



DC

609

MAY '11

DRAWING
THE LINE AT

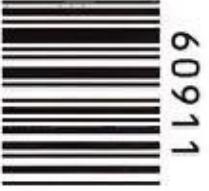
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9 GUESS I'M
DEAD AGAIN.

BUT THIS
TIME IT'S
DIFFERENT.

NO KERES,
NO RIVER OF
DEAD SOULS.

NO
MAGIC.

JUST
FLEETING
GLIMPSES
OF HOW I
GOT HERE.

AND FLASHES
OF WHERE
I'M GOING.

I WOULDN'T
DO THAT, CHILD.
YOU DON'T BELONG
THERE.

AT LEAST
NOT YET.

NOT
BEFORE YOU
SEE THINGS AS
THEY TRULY
ARE.

NOT
BEFORE
YOU SEE
THINGS AS
I DO.



SO, YOU'RE LIKE MY
GUIDE OR SOMETHING?
SOMEONE TO LEAD ME FROM
THIS LIFE INTO...

AH,
THERE'S OUR
STICKING POINT,
MY CHILD.

YOU
SAY "THIS
LIFE," AS IF IT
WERE THE ONLY
ONE YOU COULD
HAVE POSSIBLY
LED...

WHEN
THERE'S
SO MUCH
MORE.

BUT I AM
YOUR GUIDE,
I SUPPOSE.
THAT MUCH
IS TRUE.

I HAVE
THE GIFT TO
MAKE OTHERS
SEE WHAT I WANT,
SHOW THEM WHAT
EXISTS ONLY IN
THE REALM OF
THE MIND.

COME.

WE ARE
IN A PLACE
OF INFINITE
POSSIBILITIES,
ONE I TRAVEL
FREQUENTLY,
BUT ALSO ONE
OF GREAT
DANGER.

IF YOU
SHOULD
LOSE
YOUR WAY
HERE...

YOU
CAUGHT ME
DAYDREAMING,
I SUPPOSE.

MY
DREAMS--
MY VISIONS--
CAN BE QUITE
INTENSE.

ALLOW ME
TO SHARE THEM
WITH YOU.

ARE--
ARE YOU ALL
RIGHT?

HMM?
OH, YES.

YES,
I'M FINE.

YOU
CAUGHT ME
DAYDREAMING,
I SUPPOSE.

MY
DREAMS--
MY VISIONS--
CAN BE QUITE
INTENSE.

ALLOW ME
TO SHARE THEM
WITH YOU.





"YOU WERE TAKEN IN BY A VILLAGE COMPOSED OF OUTCASTS--"

"EACH OF THEM AFFLICTED WITH SOME PHYSICAL FRAILTY REPULSIVE TO THE SUPERMEN OVER THE MOUNTAINS."

"THEY DID NOT PERCEIVE YOUR BLINDNESS AS A CURSE. AND SO, NEITHER DID YOU."

"YOU GREW AMONG THEM, WISE, STRONG, AND JUST."

"WHEN YOUR ADOPTIVE MOTHER DIED IN A RAID BY THE WARRIORs, YOU BECAME THEIR LEADER."

"AND WHEN THE RAIDERS CAME AGAIN THE NEXT HARVEST SEASON..."

"YOUR ARMY WAS WAITING FOR THEM."

I DON'T... I DON'T REMEMBER ANY OF THAT. THAT CAN'T BE TRUE.

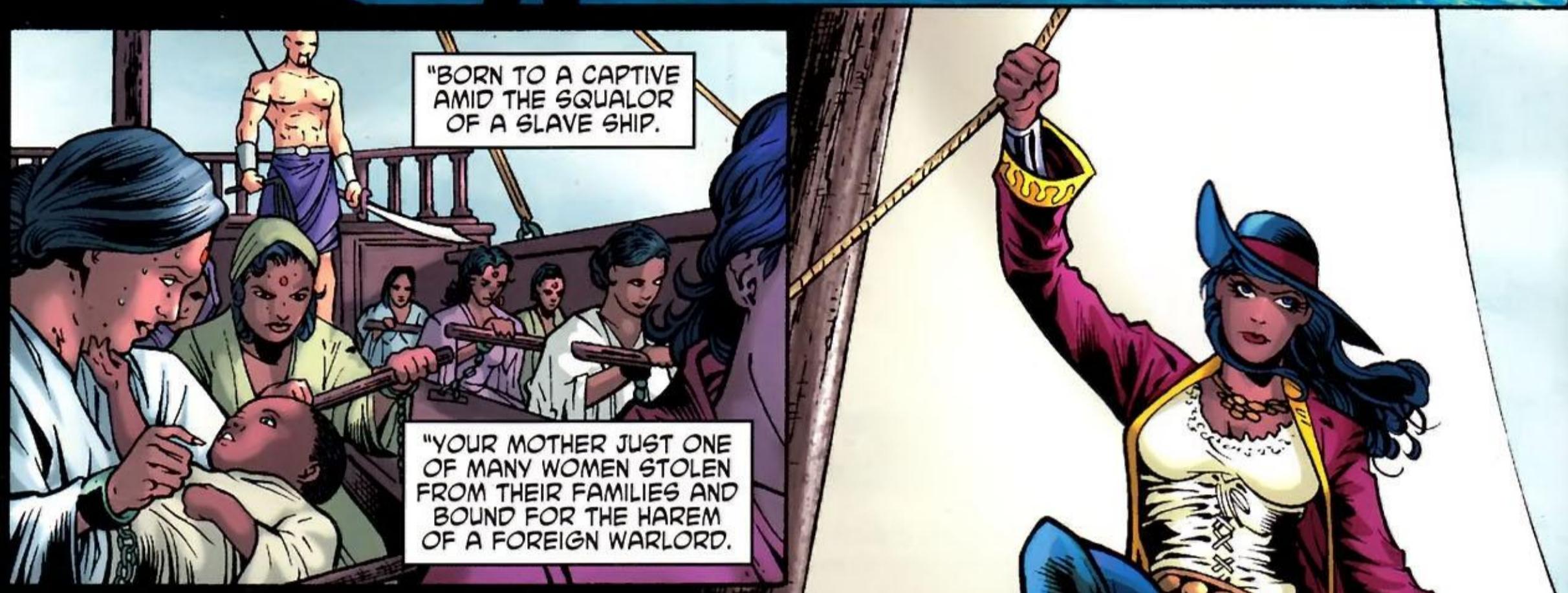
THAT IS WHAT YOUR MIND TELLS YOU, YOUR MEMORIES.

MEMORIES ARE NOTHING BUT FIREFLIES DANCING IN THAT LUMPEN MASS HUMANS CALL A MIND. A USELESS, SODDEN TANGLE OF MEAT.

MEMORIES NEVER TELL THE TRUTH. LOOK WITHOUT EYES AND TELL ME--DOES THIS FEEL REAL?

YES.

A GOOD START. SOON THE TRUTH WILL COME TO YOU WITHOUT MY HELP.



"IN THIS TIME, YOU WERE BORN TO A WARRIOR KING WHO RAISED YOU AS HE WOULD A SON."

"BUT WHEN YOU REACHED PUBERTY AND REFUSED TO BE MARRIED--"



"YOU WERE CAST OUT OF THE CITY AND SENT TO LIVE IN THE WILDERNESS."



"YOU FOUND USE FOR YOUR MILITARISTIC TRAINING AND WATCHED OVER THE CITY OF YOUR BIRTH--"



"THIS IS IMPOSSIBLE. SHE DOESN'T EVEN LOOK--"

"YOU THINK YOUR CRUDE BODY LIMITS YOUR ETERNAL SELF?"

"IT'S THE NOBILITY OF YOUR SPIRIT THAT IS THE TRUE LINE RUNNING THROUGH THESE LIVES, NOT YOUR PHYSICAL FORM."



"PROTECTING THEM FROM SLAVE TRADING SCOUTS DESPITE YOUR EXILE STATUS."

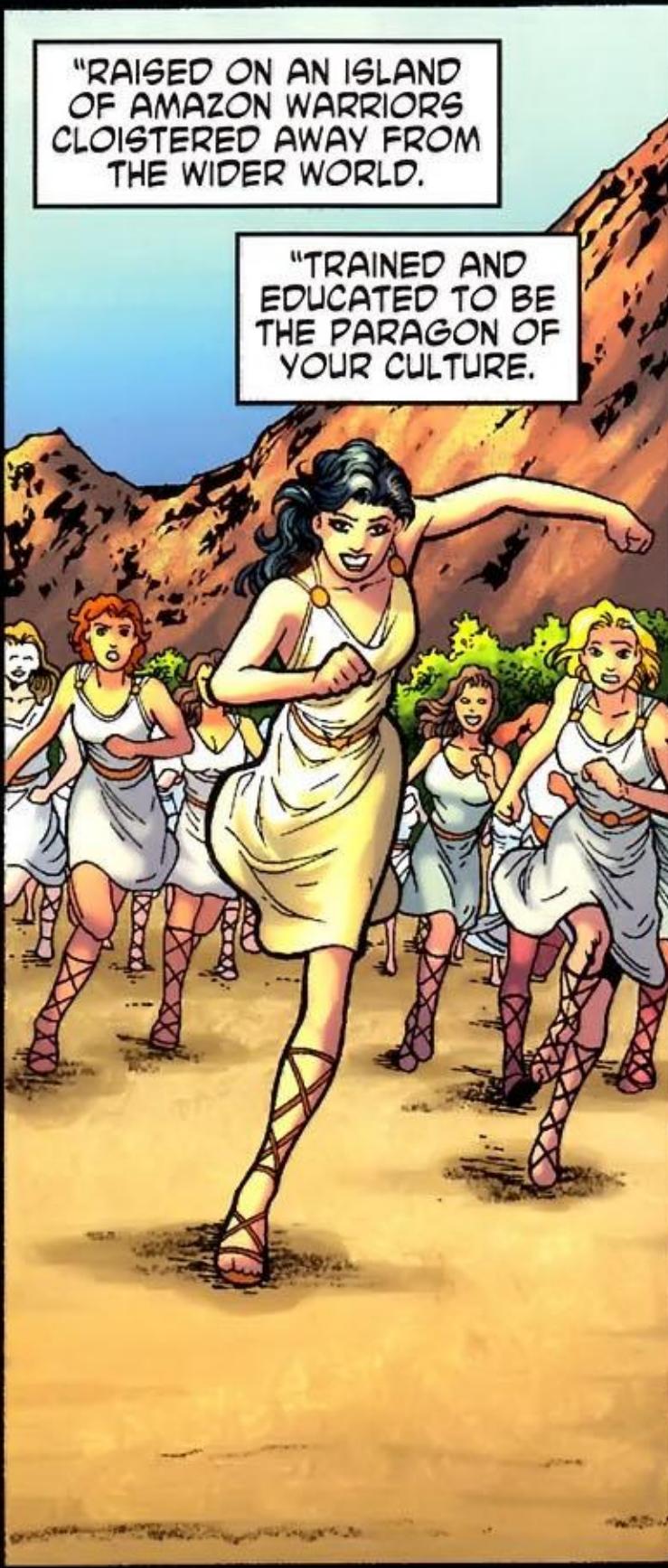


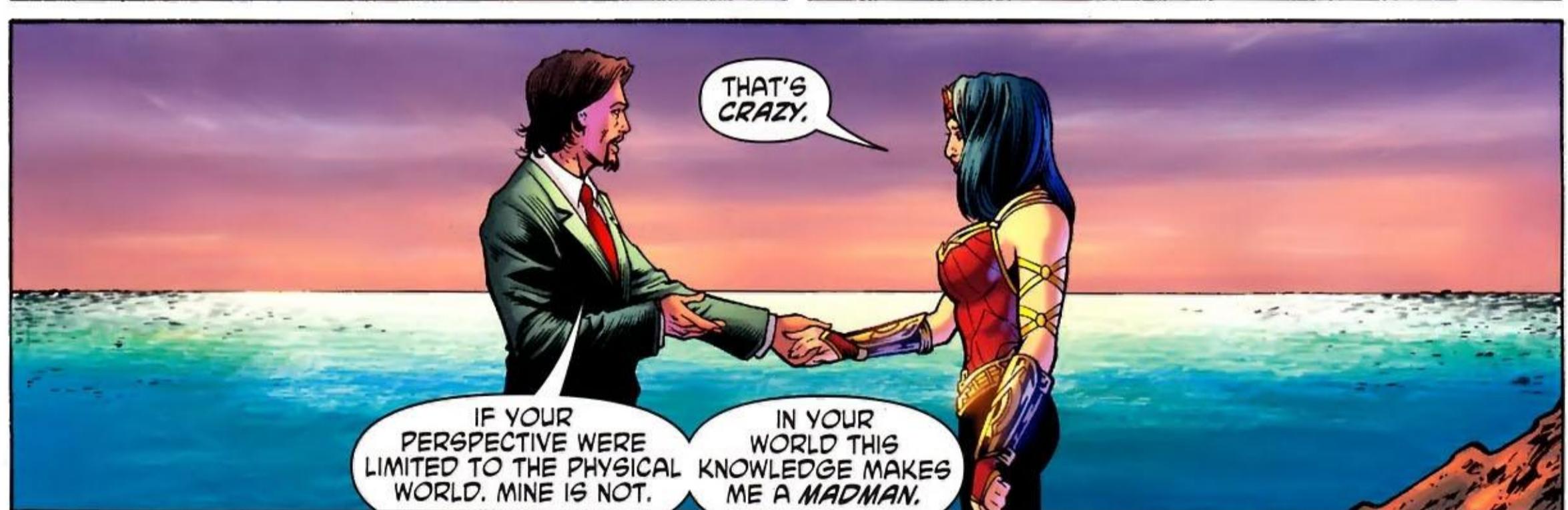
"EVEN DARING A RETURN TO YOUR HOME TO LEAD YOUR PEOPLE AGAINST THE LARGER MARAUDING FORCE."

"LIKE THE PRINCE YOUR FATHER NEVER HAD."



"THIS... THIS IS TOO MUCH. I--"







YOU SAID WE
WERE IN THE REALM
OF THE MIND. WELL,
HOW DID YOU GET
INTO MINE?

WHY DO
YOU WANT ME
TO UNDERSTAND
THESE THINGS SO
DESPERATELY?

DIANA,
I--

WHO
ARE YOU?
REALLY.

I-I
CAN'T. YOU--
YOU'LL BE
ANGRY.

I AM
UGLY.
MY BODY...
TWISTED.
YOU'LL
PUSH ME
AWAY.

I PROMISE
I WON'T.

IF ALL OF
THE THINGS
YOU'VE SHOWN ME
ARE TRUE, THEN
MY WORD MUST
BE GOOD FOR
SOMETHING.

BUT
I WAS... I
AM YOUR
ENEMY.

ENEMY? I
DON'T SEE HOW THAT
COULD POSSIBLY
BE TRUE.

SHOW ME...
PLEASE.



THAT
WASN'T
SUCH A BIG
DEAL.

YOU DO
LOOK FAMILIAR,
I GUESS. WHAT'S
YOUR NAME
AGAIN?

DR.
PSY--

EDGAR.
MY NAME IS
EDGAR.

AND WHY WOULD MY
ENEMY SHOW ME THESE
THINGS? HELP ME FIND
MY WAY?

SO--SO YOU
CAN PUT THEM
RIGHT. SO IT CAN
GO BACK TO THE
WAY IT WAS.

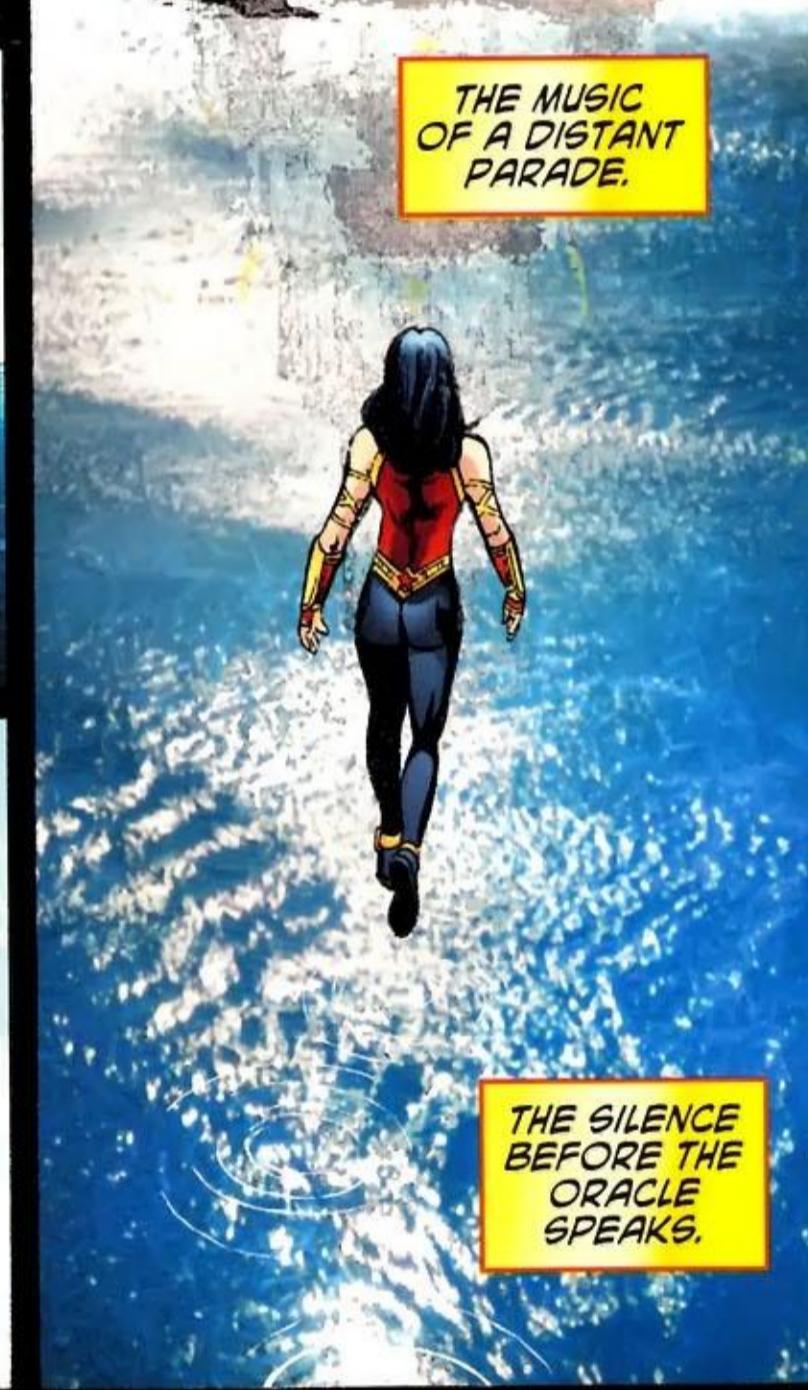
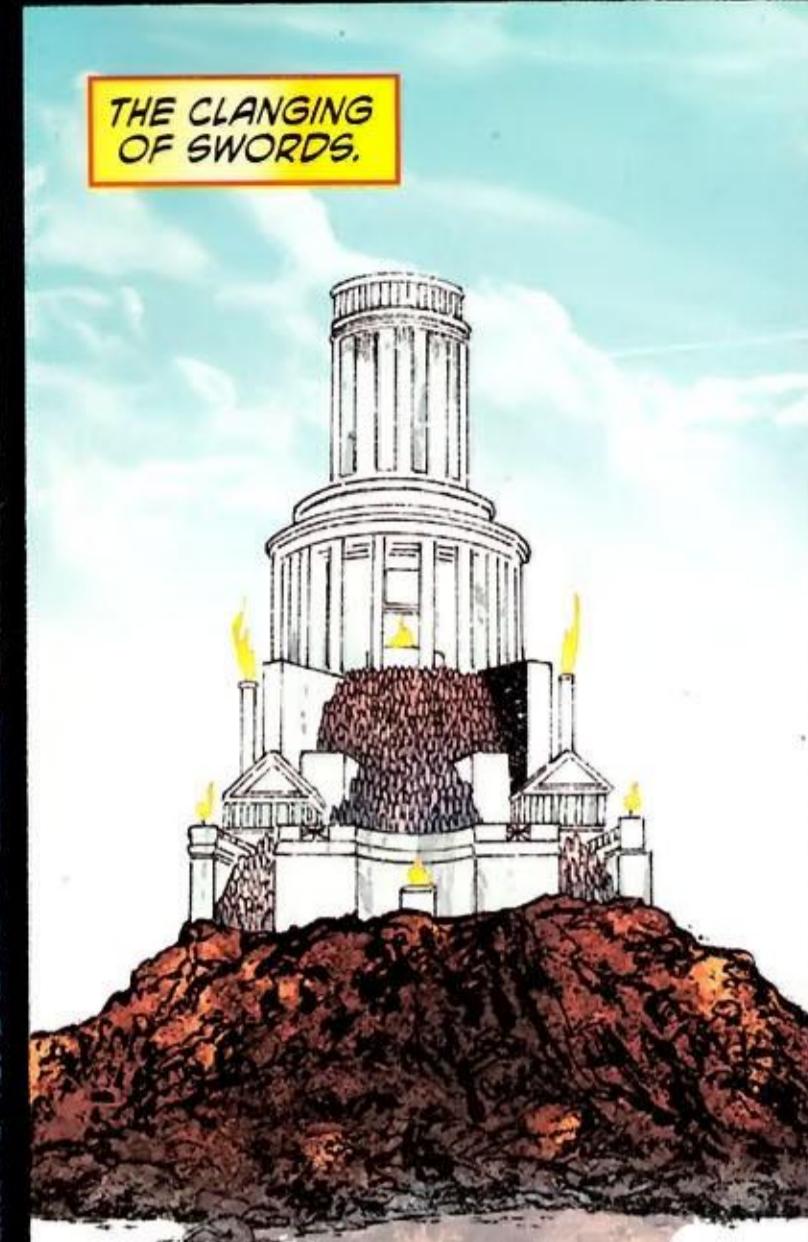
WHEN WE
WERE ENEMIES?
WHY WOULD EITHER
OF US WANT THAT,
EDGAR?

BECAUSE
THEN I--

I WAS
SOME
SMALL PART
OF YOUR
LIFE.

BECAUSE
THAT WAY I...
I COULD
BE CLOSE
TO YOU.



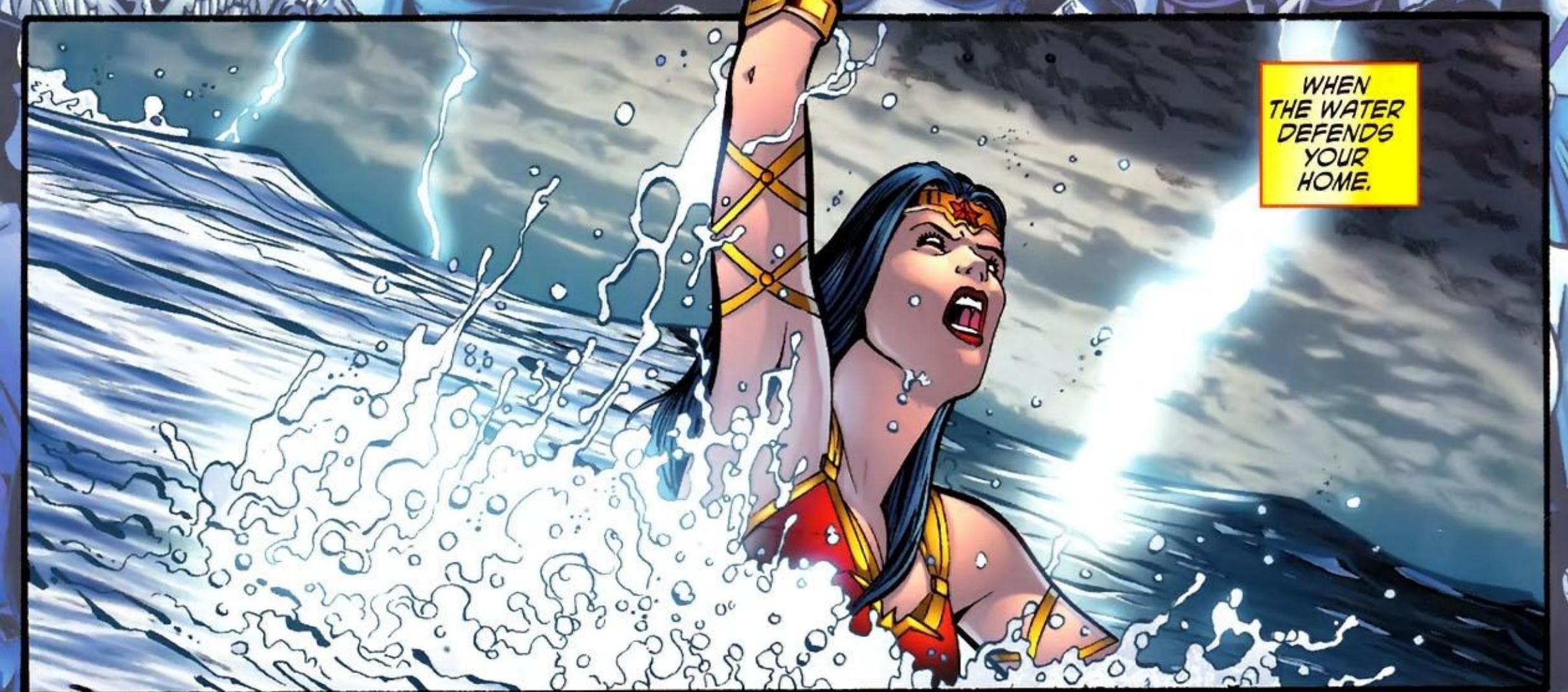




YOU CANNOT
DROWN IN
THE FLOOD...



WHEN
THE WATER
DEFENDS
YOUR
HOME.





YOU CANNOT BE
BURIED AMONG
THE DEAD...



WHEN YOUR
SUBSTANCE
IS THE EARTH
ITSELF.



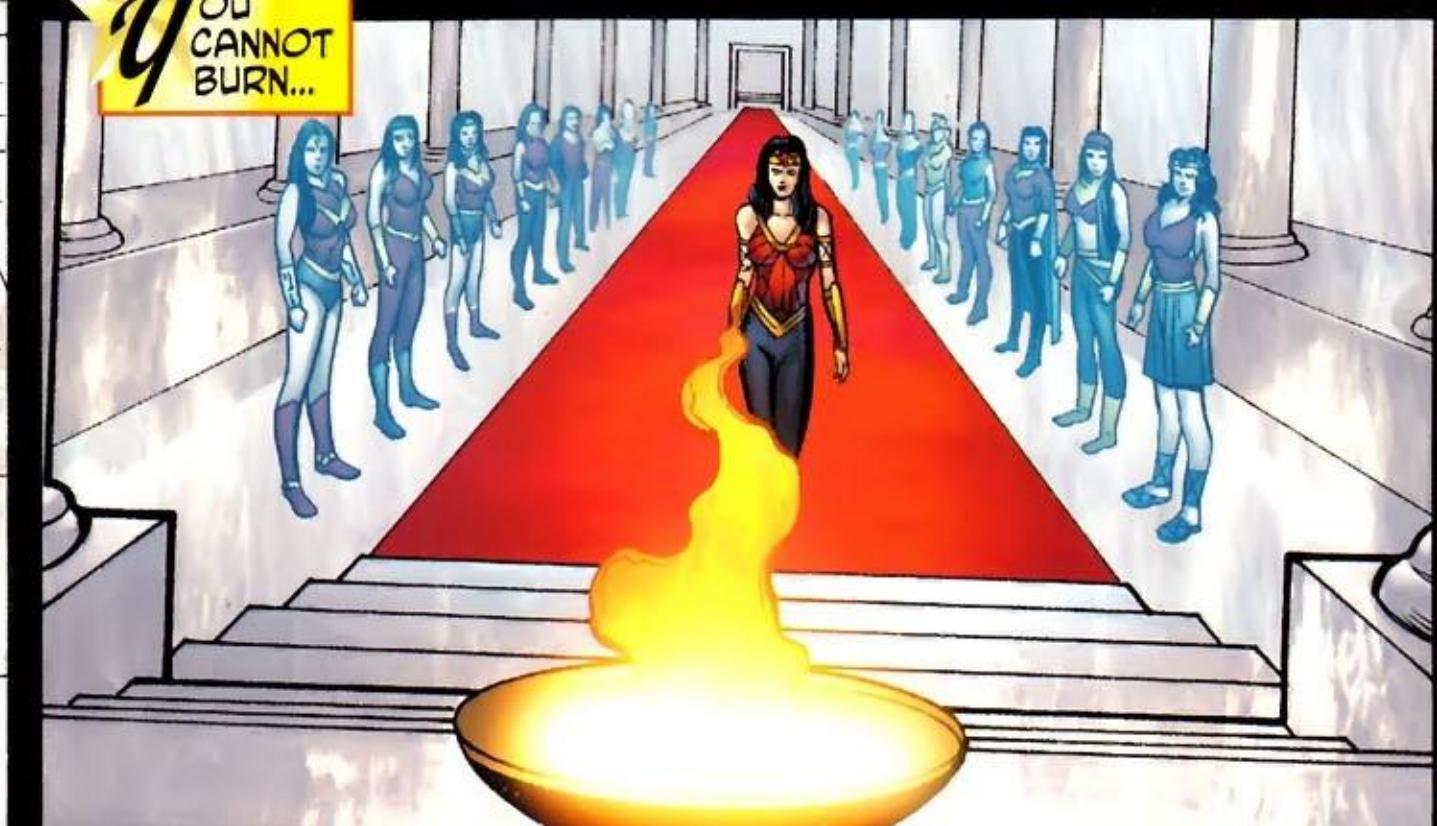


YOU CANNOT BE
SCATTERED TO
THE WIND...



WHEN YOU
RIDE THE
STORM.





WHEN THE
FIRE ITSELF IS
YOUR SOUL.



ODYSSEY PART NINE: THE WONDER WOMEN

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CUNNINGHAM
Editor

WONDER
WOMAN
created by
WILLIAM
MOULTON
MARSTON



NEXT:
DIANA'S ARMY



WONDER WOMAN

BRIAN CUNNINGHAM EDITOR & DARREN SHAN ASSISTANT EDITOR

Hello, WONDER WOMAN fans! Welcome to our new letters column! We'll just let you guys riff and we'll reply all over the place—inside letters, afterward, etc. Purple death rays are not required...but, hey, fire 'em if you got 'em.

Dear Editor,
I absolutely love WONDER WOMAN, and have been reading her since the '90s.

Yay!

While this current storyline is not my favorite concept...

Aw, man...

...I do think it presents a GOLDEN opportunity to fix an ongoing problem: the inability to introduce a love interest for Diana and make it stick. You're mucking around with the timeline, why not bring back a young Steve Trevor as her permanent love interest while you're at it? Someone classic, a member of her original supporting cast that can be updated for today, someone who will carry forward through multiple writers and into other media adaptations of Wonder Woman.

Lisa Fortuner
Spangdahlem, Germany

All very good points there, Lisa. We think you'll be both happy and surprised with what we come up with in regard to Diana's love life, post-“Odyssey.”

Dear Brian,
I just finished issue #605, and it was the most enjoyable WONDER WOMAN issue I have read since Gail Simone left the title. Please allow Phil Hester to continue writing this book after the “Odyssey” storyline is finished. He’s terrific. My only complaint is about the consistency of the artwork. Is it possible for one artist to be assigned to this book each month? Thanks.

Eric Aaron
Pomona, NY

Yeah, we'd love for the artwork to be more consistent, too, but we feel the art HAS been brilliant. Hope we can agree on that point, at least.

Dear Brian,
I've just started reading DC comic books again after about 12 years, and I've heard many things (both good and bad) about the new WONDER WOMAN storyline. As someone who just restarted his interest in comic books, how would you convince someone like me to start reading this probably great story without it sounding like a sales pitch and more of a response from somebody who is passionate about their work and confident in this series? Thanks for the great work.

Arturo Hilario
Laredo, TX

Okay, howzabout this: Our current storyline humanizes Diana in a way we have never seen before. If you strip away the legacy and so-called “baggage” (let's face it – it exists), our “Odyssey” story is something you can hand to anyone. For long-time fans, there's a lotta “Easter eggs” to discover. For rookies, it's a fun action-adventure story of someone trying to fulfill enormous expectations against incredible adversity. We didn't just do all this stuff to ruffle feathers, honest.



Dear Brian,
Arrrgghhh! This whole Wonder Woman series now is just running around in circles. I should add that I liked this issue just fine.

...whew! And here we thought you weren't happy.

But it really isn't the Wonder Woman of old, is it?

Nope. And that's the point. We are trying something different to show other facets to WW in as entertaining a way as we can.

Now, and please don't fault me for this, I didn't really read the Wonder Woman series of old. In fact, not until Byrne started his run did I even give it much of a look! But, and I'll try to get to the point here, you've got to stop running—or writing around in circles!

Andrew J. Shaw
Torrance, CA

There is a point to “Odyssey” that will make total sense as soon as you read issue #612. This may sound like an empty promise, but seriously, all we ask is that you hang in there. Everything is designed to pay off.

Dear Brian,

The current storyline has given Diana a "Get Out of Jail Free Card," of sorts, to undo many of the changes the fans have been upset about since the 1987 reboot. Once Diana has returned to her rightful place in the DC Universe, it would be wonderful to see the following take place:

- Have Themyscira returned to one of the technological leaders on Earth.
- Let Diana have an active love life (Steve Trevor, please).
- Portray Diana as not being an idiot in the ways of Man's World. She has lived here long enough, and she is supposed to be very intelligent. Having her not know how to pump gas or order coffee nullifies her Wisdom of Athena aspect.
- Have Diana return to Gateway City. If Bruce has Gotham, and Clark has Metropolis, then Diana needs Gateway. Why would she live in Boston or D.C. when Gateway would have a climate more in line with Themyscira?
- Keep to a consistent supporting cast no matter who the creative team is!
- Erase Batman's influence in the Wonder Woman universe. (Do we really need an invisible plane created by Wayne Industries?)
- Clear up Donna Troy's origin—simply bring it back to the 1980s "Who is Donna Troy?" origin, and remove all the mumbo jumbo.
- Let us know what happened to Fury (Helena Kosmatos).
- Bring back Ferdinand and many of the characters from Rucka's run.
- Stop drawing all Amazons in a variation of Diana's Wonder Woman costume; it makes Diana less special in her look. The only Amazons who should have similar looks are Donna, Cassie, Hippolyta and Artemis.

Brian Herring
Dallas, TX

Out of these ten points, we can say that five of them DEFINITELY WILL HAPPEN. And five of them DEFINITELY WON'T.

Guess you'll need to stick around for a little while to see how it all shakes out, Brian. Come on back next issue and see how that cover image to our left could possibly happen.

Letters may be sent by regular mail to this address:

Letters to the Editor
DC Comics
1700 Broadway
New York, NY 10019

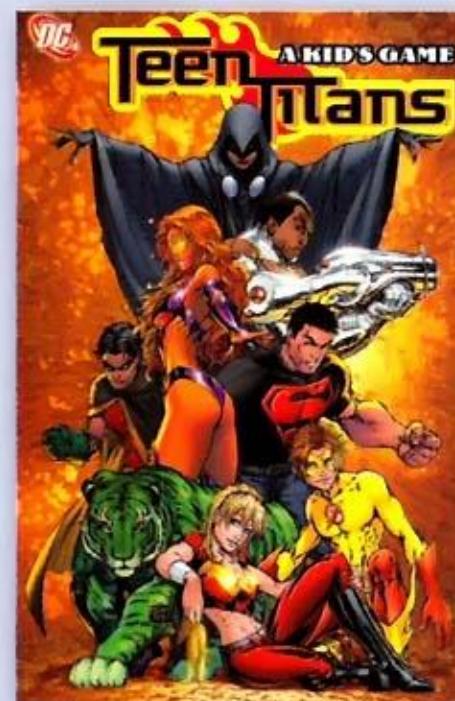
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IN THE SPOTLIGHT

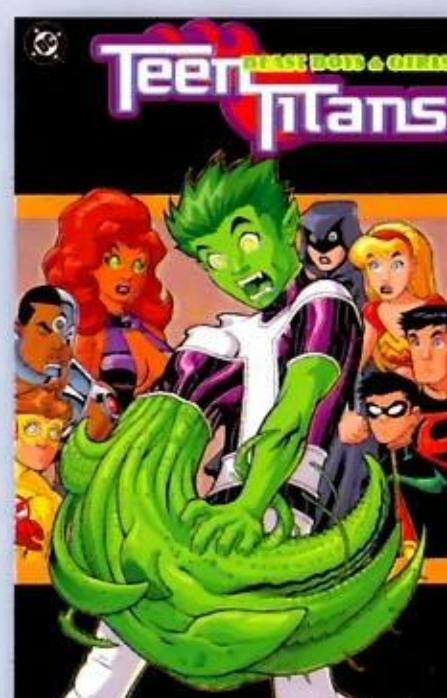
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TEEN TITANS: A KID'S GAME

Writer: Geoff Johns
Artists: Mike McKone & Tom Grummett



Witness the gathering of a new team of Teen Titans and their initial battle against an old, familiar foe: Deathstroke!



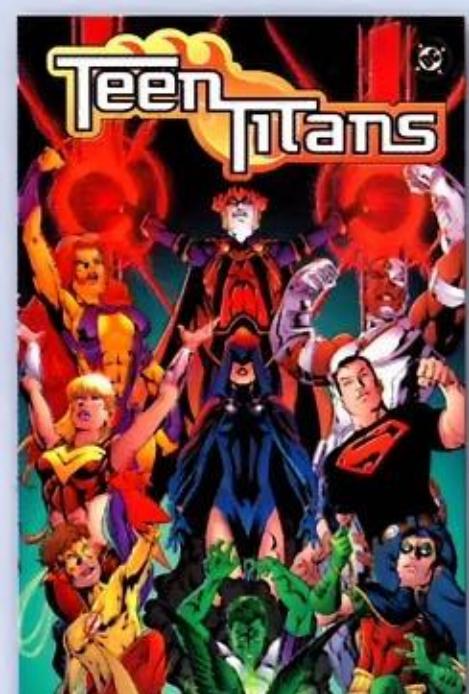
TEEN TITANS: BEAST BOYS AND GIRLS

Writers: by Geoff Johns & Ben Raab
Artists: Justiniano & Tom Grummett

The Titans explore the origin of Gar Logan, Beast Boy, to discover the cure to a mysterious infection that is turning the children of San Francisco into animals.

TEEN TITANS: FAMILY LOST

Writers: Geoff Johns
Artists: Mike McKone, Tom Grummett & Ivan Reis



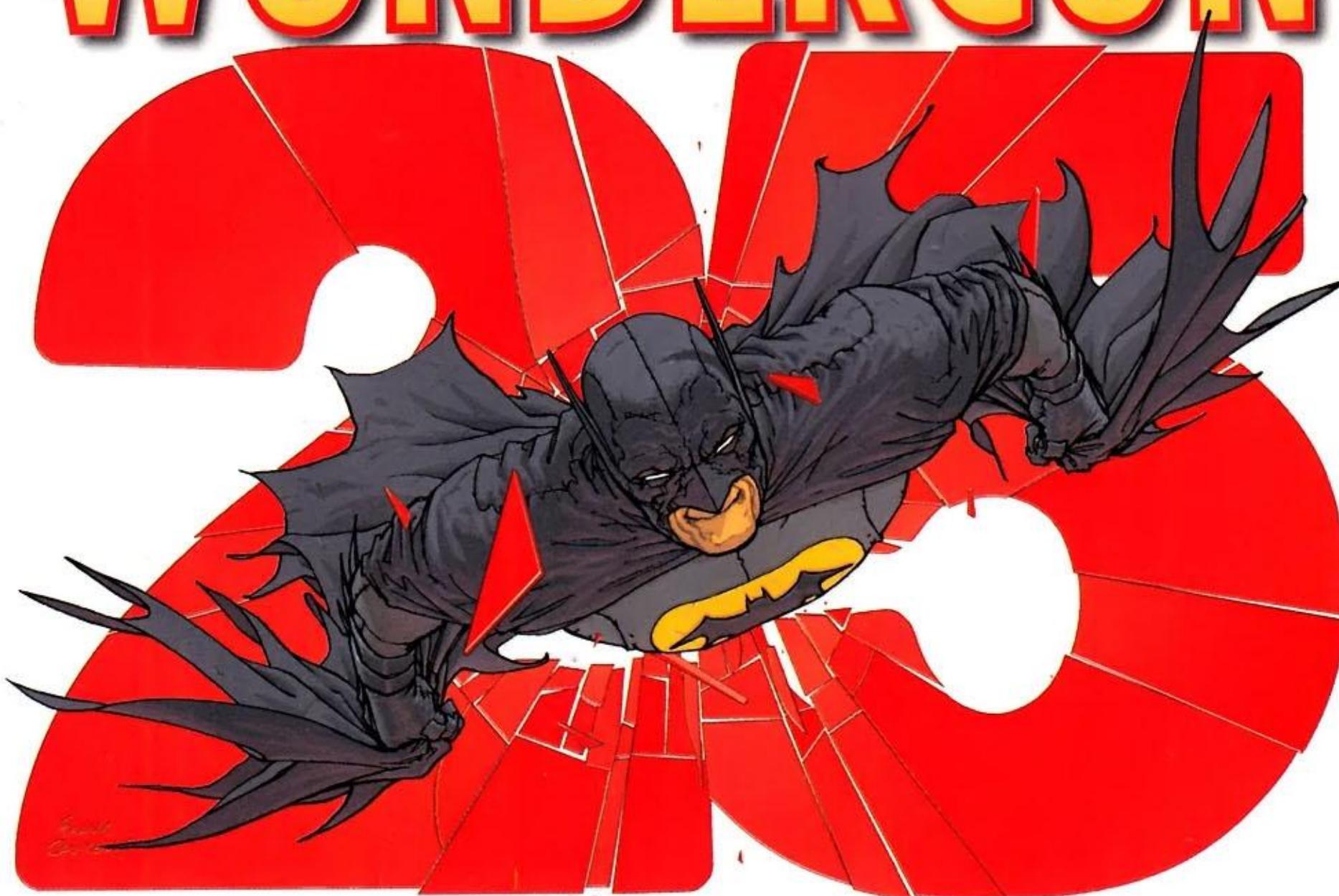
Raven returns but under the control of an evil new master: the latest Brother Blood! Deathstroke's daughter, Rose Wilson, assumes the identity of the Ravager and switches from Titans ally to Titans threat.



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WONDERCON



Next Stop: San Francisco!

What's up, DC Nation? Are you ready for another chance to meet all of your favorite comics creators and attend our industry-leading (and totally awesome) panels? Well you're in luck because we will be at WonderCon from April 1-3 at the Moscone Center South in lovely San Francisco, California.

I'm gonna cut right to the chase and tell you who's going to be at the show because it's an incredible lineup. Guests include Adam Hughes, Paul Levitz, Francis Manapul, Frank Quitely, Amy Reeder, Bill Sienkiewicz, Kevin Smith, Len Wein, Marv Wolfman and many others.

If you plan on attending WonderCon be sure to stop by the DC booth first thing to get the lowdown on what's happening at the show. For more information you can check out Comic-con.org/WC.

Be seeing you in San Francisco!
– Ian Sattler
DC Comics

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