

# Homework 1, 2

Leveled structure & Limited size of  $L_0$

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1. Leveled structure

2. Limited size of  $L_0$

3. References

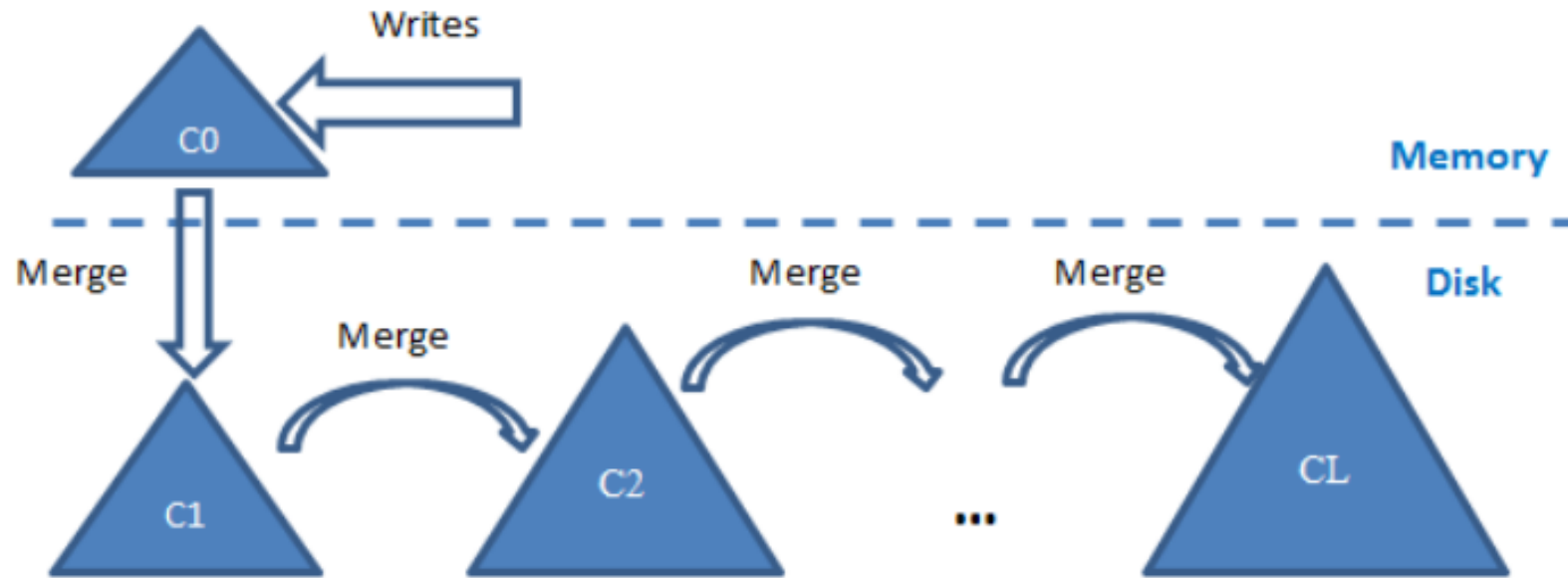
- Goal

1. Leveled structure in Level DB

2. Limited size of  $L_0$

# 1. Leveled structure in Level DB

- Q1. Why do Level DB use leveled structure?



LSM tree components.

Source : [LSM tree components.](#) | [Download Scientific Diagram \(researchgate.net\)](#)

# Leveled structure in Level DB

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- Single level
  - “The larger the database size, the larger the write amplification”

Example

Memtable

1, 10, 100

$L_0$

2, 9, 10

17, 19, 22

23, 25, 28

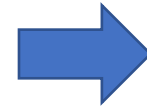
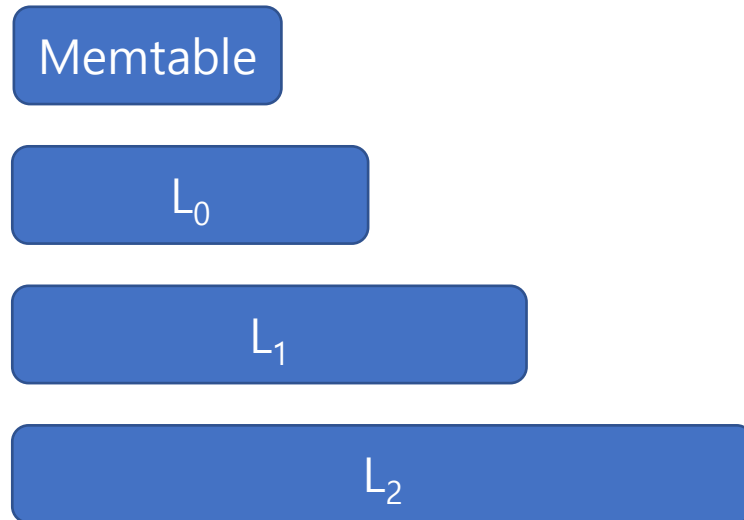
30, 33, 39

50, 80, 100

# Leveled structure in Level DB

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- Multi level



**"Reduce Write Amplification"**

## 2. Limited size of $L_0$

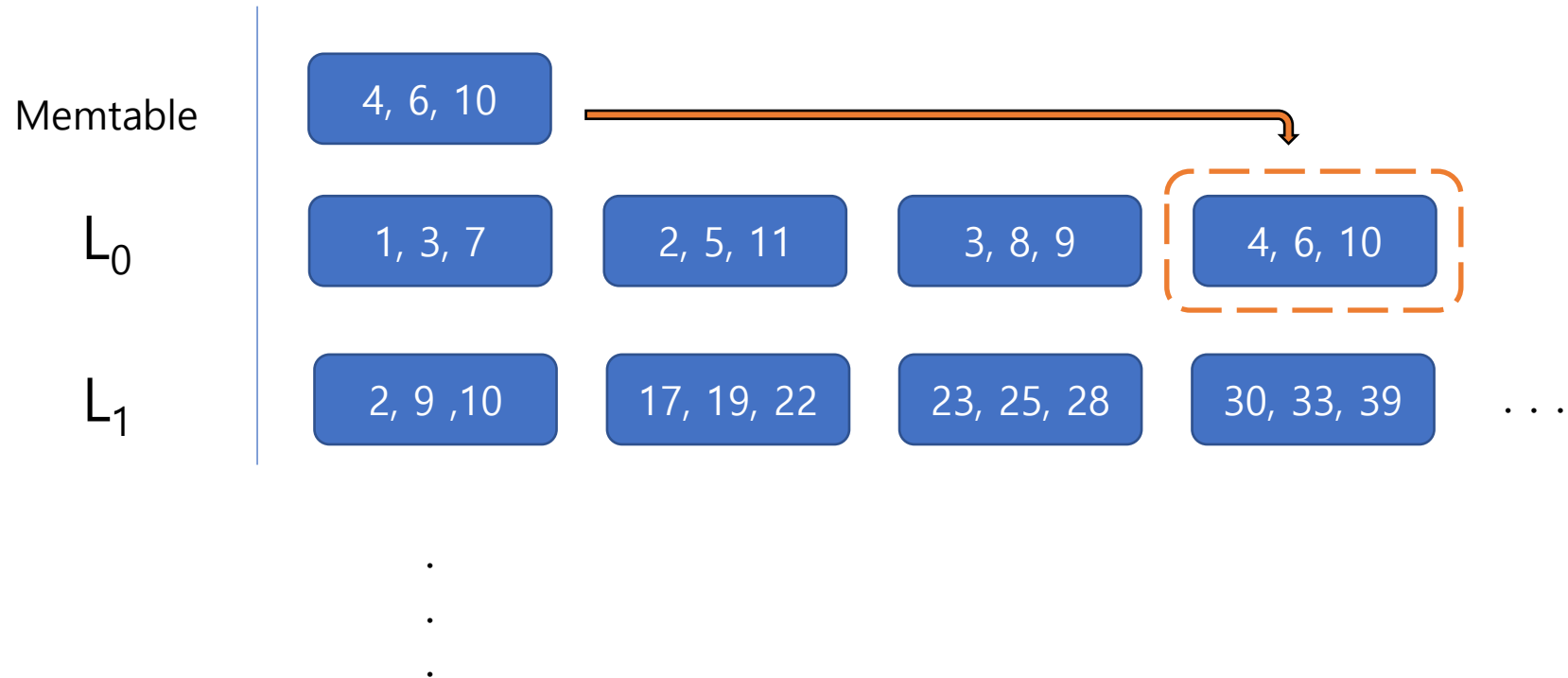
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- Q2. In Level DB, max size of level  $i$  is  $10^i$  MB.

But max size of level 0 is 8MB. Why?

# Limited size of $L_0$

- Special level  $L_0$ 
  - $L_0$  allows overlapped key range (Flush)



# Limited size of $L_0$

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- **Tradeoff** : read performance and compaction
  - Find key “5”

$L_0$     4, 6, 10    1, 5, 7    2, 5, 11    3, 8, 9    VS    **Bigger than 8MB**

**Better read performance,**  
(but compaction will be triggered frequently)



# 3. References

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- [1] LSM tree components. | Download Scientific Diagram (researchgate.net)
- [2] <https://velog.io/@emplam27/>
- [3] Lanyue yu, Wisckey paper (FAST'16)
- [4] Patrick O'Neil Log-Structured Merge Tree, 1996
- [5] <https://www.researchgate.net/figure/>
- [6] Bourbon paper (OSDI'20)
- [7] <https://hideoushumpbackfreak.com/algorithms/data-struct-bloom-filter>
- [8] the cache memory book(2<sup>nd</sup> second edition)
- [9] Jongmoo Choi, 『Key-Value Store: Database for Unstructured Bigdata (KOR)』, 2021
- [10] google/leveldb (github.com)
- [11] LSM Tree (secmem.org)

# Thank you