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支配树(半必经点的概念介绍的更详细一点看不懂上面的话，可以看这篇)：<https://blog.csdn.net/a710128/article/details/49913553>

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Konig定理：<https://blog.csdn.net/g21wcr/article/details/81262565>

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匈牙利算法：<https://blog.csdn.net/sunny_hun/article/details/80627351>

K短路：<http://www.doc88.com/p-9029715552069.html>

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