



UNIVERSE

25

RATED T TEEN
DCCOMICS.COM



SUPergirl™

WHO WEEPS FOR KRYPTON?

EXTRA-SIZED
ANNIVERSARY
ISSUE!



ANDREJKO
JURGENS
LUPACCHINO
WALKER
DERENICK
MEDINA
McCARTHY
HENNESSY
PARSONS
PLASCENCIA
SOTOMAYOR

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SUPERGIRL 25 ANDREJKO • JURGENS • LUPACCHINO • WALKER • DERENICK
MEDINA • McCARTHY • HENNESSY • PARSONS • PLASCENCIA • SOTOMAYOR

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THE CONSTELLATION CORVUS.
TWENTY-SEVEN POINT ONE LIGHT-YEARS FROM EARTH.



DC COMICS PROUDLY PRESENTS

FORMER LOCATION OF THE PLANET KRYPTON.

SUPergirl

IN "PICKING OVER THE BONES"

WAAH BOOM



MARC ANDREYKO STORY EMANUELA LUPACCHINO PENCILS
RAY McCARTHY INKS LAN MEDINA PENCILS (PP. 16-20) SEAN PARSONS INKS (PP. 16-20)

FCO PLASCENCIA COLORS TOM NAPOLITANO LETTERS

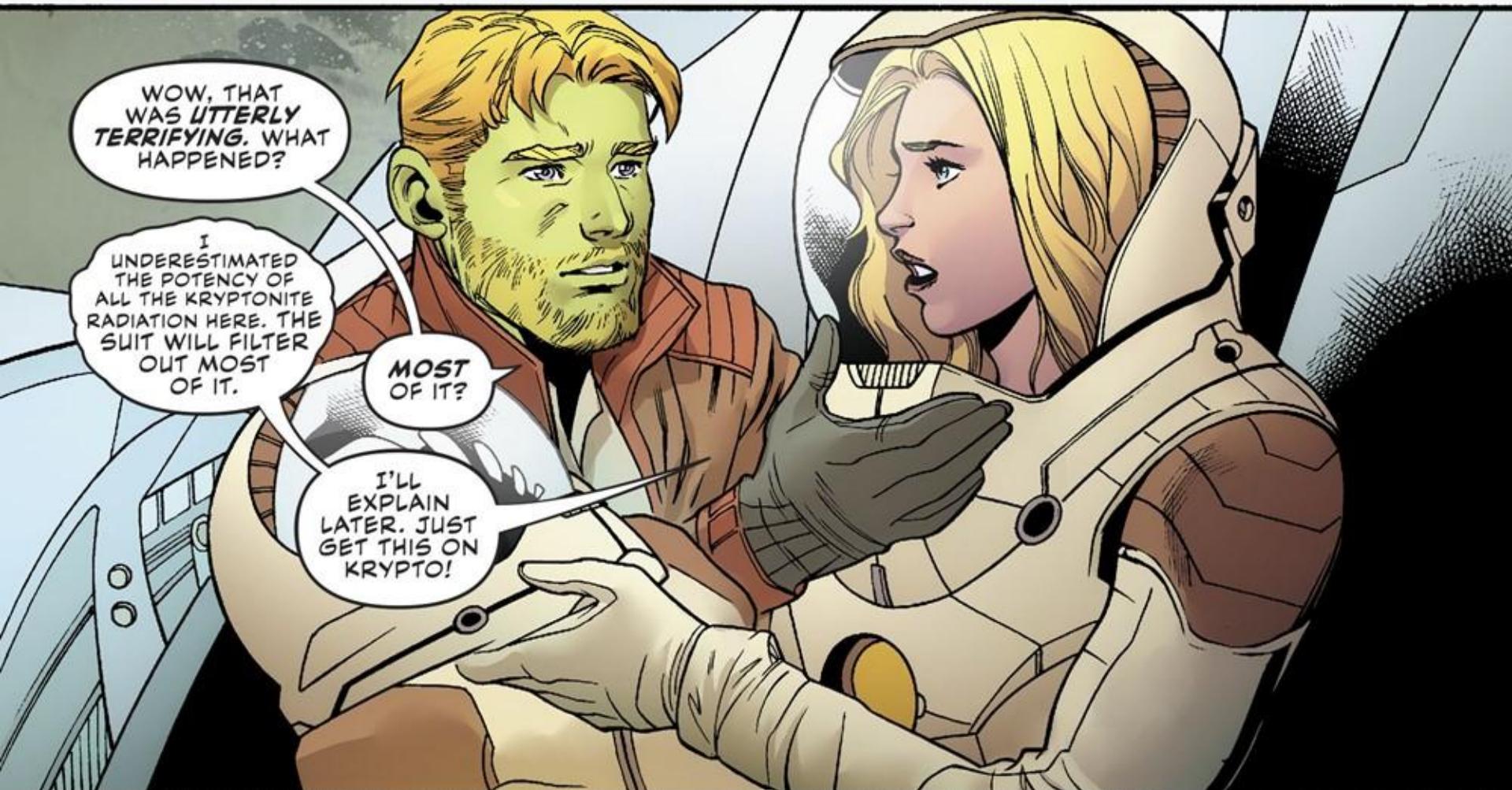
DOUG MAHNKE WITH JAIME MENDOZA & WIL QUINTANA COVER

AMANDA CONNER WITH PAUL MOUNTS VARIANT COVER

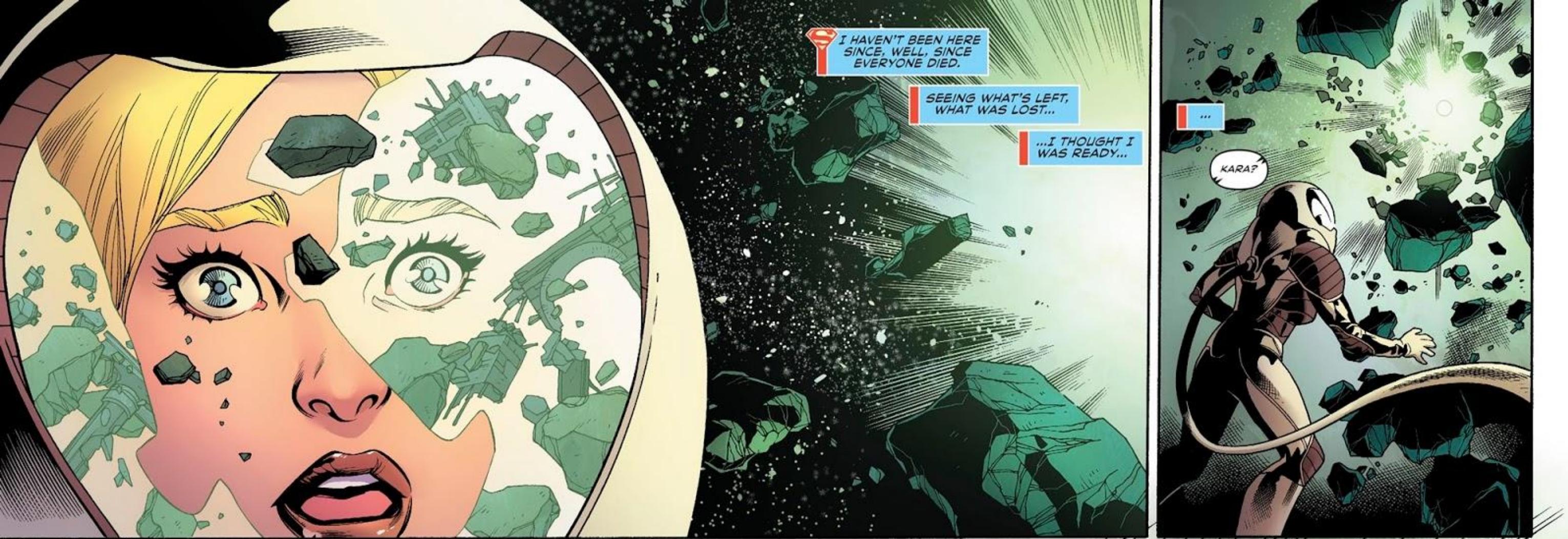
JESSICA CHEN EDITOR BRIAN CUNNINGHAM GROUP EDITOR

SUPERGIRL based on the characters created by JERRY SIEGEL and JOE SHUSTER.

By special arrangement with the Jerry Siegel Family.







NO ONE
GETS PAST THE
CARETAKER OF
KRYPTON!

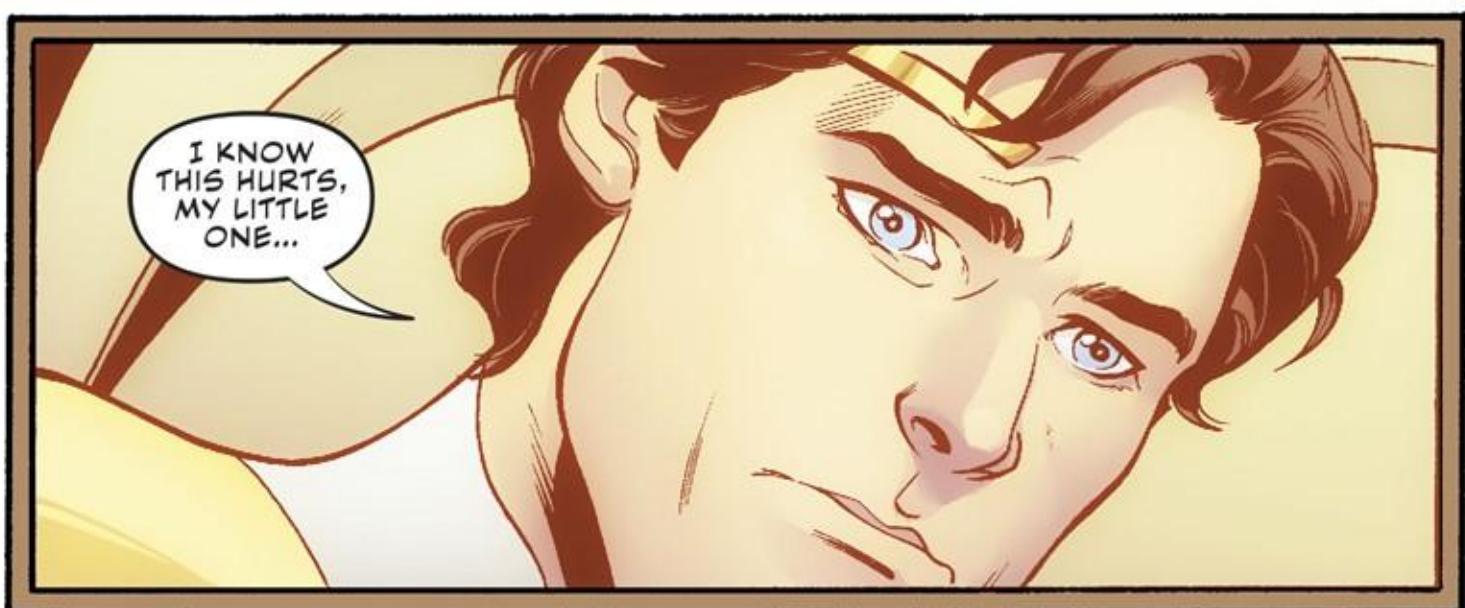
KARA!
ARE YOU
OK?

WH--
WHAT--
WHO--?

NO ONE
GETS PAST

SPLYCE!







--IS
REAL!

KRYPTONITE-INDUCED
HALLUCINATIONS.

GOT TO FOCUS
ON THE REAL
AND FILTER OUT
WHATEVER MY
SUBCONSCIOUS
THROWS AT ME.

KRACK



SSSTRONG
INTRUDER...

...FUN
TO KILL.



ARE YOU PAYING ATTENTION?

Y-YES, FATHER.

GOOD. YOU ARE THE FIRST PERSON I HAVE SHOWN THIS BREAKTHROUGH. YOU SHOULD BE HONORED.

THANK YOU, FATHER.

 WAS HE ALWAYS SO SMUG? IS THIS A REAL MEMORY OR SOMETHING ELSE?

THIS DEVICE CAN RESTART A PLANET'S CORE. IT COULD SAVE BILLIONS, NO, TRILLIONS OF LIVES, AND--

THOSE PLANS...

KARA--

...THAT DEVICE...

--LOOK OUT!!!

KAPOW!



NNNNNN...
NOT NOW...

C'MON, KARA...
SNAP OUT OF IT.

FOCUS.

...ROGOL
Zaar?!

NNNN...
WH-WHY IS MY
BRAIN BRINGING
YOU HERE?

YOU
KNOW WHY. JUST
REMEMBER...

THAT DEVICE MY FATHER
CREATED--YOU TRIED TO
DESTROY EARTH WITH IT!*

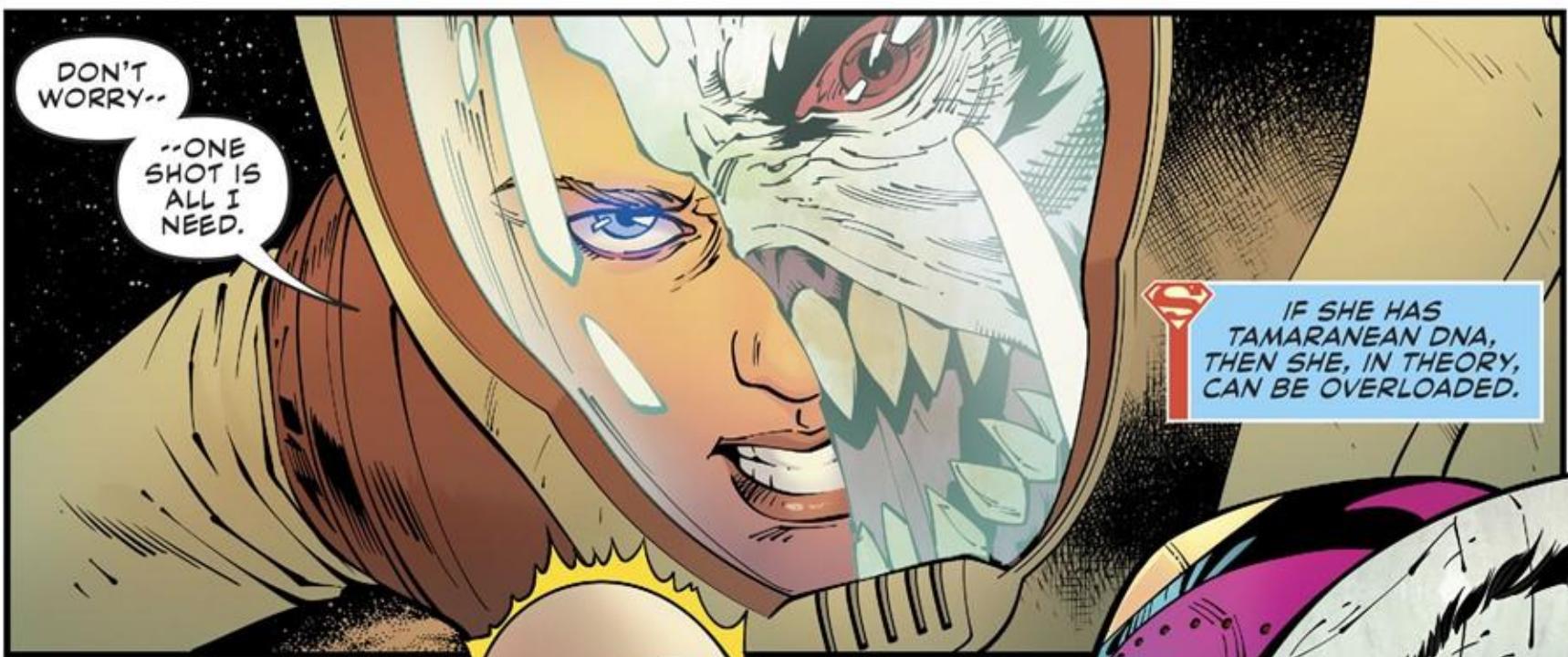
WAS MY
FATHER'S
INVENTION
WHAT KILLED
KRYPTON?!

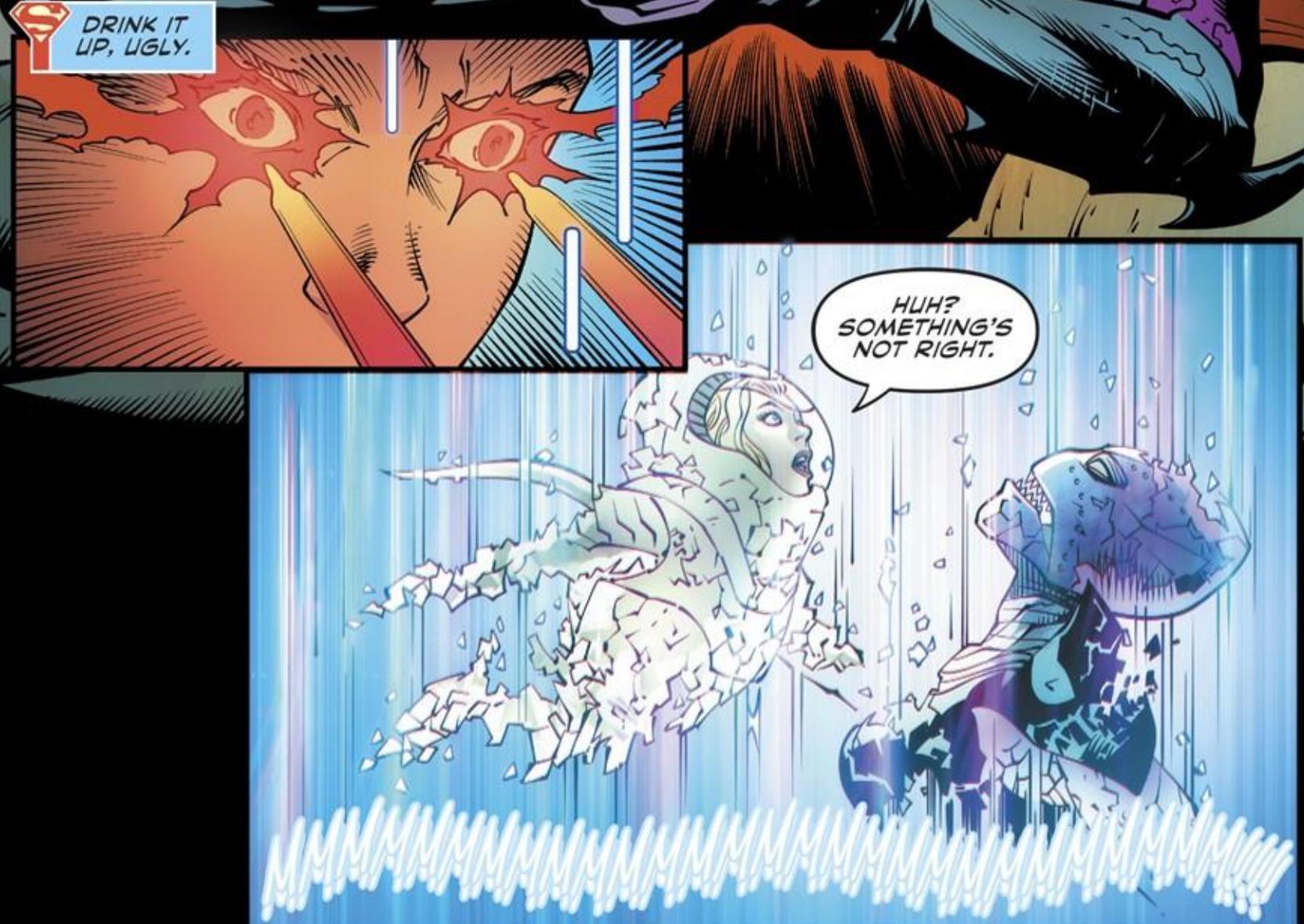
*MAN OF
STEEL #6
--JESS

WAS
IT?!

FATHER,
WHAT
DID YOU
DO?!

HE
HELPED
ME...
...IMMENSELY.







--EVEN IF SHE'S AT THE
END OF THE UNIVERSE."

THE VEGA SYSTEM. ALMOST THE END OF THE UNIVERSE.

MY PET
SPLYCE, WHAT DID
YOU BRING ME? A
KRYPTONIAN?!

THAT'S
JUST WHAT I,
HARRY HOKUM,
CZAR OF THE CITADEL,
NEED TO COMPLETE
MY EXPERIMENT!

NEXT: **SUPergirl & THE OMEGA MEN!**

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THE IDIEG PRIME CLUSTER. THE EDGE OF THE UNIVERSE.

THE CH'TYL FLOWER,
LEGENDARY FOR ITS
HEALING PROPERTIES.
AND LONG THOUGHT
EXTINCT.

THOSE THOUGHTS
WERE WRONG. AND I,
DR. Z'NDR KOL,
WILL BRING BACK
PROOF...

...IF I CAN
JUST REACH...

KRIK

SNAP

OHHH!



Z'NDR KOL AND THE LOST COLONY

MARC ANDREJKO & BRAD WALKER STORYTELLERS

DREW HENNESSY INKS

CHRIS SOTOMAYOR COLORS

JESSICA CHEN EDITOR

TOM NAPOLITANO LETTERS

BRIAN CUNNINGHAM GROUP EDITOR

THERE IS NO RECORD OF THIS CLUSTER BEING COLONIZED.

WHATEVER HAPPENED HERE... IT WASN'T PRETTY.

NOPE. JUST SOME OLD, WEIRD TECH.

COULD BE WORTH SOMETHING, BUT IT PROBABLY DOESN'T EVEN WORK ANYMO--

TOO-- A DISTRESS SIGNAL! IMMEDIATE ASSISTANCE FROM ANYONE HEAR THIS MESSAGE!

WHOA.

IS SHE SPEAKING KRYPTONIAN?!

I AM
THE CHIEF OF THE
KRYPTONIAN OUTPOST
ON IDIG PRIME!
WE ARE UNDER ATTACK!
THEY ARE BUTCHERING US!
THEY ARE--

AND MOM SAID
MINORING IN DEAD
LANGUAGES WAS
A WASTE OF TIME.

AH! EEEEEE!!

NO!

TCHUKK

AHHH!

WAITAMINUTE!
THAT ARROW'S
NOT A
HOLOGRAM!

KISH

OH,
UM. HELLO
THERE.







WHAT WAS THAT ALL ABOUT?

THOSE BEINGS OBVIOUSLY DID NOT LIKE ME BEING THERE. BUT WHY?



AND THOSE BEINGS WERE
USING OLD KRYPTONIAN WEAPONS.
DID THE REMAINS OF THE COLONY
HELP TRIGGER TOOL USE? DID THEY
ACTUALLY HELP THE LOCALS EVOLVE?



MAYBE YOUR LUCK
ISN'T ALL BAD
TODAY, DR. KOL.



SEVEN HOURS LATER.

LET'S SEE...
LOST THE RARE
FLOWER, BUT--

--FOUND A DEAD
KRYPTONIAN COLONY,
A NEW RACE AND AN
UNKNOWN ARTIFACT?

OVERALL,
I'D CALL
THAT A WIN.

MAYBE
THIS FIND WILL
IMPRESS MOM.

PROBABLY
NOT...

...BUT
STRANGER
THINGS HAVE
HAPPENED.

END.

NATIONAL CITY.
THE HOME OF JEREMIAH AND ELIZA DANVERS.
SIX MONTHS AFTER SUPERGIRL LANDED ON EARTH.

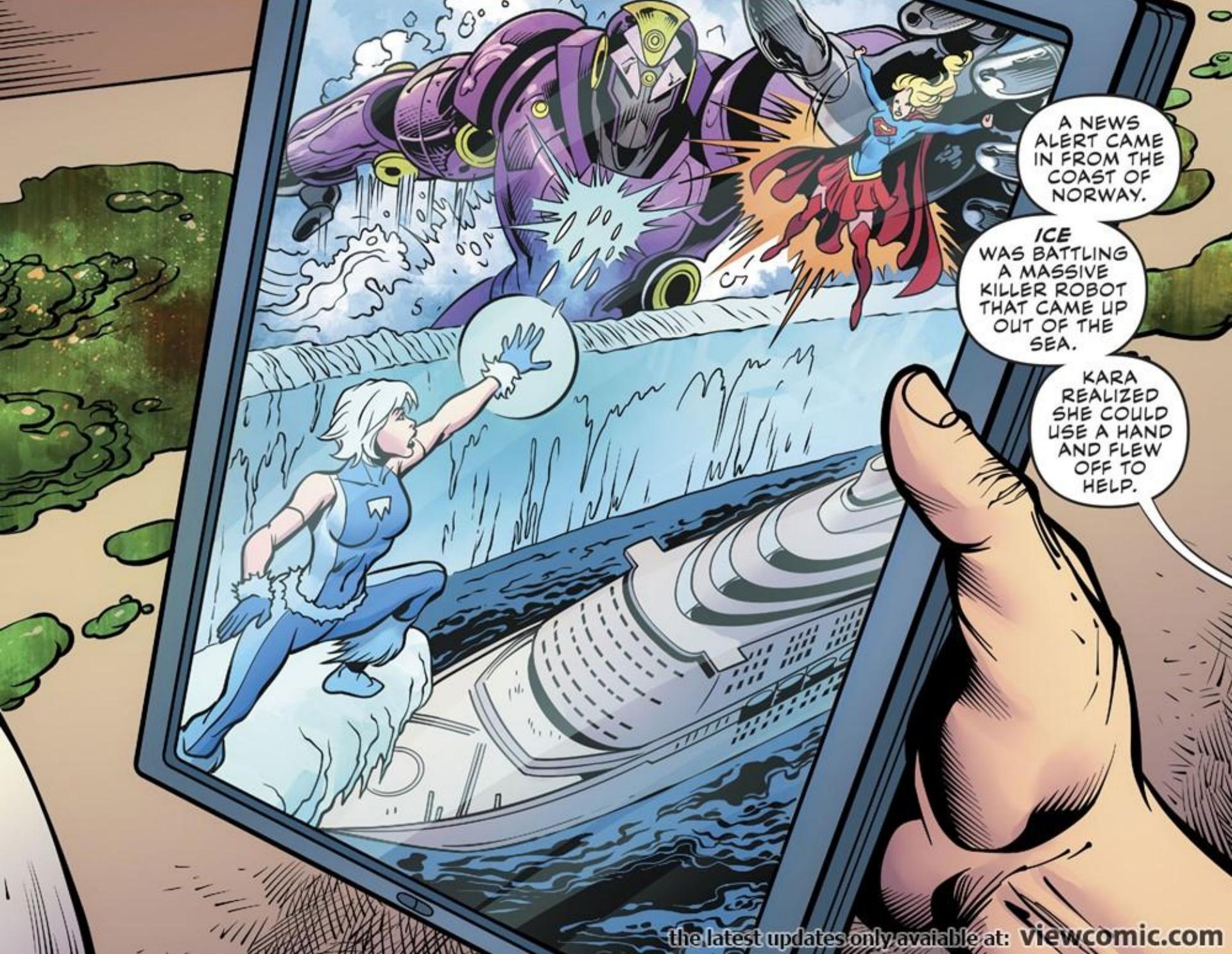


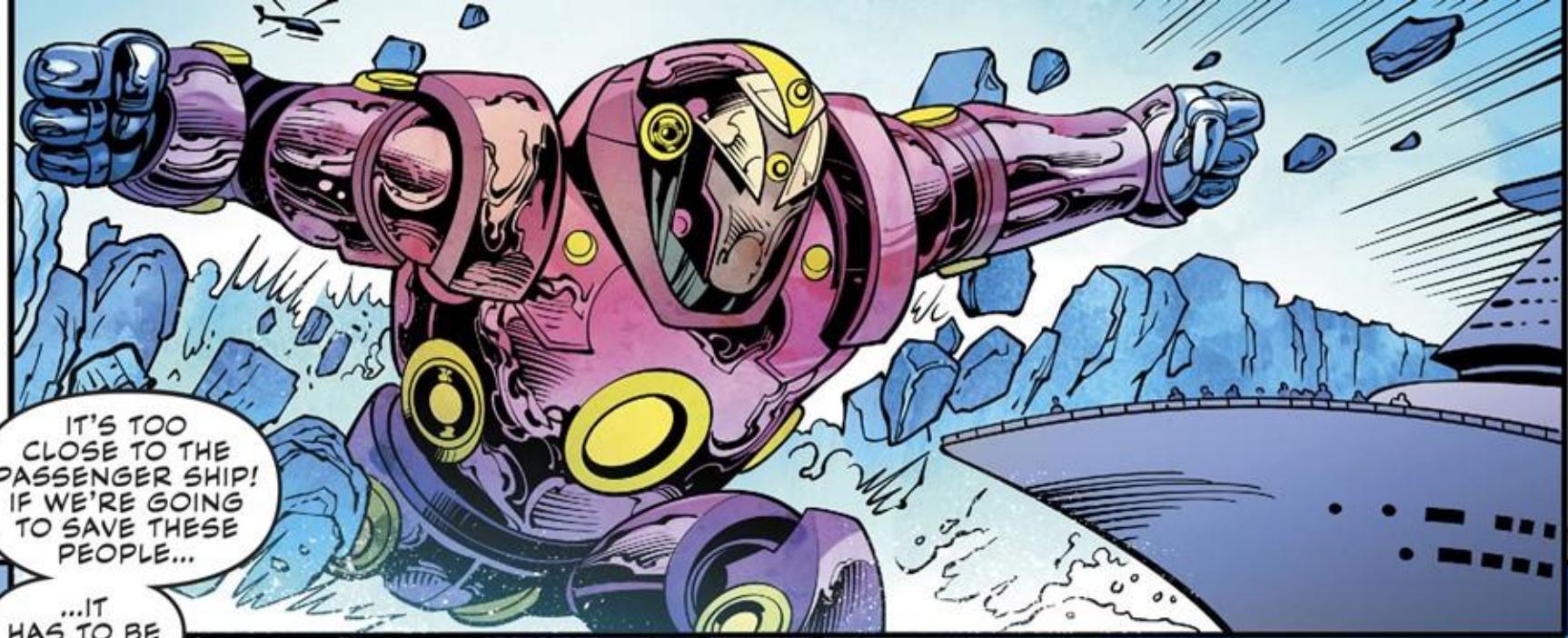
THE PLOUROTT

STORY DAN JURGENS
PENCILS TOM DERENICK
INKS SEAN PARSONS
COLORIST FCO PLASCENCIA
LETTERER TOM NAPOLITANO
EDITOR JESSICA CHEN
GROUP EDITOR BRIAN CUNNINGHAM

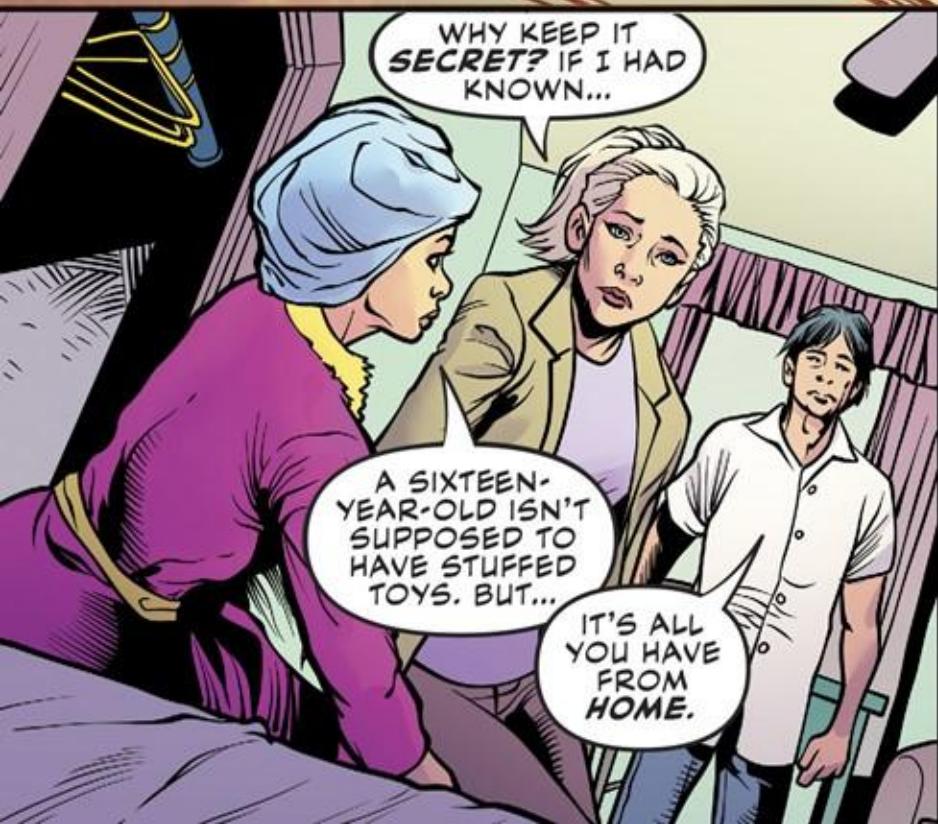
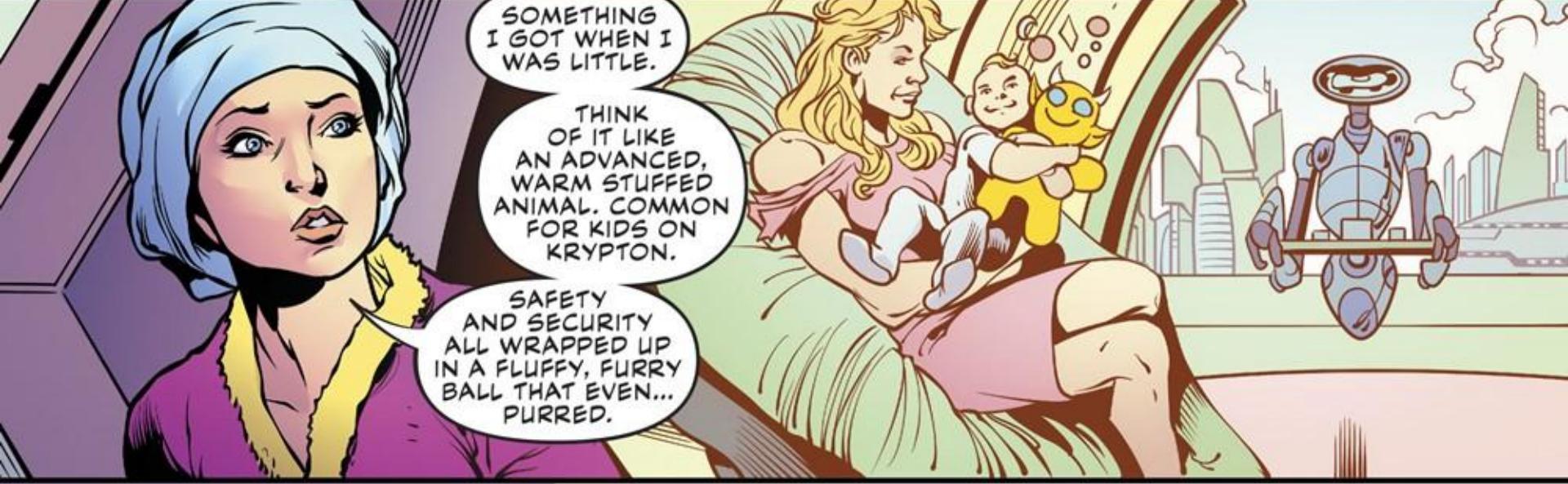
FAR...
...FAR...

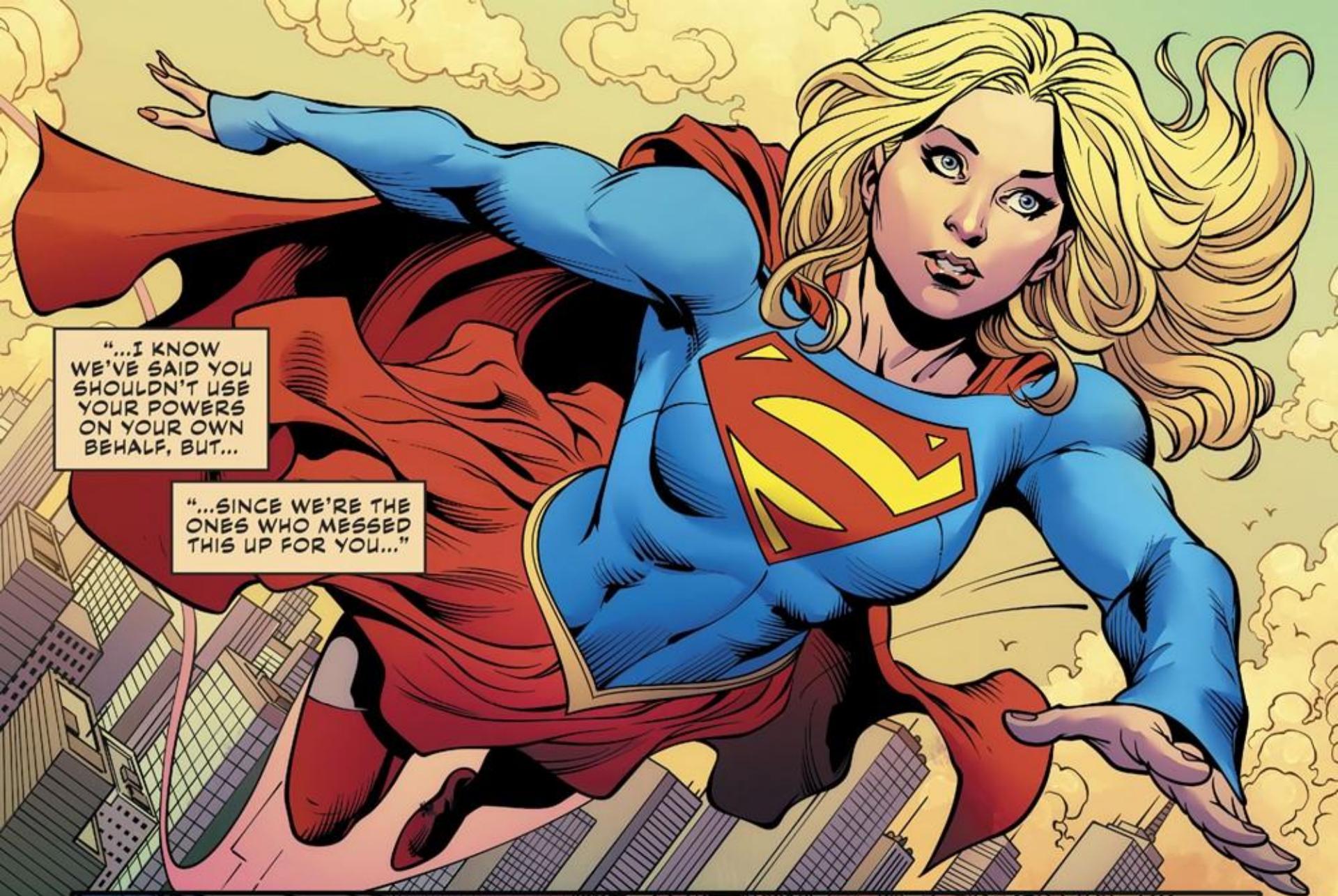
...WORSE!

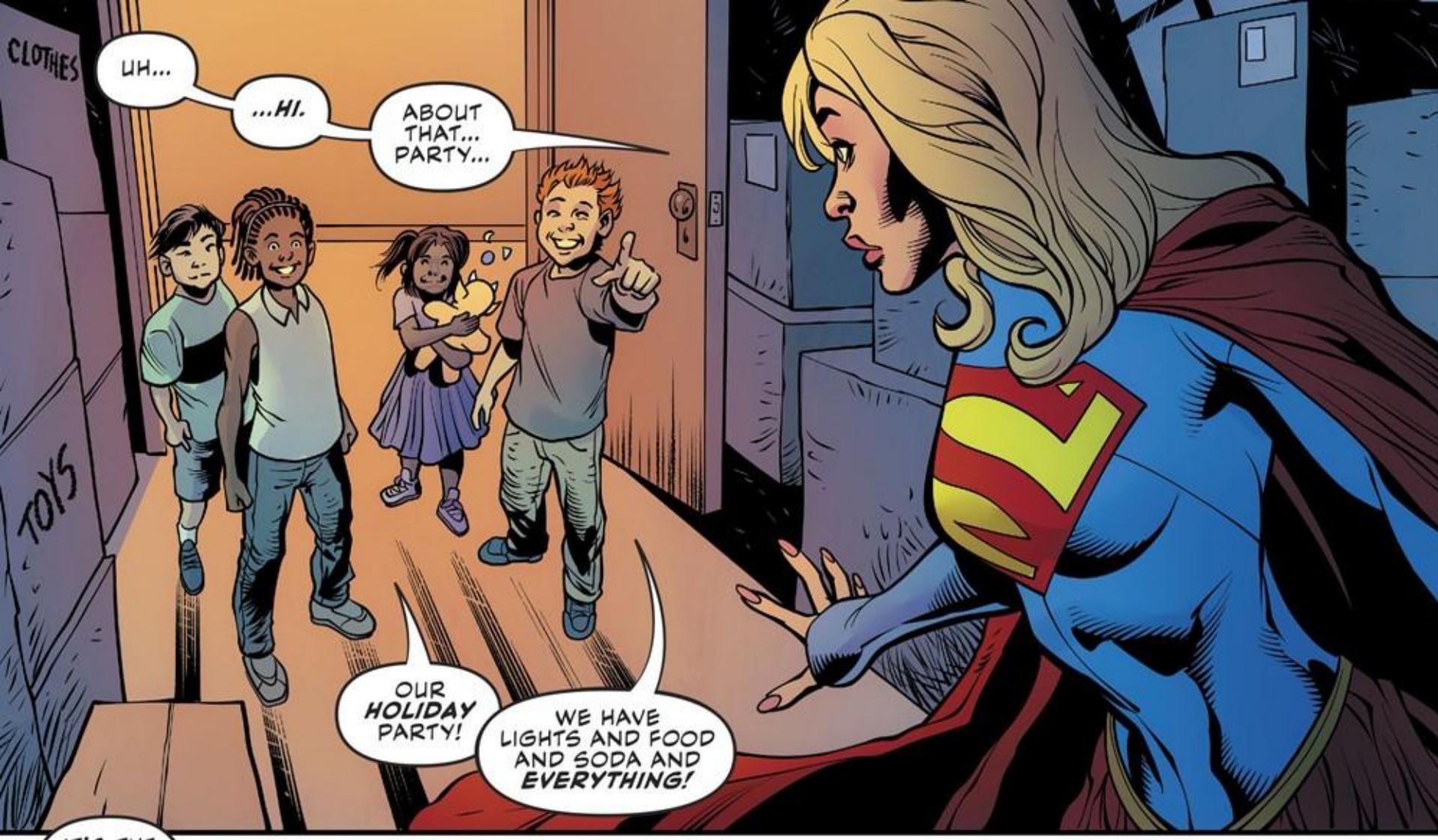


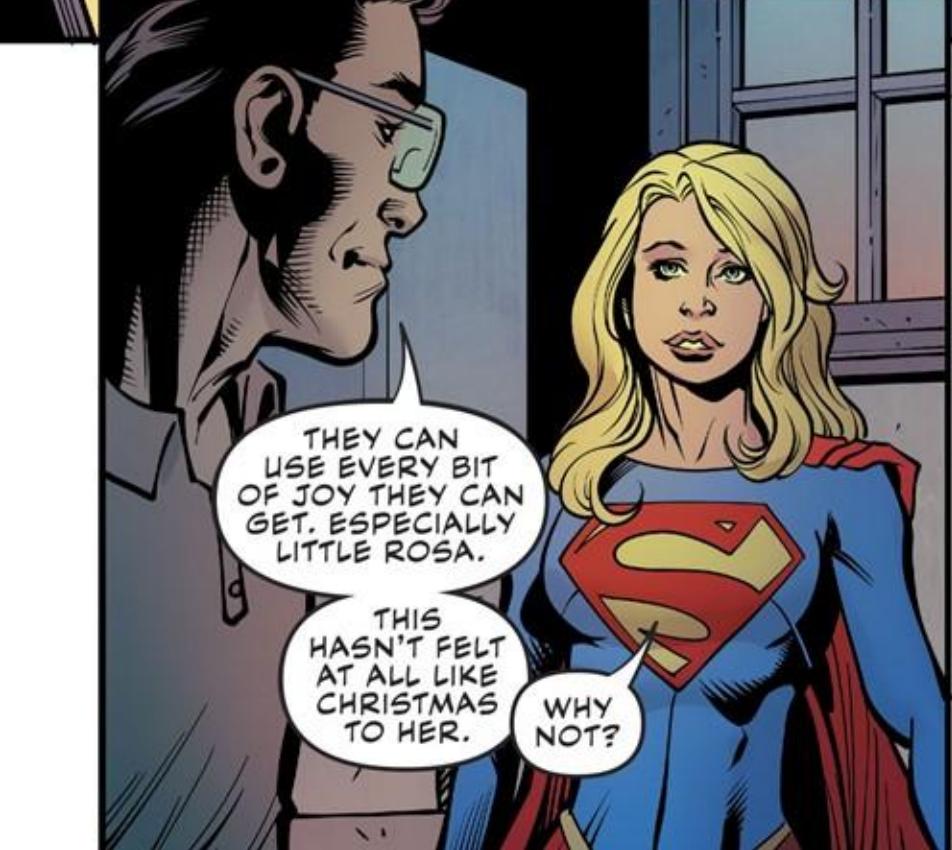
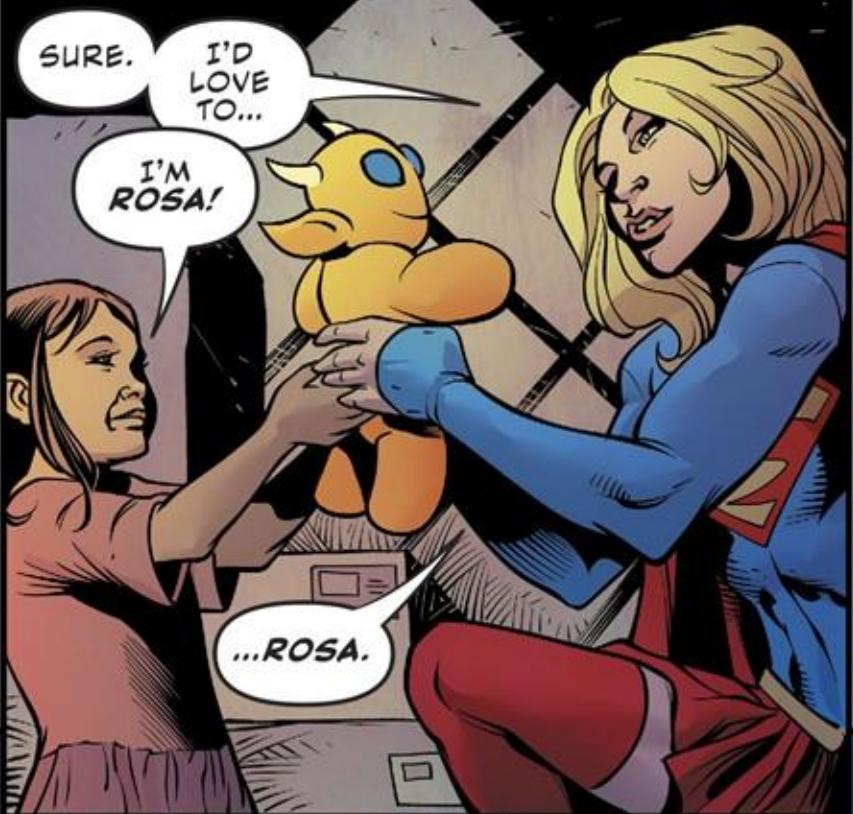












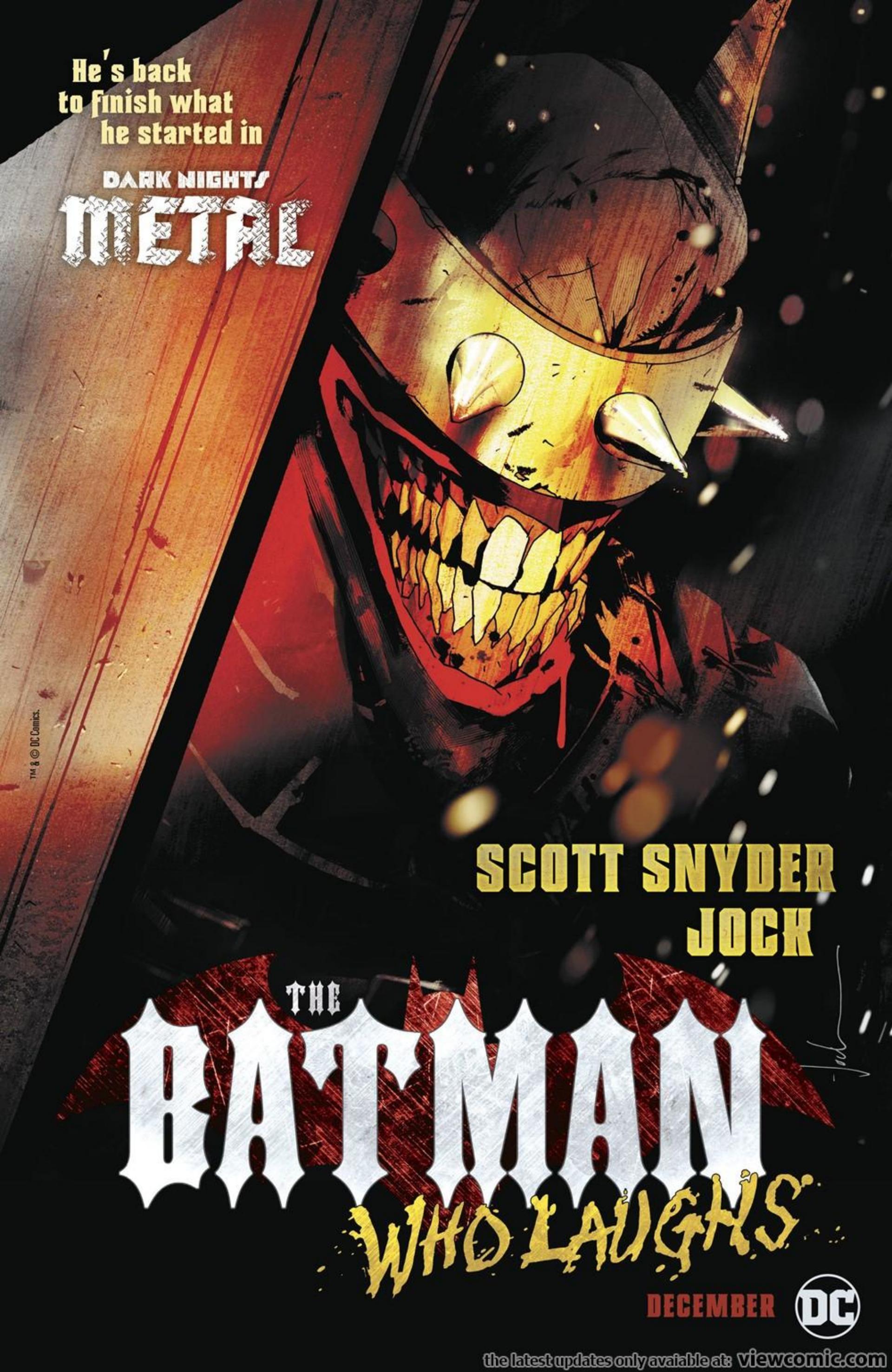


the end.

He's back
to finish what
he started in

DARK NIGHTS

METAL



SCOTT SNYDER
JOCK

THE
BATMAN
WHO LAUGHS

DECEMBER



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ARKHAM ASYLUM!

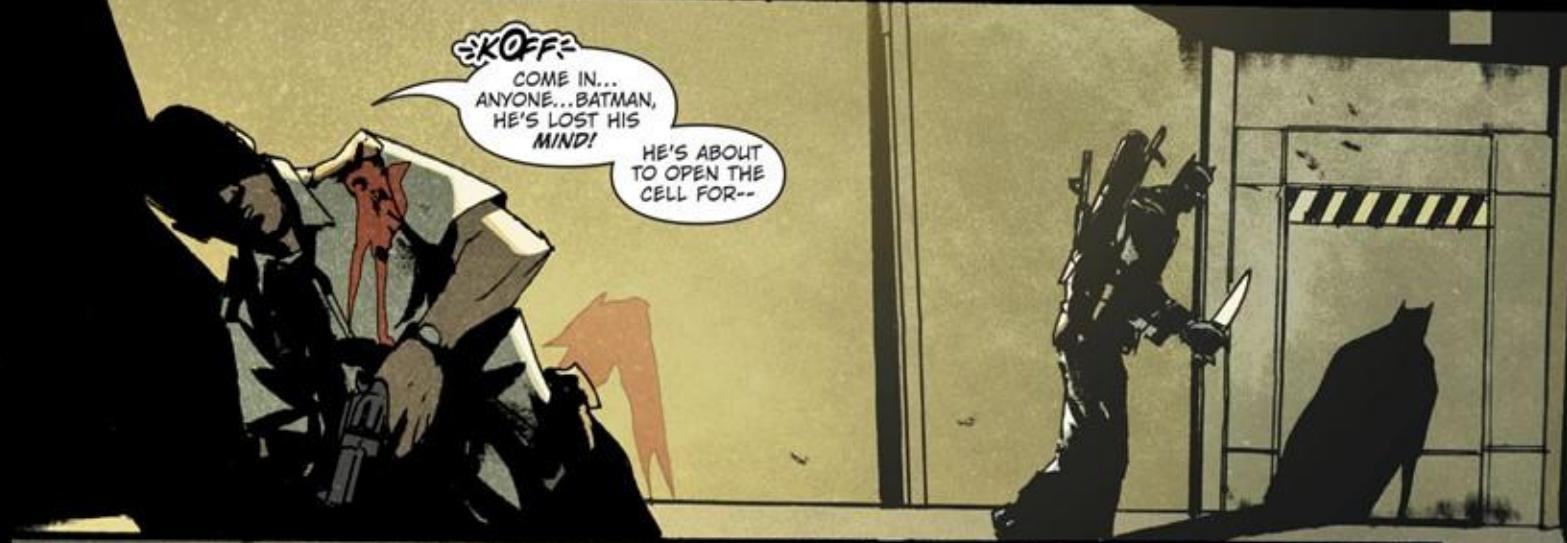
THE
BATMAN
WHO LAUGHS
#1







BATMAN
THE
WHO LAUGHS



BATMAN
WHO LAUGHS

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BETWEEN THE PANELS: **PETER J. TOMASI**



The DETECTIVE COMICS writer details his plans for the Dark Knight as he reunites with artist Doug Mahnke and builds toward the landmark issue #1000

DC Nation: You've been involved with Batman on some level as an editor and writer for almost two decades. What is it about this character and his world that keeps you coming back with more to say each time?

Hands down, Batman's my favorite character. He was the first to be burned into my comics-reading DNA during my all-important formative years by writers like Bill Finger, Gardner Fox, Denny O'Neil, Steve Englehart, Len Wein, Gerry Conway, Doug Moench, Mike W. Barr and the great Frank Miller, whose BATMAN: YEAR ONE is still a story I read once a year to remind myself how to tell a lean and mean Batman tale. What I love about being involved with Batman, be it when I was an editor or now as a writer, is that he transcends all genres. You can put Batman anywhere and he works.

The first scene in your initial arc of DETECTIVE COMICS involves the bodies of Bruce Wayne's parents reappearing in an unexpected way. What can you tell us about this shocker and how it affects Batman?

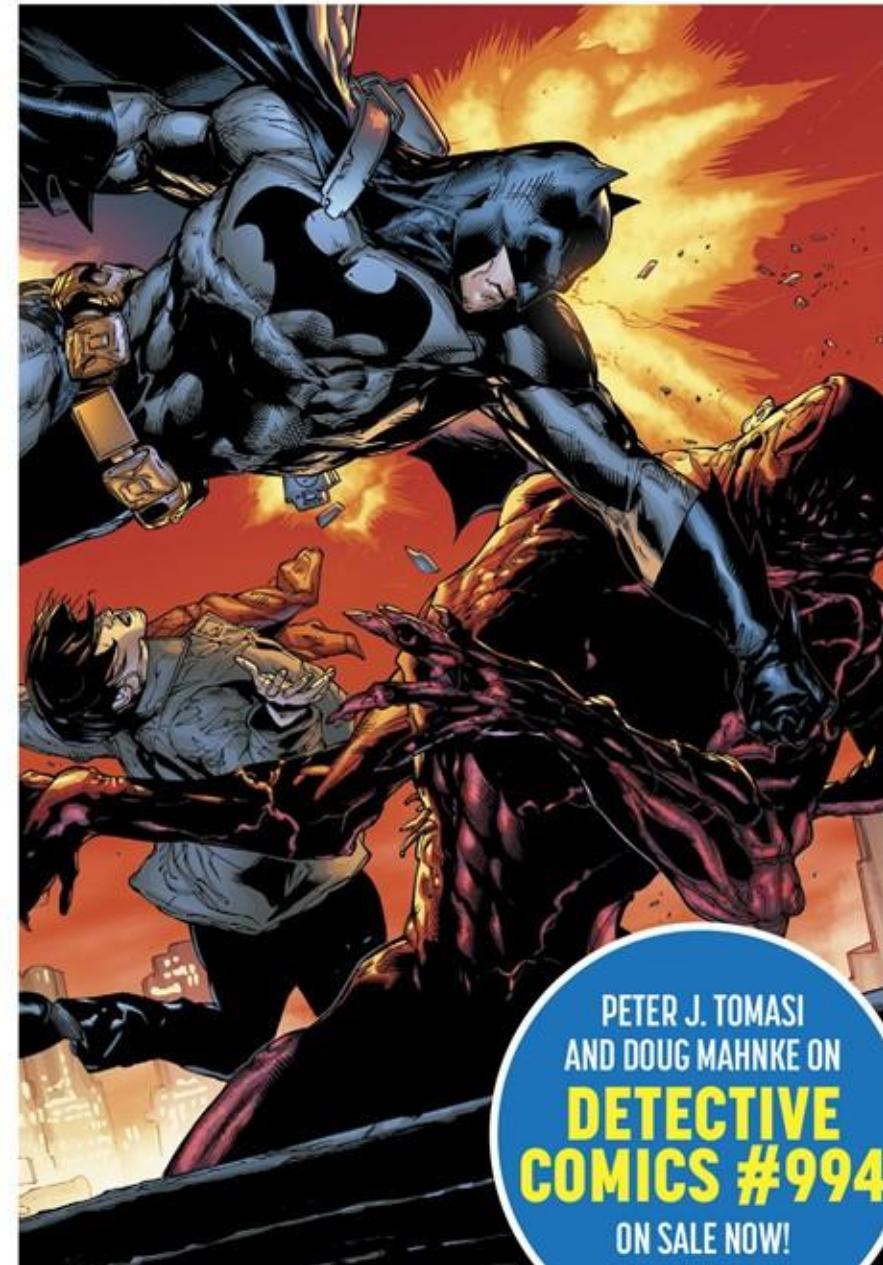
That opening scene lights the fuse of a big mystery. I love to pull the layers back on Batman as to what makes him tick. The yellow sticky note on my computer this time around says: to wear the cape and cowl sometimes you have to wage war on yourself. I always like to keep the main idea in front of my eyes when writing; it keeps me focused and always steers me back toward the central idea if I find myself getting off track.

Who's your personal favorite of Batman's extensive rogues gallery?

I loved writing the Joker and Two-Face during my Batman and Robin run. Those "Death of the Family" issues were a blast, and Patrick Gleason scared the crap outta me with his renditions of the Clown Prince of Crime and Two-Face in our "Big Burn" story line. Not only do I want to play with the classic baddies, I also want to crash a few new rogues into Batman's gallery along the way and see what has staying power.

You've collaborated with artist Doug Mahnke in the past, but this is the first time you've booked a trip together to Gotham. What are Doug's greatest strengths and how have your past partnerships prepared you for this project?

Doug's greatest strength as an artist is exactly what makes an amazing comic book: he's a natural born storyteller. What I like best about Doug's work is that he's a perfect fit for the way I approach my own storytelling: character comes first. Doug can deliver on the smallest dramatic moment or a massive epic battle without missing a beat. ■



PETER J. TOMASI
AND DOUG MAHNKE ON
**DETECTIVE
COMICS #994**
ON SALE NOW!



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