Term 2 is oming:

of 2.3 Two-phase method: can solve any canonical linear programming problem.

Eq. Maximize Z=2x,+3x2 st.

 $\begin{array}{l}
\chi_1 + \chi_2 \leq 3 \\
2\chi_1 + \chi_2 > 4 \\
3\chi_1 - \chi_2 = -6
\end{array}$

x,≥0, x≥0.

Put in canonical form, so that each constraint has a non-negative right hand side:

Maximize
$$Z = 2\pi_1 + 3\pi_2 \text{ s.t.}$$

$$\chi_1 + \chi_2 + \chi_3 = 3$$

$$2\chi_1 + \chi_2 - \chi_4 = 4$$

$$-3\chi_1 + \chi_2 = 6$$

$$\chi_1 \ge 0, \chi_2 \ge 0, \chi_4 \ge 0$$

Phase I will determine whether A has a solution and if so, will find one Also: the solution should be basic.

(Now, only % can serve as a basic variable).

We introduce an artificial variable (y1 and y2) into each constraint which locks a basic variable and set up the phase 1 auxiliary problem

Moximize $Z=y_1+y_2$ (or Maximize $Z=-y_1-y_2 \leftarrow -\sum all \ artificial \ variables)

9.t. <math>y_1+y_2+y_3 = 3$

71 + 72 + 73 = 3 271 + 72 - 74 + 71 = 4-371 + 72 + 72 = 6

X, 20, 1/2 20, 7/3 20, 7/4 20, 4, 20, 42 20

This problem is bounded (that is, has an optimal solution) where either

① Z =0 ② Z >0

If Z=0, then x=0, y=0, and x,..., x4 are feasible for .

If \$ >0, is optimal. then any \$1,....\$4, yi, yz that are feasible for \$\intersection have yi\dip or yz\dip so \$1..... \$14 are infeasible for \$\intersection for \$\int

A simplex solution of the auxiliary problem

Tabkar	(D)
W C C C C	(\mathbf{U})

	7/	×2	73	X4	y,	y2		X2 (0)
X	1	1	I	0	0	0	3	3
y,	2	1	0	[1	0	4	4
y ₂	-3	1	0	0 -1	0	1	6/	4
	0	0	0	O	1	1	0	_

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	7/	×2	73	X4	y,	y 2		
72][1	1	0	0	0	3	
y,	1	0	-1	!	1	0	1	
<u>y</u> 2	-4	0	<i>I</i> -1 -1	0	0	1	3/	
	3	0	2	1	0	0)	-4	

not apply because some basic variables have non-negative coefficients in the objective row. we eliminate these according to rowtine by replacing the objective row with objective row-y. row-y.

Optimal tablean:

No feasible solution to \$\equiv has no feasible solution.

Notes on "A Two-phase optimization"

29. Marinoze
$$z = -2x_1 - 3x_2 - 2x_3$$
 s.t.
 $6x_1 - x_2 = 32$
 $-2x_1 + 4x_2 + 3x_3 = 12$
 $7x_1 - 5x_2 - 3x_3 \ge 20$
 $3x_1 + 3x_2 + 3x_3 = 44$,
 $x_1 \ge 0, x_2 \ge 0, x_3 \ge 0$

After posting in the slack x4, and setting up the ouxiliary problem, one gots phase 1, tobleau 0