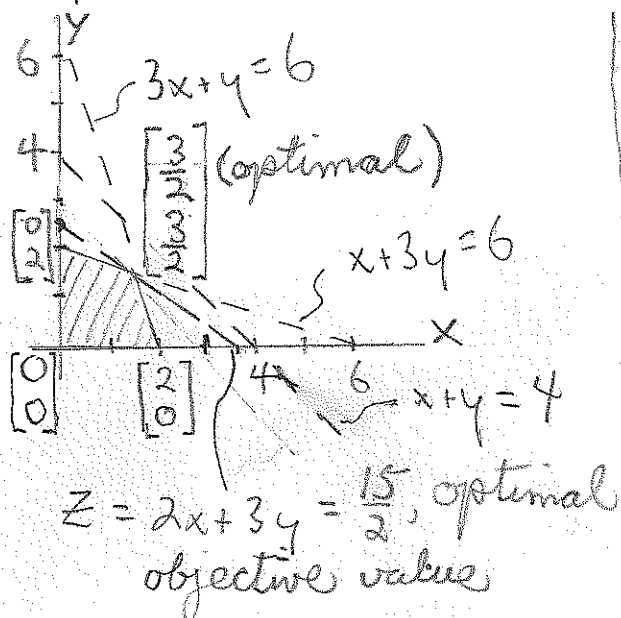
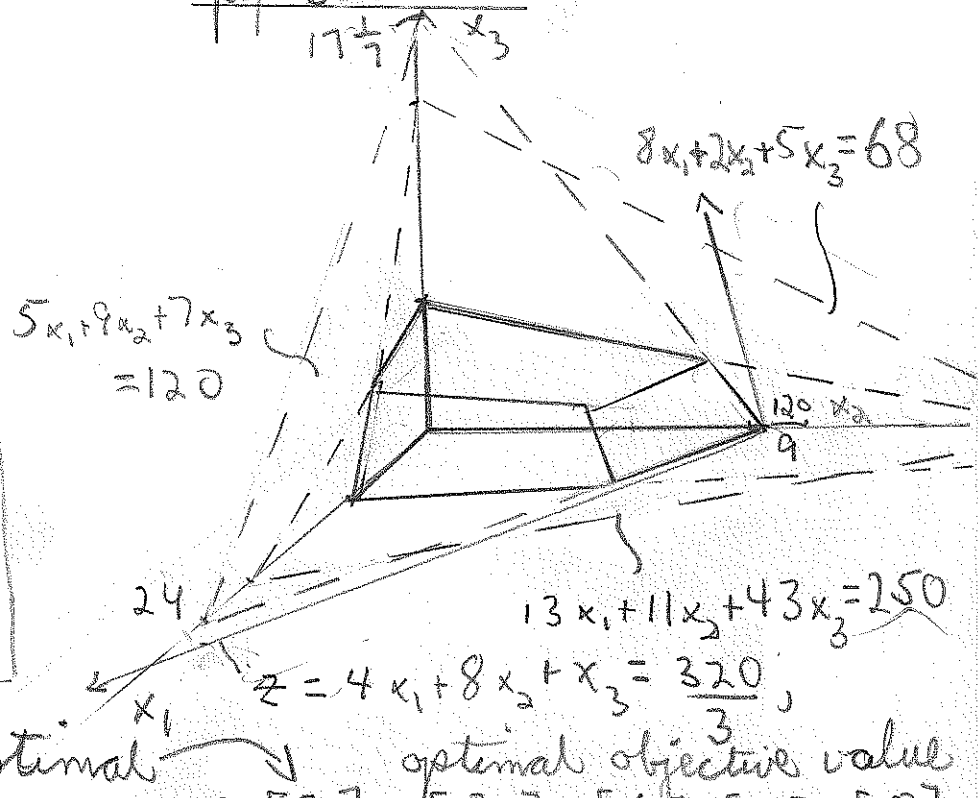


pg. 82 14.

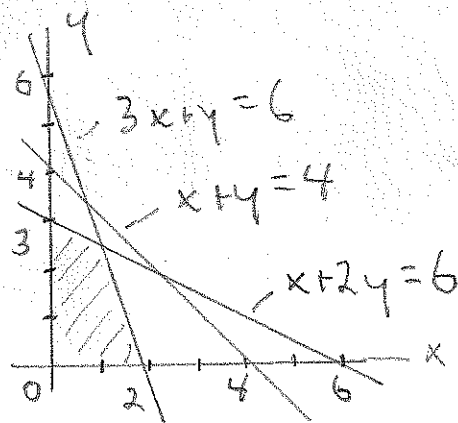


pg. 83 16.



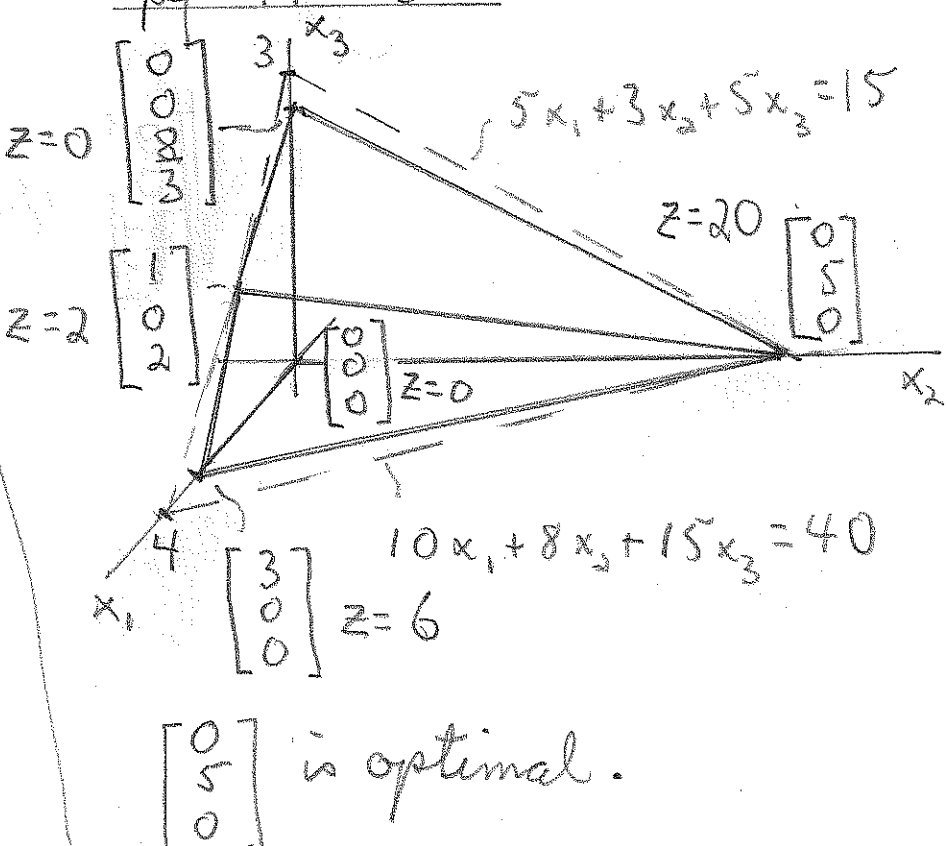
Extreme points: $\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$, $\begin{bmatrix} \frac{17}{2} \\ 0 \\ 0 \end{bmatrix}$, $\begin{bmatrix} 6 \\ 10 \\ 0 \end{bmatrix}$, $\begin{bmatrix} 0 \\ \frac{42}{3} \\ 0 \end{bmatrix}$, $\begin{bmatrix} 0 \\ 0 \\ \frac{250}{43} \end{bmatrix}$, $\begin{bmatrix} 6 \\ 0 \\ 4 \end{bmatrix}$, $\begin{bmatrix} 6 \\ 9 \\ 2 \end{bmatrix}$, $\begin{bmatrix} 0 \\ 11 \\ 3 \end{bmatrix}$

pg. 91 4.



Extreme points
 $\begin{bmatrix} 0 \\ 0 \end{bmatrix}, z=0$; $\begin{bmatrix} 2 \\ 0 \end{bmatrix}, z=4$;
 $\begin{bmatrix} \frac{6}{5} \\ \frac{12}{5} \end{bmatrix}, z=\frac{48}{5}$; $\begin{bmatrix} 0 \\ 3 \end{bmatrix}, z=9$
 ← optimal

pg. 91 8.



$\begin{bmatrix} 0 \\ 5 \\ 0 \end{bmatrix}$ is optimal.

pg. 91 12. This problem has an empty feasible region, which therefore has no extreme points.

For, the first constraint implies $2x_1 + 2x_2 + 2x_3 = 2$ for any feasible $[x_1, x_2, x_3]^T$. But $2x_1 + 2x_2 + 2x_3 \geq 2x_1 + x_2 + 2x_3$ by the constraint $x_2 \geq 0$, and $2x_1 + x_2 + 2x_3 \geq 3$ by the second constraint. Thus, the constraints imply that every feasible $[x_1, x_2, x_3]^T$ satisfy the (contradictory) conditions

$$2x_1 + 2x_2 + 2x_3 \leq 2 \text{ and } 2x_1 + 2x_2 + 2x_3 \geq 3.$$

pg. 100 6. In each part (a) - (d), the transpose of the given 5-tuple will be referred to as "x".

(c) This x is not even a solution of the system $Ax=b$.

(a) This x is not even a solution of the system $Ax=b$.
 (b) This x is a solution of the system $Ax=b$ but is not a basic solution: $\left\{ \begin{bmatrix} 3 \\ 0 \end{bmatrix}, \begin{bmatrix} 4 \\ 0 \end{bmatrix} \right\}$ is linearly dependent.

(C) Also a solution, but not a basic solution.

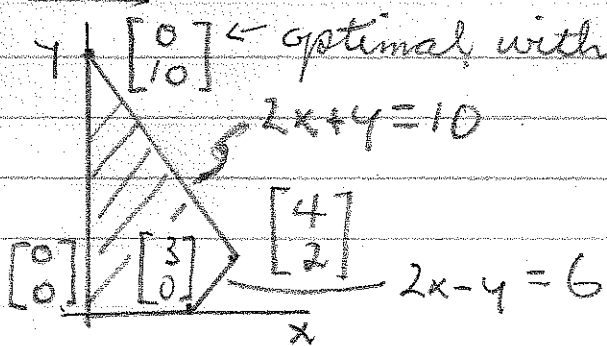
$\left\{ \begin{bmatrix} 2 \\ 1 \end{bmatrix}, \begin{bmatrix} 3 \\ 0 \end{bmatrix}, \begin{bmatrix} 4 \\ 0 \end{bmatrix}, \begin{bmatrix} 4 \\ 1 \end{bmatrix} \right\}$ is linearly dependent.

(d) This x is a basic solution for the system $Ax=b$.

The basic variables are x_3 and any one of x_1, x_4 , or x_5 .

pg-100 8. In order to eventually solve (b), it is convenient to solve (c) first.

(c)



(a) Introducing slacks $s_1, s_2,$

2) an equivalent canonical problem is: Maximize $z = 3x + 2y$

$$\text{s.t. } 2x - y + 5z = 6$$

$$2x + y + 5z = 10$$

$$x \geq 0, y \geq 0, z_1 \geq 0, z_2 \geq 0.$$

pg. 100 8. (b) Basic feasible solutions of the problem given as the solution of part (a) are:

$$\begin{bmatrix} x \\ y \\ s_1 \\ s_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 6 \\ 10 \end{bmatrix}, \begin{bmatrix} 3 \\ 0 \\ 0 \\ 4 \end{bmatrix}, \begin{bmatrix} 4 \\ 2 \\ 0 \\ 0 \end{bmatrix}, \text{ and } \begin{bmatrix} 0 \\ 10 \\ 16 \\ 0 \end{bmatrix}.$$

s_1, s_2 basic \nearrow x, s_2 basic \nearrow x, y basic \nearrow y, s_1 basic

Supplementary problems

1.1 The set of optimal solutions of any linear programming problem is convex.

Proof Suppose we have a problem in n decision variables, whose objective function is therefore of the form $z = C^T x$ with $C \in \mathbb{R}^n$, $x \in \mathbb{R}^n$.

The feasible region of the problem is a finite intersection of closed half-spaces, which is convex by theorems 1.1 and 1.3 on pages 80 and 81. Let S denote the feasible region.

If the set of optimal solutions of the problem is empty, then it is convex (the empty set is convex; by the definition on page 79). Otherwise the problem has an optimal solution whose objective value is also optimal. Let k denote the optimal objective value.

The set of optimal solutions is then the intersection of S with the hyperplane $\{x \in \mathbb{R}^n \text{ s.t. } C^T x = k\}$; an intersection of two convex sets which is again convex by theorem 1.3.

Supplementary problems (continued)

2. The set of objective values which a linear programming problem attains over its feasible region is convex.

Proof Let n , Z , C , and S be as in the proof of supplementary problem 1 and recall that the feasible region of any linear programming problem is convex (see paragraph 2, proof of supplementary problem 1).

Now pick two objective values, z_1 and z_2 , which the linear programming problem takes over its feasible region, and pick $\lambda \in [0, 1]$. Then we may find $x_1, x_2 \in S$ such that $z_i = C^T x_i$ ($i=1, 2$). Since $\lambda z_1 + (1-\lambda)z_2 = \lambda C^T x_1 + (1-\lambda)C^T x_2 = C^T(\lambda x_1 + (1-\lambda)x_2)$, we have expressed the real number $\lambda z_1 + (1-\lambda)z_2$ as the objective value the problem takes at the feasible point $\lambda x_1 + (1-\lambda)x_2$ (using that S is convex).

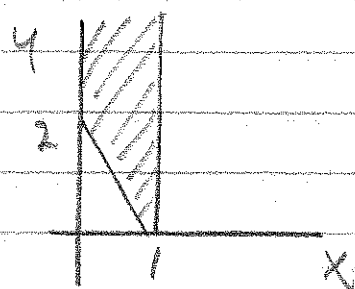
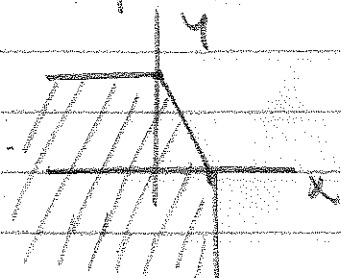
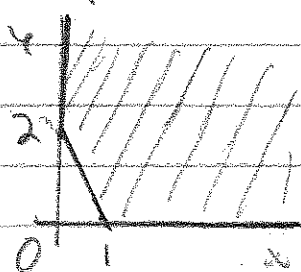
3. Three examples of convex sets in \mathbb{R}^2 which are not line segments and which have $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$ and $\begin{bmatrix} 0 \\ 2 \end{bmatrix}$

as their only extreme points are:

$$\left\{ \begin{bmatrix} x \\ y \end{bmatrix} \in \mathbb{R}^2 \text{ s.t. } 2x + y \geq 2, x \geq 0, \text{ and } y \geq 0 \right\},$$

$$\left\{ \begin{bmatrix} x \\ y \end{bmatrix} \in \mathbb{R}^2 \text{ s.t. } 2x + y \leq 2, x \leq 1, \text{ and } y \leq 2 \right\}, \text{ and}$$

$$\left\{ \begin{bmatrix} x \\ y \end{bmatrix} \in \mathbb{R}^2 \text{ s.t. } 2x + y \geq 2, \text{ and } 0 \leq x \leq 1. \right.$$



Supplementary problems (continued)

4. The extreme points of

$$S = \left\{ \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \in \mathbb{R}^3 \text{ s.t. } \begin{aligned} &x_1 - x_2 + x_3 = -1, \quad 3x_1 - 2x_2 + 4x_3 = 2, \\ &x_1 + x_2 + 3x_3 = 9, \quad x_1 \geq 0, x_2 \geq 0, \text{ and } x_3 \geq 0 \end{aligned} \right\}$$

are $\begin{bmatrix} 4 \\ 5 \\ 0 \end{bmatrix}$ and $\begin{bmatrix} 0 \\ 3 \\ 2 \end{bmatrix}$.

To see this note that $\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$ belongs to S only if

$$\begin{aligned} &x_1 - x_2 + x_3 = -1 \\ &\text{it is a solution of the system } \begin{aligned} &3x_1 - 2x_2 + 4x_3 = 2 \\ &x_1 + x_2 + 3x_3 = 9 \end{aligned} \end{aligned}$$

This system has the one-parameter family of solutions $x_1 = 4 - 2x_3$, $x_2 = 5 - x_3$, $x_3 \in \mathbb{R}$.

(Using row reduction, $\begin{bmatrix} \textcircled{1} & -1 & 1 & -1 \\ 3 & -2 & 4 & 2 \\ 1 & 1 & 3 & 9 \end{bmatrix} \approx \begin{bmatrix} 1 & -1 & 1 & -1 \\ 0 & \textcircled{1} & 1 & 5 \\ 0 & 2 & 2 & 10 \end{bmatrix} \approx \begin{bmatrix} 1 & 0 & 2 & 4 \\ 0 & 1 & 1 & 5 \\ 0 & 0 & 0 & 0 \end{bmatrix}$.)

That is, the solution set of the system of equations is a line. The points on this line which satisfy $x_i \geq 0$ for $i=1, 2, 3$ are precisely those points for which $0 \leq x_3 \leq 2$ (so that $x_1 = 4 - 2x_3 \geq 0$). S is a closed line segment.