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DUNGEONS AND DRAGONS™



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DUNGEONS & DRAGONS™

It is a time of magic and monsters, a time when the civilized world has been reduced to a few scattered points of light glowing with stubborn determination amid a rising tide of shadows. It is a time when only the bravest dare tread the wilds of the unknown.

A small town built upon the ruins of a larger city, Fallcrest lies at the crossroads of the Nentir Vale, a great wilderness dotted with a handful of inhabited villages and towns where bandits and monsters roam freely, threatening all who venture far from settlements.

This is a place in need of a few heroes.

OUR TALE THUS FAR...

The town of Fallcrest is home to many adventurers, and Adric Fell leads one such group.

Fell's Five recently escaped from the Feywild thanks to a lot of moxie and the help of a deposed Eladrin lord, but made an enemy for life in the process.

Credits:

Writer: **John Rogers**

Artists: **Andres Ponce** (pgs. 1-6), **Nacho Arranz** (pgs. 7-11, 20-22), and **Vicente Alcazar** (pgs. 12-19)

Colorists: **Aburto and Graphikslava**

Letterer: **Shawn Lee**

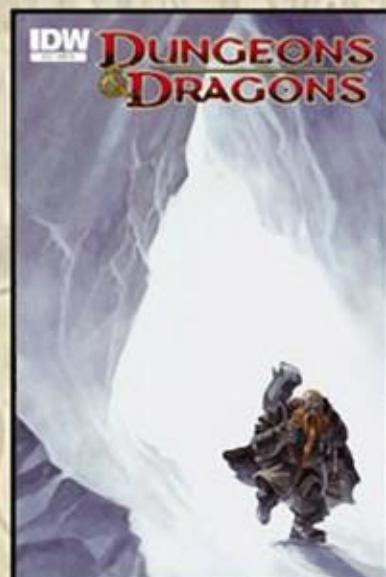
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Cover Checklist:

STANDARD COVER:
Art by Tyler Walpole



COVER RI:
Art by Steve Ellis



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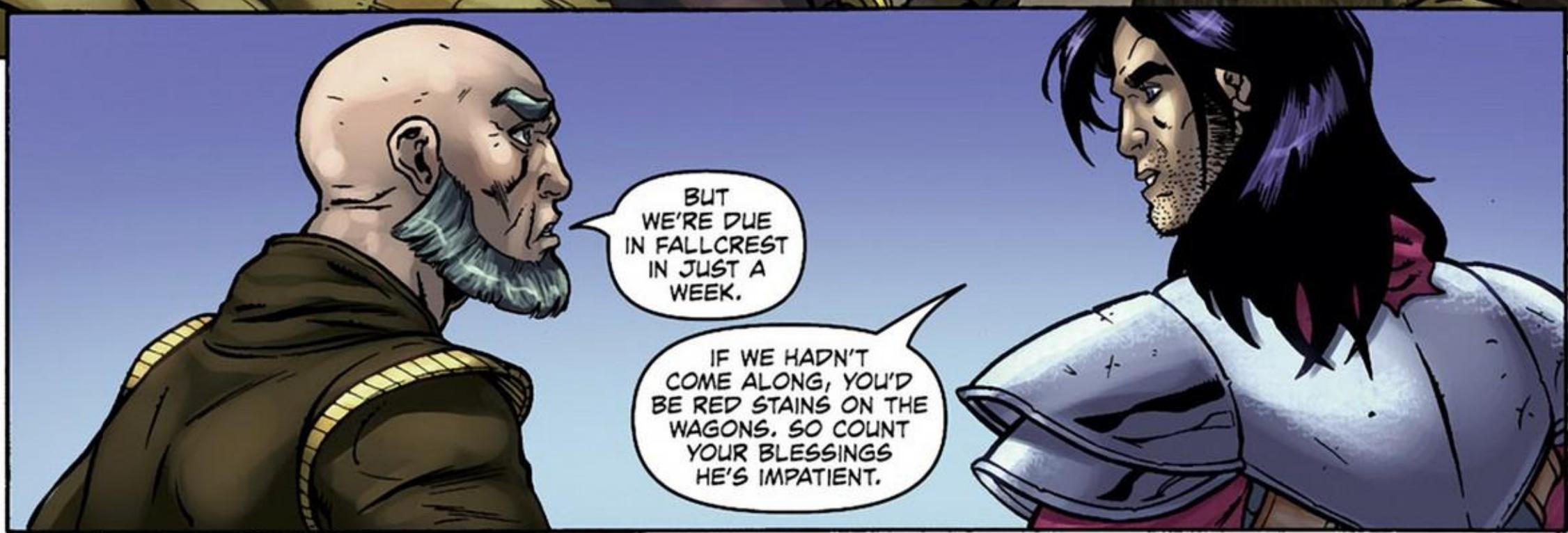
PROTECT
THE CARGO!

PROTECT
THE CARGO!

THE THINGS WE
DO FOR LOVE.









WAS I NAE SAYIN'
IT, BREE, BEFORE
THE SHADOWPLAGUE,
HOW HER LETTERS BE
SHORTER AND LESS
SWEET?

WAS... WAS
I SUPPOSED
TO BE PAYING
ATTENTION?

IT WASN'T
ABOUT GOLD SO
I JUST HEARD
"BLAH BLAH NOT
GOLD BLAH."



VARIS IS GENUINELY CORRUPT.
TISHA HAS HER OWN AGENDA,
I SUSPECT. BREE IS... BREE.

COPERNICUS JINX IS
MANIPULATIVE, AND
EVEN JULIANA CRAVES
MAGICAL POWER.

KHAL IS THE ONLY GENUINELY
GOOD FELLOW I KNOW.
EXCEPT FOR, WELL...

...BUT I CAN'T STAND
THE OTHER ONE. I'LL
EXPLAIN LATER.

I'D HATE TO LOSE
KHAL. BUT THERE'S
ANOTHER REASON.

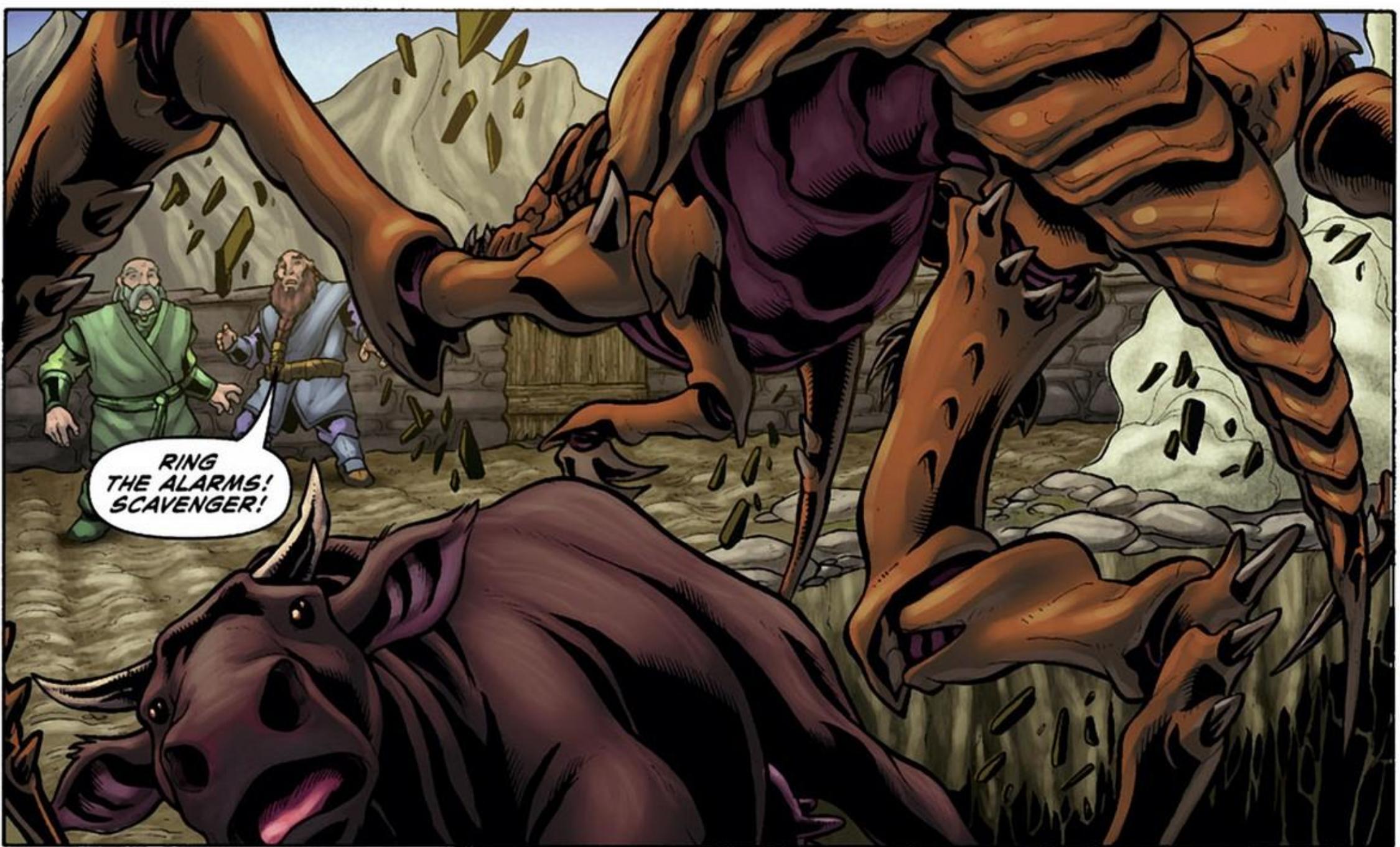
I'VE NEVER BEEN TO A
DWARVEN STEAD.

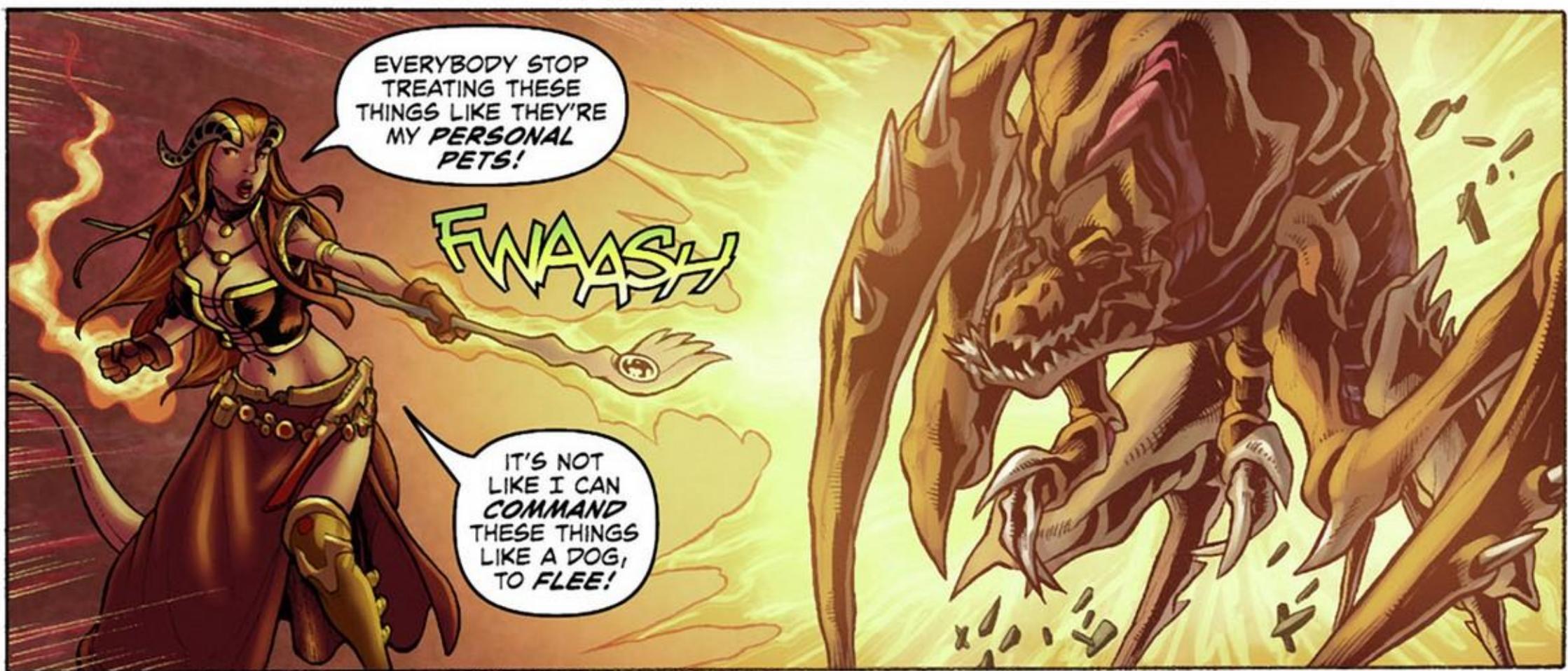
MY YOUNGER BROTHER
ALWAYS WANTED TO GO.
HE LOVED THE STORIES
OF THE DWARVEN HEROES.

SEEING AS I'M THE LAST
OF THE FAMILY, I SUPPOSE
THERE'S ONE BIT OF GOOD
I CAN DO IN HIS MEMORY.



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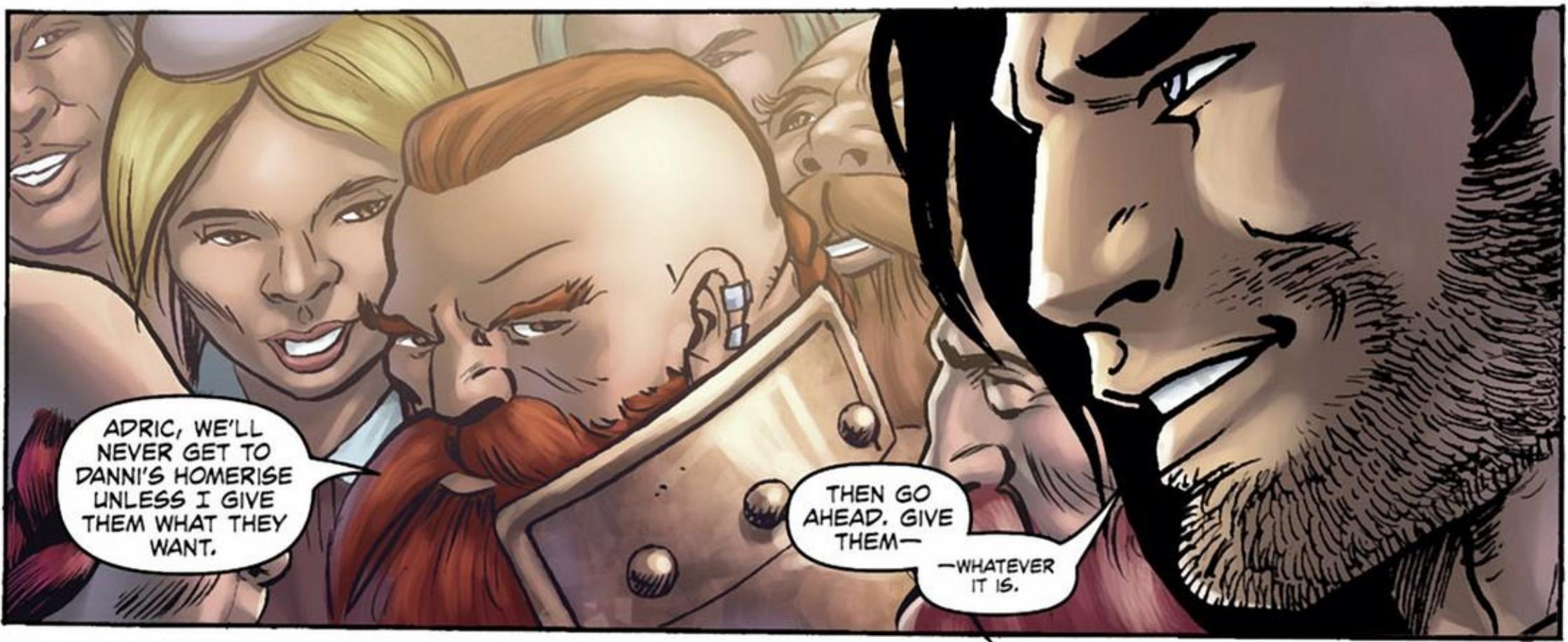
BY. THE. GODS.



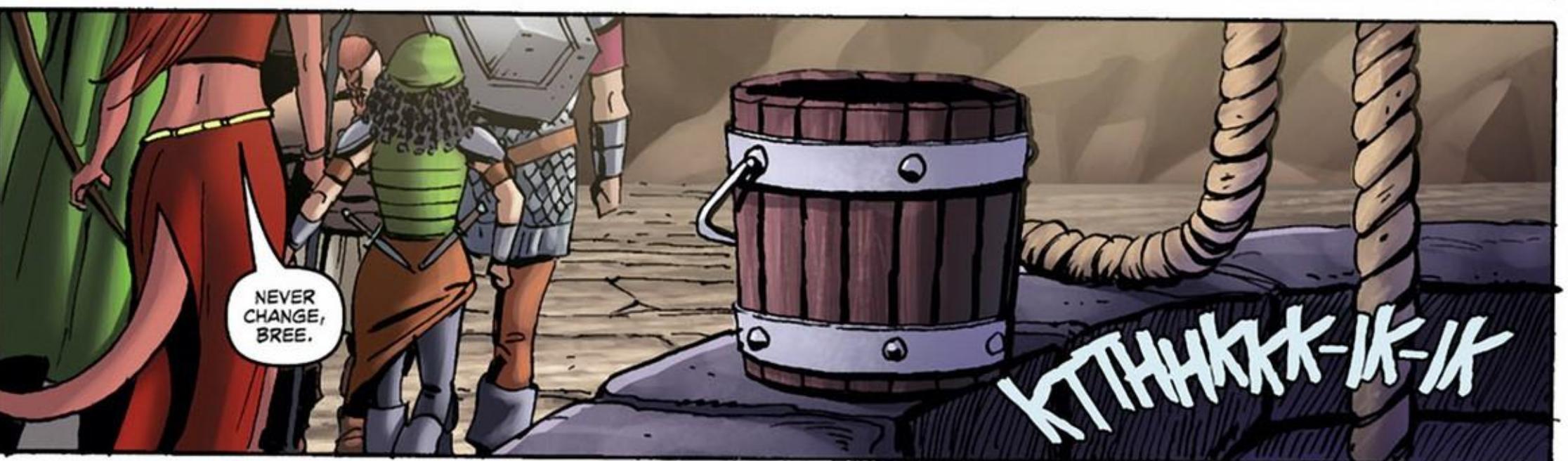
HEY TYMON, I'M IN A
HOLD. IT'S BEAUTIFUL.

WISH YOU
WERE HERE.





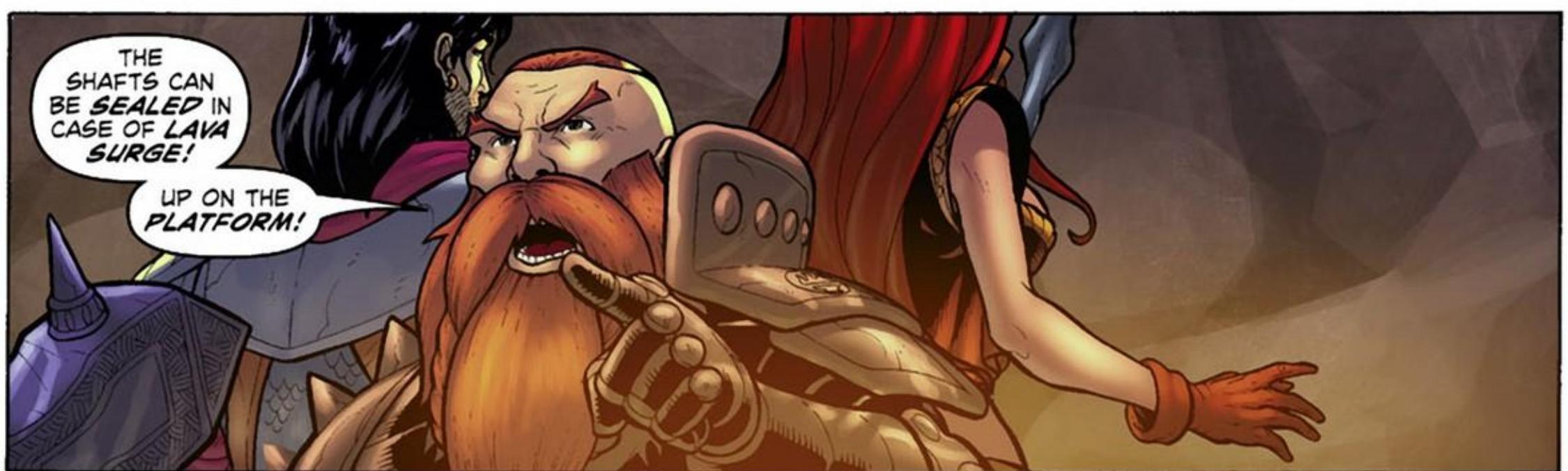
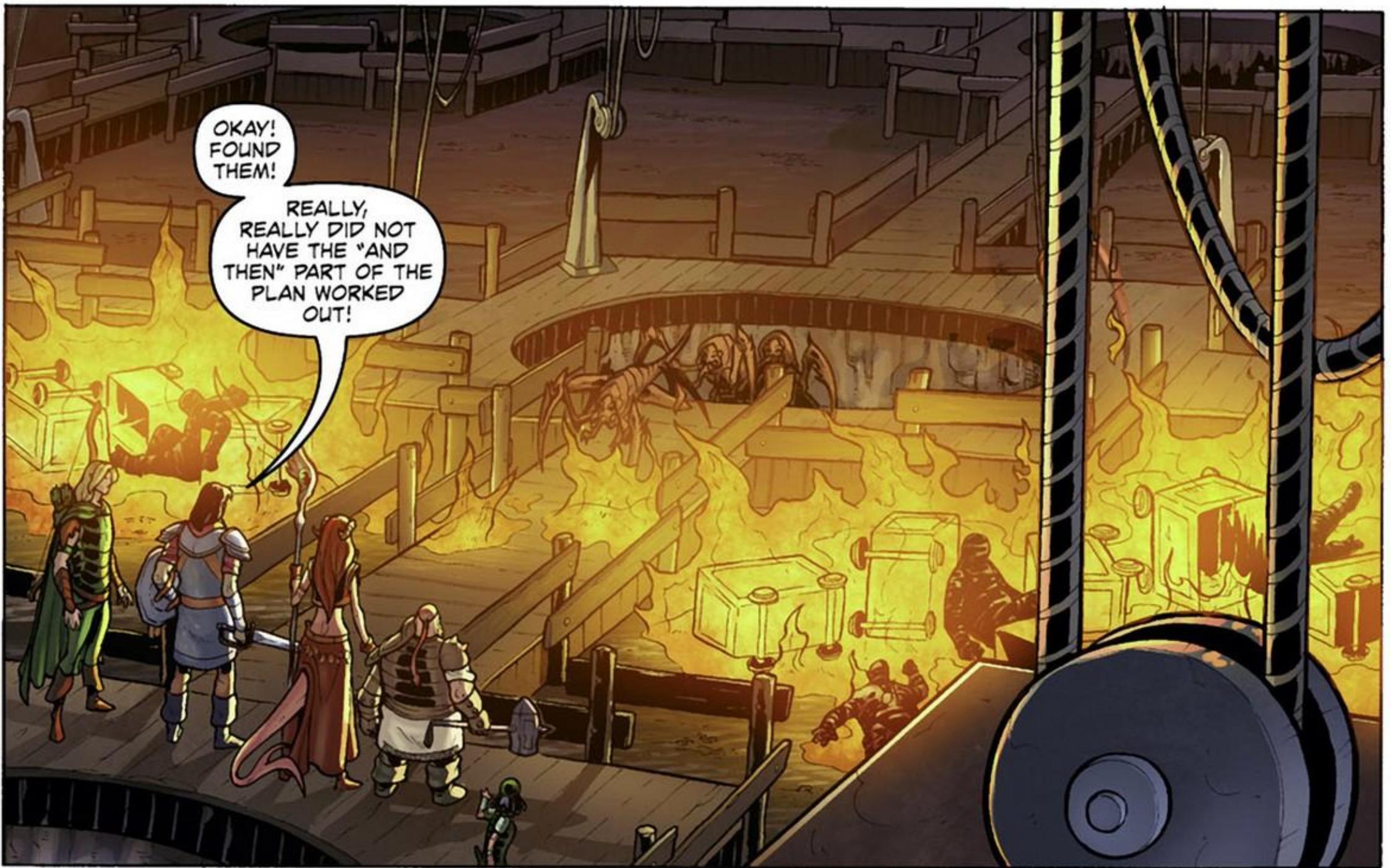
















NOTES FROM THE UNDERDARK

Welcome to *Notes From the Underdark*, the official letter column of the DUNGEONS & DRAGONS line of comics. I'm your guide and Dungeon Master, **Denton J. Tipton**.

In addition to your missives, these pages will contain announcements, background information about the world, behind-the-scenes looks at the creative process, and gaming content that you can plug into your campaign.

GLOSSARY

Kruthik: Kruthiks burrow through the earth, riddling the Underdark with tunnels. They hunt in packs and nest in sprawling subterranean warrens. Kruthiks dig tunnels that remain intact behind them. They communicate with one another through a series of hisses and chitters. See below for this creature's stat block.

And that brings us to the end of this month's letter column. To help us fill this page and get a sense of what we're doing right—and wrong—tell us your thoughts (mark "Okay to print") via:

e-mail: letters@idwpublishing.com;

snail mail:
Attn: Notes From the Underdark,
5080 Santa Fe St., San Diego CA 92109;

message boards: idwpublishing.com.



Kruthik Adult

Medium natural beast (reptile)

Level 4 Brute

XP 175

Initiative +6	Senses Perception +4; low-light vision, tremorsense 10	
Gnashing Horde aura 1; an enemy that ends its turn in the aura takes 2 damage.		
HP 67; Bloodied 33		
AC 17; Fortitude 14, Reflex 15, Will 13		
Speed 6, burrow 3 (tunneling), climb 6		
Claw (standard; at-will) +8 vs. AC; 1d10 + 3 damage.		
Toxic Spikes (standard; recharge ☰ ☱) ♦ Poison The kruthik makes 2 attacks against two different targets: ranged 5; +7 vs. AC; 1d8 + 4 damage, and the target takes ongoing 5 poison damage and is slowed (save ends both).		
Alignment Unaligned Languages –		
Str 17 (+5)	Dex 18 (+6)	Wis 12 (+4)
Con 17 (+5)	Int 4 (-1)	Cha 8 (+1)

Kruthik Young

Small natural beast (reptile)

Level 2 Brute

XP 125

Initiative +4	Senses Perception +1; low-light vision, tremorsense 10	
Gnashing Horde aura 1; an enemy that ends its turn in the aura takes 2 damage.		
HP 43; Bloodied 21		
AC 15; Fortitude 13, Reflex 14, Will 11		
Speed 8, burrow 2, climb 8		
Claw (standard; at-will) +5 vs. AC; 1d8 + 2 damage.		
Alignment Unaligned Languages –		
Str 15 (+3)	Dex 16 (+4)	Wis 10 (+1)
Con 13 (+2)	Int 4 (-2)	Cha 6 (-1)

Kruthik Hatchling

Small natural beast (reptile)

Level 2 Minion

XP 31

Initiative +4	Senses Perception +1; low-light vision, tremorsense 10	
Gnashing Horde aura 1; an enemy that ends its turn in the aura takes 2 damage.		
HP 1; a missed attack never damages a minion.		
AC 15; Fortitude 13, Reflex 15, Will 12		
Speed 8, burrow 2 (tunneling), climb 8		
Claw (standard; at-will) +5 vs. AC; 4 damage.		
Alignment Unaligned Languages –		
Str 13 (+2)	Dex 16 (+4)	Wis 10 (+1)
Con 13 (+2)	Int 4 (-2)	Cha 6 (-1)

IDW PUBLISHING IN OCTOBER: COUNTING DOWN

Musings & Hot Mustard from IDW's Director of Retail Marketing, Dirk Wood

THE HORROR. THE HORROR!

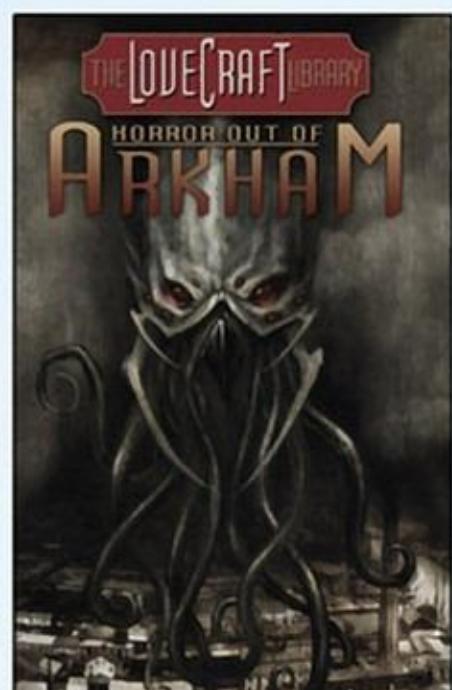


Halloween is in the air! The retail displays are everywhere. The children are already counting the days, the teenagers are buying spray paint, and grown men everywhere are preparing to go to parties dressed as **Lady Gaga**.

In the middle of all this madness, don't forget the true roots of Halloween! That's right, pure, terrifying, unadulterated horror... And no one does that better than IDW!

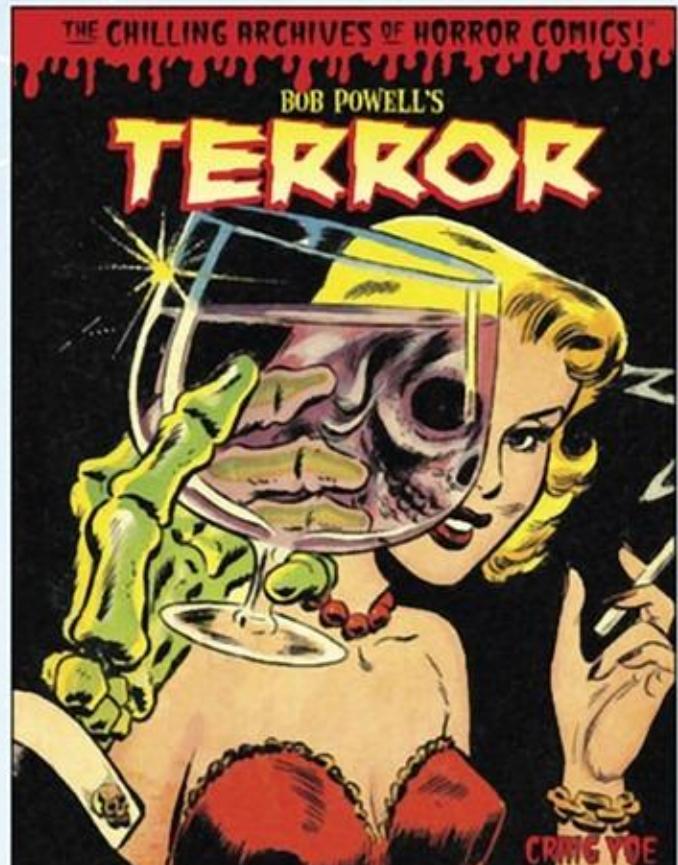
For starters, how about our original horror hit *30 Days of Night*, going monthly for the first time! From creator **Steve Niles** and horror artist supreme **Sam Kieth**!

When you think about horror, how can you NOT think about **H.P. Lovecraft**? How about some of his classic tales brought to life by horror master **Joe R. Lansdale**? Does it get freakier than that? Check out *H.P. Lovecraft's The Dunwich Horror* #1! Also this month, look for *The Lovecraft Library Vol. 1...* A collection of classic tales featuring new illustrations from **menton3**!



And horror didn't just get started yesterday, you know! Check out **Craig Yoe**'s new addition to the *Chilling Archives of Horror Comics*, **Bob Powell's Terror**! If you've never heard of cult favorite **Bob Powell**, get ready to see some of the creepiest and most imaginative horror comics of all time!

That's it this time



around guys. I'm too scared to continue. I'm going to stop reading these awesome books, and climb under the covers and cry.

-Dirk
Dirk Wood
Director, Retail Marketing

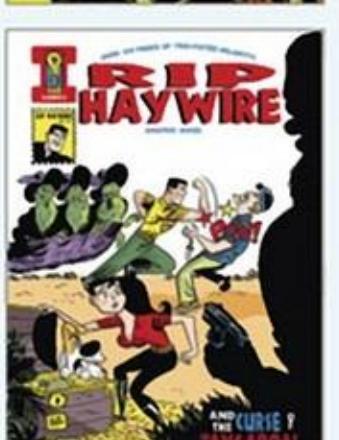
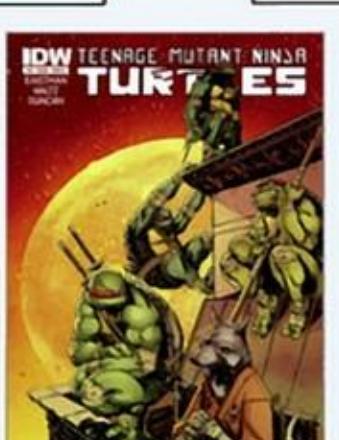
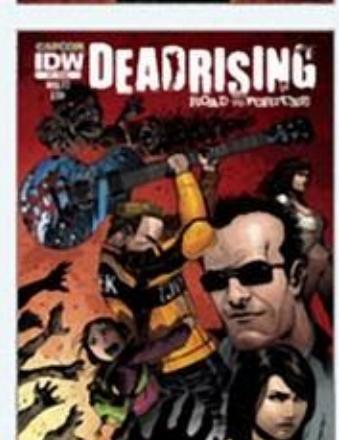
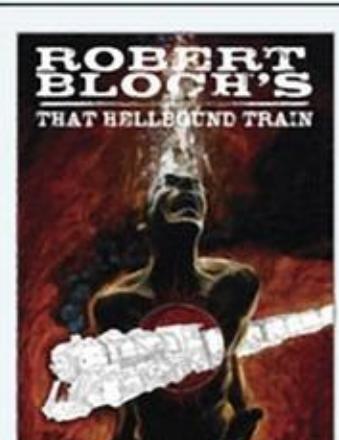


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OCTOBER RELEASES FROM IDW PUBLISHING

COMICS • COMICS • COMICS • COMICS • COMICS • COMICS • COMICS

- 30 Days of Night #1
- Anne Rice's Servant of the Bones #3
- Cobra Ongoing #6
- Cold War #1
- Cold War B/W Edition #1
- Crawl To Me #4
- Crysis #5
- Dead Rising: Road to Fortune #1
- Doctor Who #10
- Duke Nukem: Glorious Bastard #4
- Dungeons & Dragons #12
- Dungeons & Dragons: Forgotten Realms: Drizzt #3
- Eternal Descent, Vol. 2 #1
- Ghostbusters #2
- G.I. Joe: A Real American Hero #171
- G.I. Joe: Ongoing Vol. 2 #6
- Godzilla: Gangsters & Goliaths #5
- Godzilla: Kingdom of Monsters #8
- H.P. Lovecraft's The Dunwich Horror #1
- Jurassic Park: Dangerous Games #2
- Locke & Key: Clockworks #3
- Monocyte #1
- Snake Eyes Ongoing #6
- Star Trek/ Legion of Superheroes #1



GRAPHIC NOVELS • ART BOOKS • SPECIAL COLLECTIONS • GRAPHIC NOVELS • ART BOOKS • SPECIAL COLLECTIONS

- 30 Days of Night Omnibus TPB
- Angel: After the Fall, Vol. 3 TPB
- Art of Jeffrey Jones HC
- Art of Jim Starlin HC
- Baja TPB

- Bloom County, Vol. 4 S & N Ltd. Ed. HC
- Bloom County, Vol. 5 HC
- Bob Powell's Terror HC
- Code Word: Geronimo HC
- Complete Dick Tracy, Vol. 12 HC
- Danger Girl Deluxe TPB
- Doctor Who Dave Gibbons Collection HC
- Dungeons & Dragons Classics, Vol. 2 TPB
- G.I. Joe Omnibus, Vol. 1 TPB
- G.I. Joe, Vol. 1: Cobra Civil War TPB
- Humpty Dumpty TPB
- John Byrne's Next Men, Vol. 2: Scattered, Pt. 2 HC
- Kill Shakespeare, Vol. 2 TPB
- Locke & Key 2012 Calendar
- Lovecraft Library, Vol. 1: Horror Out of Arkham HC
- Rip Haywire TPB
- Sherlock Holmes: The Greatest Cases HC
- That Hellbound Train TPB
- Wally Wood's EC Stories: Artist's Edition HC
- Witch & Wizard, Vol. 1: The Battle for Shadowland TPB
- Zombies vs Robots: UnderCity HC

Comments, questions, suggestions, complaints, gripes, etc., are appreciated. Feel free to send any correspondence to letters@idwpublishing.com or IDWords, 5080 Santa Fe Street, San Diego, CA 92109. You can also join in the hullabaloo on our message boards at idwpublishing.com.

**NEXT MONTH:
WHIRLPOOL!**



EMPIRE

