BleakwindBuffet.PointOfSale

MenuSelectionComponent.xaml.cs

+MenuSelectionComponent()
-CancelOrder(sender:object, e:RoutedEventArgs)
-FinishOrder(sender:object, e:RoutedEventArgs)
-OpenBriarheartBurgerCustomization(sender:object, e:RoutedEventArgs)
-OpenDoubleDraugrCustomization(sender:object, e:RoutedEventArgs)
-OpenThalmorTripleCustomization(sender:object, e:RoutedEventArgs)
-OpenSmokehouseSkeletonCustomization(sender:object, e:RoutedEventArgs)
-OpenGardenOrcOmeletteCustomization(sender:object, e:RoutedEventArgs)
-OpenThugsTBoneCustomization(sender:object, e:RoutedEventArgs)
-OpenPhillyPoacherCustomization(sender:object, e:RoutedEventArgs)
-OpenSailorSodaCustomization(sender:object, e:RoutedEventArgs)
-OpenMarkarthMilkCustomization(sender:object, e:RoutedEventArgs)
-OpenAretinoAppleJuiceCustomization(sender:object, e:RoutedEventArgs)
-OpenCandlehearthCoffeeCustomization(sender:object, e:RoutedEventArgs)
-OpenWarriorWaterCustomization(sender:object, e:RoutedEventArgs)
-OpenVokunSaladCustomization(sender:object, e:RoutedEventArgs)
-OpenFriedMiraakCustomization(sender:object, e:RoutedEventArgs)
-OpenMadOtarGritsCustomization(sender:object, e:RoutedEventArgs)
-OpenDragonbornWaffleFriesCustomization(sender:object, e:RoutedEventArgs)

FinalOrderComponent.xaml.cs

+FinalOrderComponent()

MainWindow.xaml.cs

+MainWindow()

BleakwindBuffet.PointOfSale.EntreeCustomizations

BriarheartBurgerCustomization.xaml.cs

+BriarheartBurgerCustomization()
-CancelItemOrder(sender:object, e:RoutedEventArgs)
-NextItemOrder(sender:object, e:RoutedEventArgs)

GardenOrcOmeletteCustomization.xaml.cs

+GardenOrcOmeletteCustomization()
-CancelItemOrder(sender:object, e:RoutedEventArgs)
-NextItemOrder(sender:object, e:RoutedEventArgs)

DoubleDraugrCustomization.xaml.cs

+DoubleDraugrCustomization()
-CancelItemOrder(sender:object, e:RoutedEventArgs)
-NextItemOrder(sender:object, e:RoutedEventArgs)

PhillyPoacherCustomization.xaml.cs

+PhillyPoacherCustomization()
-CancelItemOrder(sender:object, e:RoutedEventArgs)
-NextItemOrder(sender:object, e:RoutedEventArgs)

ThalmorTripleCustomization.xaml.cs

+ThalmorTripleCustomization()
-CancelItemOrder(sender:object, e:RoutedEventArgs)
-NextItemOrder(sender:object, e:RoutedEventArgs)

SmokehouseSkeletonCustomization.xaml.cs

+SmokehouseSkeletonCustomization()
-CancelItemOrder(sender:object, e:RoutedEventArgs)
-NextItemOrder(sender:object, e:RoutedEventArgs)

ThugsTBoneCustomization.xaml.cs

+ThugsTBoneCustomization()
-CancelItemOrder(sender:object, e:RoutedEventArgs)
-NextItemOrder(sender:object, e:RoutedEventArgs)

BleakwindBuffet.PointOfSale.SideCustomizations

DragonbornWaffleFriesCustomization.xaml.cs

+DragonbornWaffleFriesCustomization()
-CancelItemOrder(sender:object, e:RoutedEventArgs)
-NextItemOrder(sender:object, e:RoutedEventArgs)

FriedMiraakCustomization.xaml.cs

+FriedMiraakCustomization()
-CancelItemOrder(sender:object, e:RoutedEventArgs)
-NextItemOrder(sender:object, e:RoutedEventArgs)

MadOtarGritsCustomization.xaml.cs

+MadOtarGritsCustomization()
-CancelItemOrder(sender:object, e:RoutedEventArgs)
-NextItemOrder(sender:object, e:RoutedEventArgs)

VokunSaladCustomization.xaml.cs

+VokunSaladCustomization()
-CancelItemOrder(sender:object, e:RoutedEventArgs)
-NextItemOrder(sender:object, e:RoutedEventArgs)

BleakwindBuffet.PointOfSale.DrinkCustomizations

AretinoAppleJuiceCustomization.xaml.cs

+AretinoAppleJuiceCustomization()
-CancelItemOrder(sender:object, e:RoutedEventArgs)
-NextItemOrder(sender:object, e:RoutedEventArgs)

CandlehearthCoffeeCustomization.xaml.cs

+CandlehearthCoffeeCustomization()
-CancelItemOrder(sender:object, e:RoutedEventArgs)
-NextItemOrder(sender:object, e:RoutedEventArgs)

MarkarthMilkCustomization.xaml.cs

+MarkarthMilkCustomization()
-CancelItemOrder(sender:object, e:RoutedEventArgs)
-NextItemOrder(sender:object, e:RoutedEventArgs)

SailorSodaCustomization.xaml.cs

+SailorSodaCustomization()
-CancelItemOrder(sender:object, e:RoutedEventArgs)
-NextItemOrder(sender:object, e:RoutedEventArgs)

WarriorWaterCustomization.xaml.cs

+WarriorWaterCustomization()
-CancelItemOrder(sender:object, e:RoutedEventArgs)
-NextItemOrder(sender:object, e:RoutedEventArgs)