

# CHLOE QUINN POSLUSZNY

chloeposluszny@utexas.edu | (832) 385-4665

[www.linkedin.com/in/chloe-posluszny](http://www.linkedin.com/in/chloe-posluszny)

Entrepreneurial-minded with a passion for electrical engineering, computer science, AI, and programming | Outside-the-box thinker and problem-solver who can communicate and execute creativity | Passionate about learning new methods and ideas

## EDUCATION

University of Texas at Austin

Junior

Class of 2025

B.S. Electrical & Computer Engineering

## WORK EXPERIENCE

**Microsoft:** MSAI, M365 Core, Semantic Machines, *Software Engineering Intern*

May 2023 - August 2023

- Collaborated with a team of software engineers to classify natural language data
- Utilized machine learning, natural language processing, large language models, and object-oriented Python
- Completed functioning classification tool for internal development purposes

**IEEE Robotics and Automation Society,** *Software Engineer*

January 2023 - Present

- Developed interfacing functions for Raspberry Pi and Arduino Uno using C++ and Python

**Longhorn Racing Combustion,** *Electrical Engineer, Software Engineer, and Project Lead*

August 2021 – August 2022

- Engineered parts using Solidworks and Blender and collaborated on wiring harness design
- Collaborated with a team to develop PCBs and circuits using KiCad and GitHub; programmed in Python

## PROJECT EXPERIENCE

**Full Stack Library GUI Client and Server**

April 2023

- Implemented and developed a front-end library client GUI to handle client interactions
- Programmed back-end multi-threaded server functionality with MongoDB database integration and socketing

**String Operations Library in C**

September 2022

- Developed string operations library to reverse, concatenate, copy, allocate, reallocate, and free strings on the heap
- Successfully implemented programming assignments utilizing these string operations

## ACTIVITIES & HONORS

**Theta Tau Professional Engineering Fraternity,** *Webmaster, Historian Committee Head*

Fall 2021 – Present

- Photographed events and headshots; coordinated collaboration between photographers
- Updated, managed, and maintained organization's website

**Air Force Association's CyberPatriot Competitor,** *Team Leader*

Fall 2017 – Spring 2021

- Competed in a cyber security competition on various operating systems to find, assess, and remove threats
- Earned honors from the city mayor as a newcomer team for our excellent work in the competition

**Scouts of America,** *Patrol Leader, Quartermaster, Scribe*

Fall 2009 – Summer 2021

- Developed leadership and teamwork skills, contributed to community service projects
- Improved self-confidence, ethics, and conflict resolution abilities

**Science and Engineering Fair of Houston,** *Competitor*

August 2018 - March 2019

- Developed an automated water removal system using compressed air and IR sensors for a vehicle's side view mirror
- Programmed in Arduino (C++), designed custom circuits, used Arduino microcontrollers on the ATmega328P platform

**Honors:** William A. Lanagan Scholarship Recipient, Awarded the MIT Alumni Award for Engineering and the Society of Indian Engineers Award for Engineering (SEFH 2019), won second place overall and first place in category - engineering (GSEF 2019), obtained Honorable Mention for the SEFH-2017, and advanced to state and attended TSEF-2017

## SKILLS

**Programming Languages:** C, C++, ARM Assembly, Java, Python, HTML, CSS, Object Oriented Programming

**Programs/APIs:** MongoDB, GPT, Linux, Windows, MacOS, Keil, Arduino, KiCad, LTspice, Visual Studio Code, Clion, GitHub, Word, Excel, GIMP, Photoshop, Darktable, Lightroom, Vegas, Cura, Blender, Solidworks, Inventor, Unreal Engine 4, Git

**Microcontrollers/Processors:** Atmel AVR ATmega328P, TI Launchpad Tivia C Arm Cortex-M4F TM4C123GXL

## ADDITIONAL INFORMATION

**Interests:** Out for Undergrad Engineering (O4U), Lesbians Who Tech, LGBTQ+, IEEE Robotics and Automation Society, Computer Programming, Hardware, 3D Modeling, 3D Printing, Cyber Security, Photography, Volleyball, Gaming, and Software