1. Give a big-O estimate for the number of operations (where an operation is an addition or a multiplication) used in this segment of an algorithm.

$$t := 0$$

for $i := 1$ to $3 \rightarrow 3$ loops

for $j := 1$ to $4 \rightarrow 4$ loops

 $t := t + ij \rightarrow 2$ operations

Total operations:

 $3 \cdot 4 \cdot 2 = 24$

2. Give a big-O estimate for the number additions used in this segment of an algorithm.

segment of an algorithm.

$$t := 0$$

for $i := 1$ to $n \rightarrow n$ loops

for $j := 1$ to $n \rightarrow n$ loops

 $t := t + i + j \rightarrow 2$ operation

 $t := t + i + j \rightarrow 2$ operation

3. Give a big-O estimate for the number of operations, where an operation is a comparison or a multiplication, used in this segment of an algorithm (ignoring comparisons used to test the conditions in the **for** loops, where $a_1, a_2, ..., a_n$ are positive real numbers).

$$m:=0$$

for $i:=1$ to n

for $j:=i+1$ to n
 $m:=\max(a_ia_j,m) \longrightarrow 2$ operations

 $m:=\max(a_ia_j,m) \longrightarrow 2$ operations

 $i=1$, $j=2$ to $n \longrightarrow n-1$ loops with $i=2$ operations

 $i=2$, $j=3$ to $n \longrightarrow n-2$ loops with $i=2$ operation $i=2$.

 $i=1$, $j=n$ to $n \longrightarrow n-2$ loops with $i=2$ operation $i=2$.

 $i=n-1$, $j=n$ to $n \longrightarrow n-2$ loops with $i=2$ operation $i=2$.

 $i=n-1$, $j=n$ to $n \longrightarrow n-2$ loops with $i=2$ operation.

4. Give a big-O estimate for the number of operations, where an operation is an addition or a multiplication, used in this segment of an algorithm (ignoring comparisons used to test the conditions in the **while** loop).

i := 1

$$t := 0$$
while $i \le n$

$$t := t + i \implies 1 \text{ operation}$$

$$i := 2i \implies 1 \text{ operation}$$
Since i will double itself in each while loop, that is
$$i = 1, 2, 4, 8, \cdots, 2^{K} \text{ when there are } K \text{ steps.}$$
Then once $2^{K} > n$, the while loop will step, it implies
that $K > log_{2}^{n} n$ is the worse case we will have
Thus, total operations = # 26 steps time # of operations
$$= log_{2}^{n} n \cdot 2 = 2 log_{2}^{n} n$$

$$\Rightarrow f(n) = 2 log_{2}^{n} n \text{ and } |f(n)| < 2 |log_{2}^{n} n|$$

$$\Rightarrow f(n) = 5 \text{ o} (log_{2}^{n} n).$$

5. How many comparisons are used by the algorithm given in Exercise 16 of Section 3.1 to find the smallest natural number in a sequence of *n* natural numbers?

```
procedure Min(a_1, a_2, \dots, a_n): a list of n numbers)
n := \text{the } \underline{\text{length}} \quad \text{of } \{a_i\}
temp Min := \underline{a_1}
\text{for } i := \underline{a_2} \quad \text{to } \underline{M}
\text{if } temp Min > a_i \text{ then } temp Min := a_i
\text{return } \underline{\text{leng Min}} = \{temp Min : \text{is the smallest element}\}
```

In the worse case scenario, we need n-1 comparisons

- 20. What is the effect in the time required to solve a problem when you double the size of the input from *n* to 2*n*, assuming that the number of milliseconds the algorithm uses to solve the problem with input size *n* is each of these functions? [Express your answer in the simplest form possible, either as a ratio or a difference. Your answer may be a function of *n* or a constant.]
 - a) $\log \log n$
- **b**) $\log n$

c) 100*n*

- **d**) $n \log n$
- e) n^2

 \mathbf{f}) n^3

g) 2ⁿ

Sol: a) For a loglogn algorithm, if input size incheases from n to 2n We have log log(2n) = log (log2+logn)
= loglog2 + loglogn
and it means it keeps the same order because it incheases
a constant when we double the input size.

- b) For a "log n" algorithm, if input size increase from n to 2n. We have log(2n) = log 2 + log n and it means it keeps the same order because it only increases a constant when we double the input size.
- c) For a 100n algorithm, if input size increase from n to 2n. We have $100(2n) = 200n = 2 \cdot (100n)$ and it means that we need to double the time if we double the line input size
- d) For a "nlogn" algorithm, if input size increase from n to 2n We have $(2n) \cdot \log(2n) = 2n \cdot (\log 2 + \log n) = 2n \log_2 + 2n \log_n$ and it means that we need more than twice of time we used for input size n but it still keeps the same order.
- e) For a " n^2 " algorithm, if input size increase from n to 2n. We have $(2n)^2 = 4n^2 = 4(n^2)$ and it means that we need to quadruple the time we used for input size n.
- f) For a " n^3 " algorithm, if input size increase from n to 2n. We have $(2n)^3 = 8n^3 = \underline{s}(n^3)$ and it means that we need to octuple the time we used for input size n.
- g) For a "2" algorithm, if input size increase from n to 2n. We have $2^n = (2^2)^n = 4^n$ and $\frac{4^n}{2^n} = 2^n$

and it means that we need 2^n times of the time we need for input size n.

- **22.** Determine the least number of comparisons, or best-case performance,
 - a) required to find the maximum of a sequence of *n* integers, using Algorithm 1 of Section 3.1.
 - **b)** used to locate an element in a list of *n* terms with a linear search.
 - **c**) used to locate an element in a list of *n* terms using a binary search.

Please cheek our classwork 33, 34,35

40. Show that the greedy algorithm for making change for n cents using quarters, dimes, nickels, and pennies has O(n) complexity measured in terms of comparisons needed.

Please cheek Quiz 8, Question 2 for answer.