#### CSC236: Introduction to the Theory of Computation

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Prerequisites: material covered in CSC165 and CSC148

#### Resources:

- Today's slides: <u>www.cs.toronto.edu/~wehr/236/slides\_week1\_6jan.pdf</u>
- Course webpage on Piazza: <a href="https://piazza.com/utoronto.ca/winter2015/csc236h1/home">https://piazza.com/utoronto.ca/winter2015/csc236h1/home</a>
- Free book: <a href="http://www.cs.toronto.edu/~vassos/b36-notes/notes.pdf">http://www.cs.toronto.edu/~vassos/b36-notes/notes.pdf</a>
- Help Centre (I'll be there 2 days per week):
   4-6pm Mon-Thurs, Bahen building room 2230
   Starts next week.
- My and Gary's office hours: we'll tell you soon.
  - → I'm available to talk after class today.
- Lecture/tutorial times: <a href="http://coursefinder.utoronto.ca/course-search/search/courseInquiry?methodToCall=start&viewId=CourseDetails-InquiryView&courseId=CSC236H1S20151">http://coursefinder.utoronto.ca/course-search/search/courseInquiry?methodToCall=start&viewId=CourseDetails-InquiryView&courseId=CSC236H1S20151</a>

# What's this course about and why do we make you take it?

Mainly about: mathematical problem solving that's useful for computer scientists

## Why we make you take this course (a sample of the reasons)

**(1)** 

- Same reason engineers have to take physics.
- Absolutely necessary for every programmer?
- No
- Will you need this to be a confident programmer?
   = programmer who knows that he or she can write any software given enough time and sufficiently clear requirements.
- Almost certainly

## Why we make you take this course (a sample of the reasons)

**(2)** 

- Most of you are bad at explaining your code (what it does and how it does it).
- This course will make you better.
- If you don't get better, you'll have issues when you're not the only person working on a software project (other programmers won't want to work with you).

# Topics: Deductive reasoning about programs

- Deductive 
   = reasoning that's potentially presentable as a proof
- Especially proofs by (various flavours of) induction
- Equivalence of the different forms of induction
- Proving the correctness of programs
- More asymptotic runtime analysis

## Topics: Foundations of Theoretical Computer Science

- Formal language theory the mathematical study of languages = sets of strings.
- Special focus on regular languages
  - Suffice for a lot of complex text searching and manipulation tasks.
  - Their basic properties
  - Their computation models
  - Title slide contains a *regular expression* (one of the computation models) that defines the set of strings:

    ("Dustin" "Dr Wohr" "Instructor" "Professor" "Instructor Wohr"

```
{"Dustin", "Dr Wehr", "Instructor", "Professor", "Instructor Wehr", "Professor Wehr"}
```

## Why we make you take this course (a sample of the reasons)

### (3)

- As a working programmer, will you ever have to explicitly prove one of your programs correct?
- Probably not.
- But you will sometimes sketch the idea of proof, on paper, to convince yourself that you could prove your program correct.
- You will often use deductive reasoning in your head to
  - design algorithms
  - adapt well-known algorithms for your purposes
  - optimize your code
  - debug your code

## Today: Induction on the chalkboard

- Notes for today from 2011 by Gary: <a href="http://www.cs.toronto.edu/~wehr/236/week1/">http://www.cs.toronto.edu/~wehr/236/week1/</a> <a href="CSC236.2011W.Week-01.pdf">CSC236.2011W.Week-01.pdf</a>
- Slides by Danny Heap containing the examples we'll cover today:
  - www.cs.toronto.edu/~wehr/236/week1/danny\_2011\_lecture1.pdf
- NOTE: in the future, all lecture/note materials will be posted on Piazza here:
  - https://piazza.com/utoronto.ca/winter2015/csc236h1/resources