an identifier (line: 8, column: 5)
CHECKING FOR X
saw pure id2= is an assignment operator (line: 8, column: 6)
x is an identifier (line: 8, column: 7)
CHECKING FOR X
saw pure id2 + is an arithmetic operator(line: 8, column: 9)
Parser found identifier
2 is an integer1 (line: 8, column: 8)
Parser found int
; is the end of a statement (line: 8, column: 8)
Parser found exp-arithmeticOp-exp
Parser found equation
type of identifier: Variable XXXXXXXXXXXXXXX exp type=sankhya
 is a new line (line: 8)
} is an closed flower bracket (line: 9, column: 1)
Parser found EOL-bunch
Parser found bunch-equation-finish
Parser found FOL-bunch
Parser found bunch-varDeclare-finish
Parser found EOL-bunch
ERASING x from symbol table as its CURRENT SCOPE is FINISHED
Parser found if(cond){bunch}
is a new line (line: 9)
is a new line (line: 10)
Parser found eol elif repeat
Parser found eol elif repeat
Parser found ifElseLadder
Parser found bunch of statement if else ladder bunch
Parser found EOL-bunch
Parser found bunch-equation-finish
Parser found EOL-bunch
Parser found bunch-varDeclare-finish
Parser found EOL-bunch
Parser found bunch-equation-finish
Parser found EOL-bunch
Parser found bunch-varDeclare-finish
Parser found input-bunch of stmts-input
```

#### **SYMBOL TABLE:**

SYMBOL	DATATY	PE TYPI	E	LineNUMBER	SCOPE	numParam	IS
					_		
numpy		Library	1	1	0		
a	sankhya	Variable	2	2	1	0	
10	CONST	sankhya	2	1	0		
5		sankhya		1	0		
У	theega	Variable	2	4	1	0	
"sdf"	CONST	theega	4	1	0		
"scf"	CONST	theega	5	1	0		
okavela	N/A	Keyword		6	1	0	
2	CONST	sankhya	6	1	0		
X	sankhya	Variable	2	7	21474	83647	0

PHASE 2: SYNTAX ANALYSIS

```
Inorder traversal of the Parse Tree:
```

```
program, input-bunch-input, import-lib-;-input, thechko, numpy, ;, eol-input, newline, empty, bunch-varDeclare-;-bunch, empty, datatypeId=exp, sankhya, a, =, INT, 10, ;, eol-bunch, newline, bunch-equation-;-bunch, empty, id=exp, a, =, Athematic Op, ID, a, -5; theega y="sdf"; y=y+"scf"; y=y+"scf"; okayela(a, poddadi a)(
okavela(a peddadi 2){
        sankhya x=5;
        x=x+2;
```

, INT, 5, ;, eol-bunch, newline, bunch-varDeclare-;-bunch, empty, datatypeId=exp, theega, y, =, STRING, "sdf", ;, eol-bunch, newline, bunch-equation-;-bunch, empty, id=exp, y, =, AthematicOp, ID, y, +, STRING, "scf", ;, eol-bunch, newline, bunch-IfElse-bunch, empty, ifElseLadder, if(cond){bunch}, if, (, condition, ID, a, peddadi, INT, 2, ), {, eol-bunch, newline, bunch-varDeclare-;-bunch, empty, datatypeId=exp, sankhya, x, =, INT, 5, ;, eol-bunch, newline, bunch-equation-;-bunch, empty, id=exp, x, =, AthematicOp, ID, x, +2;

, INT, 2, ;, eol-bunch, newline, empty, }, EOL-elifrepeat, newline, EOL-elifrepeat, newline, empty, empty, empty, empty,

PHASE 3: SEMANTIC ANALYSTS

Semantic analysis completed with no errors

# **SEMANTIC ERRORS:**

## 1. Multiple Declarations of Variables/Functions:

On encountering an identifier in variable\_declaration production, the semantic analyser looks up in the symbol table entries to check if any symbol is already declared with symbol\_table[i].id\_name = \$\$.name

#### Input:

- sankhya a=3;
- sankhya a=15;

#### Output:

```
PHASE 1: LEXICAL ANALYSIS
sankhya is a data type (line: 1, column: 1)
a is an identifier (line: 1, column: 9)
saw varDeclareidyytext: a
= is an assignment operator (line: 1, column: 10)
3 is a integer3 (line: 1, column: 11)
Parser found int
; is the end of a statement (line: 1, column: 11)
Parser found datatypeId=exp
 is a new line (line: 1)
sankhya is a data type (line: 2, column: 1)
a is an identifier (line: 2, column: 9)
saw varDeclareid= is an assignment operator (line: 2, column: 10)
15 is a integer3 (line: 2, column: 11)
Parser found int
; is the end of a statement (line: 2, column: 11)
Parser found datatypeId=exp
 is a new line (line: 2)
is a new line (line: 3)
Parser found EOL-bunch
Parser found EOL-bunch
Parser found bunch-varDeclare-finish
Parser found EOL-bunch
Parser found bunch-varDeclare-finish
Parser found input-bunch_of_stmts-input
SYMBOL DATATYPE TYPE LineNUMBER SCOPE numParams
         sankhya Variable
                                   1
        CONST sankhya 1
                                  1
```

PHASE 2: SYNTAX ANALYSIS

Inorder traversal of the Parse Tree:

program, input-bunch-input, empty, bunch-varDeclare-;-bunch, empty, datatypeId=exp, sankhya, a, =, INT, 3, ;, eol-bunch, newline, bunch-varDeclare-;-bunch, empty, datatypeId=exp, sankhya, a, =, INT, 15, ;, eol-bunch, newline, empty, empty, empty,

```
PHASE 3: SEMANTIC ANALYSIS

Semantic analysis completed with 1 errors

- Line 3: Multiple declarations of "a" not allowed!
```

### 2.UNDECLARED VARIABLES:

On encountering an identifier in **exp** or **equation** or **bunch\_of\_statements** productions, the semantic analyser looks up in the symbol table entries to check if this symbol is already declared with **symbol table[i].id name = \$\$.name** 

### Input:

sankhya b=a;

## Output:

PHASE 3: SEMANTIC ANALYSIS

Semantic analysis completed with 1 errors
- Line 2: Variable "a" not declared before usage!

### 3. TYPECASTING:

When parsing **equation/variable\_declaration**, the semantic analyser evaluates the data type of the resulting expression in RHS of the equation. If RHS's datatypes does not match the datatype of the LHS (looks up in the symbol table for this), then semantic error is reported.

#### Input:

```
1 sankhya a;
```

a="hello trichy!";

#### Output:

a sankhya Variable 1 1 6 "hello trichy!" CONST theega 2 1 6	0

PHASE 2: SYNTAX ANALYSIS

Inorder traversal of the Parse Tree:

program, input-bunch-input, empty, bunch-varDeclare-;-bunch, empty, datatypeId, sankhya, a, ;, eol-bunch, newline, bunch-e quation-;-bunch, empty, id=exp, a, =, STRING, "hello trichy!", ;, eol-bunch, newline, empty, empty,

PHASE 3: SEMANTIC ANALYSIS

Semantic analysis completed with 1 errors
- Line 2: Data type casting not allowed in equation

### **4.INVALID OPERATIONS ON DATATYPES:**

The semantic analyser is designed to report invalid operations on certain datatypes associated with typecasting.

Examples: string + string //should be allowed because its concatenation string - string // not allowed as '-' is not defined for strings

Input:

Output:

```
SYMBOL DATATYPE TYPE LineNUMBER SCOPE numParams

s theega Variable 1 1 0
"hello" CONST theega 1 1 0
54 CONST sankhya 1 1 0
```

PHASE 2: SYNTAX ANALYSIS

```
Inorder traversal of the Parse Tree:
```

```
program, input-bunch-input, empty, bunch-varDeclare-;-bunch, empty, datatypeId=exp, theega, s, =, AthematicOp, STRING, "he llo", +54;
, INT, 54, ;, eol-bunch, newline, empty, empty,
```

```
PHASE 3: SEMANTIC ANALYSIS

Semantic analysis completed with 1 errors

- Line 2: operation among int and string in expression not allowed
```

#### 5. SCOPE OF VARIABLES:

The symbol table stores the scope of each variable as an integer. Starting from 1, the scope increases by 1 on seeing a '{' and decreases by 1 on seeing a '}'.

Lower scope value -> higher the globality of that variable

All the variables within {} will be marked as out of scope/destroyed by changing their scope to +infinity. Now any variable which is already defined can be defined again in another scope after verifying its scope=infinity.

### Input 1:

```
sankhya a=3;
okavela(a samanam 5){
sankhya a;
okavela(a chinnadi 6){
sankhya a=7;
}
}
```

### Output 1:

SYMBOL	DATATY	PE TYPE	=	LineNUMBER	SCOPE	numParams
a 3 okavela 5 6 7	CONST	Variable sankhya Keyword sankhya sankhya sankhya	1 2 4	1 1 2 1 2 3	1 0 1 0 0	0

PHASE 2: SYNTAX ANALYSIS

Inorder traversal of the Parse Tree:

program, input-bunch-input, empty, bunch-varDeclare-;-bunch, empty, datatypeId=exp, sankhya, a, =, INT, 3, ;, eol-bunch, n ewline, bunch-IfElse-bunch, empty, ifElseLadder, if(cond){bunch}, if, (, condition, ID, a, samanam, INT, 5, ), {, eol-bunch, newline, bunch-varDeclare-;-bunch, empty, datatypeId, sankhya, a, ;, eol-bunch, newline, bunch-IfElse-bunch, empty, ifElseLadder, if(cond){bunch}, if, (, condition, ID, a, chinnadi, INT, 6, ), {, eol-bunch, newline, bunch-varDeclare-;-bunch, empty, datatypeId=exp, sankhya, a, =, INT, 7, ;, eol-bunch, newline, empty, }, EOL-elifrepeat, newline, empty, emp

PHASE 3: SEMANTIC ANALYSIS

Semantic analysis completed with 2 errors

- Line 4: Multiple declarations of "a" not allowed!
- Line 6: Multiple declarations of "a" not allowed!

**Input 2:** // in this input scope of the variable is only within the '{}' . so we are allowed to declare the same sankhya multiple times without triggering semantic errors.

#### Output2:

SYMBOL	DATATY	PE TYPI	E Line	NUMBER	SCOPE	numPara	ms
					-		
a	sankhya	Variable	2	1	1	0	
3	CONST	sankhya	1	1	0		
okavela	N/A	Keyword		2	1	0	
5	CONST	sankhya	2	1	0		
b	sankhya	Variable	2	3	21474	83647	0
lekaokav	/ela	N/A	Keyword		5	1	0
6	CONST	sankhya	5	1	0		
lekapothe		N/A	Keyword		8	1	0

PHASE 2: SYNTAX ANALYSIS

Inorder traversal of the Parse Tree:

program, input-bunch-input, empty, bunch-varDeclare-;-bunch, empty, datatypeId=exp, sankhya, a, =, INT, 3, ;, eol-bunch, n ewline, bunch-IfElse-bunch, empty, ifElseLadder, if(cond){bunch}, if, (, condition, ID, a, samanam, INT, 5, ), {, eol-bunch, newline, bunch-varDeclare-;-bunch, empty, datatypeId, sankhya, b, ;, eol-bunch, newline, empty, }, EOL-elifrepeat, newline, elif(cond){bunch}, empty, elif, (, condition, ID, a, samanam, INT, 6, ), {, eol-bunch, newline, bunch-varDeclare-;-bunch, empty, datatypeId, sankhya, b, ;, eol-bunch, newline, empty, else{bunch}, else, {, eol-bunch, newline, bunch-varDeclare-;-bunch, empty, datatypeId, sankhya, b, ;, eol-bunch, newline, empty, }, eol-bunch, newline, empty, empty,

PHASE 3: SEMANTIC ANALYSIS

Semantic analysis completed with no errors