TERAWAT KANJANAPANWONG

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A junior Animator and Matchmove Artist, With experience in motion tracking for visual effects in the film industry and animate character movements in the animation industry. I'm willing to learn new languages and tools and looking to change my career path to Software Tester. with learned fundamental concepts such as test scenario writing, test case creation, execution, bug reporting and learned by the automate tester bootcamp.

EDUCATION & CERTIFICATIONS

King Mongkut's Institute of Technology Ladkrabang Aug 2018 - Jun 2022

Bachelor of Science (Information Technology)

Certificate

Software Automated Tester Bootcamp 2025

Certificate automated tester bootcamp by gosoft acedamy

The Complete 2025 Software Testing Bootcamp

Certificate Course beginner of software testing by Udemy

EXTRACURRICULAR ACTIVITIES

ITKMITL OPEN HOUSE 2019

Assistant in organizing competitions and creating problems for Data Science Challenge.

ITKMITL Preparatory Course (Pre - Programming 2019)

Teacher Assistant - teach Python3 for programming to freshman's class.

TobelT'62 | KMITL 2018

Teacher Assistant - teach information technology subject to high school students.

SKILLS & TOOLS

Programming Languages: Python, HTML/CSS, JavaScript, Robot Framework

Additional Tools: Visual Studio Code, Postman, Figma, Trello, Autodesk Maya, Unreal Engine, Microsoft office

WORK EXPERIENCE

YANNIX Bangkok, Thailand Jul - Sep 2024

Production Operators : Matchmove Artist

- Create matchmove, similar world from camera motion and oject tracking.
- Match computer-generated (CG) scenes with shots from live-action footage so the two can be convincingly combined
- Coordination with team and other teams to deliver shots.

THE MONK STUDIOS Bangkok, Thailand Jun - Nov 2023

Junior 3D Animator

- Animated animation scenes for TV Series (HERO Inside).
- Solve technical problems and repair problem files.
- Take a video reference for presenting ideas in animation scenes.

3D Animator Apprentice

- Train basic animation with learning from bouncing balls, posing, facial and head turn.
- Animated loop character animation.
- Animated animation scenes for advertising (Bitkub Metaverse).

PROJECT

DropQuest for Chemistry: Game-Based Learning for Chemistry

Aug 2021 - May 2022

- Develop a multiplayer game-based learning about the periodic table of Chemistry.
- Create quiz games that allow players to review and test their knowledge of the periodict able.
- Competitive and fighting game that players compete for answers, for fun and interesting learning.
- Develop a game system for smartphones android operating system.
- Finalist in The 24th National Software Contest: NSC2022 (Educational & Learning Programs)
- Published research at the 19th International Conference on Electrical Engineering/Electronics, Computer, Telecommunications and Information Technology (ECTI-CON) 2022.