#1

#include <iostream>

using namespace std;

int main() {

int a,b;

cin >> a >> b;

cout << a << ' + ' << b << ' = ' << a+b << endl;

cout << a << ' - ' << b << ' = ' << a-b;

return 0;

}

#2

#include <iostream>

using namespace std;

int main() {

int n;

cin >> n;

cout << n / 100 + n % 10 + n / 10 % 10;

return 0;

}

#3

#include <iostream>

using namespace std;

int main() {

int n, k;

cin >> n >> k;

cout << k / n;

return 0;

}

#4

#include <iostream>

using namespace std;

int main() {

int n;

cin >> n;

cout << n % 10;

return 0;

}

#5

#include <iostream>

using namespace std;

int main() {

int n;

cin >> n;

cout << n / 10;

return 0;

}

#6

#include <iostream>

using namespace std;

int main() {

int a, b, n;

cin >> a >> b >> n;

cout << a \* n + b \* n / 100 << " " << b \* n % 100;

return 0;

}

#\*

#include <iostream>

using namespace std;

int main() {

int v, t;

cin >> v >> t;

cout << (109 + (v \* t) % 109) % 109;

return 0;

}