

MAT2540, Classwork3, Spring2026

5.4 Recursive Algorithms

1. Definition of Recursive Algorithms.

An algorithm is called recursive if a function calls itself to solve smaller parts of a given problem. It continues until a base condition is met to stop further calls.

2. Find $\gcd(91, 287)$ by using the Euclidean algorithm.

$$\begin{aligned}\gcd(91, 287) &= \boxed{\gcd(287 \bmod 91, 91)} = \boxed{\gcd(14, 91)} = \boxed{\gcd(91 \bmod 14, 14)} \\ &= \boxed{\gcd(7, 14)} = \boxed{\gcd(14 \bmod 7, 7)} = \boxed{\gcd(0, 7)} = 7\end{aligned}$$

3. A Recursive Algorithm for Computing $\gcd(a, b)$.

```
procedure gcd(a, b: nonnegative integers with a < b)
if a = 0 then return b
else return gcd(b mod a, a)
{output is gcd(a, b)}
```

4. Find the value of $2^{31} \bmod 3$.

$$\begin{aligned}2^{31} \bmod 3 &= (2^{30} \bmod 3) \cdot (2^1 \bmod 3) = \boxed{(2^{15} \bmod 3)^2} \cdot (2 \bmod 3) \\ 2^{15} \bmod 3 &= (2^{14} \bmod 3) \cdot (2^1 \bmod 3) = \boxed{(2^7 \bmod 3)^2} \cdot (2 \bmod 3) \\ 2^7 \bmod 3 &= (2^6 \bmod 3) \cdot (2 \bmod 3) = \boxed{(2^3 \bmod 3)^2} \cdot (2 \bmod 3) \\ 2^3 \bmod 3 &= (2^2 \bmod 3) \cdot (2 \bmod 3) = \boxed{(2 \bmod 3)^2} \cdot (2 \bmod 3) \\ 2^1 \bmod 3 &= (2^0 \bmod 3)^2 \cdot (2 \bmod 3) \\ 2^0 \bmod 3 &= 1\end{aligned}$$

$$\begin{aligned}2^1 \bmod 3 &= (1)^2 \cdot 2 \bmod 3 = 2 \\ 2^3 \bmod 3 &= (2)^2 \cdot 2 \bmod 3 = 2 \\ 2^7 \bmod 3 &= 2^2 \cdot 2 \bmod 3 = 2 \\ 2^{15} \bmod 3 &= 2^2 \cdot 2 \bmod 3 = 2 \\ 2^{31} \bmod 3 &= 2^2 \cdot 2 \bmod 3 = 2\end{aligned}$$

5. A Recursive Modular Exponentiation $b^n \bmod m$

base condition →

```
procedure mpower(b, n, m: integers with b > 0, and m ≥ 2, n ≥ 0)
if n = 0 then return 1
else if n is even then return (mpower(b,  $\frac{n}{2}$ , m))2 mod m
else return ((mpower(b,  $\lfloor \frac{n}{2} \rfloor$ , m))2 mod m · (b mod m)) mod m
{x - Can integer < X}
{output is  $b^n \bmod m$ }
```

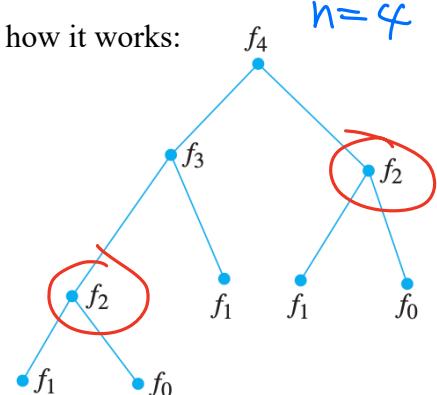
when n is odd → $\lfloor \frac{n}{2} \rfloor$: floor

$$f_0, f_1, f_2 = f_1 + f_0, f_3 = f_2 + f_1, \dots$$

6. A Recursive Algorithm for Fibonacci Numbers and an example (f_4) showing how it works:

base condition →

```
procedure fibonacci(n, : nonnegative integer)
if n = 0 then return 0
else if n = 1 then return 1
else return fibonacci(n-1) + fibonacci(n-2)
{output is  $\text{fibonacci}(n)$ }
```



7. Definition of Iterative Algorithms.

An algorithm is called iterative if it is repeatedly executing a set of instructions using loops like for, do-while, while. It continues until a specified condition becomes false.

8. Why Iterative Algorithms?

- less computation than a recursion procedure
- less ram?
- But the code might be longer.

9. An Iterative Algorithm for Computing Fibonacci Numbers and an example finding f_4 .

```

procedure iterative fibonacci(n: nonnegative integer)
if n = 0 then return 0
else x := 0; y := 1;
    for i := 1 to n - 1
        z := x + y; x := y; y := z
    return y (i = i+1)
{output is the nth Fibonacci number}

```

Find f_4 :

Initialization: $n = 4$

Since $n \neq 0$, then $x = 0, y = 1, i = 1$

Round	z	x	y	i
1	1	1	1	2
2	2	1	2	3
3	3	2	3	STOP

Return $y = 3$ (which means $f_4 = 3$)

10. An Algorithm to Merge Two ordered lists L_1 and L_2 to a merged list L :

First, compare the smallest elements in the L_1 and L_2 . If, for example, the one from L_1 is smaller than the one from L_2 , then put the smaller one at the beginning of the merged list L and remove it from the list L_1 .

Next, repeat this process until all the elements in both lists are placed in L.

Here we use an example to explain the algorithm:

Merge the two lists 2, 3, 5, 6 and 1, 4.

Algorithm:

Initialization: $L = \{\}$, empty set, $L_1 = \{2, 3, 5, 6\}$, and $L_2 = \{1, 4\}$.

First Round:

The first element in L_1 : 2 The first element in L_2 : 1
Comparison: $2 > 1 \Rightarrow L_1 = \{2, 3, 5, 6\}, L_2 = \{1, 4\}$
and $L = \{1\}$

Next round? $L_1 \neq \emptyset, L_2 \neq \emptyset \Rightarrow$ Yes

Second Round:

The first element in L_1 : 2 The first element in L_2 : 4
Comparison: $2 < 4 \Rightarrow L_1 = \{3, 5, 6\}, L_2 = \{1, 4\}$
and $L = \{1, 2\}$

Next round? $L_1 \neq \emptyset, L_2 \neq \emptyset \Rightarrow$ Yes

Third Round:

The first element in L_1 : 3 The first element in L_2 : 4
Comparison: $3 < 4 \Rightarrow L_1 = \{3, 5, 6\}, L_2 = \{\}$
and $L = \{1, 2, 3\}$

Next round? $L_1 \neq \emptyset, L_2 = \emptyset \Rightarrow$ Yes

Fourth Round:

The first element in L_1 : 5 The first element in L_2 : 4
Comparison: $5 > 4 \Rightarrow L_1 = \{5, 6\}, L_2 = \{\}$
and $L = \{1, 2, 3, 4\}$

Next round? $L_1 = \emptyset, L_2 = \emptyset \Rightarrow$ No Next round

$L = \{1, 2, 3, 4, 5, 6\}$