



SUPERGIRL

56

APPROVED
BY THE
COMICS
CODE
COUNCIL
AUTHORITY

MAY 01



MAYHEM AT MARDI GRAS!

DAVID • KIRK • RIGGS

dccomics.com

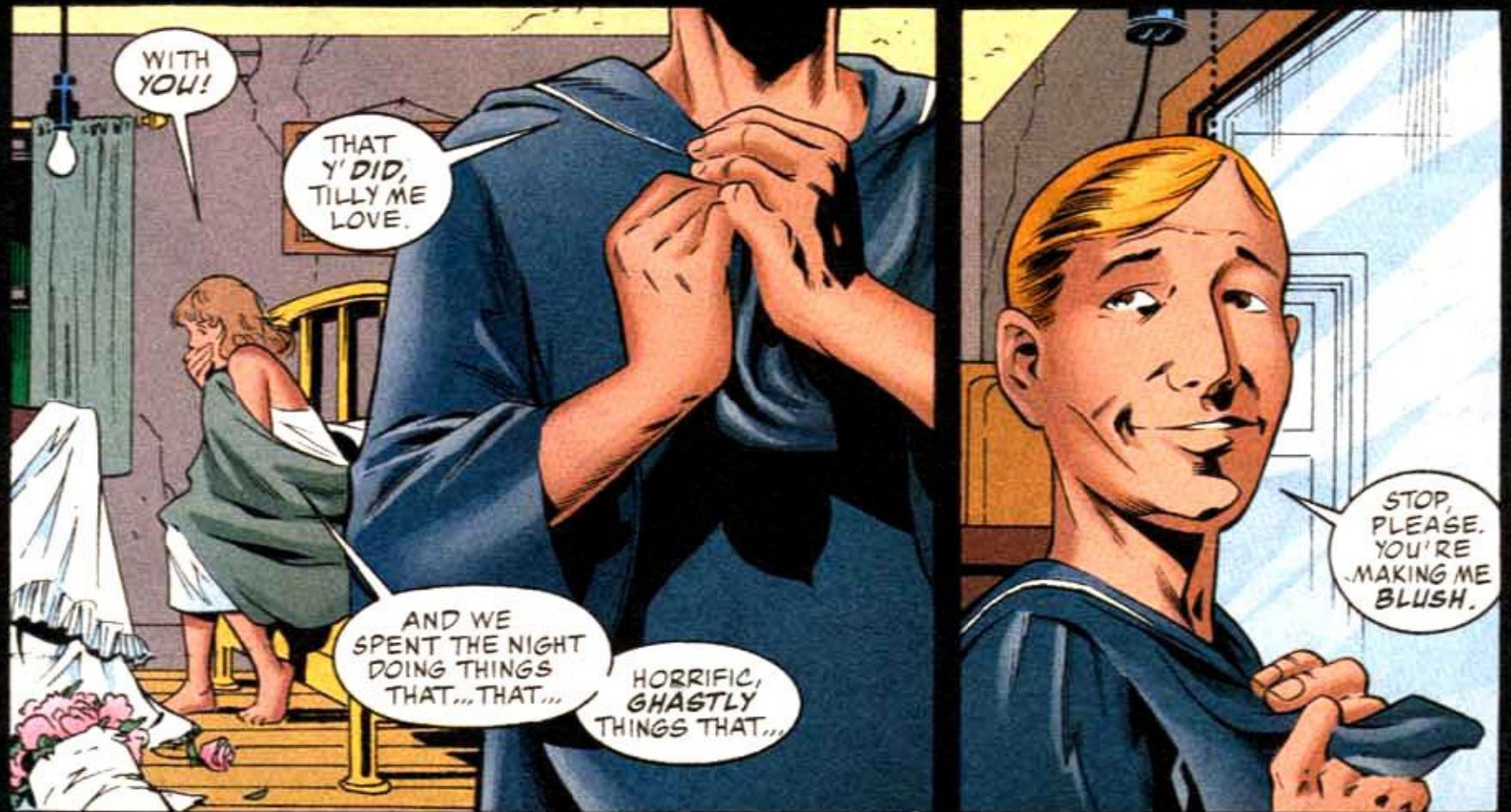
DIRECT SALES

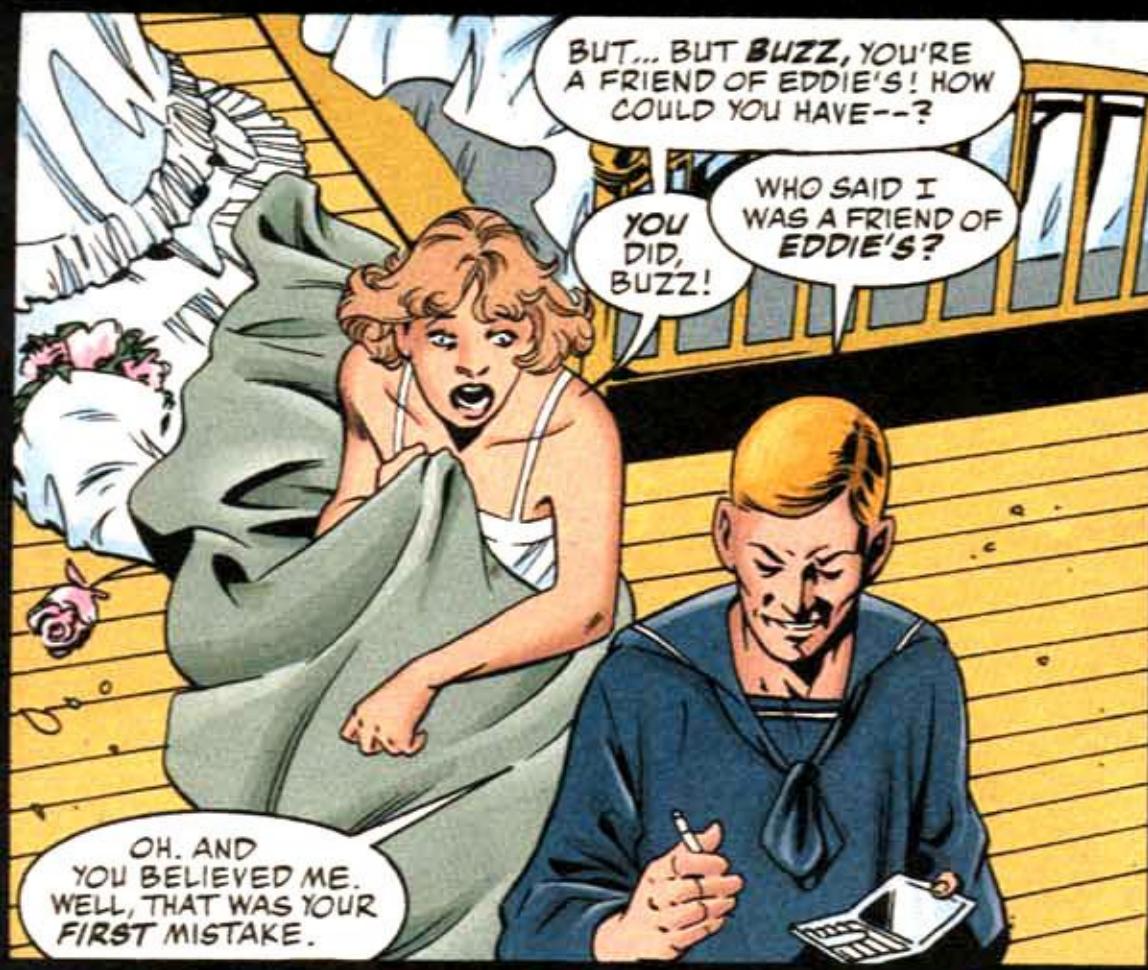
05611

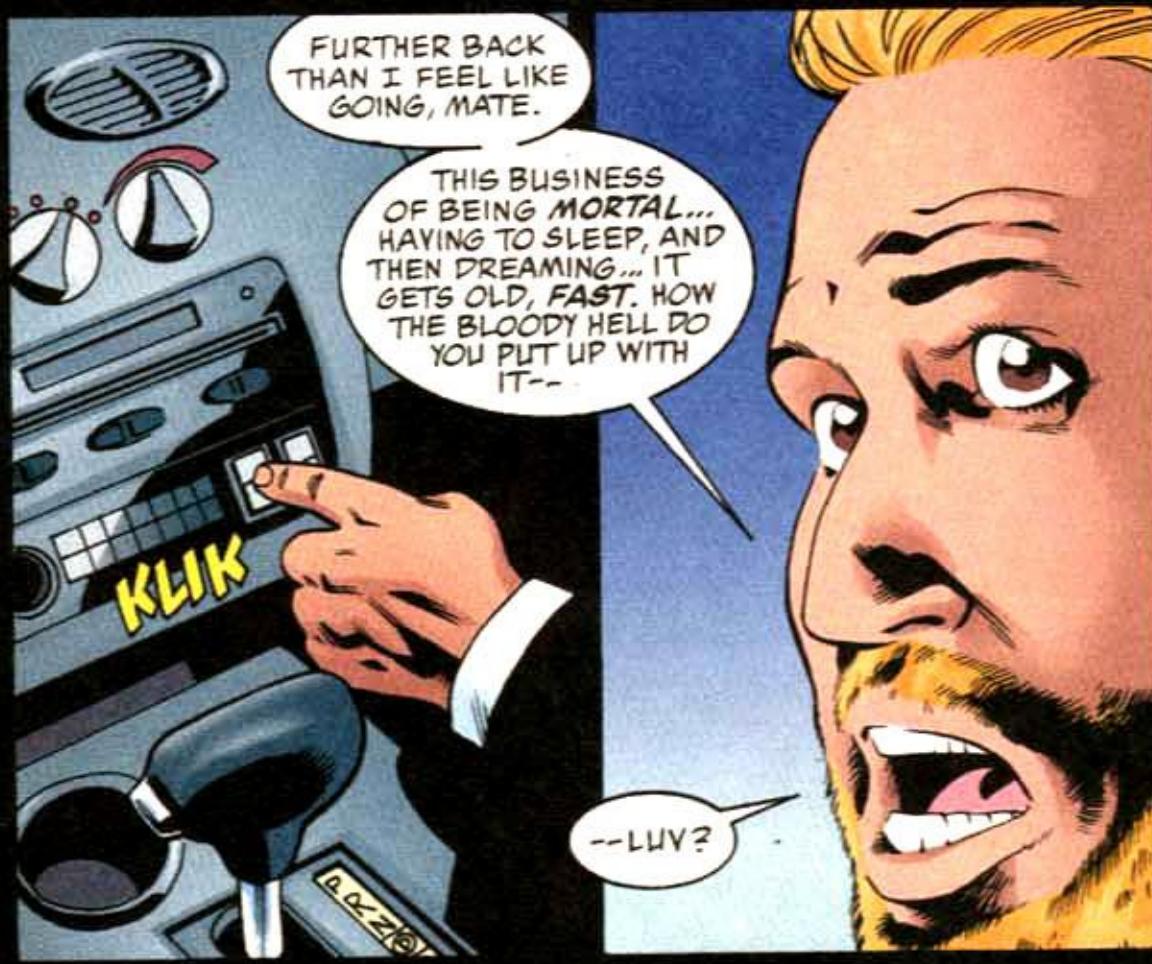
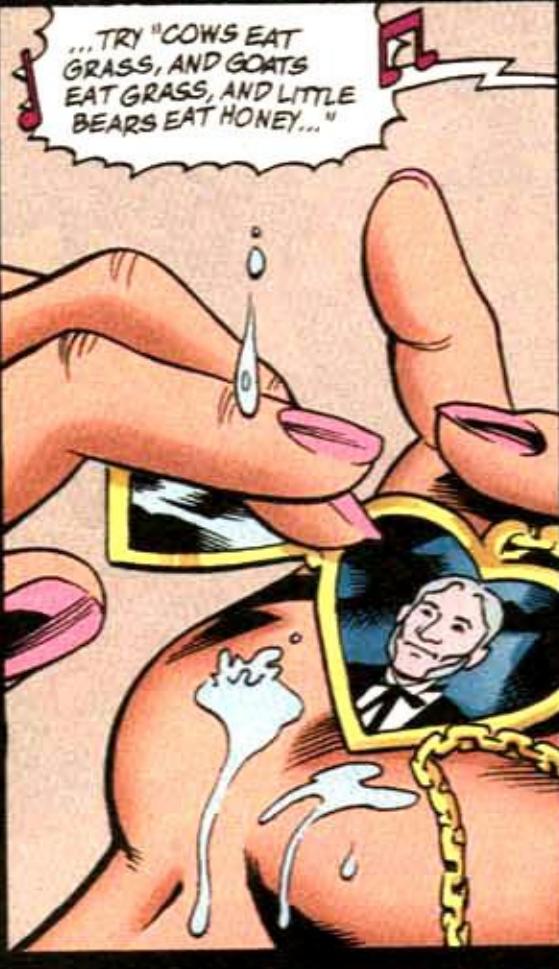


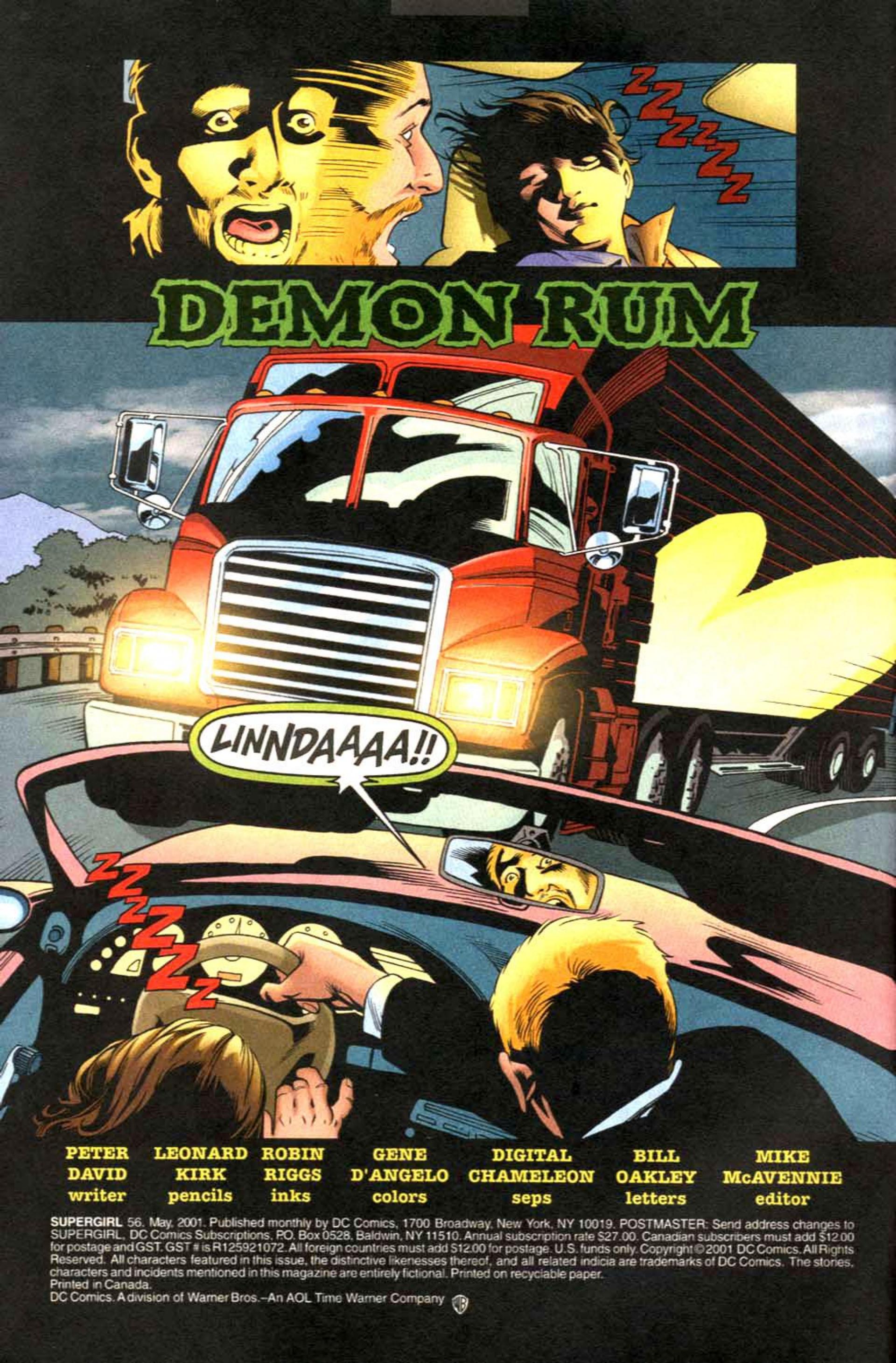
7 61941 20783 4

\$2.25 US \$3.75 CAN









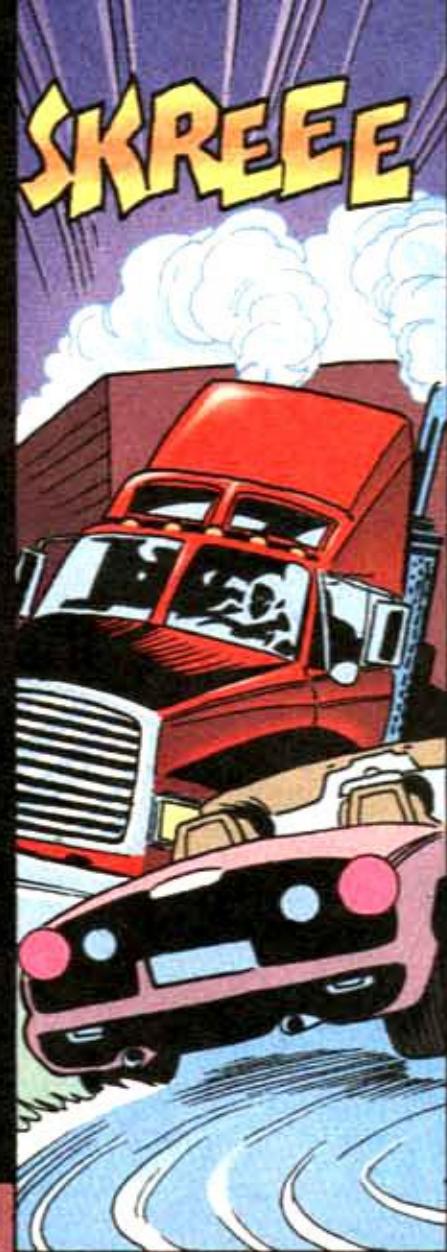
DEMON RUM

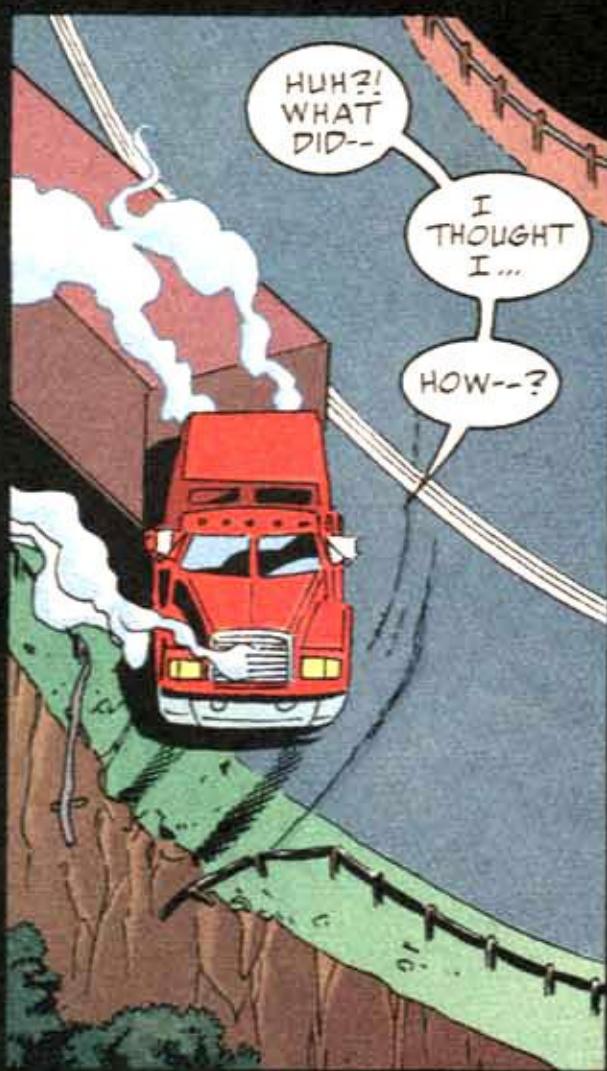
LINNDAAAA!!

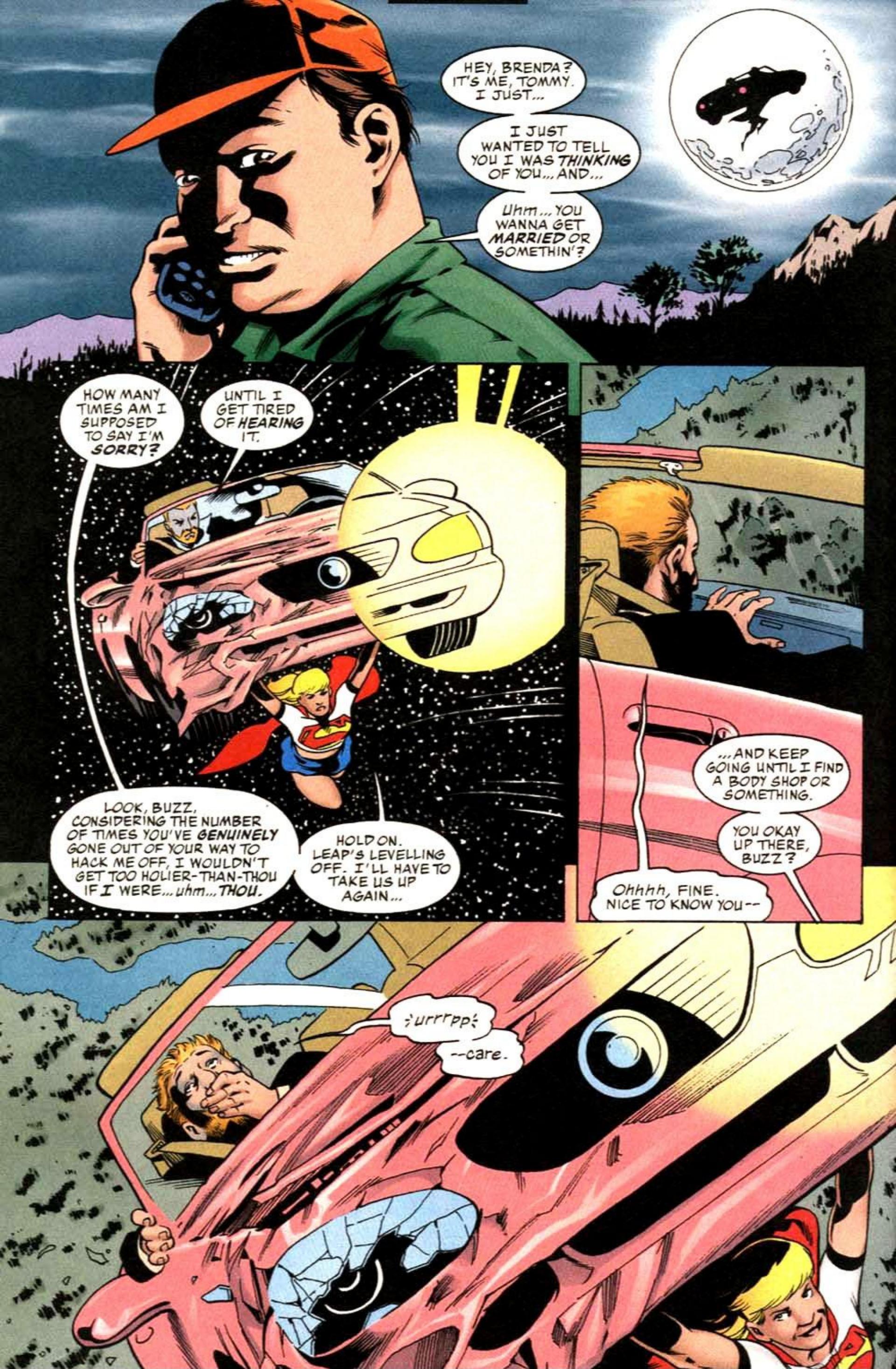
PETER DAVID LEONARD ROBIN KIRK RIGGS GENE D'ANGELO DIGITAL CHAMELEON BILL OAKLEY MIKE McAVENNIE
writer pencils inks colors colors seps letters editor

SUPERGIRL 56, May, 2001. Published monthly by DC Comics, 1700 Broadway, New York, NY 10019. POSTMASTER: Send address changes to SUPERGIRL, DC Comics Subscriptions, P.O. Box 0528, Baldwin, NY 11510. Annual subscription rate \$27.00. Canadian subscribers must add \$12.00 for postage and GST. GST # is R125921072. All foreign countries must add \$12.00 for postage. U.S. funds only. Copyright © 2001 DC Comics. All Rights Reserved. All characters featured in this issue, the distinctive likenesses thereof, and all related indicia are trademarks of DC Comics. The stories, characters and incidents mentioned in this magazine are entirely fictional. Printed on recyclable paper.
Printed in Canada.

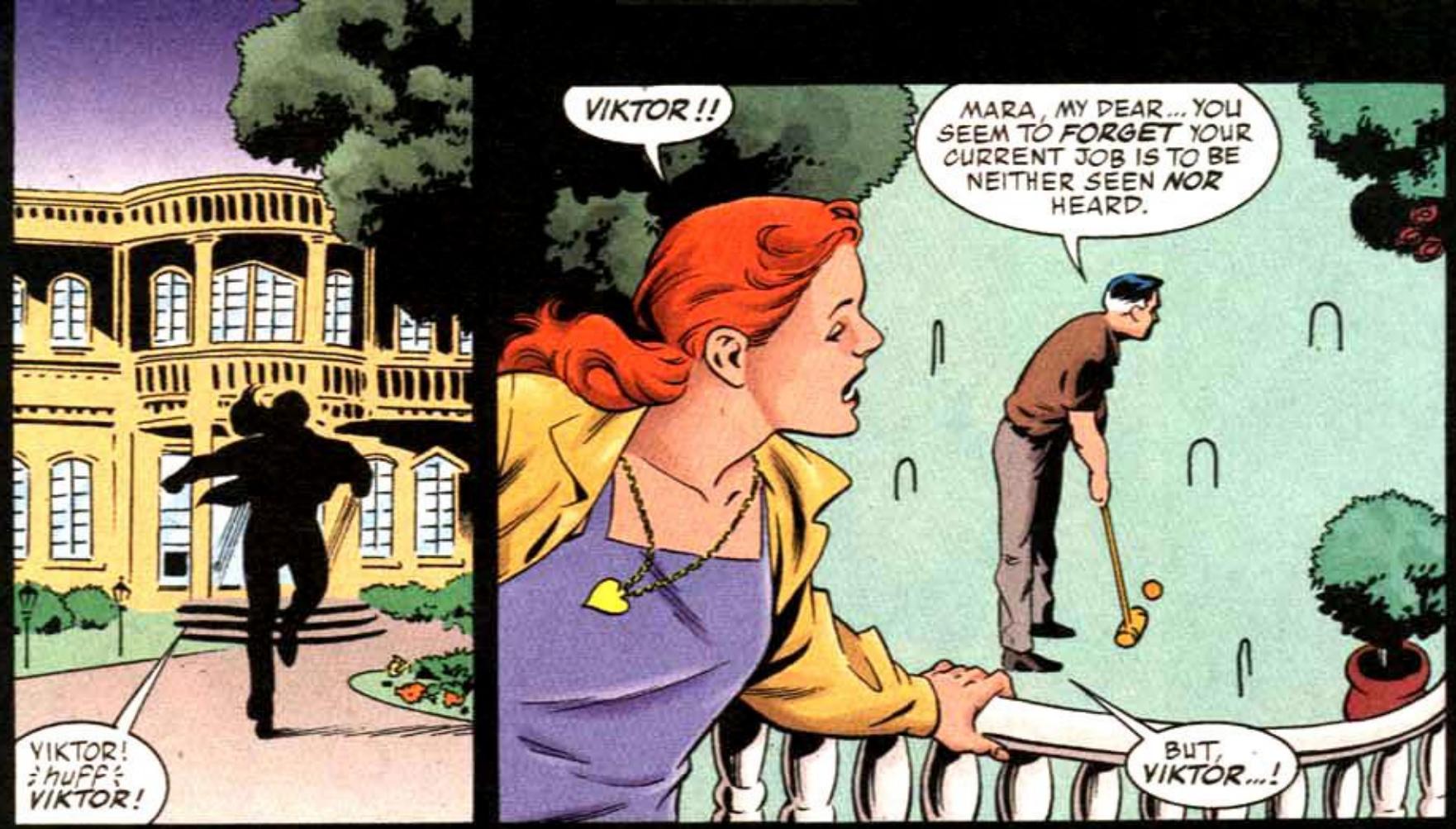
DC Comics, A Division of Warner Bros.—An AOL Time Warner Company

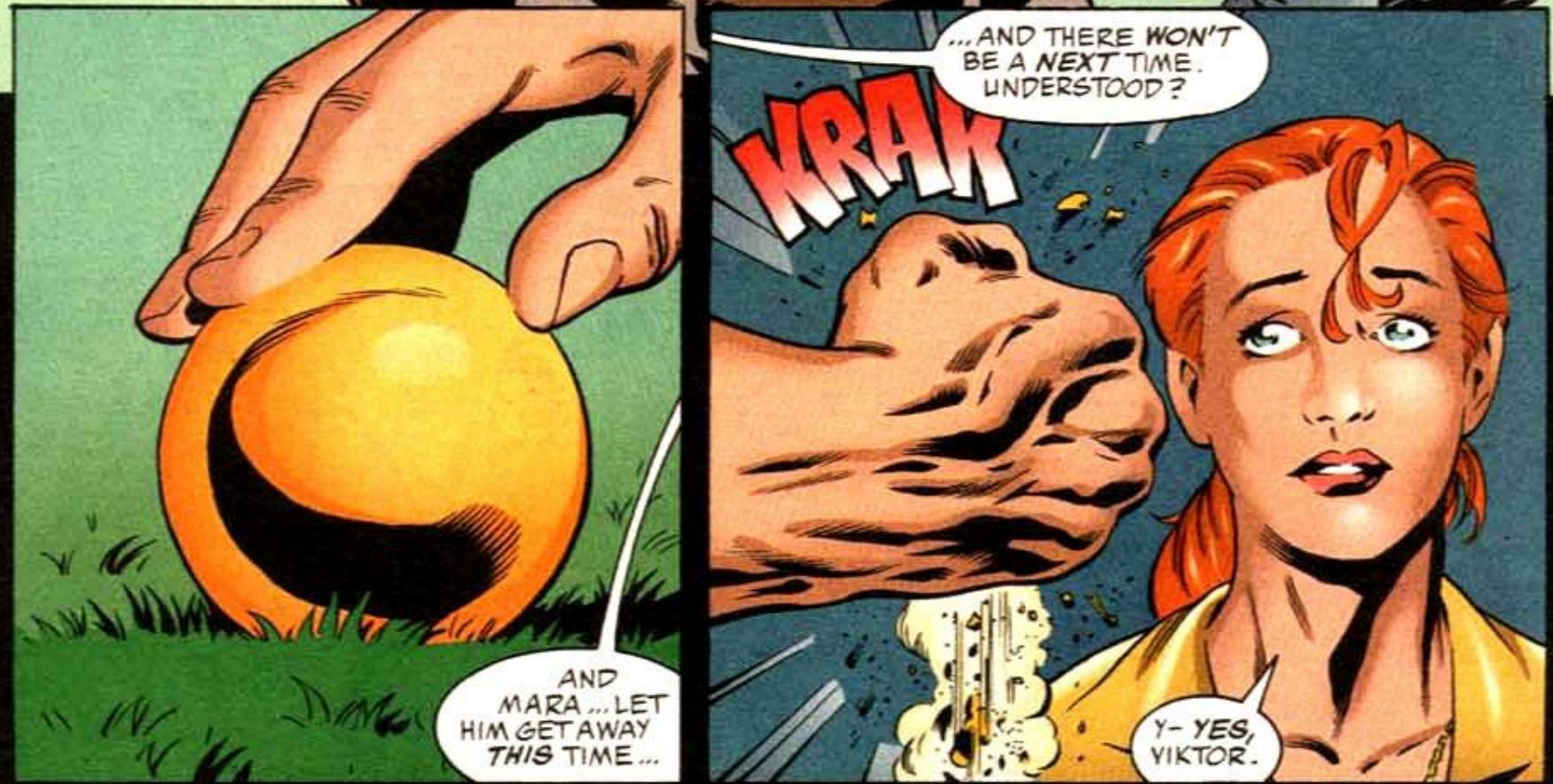






Read more FREE comics on [ReadComicOnline](#)







Ohhh, what a night.

We crack up the car, and
then it took forever to
find a hotel room...

...and now there's a
racket outside first
thing in the morning.

What did somebody
decide to have a
party and forget
to invite m--

Holeeee...



Read more FREE comics on [ReadComicOnline](#)

IT'S CALLED MARDI GRAS, LUV. JUST BE HAPPY IT'S NOT FAT TUESDAY YET.

WHAT THE--?!



IT'S THE TIME TO CELEBRATE! TO LET LOOSE! TO GO COMPLETELY AROUND THE LOOP!

AND TO LOVE LIKE A COUPLE OF CRAZED WEASELS.



WHATTAYASAY, LUV? FOR OL' TIMES' SAKE?

"OLD TIMES' SAKE"? IN THE "OLD TIMES," YOU SEDUCED ME, BURNED. ME WITH A LIT CIGARETTE, GOT ME INVOLVED IN A SATANIC CULT, AND TRIED TO SACRIFICE ME TO A CAT GOD! I WOULDN'T BRING UP THE "OLD TIMES" AGAIN IF I WERE YOU, BUZZ! CLEAR?



NOW WAIT OUT THERE WHILE I GET DRESSED.

SLAAM

SHE FANCIES ME. I CAN TELL.

THE CHAOS STREAM THAT FLOWS UNDER NEW ORLEANS IS ONE OF THE MOST HIGHLY CONCENTRATED IN THE WORLD. BUT MOST OF THE TIME IT'S BARELY A TRICKLE. ONCE A YEAR, THOUGH--AROUND NOW--IT TURNS INTO AN UNDERGROUND GUSHER. MARDI GRAS IS THE RESULT.

HOW WILL WE KNOW?

A CELEBRATION OF HEDONISM AND LUST THAT'S POSITIVELY UN-EQUALED... UNLESS YOU COUNT ANY TIME THAT HUGH HEFNER'S HAVING A BASH.

KNOW? KNOW WHAT?

WE'RE SUPPOSED TO FOLLOW THE CHAOS STREAM WHICH WILL LEAD US TO SUPERGIRL. BUT IT'S SO VAGUE. HOW WILL WE KNOW WHEN WE'VE GOTTEN TO WHERE SHE IS... WHEREVER THAT MAY BE?

YOU'RE ONLY WORRYING ABOUT THIS NOW?

NO, I'VE WORRIED THE WHOLE TIME.

BUT I WANTED TO HAVE FAITH THAT I WOULD-

OR MAYBE YOU'RE JUST COMING TO YOUR SENSES. DON'T BE SURPRISED IF THIS WHOLE THING IS JUST TO GIVE THE ALMIGHTY SOME GIGGLES. HE MIGHT NOT GIVE A TOSS ABOUT YOU. HE CERTAINLY DOESN'T ABOUT ME.

HE CARES ABOUT BOTH OF US. HE HELPS US...

LIKE I WAS SAYING, I WANT TO HAVE FAITH THAT WHEN WE GET TO WHEREVER "BIG BLONDIE" IS, WE'LL BE GUIDED TO HER.

MAYBE IT'S BECAUSE THE CHAOS STREAM IS SO CONCENTRATED HERE, IT'S MAKING ME DOUBT.

...PROTECTS US...

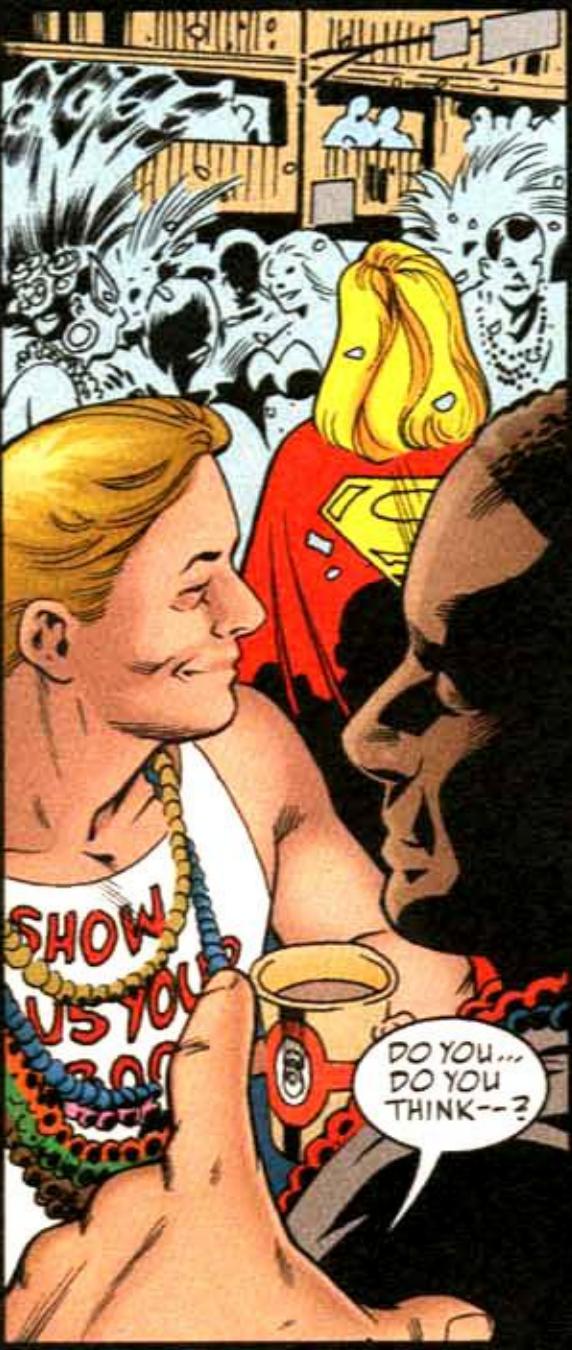
HAH! NO CHANCE, LUV.

WHY, HE COULD BE PROTECTING YOU IN WAYS YOU CAN'T EVEN SUSPECT.

RIGHT, THEN. WE'LL SEE ABOUT THAT.

HEY, YOU! BIG MAN! IF YOU'RE PROTECTING ME, STOP! I DON'T WANT OR NEED YOUR HELP! KISS OFF!

I OFFICIALLY TAKE YOU OFF THE HOOK! WHATEVER HAPPENS IS ON ME OWN HEAD!









YOU'RE FORTUNATE THAT OUR QUARREL IS WITH YOUR COMPANION. WE VALUE ALL LIFE... EVEN DEMONS SUCH AS YOU.

...A DEMON!

I'M SUPERGIRL!

YOU ARE? WHAT AN ASTOUNDING COINCIDENCE!

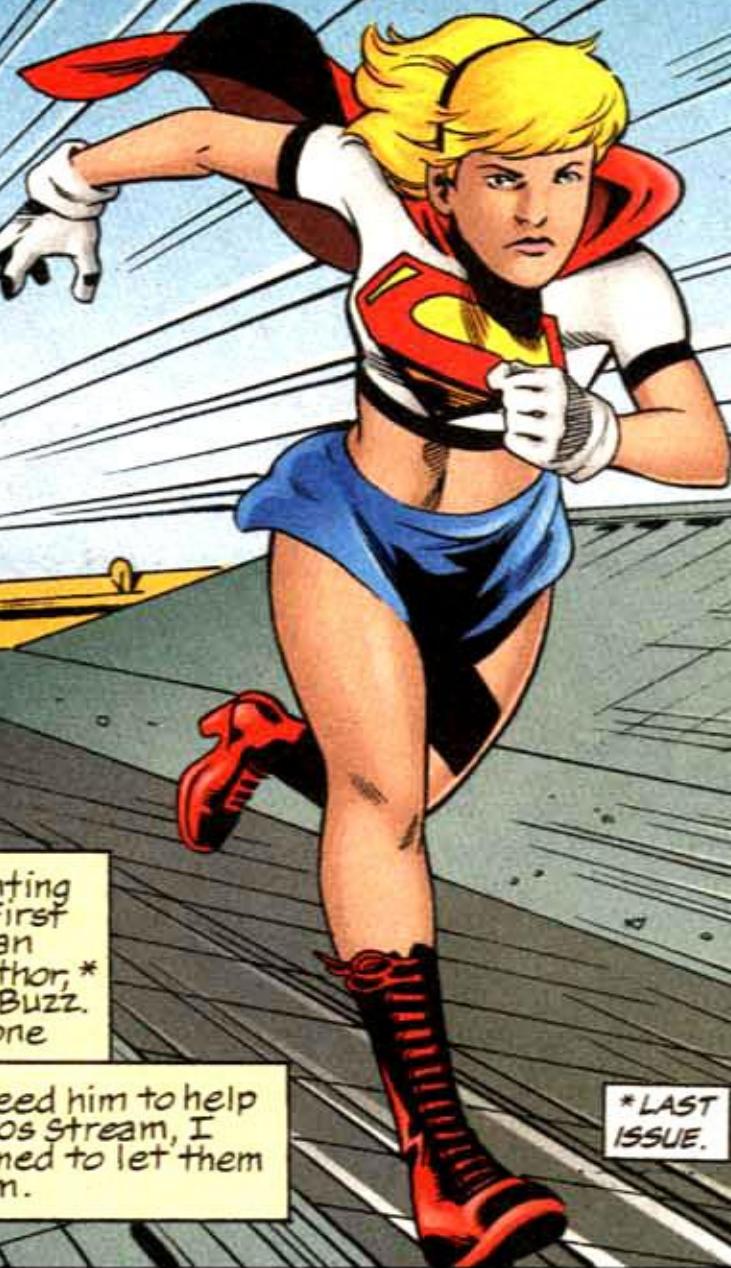
WHAT DO YOU MEAN?

AS IT SO HAPPENS...

I'm... not...

WAM

Ooookay.
Round
Two.



GOTCHA!

God, I can't believe I'm fighting this hard on Buzz's behalf. First I try to stop what I think is an assassination attempt on Luthor,* and now I'm trying to rescue Buzz. When do I get to help someone I like?

Heck, if I didn't need him to help me follow the Chaos Stream, I might just be inclined to let them take him.

*LAST ISSUE.

Whatever fix he's in, he probably brought it upon himself.

Uh-oh.

WHAT IS--

AH, I SEE HER. INCOMING.

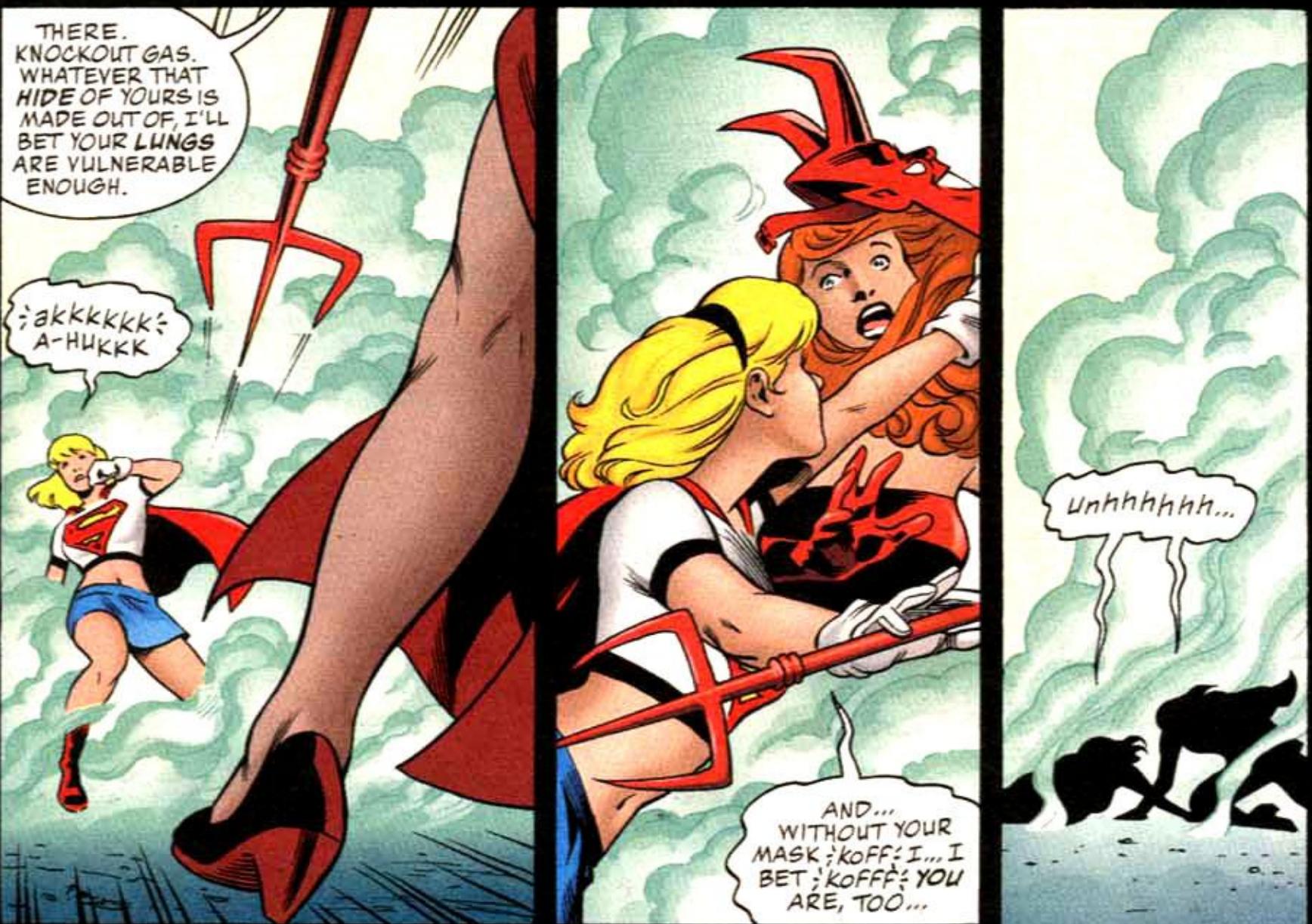
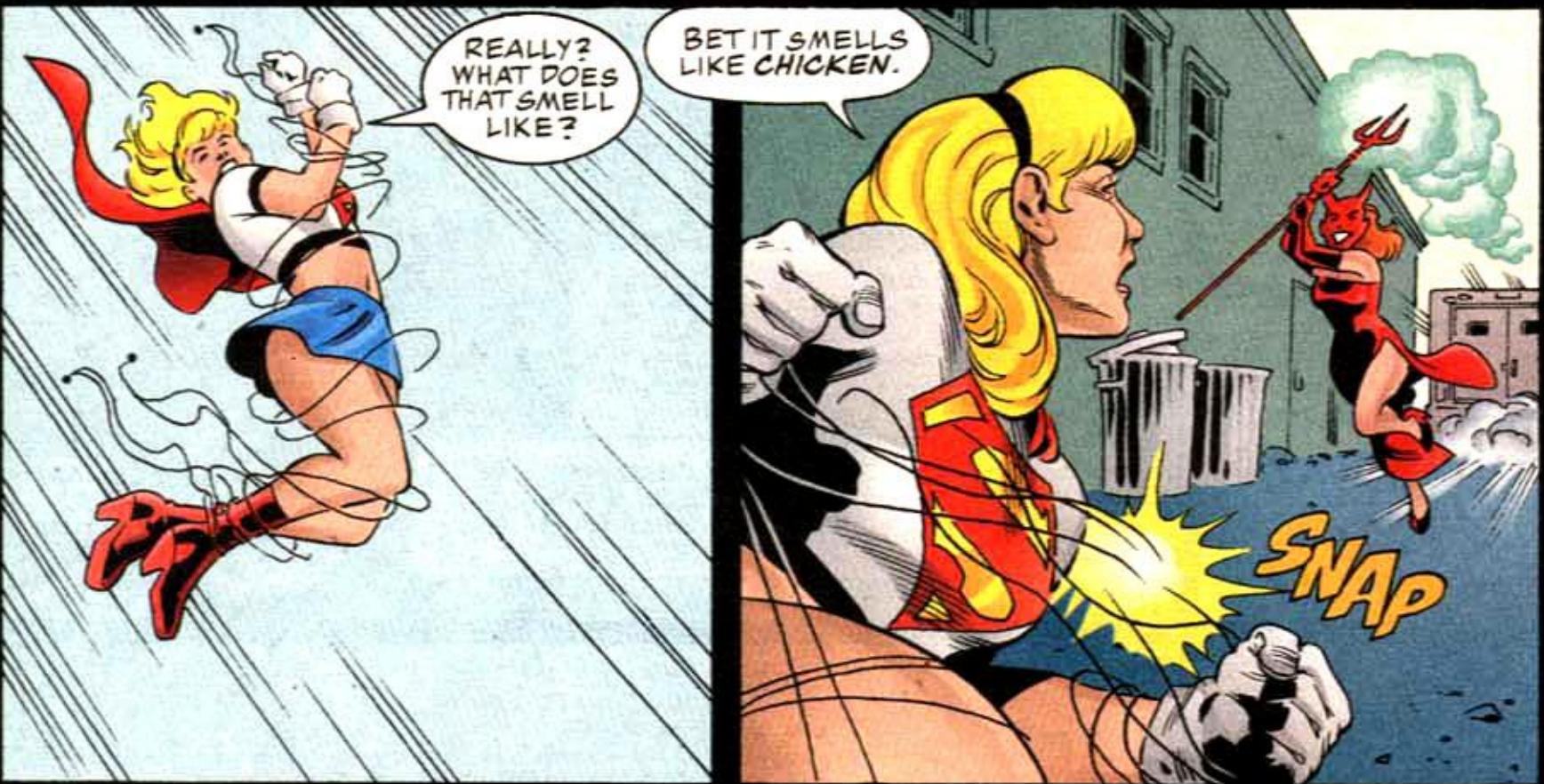
YES, VIKTOR! I'VE LET YOU DOWN TOO MANY TIMES. YOU TAKE SLEEPING UGLY THERE TO HIS LONG-DELAYED FAMILY REUNION.

SLAM!

YOU GET GOING. I'LL TAKE CARE OF IT.

NO,
MARA, I'LL--

I'LL
HANDLE HIS
FAMILIAR.



Unhhhh...

HELLO.

REMEMBER THIS?

OH, YEAH. IT'S COMIN' BACK TO ME. I WAS THINKIN' ABOUT THAT JUST A LITTLE EARLIER, IN FACT. FUNNY COINCIDENCE, eh?

HILARIOUS.

TELL ME, BUZZ... DO YOU ALSO REMEMBER TILLY? AND HOW YOU DESTROYED HER LIFE?

Re... remember... wha--?

WAS THAT HER NAME? TILLY? HARD TO RECALL FOR SURE; I'VE DESTROYED SO MANY LIVES. ONE MORE OR LESS... AND LET'S BE FAIR, IT WAS SIXTY-SOME YEARS AGO.

SHE CAME FROM A GOOD FAMILY, BUZZ. A FAMILY THAT TAKES CARE OF ITS OWN, EVEN WHEN ONE OF OUR OWN WANDERS AWAY AND IS SEDUCED BY A DEMON.

A "DEMON"? IS THAT WHAT YOU THINK I AM? ALL KIDDING ASIDE... YOU'VE GOT THE WRONG GUY. WHAT MAKES YOU THINK THIS "TILLY" WAS SEDUCED BY ANY DEMON, LET ALONE ME?

BUZZ... DON'T ASK QUESTIONS YOU DON'T REALLY WANT THE ANSWER TO.

SHE DIDN'T KNOW AT FIRST. BUT NINE MONTHS LATER... THEN SHE KNEW.

TILLY'S LONG DEPARTED THIS VALE OF TEARS, BUZZ... BUT HER SOUVENIR OF YOU LIVES ON.

WHAT? WHAT? WHAT'RE YOU TALKING ABOUT? AND... WHAT'S THAT STENCH?

I'M SORRY... HAVEN'T I MADE IT SUFFICIENTLY CLEAR?

THE BEAUMONT FAMILY HAS BEEN WAITING YEARS FOR THIS MOMENT, AND I, AS PATRIARCH, AM PROUD TO HAVE A HAND IN IT.

I'D LIKE YOU TO MEET THE OFFICIAL BEAUMONT DIRTY LITTLE SECRET, BUZZ...

...YOUR DAUGHTER.

FOR SOMEONE WHO'S SIXTY YEARS OLD, SHE'S VERY WELL PRESERVED, DON'T YOU THINK?

I'LL LEAVE YOU TWO TO GET ACQUAINTED. I'M SURE YOU'VE GOT LOTS OF CATCHING UP TO DO.

Dear Mike
(re SUPERGIRL #52):

Nice new spin on the "You!/Me!" joke this issue, with an excellent last page. I've commented before on the fairly confrontational relationship lately between Superman and Matrix; now that Supergirl (as Linda) is fully human, it would be nice to see Superman fully react to Supergirl's changes next issue.

So far, Linda's tried to convince everyone that she's fully Supergirl, and yet with Lex, she changes her mind. I'm curious, why start in the first place? If Wally, whoever he may be, deemed it necessary that the entire world believe Supergirl to be dead, how does Linda know that it's not a good thing somehow? It seems a daunting task, trying to convince the whole world that something they instinctively believe isn't true. However, Linda may yet be Supergirl, after all; I'm curious about

the "echo" that the Prankster found when trying to split her in two. Could this be related to the tactile telekinesis that keeps Supergirl's wig on? And if the wig doesn't move now, can Supergirl lose the headband?

I was also pleased to see the beginning of a Buzz plot. Like STARMAN's The Shade—even if Buzz has reformed—being immortal, there are always victims and children of victims looking for revenge. I was never too clear on Buzz's origin from way back in the early issues of SUPERGIRL, so this should provide some interesting answers.

BRIAN SEIDMAN
NEW YORK, NY

And some of those answers about Buzz are unfolding with this very issue, Brian. Expect more to be fleshed out over the next few issues, with an origin story in issue #58 that's so big, it requires the aid of guest star Dr. Fate! As for Linda's telekinesis, it's not exactly the same as Superboy's tactile TK, which

focuses primarily on objects the Kid makes contact with. It's gonna take Linda a while to figure out just how limited her TK is, so she's probably better off with the headband for the foreseeable future.

Dear Supergirl Team:

I decided to pick up SUPERGIRL #52 after finding out about her recent changes. I was pleasantly surprised. I had stopped reading Peter David's work on SUPERGIRL a few years ago because it didn't really appeal to me. Wrapping the same supernatural stories around a different character would have made for good reading, but SUPERGIRL didn't really fit there, in my humble opinion. This issue, however, not only avoided the inappropriate supernatural, but also brought Supergirl back to a lot of her Superman roots. This story fit better into Superman continuity than many recent Superman stories! I enjoyed seeing Riot and the pseudo-Steel, as well as Metropolis 2K, Lexie and Kal. In addition, the art was pretty good. The characters were well-drawn and realistic, and the viewpoint angles were well chosen.

I enjoyed the issue more than I expected. I don't plan to start reading every issue, but I'll at least pick up the next one (issue #53) to find out what happens next and give the book another chance.

DAVID T. CHAPPELL
(D.CHAPPELL@IEEE.ORG)
CARY, NC

That's all we can ask for, David—that you give it another chance. It's a new look, a new direction, and it's attracting a lot of new readers, as well as readers who took a break while waiting for something different. We'd love to count you as one of those readers, so please keep on writing!

Dear DC:

I loved SUPERGIRL #52! This is just getting better and better! I just wish she flew instead of jumping, but that's me. I have one question, though: how old is she? I thought Linda was at least 21, but they're saying "young girl" all the time. Did she de-age a little or something? I'm still loving it, though! LONG LIVE SUPERGIRL!

ZATANA 90
POSTED TO DCCOMICS.COM

Linda's in her very early twenties, Zatana, so it's not uncommon that she'd be referred to as a "young girl," espe-

cially by people who have a few years on her! Other contributing factors include her change in behavior, which is a bit less mature than when she was merged with the Supergirl persona, and her appearance, which our next reader has some questions about...

Dear DC (re SUPERGIRL #52):

Great issue, with plenty of action scenes with Supergirl to highlight her new costume. One question, though: isn't it obvious that she's Supergirl? I mean sure, her costume has changed some, but she still has the "S" logo emblazoned across her chest. Of course she's Supergirl. Also, doesn't her face look the same as before, or does she look different now? It's really hard to tell in comic books where a face is drawn anew with each panel. I like to think that she has always looked the same—super!

MARK L
POSTED TO DCCOMICS.COM

P.S. The last page was really nice. Let's see more of these mini-posters!

Thanks, Mark. Linda and Supergirl had several noticeable cosmetic differences, which we've tried to play up and will continue to do in future issues. Their facial structure has always been different—Linda's is smaller, while Supergirl's was longer and a bit more defined. Linda is also about six inches shorter than Supergirl, hence the boots with the elevated heels. She's also less developed physically in other areas we won't go into; we'll just ask ya to take our word for it!

—Mike McAvennie
Blushing Editor at Large.

NEXT ISSUE:

While Supergirl tries to settle an ages-old family feud, Papa Buzz comes face-to-face with his "little girl." It'll bug ya not to get SUPERGIRL #57, by Peter, Leonard, Robin, Bill, Gene and DigiCham!

dccomics.com

KEYWORD: DC COMICS ON AOL

"Fat Tuesday" in Mardi Gras feels more like "Black Sunday" for Supergirl on this month's cover by Leonard Kirk, Robin Riggs, and Richard and Tanya Horie!

DC COMICS • 1700 BROADWAY • NEW YORK, NY 10019

JENETTE KAHN President & Editor-in-Chief PAUL LEVITZ Executive VP & Publisher MIKE CARLIN Executive Editor
MIKE McAVENNIE Editor RICHARD BRUNING VP — Creative Director PATRICK CALDON Senior VP — Finance & Operations
DOROTHY CROUCH VP — Licensed Publishing TERRI CUNNINGHAM VP — Managing Editor
JOEL EHRЛИCH Senior VP — Advertising & Promotions ALISON GILL Executive Director — Manufacturing
LILLIAN LASERSON VP & General Counsel JIM LEE Editorial Director — WildStorm JOHN NEE VP & General Manager — WildStorm
CHERYL RUBIN VP — Licensing & Merchandising BOB WAYNE VP — Direct Sales