Data Structure and Algorithm, Spring 2025 Mini-Homework H

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Due: 13:00:00, Tuesday, June 10, 2025

Rules and Instructions

- Any form of cheating, lying, or plagiarism will not be tolerated. Students can get zero scores and/or fail the class and/or be kicked out of school and/or receive other punishments for those kinds of misconducts.
- Discussions on course materials and homework solutions are encouraged. But you should write the final solutions alone and understand them fully. Books, notes, and Internet resources (including chatGPT) can be consulted, but not copied from.
- Since everyone needs to write the final solutions alone, there is **absolutely no need** to lend your homework solutions and/or source codes to your classmates at any time. In order to maximize the level of fairness in this class, lending and borrowing homework solutions are both regarded as dishonest behaviors and will be punished according to the honesty policy.
- In each mini-homework, we will have one programming problem that is closely connected to what we have taught in the class. The purpose of the problem is for you to *practice* what you have learned, before conquering the more challenging problems in other homework sets.
- Like other programming problems, you should write your code in C programming language, and then submit the code via the *DSA Judge*:

https://dsa-2025.csie.org/.

Each day, you can submit up to 5 times for each problem. The judge system will compile your code with

gcc [id].c -static -02 -std=c11

• For debugging in the programming part, we strongly suggest you produce your own test-cases with programs and/or use tools like gdb or compile with flag -fsanitize=address to help you solve issues like illegal memory usage. For gdb, you are strongly encouraged to use compile flag -g to preserve symbols after compiling.

Note: For students who use IDE (VScode, DevC++...) you can modify the compile command in the settings/preference section. Below are some examples:

- gcc [id].c -02 -std=c11 -fsanitize=address # Works on Unix-like OS
- gcc [id].c -02 -std=c11 -g # use it with gdb
- The score of the part that is submitted after the deadline will get some penalties according to the following rule:

Late
$$Score = \max\left(\left(\frac{5 \times 86400 - Delay\ Time(sec.)}{5 \times 86400}\right) \times Original\ Score, 0\right)$$

Please note that the "gold medal" of the class cannot be used on mini-homework problems.

- If you have questions about this mini-homework, please go to the Discord channel and discuss the issues with your classmates. This is *strongly preferred* because it will provide everyone with a more interactive learning experience. If you really need email clarifications, you are encouraged to include the following tag in the subject of your email:
 - The subject should contain one tag, "[hwh]", specifying the problem where you have questions. For example, "[hwh] Will there be a repeated number?". Adding these tags potentially allows the TAs to track the status of each email and to provide faster responses to you.
 - If you want to provide your code segments to us as part of your question, please upload it to Gist or similar platforms and provide the link. Please remember to protect your uploaded materials with proper permission settings. Screenshots or code segments directly included in the email are discouraged and may not be reviewed.

String Matching (15 pts)

Problem Description

In this question, we will combine the Rabin-Karp string matching algorithm and the KMP string matching algorithm to solve a "multi-line" string matching problem. Although this sounds complex, it is a direct application of the original algorithms and not too difficult to understand.

The multi-line string matching problem is defined as follows. Given a multi-line text T[1:k,1:n] (two-dimensional array) of dimensions k and n, and a multi-line pattern P[1:k,1:m] (also a two-dimensional array) of dimensions k and m, the goal is to find all valid shifts s, such that T[1:k,s+1:s+m] = P[1:k,1:m]. Note that the number of lines k in T and P are the same here. The strings T and P use only the uppercase and lowercase English alphabets, i.e., $\Sigma = \{A, B, C, \ldots, Z, a, b, c, \ldots, z\}$. In addition, we define the values of the characters 'A' to 'Z' and 'a' to 'z' to $0, 1, \ldots, 25$ and $26, 27, \ldots, 51$, respectively. Those are used in the string arrays T and P. Also, see the illustration in Figure 1.

To solve the problem, let's first apply the Rabin-Karp hashing scheme in the direction of the first dimension for both T and P. Let's define the hash of a multi-line pattern Q[1:k,1:m] for a single column $j, 1 \le j \le m$, as follows:

$$\tau(Q,j) = d^{k-1} \cdot Q[1,j] + d^{k-2} \cdot Q[2,j] + d^{k-3} \cdot Q[3,j] + \dots + d \cdot Q[k-1,j] + Q[k,j] \pmod{q} \ (1)$$

where $d = |\Sigma| = 52$, the size of the alphabet forming the strings, and q is a large prime number. Thus, with this definition, we can convert the original multi-line text T into an ordinary one-dimensional text T':

$$T'[j] = \tau(T, j), 1 \le j \le n \tag{2}$$

and the original multi-line pattern P into an ordinary one-dimensional text P':

$$P'[j] = \tau(P, j), 1 \le j \le m \tag{3}$$

Subsequently, we can apply the original KMP string matching algorithm with input text T' and pattern P'. However, when there exists a valid shift s for T' and P', i.e., $T'[s+j] = \tau(T,s+j) = \tau(P,j) = P'[j]$ for $1 \le j \le m$, because of the possibility of spurious hits, it only implies that it is possible that T[1:k,s+1:s+m] = P[1:k,1:m]. Similar to how the Rabin-Karp algorithm works, in this case we will need to compare T[1:k,s+1:s+m] and P[1:k,1:m] to verify if they exactly match.

Please implement your algorithm according to the above description to solve this problem. Note that the running time of pre-processing with Rabin-Karp hashing is O(k(n+m)). Then, the running time of the KMP string matching algorithm stays the same, which is O(m) for pre-processing, i.e., calculation of the prefix function, and O(n) for matching¹.

Input

The first line includes four integers k, n, m, and q, separated by a single space character. T is of dimensions k and n and P is of dimensions k and m. Finally, q specifies the large prime number used to produce the hash values in Eq. 1.

The next k lines specify the strings of each line of T, each having n characters.

Then, the next k lines specify the strings of each line of P, each having m characters.

Output

The first line of output should have n numbers, $T'[1], T'[2], \ldots, T'[n]$, as defined in Eq. 2, separated by a space character.

The second line of output should have m numbers, $P'[1], P'[2], \ldots, P'[m]$, as defined in Eq. 3, separated by a space character.

The third line of output should have the values of all valid shifts of the *converted* string matching problem: with input strings T' and P'. (Note: NOT the original string matching problem of T and P) That is, output all s values such that T'[s+1:s+m]=P'[1:m]. If there is no valid shift, output -1.

The fourth line of output should have the values of all shifts that result in spurious hits in the original string matching problem of T and P. That is, you have T'[s+1:s+m] = P'[1:m], but $T[1:k,s+1:s+m] \neq P[1:k,1:m]$. If there is no such case, output -1.

Constraint

- $1 < k, n, m < 10^6$
- $1 \le km \le kn \le 10^6$
- $2 \le q \le 10^9 + 7$
- The input string use only the uppercase and lowercase.

Sample Testcases

Sample Input 1

1 6 3 53 ABCxyz

ABC

¹Here we assume the numbers of valid shifts and suprious hits are small, and do not discuss the running time of the final verification step comparing T[1:k,s+1:s+m] and P[1:k,1:m].

Sample Output 1

0

0 1 2 49 50 51

-1

0 1 2

Sample Input 2

Sample Output 2

3 5 3 1000000007

71952 74709 77466 80223 82980

abcde

270 3027 5784

fghij klmno

-1 -1

ABC

FGH KLM

Sample Input 3

Sample Output 3

1 6 1 2

abcdef

a

0 1 0 1 0 1

0

0 2 4

2 4

5

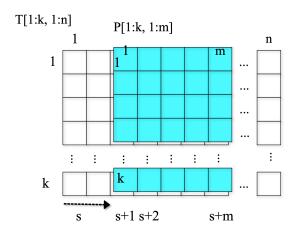


Figure 1: Multi-line String Matching of input T and P