\$1.1-modelling (problem set 2)

"standard" and "canonical" form } today

\$1.2-matrix notation

\$1.3-geometry (convexity)

For the general linear programming problem (defin), see page 51.

Defin: A general linear programming problem is in standard form provided it is a Maximization problem with < constraints only except all decision variables are constrained to be >0 (That is, the constraints X; >0 are present.

A general problem is in canonical form provided it is a Maximization problem with equality constraints only, except $\chi_i > 0$ for any devision variable χ_i .

Remark: In linear programming, the sword "Standard" and "canonical" are not universally defined. Their definitions depend entirely on the book or paper your reading. We are using the Kolmon & Beck definitions. "Standard" will at be also referred to as "Primal Standard".

There are 5 techniques for pulling a general problem in either form.

To change a minimization problem to a maximization problem. (or vice versa) multiply \mathbb{Z} by -1 "Maximize $\mathbb{Z} = (1X_1 + \cdots + (nX_n + \cdots)" \longrightarrow "Minimize <math>\mathbb{Z}' = -C_1X_1 - \cdots - C_nX_n - \cdots"$ This leaves the solution (X_1, \cdots, X_n) unchanged.

It does change the sign of Z.

2 To change a > constraint to a ≤ constraint (or vice versa), multiply by -1.

This will not change the solution set of the constraint.

Instead of "a.x.+...+anxn>b", write "-a.x.-...-anxn=-b"

(3) (To yet standard form) we may replace the equality $"a,X,+\cdots + 2a_nX_n = b" => "a,X,+\cdots + 2a_nX_n \leq b"$ $"a_1X_1+\cdots + 2a_nX_n \geq b" \text{ (intermediate step)}$

then with "a.x.+...tanxn≤b -a.x.-..-a.xn≤-b" (technique 2)

 \oplus If a variable (x. say) is unrestricted (that is, "x >0" is absent), one introduces 2 new variables, χ^+ and χ^- , then substitute

 $\chi = \chi^+ - \chi^-$, while including the constraints " $\chi \geq 0$ " and " $\chi \geq 0$ ".

This leads to a problem with more decision variables than the original problem. This is an equivalent problem because a solution (with x^+ and x^-) of the equivalent problem will lead to a solution of the original problem (recalling $x=x^+-x^-$).

(5) (See 9 1,2. page 65).

(To get canonical form), one may change the inequality "A,X,+...a,Xn≤b" to an equality, introduce another variable

(a slack variable), χ_{n+1} , which is $b-(a_1\chi_1+\cdots+a_n\chi_n)$, and including " $\chi_{n+1}>0$ " The constraint becomes

"A1X1+ - +anXn+Xn+1 = b" (an equelity)
"Xn+1 > 0"