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ANNUAL

64 PAGES

THE HERO KILLERS™

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AMAZING SPIDER-MAN
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PLUS: A
SOLO TALE
OF

VENOM™

Part 1

the AMAZING
SPIDER-MAN®

AT LAST --
SPIDEY® AND THE
NEW WARRIORS™ —
TOGETHER!



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1962 - 1992

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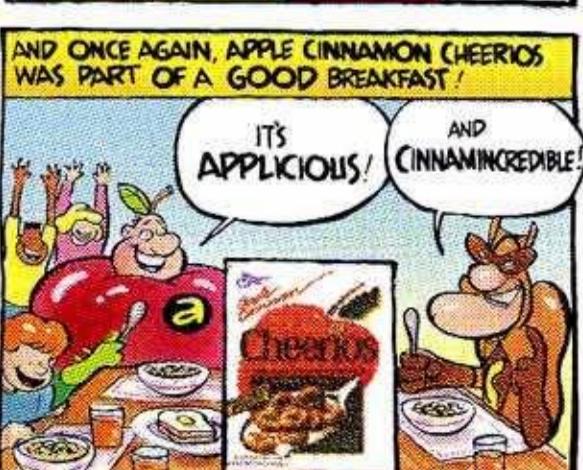
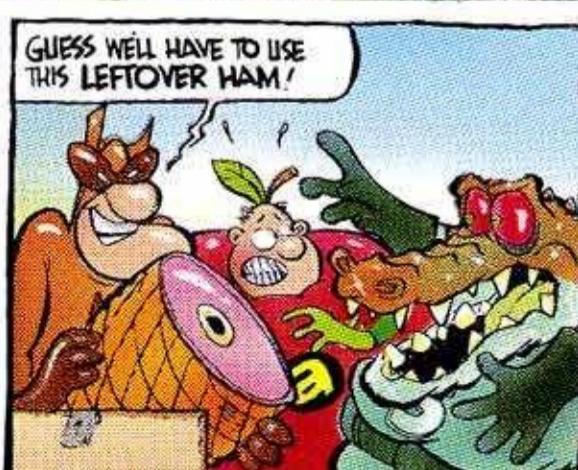
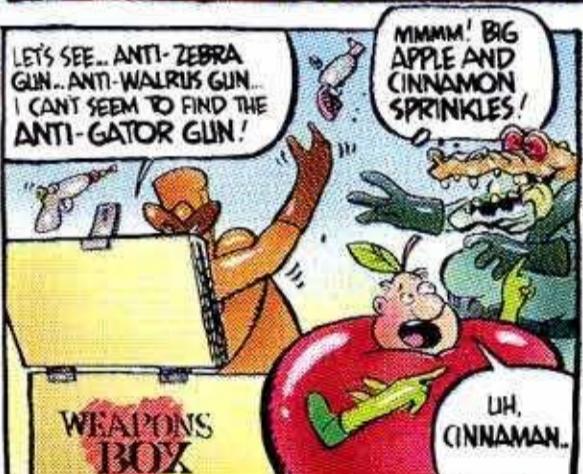
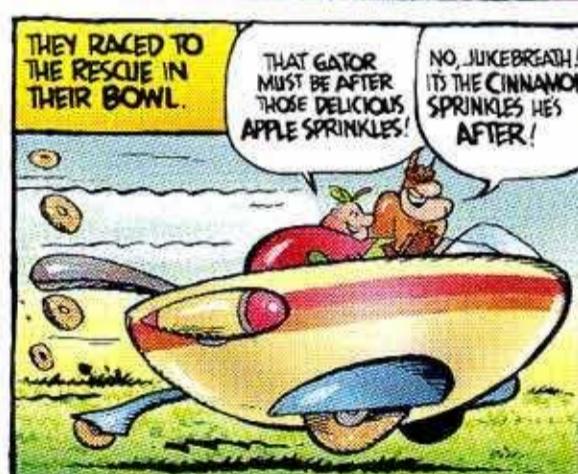
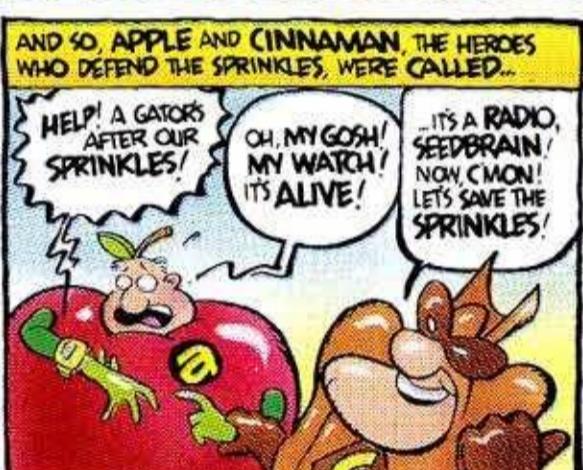
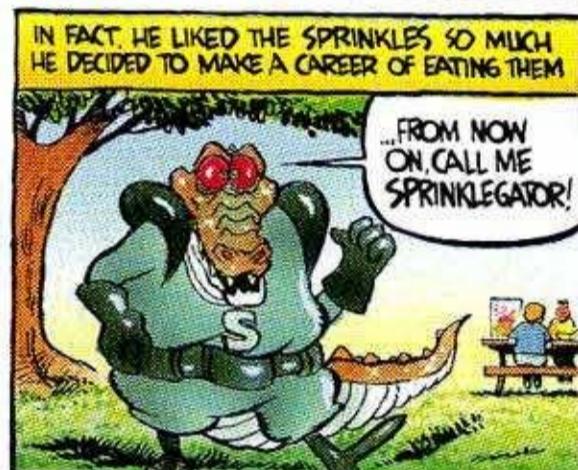
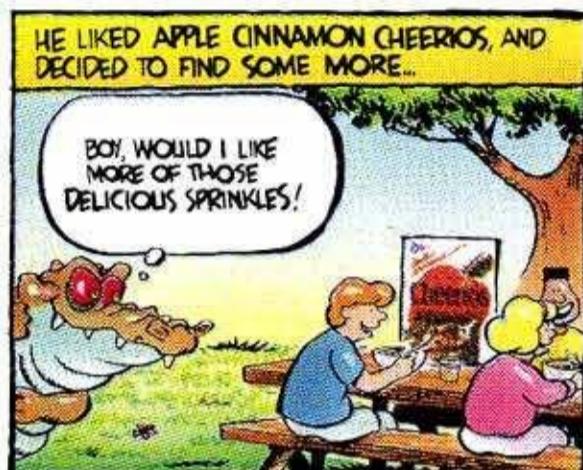
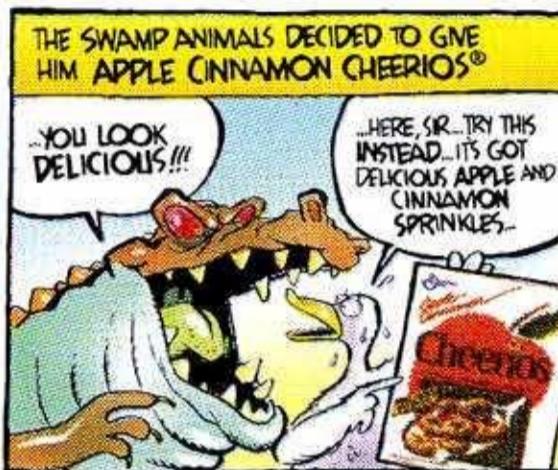
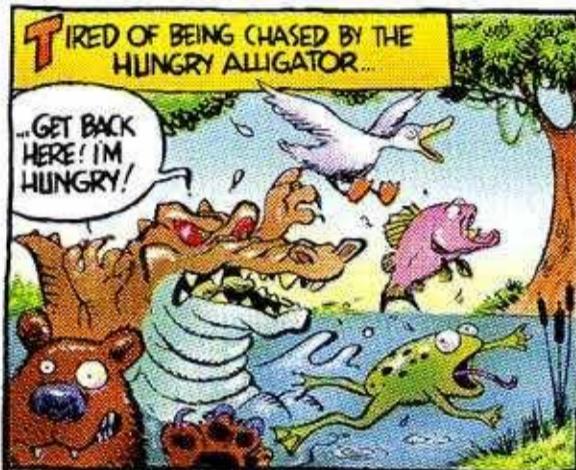
apple

AND

CINNAMAN

DEFENDERS OF THE SPRINKLES

#3



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THE HERO KILLERS™

Part 1

FEATURING:

the AMAZING SPIDER-MAN®

"FORTUNE AND STEEL" (The Hero Killers Part 1) PAGE 2

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"FIRST KILL, PART ONE" PAGE 36

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LETTERER - RICK PARKER
COLORIST - KEVIN TINSLEY

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ARTIST - AARON LOPRESTI
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"EVIL'S LIGHT PART ONE, NOW STRIKES THE LIGHTMASTER" PAGE 59

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THE AMAZING SPIDER-MAN® ANNUAL, Vol. 1, No. 26, 1992. Published by MARVEL COMICS. Terry Stewart, President. Stan Lee, Publisher. Michael Hobson, Group Vice President, Publishing. OFFICE OF PUBLICATION: 387 PARK AVENUE SOUTH, NEW YORK, N.Y. 10016. Published annually. Copyright © 1992 by Marvel Entertainment Group, Inc. All rights reserved. Price \$2.25 per copy in the U.S. and \$2.70 in Canada. GST #R127032852. No similarity between any of the names, characters, persons, and/or institutions in this magazine with those of any living or dead person or institution is intended and any such similarity which may exist is purely coincidental. This periodical may not be sold except by authorized dealers and is sold subject to the conditions that it shall not be sold or distributed with any part of its cover or markings removed, nor in a mutilated condition. THE AMAZING SPIDER-MAN (including all prominent characters featured in the issue and the distinctive likenesses thereof) is a trademark of MARVEL ENTERTAINMENT GROUP, INC. PRINTED IN THE U.S.A.

NEW YORK'S
LAGUARDIA AIRPORT.

WHERE A TEAM OF HAPLESS
TECHNO-THIEVES CONFRONTS
A RED-AND-BLUE SNAG IN
THEIR "PERFECT CRIME"!

YOU IDIOT!
YOU'RE SHOOTING
UP THE MERCHANDISE!
THOSE CERAMIC
CONDUCTOR CHIPS
ARE WORTH
MILLIONS!

HANDLE
WITH CARE

↑ TO
HAND
NAT'L EXP
MAIL ZIP



STAN LEE PRESENTS:

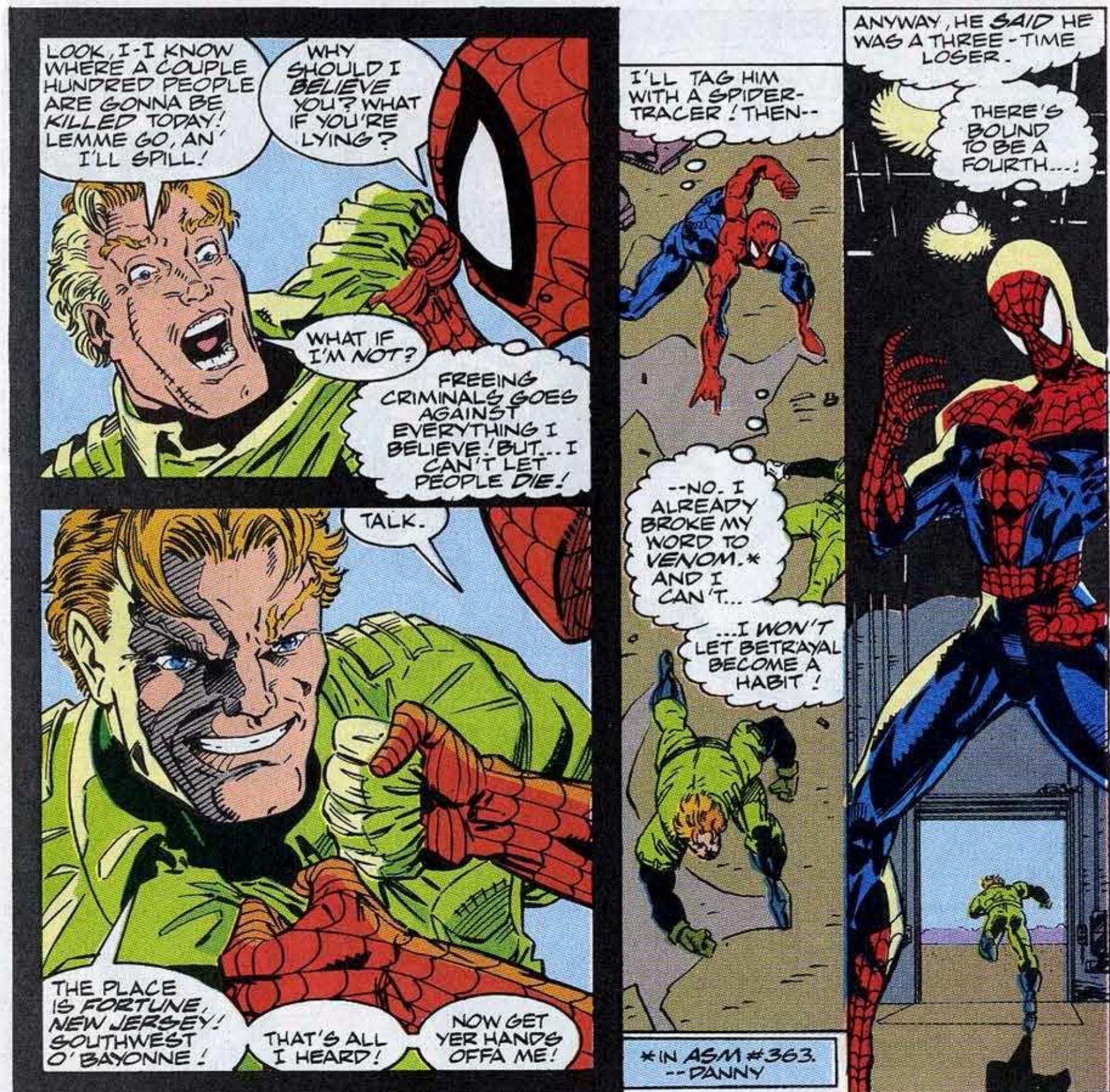
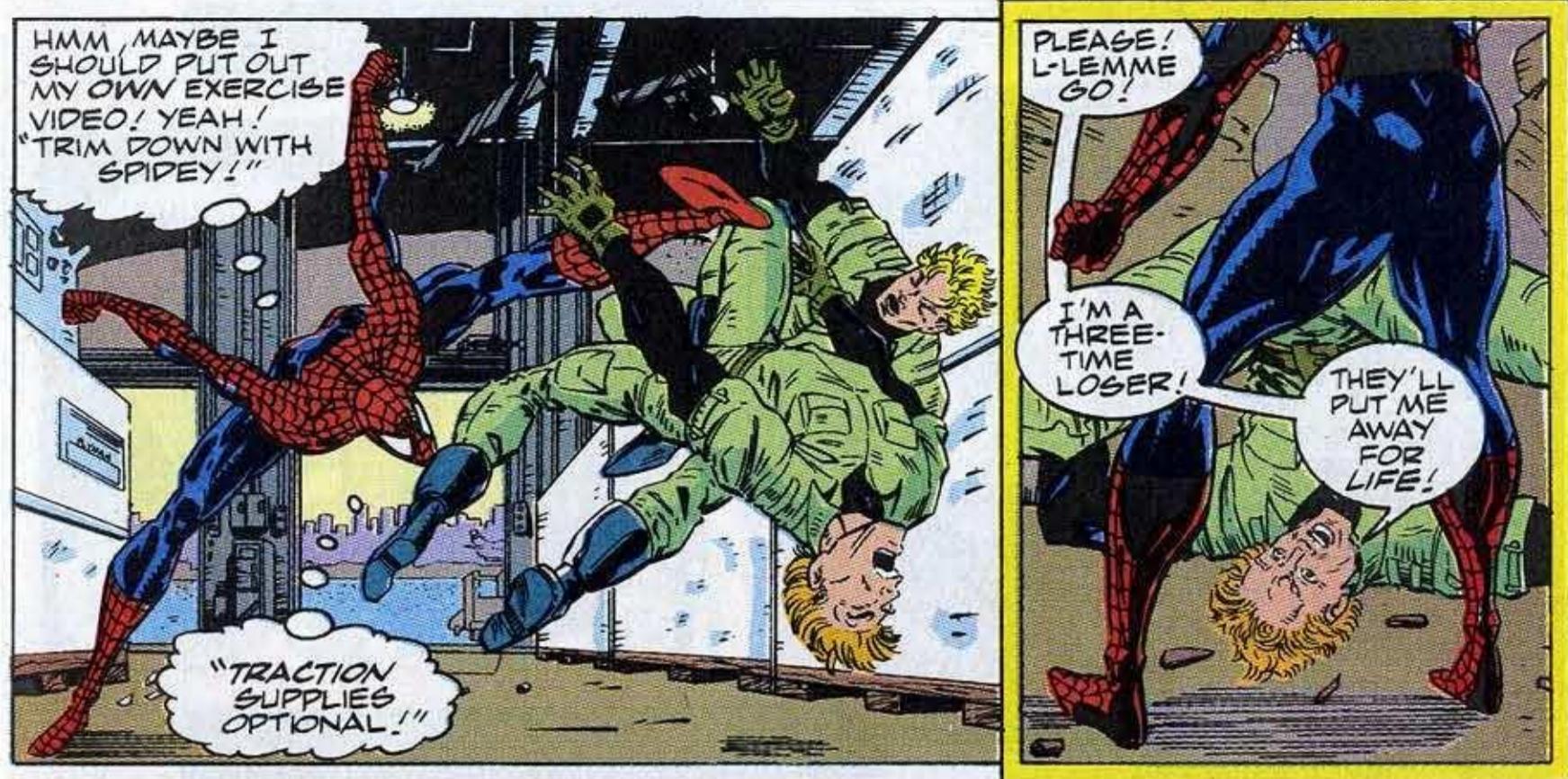
FORTITUDE AND STEEL

THE HERO KILLERS, PART ONE



DAVID MICHELINIE - WRITER SCOTT McDANIEL - PENCILER
KEITH WILLIAMS - INKER STEVE DUTRO - LETTERER
BOB SHAREN - COLORIST DANNY FINGEROTH - EDITOR
TOM DEFALCO - EDITOR IN CHIEF





WHILE WESTWARD, IN MANHATTAN, DWAYNE TAYLOR--BETTER KNOWN AS, NIGHT THRASHER HAS HIS OWN PRIORITIES.

HOPE THIS COMPUTER ANOMALY SCAN OF THE TAYLOR FOUNDATION FILES PAYS OFF.

THERE'S DEFINITELY SOMETHING STRANGE GOING ON IN--HUH?

TAYLOR.

HI, DWAYNE!
IT'S ROBBIE!
ROBBIE BALDWIN!

I'M IN TOWN RUNNING SOME ERRANDS FOR MY MOM, AND THOUGHT I'D GIVE YOU A BUZZ!

WE, UH,
KIND OF
MISS YOU
IN THE
WARRIORS.

ENERGY SIGNATURE CONFIRMED! SPEED-BALL IN RANGE!

FINALLY! WE'VE BEEN GRID-SEARCHING FOR DAYS!

THAT'S HIM!

SUIT UP,
LORNA!





LOWER MANHATTAN.

WEBSWINGING
TO JERSEY'LL TAKE
ALL DAY!

BETTER HITCH
A RIDE ON TOP OF
A TRANSIT BUS!

SURE HOPE
I CAN FIND AN
EXPRESS....!

HEY, GIVE
THAT BACK,
YA SNAPPER-
HEAD!

JUST WHEN YOU THOUGHT
THEY COULDN'T GET
ANY BIGGER OR BETTER.



ADVERTISEMENT

WAKE UP MARVEL MANIACS,
MARVEL UNIVERSE SERIES III TRADING
CARDS HAVE ALREADY HIT YOUR
FRIENDLY NEIGHBORHOOD STORE
SHELVES. BIGGER? YOU BET. OUR
EXPANDED 200-CARD LINEUP



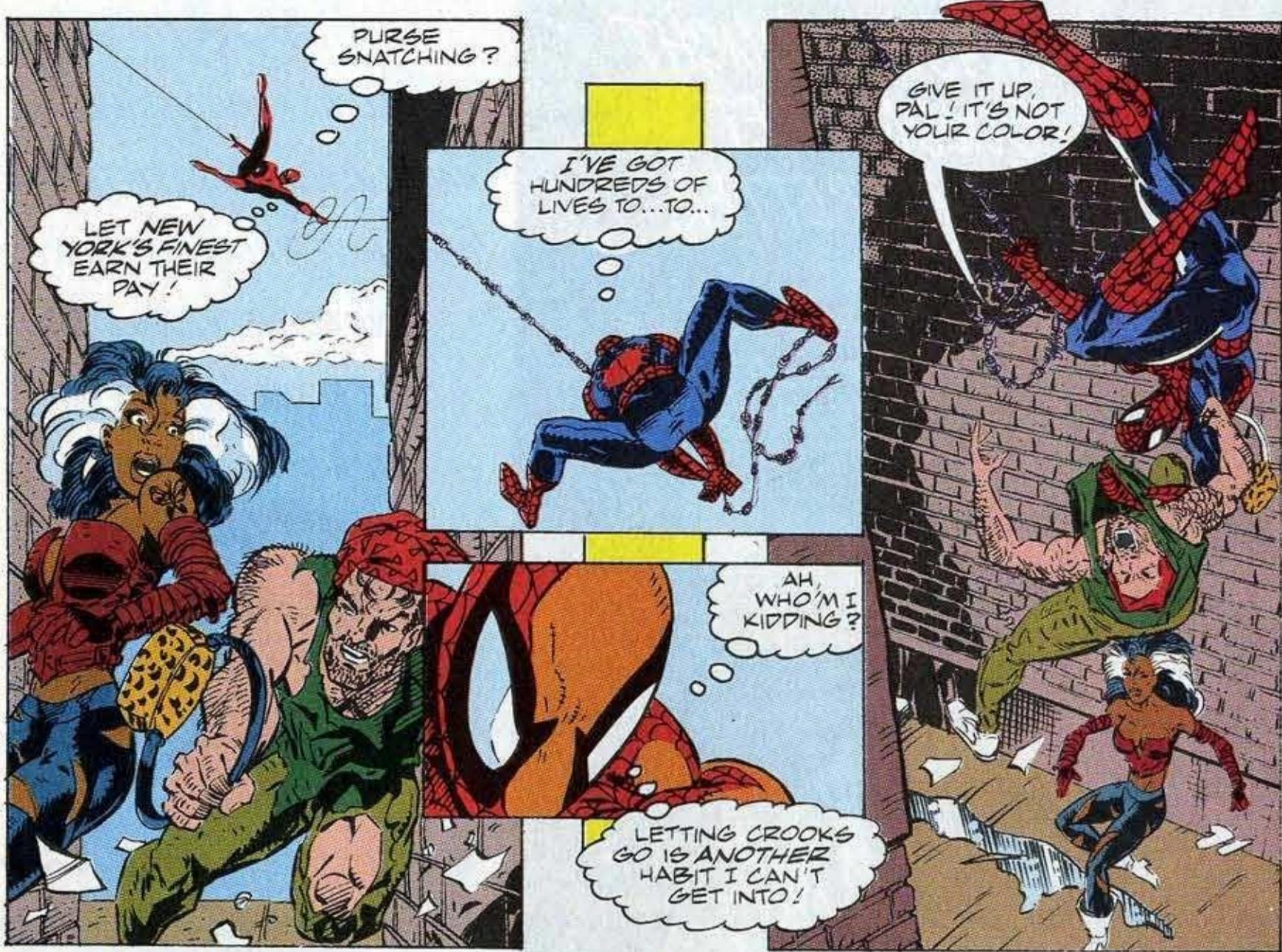
FEATURES SOME REALLY GREAT NEW
CARD CATEGORIES AND CHARACTERS.
BETTER? WITH BOLD NEW ORIGINAL
GRAPHICS AND FIVE NEW HOLOGRAMS,
EACH IN A DIFFERENT COLOR FOIL,
THIS SET IS AWESOME.

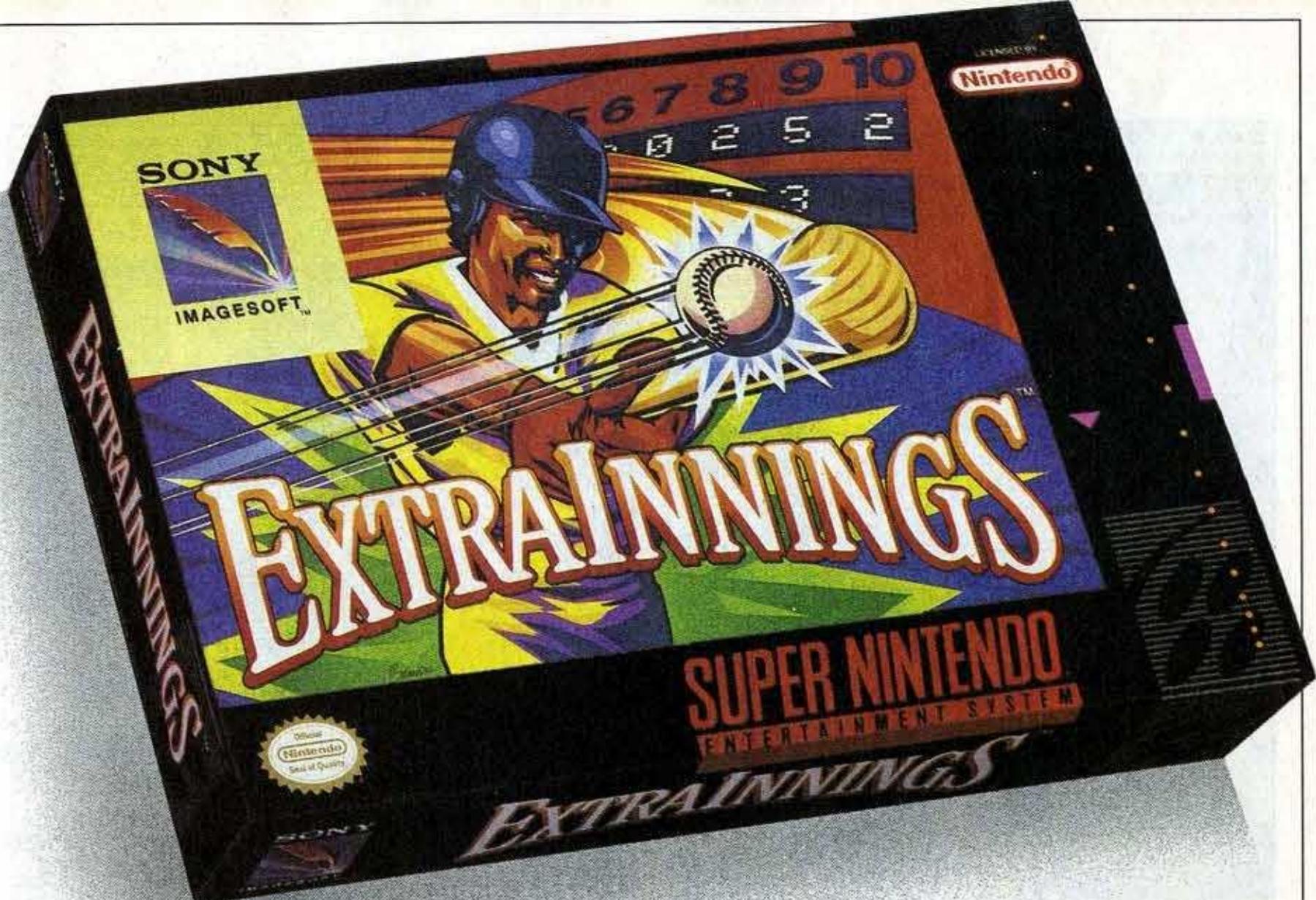
NOW THAT YOU KNOW HOW COOL
THESE CARDS ARE, THE LAST THING
YOU NEED IS FOR SOME KID FROM
DOWN THE STREET TO BEAT YOU TO
'EM. BE BIGGER. BE BETTER. BE FIRST.

MARVEL
SERIES III
UNIVERSETM

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SkyBox





IT'S A HIT!

Bottom of the 10th, two outs, bases loaded, and the league's best hitter is at the plate. Will he take your screwball downtown? Or will you blow him away with your awesome fastball? Find out when you play Extra Innings, the amazing new baseball game for Super NES.

Select your starting lineup based on who's hot and who's not. With Extra Innings, you call the shots and control the action: the spin on the curveball, your batter's slugging power, even your player's dive for a shot up the middle.

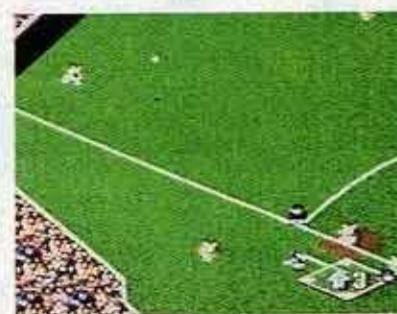
When you play Extra Innings, you

can put on a hit and run, take a long lead off first, or nail a base runner at the plate on a sacrifice fly. Play like the pros as you fight for a 12-team league pennant. And remember, statistics are updated and available on every player. You even select the stadium — air dome, midsize, or high-walled. Every choice changes the game.

There's never been a baseball game like Extra Innings. Eight different playing options, including two-player mode and all-star team competition, make this the hit of the season. Extra Innings. It's a home run!



Bases loaded, full-count



Pop fly to left field

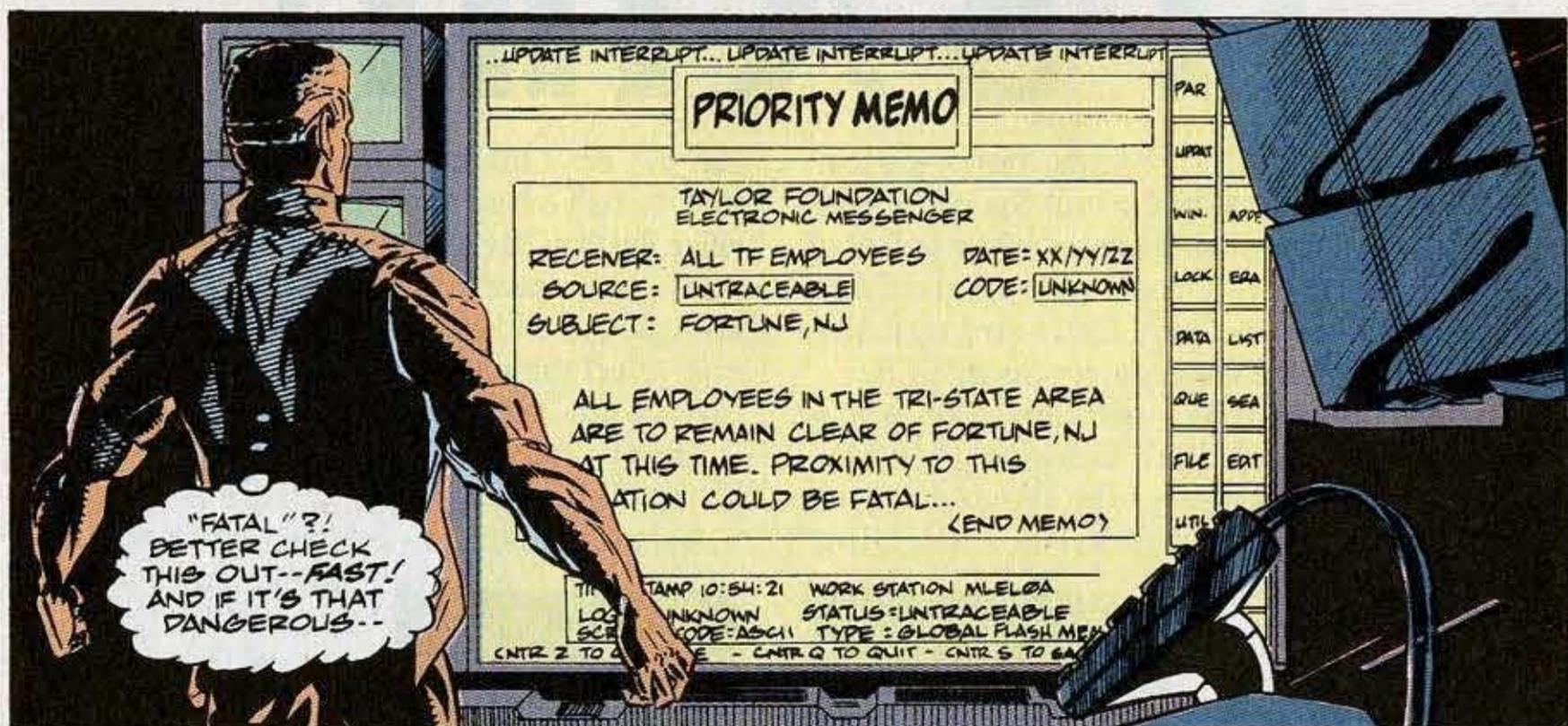


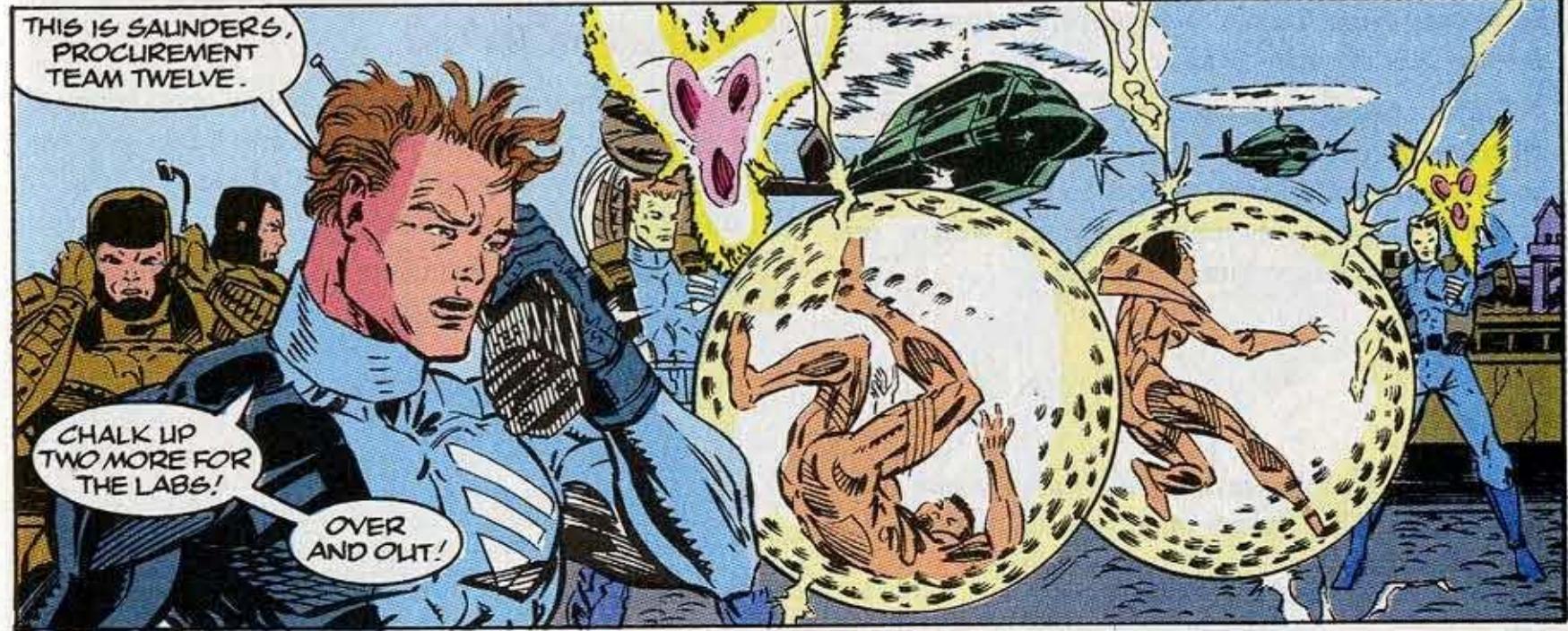
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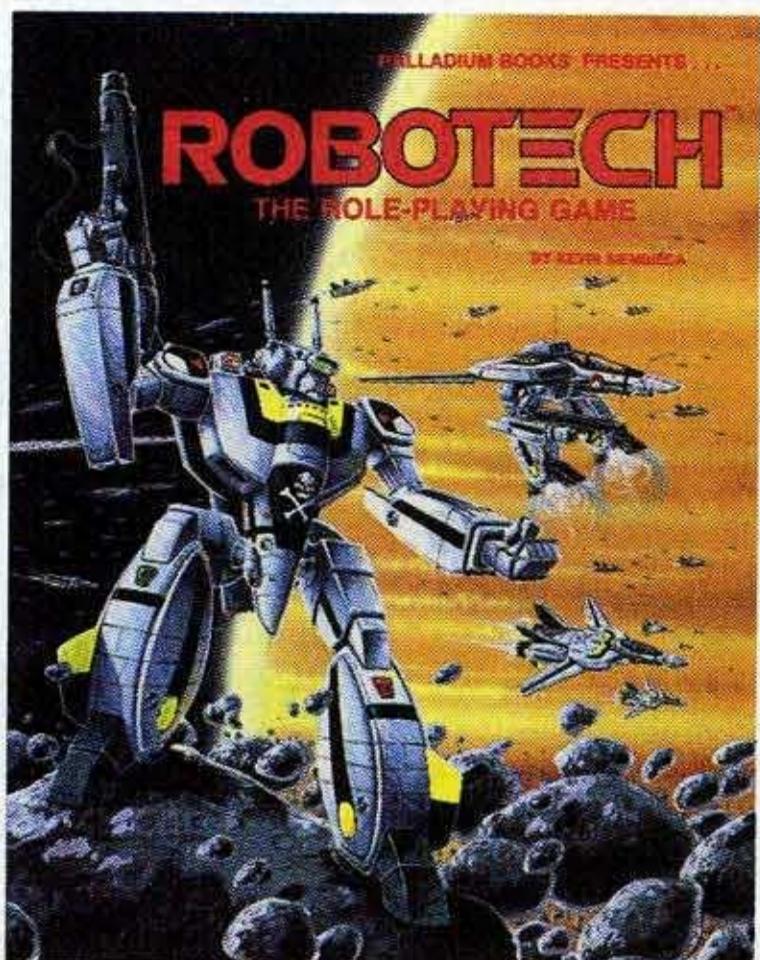
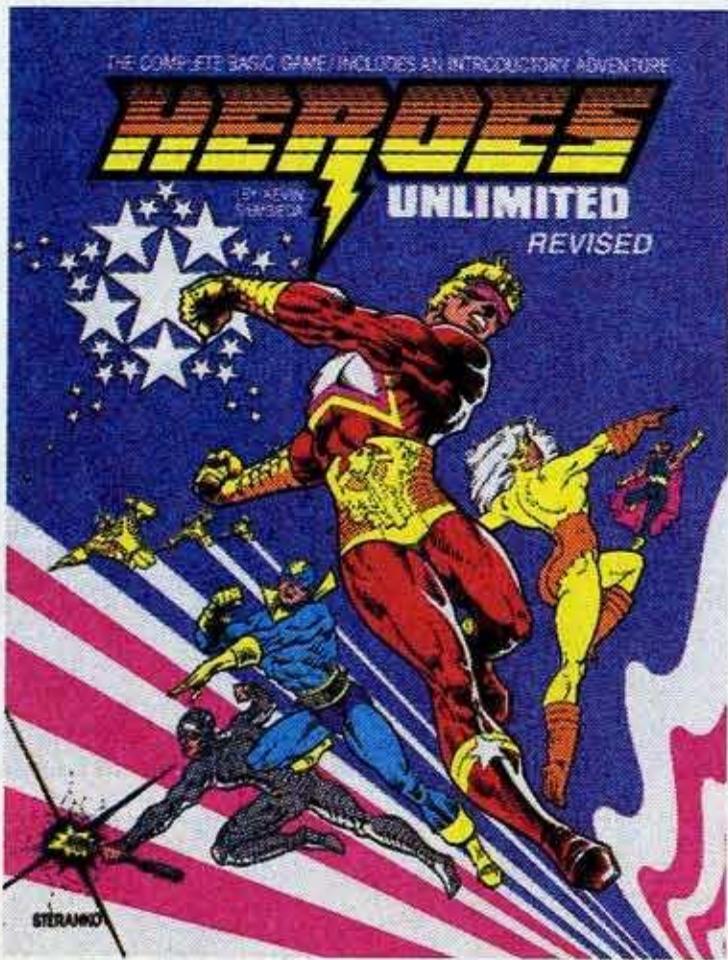
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A Role-Playing Megaverse®

- Robotech™
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- Heroes Unlimited™
- Ninjas & Superspies™
- Beyond the Supernatural™
- Palladium® RPG (fantasy)
- RECON® (military)
- Rifts® (cosmic sf adventure)
- And other role-playing games

Worlds of Adventure ...

Palladium Books® produces some of the most popular role-playing games ever. From super powered heroes and Ninja Turtles to slayers of the supernatural and masters of super-science and magic.

Player characters can be robots, cyborgs, mutants, aliens, wizards, warriors, cyber-knights, superninja, superspies, psychic investigators (possessing psionic powers), dragons (yes dragons!), elves, wolfen, and dozens of other superhuman heroes!

But that's not all ...

Palladium's role-playing games all use one basic set of rules. This means once you learn one of our games you can play any of them!

Best of all, you can easily bring characters from one game world into any of our other games! In fact, Rifts combines all of our games into one gigantic, multi-dimensional extravaganza.

As if this were not enough, all of Palladium's games are sturdy, 8 1/2 by 11 paperback books; easy to carry, easy to use, and easy to store on a shelf.

Illustrators include Richard Corben, James Steranko, Kevin Eastman, Peter Laird, Steve Bissette, Denis Cowan, Steve Hickman, Mike Gustovich, Kevin Long, and Keith Parkinson.

We suggest role-playing games for readers 12 and older.

Where can you find these Palladium® RPGs?

Most comic book stores and hobby shops carry at least some of our role-playing game books and can order the ones they don't currently have in stock. Or directly from Palladium Books®.

To read about Palladium's entire game line and ROBOTECH videocassettes, send 50 cents for our 24 page catalog to:

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FORTUNE: A HAMLET APTLY NAMED, AS ITS 283 RESIDENTS WOULD UNDOUBTEDLY AGREE.

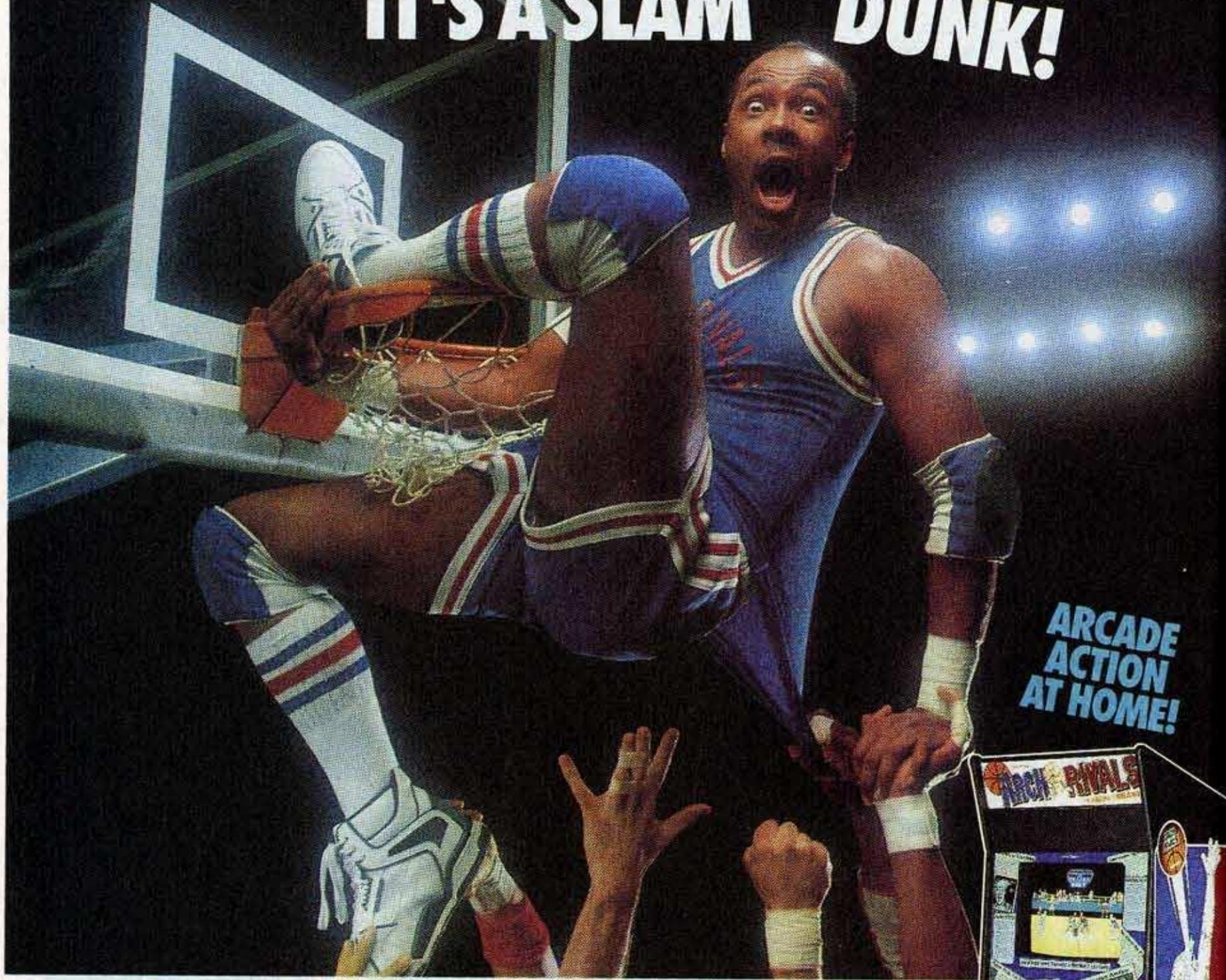
COUCHED IN A LUSH VALLEY BENEATH A TRANQUIL RESERVOIR, IT PROMISES PEACE AND SERENITY: A PROUD EXAMPLE OF SMALL TOWN AMERICA...

...THAT IS ABOUT TO BE VISITED BY BIG TOWN TROUBLE!



BASKET-BRAWL!

IT'S A SLAM DUNK!



ARCADE ACTION AT HOME!



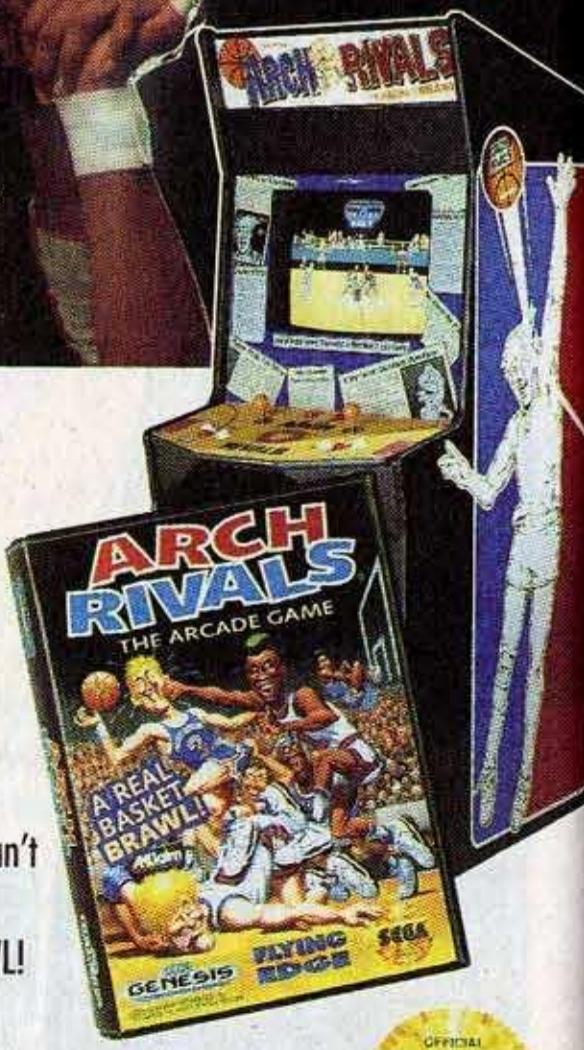
GET READY FOR AN ALL-OUT BASKETBRAWL.



DON'T MISS THIS HALF-TIME SHOW.



NO FOULS! KNOCK YOUR OPPONENT'S BLOCK OFF!



Arch Rivals®: The Arcade Game brings all its hard-hitting, slam-dunking "in your face" arcade action into your home! This is basketball where breaking the rules is part of the rules! If you can't block a shot - knock your opponents block off! But you still need real B-ball skills like passing, shooting, slam dunks, 3-pointers and more! Arch Rivals isn't just basketball...it's a basketBRAWL!



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NEED I REMIND YOU THAT WE ACCEPTED A COMMISSION? A CONTRACT TO DEVELOP A SPECIALIZED SECURITY DEVICE...

...THE AIMABLE EQUIVALENT OF A NEUTRON BOMB?

IN THEORY, THIS WAVE CANNON SHOULD EXTINGUISH ALL LIFE IN ITS PATH, WHILE LEAVING PROPERTY INTACT!

BUT, NATURALLY, IT HAS TO BE TESTED ON ITS INTENDED TARGET--HUMAN LIFE!

AND WHERE BETTER THAN THIS TOWN, WITH ITS ISOLATION AND RELATIVELY FEW INHABITANTS? PLUS--

--WHEN THE EARTHQUAKE SIMULATOR OUR AGENTS AFFIXED TO THE NEARBY DAM IS ACTIVATED, ALL EVIDENCE OF OUR VISIT WILL BE WASHED AWAY!

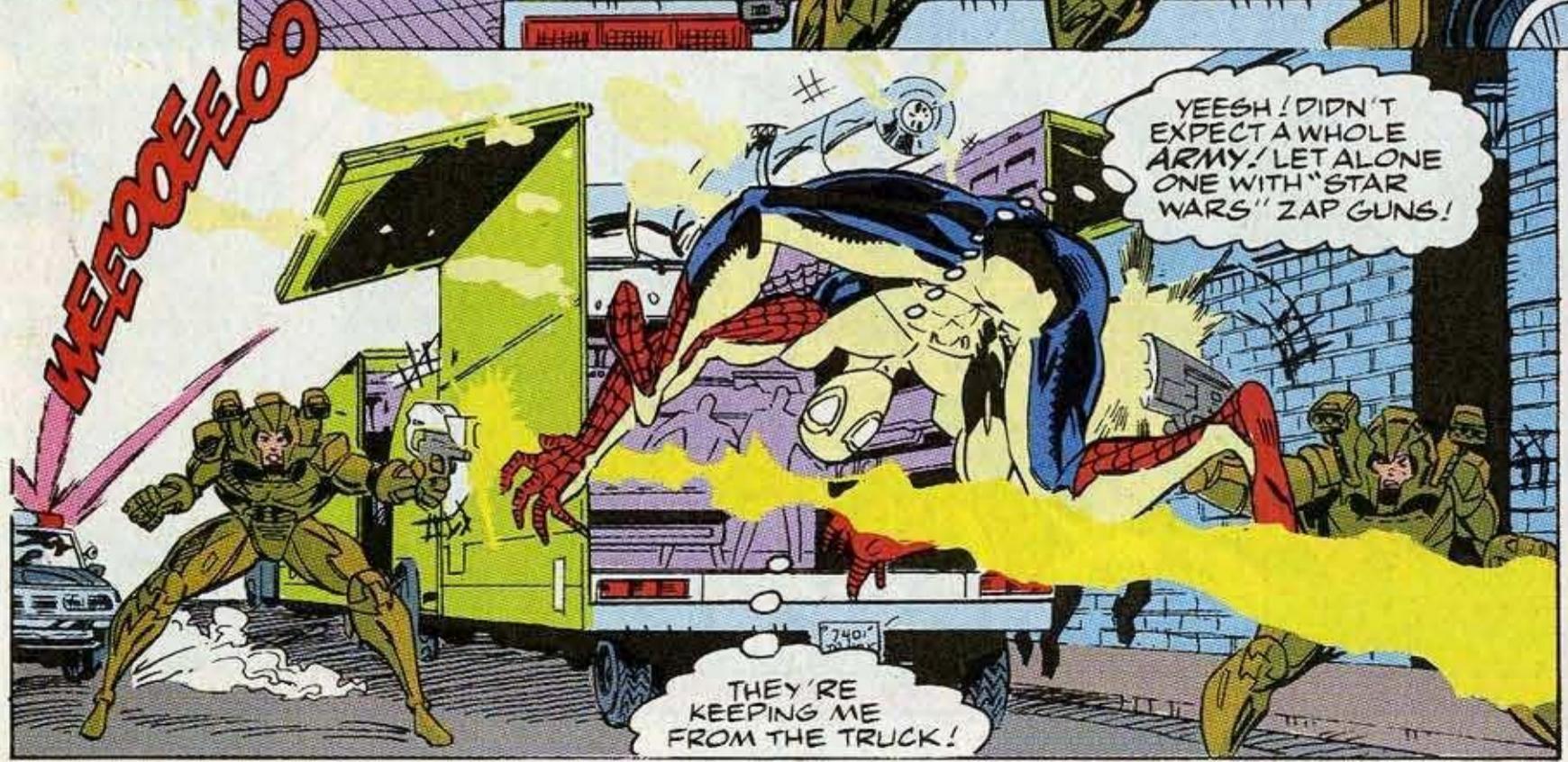
IN THE WAKE OF SUCH A "NATURAL" DISASTER, WHO WOULD SUSPECT DEATHS FROM ANYTHING BUT DROWNING?

M-MAYBE I SHOULD HAVE STAYED IN THE LAB!

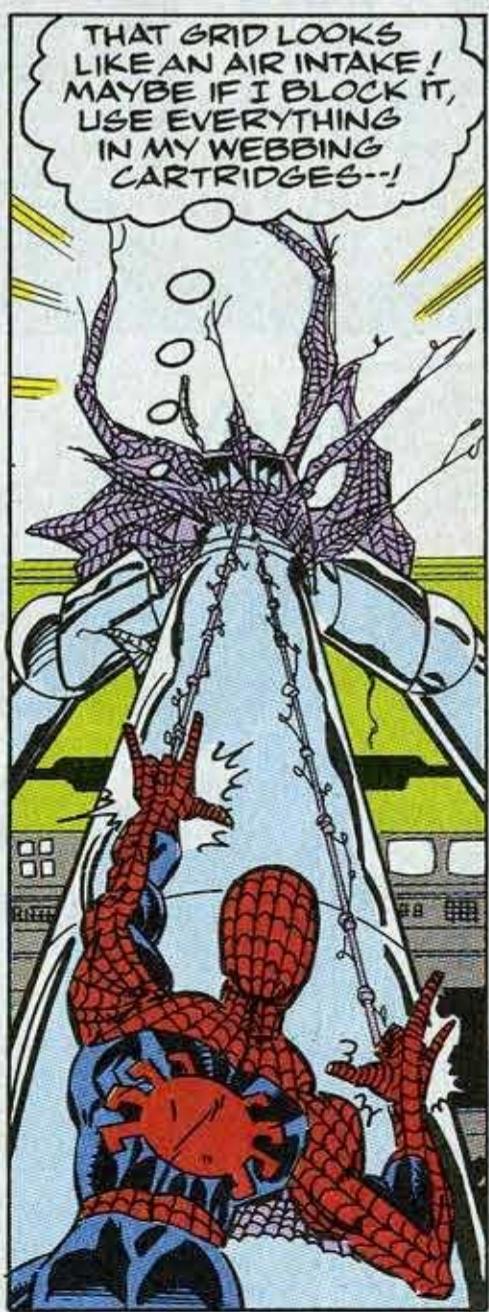
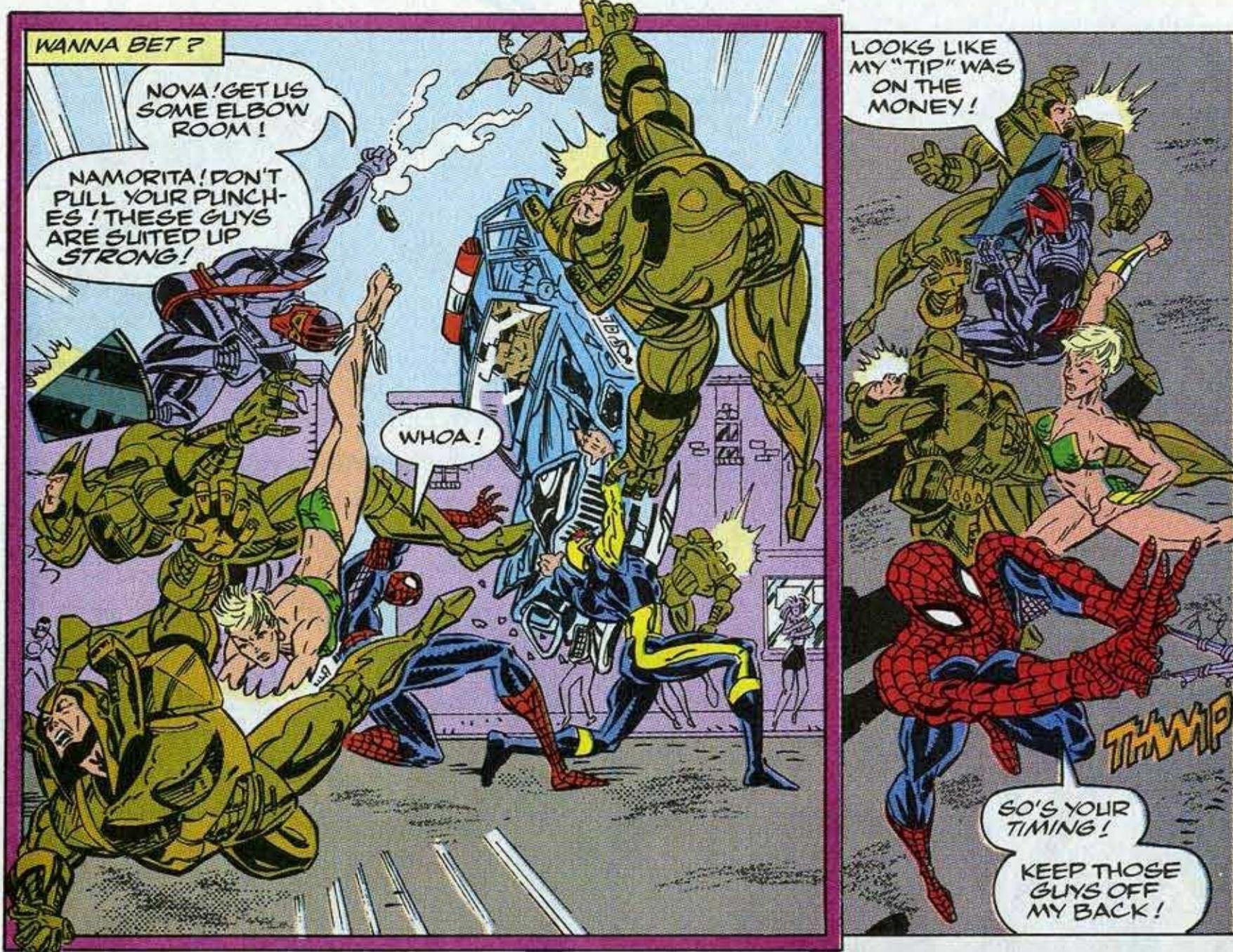
CIRCUITS LOCKED? GOOD.

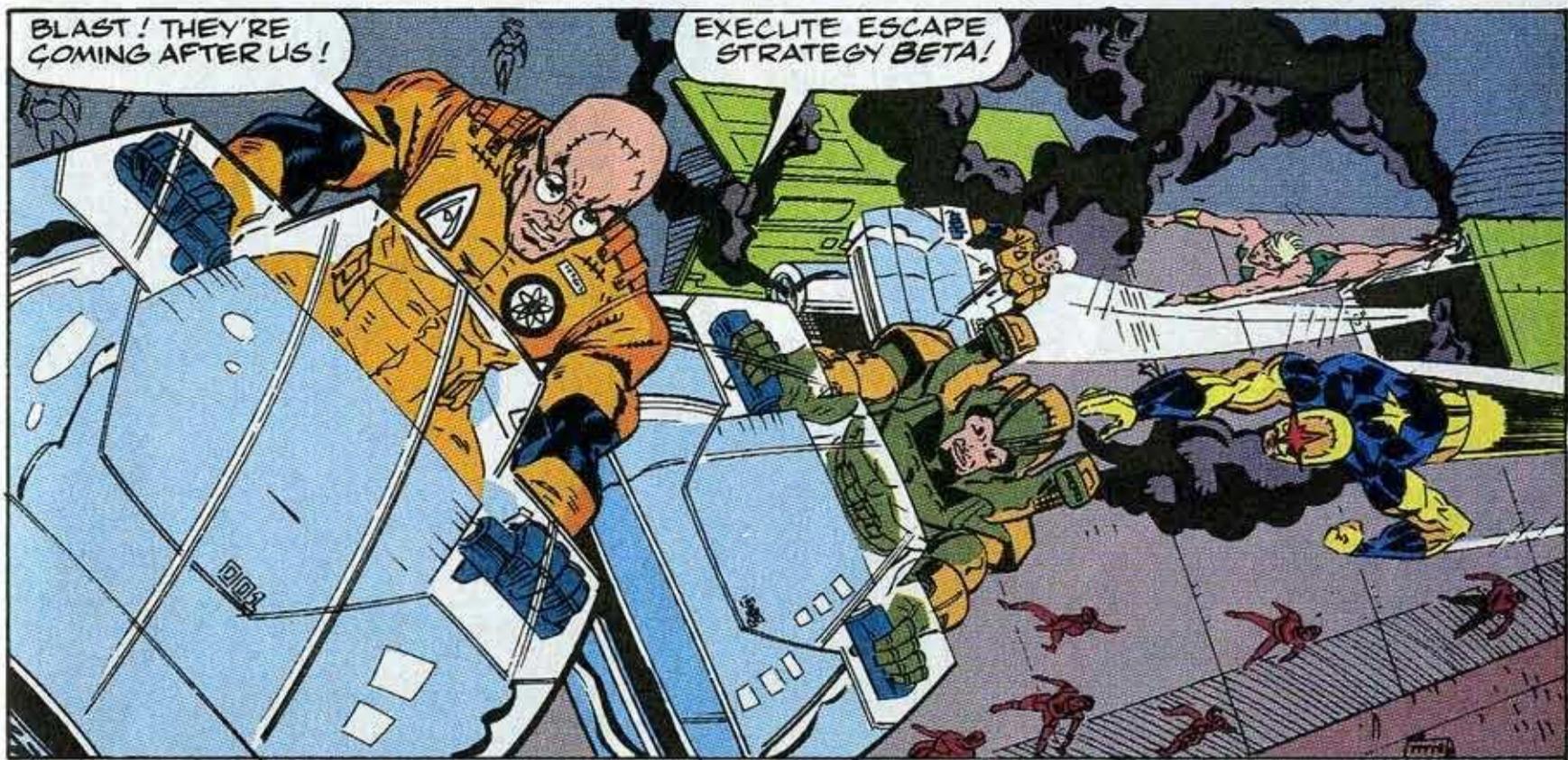
INITIATE PRIMING MODE!

PLIK

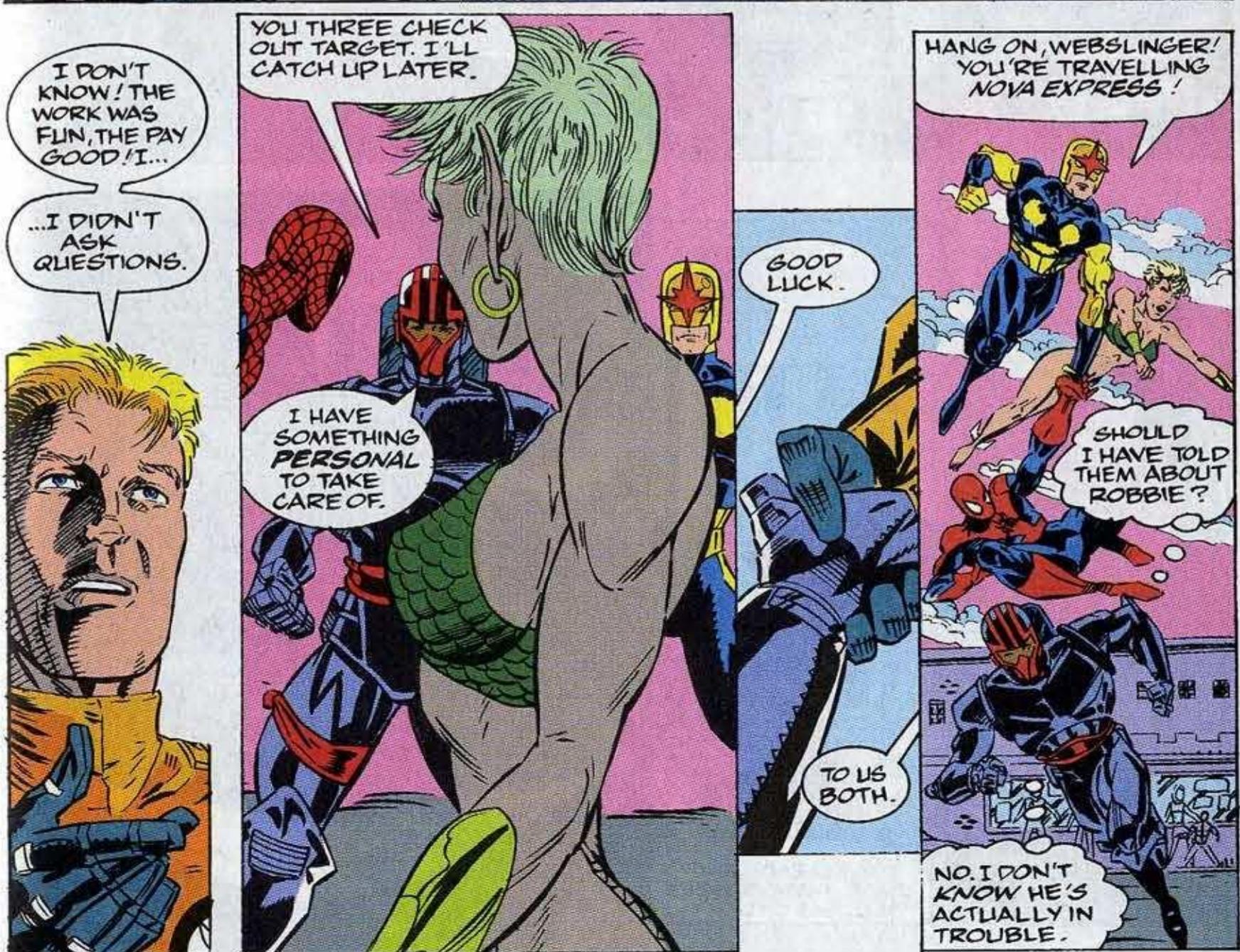












KEEP THINKING THAT THRASHER,
ALL THE WAY BACK TO MANHATTAN.



BECAUSE SOON, YOU'LL FIND OUT
JUST HOW WRONG YOU ARE!

WITNESS - THE BOARDROOM OF
A HIDDEN INSTALLATION MANY
MILES NORTH, WHERE MEN OF
POWER HAVE GATHERED.

SECRETIVE ENTREPRENEUR JUSTIN
HAMMER; THE LIFE FOUNDATION'S
CARLTON DRAKE; AND MR. JONAS
HALE OF ROXXON OIL. PLUS REPRE-
SENTATIVES OF STANE INTERNATIONAL,
THE BRAND CORPORATION, AND OTHERS.

AND AT THE HEAD OF THEIR TABLE,
A MYSTERIOUS FIGURE... WHOSE
TRUE POWER DWARFS THEM ALL!

IT'S BEEN
CONFIRMED,
MR. CHAIRMAN.

OUR ACQUISITION
TEAM HAS SECURED
SPEEDBALL!

HE'S CURRENTLY
BEING ACCLIMATED,
AND SHOULD JOIN
OUR OTHER "GUESTS"
IN THE TESTING
LABS SHORTLY.

--SO SHALL
THE WORLD!

EXCELLENT! AND
ONCE THEIR POWERS
BELONG TO US --

NIGHT IN
NEW JERSEY.

SPECIFICALLY, THE
TARGET TECHNOLOGIES
COMPLEX NEAR
RUTHERFORD.

I'M IMPRESSED,
SPIDER-MAN. HOW'D
YOU KNOW WHERE
ALL THOSE TRIP
BEAMS WERE IN
TIME TO WARN US?

OH, JUST A
LITTLE KNACK
I HAVE.

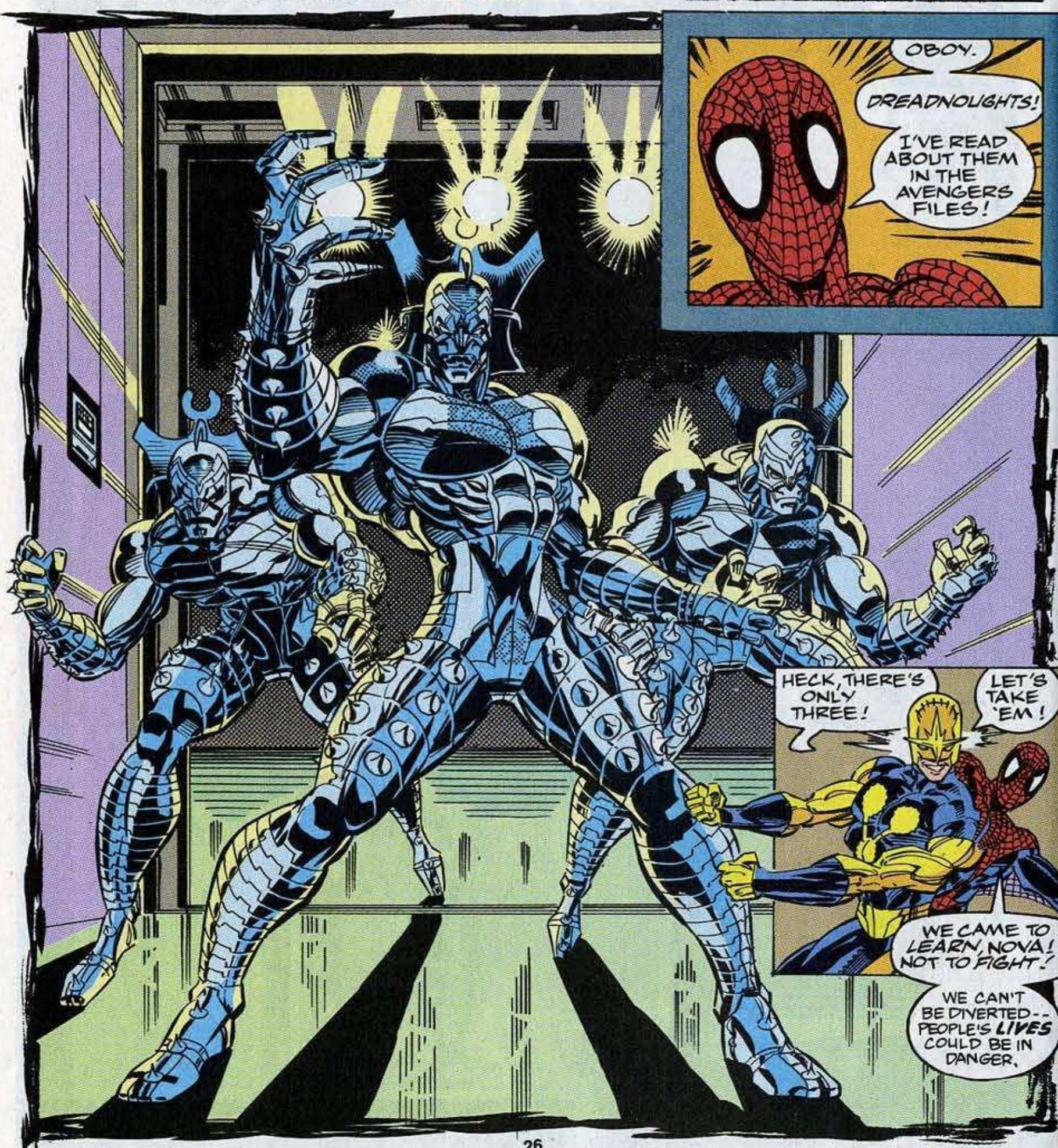
CALLED A
SPIDER-
SENSE!

SHOULD WE CHECK
OUT THE ADMINIS-
TRATION BUILDING?

MAYBE
LATER.

WE'LL PROBAB-
LY HAVE A
BETTER CHANCE
OF GET-
TING A
LINE ON
THAT
KILLER
MACHINE--





MAYBE WE
CAN GET OUT
THROUGH HERE!

SKRRR SKRRKK

PRACTICAL
TEST
ARENA

SOME
SORT OF
WEAPONS
TESTING
CENTER!

AND IF WE DON'T
WANT TO BE THE
FINAL EXAM, WE'D
BETTER FIND
AN EXIT!

LOOK!
COULD BE
A BACK
DOOR
OVER-

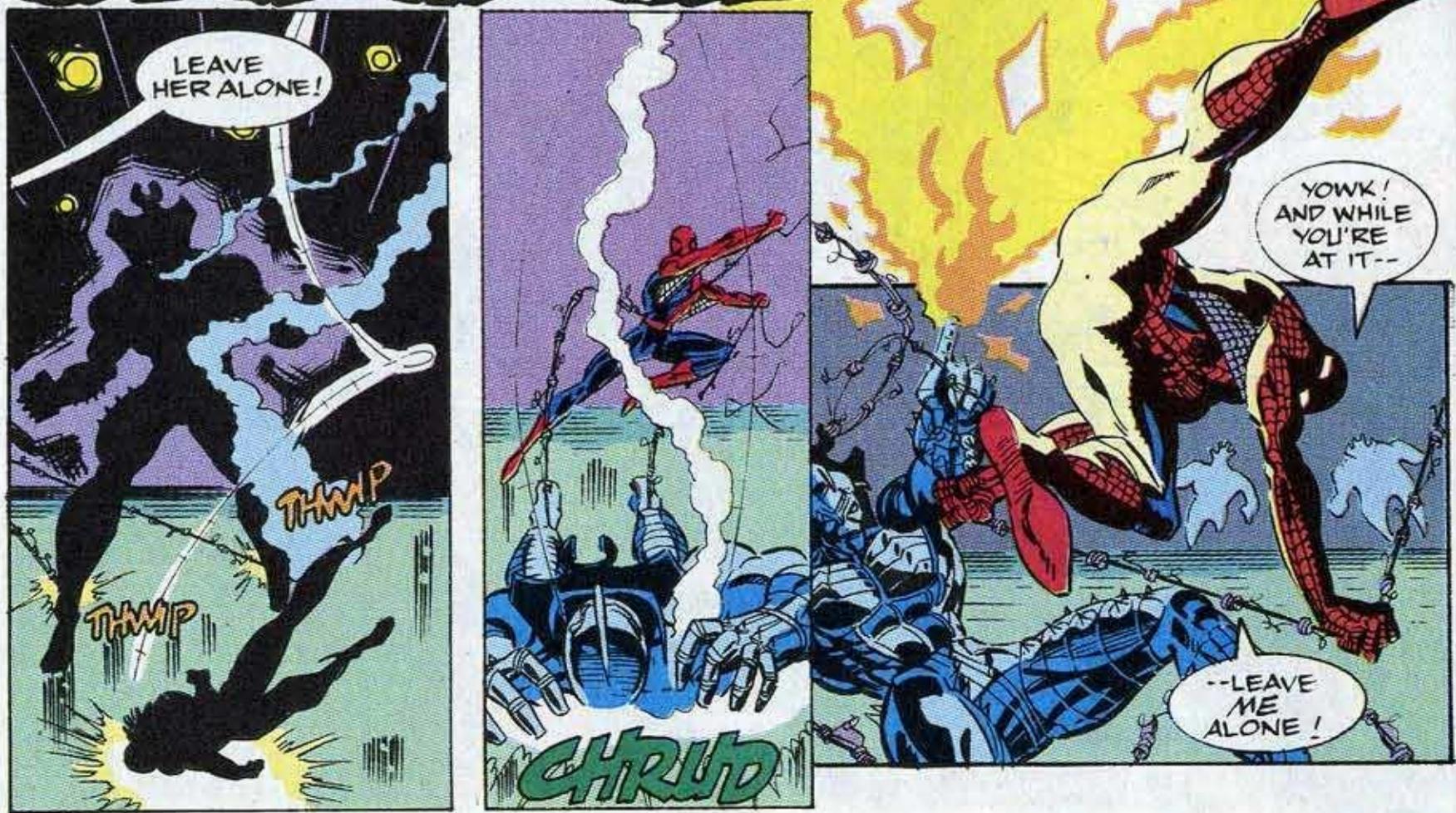
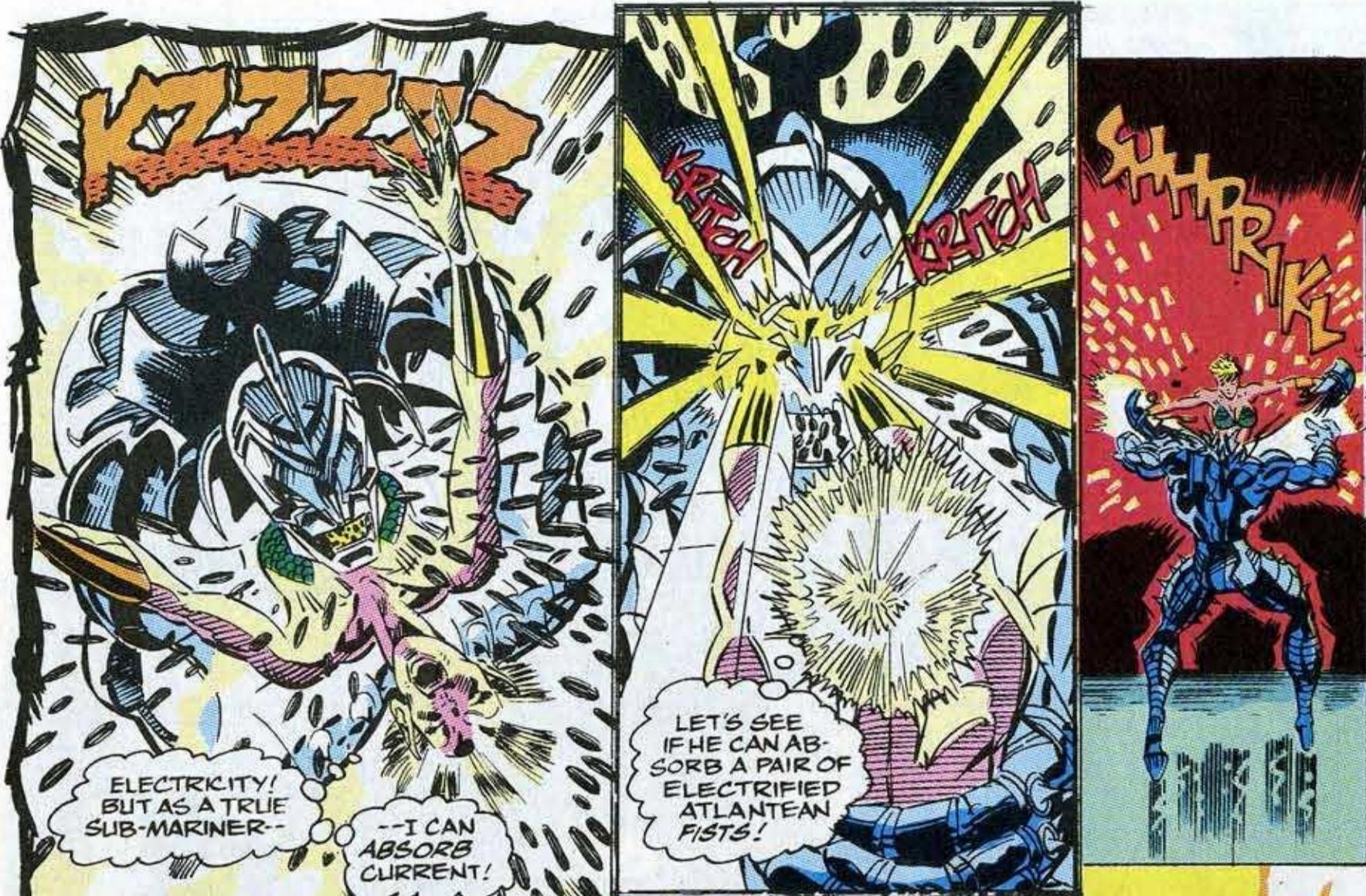
--THERE?

WHRRRR

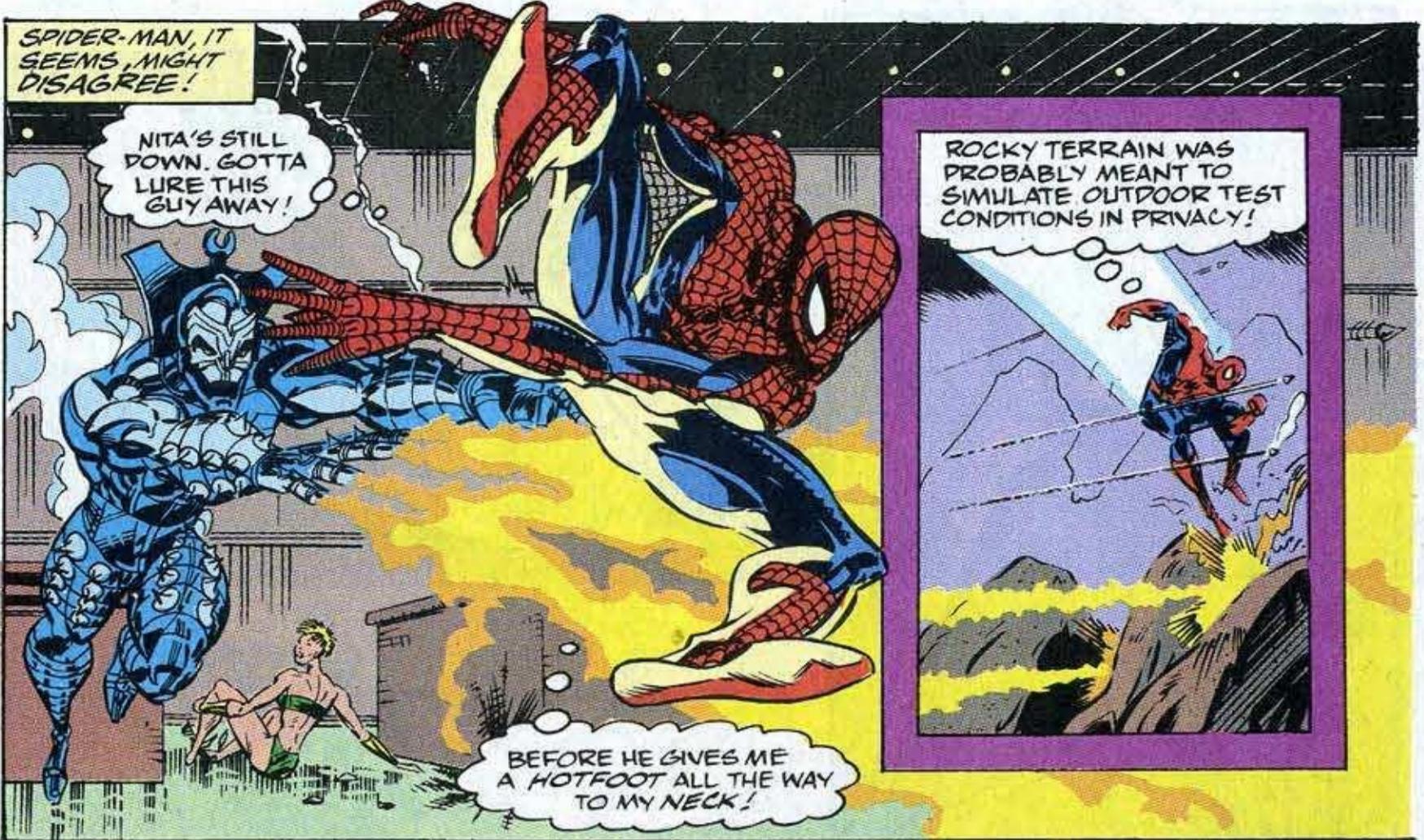
MORE
DREADNOUGHTS!

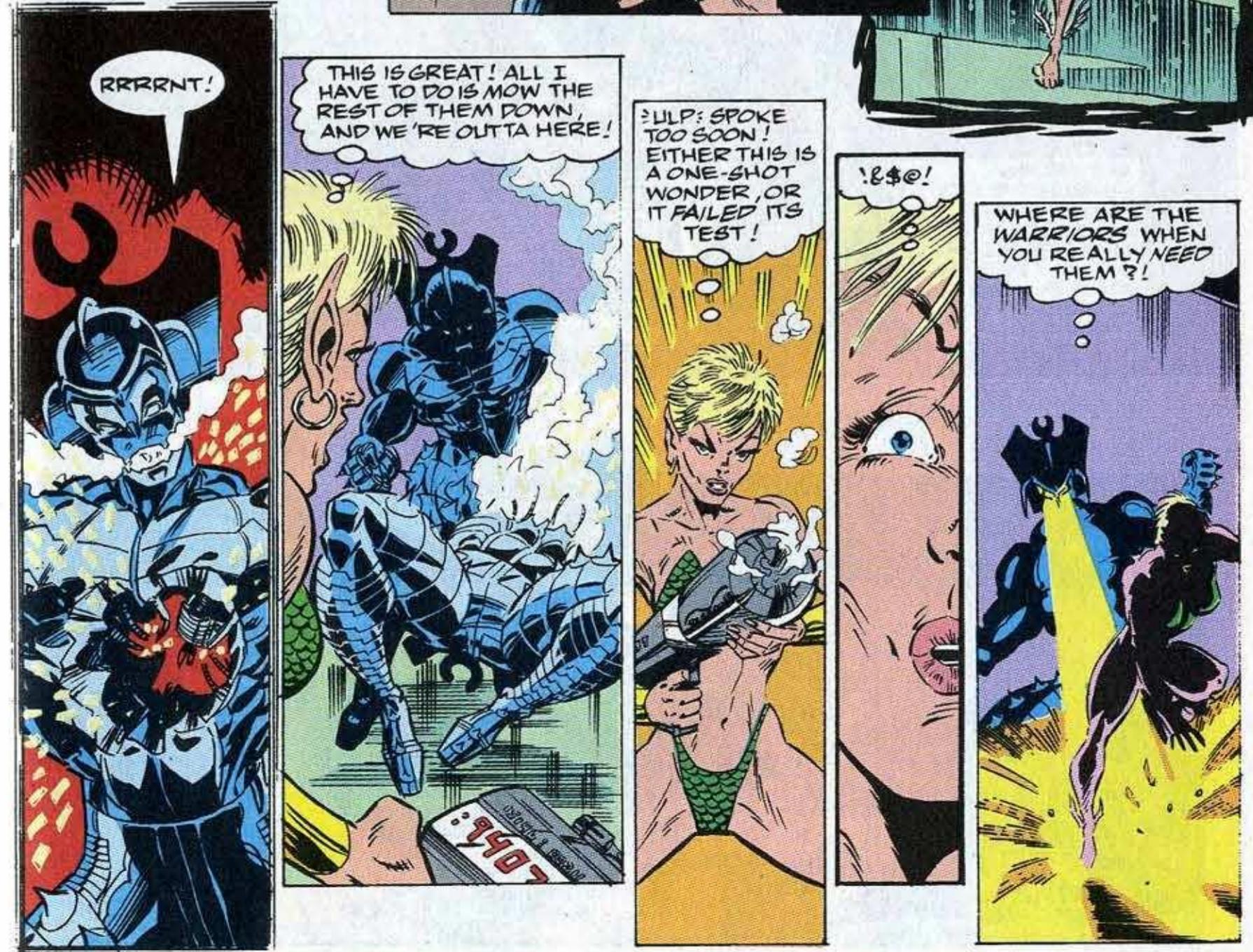
WOA--!

HE'S
MINE!









ONE OF THEM (AT LEAST HE WAS ONE OF THEM UNTIL RECENTLY) IS IN MANHATTAN, WHERE...

I USED CONNECTIONS TO TRACE ROBBIE'S CALL! AND FROM WHAT'S LEFT OF THAT PHONE BOOTH...

--IT LOOKS LIKE HE'S REALLY STEPPED IN IT THIS TIME!

HOPEFULLY, THIS MATRIX SENSOR GENETECH SUPPLIED ME WITH CAN HELP! IT SHOULD LOCK ONTO RESIDUAL TRACES OF ROBBIE'S SPEEDBALL ENERGY!

YES! IT'S STARTING TO REGISTER! HE WAS HERE! BUT--

IF I CROSS-SEARCH THE CITY AND ENVIRONS, MAYBE I CAN PICK UP A STRONGER SIGNAL! BUT THAT'S A BIG JOB, I'M GOING TO NEED HELP!

ENERGY MATRIX... CONFIRMATION
D:\SCAN\5P0BL BIT FLAG 0000100
F1 RUN SCAN F4 MMP DATA
F2 SCAN PARAM LIST <MORE>
F3 EDIT SCAN PARAMS PA QUIT

I NEED HELP!

BUT SINCE NOVA AND NITA ARE KINDA BUSY--





AND SINCE YOU
WERE KIND ENOUGH
TO HELP US ONCE,
PERHAPS YOU
COULD DO SO
AGAIN.

BY HELPING
US COMBAT
TEST THE
NEW, IMPROVED--

--DREADNOUGHTS
2000! ACTUALLY, YOUR
PARTICIPATION IS MAN-
DATORY. YOUR SURVIVAL,
ON THE OTHER HAND...

...IS
ENTIRELY
OPTIONAL!

UH GUYS--
CORRECT ME
IF I'M WRONG--
BUT AREN'T
THESE JOKERS
THREE TIMES
THE SIZE OF
THE OTHERS
...?

GUYS?

NEXT: CAN YOU SAY, "SLUG-
FEST"? (PLUS, MORE ON THE
MYSTERIOUS POWER PROJECT!
THE FATE OF SPEEDBALL, ALL IN
SPECTACULAR SPIDER-MAN
ANNUAL #12, ON SALE IN ONE WEEK!)



FOR MANY MONTHS, A DEADLY SPECTRE HAS HAUNTED SPIDER-MAN;
AN IMPLACABLE ENGINE OF VENGEANCE THAT WAS ONCE NEWS REPORTER
EDDIE BROCK.

SO LETHAL, SO RANCOROUS IS THE CREATURE
THAT EDDIE BECAME, THAT IT ROSE TO A LEVEL
OF MYTH ON THE MEAN STREETS OF NEW YORK.
BUT EVEN LEGENDS HAVE BEGINNINGS.

AND THIS IS THE
BEGINNING OF...

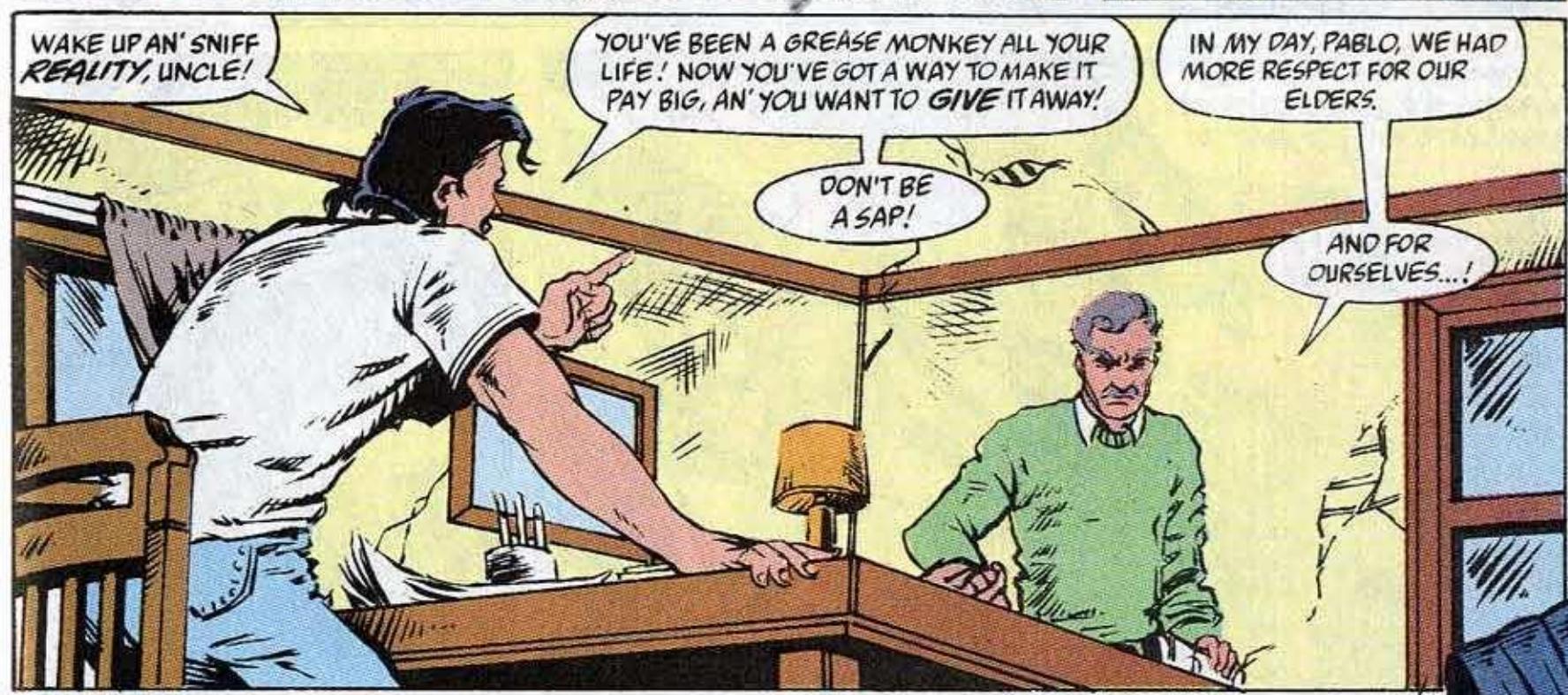
...VENOM!

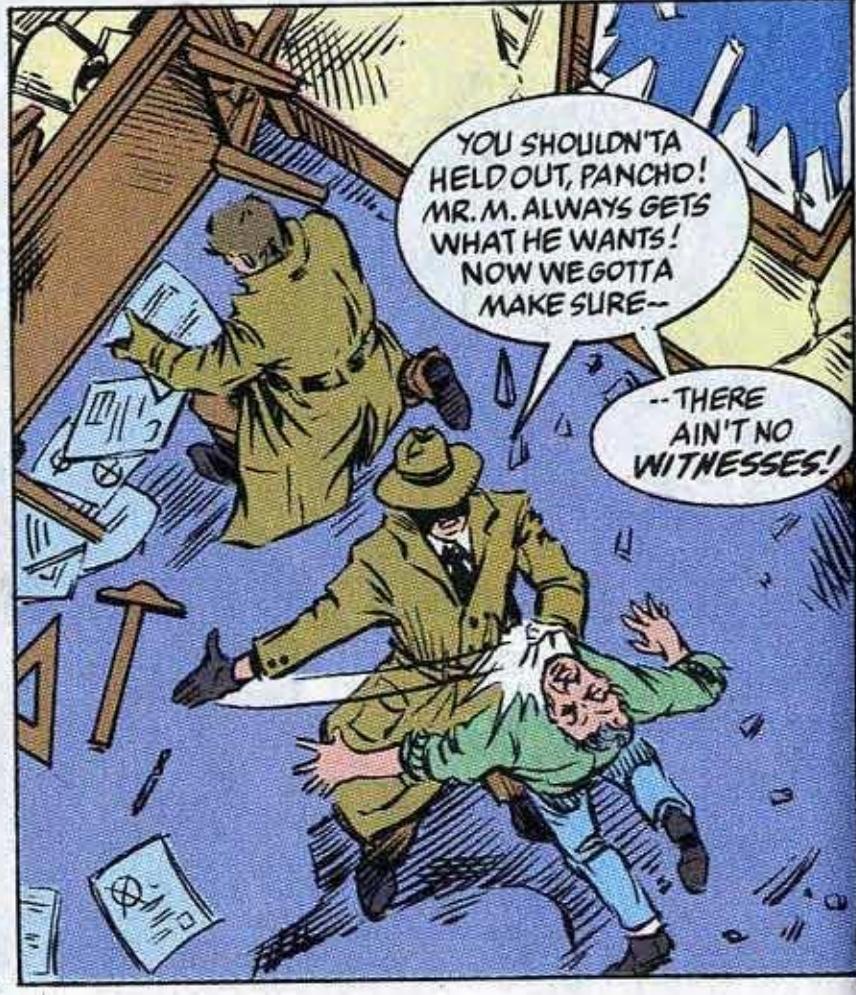
STAN LEE PRESENTS:

FIRST
KILL!
PART ONE

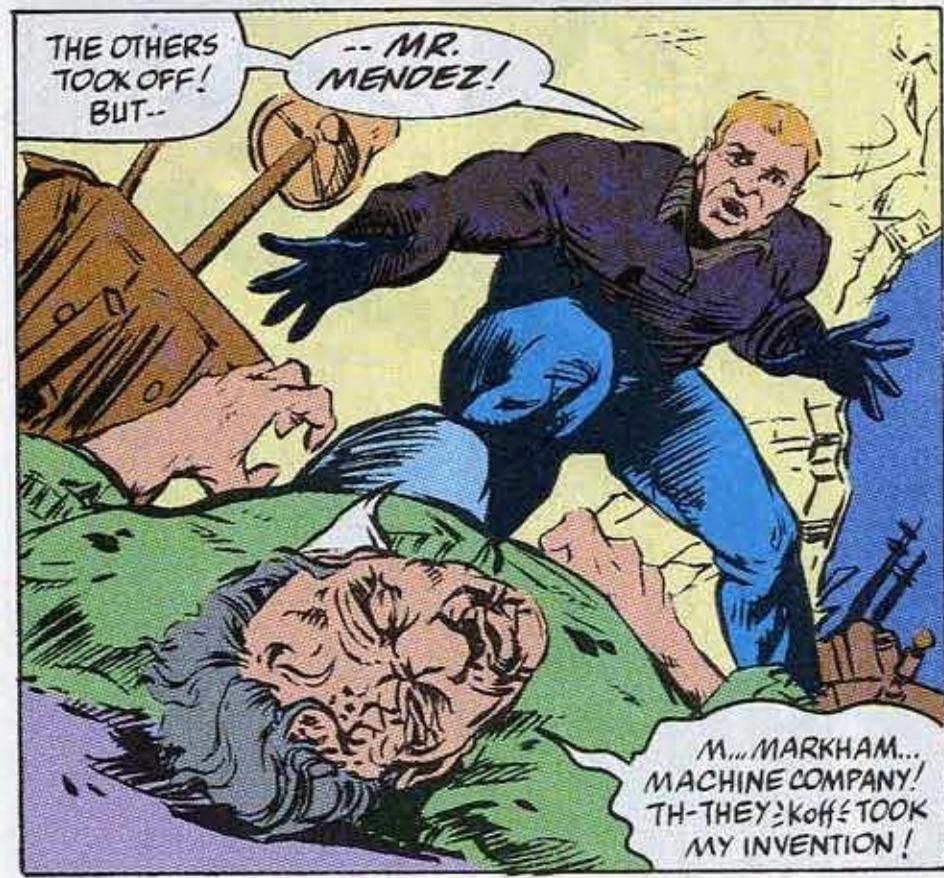
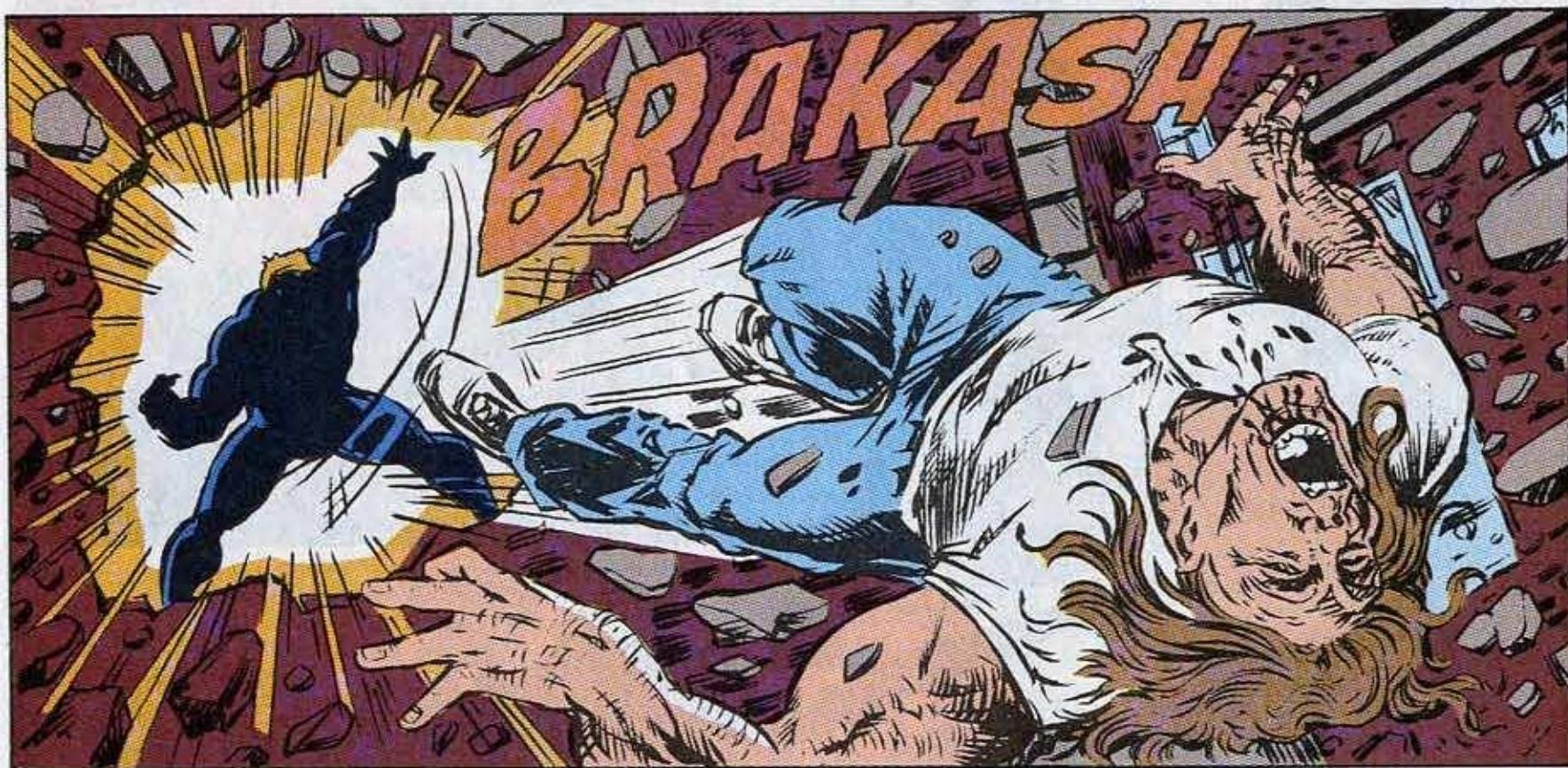
DAVID MICHELINIE, AARON LOPRESTI, BRUCE JONES, RICK PARKER, KEVIN TINSLEY, DANNY FINGEROTH, T. DEFALCO
WRITER PENCILER INKER LETTERER COLORIST EDITOR CHIEF











JOEY, CALL THE
PARAMEDICS! AN'
YOU, BIG FELLA,
GET UP SLOW!

WE'RE TAKIN'
YOU IN!

I'M
SORRY,
BUT I--

--NO... MAKE
THAT "WE"--

CAN'T LET YOU
DO THAT!

TO BE CONTINUED IN SPECTACULAR
SPIDER-MAN ANNUAL #12
ON SALE IN ONE WEEK!

STAN LEE PRESENTS:

Solo IN THE WRONGED MAN

ERIC FEIN
WRITER
JOHN KALISZ
COLORIST

SCOTT KOLINS
PENCILER
DANNY FINGEROTH
EDITOR

SAM DELA ROSA
INKER
CHRIS ELIOPoulos
LETTERER
TOM DEFALCO
EDITOR IN CHIEF

DAVINGI AIRPORT.
ROME.

A SATURDAY
EVENING IN
MAY, GONE
AWRY.

KWA BOOM



HEATHER! SHE'S D-DEAD!
I'M SO SORRY. I SHOULD
HAVE NEVER BROUGHT YOU
HERE.

WE WERE SO CLOSE
TO LEAVING. ANOTHER
FEW MINUTES, THIS
TRIP WOULD'VE BEEN
BEHIND US.

THIS IS
KREUGER.
TARGET ONE
LOCATED --

--AND
TERMINATED.

NO,
PLEASE,
DON'T!

BLAM

WE ARE ABOUT
TO START PHASE
TWO OF THE
OPERATION --

SUDDENLY...

ARRR!

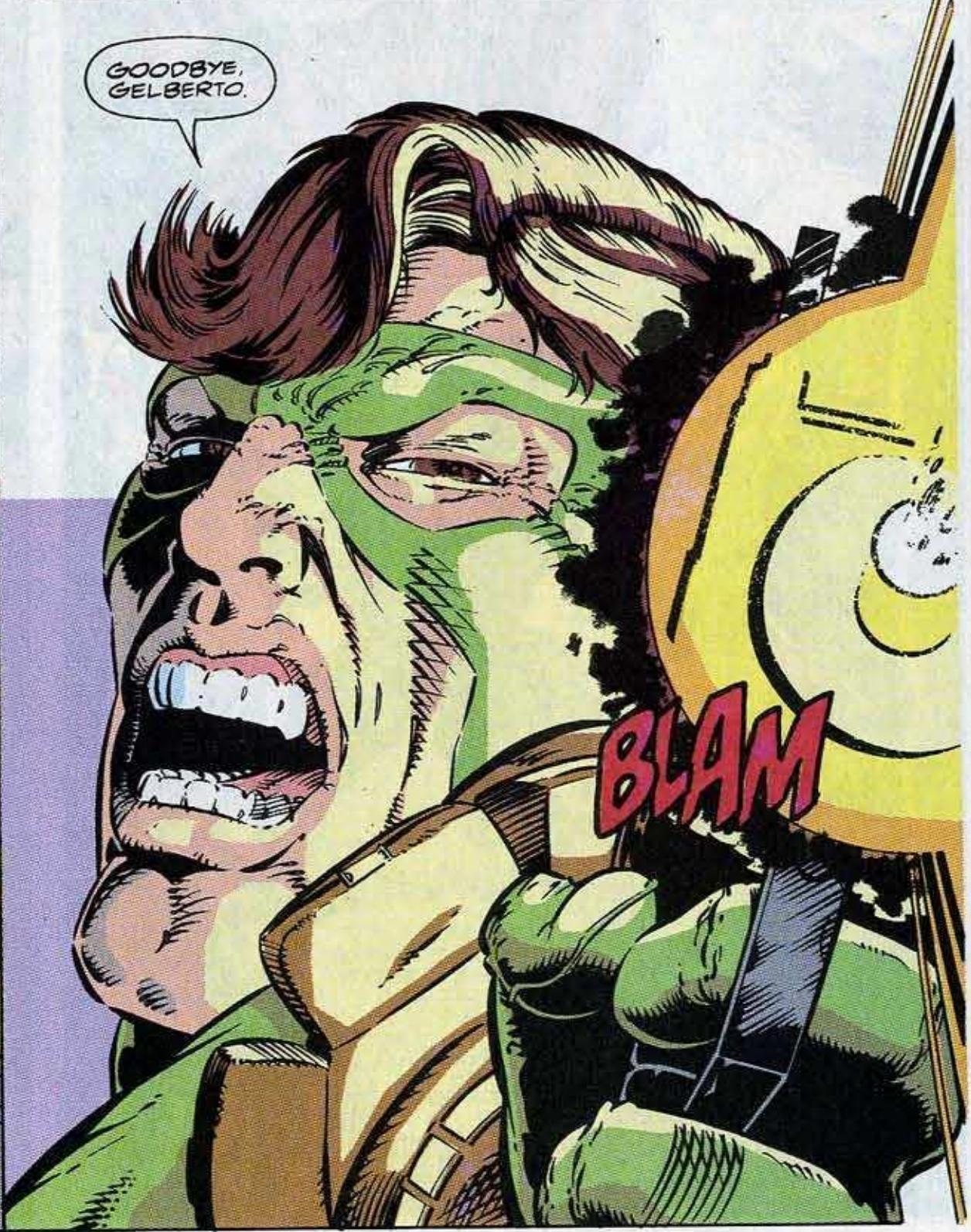
THE ONLY
THING YOU
KILLERS ARE
GOING TO
START IS
DYING!

UNN--!

FOR YOUR
COWARDLY DEEDS
YOU SHALL TASTE
DEATH AT MY
HANDS.

I AM SOLO.
AND WHILE I
LIVE-TERROR
DIES.

THIS IS
INSANITY.
I'VE GOT
TO GET
OUT OF
HERE--



THREE MONTHS
LATER...

FLEMING-GARDNER
MEMORIAL HOS-
PITAL, NEW YORK
CITY.

AND IN INTERNATIONAL NEWS, BUSINESSMAN GIANCARLO GELBERTO WAS CLEARED OF ANY INVOLVEMENT IN THE DA VINCI AIRPORT MASSACRE THAT LEFT 26 INJURED AND 48 DEAD.

AMONG THE DEAD WAS NOTED FINANCIER JOHN GREENE, A FORMER BUSINESS PARTNER, WHO GELBERTO HAD ACCUSED OF EMBEZZLEMENT.

GELBERTO, IT SHOULD BE NOTED, WAS SUSPECTED IN THE DEATH OF HIS BUSINESS RIVAL, GEORGE STONE.

NO CHARGES WERE EVER FILED DUE TO LACK OF CONCRETE EVIDENCE.

YES, I WAS ABOUT TO CRAWL OUT OF MY SKIN.

YOUR EAGERNESS TO GET BACK INTO THE WORLD IS A GOOD SIGN. BUT DON'T PUSH YOURSELF TOO FAST.

GOOD MORNING, MISTER BALLARD.

I SEE YOU'RE READY TO BE DISCHARGED.



Solo's Sanctum...
GIANCARLO GELBERTO
MET THE PRESS ON THE
COURTHOUSE STEPS
AFTER HIS RELEASE...

I'VE MAINTAINED
MY INNOCENCE
FROM THE START.
I WAS JUST AS
MUCH A VICTIM
AS THE OTHERS.
I WAS GRAVELY
WOUNDED--BARELY
SURVIVED--AND ON
TOP OF THAT, MY
REPUTATION HAS
BEEN BESmirCHED.

I HAVE
SUFFERED
TERRIBLE
WRONGS.

AND LET ME TAKE THIS
OPPORTUNITY TO ONCE
AGAIN STATE THAT I
AM INNOCENT, I WOULD
NEVER KNOWINGLY
HARM ANOTHER
PERSON--

THERE IS SOMETHING
VERY STRANGE GOING
ON HERE AND I PLAN
TO FIND OUT WHAT IT
IS.

I SHOULD HAVE
KNOWN THAT SLIME
LIKE HIM WOULD HAVE
TAKEN PRECAUTIONS--
BULLET PROOF VEST
MOST LIKELY.
IF I DIDN'T HAVE
TO TAKE BALLARD
TO THE
HOSPITAL...

AND WITH A MERE
THOUGHT, SOLO
TELEPORTS HIM-
SELF AWAY...

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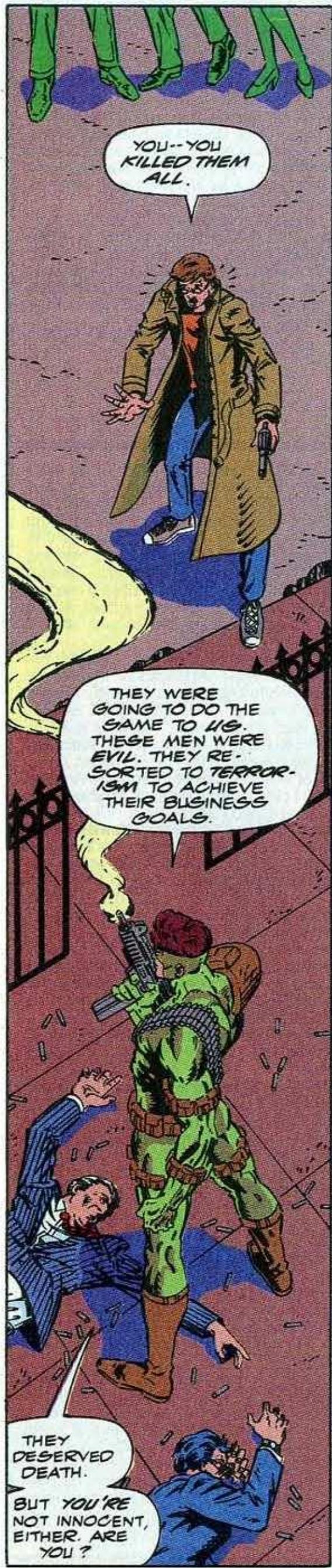
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STAN'S SOAPBOX

Hi, Heroes!

There I was, thirty-three thousand feet above the Earth, jetting back to Los Angeles after a recent trip to the Big Apple where I'd been visiting Marvel's peerless prez, Merry Terry Stewart, and his comic book commandos.

Thumbing through a newspaper as the plane zoomed along, I couldn't help but notice how depressing many of the items were. There was column after column of crime, violence, racism and despair. The more I read, the more my thoughts kept drifting back to the Marvel bullpen. Then, something occurred to me which I'd like to share with you.

In many ways the gang at Marvel is not unlike the United Nations. We have

artists, writers, editors and production people, as well as a bright staff of managers who handle our countless business and legal matters. And, like the U.N., all of these dedicated, hard-working Marvelites, men and women alike, represent just about every color, race and creed.

Now here's the point, which I can't seem to get out of my mind. If Marvel's little legion of diverse individuals can work together in harmony and friendship the way they do, respecting each other's rights, cooperating and helping one another as they work towards a common goal, then why can't the nations of the world do the same thing? Why can't the inhabitants of our cities and towns behave towards each other in the same way? Why can't people everywhere adopt a philosophy similar to that of our

own Silver Surfer, a philosophy that says: We're all members of one great human family, sharing an all-too-brief sojourn on an enchanted planet; therefore, we should celebrate the gift of life by making every golden minute as joyful for each other as we possibly can.

It's a simple enough credo, and perhaps if more of us would adhere to it, the day will come when reading the news won't be such a grim and somber experience. And wouldn't it be nice to think that a comic book company helped to show the way?

Excelsior!

Stan Lee

W

here were you in June '62?

No, we're not advertising an old George Lucas movie — we're celebrating the 30th anniversary of the **Amazing Spider-Man**! We thought it would be a lark, a hoot, a kick, if you will, to approach the great Spider-Man writers and artists from over the years and ask them what they were doing back when Spidey was first hatched out of the fertile brains of Stan Lee and Steve Ditko. Here's what they had to say.

John Romita, penciler: I was over at DC doing romance books. I was unaware of Spider-Man and the Fantastic Four. I had no idea that a phenomenon was occurring.

Ross Andru, penciler: I can't remember that far back. It's all a blur. It's like looking out the window of a fast train. I do know that whatever I was doing then, I must have been happy.

Erik Larsen, writer-artist: I was waiting to be born.

John Romita, Jr., penciler: I was five years old. I remember beginning to doodle because I saw my father drawing. I remember playing a lot of stickball. I heard my first Beatles song, and I lost my dog Poochie.

Sal Buscema, artist: I was in New York, living in Queens, with my wife of about a little over a year. I was working for an advertising art studio by the name of Alexander Chaite Studios Inc.

Mark Bagley, penciler: I was five years old. I was an army brat. I picked up on comics when I was eight or nine years old. Gil Kane's SPIDER-MAN stuff always appealed to me — it was a major influence on me.

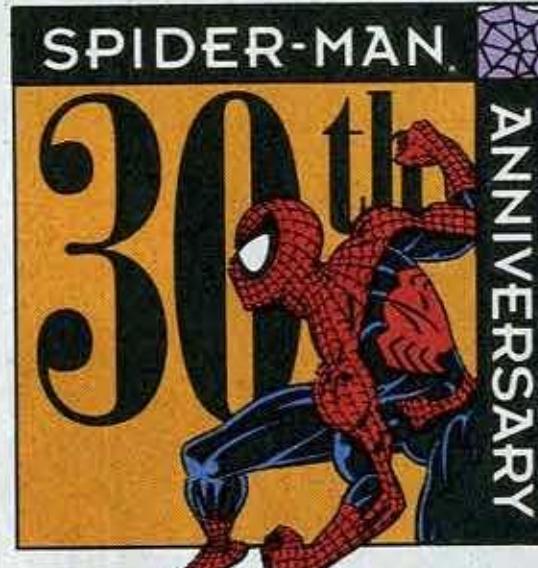
Ron Frenz, penciler: I was doing whatever two-year olds do. Probably already drawing.

Peter David, writer: I was in kindergarten. My parents wouldn't let me buy Marvel Comics because they said the characters were too ugly. I didn't read my first Marvels until several years later, when I was able to a) earn my own money, and b) hide my comic books.

Keith Pollard, penciler: I was twelve years old. I was a comic book fan. I was probably in middle school. I was heavily into Superman and Batman. One of my best friends introduced me to Spider-Man. I think the first one I saw was the fourth issue, with Doc Ock.

David Michelinie, writer: I was 14 years old. That was the summer I gave up comic books. I was going to be a freshman in high school, and I felt that was too old to reading comics. I gave away my collection of 500 comics, which today would probably pay the national debt.

Alex Saviuk, penciler: I was nine years old. I was an avid comic book reader at that time. I didn't hear about Spider-Man until the end of that summer. I went to the store to look for the latest *Superman* and *Batman* comics, but there were no



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new DCs that week. I had 25 or 30 extra cents, and a friend convinced me to buy FANTASTIC FOUR #18 and SPIDER-MAN #5.

J.M. DeMatteis, writer: I was eight and a half years old, living in an apartment in Brooklyn, either reading comics or running around in the street with my friends. I was a die-hard DC fan, so I was probably reading Justice League or Green Lantern at the time. I didn't discover Marvel until later. I was a slow learner!

Marv Wolfman, writer: I was in the High School of Art and Design in Manhattan. I was trying to become a cartoonist. I was a regular reader of AMAZING ADULT FANTASY. I read all the issues. When #15 came out, it was a shock. I was very disappointed because I liked the "O' Henry/Twilight Zone" type of stories that Stan and Steve were doing. I didn't want to see yet another super hero. But I read it, and I really liked it.

Len Wein, writer: I was a big comics fan. I was in junior high. I picked up any issue of AMAZING ADULT FANTASY. I picked up the first Spider-Man. I had a complete set of Silver Age Marvels. I almost did not buy FF #1. I used to stand in the store and stare at that logo — I thought it was a funny animal comic!

Jim Mooney, inker: I had a studio in Hollywood, California. I was working at DC, doing Supergirl, and any other comics they asked me to do. About a year later, somebody showed me Ditko's SPIDER-MAN, and I was jealous!

Danny Fingeroth, editor: I was a camper at Camp Winadu. I had the biggest comic book collection there!

Tom DeFalco, writer/editor: I was twelve years old, and already a died-in-the-wool Marvel fan. I bought AMAZING FANTASY #15 when it first came out. I had been a Marvel fan since FF #3. At that time, my greatest considerations were lunch, comics, and summer vacations.

Mike Esposito, inker: I remember I was definitely aware of Spider-Man when the character came out. Back in '62, my daughter was reading an issue of SPIDER-MAN, and I asked her what it was. I had never heard of it. I glanced at it, and I thought it was so different from anything we were doing over at DC. My daughter said she liked Spider-Man because he had problems with his girlfriend and school — she could identify with it. And I thought, "My God — (Stan) Lee's got a winner!"

Not to end this reminiscence session on a crassly commercial note, but you may want to know that this month marks the debut of a special 30th anniversary Spidey t-shirt, featuring great artwork from the past 3 decades. Also available this month is a new SPIDER-MAN trading card set, featuring some of Spidey's greatest moments over the past three decades. We don't know about you, but our Spider-Collector's Sense is tingling like five-alarm chili!

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WELL, IF IT ISN'T MY OLD PAL NORMAN G. FESTER--OTHERWISE KNOWN AS THE LOOTER!

BEEN LOOTING AGAIN, HAVE WE? NAUGHTY, NAUGHTY!

SPIDER-MAN!

YOU'VE NO IDEA HOW I'VE LONGED FOR THIS MOMENT!

GEE, NORTON, I DIDN'T KNOW YOU CARED!

ENOUGH OF YOUR WISE-CRACKS, WALL-CRAWLER!

WE'LL SEE HOW FUNNY YOU ARE ONCE YOU'VE BEEN REDUCED TO FREE-FLOATING ATOMS!

FASHOOM

TAKE YOUR BEST SHOT, N.G.-

--BUT THAT FANCY VACUUM CLEANER JUST WON'T CUT IT.

I'VE BEEN ATTACKED BY EXPERTS!

"COMPARED TO--OH, SAY THE DEMOGOLIN, YOU AND THAT FANCY PEA-SHOOTER DON'T AMOUNT TO A HILL OF BEANS!"

"NOW, IF YOU WERE THE LIZARD, I MIGHT BE WORRIED!"

"OL'LIZ IS NOT EXACTLY A SHINING EXAMPLE OF ETIQUETTE. HE EATS WITH HIS FINGERS!"

"COME TO THINK OF IT, HE EATS FINGERS!"

"AND IF YOU WERE KRAVEN,
I'D BE POSITIVELY SHAKIN'!"

"MOSTLY 'CAUSE KRAVEN'S DEADER THAN DISCO!"

"OR CARNAGE! THERE'S A GUY
TO WORRY ABOUT! HE'D EAT
BABIES FOR BREAKFAST IF HE
THOUGHT IT WOULD MAKE HIM
LOOK COOL!"

"SO YOU SEE,
NORTON, YOU
AND THAT
POPGUN
OF YOURS..."

"...MY WAVE-
MOTION GUN!
YOU'VE FOULLED
IT WITH YOUR
WEBBING!"

"DON'T
OVERLY
BOther
ME!"

"THWIPP"
BRIGHT
BOY!
YOU GET
HIGH MARKS
FOR SUCH A
LOWLIFE!"

"YOU OUGHT TO TAKE A LESSON
FROM THE PUNISHER'S BOOK!"

"THAT PSYCHO
VIGILANTE MAY
NOT BE ONE OF
MY FAVORITE
PEOPLE..."

"--MATTER OF
FACT, HE'S ONE
OF MY LEAST--"

"--BUT AT LEAST
HE KNOWS HOW
TO KEEP HIS
POWDER DRY!"

"OR YOU COULD MAKE LIKE
THE HOBGOBLIN AND WING IT!"

"PUMPKIN-BOMBS MAY
NOT HAVE THE RANGE OF
HIGH-POWERED
ORDNANCE..."

"...BUT YOU DON'T
NEED A PERMIT
FOR 'EM EITHER!"



Stan Lee
PRESENTS:
**CLOAK
AND
DAGGER**

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CITY.

A CITY OF
MANY WONDERS
A CULTURAL
CENTER OF
THE WORLD.

IT IS ALSO
A PLACE OF
VIOLENCE--

--BLOOD
ON THE
STREETS--

--SCREAMS
THAT DIE ON
THE WIND.

THE WEST
FORTIES.

AN AREA POPULATED
BY THE DOWNTRODDEN,
THE DESPERATE, THE
CRIMINAL.

IT IS ALSO THE PLACE
OF THE DARK AND OF
THE LIGHT.

THAT'S IT. KEEP
FIRING, YOU LOATHSOME
PIECE OF TRASH. BULLETS
NO LONGER HARM ME. I
AM MORE THAN HUMAN.

I AM THE DARKNESS
OF YOUR NIGHTMARES.
I AM YOUR END!

BLAM

BLAM

BLAM
BLAM

HE AIN'T
REAL--SOME
KINDA
GHOST!

JACK--
CHEST FEELS
LIKE IT'S
ON FIRE.

I THINK
CLOAK HAS
BEEN READING
TOO MANY
PULP NOVELS.

HE MAY BE
INVULNERABLE
TO BULLETS, BUT
I'M NOT. A
LIGHT DAGGER
SHOULD DO
THE TRICK.

**EVIL'S
LIGHT** PART 1 **NOW STRIKES
THE LIGHTMASTER!**

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VINCE
EVANS
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AFTER TONIGHT, I SHOULD BE IN FULL CONTROL OF MY POWERS.

THESE FOOLS AT GENETECH THOUGHT I WOULD BE THEIR GRATEFUL GUINEA PIG AFTER I GOT MY PRISON SENTENCE SHORTENED IF I WOULD AGREE TO BE IN THEIR CUSTODY.

I LOST IT BATTING SPIDER-MAN AND QUASAR.*

THEY WANT TO TAP INTO MY SO CALLED "LIGHT DIMENSION!" THEY DIDN'T BELIEVE ME WHEN I TOLD THEM THAT I NO LONGER HAD THAT POWER.

BUT THEY WERE DETERMINED--AND, SURE ENOUGH, THEY TRANSFORMED ME BACK INTO LIVING LIGHT.

*WAY BACK IN MARVEL TEAM-UP #113. -- DANNY

THEY SUCCEEDED BEYOND WHAT THEY COULD REALIZE.

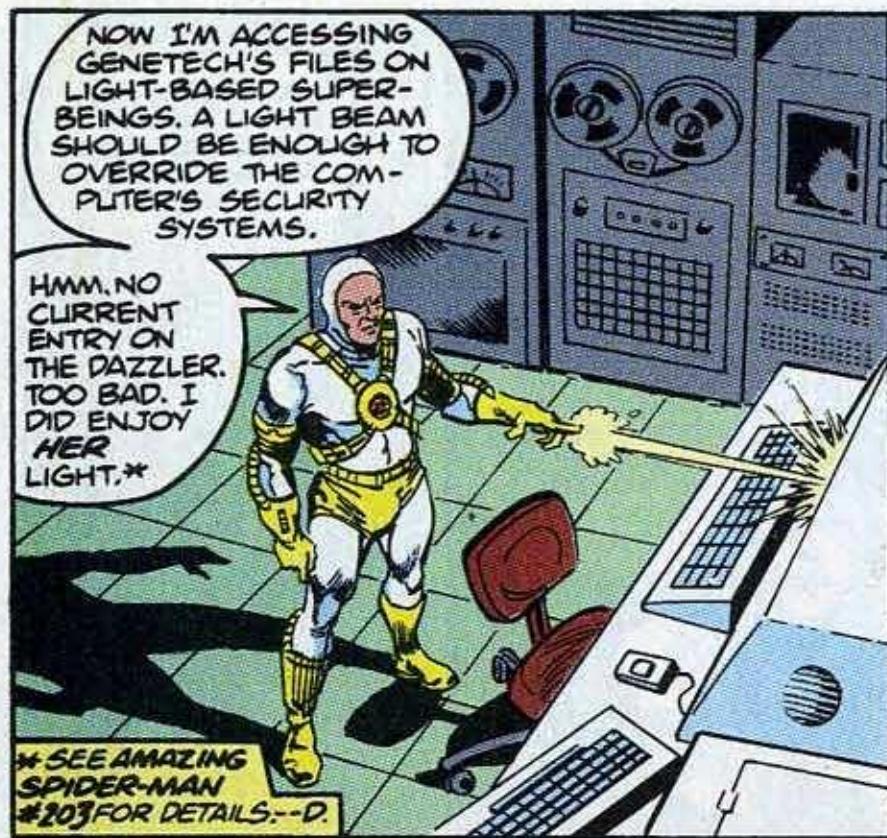
WITH THE POWER THEY RETURNED TO ME I CAN EVADE THEIR SECURITY SYSTEM, WHICH GIVES ME FREE REIN IN THEIR LAB.

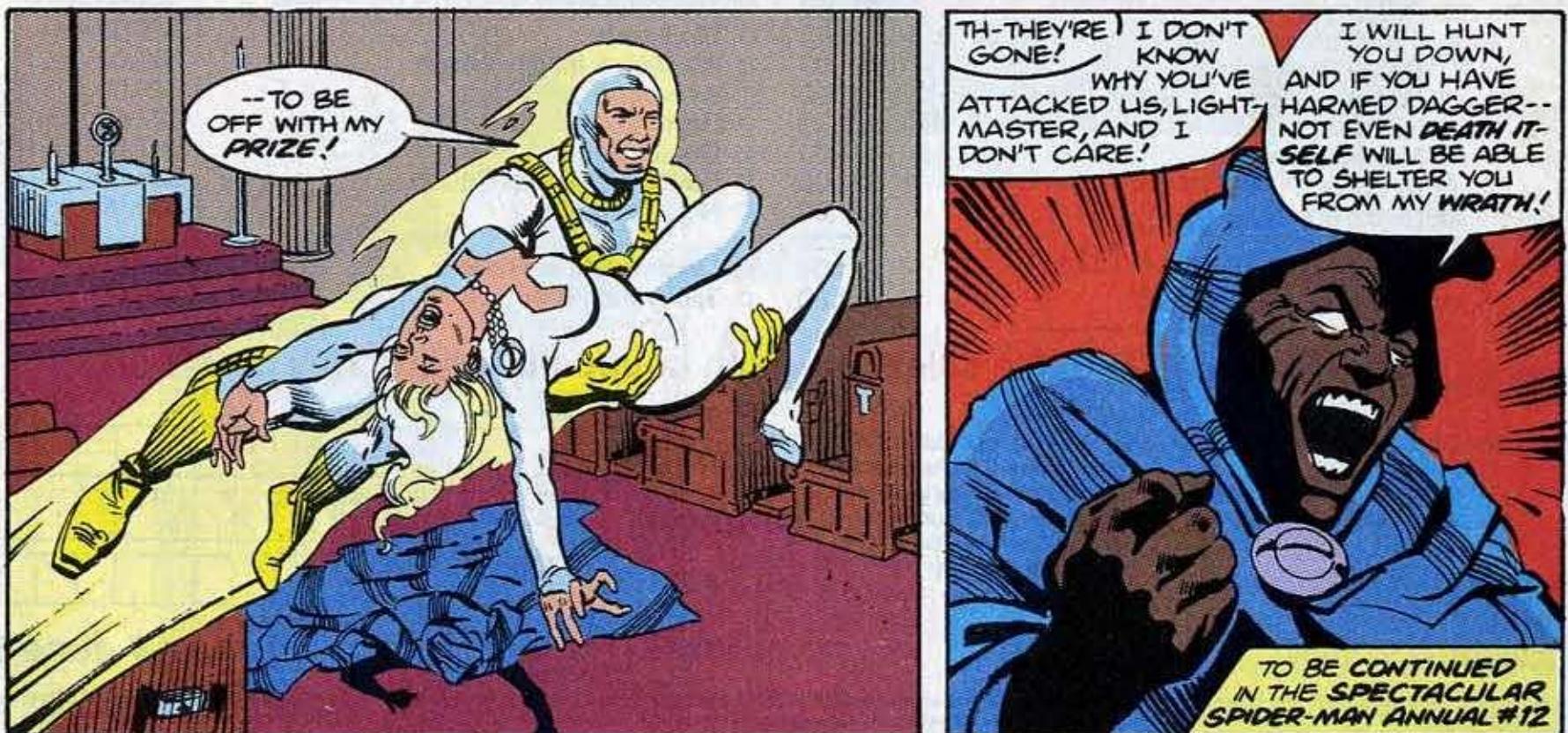
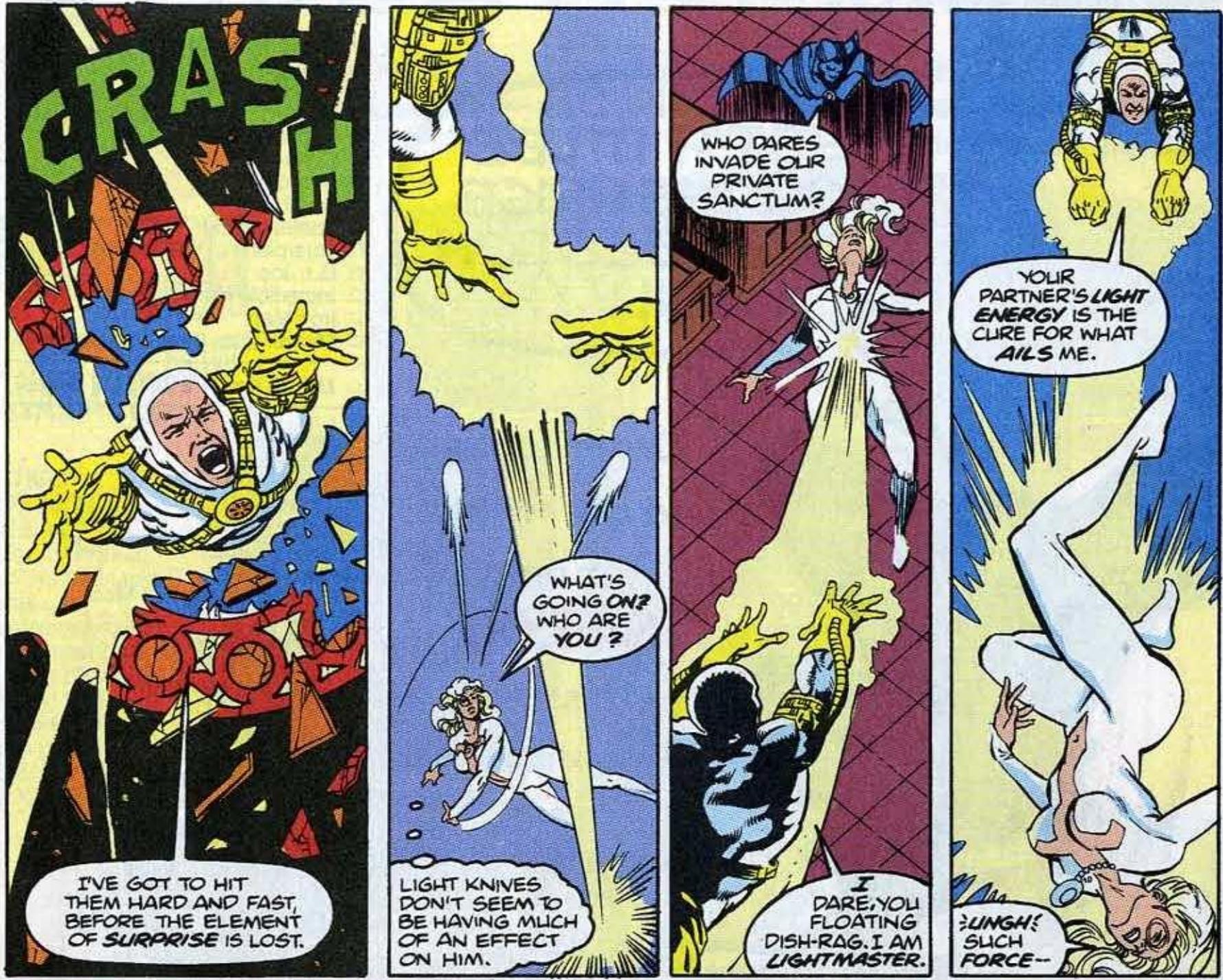
ESSST

THESE LIGHT CANNONS SHOULD CHARGE ME UP LONG ENOUGH TO FIND A STEADY SOURCE OF LIGHT TO KEEP ME FROM DISSIPATING INTO THE ETHER.

I CAN FEEL THE POWER FLOWING THROUGH ME. EDWARD LANSKY IS DEAD AGAIN--

--AND NOW THERE IS ONLY THE LIGHTMASTER!





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