

IDW
ISSUE
4

DUNGEONS & DRAGONS

SHADOWS OF THE VAMPIRE

Part Four



ZUB • DANIEL

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The heroes of Baldur's Gate have been pulled into the Realm of Terror known as Ravenloft. The key to their salvation may be close at hand, a magical locket in their possession, but undead forces are hunting for it and danger looms around every darkened corner of this cursed land where the sun does not rise...

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LIFE IN BAROVIA IS HARSH AND UNFORGIVING. WITH UNDEAD FORCES CONSTANTLY LOOMING JUST OUT OF SIGHT AND BLEAK SKIES THAT NEVER SEE SUNLIGHT, IT CAN BE A STRUGGLE FOR THE PEASANTRY TO CARRY ON WITH THEIR LIVES.

FROM TIME TO TIME THE EERIE MISTS BRING STRANGERS BOASTING THAT THEY WILL DESTROY COUNT STRAHD AND FREE THE PEOPLE FROM THEIR STRIFE, BUT NONE HAVE SUCCEEDED. THE LOCALS NOW KNOW BETTER THAN TO ALLOW THEMSELVES TO BE FOOLED BY WELL-MEANING, BUT ULTIMATELY POINTLESS, ATTEMPTS AT HEROISM.

I'M GETTING
THE DISTINCT
IMPRESSION WE'RE
NOT WELCOME
HERE...

SHADOWS OF THE VAMPIRE

Part Four: Parade of Pain













OUR FESTIVALS
ARE THE ONLY THING
KEEPING THE DARKNESS
AT BAY. WITHOUT
THEM—
AROOOOOO!

BY THE
GODS, IT'S
ALREADY TOO
LATE...







AFTER THIS
MADNESS IS OVER,
I'M GOING TO
INSIST THE CHURCH
INVEST IN SILVER
WEAPONS.

SILVER
KNIVES, SILVER
SWORDS...

SILVERWARE...
ALL OF IT!

SNAP

TUNK

GRRR!



DON'T
WORRY, MINSC.
I'LL GET THEM
OFF YOU!

C'MON, C'MON,
C'MON...



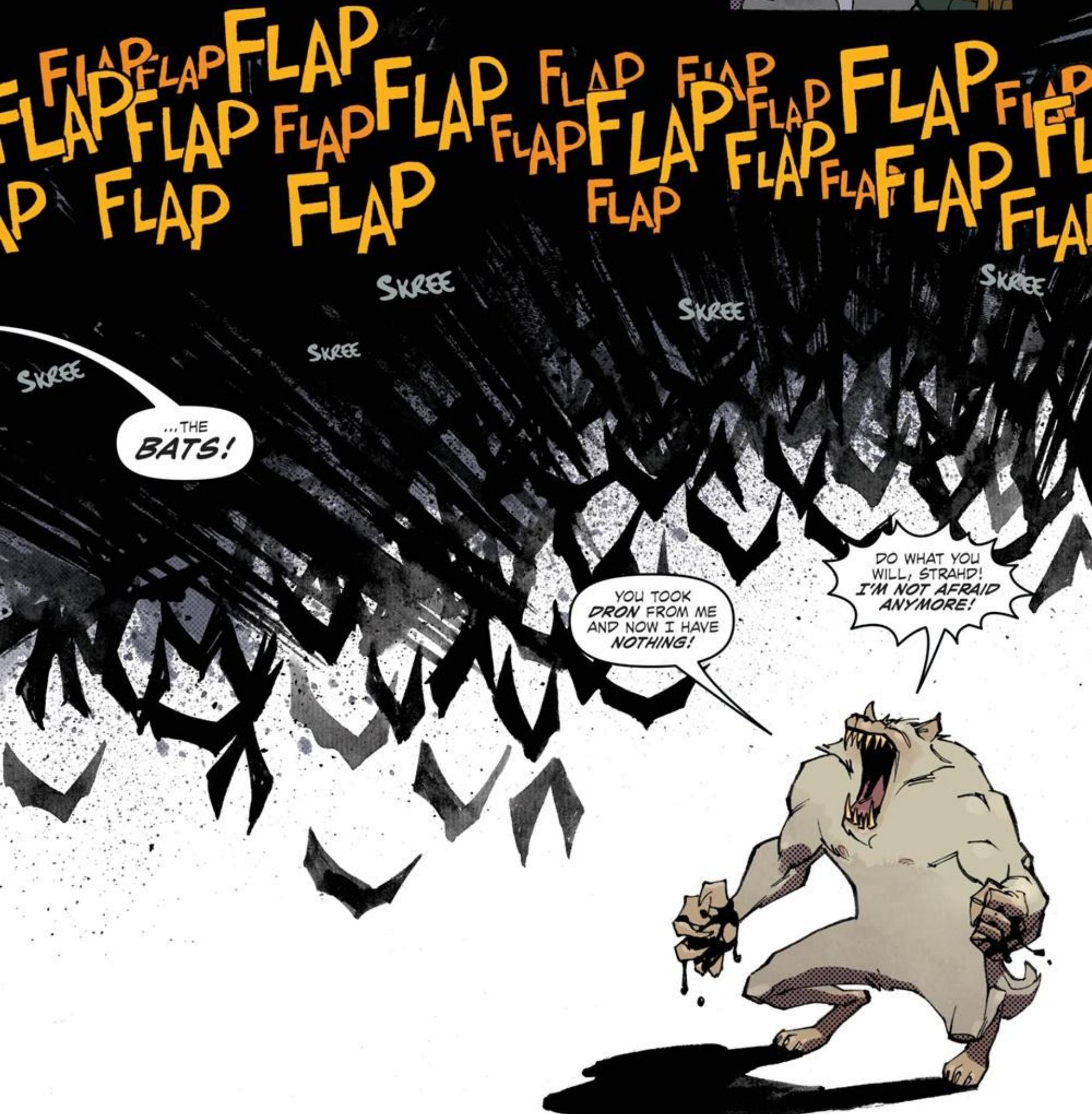






KA-SHAK









I AM
STRAHD...

...LORD OF
BAROVIA AND
MASTER OF
RAVENLOFT.

YOU CARRY
AN ITEM THAT IS
NOT YOURS TO
POSSESS....

...THOUGH YOU
SHALL WISH OTHERWISE,
YOU NOW HAVE MY FULL
AND COMPLETE
ATTENTION.

TO BE CONTINUED...

DUNGEONS & DRAGONS

SHADOWS OF THE VAMPIRE



NEXT ISSUE: PART FIVE

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