

Chapter 5. Orthogonality

第五章包含兩個主題，內積空間和正交性，把線性代數和幾何做了個結合。第一節先由我們熟知的歐氏幾何空間開始，定義向量的內積、長度、夾角、正交性，和許多幾何問題的應用。第二節把正交性推廣到向量子空間，定義甚麼是正交的子空間。第三節介紹了正交子空間中的一個重要應用，解「線性最小平方和」的問題，對於大數據有興趣的同學要特別認真學。第四章將內積的定義推廣到一般的向量空間，在之上也可以定義長度、夾角、正交性等性質。第五章在正交性上加上了正規化，一個向量基底有了這兩個特性（正交性和正規化），基本上就有一堆好性質。

5.1 The Scalar Product in R^n

介紹歐氏幾何空間中的內積、長度、夾角、正交性，和許多幾何問題的應用。

- The **scalar product** of two $n \times 1$ matrices \mathbf{x} and \mathbf{y} is the 1×1 matrix $\mathbf{x}^T \mathbf{y}$, or simply regarded as a real number. That is, if $\mathbf{x} = (x_1, x_2, \dots, x_n)^T$ and $\mathbf{y} = (y_1, y_2, \dots, y_n)^T$, then

$$\mathbf{x}^T \mathbf{y} = \begin{bmatrix} x_1 & x_2 & \cdots & x_n \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} = x_1 y_1 + x_2 y_2 + \cdots + x_n y_n$$

- A vector in R^2 and R^3 can be represented by directed line segment. The **Euclidean length** of a vector \mathbf{x} in either R^2 or R^3 can be defined in terms of the scalar product:

$$\|\mathbf{x}\| = (\mathbf{x}^T \mathbf{x})^{1/2} = \begin{cases} \sqrt{x_1^2 + x_2^2} & \text{if } \mathbf{x} \in R^2 \\ \sqrt{x_1^2 + x_2^2 + x_3^2} & \text{if } \mathbf{x} \in R^3 \end{cases}$$

- The angle between two vectors is defined as the angle θ between the line segments.
- The distance between the vectors is measured by the length of the vector joining the terminal point of \mathbf{x} and the terminal point of \mathbf{y}

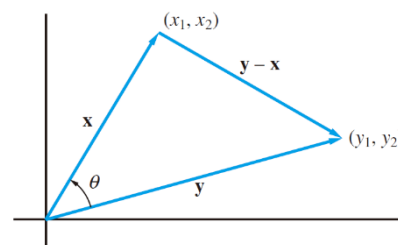


Figure 5.1.1.

- Definition: Let \mathbf{x} and \mathbf{y} be vectors in either R^2 or R^3 . The **distance** between \mathbf{x} and \mathbf{y} is defined to be the number $\|\mathbf{x} - \mathbf{y}\|$.
- **Theorem 5.1.1:** If \mathbf{x} and \mathbf{y} are two nonzero vectors in either R^2 or R^3 and θ is the angle between them, then $\mathbf{x}^T \mathbf{y} = \|\mathbf{x}\| \|\mathbf{y}\| \cos \theta$

Proof: By the law of cosines, $\|\mathbf{y} - \mathbf{x}\|^2 = \|\mathbf{x}\|^2 + \|\mathbf{y}\|^2 - 2 \|\mathbf{x}\| \|\mathbf{y}\| \cos \theta$ or

$$\begin{aligned} \|\mathbf{x}\| \|\mathbf{y}\| \cos \theta &= \frac{1}{2} (\|\mathbf{x}\|^2 + \|\mathbf{y}\|^2 - \|\mathbf{y} - \mathbf{x}\|^2) = \frac{1}{2} (\|\mathbf{x}\|^2 + \|\mathbf{y}\|^2 - (\mathbf{y} - \mathbf{x})^T (\mathbf{y} - \mathbf{x})) \\ &= \frac{1}{2} (\|\mathbf{x}\|^2 + \|\mathbf{y}\|^2 - (\mathbf{y}^T \mathbf{y} - \mathbf{y}^T \mathbf{x} - \mathbf{x}^T \mathbf{y} + \mathbf{x}^T \mathbf{x})) = \frac{1}{2} (2 \mathbf{x}^T \mathbf{y}) = \mathbf{x}^T \mathbf{y} \end{aligned}$$

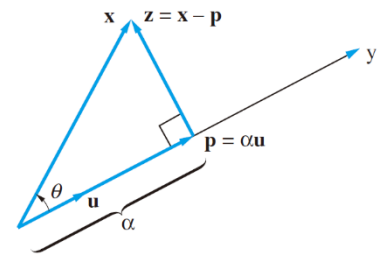
- If \mathbf{x} is a nonzero vector, then we can form the **unit vector** \mathbf{u} of \mathbf{x} as $\mathbf{u} = \frac{1}{\|\mathbf{x}\|} \mathbf{x}$
- If \mathbf{x} and \mathbf{y} are two nonzero vectors, \mathbf{u} and \mathbf{v} are the unit vectors of \mathbf{x} and \mathbf{y} , then the angle θ between \mathbf{x} and \mathbf{y} is

$$\cos \theta = \frac{\mathbf{x}^T \mathbf{y}}{\|\mathbf{x}\| \|\mathbf{y}\|} = \mathbf{u}^T \mathbf{v}$$

- **Corollary 5.1.2** If \mathbf{x} and \mathbf{y} are vectors in either \mathbb{R}^2 or \mathbb{R}^3 , then $|\mathbf{x}^T \mathbf{y}| \leq \|\mathbf{x}\| \|\mathbf{y}\|$ with equality holding if and only if one of the vectors is 0 or one vector is a multiple of the other.

- The vectors \mathbf{x} and \mathbf{y} are in \mathbb{R}^2 (or \mathbb{R}^3) are said to be **orthogonal** if $\mathbf{x}^T \mathbf{y} = 0$.

- Let \mathbf{x} and \mathbf{y} be in either \mathbb{R}^2 or \mathbb{R}^3 , then \mathbf{x} can be represented as $\mathbf{p} + \mathbf{z}$, where \mathbf{p} is in the direction of \mathbf{y} and \mathbf{z} is orthogonal to \mathbf{p} .



- Let $\mathbf{u} = (1/\|\mathbf{y}\|)\mathbf{y}$, thus \mathbf{u} is a unit vector (length 1) in the direction of \mathbf{y} . We wish to find α such that $\mathbf{p} = \alpha \mathbf{u}$ and is orthogonal to $\mathbf{z} = \mathbf{x} - \alpha \mathbf{u}$. Thus

$$\alpha = \|\mathbf{x}\| \cos \theta = \frac{\|\mathbf{x}\| \|\mathbf{y}\| \cos \theta}{\|\mathbf{y}\|} = \frac{\mathbf{x}^T \mathbf{y}}{\|\mathbf{y}\|}$$

α is called the **scalar projection** of \mathbf{x} onto \mathbf{y} and \mathbf{p} is called the **vector projection** of \mathbf{x} onto \mathbf{y} :

$$\mathbf{p} = \alpha \mathbf{u} = \alpha \frac{\mathbf{y}}{\|\mathbf{y}\|} = \frac{\mathbf{x}^T \mathbf{y}}{\|\mathbf{y}\| \|\mathbf{y}\|} \mathbf{y} = \frac{\mathbf{x}^T \mathbf{y}}{\mathbf{y}^T \mathbf{y}} \mathbf{y}$$

- If \mathbf{N} is a nonzero vector and P_0 is a fixed point, the set of points \mathbf{P} such that $\overrightarrow{P_0 P}$ is orthogonal to \mathbf{N} forms a **plane** π in 3-space that passes through P_0 . The vector \mathbf{N} and the plane π are said to be **normal** to each other. A point $\mathbf{P} = (x, y, z)$ will lie on π if and only if

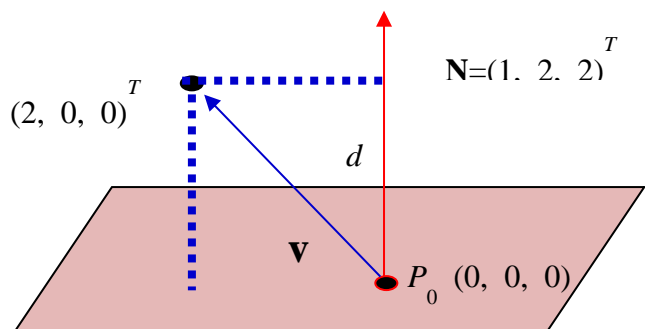
$$(\overrightarrow{P_0 P})^T \mathbf{N} = 0$$

If $\mathbf{N} = (a, b, c)^T$ and $P_0 = (x_0, y_0, z_0)$, the above equation can be written as

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

Example: Find the equation of the plane that passes the point $(2, -1, 3)$ and has the normal $(2, 3, 4)^T$.

Example: Compute the distance from $(2, 0, 0)$ to $x+2y+2z=0$.



Example: Find the equation of the plane that passes the points (1, 1, 2), (2, 3, 3), and (3, -3, 3).

- Cross product in R^3

- The cross product of $\mathbf{x} = (x_1, x_2, x_3)$ and $\mathbf{y} = (y_1, y_2, y_3)$ in R^3 is defined as

$$\mathbf{x} \times \mathbf{y} = \begin{bmatrix} i & j & k \\ x_1 & x_2 & x_3 \\ y_1 & y_2 & y_3 \end{bmatrix} = \begin{bmatrix} x_2y_3 - x_3y_2 \\ x_1y_3 - x_3y_1 \\ x_1y_2 - x_2y_1 \end{bmatrix}$$

- The vector $\mathbf{x} \times \mathbf{y}$ is orthogonal to \mathbf{x} and to \mathbf{y} .
- $\|\mathbf{x} \times \mathbf{y}\| = \|\mathbf{x}\|\|\mathbf{y}\| \sin \theta$

Proof:

- Orthogonality in R^n

- If $\mathbf{x} \in R^n$ then the **Euclidean length** of \mathbf{x} is defined by

$$\|\mathbf{x}\| = (\mathbf{x}^T \mathbf{x})^{1/2} = (x_1^2 + x_2^2 + \dots + x_n^2)^{1/2}$$

- If \mathbf{x} and \mathbf{y} are two vectors in R^n , then the distance between \mathbf{x} and \mathbf{y} is $\|\mathbf{y} - \mathbf{x}\|$.

- The Cauchy-Schwarz inequality holds in R^n : $-1 \leq \frac{\mathbf{x}^T \mathbf{y}}{\|\mathbf{x}\|\|\mathbf{y}\|} \leq 1$

- The angle θ between two vectors \mathbf{x} and \mathbf{y} in R^n is given by $\cos \theta = \frac{\mathbf{x}^T \mathbf{y}}{\|\mathbf{x}\|\|\mathbf{y}\|}$, $0 \leq \theta \leq \pi$

- Two vectors \mathbf{x} and \mathbf{y} in R^n are said to be **orthogonal** if $\mathbf{x}^T \mathbf{y} = 0$ and often the symbol “ \perp ” is used to indicate orthogonality. If \mathbf{x} and \mathbf{y} are orthogonal, we will write $\mathbf{x} \perp \mathbf{y}$

- If \mathbf{x} and \mathbf{y} are vectors in R^n and they are orthogonal, $\|\mathbf{x} + \mathbf{y}\|^2 = \|\mathbf{x}\|^2 + \|\mathbf{y}\|^2$ (**Pythagorean Law**)

5.2 Orthogonal Subspaces

定義向量空間正交性，衍伸出互補空間的概念，定理 5.2.1 (**Fundamental Subspace Theorem**) 呼應了定理 3.6.5 的 **fundamental theorem of linear algebra**，基本上對於一個矩陣所帶出的四個子空間，給出了更多有用的性質。

- Let A be an $m \times n$ matrix and let $\mathbf{x} \in N(A)$, the null space of A .
 - \mathbf{x} is orthogonal to the i th column vector of A^T for $i = 1, 2, \dots, m$
 - \mathbf{x} is orthogonal to any linear combination of the column vector of A^T
 - If \mathbf{y} is any vector in the column space of A^T , then $\mathbf{x}^T \mathbf{y} = 0$
 - Each vector in $N(A)$ is orthogonal to every vector in the column space of A^T
- Two subspaces X and Y of R^n are said to be **orthogonal** if $\mathbf{x}^T \mathbf{y} = 0$ for every $\mathbf{x} \in X$ and every $\mathbf{y} \in Y$. If X and Y are orthogonal, we write $X \perp Y$.

- **Definition** Let Y be a subspace of R^n . The set of all vectors in R^n that are orthogonal to every vector in Y will be denoted Y^\perp . Thus

$$Y^\perp = \{\mathbf{x} \in R^n \mid \mathbf{x}^T \mathbf{y} = 0 \text{ for every } \mathbf{y} \in Y\}$$

The set Y^\perp is called the **orthogonal complement** of Y .

- Remarks:

- If X and Y are orthogonal subspaces of R^n , then $X \cap Y = \{\mathbf{0}\}$.

Proof: If $\mathbf{x} \in X \cap Y$ and $X \perp Y$, then $\|\mathbf{x}\|^2 = \mathbf{x}^T \mathbf{x} = 0 \Rightarrow \mathbf{x} = \mathbf{0}$

- If Y is a subspace of R^n , then Y^\perp is also a subspace of R^n .

Proof: If $\mathbf{x} \in Y^\perp$ and α is a scalar, then for any $\mathbf{y} \in Y$, $(\alpha \mathbf{x})^T \mathbf{y} = \alpha(\mathbf{x}^T \mathbf{y}) = \alpha \cdot 0 = 0 \Rightarrow \alpha \mathbf{x} \in Y^\perp$

If \mathbf{x}_1 and \mathbf{x}_2 are elements of Y^\perp , then $(\mathbf{x}_1 + \mathbf{x}_2)^T \mathbf{y} = \mathbf{x}_1^T \mathbf{y} + \mathbf{x}_2^T \mathbf{y} = 0 + 0 = 0 \Rightarrow (\mathbf{x}_1 + \mathbf{x}_2) \in Y^\perp$

Therefore, Y^\perp is a subspace of R^n .

- **Fundamental Subspaces:**

- Let A be an $m \times n$ matrix, a vector $\mathbf{b} \in R^n$ is in the column space of A if and only if $\mathbf{b} = A\mathbf{x}$ for some $\mathbf{x} \in R^n$.

- If we think of A as a linear transformation mapping R^n into R^m , then the column space of A is the same as the range of A . Let A be an $m \times n$ matrix and $R(A)$ denote the range of A . Thus

$$R(A) = \{\mathbf{b} \in R^m \mid \mathbf{b} = A\mathbf{x} \text{ for some } \mathbf{x} \in R^n\} = \text{the column space of } A$$

The column space of A^T , $R(A^T)$, is a subspace of R^n :

$$R(A^T) = \{\mathbf{y} \in R^n \mid \mathbf{y} = A^T \mathbf{x} \text{ for some } \mathbf{x} \in R^m\} = \text{the column space of } A^T$$

- The column space of A^T is essentially the same as the row space of A except that it consists of vectors in R^n ($n \times 1$ matrices) rather than n -tuples.

$\mathbf{y} \in R(A^T)$ if and only if \mathbf{y}^T is in the row space of A

- Since each vector in $N(A)$ is orthogonal to every vector in the column space of A^T (i.e., $R(A^T)$),

$$R(A^T) \perp N(A)$$

- **Theorem 5.2.1 (Fundamental Subspace Theorem):** If A is an $m \times n$ matrix, then

$$N(A) = R(A^T)^\perp \text{ and } N(A^T) = R(A)^\perp.$$

Proof: Since $N(A) \perp R(A^T) \Rightarrow N(A) \subset R(A^T)^\perp$. (1)

$$\text{If } \mathbf{x} \in R(A^T)^\perp, \text{ then } \mathbf{x}^T(A^T) = 0 \Rightarrow (\mathbf{A}\mathbf{x})^T = \mathbf{0} \Rightarrow \mathbf{A}\mathbf{x} = \mathbf{0} \Rightarrow \mathbf{x} \in N(A) \quad (2)$$

From (1) and (2), we proved $N(A) = R(A^T)^\perp$. Let $B = A^T$, then $N(A^T) = N(B) = R(B^T)^\perp = R(A)^\perp$.

- Let $\mathbf{x} \in N(A)$ (i.e., $\mathbf{A}\mathbf{x} = 0$) and $\mathbf{y} \in R(A^T)$ (i.e., $\mathbf{y} = A^T\mathbf{z}$)
 $\Rightarrow \mathbf{x}^T\mathbf{y} = \mathbf{x}^T(A^T\mathbf{z}) = (\mathbf{A}\mathbf{x})^T\mathbf{z} = \mathbf{0}^T\mathbf{z} = 0$. So $N(A) \perp R(A^T)$?

Example: The column space of A consists of all vectors of the form:

$$A = \begin{bmatrix} 1 & 0 \\ 2 & 0 \end{bmatrix}, \quad \alpha \begin{bmatrix} 1 \\ 2 \end{bmatrix} + \beta \begin{bmatrix} 0 \\ 0 \end{bmatrix} = \begin{bmatrix} \alpha \\ 2\alpha \end{bmatrix} = \alpha \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

If \mathbf{x} is any vector in R^n , and $\mathbf{b} = \mathbf{A}\mathbf{x}$, then \mathbf{b} is in the column space of A .

$$\mathbf{b} = \begin{bmatrix} 1 & 0 \\ 2 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} x_1 \\ 2x_1 \end{bmatrix} = x_1 \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

The null space of A^T : $N(A^T)$ is of the form:

$$\begin{bmatrix} 1 & 2 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} -2\beta \\ \beta \end{bmatrix} = \beta \begin{bmatrix} -2 \\ 1 \end{bmatrix}$$

The range of A : $R(A)$ = the column space of A :

$$\because \begin{bmatrix} -2\beta & \beta \end{bmatrix} \begin{bmatrix} \alpha \\ 2\alpha \end{bmatrix} = 0 \Rightarrow \begin{bmatrix} -2\beta \\ \beta \end{bmatrix} \perp \begin{bmatrix} \alpha \\ 2\alpha \end{bmatrix},$$

$$\therefore N(A^T) = R(A)^\perp$$

- **Theorem 5.2.2:** If S is a subspace of R^n , then $\dim S + \dim S^\perp = n$. Furthermore, if $\{\mathbf{x}_1, \dots, \mathbf{x}_r\}$ is a basis for S and $\{\mathbf{x}_{r+1}, \dots, \mathbf{x}_n\}$ is a basis for S^\perp , then $\{\mathbf{x}_1, \dots, \mathbf{x}_r, \mathbf{x}_{r+1}, \dots, \mathbf{x}_n\}$ is a basis for R^n .

Proof:

- **Definition:** If U and V are subspaces of a vector space W and each $\mathbf{w} \in W$ can be written uniquely as a sum $\mathbf{u} + \mathbf{v}$, where $\mathbf{u} \in U$ and $\mathbf{v} \in V$, then we say W is a **direct sum** of U and V and we write $W = U \oplus V$.
- **Theorem 5.2.3:** If S is a subspace of R^n , then $R^n = S \oplus S^\perp$

- **Theorem 5.2.4:** If S is a subspace of \mathbb{R}^n , then $(S^\perp)^\perp = S$

- If T is the orthogonal complement of a subspace S , then S is the orthogonal complement of T .
- From Theorem 5.2.1, $N(A)$ and $R(A^T)$ are orthogonal complements of each other and $N(A^T)$ and $R(A)$ are orthogonal complements, we can write $N(A)^\perp = R(A^T)$ and $N(A^T)^\perp = R(A)$

- **Corollary 5.2.5:** If A is an $m \times n$ matrix and $\mathbf{b} \in \mathbb{R}^m$, then either there is a vector $\mathbf{x} \in \mathbb{R}^n$ such that $A\mathbf{x} = \mathbf{b}$ or there is a vector $\mathbf{y} \in \mathbb{R}^m$ such that $A^T\mathbf{y} = \mathbf{0}$ and $\mathbf{y}^T\mathbf{b} \neq 0$

(1) $\mathbf{b} \in R(A)$

(2) $\mathbf{b} \notin R(A) \Rightarrow \mathbf{b} \notin N(A^T)^\perp$

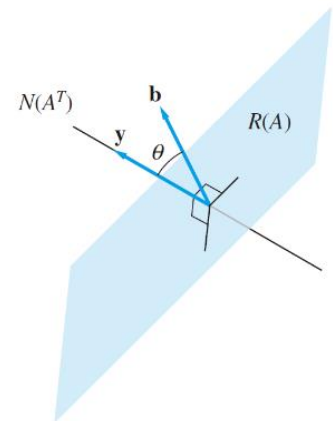


Figure 5.2.2.

Example: Find the bases for $N(A)$, $R(A^T)$, $N(A^T)$ and $R(A)$.

$$A = \begin{bmatrix} 1 & 1 & 2 \\ 0 & 1 & 1 \\ 1 & 3 & 4 \end{bmatrix}, \quad A = \begin{bmatrix} 1 & 1 & 2 \\ 0 & 1 & 1 \\ 1 & 3 & 4 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 1 & 2 \\ 0 & 1 & 1 \\ 0 & 2 & 2 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{bmatrix}$$

$$A^T = \begin{bmatrix} 1 & 0 & 1 \\ 1 & 1 & 3 \\ 2 & 1 & 4 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 2 \\ 0 & 1 & 2 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 2 \\ 0 & 0 & 0 \end{bmatrix}$$

(1) $N(A)$: $x_1 + x_3 = 0$ and $x_2 + x_3 = 0$
 set $x_3 = \alpha$, then $x_1 = -\alpha$ and $x_2 = -\alpha$.
 $\therefore \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} -\alpha \\ -\alpha \\ \alpha \end{bmatrix} = \alpha \begin{bmatrix} -1 \\ -1 \\ 1 \end{bmatrix} \Rightarrow N(A) = \text{Span}\left(\begin{bmatrix} -1 \\ -1 \\ 1 \end{bmatrix}\right)$

(2) $R(A^T)$: Since $(1, 0, 1)$ and $(0, 1, 2)$ form a basis for the row space of A
 $\Rightarrow \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$ and $\begin{bmatrix} 0 \\ 1 \\ 2 \end{bmatrix}$ form a basis for the column space of A^T

$$\Rightarrow R(A^T) = \text{Span}\left(\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 2 \end{bmatrix}\right)$$

(3) $N(A^T)$: $x_1 + x_3 = 0$ and $x_2 + 2x_3 = 0$
 set $x_3 = \alpha$, then $x_1 = -\alpha$ and $x_2 = -2\alpha$.
 $\therefore \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} -\alpha \\ -2\alpha \\ \alpha \end{bmatrix} = \alpha \begin{bmatrix} -1 \\ -2 \\ 1 \end{bmatrix} \Rightarrow N(A^T) = \text{Span}\left(\begin{bmatrix} -1 \\ -2 \\ 1 \end{bmatrix}\right)$

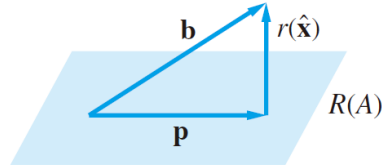
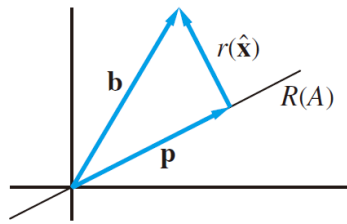
(4) $R(A)$ $R(A) = \text{Span}\left(\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 2 \end{bmatrix}\right)$

5.3 Least Squares Problems

線性最小平方和的問題，或是線性回歸問題，和線性系統很像，只是它的變數少於等式，所以只能求一個近似解，你們在中學或是微積分中應該有學過如何解。這節把這個問題寫成了矩陣的形式，利用幾何的概念（投影、正交），將這個問題的本質分析的清清楚楚，並利用 5.2 的定理來解這個問題，可以和之前所學得比較一下。

- Find a least squares curve (a linear function, a polynomial, a trigonometric polynomial, etc.) fit to a set of data points in the plane.
 - The curve provides an optimal approximation in the sense that the sum of squares of errors between the y values of the data points and the corresponding y values of the approximating curve are **minimized**.
 - A least squares problems can generally be formulated as an overdetermined linear system of equations. An over-determined system is one involving more equations than unknowns.
 - An over-determined system is usually inconsistent.
 - Given an $m \times n$ system $A\mathbf{x} = \mathbf{b}$ with $m > n$, we cannot expect in general to find a vector $\mathbf{x} \in R^n$ such that $A\mathbf{x}$ equals \mathbf{b} . We can look for a vector $\mathbf{x} \in R^n$ for which $A\mathbf{x}$ is “**closer**” to \mathbf{b} .
 - Given a system of equations $A\mathbf{x} = \mathbf{b}$, where A is an $m \times n$ matrix with $m > n$ and $\mathbf{b} \in R^m$, for each $\mathbf{x} \in R^n$ we can form a **residual** $\mathbf{r}(\mathbf{x}) = \mathbf{b} - A\mathbf{x}$
 - The distance between \mathbf{b} and $A\mathbf{x}$ is given by $||\mathbf{b} - A\mathbf{x}|| = ||\mathbf{r}(\mathbf{x})||$
 - we wish to find a vector $\mathbf{x} \in R^n$ for which $||\mathbf{r}(\mathbf{x})||$ is minimized
 - In fact, minimizing $||\mathbf{r}(\mathbf{x})||$ is equivalent to minimizing $||\mathbf{r}(\mathbf{x})||^2$
 - A vector \mathbf{x}^* that minimizing $||\mathbf{r}(\mathbf{x})||^2$ is said to be a **least squares solution** to the system $A\mathbf{x} = \mathbf{b}$
 - If \mathbf{x}^* is a least squares solution to the system $A\mathbf{x} = \mathbf{b}$ and $\mathbf{p} = A\mathbf{x}^*$, then \mathbf{p} is a vector in the column space of A that is closest to \mathbf{b} .
 - Such a closest vector \mathbf{p} not only exists, but is unique
 - **Theorem 5.3.1:** Let S be a subspace of R^m . For each $\mathbf{b} \in R^m$ there is a unique element \mathbf{p} of S that is closest to \mathbf{b} , that is $||\mathbf{b} - \mathbf{y}|| > ||\mathbf{b} - \mathbf{p}||$ for any $\mathbf{y} \neq \mathbf{p}$ in S . Furthermore, a given vector \mathbf{p} in S will be closest to a given vector $\mathbf{b} \in R^m$ if and only if $\mathbf{b} - \mathbf{p} \in S^\perp$.
- Proof: (1) Since $R^m = S \oplus S^\perp$, each $\mathbf{b} \in R^m$ can be expressed uniquely as a sum $\mathbf{b} = \mathbf{p} + \mathbf{z}$, where $\mathbf{p} \in S$ and $\mathbf{z} \in S^\perp$. If \mathbf{y} is another element of S , then
- $$||\mathbf{b} - \mathbf{y}||^2 = ||(\mathbf{b} - \mathbf{p}) + (\mathbf{p} - \mathbf{y})||^2$$
- Since $(\mathbf{p} - \mathbf{y}) \in S$ ($\because \mathbf{p} \in S$ and $\mathbf{y} \in S$) and $(\mathbf{b} - \mathbf{p}) = \mathbf{z} \in S^\perp$. It follows from the Pythagorean Law
- $$||\mathbf{b} - \mathbf{y}||^2 = ||\mathbf{b} - \mathbf{p}||^2 + ||\mathbf{p} - \mathbf{y}||^2$$
- Therefore, $||\mathbf{b} - \mathbf{y}|| > ||\mathbf{b} - \mathbf{p}||$
- (2) If $\mathbf{p} \in S$ and $\mathbf{b} - \mathbf{p} \in S^\perp$, then \mathbf{p} is the element of S that is closest to \mathbf{b} .
Conversely, if $\mathbf{q} \in S$ and $\mathbf{b} - \mathbf{q} \notin S^\perp$, then $\mathbf{q} \neq \mathbf{p}$, and it follows from the preceding argument (with $\mathbf{q} = \mathbf{y}$) that $||\mathbf{b} - \mathbf{q}|| > ||\mathbf{b} - \mathbf{p}||$. Therefore, \mathbf{p} will be closest to \mathbf{b}

- If $\mathbf{b} \in S$, then we have $\mathbf{b} = \mathbf{p} + \mathbf{z}$, where $\mathbf{p} \in S$ and $\mathbf{z} \in S^\perp$, since $\mathbf{b} = \mathbf{b} + \mathbf{0}$, by the uniqueness of the direct sum representation, we have $\mathbf{p} = \mathbf{b}$ and $\mathbf{z} = \mathbf{0}$
- A vector \mathbf{x}^* will be a solution to the least squares problem $A\mathbf{x} = \mathbf{b}$ if and only if $\mathbf{p} = A\mathbf{x}^*$ is the vector in $R(A)$ that is closest to \mathbf{b} . The vector \mathbf{p} is said to be the projection of \mathbf{b} onto $R(A)$.



(a) $\mathbf{b} \in R^2$ and A is a 2×1 matrix of rank 1. (b) $\mathbf{b} \in R^3$ and A is a 3×2 matrix of rank 2.

Figure 5.3.2.

- How to find the vector \mathbf{x}^* satisfying (1)?
 - Since $r(\mathbf{x}^*) \in R(A)^\perp$, and from Theorem 5.2.1: $R(A)^\perp = N(A^T)$
 - A vector \mathbf{x}^* will be a solution to the least squares problem $A\mathbf{x} = \mathbf{b}$ if and only if $r(\mathbf{x}^*) \in N(A^T)$ or equivalently, $\mathbf{0} = A^T r(\mathbf{x}^*) = A^T(\mathbf{b} - A\mathbf{x}^*)$
 - To solve the least squares problem $A\mathbf{x} = \mathbf{b}$, we must solve

$$A^T A \mathbf{x} = A^T \mathbf{b} \quad (2)$$
 - Eq. (2) represents an $n \times n$ system of equations (note: $A^T A: n \times n$). These equations are called **normal equations**.
 - **Theorem 5.3.2:** If A is an $m \times n$ matrix of rank n , the normal equations $A^T A \mathbf{x} = A^T \mathbf{b}$ have a unique solution $\mathbf{x}^* = (A^T A)^{-1} A^T \mathbf{b}$ and \mathbf{x}^* is the unique least squares solution to the problem $A\mathbf{x} = \mathbf{b}$.
- Proof: First, we have to show that $A^T A$ is nonsingular
- Let \mathbf{z} be the solution to $A^T A \mathbf{x} = \mathbf{0} \quad (3)$
 - Then, $A\mathbf{z} \in N(A^T)$ (think of $A^T(A\mathbf{z}) = \mathbf{0}$)
 - Clearly, $A\mathbf{z} \in R(A) = N(A^T)^\perp$ (think of $A\mathbf{z}$ as the projection of \mathbf{z} by A)
 $\Rightarrow A\mathbf{z} \in N(A^T) \cap N(A^T)^\perp = \{\mathbf{0}\} \Rightarrow A\mathbf{z} = \mathbf{0}$
 - If A has rank n , the column vectors of A are **linear independent** and thus $A\mathbf{x} = \mathbf{0}$ has only the trivial solution $\mathbf{0} \Rightarrow \mathbf{z} = \mathbf{0}$
 \Rightarrow Eq. (iii) $A^T A \mathbf{x} = \mathbf{0}$ has only the trivial solution
 \Rightarrow By Theorem 1.5.2, $A^T A$ is nonsingular
 $\Rightarrow \mathbf{x}^* = (A^T A)^{-1} A^T \mathbf{b}$ is the unique solution to the normal equations and, consequently, the unique least squares solution to the problem $A\mathbf{x} = \mathbf{b}$
 - The projection vector $\mathbf{p} = A\mathbf{x}^* = A(A^T A)^{-1} A^T \mathbf{b}$ is the element of $R(A)$ that is closest to \mathbf{b} in the least squares sense. The matrix $P = A(A^T A)^{-1} A^T$ is called the **projection matrix**

Example: Find the least squares solution to the system

$$\begin{aligned}x_1 + x_2 &= 3 \\ -2x_1 + 3x_2 &= 1 \\ 2x_1 - x_2 &= 2\end{aligned}$$

Example: Given the data. Find the best least squares fit to the data by a linear function.

x	0	3	6
y	1	4	5

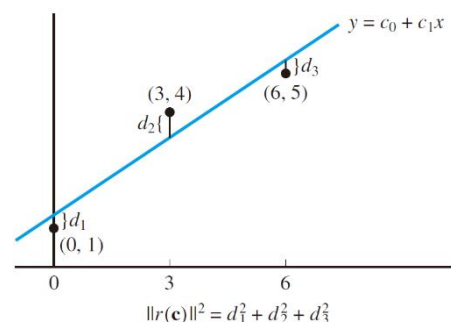


Figure 5.3.4.

5.4 Inner Product Spaces

把內積的概念一般化，和 3.1、3.2 的作法一樣，都是抽象代數的手法，藉由這些定義，多項式、可微分函數等其他向量空間也可以定義長度、角度、正交等幾何性質。

Definition

- An **inner product** on a vector space V is an operation on V that assigns to each pair of vectors \mathbf{x} and \mathbf{y} in V a real number $\langle \mathbf{x}, \mathbf{y} \rangle$ satisfying the following conditions:
 - $\langle \mathbf{x}, \mathbf{x} \rangle \geq 0$ with equality if and only if $\mathbf{x} = \mathbf{0}$.
 - $\langle \mathbf{x}, \mathbf{y} \rangle = \langle \mathbf{y}, \mathbf{x} \rangle$ for all \mathbf{x} and \mathbf{y} in V .
 - $\langle \alpha \mathbf{x} + \beta \mathbf{y}, \mathbf{z} \rangle = \alpha \langle \mathbf{x}, \mathbf{z} \rangle + \beta \langle \mathbf{y}, \mathbf{z} \rangle$ for all $\mathbf{x}, \mathbf{y}, \mathbf{z}$ in V and all scalars α and β .
- A vector space V with an inner product is called an **inner product space**.

Example: The standard inner product for R^n is the scalar product $\langle \mathbf{x}, \mathbf{y} \rangle = \mathbf{x}^T \mathbf{y}$

Given a vector \mathbf{w} with positive entries $\langle \mathbf{x}, \mathbf{y} \rangle = \sum_{i=1}^n x_i y_i w_i$ where w_i are referred to as weights.

- Basic Properties of Inner Product Spaces

- If \mathbf{v} is a vector in an inner product space V , the **length** or **norm** of \mathbf{v} is given by

$$\|\mathbf{v}\| = \sqrt{\langle \mathbf{v}, \mathbf{v} \rangle}$$

- Two vectors \mathbf{u} and \mathbf{v} are said to be orthogonal if $\langle \mathbf{u}, \mathbf{v} \rangle = 0$

- **Theorem 5.4.1:** If \mathbf{u} and \mathbf{v} are orthogonal vectors in an inner product space V , then

$$\|\mathbf{u} + \mathbf{v}\|^2 = \|\mathbf{u}\|^2 + \|\mathbf{v}\|^2$$

Proof: $\|u + v\|^2 = \langle u + v, u + v \rangle = \langle u, u + v \rangle + \langle v, u + v \rangle$
 $= \langle u, u \rangle + \langle u, v \rangle + \langle v, u \rangle + \langle v, v \rangle$
 $= \|u\|^2 + 2\langle u, v \rangle + \|v\|^2 \quad (\text{Note } \langle u, v \rangle = 0)$
 $= \|u\|^2 + \|v\|^2$

Definition: If u and v are vectors in an inner product space V and $v \neq 0$, then the **scalar projection** of u onto v are given by

$$\alpha = \frac{\langle u, v \rangle}{\|v\|}$$

and the **vector projection** of u onto v is given by

$$p = \alpha \frac{v}{\|v\|} = \frac{\langle u, v \rangle}{\|v\|} \frac{v}{\|v\|} = \frac{\langle u, v \rangle}{\|v\|^2} v = \frac{\langle u, v \rangle}{\langle v, v \rangle} v$$

- Theorem: If $v \neq 0$ and p is the vector projection of u onto v , then

I. $u - p$ and p are orthogonal.

II. $u = p$ if and only if u is a scalar multiple of v .

Proof: I. Since $\langle p, p \rangle = \langle \frac{\alpha}{\|v\|} v, \frac{\alpha}{\|v\|} v \rangle = \left(\frac{\alpha}{\|v\|} \right)^2 \langle v, v \rangle = \alpha^2$ and

$$\langle u, p \rangle = \langle u, \frac{\langle u, v \rangle}{\langle v, v \rangle} v \rangle = \frac{\langle u, v \rangle}{\langle v, v \rangle} \langle u, v \rangle = \frac{\langle u, v \rangle^2}{\|v\|^2} = \alpha^2$$

$$\Rightarrow \langle u - p, p \rangle = \langle u, p \rangle - \langle p, p \rangle = \alpha^2 - \alpha^2 = 0$$

$\Rightarrow u - p$ and p are orthogonal.

II. If $u = \beta v$, then the vector projection of u onto v is given by

$$p = \frac{\langle u, v \rangle}{\langle v, v \rangle} v = \frac{\langle \beta v, v \rangle}{\langle v, v \rangle} v = \beta v = u$$

$$\text{If } u = p \Rightarrow u = p = \alpha \frac{v}{\|v\|} = \frac{\alpha}{\|v\|} v = \beta v, \text{ where } \beta = \frac{\alpha}{\|v\|}$$

- **Theorem 5.4.2** If u and v are any two vectors in an inner product space V , then

$$|\langle u, v \rangle| \leq \|u\| \|v\|$$

Equality holds if and only if u and v are **linearly dependent**.

- From the above theorem, if u and v are nonzero vectors, then $-1 \leq \frac{\langle u, v \rangle}{\|u\| \|v\|} \leq 1$

and hence there is a unique angle $\theta \in [0, \pi]$ such that $\cos \theta = \frac{\langle u, v \rangle}{\|u\| \|v\|}$

this equation can be used to define the angle θ between two nonzero vectors u and v .

- **Definition** A vector space V is said to be a **normed linear space** if to each vector $\mathbf{v} \in V$ there is associated a real number $\|\mathbf{v}\|$ called the **norm** of \mathbf{v} , satisfying

- I. $\|\mathbf{v}\| \geq 0$ with equality if and only if $\mathbf{v} = \mathbf{0}$
- II. $\|\alpha\mathbf{v}\| = |\alpha| \|\mathbf{v}\|$ for any scalar α
- III. $\|\mathbf{v} + \mathbf{w}\| \leq \|\mathbf{v}\| + \|\mathbf{w}\|$ for all $\mathbf{v}, \mathbf{w} \in V$ (**triangle inequality**)

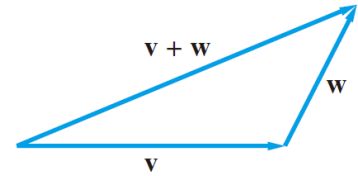


Figure 5.4.2.

- **Theorem 5.4.3:** If V is an **inner product space**, then the equation

$$\|\mathbf{v}\| = \sqrt{\langle \mathbf{v}, \mathbf{v} \rangle}, \text{ for all } \mathbf{v} \in V$$

defines a **norm** on V .

Proof:

- It is easily seen that conditions I and II are satisfied. To show that condition III is satisfied

$$\begin{aligned} \|\mathbf{u} + \mathbf{v}\|^2 &= \langle \mathbf{u} + \mathbf{v}, \mathbf{u} + \mathbf{v} \rangle = \langle \mathbf{u}, \mathbf{u} \rangle + 2\langle \mathbf{u}, \mathbf{v} \rangle + \langle \mathbf{v}, \mathbf{v} \rangle \\ &\leq \|\mathbf{u}\|^2 + 2\|\mathbf{u}\|\|\mathbf{v}\| + \|\mathbf{v}\|^2 \quad (\text{from The Cauchy-Schwarz Inequality}) \\ &= (\|\mathbf{u}\| + \|\mathbf{v}\|)^2 \end{aligned}$$

$$\text{Thus } \|\mathbf{u} + \mathbf{v}\| \leq \|\mathbf{u}\| + \|\mathbf{v}\|$$

- **Definitions:**

■ **1-norm:** $\|\mathbf{x}\|_1 = |x_1| + |x_2| + \dots + |x_n|$

■ **2-norm:** $\|\mathbf{x}\|_2 = (|x_1|^2 + |x_2|^2 + \dots + |x_n|^2)^{1/2} = \left(\sum_{i=1}^n |x_i|^2 \right)^{1/2} = \sqrt{\langle \mathbf{x}, \mathbf{x} \rangle}$

■ **p-norm:** $\|\mathbf{x}\|_p = (|x_1|^p + |x_2|^p + \dots + |x_n|^p)^{1/p} = \left(\sum_{i=1}^n |x_i|^p \right)^{1/p}$

■ **∞ -norm (uniform norm, infinity norm):** $\|\mathbf{x}\|_\infty = \max(|x_1|, |x_2|, \dots, |x_n|)$

- A norm provides a way of measuring the distance between two vectors.

Example: Let $\mathbf{x} = (4, -5, 3)^T$ in R^3 , then

$$\|\mathbf{x}\|_1 =$$

$$\|\mathbf{x}\|_2 =$$

$$\|\mathbf{x}\|_\infty =$$

- **Definition** Let \mathbf{x} and \mathbf{y} be vectors in a normed linear space. The **distance** between \mathbf{x} and \mathbf{y} is defined to be the number $\|\mathbf{y} - \mathbf{x}\|$.

5.5 Orthonormal Sets

把正交性加上正規化，一個向量基底有了這兩個性質，在上面所有的計算都變得簡單，例如解最小平方和問題可以直接寫答案了，向量子空間的正交投影也變得容易了。

- In R^2 , the elements of the standard basis $\{\mathbf{e}_1, \mathbf{e}_2\}$ are orthogonal unit vectors.
- In working with an inner product space V , it is generally desirable to have a basis of mutually orthogonal unit vectors.
- Convenient in finding coordinates of vectors and solving least square problems.
- **Definition:** Let $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n$ be nonzero vectors in an inner product space V . If $\langle \mathbf{v}_i, \mathbf{v}_j \rangle = 0$ whenever $i \neq j$, then $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ is said to be an **orthogonal set** of vectors.

Example: Is the set $\{(1, 1, 1)^T, (2, 1, -3)^T, (4, -5, 1)^T\}$ an orthogonal set in R^3 or not.

- Theorem 5.5.1: If $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ is an **orthogonal set** of nonzero vectors in an inner product space V , then $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n$ are **linearly independent**.

Proof: Let $c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + \dots + c_n\mathbf{v}_n = \mathbf{0}$

$$(\mathbf{v}_j)^T(c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + \dots + c_n\mathbf{v}_n) = 0 \text{ for all } j$$

$$\Rightarrow c_1\langle \mathbf{v}_j, \mathbf{v}_1 \rangle + c_2\langle \mathbf{v}_j, \mathbf{v}_2 \rangle + \dots + c_n\langle \mathbf{v}_j, \mathbf{v}_n \rangle = 0$$

$$\Rightarrow c_j \|\mathbf{v}_j\|^2 = 0 \Rightarrow c_j = 0 \text{ for all } j$$

$$\Rightarrow \mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n \text{ are linearly independent.}$$

- **Definition:** An orthonormal set of vectors is an orthogonal set of unit vectors.

- The set $\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_n\}$ will be orthonormal iff

$$\langle \mathbf{u}_i, \mathbf{u}_j \rangle = \delta_{ij} = \begin{cases} 1 & i = j \\ 0 & i \neq j \end{cases}$$

- Given any orthogonal set of nonzero vectors $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$, it is possible to form an **orthonormal set** by defining

$$\mathbf{u}_i = \left(\frac{1}{\|\mathbf{v}_i\|} \right) \mathbf{v}_i, \quad \text{for } i = 1, 2, \dots, n$$

Then $\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_n\}$ will be an orthonormal set

- From Theorem 5.5.1, if $B = \{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_k\}$ is an orthonormal set in an inner product space V
 - $\Rightarrow \mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_k$ are **linearly independent**
 - $\Rightarrow B$ is a **basis** for a subspace $S = \text{Span}\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_k\}$ of V
 - $\Rightarrow B$ is an **orthonormal basis** for S

- **Theorem 5.5.2:** Let $\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_n\}$ be an **orthonormal basis** for an inner product space V . If

$$\mathbf{v} = \sum_{j=1}^n c_j \mathbf{u}_j, \text{ then } c_i = \langle \mathbf{v}, \mathbf{u}_i \rangle$$

Proof:

$$\langle \mathbf{v}, \mathbf{u}_i \rangle = \left\langle \sum_{j=1}^n c_j \mathbf{u}_j, \mathbf{u}_i \right\rangle = \sum_{j=1}^n c_j \langle \mathbf{u}_j, \mathbf{u}_i \rangle = \sum_{j=1}^n c_j \delta_{ji} = c_i$$

- **Corollary 5.5.3:** Let $\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_n\}$ be an orthonormal basis for an inner product space V . If

$$\mathbf{u} = \sum_{i=1}^n a_i \mathbf{u}_i \text{ and } \mathbf{v} = \sum_{i=1}^n b_i \mathbf{u}_i. \text{ Then } \langle \mathbf{u}, \mathbf{v} \rangle = \sum_{i=1}^n a_i b_i$$

Proof:

- **Corollary 5.5.4:** If $\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_n\}$ be an orthonormal basis for an inner product space V and

$$\mathbf{v} = \sum_{i=1}^n c_i \mathbf{u}_i \text{ Then } \|\mathbf{v}\|^2 = \sum_{i=1}^n c_i^2$$

- **Definition** An $n \times n$ matrix Q is said to be an **orthogonal matrix** if the **column vectors** of Q form an **orthonormal set** in R^n .

- **Theorem 5.5.5:** An $n \times n$ matrix Q is orthogonal if and only if $Q^T Q = I$. ($Q^{-1} = Q^T$)

Proof:

Example

$$Q = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$$

- The matrix Q can be thought of as a linear transformation from R^2 to R^2 that has the effect of rotating each vector by an angle θ while leaving the length of the vector unchanged. Q^{-1} can be thought of as a rotation by the angle $-\theta$

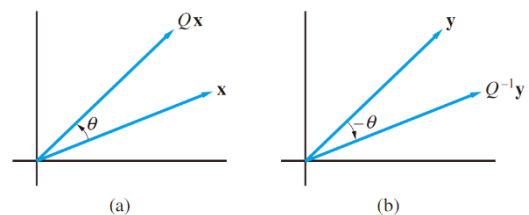


Figure 5.5.1.

- If Q is an $n \times n$ orthogonal matrix, then

(1) The column vectors of Q form an orthonormal basis for R^n .

(2) $Q^T Q = I$

(3) $Q^T = Q^{-1}$

(4) $\langle Q\mathbf{x}, Q\mathbf{y} \rangle = \langle \mathbf{x}, \mathbf{y} \rangle$

(5) $\|Q\mathbf{x}\|_2 = \|\mathbf{x}\|_2$

- A **permutation matrix** is a matrix formed from the identity matrix by **reordering its columns**.

- A permutation matrix is an **orthogonal matrix**.
- If P is the permutation matrix formed by reordering the columns of I in the order (k_1, k_2, \dots, k_n) , then $P = (\mathbf{e}_{k1}, \mathbf{e}_{k2}, \dots, \mathbf{e}_{kn})$. If A is an $m \times n$ matrix, then

$$AP = (A\mathbf{e}_{k1}, A\mathbf{e}_{k2}, \dots, A\mathbf{e}_{kn}) = (\mathbf{a}_{k1}, \mathbf{a}_{k2}, \dots, \mathbf{a}_{kn})$$

- Post multiplication of A by P reorders the columns of A in the order (k_1, k_2, \dots, k_n) .

Example: Compute AP , PA , and P^{-1} .

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 2 & 3 \end{bmatrix} \text{ and } P = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \\ 3 & 1 & 2 \end{bmatrix} \begin{matrix} 2 \\ 3 \\ 1 \end{matrix}$$

- **Theorem 5.5.6:** If the column vectors of A form an orthonormal set of vectors in R^m , then $A^T A = I$ and the solution to the least squares problem is $\mathbf{x}^* = A^T \mathbf{b}$.

- **Theorem 5.5.7:** Let S be a subspace of an inner product space V and let $\mathbf{x} \in V$. Let $\{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n\}$ be an orthonormal basis of S . If

$$\mathbf{p} = \sum_{i=1}^n c_i \mathbf{x}_i, \text{ where } c_i = \langle \mathbf{x}, \mathbf{x}_i \rangle \text{ for each } i \text{ then } \mathbf{p} - \mathbf{x} \in S^\perp$$

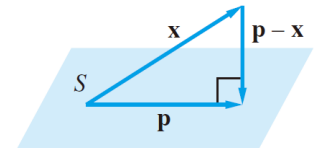


Figure 5.5.2.

Proof: (1) First, we will show that $(\mathbf{p} - \mathbf{x}) \perp \mathbf{x}_i$ for each i

$$\langle \mathbf{x}_i, \mathbf{p} - \mathbf{x} \rangle = \langle \mathbf{x}_i, \mathbf{p} \rangle - \langle \mathbf{x}_i, \mathbf{x} \rangle = \left\langle \mathbf{x}_i, \sum_{j=1}^n c_j \mathbf{x}_j \right\rangle - c_i = \sum_{j=1}^n c_j \langle \mathbf{x}_i, \mathbf{x}_j \rangle - c_i = c_i - c_i = 0$$

..

So, $\mathbf{p} - \mathbf{x}$ is orthogonal to all \mathbf{u}_i 's

$$(2) \text{ If } \mathbf{y} \in S, \text{ then } \mathbf{y} = \sum_{i=1}^n \alpha_i \mathbf{x}_i \text{ and hence } \langle \mathbf{p} - \mathbf{x}, \mathbf{y} \rangle = \left\langle \mathbf{p} - \mathbf{x}, \sum_{i=1}^n \alpha_i \mathbf{x}_i \right\rangle = \sum_{i=1}^n \alpha_i \langle \mathbf{p} - \mathbf{x}, \mathbf{x}_i \rangle = 0$$

- **Theorem 5.5.8:** Under the hypothesis of Theorem 5.5.7, \mathbf{p} is the element of S that is closest to \mathbf{x} ,

$$\|\mathbf{y} - \mathbf{x}\| \geq \|\mathbf{p} - \mathbf{x}\|, \quad \text{for any } \mathbf{y} \neq \mathbf{p} \text{ in } S$$

Proof: From Theorem 5.5.7, $\mathbf{p} - \mathbf{x}$ is orthogonal to any vector in S , thus $(\mathbf{p} - \mathbf{x}) \perp (\mathbf{y} - \mathbf{p})$.

From the Pythagorean Law, we can get

$$\|\mathbf{y} - \mathbf{x}\|^2 = \|\mathbf{y} - \mathbf{p}\|^2 + \|\mathbf{p} - \mathbf{x}\|^2 > \|\mathbf{p} - \mathbf{x}\|^2$$

- **Theorem 5.5.9:** Let S be a nonzero subspace of R^m and let $\mathbf{b} \in R^m$, If $\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_k\}$ is an orthonormal basis for S and $U = (\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_k)$, then the projection \mathbf{p} of \mathbf{b} onto S is given by

$$\mathbf{p} = UU^T \mathbf{b}$$

Proof: From Theorem 5.5.7, the projection \mathbf{p} of \mathbf{b} onto S is given by

$$\mathbf{p} = c_1 \mathbf{u}_1 + c_2 \mathbf{u}_2 + \dots + c_k \mathbf{u}_k = \begin{bmatrix} \mathbf{u}_1 & \mathbf{u}_2 & \dots & \mathbf{u}_k \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_k \end{bmatrix} = U\mathbf{c}$$

$$\text{Where } c_i = \langle \mathbf{b}, \mathbf{u}_i \rangle = \mathbf{u}_i^T \mathbf{b} \text{ and } \Rightarrow \mathbf{c} = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_k \end{bmatrix} = \begin{bmatrix} \mathbf{u}_1^T \mathbf{b} \\ \mathbf{u}_2^T \mathbf{b} \\ \vdots \\ \mathbf{u}_k^T \mathbf{b} \end{bmatrix} = \begin{bmatrix} \mathbf{u}_1^T \\ \mathbf{u}_2^T \\ \vdots \\ \mathbf{u}_k^T \end{bmatrix} \mathbf{b} = U^T \mathbf{b} \Rightarrow \mathbf{p} = U\mathbf{c} = UU^T \mathbf{b}$$

- The matrix UU^T is the projection matrix corresponding to the subspace S of R^m
 To project any vector $\mathbf{b} \in R^m$ onto S , we need only
 - (1) find an orthonormal basis $\{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_k\}$ for S
 - (2) form the matrix UU^T
 - (3) multiply UU^T times \mathbf{b}

Chapter 6. Eigenvalues

第六章介紹了矩陣特徵值問題，由之前線性美好的世界來到了非線性的世界，用途之廣可能超乎你的想像，對於影像處理、人工智慧、機器學習、電腦視覺、訊號處理、資料探勘、資訊檢索、資料壓縮、科學計算、圖譜論、網路分析、控制理論、最佳化等，對這些領域有興趣的同學要好好學。第一節介紹基本定義和性值。第二節是以微分方程介紹這個問題的來源，我們會先跳過，交由工數來講。第三節介紹了矩陣的對角化，更深入的探討了矩陣特徵值的特性。第四章介紹了對稱矩陣的特徵值問題，我們在這邊會避開複數運算的定義，直接以實數的結果來看，所以內容會和課本有不同。第五章介紹奇異值分解，矩陣不再需要是正方形的，可以是任意長方形，都可以有奇異值分解，最重要的是它在 **low rank approximation** 的應用。

6.1 Eigenvalues and Eigenvectors

特徵值和特徵向量的定義。

- **Definition:** Let A be an $n \times n$ matrix. A scalar λ is said to be an **eigenvalue** or a **characteristic value** of A if there exists a nonzero vector \mathbf{x} such that $A\mathbf{x} = \lambda\mathbf{x}$. The vector \mathbf{x} is said to be an **eigenvector** or a **characteristic vector** belonging to λ .

Example:

$$\text{If } A = \begin{bmatrix} 4 & -2 \\ 1 & 1 \end{bmatrix} \text{ and } \mathbf{x} = \begin{bmatrix} 2 \\ 1 \end{bmatrix},$$
$$\text{then } A\mathbf{x} = \begin{bmatrix} 4 & -2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 6 \\ 3 \end{bmatrix} = 3 \begin{bmatrix} 2 \\ 1 \end{bmatrix} = 3\mathbf{x}$$

- If $A\mathbf{x} = \lambda\mathbf{x} \Rightarrow A\mathbf{x} - \lambda\mathbf{x} = \mathbf{0} \Rightarrow (A - \lambda I)\mathbf{x} = \mathbf{0}$. λ is an eigenvalue of A if and only if (1) has a nontrivial solution. The set of solutions to (1) is $N(A - \lambda I)$, which is a subspace of R^n .
- If λ is an eigenvalue of A , then $N(A - \lambda I) \neq \{\mathbf{0}\}$ and any nonzero vector in $N(A - \lambda I)$ is an eigenvector belonging to λ . The subspace $N(A - \lambda I)$ is called the **eigenspace** corresponding to the eigenvalue λ .
- $(A - \lambda I)\mathbf{x} = \mathbf{0}$ will have a **nontrivial solution** if and only if $(A - \lambda I)$ is singular, or $\det(A - \lambda I) = 0$ which is called the **characteristic equation** for the matrix A .

Example: Find the eigenvalues and the corresponding eigenvectors of the matrix

$$A = \begin{bmatrix} 3 & 2 \\ 3 & -2 \end{bmatrix} \qquad A = \begin{bmatrix} 2 & -3 & 1 \\ 1 & -2 & 1 \\ 1 & -3 & 2 \end{bmatrix} \qquad A = \begin{bmatrix} 1 & 2 \\ -2 & 1 \end{bmatrix}$$

- If A is an $n \times n$ matrix with real entries, then the characteristic polynomial of A will have **real**

coefficients. All of its **complex roots** must occur in **conjugate pairs**. That is, if $\lambda = a + bi$ ($b \neq 0$) is an eigenvalue of A , then $\bar{\lambda} = a - bi$ must also be an eigenvalue of A .

- If $P(\lambda)$ is the characteristic polynomial of an $n \times n$ matrix A , then

$$P(\lambda) = \det(A - \lambda I) = \begin{vmatrix} a_{11} - \lambda & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} - \lambda & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} - \lambda \end{vmatrix}$$

Expanding along the first column, we get

$$\det(A - \lambda I) = (a_{11} - \lambda)\det(M_{11}) + \sum_{i=2}^n a_{i1}(-1)^{i+1}\det(M_{i1})$$

where the minor M_{i1} does not contain the two diagonal elements $(a_{11} - \lambda)$ and $(a_{ii} - \lambda)$.

Expanding $\det(M_{11})$, we conclude that $(a_{11} - \lambda)(a_{22} - \lambda) \cdots (a_{nn} - \lambda)$ is the only term in the expansion of $\det(A - \lambda I)$ involving a product of more than $n - 2$ of the diagonal elements

the coefficient of λ^n is $(-1)^n$ the coefficient of $(-\lambda)^{n-1}$ is $\sum_{i=1}^n a_{ii}$

- If $\lambda_1, \lambda_2, \dots, \lambda_n$ are eigenvalues of A , then

$$P(\lambda) = (-1)^n (\lambda - \lambda_1)(\lambda - \lambda_2) \cdots (\lambda - \lambda_n) = (\lambda_1 - \lambda)(\lambda_2 - \lambda) \cdots (\lambda_n - \lambda) \quad (6)$$

$$p(0) = \det(A) = \lambda_1 \lambda_2 \cdots \lambda_n$$

The coefficient of $(-\lambda)^{n-1}$ is $\sum_{i=1}^n \lambda_i = \sum_{i=1}^n a_{ii}$

The sum of the diagonal elements of A is called the **trace** of A and is denoted by $\text{tr}(A)$

Example: For $A = \begin{bmatrix} 5 & -18 \\ 1 & -1 \end{bmatrix}$, the characteristic polynomial of A is $\begin{vmatrix} 5 - \lambda & -18 \\ 1 & -1 - \lambda \end{vmatrix} = \lambda^2 - 4\lambda + 13$

Hence the eigenvalues of A are $\lambda_1 = 2 + 3i$ and $\lambda_2 = 2 - 3i$. $\lambda_1 + \lambda_2 = 4 = \text{tr}(A)$, $\lambda_1 \lambda_2 = 13 = \det(A)$

- Theorem 6.1.1: Let A and B be $n \times n$ matrices. If B is similar to A ($B = S^{-1}AS$), then A and B have **the same characteristic polynomial** and consequently both have the **same eigenvalues**.

Example: Show T and S are similar and find their eigenvalues.

$$T = \begin{bmatrix} 2 & 1 \\ 0 & 3 \end{bmatrix} \text{ and } S = \begin{bmatrix} 5 & 3 \\ 3 & 2 \end{bmatrix}$$

6.3 Diagonalization

矩陣特徵值的性質和對角化。

- An $n \times n$ matrix A is said to be **diagonalizable** if there exists a nonsingular matrix X and a diagonal matrix D such that $X^{-1}AX = D$ (i.e., $A = XDX^{-1}$). We say that X **diagonalizes** A .
- **Theorem 6.3.2:** An $n \times n$ matrix A is diagonalizable if and only if A has n linearly independent eigenvectors.

Proof:

- **Theorem 6.3.1:** If $\lambda_1, \lambda_2, \dots, \lambda_k$ are distinct eigenvalues of an $n \times n$ matrix A with corresponding eigenvectors $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_k$, then $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_k$ are linearly independent.

Proof:

- Once we have a factorization $A = XDX^{-1}$, it is easy to compute powers of A .
- An $n \times n$ matrix A is said to be **defective** if A has fewer than n linearly independent eigenvectors. From Theorem 6.3.2, *a defective matrix is not diagonalizable*

Example: $A = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$

Example:

$$A = \begin{bmatrix} 2 & 0 & 0 \\ 0 & 4 & 0 \\ 1 & 0 & 2 \end{bmatrix} \text{ and } B = \begin{bmatrix} 2 & 0 & 0 \\ -1 & 4 & 0 \\ -3 & 6 & 2 \end{bmatrix}$$

- The matrix B has the effect of stretching two linearly independent vectors by a factor of 2
- The eigenvalue $\lambda = 2$ has *geometric multiplicity* 2 since the dim of the eigenspace $N(B - 2I)$ is 2
- The matrix A only stretches the vectors along the z axis by a factor of 2
- The eigenvalue $\lambda = 2$ has *algebraic multiplicity* 2, but $\dim N(A - 2I) = 1$, so its *geometric multiplicity* is only 1

6.4 Symmetric Matrix

對稱矩陣 $A=A^T$ 的特徵值性質，好的不得了。

- **Theorem 6.4.1:** The eigenvalues of a symmetric matrix are all real. Furthermore, eigenvectors belonging to distinct eigenvalues are orthogonal.

Proof:

- **Theorem 6.4.4 (Spectral Theorem—Real Symmetric Matrices)** : If A is real and symmetric, then there exists an orthogonal matrix U that diagonalizes A .

Proof:

Example: find an orthogonal matrix U that diagonalizes A .

$$A = \begin{bmatrix} 0 & 2 & -1 \\ 2 & 3 & -2 \\ -1 & -2 & 0 \end{bmatrix}$$

- A matrix A is said to be **normal** if $AA^T = A^T A$.
- **Theorem 6.4.6:** A matrix A is normal if and only if A possesses a complete set of orthonormal eigenvectors.

Proof:

6.5 The Singular Value Decomposition

在對稱矩陣的特徵值基礎上，介紹奇異值分解，它的存在性，和 low rank approximation 的理論。

- For an $m \times n$ matrix A , with $m > n$, the matrix A can be factored into a product $U\Sigma V^T$, where U is an $m \times m$ orthogonal matrix, V is an $n \times n$ orthogonal matrix, Σ is an $m \times n$ matrix whose off diagonal entries are all 0's and whose diagonal entries satisfy $\sigma_1 \geq \sigma_2 \geq \dots \geq \sigma_n \geq 0$.
- The σ_i 's determined by this factorization are unique and are called the *singular values* of A . The factorization $U\Sigma V^T$ is called the *singular value decomposition* (SVD) of A .
- **Theorem 6.5.1 (The SVD Theorem)** : If A is an $m \times n$ matrix, then A has a singular value decomposition.

Proof: $A^T A$ is a symmetric $n \times n$ matrix (From Corollary 6.4.5): The eigenvalues of $A^T A$ are all real.

$A^T A$ has an orthogonal diagonal matrix V ($V^T A^T A V = D$). The eigenvalues must all be nonnegative.

Let λ be an eigenvalue of $A^T A$ and \mathbf{x} be an eigenvector belonging to λ (i.e., $A^T A \mathbf{x} = \lambda \mathbf{x}$)

Let the columns of V be ordered such that the corresponding eigenvalues satisfy $\lambda_1 \geq \lambda_2 \geq \dots \lambda_n \geq 0$

The singular value of A are given by $\sigma_j = \sqrt{\lambda_j} \quad j = 1, 2, \dots, n$

Let r denote the rank of $A \Rightarrow$ The matrix $A^T A$ will also have rank r . Since $A^T A$ is symmetric, its rank equals the number of nonzero eigenvalues:

- Let A be an $m \times n$ matrix with a singular value decomposition $U\Sigma V^T$
 - The singular values $\sigma_1, \sigma_2, \dots, \sigma_n$ of A are unique; however the matrices U and V are not unique.
 - Since V diagonalizes $A^T A$, the \mathbf{v}_j 's are eigenvectors of $A^T A$.
 - Since $AA^T = U\Sigma V^T V\Sigma^T U^T = U\Sigma\Sigma^T U^T$, U diagonalizes AA^T and that the \mathbf{u}_j 's are eigenvectors of AA^T
 - Comparing the j th column of each side of $AV = U\Sigma$, we get $A \mathbf{v}_j = \sigma_j \mathbf{u}_j, \quad j = 1, \dots, n$

Similarly, since $AV = U\Sigma$,

$$(AV)^T = V^T A^T = (\Sigma U^T)^T = \Sigma^T U^T \Rightarrow A^T = V \Sigma^T U^T \Rightarrow A^T U = (V \Sigma^T U^T) U = V \Sigma^T$$

$$A^T \mathbf{u}_j = \sigma_j \mathbf{v}_j, \quad j = 1, \dots, n \text{ and } A^T \mathbf{u}_j = \mathbf{0}, \quad j = n+1, \dots, m$$

The \mathbf{v}_j 's are called the *right singular vectors* of A , and the \mathbf{u}_j 's are called the *left singular vectors* of A .

- If A has rank r , then
 - $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_r$ form an orthonormal basis for $R(A^T)$
 - $\mathbf{v}_{r+1}, \mathbf{v}_{r+2}, \dots, \mathbf{v}_n$ form an orthonormal basis for $N(A)$
 - $\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_r$ form an orthonormal basis for $R(A)$
 - $\mathbf{u}_{r+1}, \mathbf{u}_{r+2}, \dots, \mathbf{u}_m$ form an orthonormal basis for $N(A^T)$
- The rank of the matrix A is equal to the number of nonzero singular values.
- In the case that A has rank $r < n$, if we set and , then

$$A = U_1 \Sigma_1 V_1^T$$

The factorization is called the *compact form of the singular value decomposition of A*

- If A is an $m \times n$ matrix with rank r and $0 < k < r$, we can use the singular value decomposition to find a matrix in $R^{m \times n}$ of rank k that is closest to A with respect to the Frobenius norm. Let M be the set of all $m \times n$ matrices of rank k or less, it can be shown that there is a matrix X in M such that

$$\|A - X\|_F = \min_{S \in \mathcal{M}} \|A - S\|_F$$

- **Lemma 6.5.2:** If A is an $m \times n$ matrix and Q is an $m \times m$ orthogonal matrix, then $\|QA\|_F = \|A\|_F$
- Proof:

- If A has singular value decomposition $U\Sigma V^T$, then $\|A\|_F = \|U\Sigma V^T\|_F = \|\Sigma V^T\|_F$. Since $\|\Sigma V^T\|_F = \|(\Sigma V^T)^T\|_F = \|V\Sigma^T\|_F = \|\Sigma^T\|_F$.

$$\|A\|_F = \|\Sigma V^T\|_F = \|\Sigma^T\|_F = (\sigma_1^2 + \sigma_2^2 + \dots + \sigma_n^2)^{1/2}$$

- **Theorem 6.5.3:** Let $A = U\Sigma V^T$ be an $m \times n$ matrix and let M denote the set of all $m \times n$ matrices of rank k or less, where $0 < k < \text{rank}(A)$. If X is a matrix in M satisfying

$$\|A - X\|_F = \min_{S \in \mathcal{M}} \|A - S\|_F$$

then

$$\|A - X\|_F = (\sigma_{k+1}^2 + \sigma_{k+2}^2 + \dots + \sigma_n^2)^{1/2}$$

In particular, if $A' = U\Sigma'V^T$, where

$$\Sigma' = \begin{bmatrix} \sigma_1 & & & 0 \\ & \ddots & & \\ & & \sigma_k & \\ & 0 & & 0 \end{bmatrix} = \begin{bmatrix} \Sigma_k & 0 \\ 0 & 0 \end{bmatrix}$$

$$\|A - A'\|_F = (\sigma_{k+1}^2 + \sigma_{k+2}^2 + \dots + \sigma_n^2)^{1/2} = \min_{S \in \mathcal{M}} \|A - S\|_F$$