CHLOE WOODMAN

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Professional Summary

Software developer specializing in game development, holding a Computer Games Technology degree with honors at Birmingham City University. Expertise lies in programming, design, and modeling, with a deep passion about creating immersive gaming experiences. With a meticulous attention to detail and a collaborative mindset, I excel at translating concepts into polished gameplay. With a strong commitment to delivering high-quality code and optimizing performance to ensure seamless user experiences, I am ready to make a valuable contribution to the industry.

TECHNICAL SKILLS

Programming C++ / C# / Python | JavaScript | NodeJS

Web and database HTML, CSS, SQL Framework/libraries Bootstrap, Three.js

Game Engine Unity Engine, Unreal Engine
API Usage SDL2, OpenGL, OpenWeatherApp

Other Git/GitHub | Microsoft Word | Microsoft PowerPoint | Microsoft Excel | Microsoft Access | Autodesk Maya | Blender | Visual Studio | Agile Methodology | Version Control

EDUCATION

BSc (hons) | Birmingham City University | BSc (hons) Computer Games Technology BSc

Grade: First class honors (1st) (2022-2024)

Modules studied: Collaborative Practice | Game Studio Production | Computer Graphics | Web Game Development | C++ Programming for Games | Game Engine Architecture | Individual Project | Artificial Intelligence for Games | Mobile Game Development | Console Game Development | Game Audio

HNC | Dudley College of Technology | Computing BTEC Level 4 Higher National Certificate

Grade: Pass (2021-2022)

Modules studied: Programming | Networking | Professional Practice | Database Design & Development | Security | Managing A Successful Computing Project | Web Design & Development | Mathematics for Computing

BTEC LEVEL 3 | Dudley College of Technology | IT BTEC Level 3 Extended Diploma

Grade: Distinction Merit Merit (DMM) (2019-2021)

GCSE | Ormiston Sandwell Community Academy

9 GCSEs grades: A-C (9-4) including English, Maths, Science, and Computer Science. (2019)

EXPERIENCE

Student Researcher, Birmingham City University | *Birmingham, England* | November 2023 – December 2023

- Teamwork and communication skills
- Data collection and analysis skills
- Time management skills to handle the work load in an efficient manner

Commission Artist, Freelance | Self-employed | February 2021 – Present

- Organizational skills to meet deadlines.
- Ability to work independently and quickly learn any new software by myself with minimal training.
- Business and self-promotion skills

Crew Member, McDonalds | All Saints Way, *West Bromwich, England* | February 2020 – February 2021

- Worked to deliver quality customer service under a time limit, allowing for time management for deliverables in a fast paced and stressful environment.
- Customer service skills and verbal communication with coworkers; worked in a team developed strong work and team ethic and how to talk in a professional manner.
- Adapted quickly to any new changes with machinery and new regulations following the COVID-19 guidelines.

PROJECTS

Collaborated Game "Beat Quest" | - Display upon request

- 3D game created with Unity Engine that utilizes AI and game audio techniques with the FMOD application for modular audio
- Uses version control and GitHub alongside GitHub projects and branches for version control and project management

Web Game "Laika" | - (GitHub)

- Endless 3D Runner Web Game based on soviet space station's space dog "Laika" from 1957 utilizing the Three.js library.
- Implements loading screen, home page, 404 error page, JSON for login and registering for full stack development and save score.
- Built using HTML, CSS, JavaScript and Node.js best practices.

Weather website | – (GitHub)

- Basic weather website that utilizes the free API OpenWeatherMap to retrieve current weather and forecast for all locations around the world.
- Built using HTML, CSS, and JavaScript best practices.

ACHIEVEMENTS

Class representative of HNC class (2022)	Cyber Discovery (2017)	Technical ability	Attention to detail/creativity.
Handle any enquiries & complaints that students would have and allow for a comfortable learning experience where students felt their concerns were being heard, in a quick and organized manner, communication and organization skills.	Graduated course, was a basic ethical hacking course (aimed at penetration testing) for young people.	Very knowledgeable of several programming languages and software packages	Due to spending time either programming or making art (in drawing or in 3D models), a strong eye for detail has been developed.