#### 2022년 IoT기반 스마트 솔루션 개발자 양성과정



### **Embedded Application**

#### **3-Dust Sensor**

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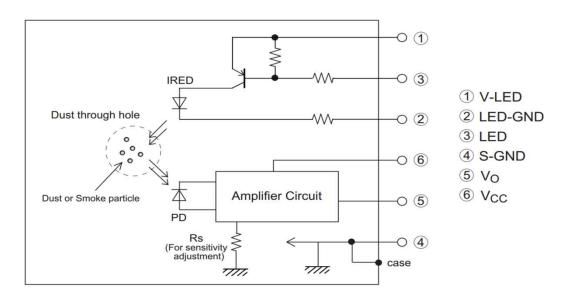
### **GP2Y1010AU0F**

센서 모듈 외형	모듈 항목	모듈 항목의 내용		
	먼지 센서	GP2Y1010AU0F		
	탐지 방법	Photometry		
	연기 구별	Possible(with Pulse pattern of output)		
	동작 전압	5V		
	크기	45x48mm		
담배연기와 도시의 미세 먼지 등을 검출하는 센서 모듈				

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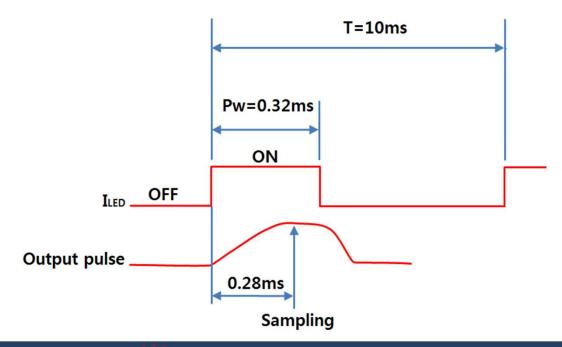
#### **Dust Sensor**

- Dust Sensor는 광학 먼지 센서로 공기 중의 먼지와 입자를 이용하여 공기 오염도를 측정해주는 센서
  - 위 부분에 있는 IRED(InfraRed Emitting Diode) 부분에서 적외선을 발광하고 발광된 적외선이 먼지 또는 연기 입자에 부딪치면 반사되어 PD(Photo Diode) 부분에 수광
  - 수광 되는 적외선의 양에 따라 사용자는 공기의 오염도 확인



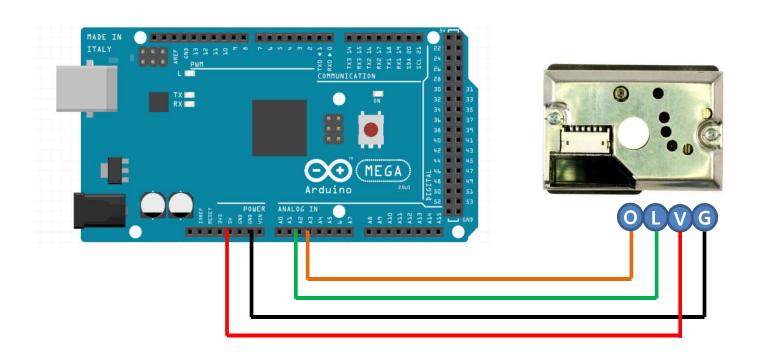
# Sensor 특성

- Dust 센서의 측정 주기는 10ms
- LED의 ON 상태를 0.28ms간 유지시킨 후 Output pulse의 신호를 측정
- 0.04ms 후 LED를 OFF



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# Wiring



#### M3-1: Dust sensor

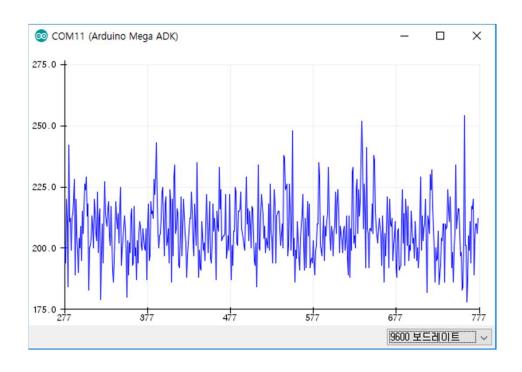
```
#define DUST LED A2
#define DUST_OUT A3
void setup() {
 Serial.begin(9600);
 pinMode(DUST_LED, OUTPUT);
 pinMode(DUST_OUT, INPUT);
 digitalWrite(DUST LED, HIGH);
void loop() {
 Serial.print("Dust : ");
 Serial.println(SensorRead());
 delay(200);
```

```
unsigned int SensorRead(void){
   unsigned int Sensor_data;
   digitalWrite(DUST_LED, LOW);
   delayMicroseconds(280);
   Sensor_data = analogRead(DUST_OUT);
   delayMicroseconds(40);
   digitalWrite(DUST_LED, HIGH);
   delayMicroseconds(9680);
   return Sensor_data;
```

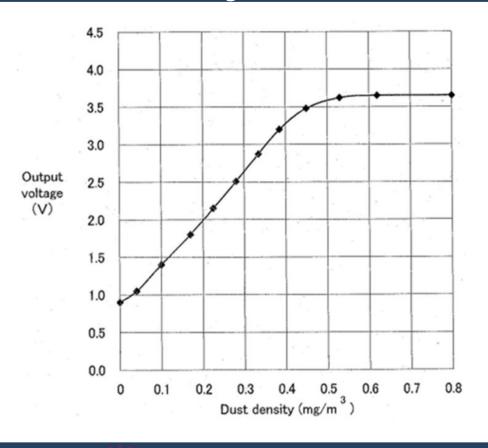
### M3-1: Serial Monitor



## M3-1: Serial Plotter



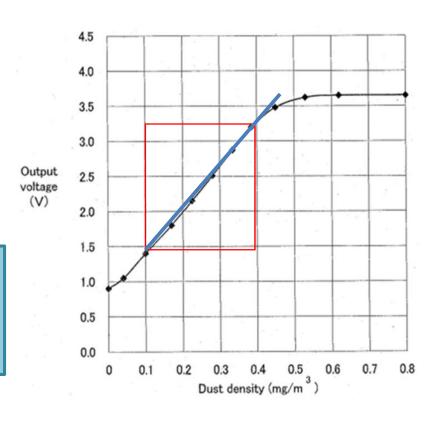
# **Dust density characteristics**



#### **Calibration**

- 먼지 농도의 단위 : ug/m3
- 기울기 : y의 변화량/x의 변화량 = (3.25-1.5) / (0.4-0.1) = 5.8
- mg/m3 = Vin/5.8 0.1= ADC \* (5/1023)/5.8 - 0.1

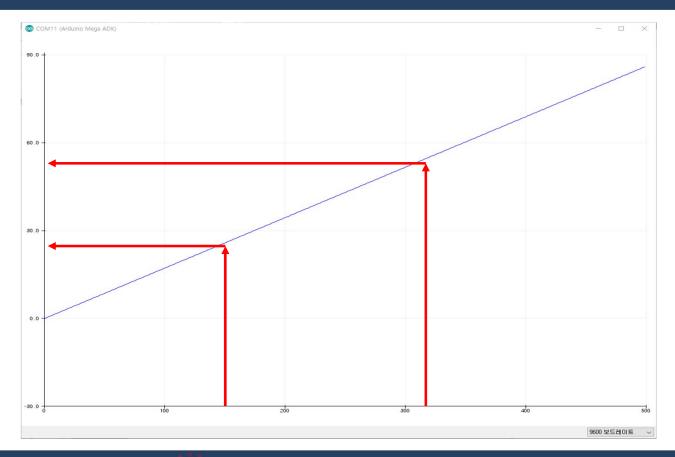
```
float DustDensity_ugPm3(int Vin) {
 float Density=(float)Vin/5.8-0.1;
 return Density;
```



#### M3-2: Calibration

```
float dustDensity=0;
void setup() {
 Serial.begin(9600);
 for (int k=0; k<500;k++){
   dustDensity=DustDensity_ugPm3(k);
   Serial.println(dustDensity);
void loop() {
float DustDensity_ugPm3(int Vin) {
 float Density=(float)Vin/5.8-0.1;
 return Density;
```

# M3-2: Plotter



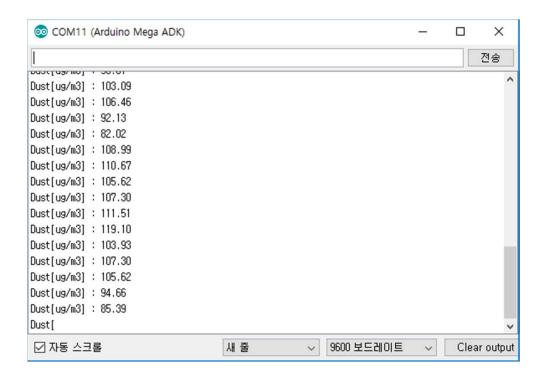


# M3-3: Dust density(ug/m3)

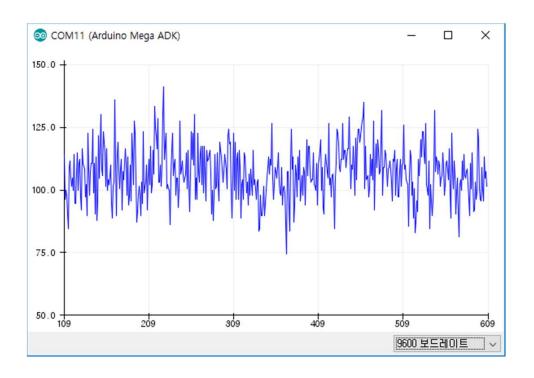
```
#define DUST LED A2
#define DUST OUT A3
int DustADC=0;
float dustDensity=0;
void setup() {
 Serial.begin(9600);
 pinMode(DUST LED, OUTPUT);
 pinMode(DUST OUT, INPUT);
 digitalWrite(DUST_LED, HIGH);
void loop() {
 DustADC=SensorRead( );
 Serial.print("Dust[ug/m3]: ");
 dustDensity = DustDensity ugPm3(DustADC);
 Serial.println(dustDensity);
 delay(200);
```

```
unsigned int SensorRead(void){
 unsigned int Sensor_data;
 digitalWrite(DUST LED, LOW);
 delayMicroseconds(280);
 Sensor data = analogRead(DUST OUT);
 delayMicroseconds(40);
 digitalWrite(DUST LED, HIGH);
 delayMicroseconds(9680);
 return Sensor data;
float DustDensity ugPm3(int RawVal) {
 float Dust=(float)RawVal*(5.0/1023.0)/5.8-0.1;
 return Dust*1000;
```

### M3-3: Serial Monitor

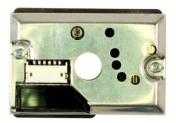


# M3-3: Serial Plotter



# M3-4: Bluetooth SPP

미세먼지 농도를 Bluetooth SPP로 전송하여 보자







Start	Command	Upper Data	Lower Data	End
'@'	'D'	0x	0x	₩n



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### M3-4: Bluetooth SPP define

```
#include <SPPh>
#include <SPI.h>
USB Usb;
BTD Btd(&Usb);
SPP SerialBT(&Btd, "YOONS-BT", "1234");
#define SPP_Packet_length 5
unsigned char SPP_data[SPP_Packet_length] = {'@', 'D', 0x03, 0xff, '₩n' };
unsigned char SPP_flag = 0;
#define DUST LED A2
#define DUST OUT A3
int DustADC=0;
float dustDensity=0;
```

# M3-4: Bluetooth SPP setup()

```
void setup() {
 Serial.begin(115200);
 if (Usb.Init() == -1) {
  Serial.println(F("₩r₩nOSC did not start"));
  while (1); //halt
 Serial.println(F("₩r₩nSPP Bluetooth Library Started"));
 pinMode(DUST LED, OUTPUT);
 pinMode(DUST_OUT, INPUT);
 digitalWrite(DUST_LED, HIGH);
```

# M3-4: Bluetooth SPP loop()

```
void loop( ) {
 Usb.Task();
 if (SerialBT.connected) {
  SPP_data[2]=(unsigned char)dustDensity/256;
  SPP_data[3]=(unsigned char)dustDensity%256;
  SerialBT.write(SPP_data, SPP_Packet_length);
  Serial.print("Dust[ug/m3] : ");
  Serial.println(dustDensity);
 DustADC=SensorRead( );
 dustDensity = DustDensity_ugPm3(DustADC);
 delay(200);
```

# M3-4: Bluetooth SPP function()

```
unsigned int SensorRead(void){
 unsigned int Sensor_data;
 digitalWrite(DUST LED, LOW);
 delayMicroseconds(280);
 Sensor_data = analogRead(DUST_OUT);
 delayMicroseconds(40);
 digitalWrite(DUST_LED, HIGH);
 delayMicroseconds(9680);
 return Sensor_data;
float DustDensity_ugPm3(int RawVal) {
 float Dust=(float)RawVal*(5.0/1023.0) / 5.8 - 0.1;
 return Dust*1000;
```