

FAMILY NAME _____

GIVEN NAME(S) _____

STUDENT NUMBER _____

SIGNATURE _____

Instructions: No calculators or other aids allowed.

This test has 3 questions whose values are given immediately after the question numbers. Total marks = 40.

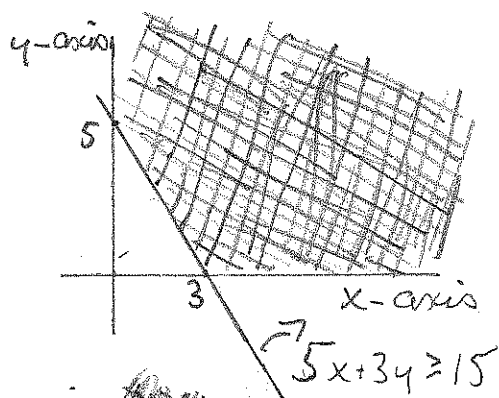
Write solutions in the spaces provided, using the backs of the pages if necessary. (Suggestion: If you have to continue a question, you may use the back of the **previous** page.) Aspects of any question which are indicated in **boldface** will be regarded as crucial during grading. **Show your work.**

The duration of this test is 50 minutes.

1. (13 marks) Write one linear programming problem which satisfies all of the following:

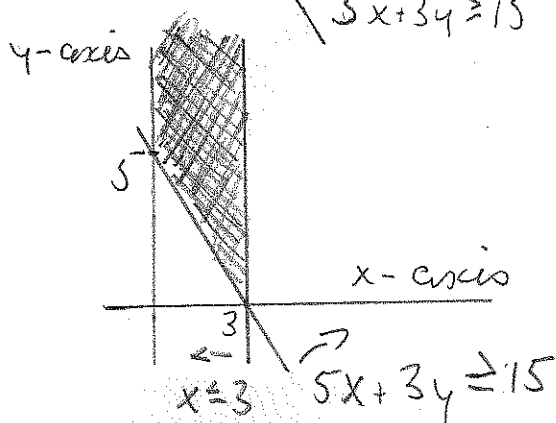
- (i) it has two decision variables, x and y
- (ii) it is in standard form
- (iii) it has an optimal objective value
- (iv) its feasible region is unbounded
- (v) its feasible region has $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 3 \\ 0 \end{bmatrix}$ and $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 5 \end{bmatrix}$ as extreme points and these are its only extreme points.

There are infinitely many correct answers, but none is best.
We give 3 solutions below. Graphs were useful in obtaining these.



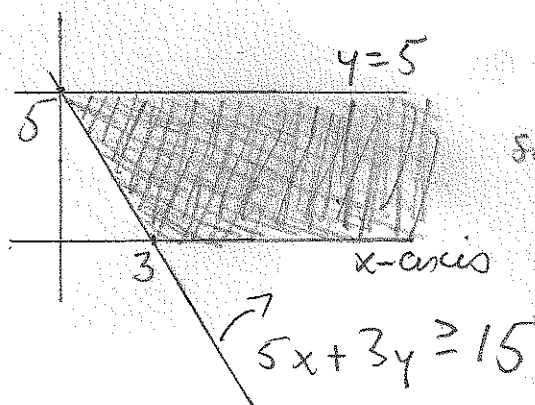
First solution:

$$\begin{aligned} \text{Maximize } z &= -x - y \text{ s.t.} \\ -5x - 3y &\leq -15 \\ x &\geq 0, y \geq 0. \end{aligned}$$



Second solution:

$$\begin{aligned} \text{Maximize } z &= -y \text{ s.t.} \\ -5x - 3y &\leq -15 \\ x &\leq 3 \\ x &\geq 0, y \geq 0. \end{aligned}$$



Third solution:

$$\begin{aligned} \text{Maximize } z &= -x \text{ s.t.} \\ -5x - 3y &\leq -15 \\ y &\leq 5 \\ x &\geq 0, y \geq 0. \end{aligned}$$

2.(a) (7 marks) In \mathbb{R}^2 , let S denote the solution set of the non-linear inequality, $xy \leq 1$.

That is, $S = \left\{ \begin{bmatrix} x \\ y \end{bmatrix} \in \mathbb{R}^2 \text{ s.t. } xy \leq 1 \right\}$. Prove that S is **not** convex.

One correct solution among infinitely many is:

$$\begin{bmatrix} 4 \\ 0 \end{bmatrix} \in S \text{ and } \begin{bmatrix} 0 \\ 4 \end{bmatrix} \in S \text{ because } 4 \cdot 0 = 0 \cdot 4 = 0 \leq 1.$$

However, the convex combination

$$\frac{1}{2} \begin{bmatrix} 4 \\ 0 \end{bmatrix} + \frac{1}{2} \begin{bmatrix} 0 \\ 4 \end{bmatrix} = \begin{bmatrix} 2 \\ 2 \end{bmatrix} \notin S \text{ because } 2 \cdot 2 = 4 \not\leq 1.$$

2.(b) (7 marks) Let $S = \left\{ \begin{bmatrix} x \\ y \end{bmatrix} \in \mathbb{R}^2 \text{ s.t. } 9x + 5y \leq 8 \text{ and } -x + 2y \leq 7 \right\}$. Prove that

$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -3 \\ 2 \end{bmatrix}$ is **not** an extreme point of S .

One correct solution among infinitely many is given.

$$\begin{bmatrix} -1 \\ 3 \end{bmatrix} \in S \text{ because } 9(-1) + 5(3) = 6 \leq 8, -(-1) + 2(3) = 7 \leq 7$$

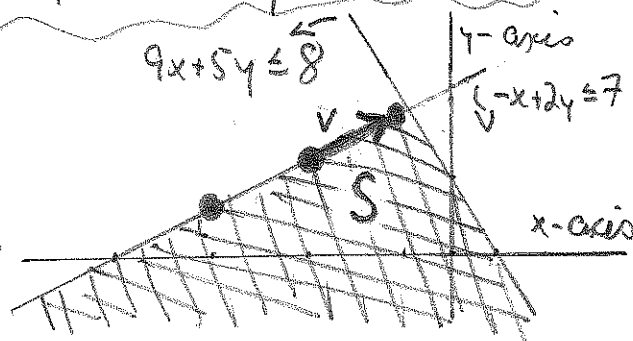
$$\begin{bmatrix} -5 \\ 1 \end{bmatrix} \in S \text{ because } 9(-5) + 5(1) = -40 \leq 8, -(-5) + 2(1) = 7 \leq 7$$

$$\text{Thus } \begin{bmatrix} -3 \\ 2 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} -1 \\ 3 \end{bmatrix} + \frac{1}{2} \begin{bmatrix} -5 \\ 1 \end{bmatrix} \text{ is expressible as a}$$

convex combination of other points of S . Q.E.D.

This diagram was useful in motivating the proof.

$$V = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$



3. (13 marks) Consider the following linear programming problem (in \mathbb{R}^4):

Minimize $z = x_1 + x_2 + x_3 + x_4$ subject to the constraints

$$\begin{aligned} x_1 - 2x_2 &= 4 \\ -3x_1 + 6x_2 + x_3 + 3x_4 &= -9, \quad x_1 \geq 0, x_2 \geq 0, x_3 \geq 0, x_4 \geq 0. \\ 2x_3 + 6x_4 &\geq 0 \end{aligned}$$

(a) (1 mark) Put the problem in **canonical form**.

(b) (8 marks) Find **all basic solutions** (feasible and infeasible) of the **canonical form** of the problem.

(c) (2 marks) Find **all extreme points** of the feasible region of the problem **given above** (in \mathbb{R}^4).

(d) (2 marks) **Solve** the problem **given above** (in \mathbb{R}^4). You may assume the problem **has an optimal solution**.

(a) With x_5 as a slack variable,

Maximize $z = -x_1 - x_2 - x_3 - x_4$ s.t.

$$\begin{aligned} x_1 - 2x_2 &= 4 \\ -3x_1 + 6x_2 + x_3 + 3x_4 &= -9, \quad x_i \geq 0 \\ 2x_3 + 6x_4 - x_5 &= 0 \quad (i=1, \dots, 5) \end{aligned}$$

(b) The coefficient matrix of the canonical problem is $\begin{bmatrix} 1 & -2 & 0 & 0 & 0 \\ -3 & 6 & 1 & 3 & 0 \\ 0 & 0 & 2 & 6 & -1 \end{bmatrix}$. The first and second columns are scalar multiples of each other, as are the third and fourth.

Thus there are only 4 basic solutions:

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \end{bmatrix} = \begin{bmatrix} 4 \\ 0 \\ 3 \\ 0 \\ 6 \end{bmatrix}, \begin{bmatrix} 0 \\ -2 \\ 3 \\ 0 \\ 6 \end{bmatrix}, \begin{bmatrix} 4 \\ 0 \\ 0 \\ 1 \\ 6 \end{bmatrix}, \text{ and } \begin{bmatrix} 0 \\ -2 \\ 0 \\ 1 \\ 6 \end{bmatrix}.$$

(In each case, the basic variables are the non-zero variables.)

(c) Dropping the infeasible solutions and also the slack variable, the extreme points are

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 4 \\ 0 \\ 3 \\ 0 \end{bmatrix} \text{ and } \begin{bmatrix} 4 \\ 0 \\ 0 \\ 1 \end{bmatrix}.$$

(d) $\begin{bmatrix} 4 \\ 0 \\ 0 \\ 1 \end{bmatrix}$ is optimal (minimizes the sum of the components).