

IDW™

#2

ROGERS
DI VITO

DUNGEONS & DRAGONS™



DUNGEONS & DRAGONS™

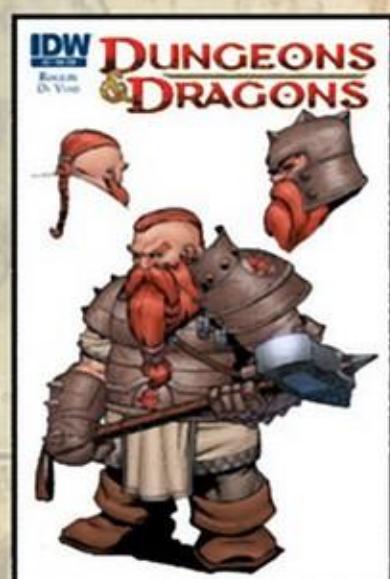
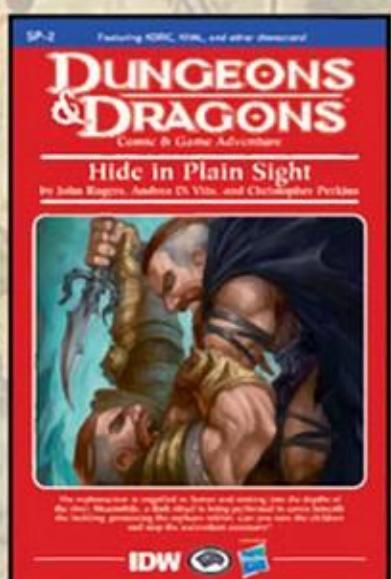
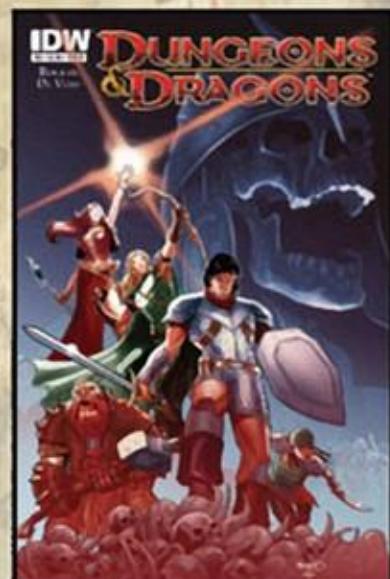
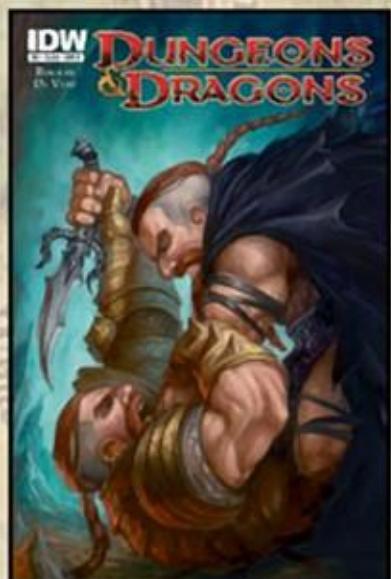
It is a time of magic and monsters, a time when the civilized world has been reduced to a few scattered points of light glowing with stubborn determination amid a rising tide of shadows. It is a time when only the bravest dare tread the wilds of the unknown.

A small town built upon the ruins of a larger city, Fallcrest lies at the crossroads of the Nentir Vale, a great wilderness dotted with a handful of inhabited villages and towns where bandits and monsters roam freely, threatening all who venture far from settlements.

This is a place in need of a few heroes.

OUR TALE THUS FAR...

The town of Fallcrest is home to many adventurers, and Adric Fell leads one such group. Joined by Kahl the dwarf, Varis the elf, Bree the halfling, and Tisha the tiefling, Fell's Five have found themselves embroiled in a supernatural zombie attack plaguing the town...



Issue #2 Credits:

Writer: **John Rogers**

Artist: **Andrea Di Vito**

Colorist: **Aburto and Graphikslava**

Letterer: **Chris Mowry**

Editor: **Denton J. Tipton**

Consulting Editor: **Andy Schmidt**

Issue #2 Cover Checklist:

IDW



Licensed By:

Special thanks to Hasbro's Michael Kelly and Val Roca, Wizards of the Coast's Bill Slavicsek, Jon Schindehette, James Wyatt, Chris Perkins, Liz Schuh, Kierin Chase, Laura Tommervik, Shelly Mazzanoble, Hilary Ross, and Chris Lindsay.

www.IDWPUBLISHING.com

Operations: Ted Adams, CEO & Publisher • Greg Goldstein, Chief Operating Officer • Matthew Ruzicka, CPA, Chief Financial Officer • Alan Payne, VP of Sales • Lorelei Bunjes, Director of Digital Services • Jeff Webber, Director of ePublishing • AnnaMaria White, Dir., Marketing and Public Relations • Dirk Wood, Dir., Retail Marketing • Marci Hubbard, Executive Assistant • Alonso Simon, Shipping Manager • Angela Loggins, Staff Accountant • Cherrie Go, Assistant Web Designer • Editorial: Chris Ryall, Chief Creative Officer, Editor-In-Chief • Scott Dunbier, Senior Editor, Special Projects • Andy Schmidt, Senior Editor • Justin Eisinger, Senior Editor, Books • Kris Oprisko, Editor/Foreign Lic. • Denton J. Tipton, Editor • Tom Waltz, Editor • Mariah Huehner, Editor • Carlos Guzman, Assistant Editor • Bobby Curnow, Assistant Editor • Design: Robbie Robbins, EVP/Sr. Graphic Artist • Neil Uyetake, Senior Art Director • Chris Mowry, Senior Graphic Artist • Amauri Osorio, Graphic Artist • Gilberto Lazcano, Production Assistant • Shawn Lee, Graphic Artist

DUNGEONS & DRAGONS #2. DECEMBER 2010. FIRST PRINTING. DUNGEONS & DRAGONS, DARK SUN, FORGOTTEN REALMS, WIZARDS OF THE COAST and their respective logos are trademarks of Wizards of the Coast LLC in the USA and other countries. Other trademarks are the property of their respective owners. © 2010 Wizards. All associated characters and character names are property of Wizards of the Coast LLC. Used with permission. 2010, IDW Publishing, a division of Idea and Design Works, LLC. Editorial offices: 5080 Santa Fe Street, San Diego, CA 92109. Any similarities to persons living or dead are purely coincidental. With the exception of artwork used for review purposes, none of the contents of this publication may be reprinted without the permission of Idea and Design Works, LLC. Printed in Korea. IDW Publishing does not read or accept unsolicited submissions of ideas, stories, or artwork.

NO, SERIOUSLY, THIS
WAS THE LUCKY BREAK.

SHADOWPLAGUE

PART TWO: HIDE IN PLAIN SIGHT

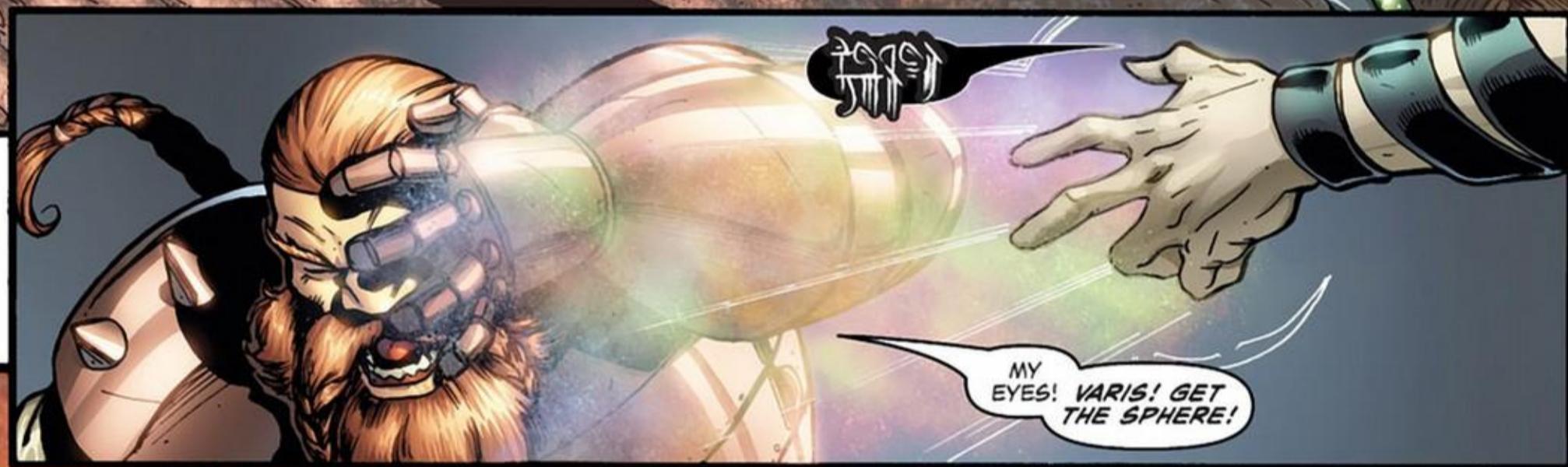
KRAKA
THON







Read more FREE comics on [ReadComicOnline](#)





Read more FREE comics on [ReadComicOnline](#)





WE STOPPED SINKING! DID YOU DO THIS?

I DON'T HAVE THIS SORT OF POWER. MAYBE COPERNICUS—

OH, FOR...

IT'S A MIRACLE THE BUILDING HELD TOGETHER.

...YOU'VE JUST HIT BOTTOM!

MUST BE DWARVEN WORKMANSHIP.

SHUT UP.

WAIT, BREE. WHERE'S BREE?
BREE!

JUST GETTING A LITTLE TRANSPORT, BOSS.

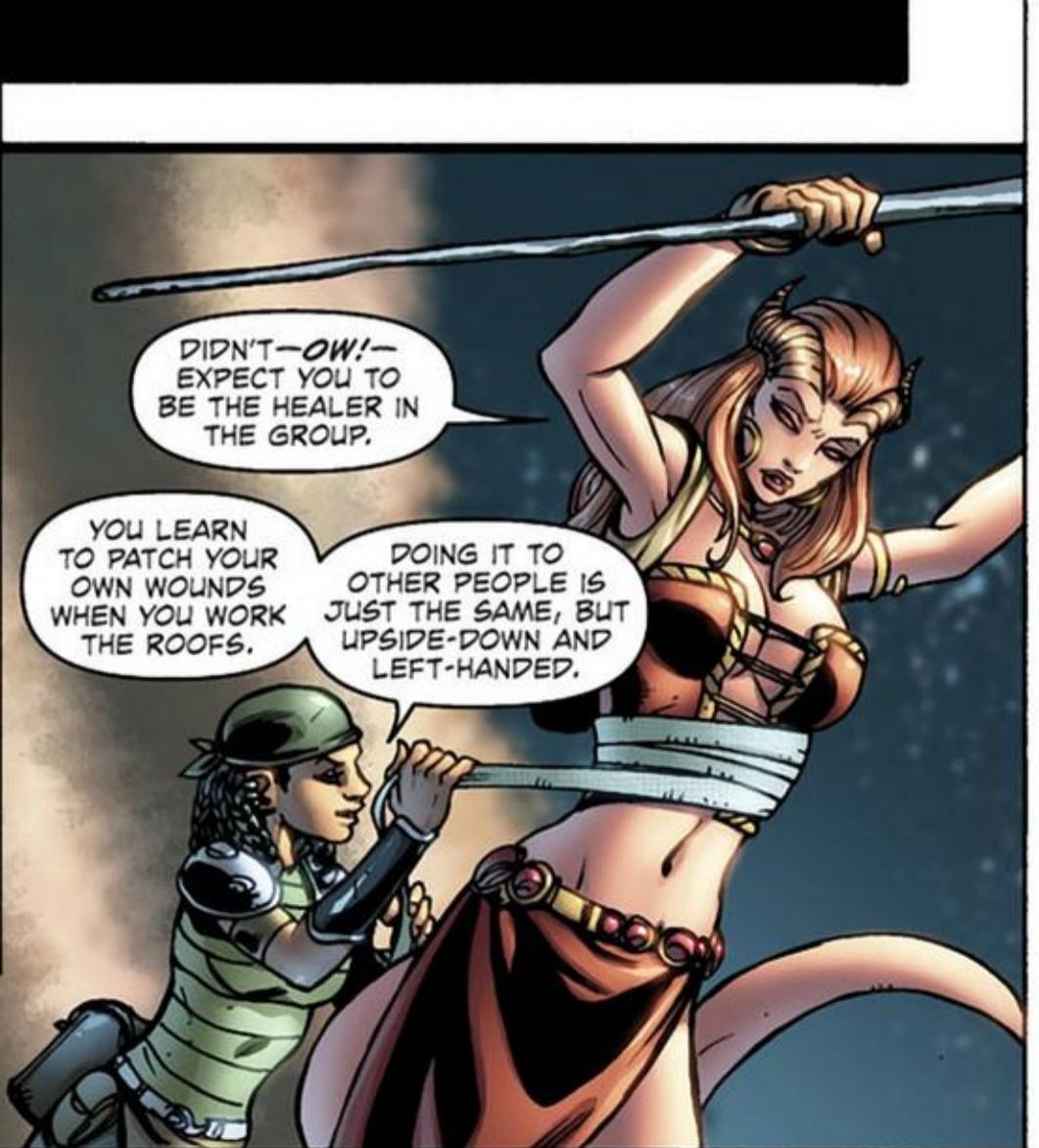
SOMEBODY JUST LEFT IT LYING AROUND AT THE DOCKS.

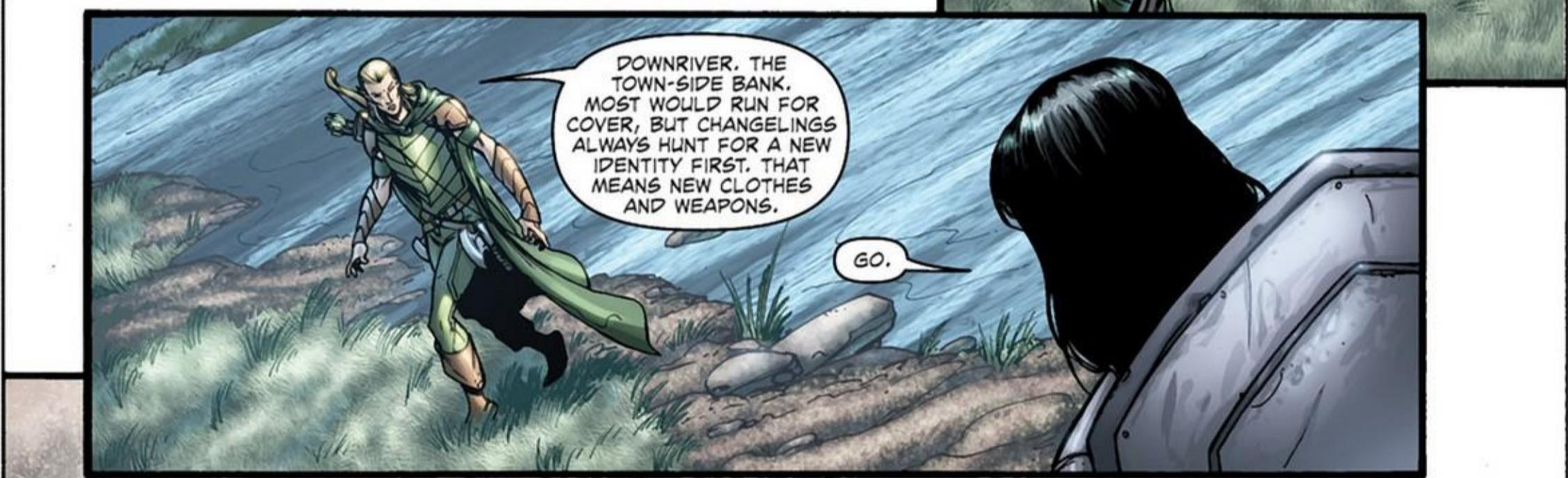
IS THAT SOMEBODY NOW LYING AT THE BOTTOM OF THE RIVER?

C'MON, LIKE I'D MURDER SOMEBODY FOR A BOAT THIS SMALL.

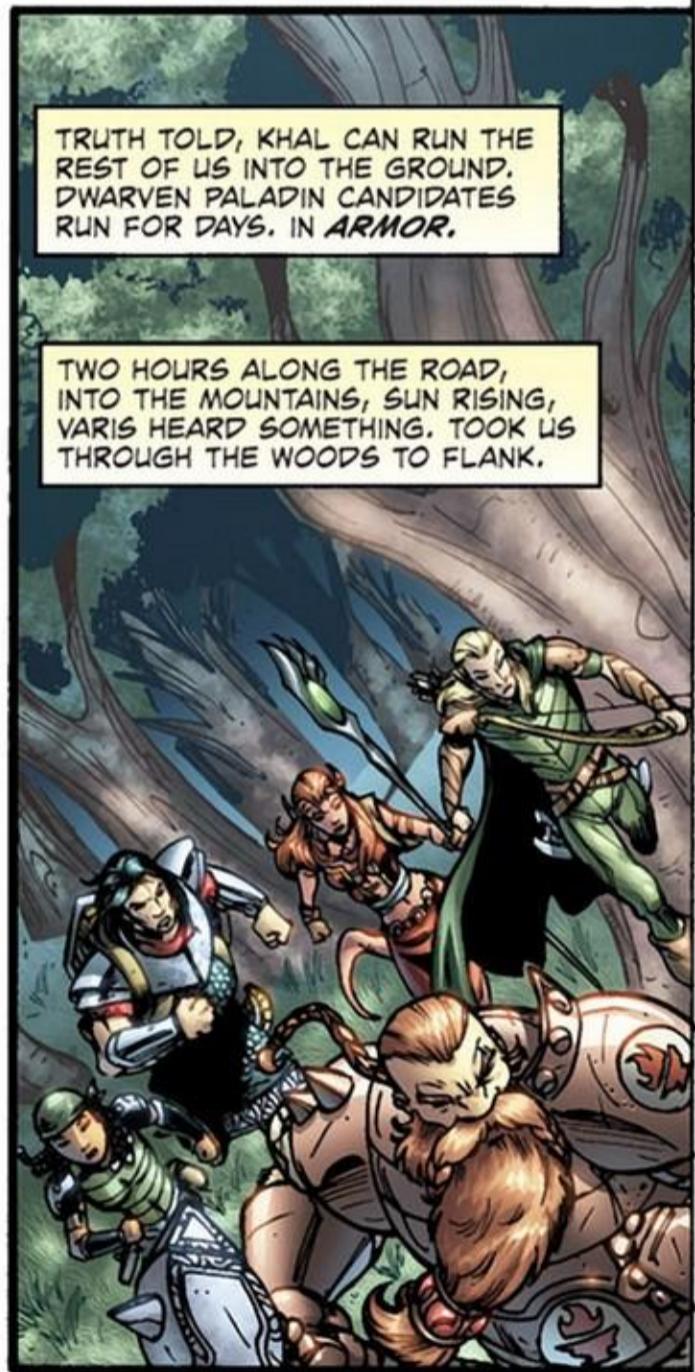
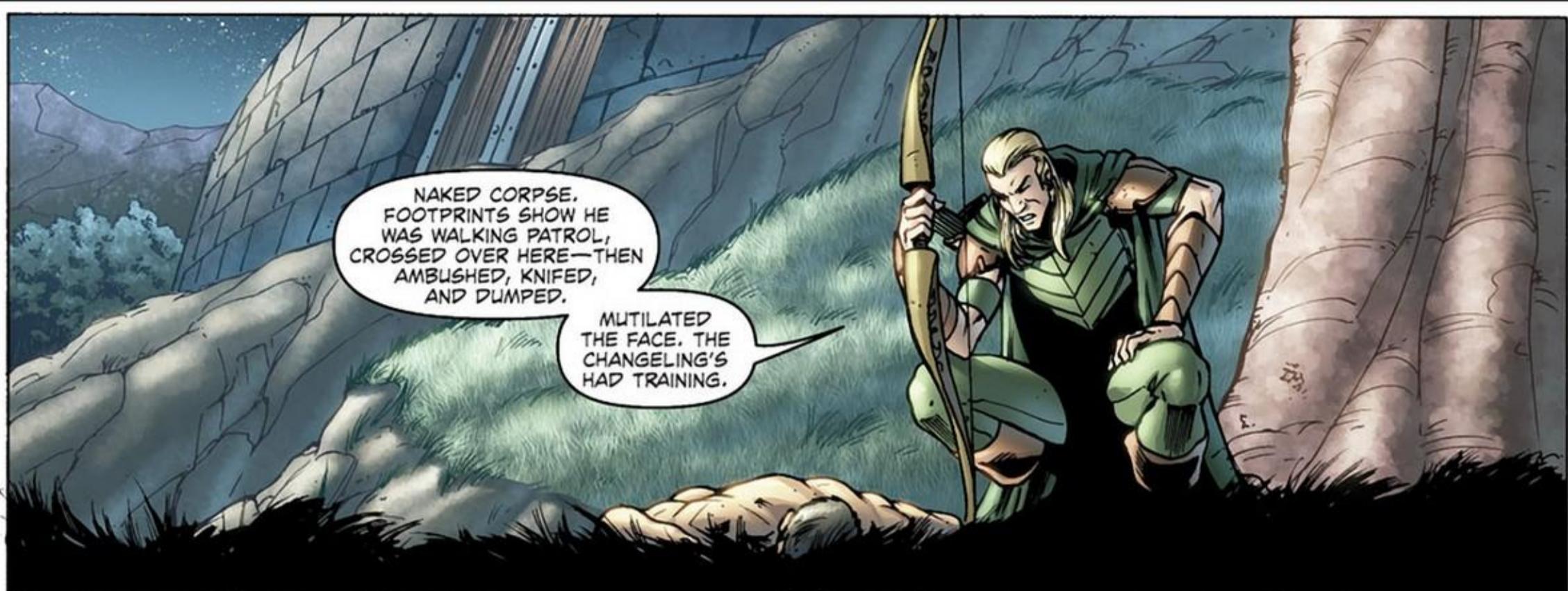
"THIS SMALL"?

HMM?









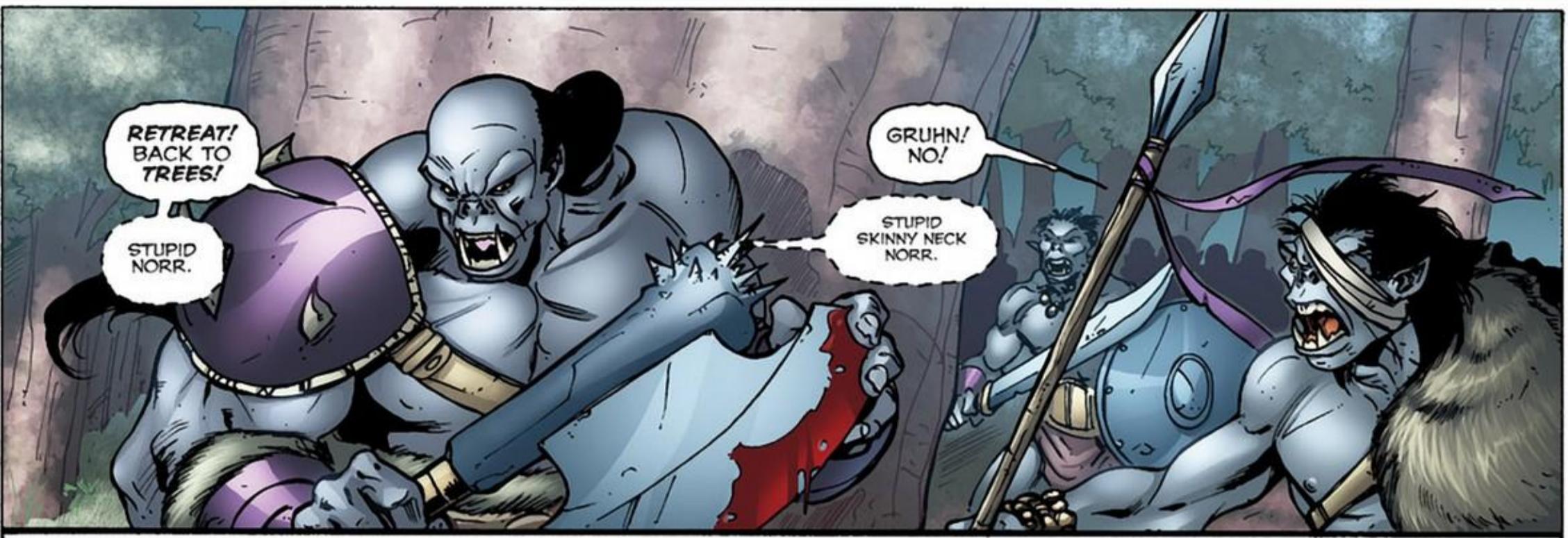
"...ORCS. TWO DOZEN OF 'EM.

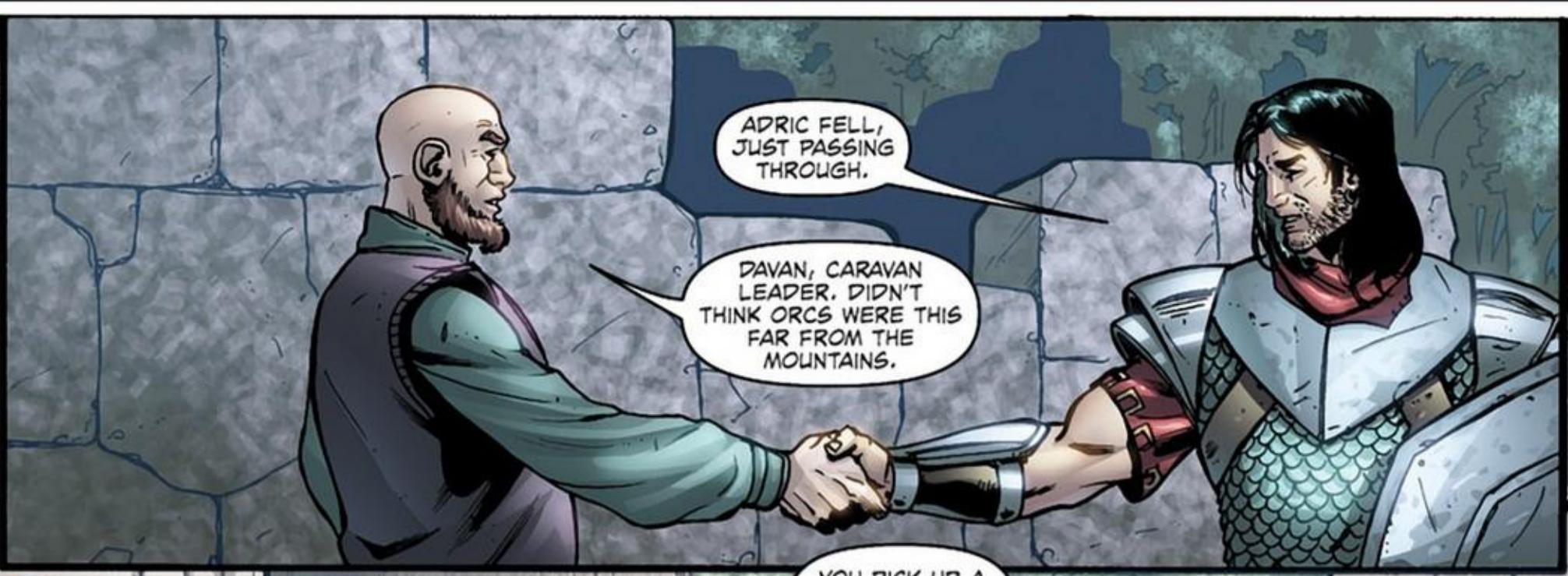
"NOT SCAVENGERS, EITHER.
THAT'S A CAPTAIN AND ONE OF
THEIR WEIRD PRIESTS. LOOKS
LIKE A UNIT FROM THE LAST WAR
HELD TOGETHER AS MERCS."













HMM. DUG IN GOOD. MAYBE WE MOVE ON.

NO!



YOU WOULD
RETURN TO OUR
PEOPLE AND HAVE
OUR WARRIOR TELL
HOW WE WERE
DEFEATED?

DEFEATED BY
HERDERS AND
TRADERS?



TARK, TAKE
FIVE, MOVE RIGHT.
BOGRI, COVER WITH
SPEARS. WE MAKE FIRE
ARROWS HERE.



YOU ARE NOT
DEAD BECAUSE
YOU SPEAK FOR THE
GOD. REMEMBER
THAT.



UNGH!

WHAP



SO CHANGE THE RULES.

GHARTUK
MAG-FAR
IMOTAK!

OR PLAY A WHOLE
DIFFERENT GAME.

SINGLE
COMBAT? ARE
YOU INSANE?

NO, I'M
BUYING TIME.
BECAUSE I NEED
YOU TO DO
SOMETHING
FOR ME...

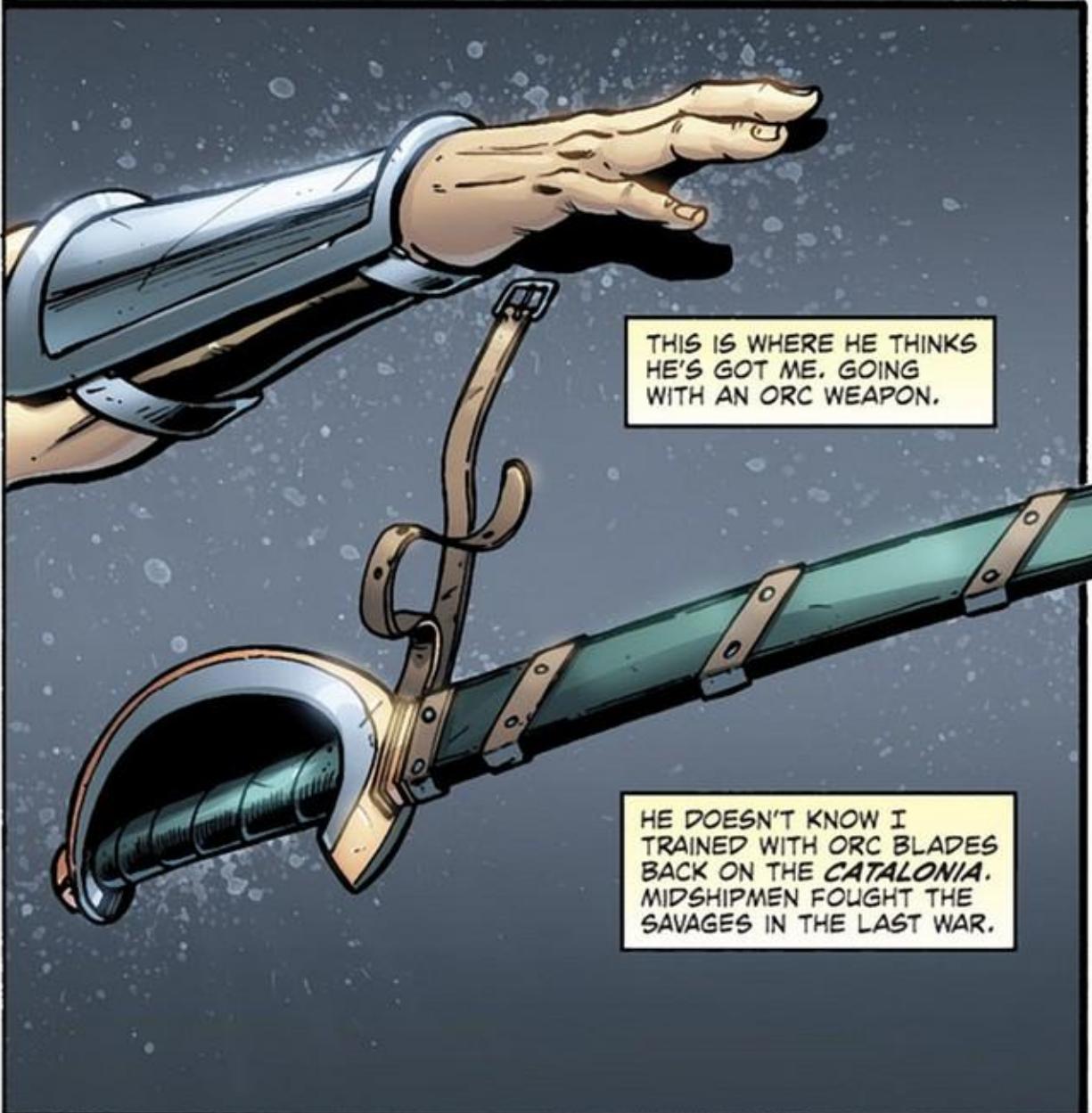
WHAT ARE
YOU UP
TO?

SIMPLE. HE
WINS, THE ORCS
LEAVE.

HE LOSES, WE
FORFEIT THE CARAVAN
AND HALF OUR PEOPLE
AS PRISONERS.

I'M NOT SURE
EVERYONE WILL
AGREE TO THAT
BARGAIN.

SEEING AS
WE'RE ALREADY
FLANKED AND
OUTNUMBERED, THE
THIRD CHOICE IS "WE
ALL DIE." EXPLAIN
IT TO THEM
THAT WAY.



WHAT? A ROCK
PICK? ROCK HAMMER?
A ROCK'S NOT A
WEAPON—

WHAM

NOT GONNA LIE TO YOU.

THIS GUY IS VERY TALENTED WITH A ROCK.

NEXT TIME: SUSPICIOUS ORCS!
DWARVEN CONSPIRACIES!
VARIS'S SECRET! TO BE
CONTINUED NEXT MONTH!

EMPIRE

