

# PLAN-SPACE PLANNING

## CHAPTER 10

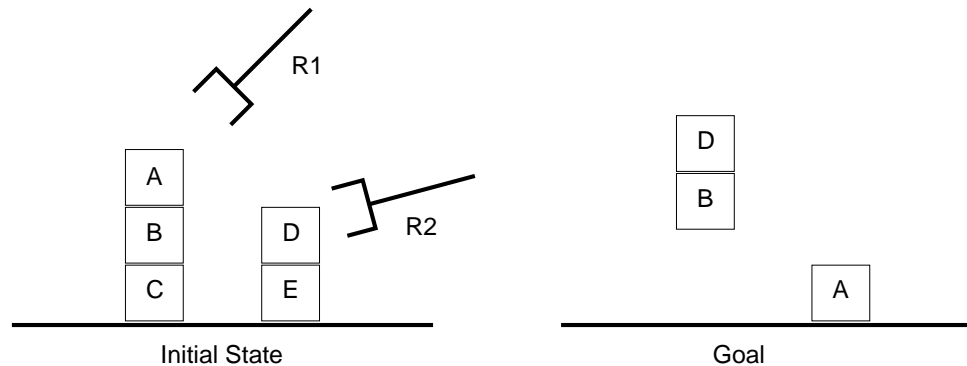
# Outline

- ◇ Motivation
- ◇ Partial plans *// plans that are not complete*
- ◇ Flaws
- ◇ Plan-space planning algorithm
- ◇ Example

# Motivation

State-space search produces **inflexible plans**.

Part of the ordering in an action sequence is not related to causality:



sequence:

$\langle \text{unstack}(R1, A, B), \text{unstack}(R2, D, E), \text{putdown}(R1, A), \text{stack}(R2, D, B) \rangle$

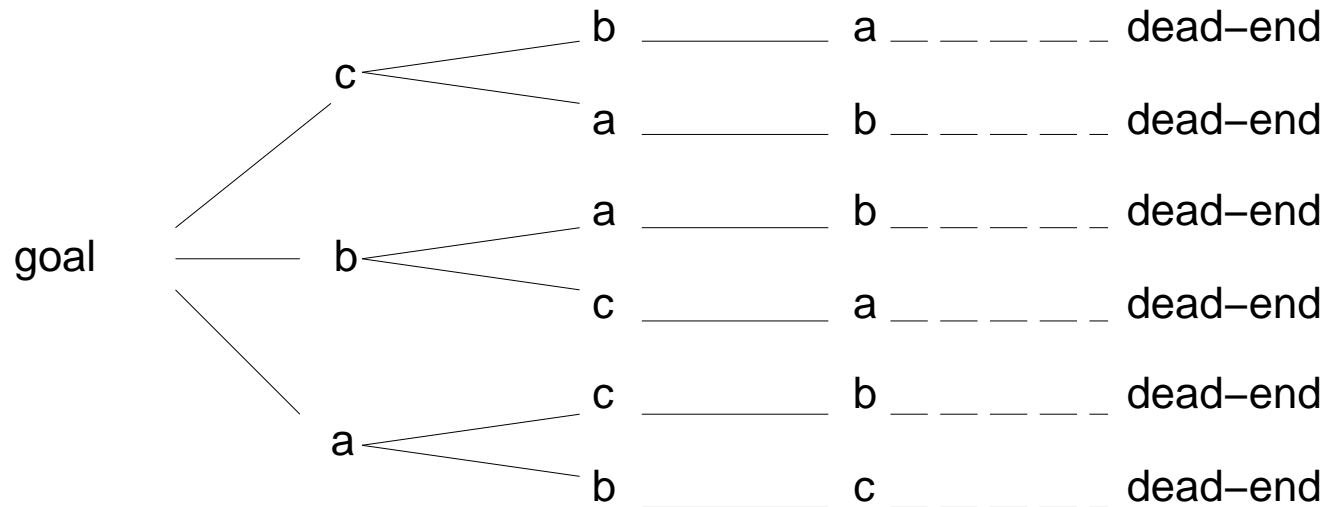
partially ordered plan only needs:  $\text{unstack}(R1, A, B) \triangleleft \text{putdown}(R1, A)$ ,  
 $\text{unstack}(R2, D, E) \triangleleft \text{stack}(R2, D, B)$ , and  $\text{unstack}(R1, A, B) \triangleleft \text{stack}(R2, D, B)$



*Seq. of action*

## Motivation

State-space search ~~wastes time~~ examining many different orderings of the same set of actions:




Not ordering actions unnecessarily can ~~speed up~~ planning

## Motivation

why  $A \rightarrow B$  :

- ① A would be necessary for B
- ② B may delete precondition of A

### Plan space search:

- no notion of states, just partial plans
- adopts a least-commitment strategy: don't commit to orderings, instantiations, etc, unless necessary
- produces a partially ordered plan: represents all sequences of actions compatible with the partial ordering  

- benefits: speed-ups (in principle), flexible execution, easier replanning

# Plan space search: basic idea

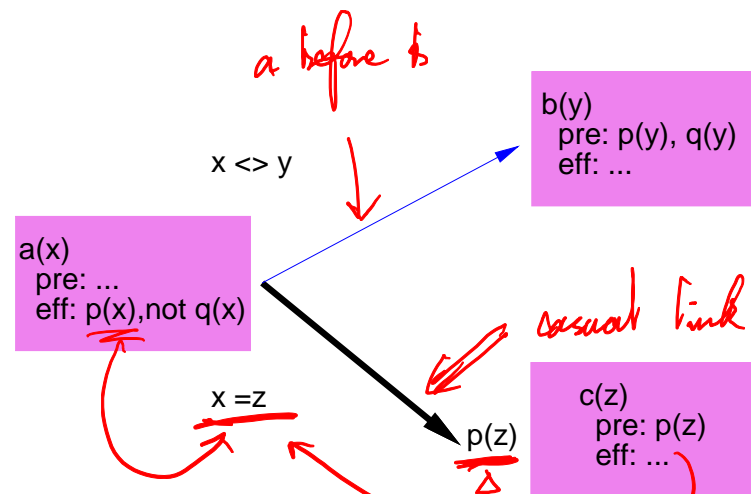
Plan-space search builds a **partial plan**: *basic notion (nodes)*

- multiset  $O$  of operators  $\{o_1, \dots, o_n\}$
- set  $<$  of ordering constraints  $o_i < o_j$  (with transitivity built in)
- set  $B$  of binding constraints  $x = y, x \neq y, x \in D, x \notin D$ , substitutions
- ~~set~~  $L$  of **causal links**  $o_i \xrightarrow{p} o_j$  stating that (effect  $p$ ) of  $o_i$  establishes precondition  $p$  of  $o_j$ , with  $o_i < o_j$  and binding constraints in  $B$  for parameters of  $o_i$  and  $o_j$  appearing in  $p$

*if  $A \rightarrow B, B \rightarrow C$   
then  $A \rightarrow C$*

*triples  $(o_i, o_j, p)$*

*" $o_i$  produces precondition  $p$   
for  $o_j$ "*



*binding the  
eff. & precond. for different operators*

## Plan-space search: basic idea

Nodes are partial plans

- initial node is  $(O : \{\text{start}, \text{end}\}, < : \{\text{start} < \text{end}\}, B : \{\}, L : \{\})$   
with  $\text{EFF}(\text{start}) = s_0$  and  $\text{PRE}(\text{end}) = g$ .

*"empty partial plan"*

*only ordering constraint.*

Successors are determined by plan refinement operations

- each operation add elements to  $O, <, B, L$  to resolve a flaw in the plan

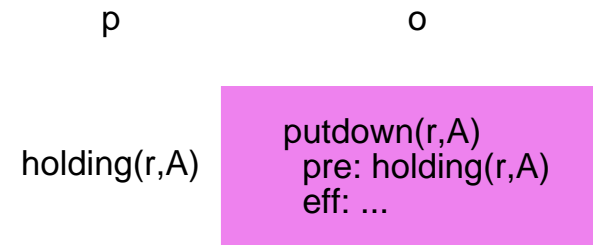
*①②③ Order inconsistency*

Search through the plan space until a partial plan is found which has no flaw:

- no open precondition: all preconditions of all operators in  $O$  are established by causal links in  $L$
- no threat (each linearisation is safe): for every causal link  $o_i \xrightarrow{p} o_j$ , every  $o_k$  with  $\text{EFF}^-(o_k)$  unifable with  $p$  is such that  $o_k < o_i$  or  $o_j < o_k$
- $<$  and  $B$  are consistent

## How to resolve an open precondition flaw?

Flaw: an operator  $o$  in the plan has a precondition  $p$  which is not established



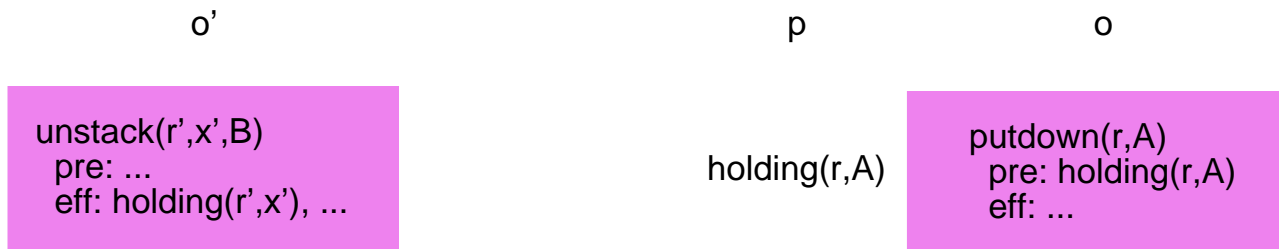


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Resolving the flaw:

1. find an operator  $o'$  (either already in the plan or insert it) which can be used to establish  $p$ , i.e.  $o'$  can be ordered before  $o$  and one of its effects can unify with  $p$

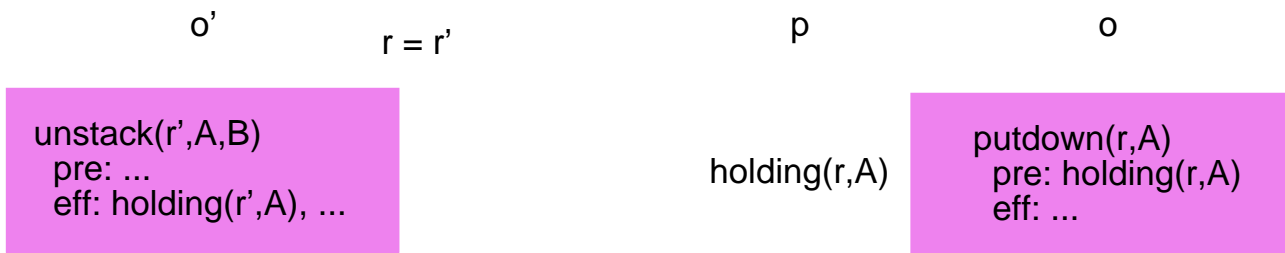


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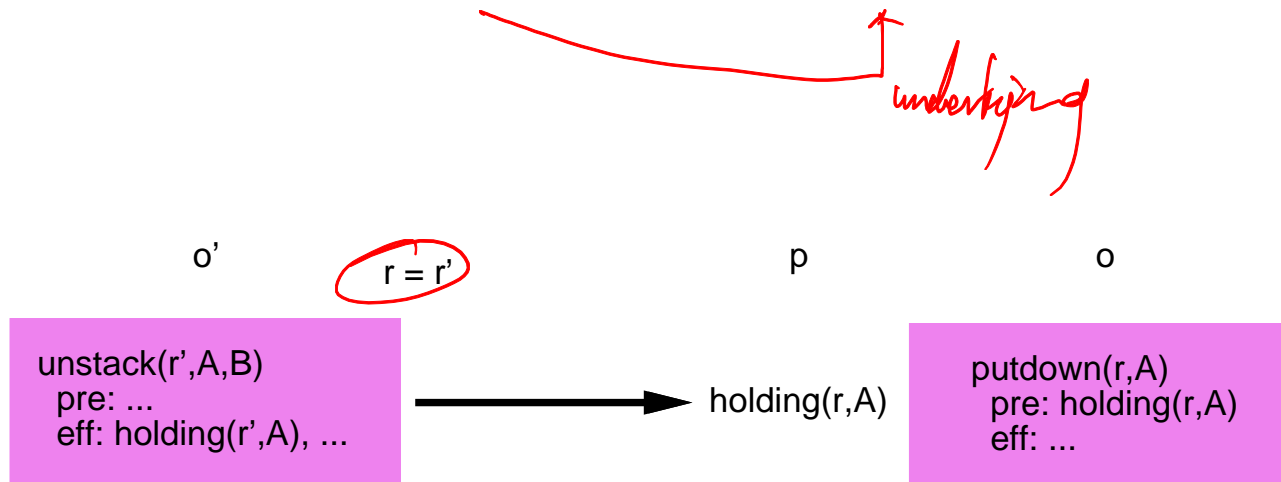


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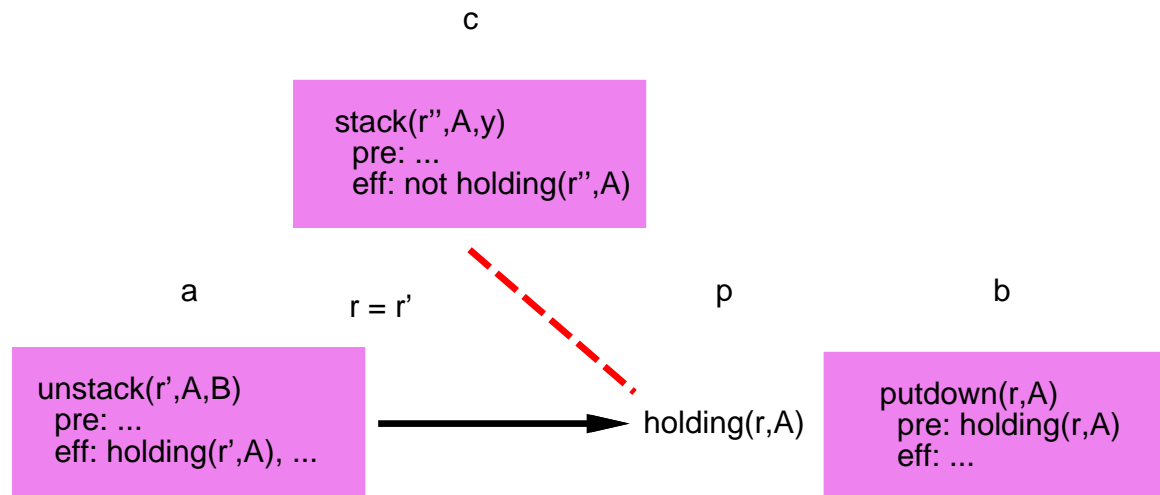
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2. add to  $B$  binding constraints to unify the effect of  $o'$  with  $p$
3. add to  $L$  the causal link  $o' \xrightarrow{p} o$  (and the ordering constraint  $o' < o$ ).



②

## How to resolve a threat flaw?

Flaw: An operator  $a$  establishes a condition  $p$  for operator  $b$ , but another operator  $c$  is capable of deleting  $p$  before  $b$  gets to use it

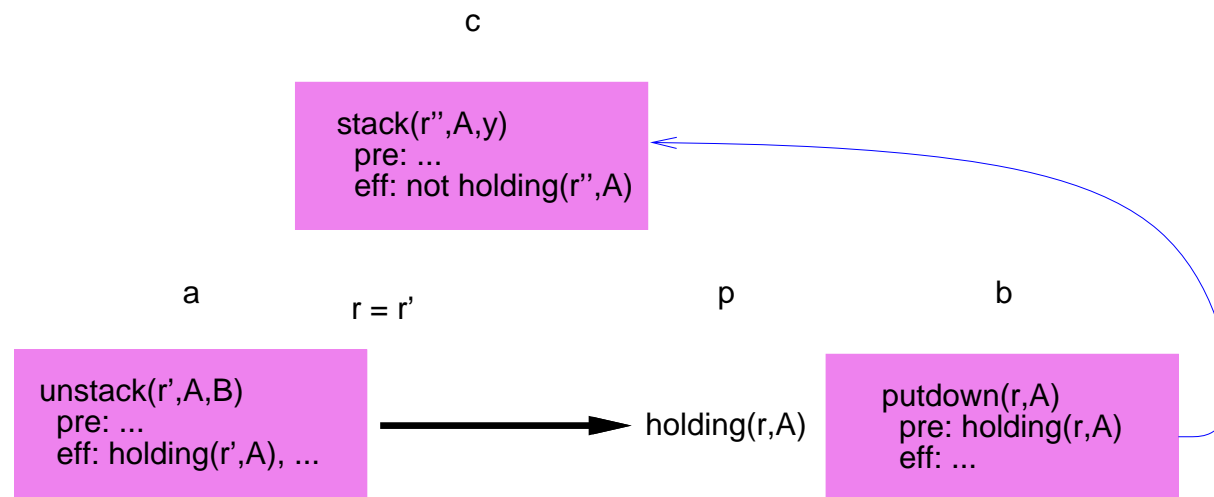


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Resolving the flaw - 3 possibilities:

1. order  $c$  after  $b$

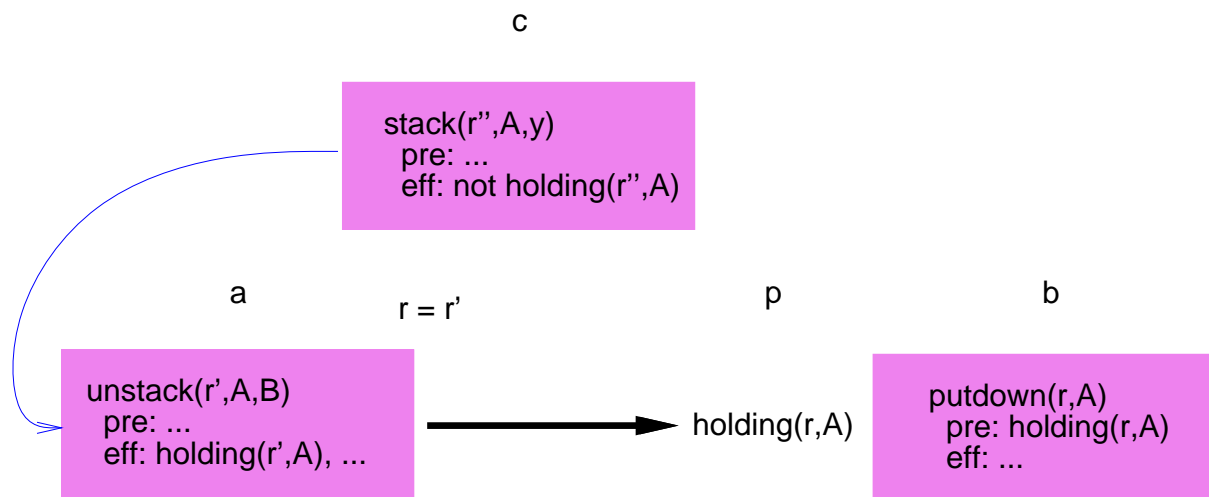


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Resolving the flaw - 3 possibilities:

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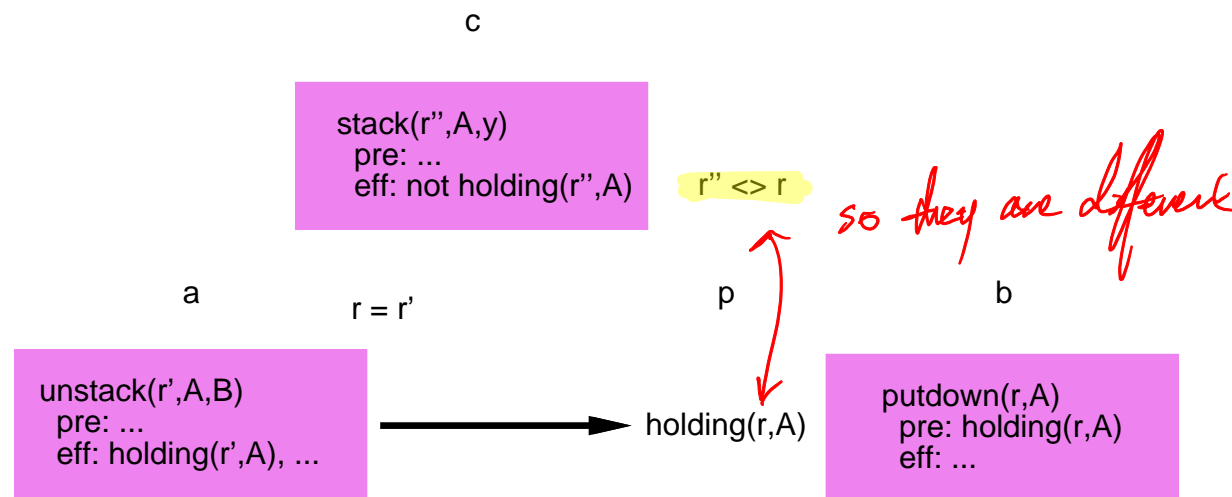


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Flaw: An operator  $a$  establishes a condition  $p$  for operator  $b$ , but another operator  $c$  is capable of deleting  $p$  before  $b$  gets to use it

Resolving the flaw - 3 possibilities:

1. order  $c$  after  $b$
2. order  $c$  before  $a$
3. add a binding constraint preventing  $c$  to delete  $p$



# Plan-space planning algorithm

**function** PLAN-SPACE-PLANNING( $\pi$ ) **returns** a plan, or failure

$F \leftarrow$  OPEN-PRECONDITIONS( $\pi$ )  $\cup$  THREATS( $\pi$ )

*// flaws to be resolved*

**if**  $F = \{\}$  **then return**  $\pi$

**select** a flaw  $f \in F$  *just choose any [though there could be efficient selections]*

$R \leftarrow$  RESOLVE( $f, \pi$ )

**if**  $R = \{\}$  **then return** failure */ expensive bit.*

**choose** a resolver  $r \in R$

$\pi' \leftarrow$  REFINES( $r, \pi$ )

**return** PLAN-SPACE-PLANNING( $\pi'$ )

PLAN-SPACE-PLANNING is sound and complete

Grounded variant: no binding constraints needed

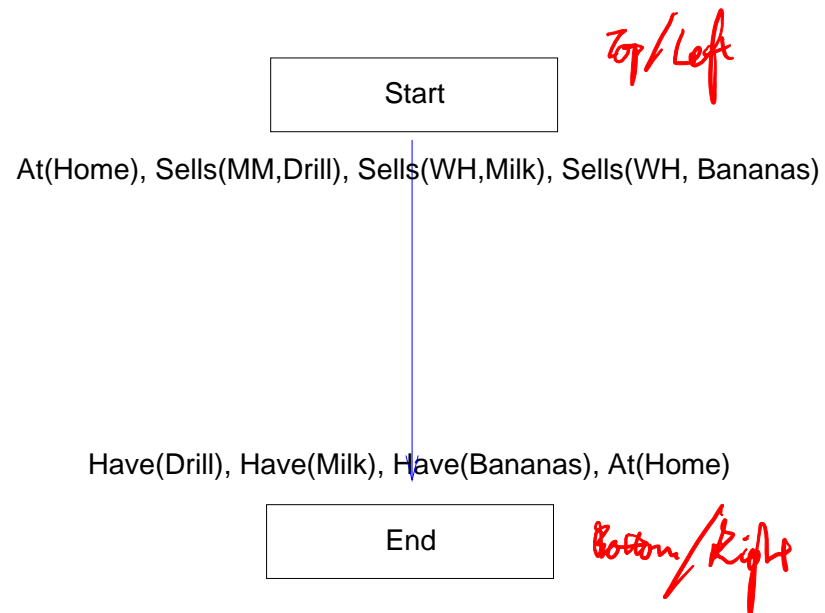


## Example

- operator Start
  - precondition:  $\{ \}$
  - effect:  $\{ \text{At(Home)}, \text{Sells(MM,Drill)}, \text{Sells(WH,Milk)}, \text{Sells(WH,Bananas)} \}$
- operator End
  - precondition:  $\{ \text{At(Home)}, \text{Have(Drill)}, \text{Have(Milk)}, \text{Have(Bananas)} \}$
  - effect:  $\{ \}$
- operator  $\text{Go}(l, l')$ 
  - precondition:  $\{ \text{At}(l) \}$
  - effect:  $\{ \text{At}(l'), \neg \text{At}(l) \}$
- operator  $\text{Buy}(i, s)$ 
  - precondition:  $\{ \text{At}(s), \text{Sells}(s, i) \}$
  - effect:  $\{ \text{Have}(i) \}$

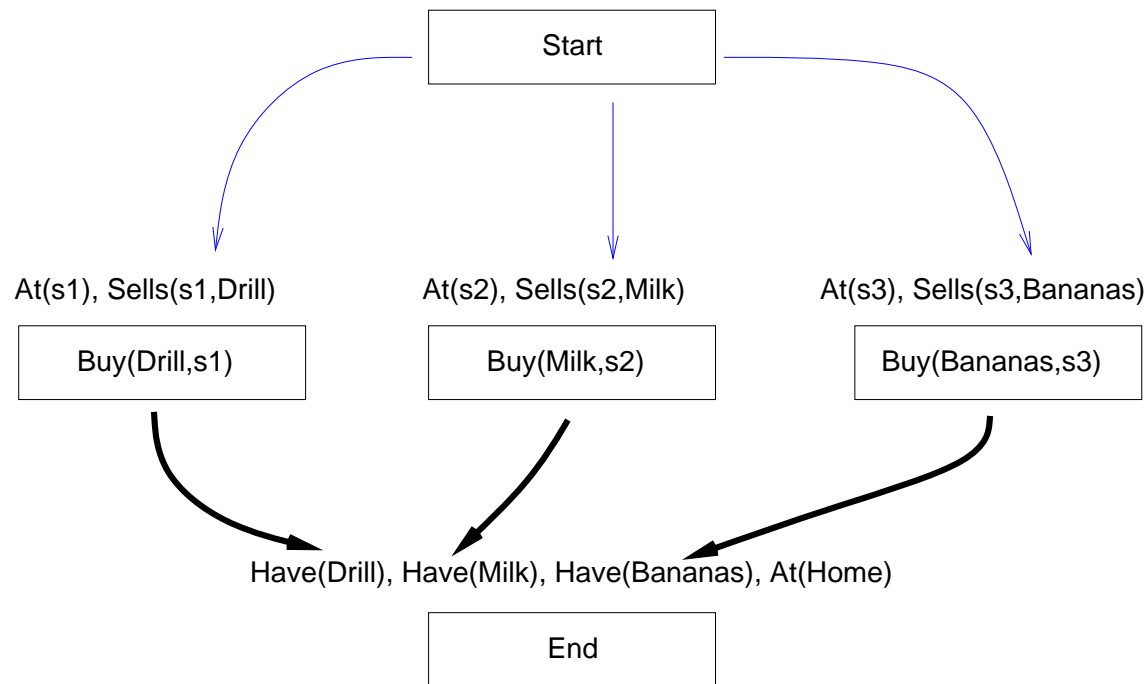
# Example

## Initial Plan



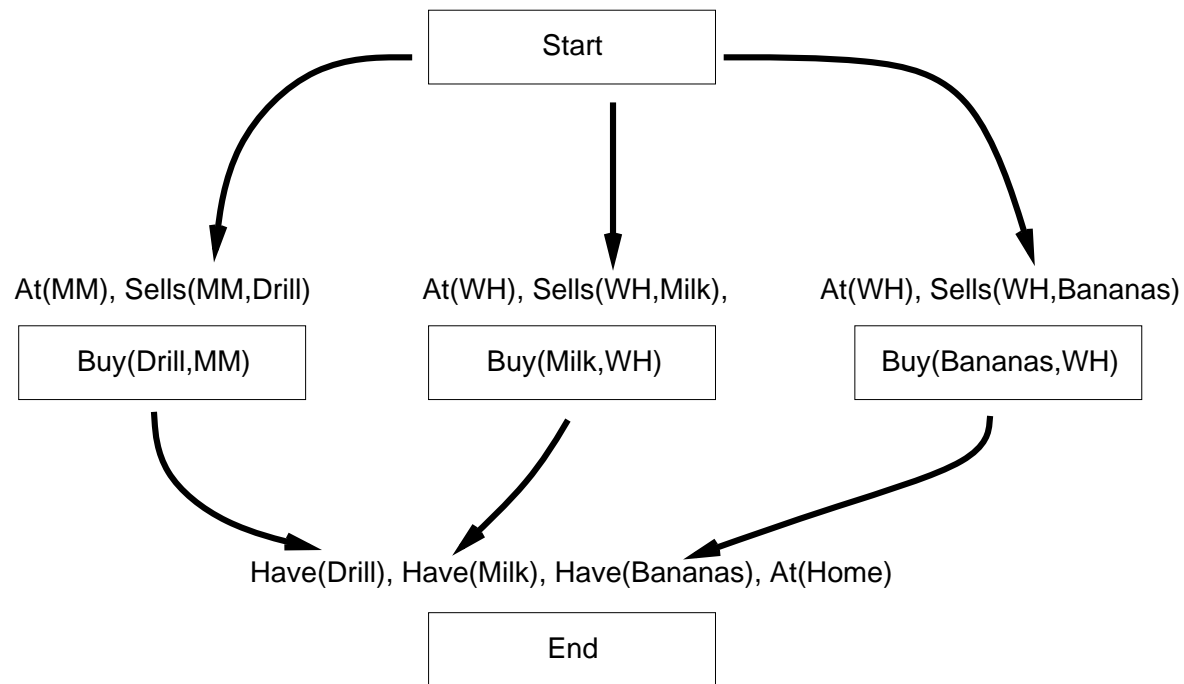
# Example

The only possible ways to establish the “Have” preconditions



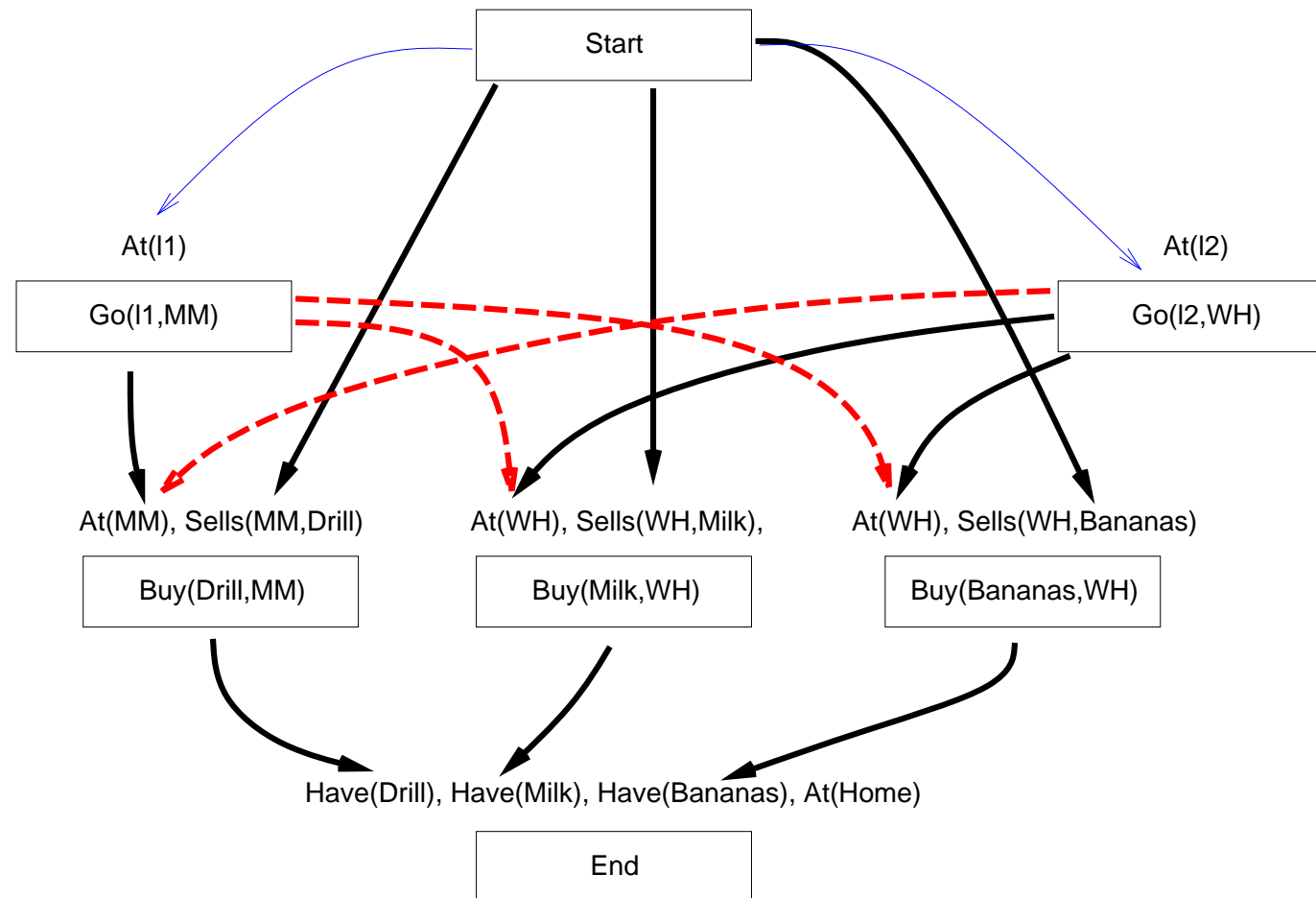
# Example

The only possible ways to establish the “Sells” preconditions



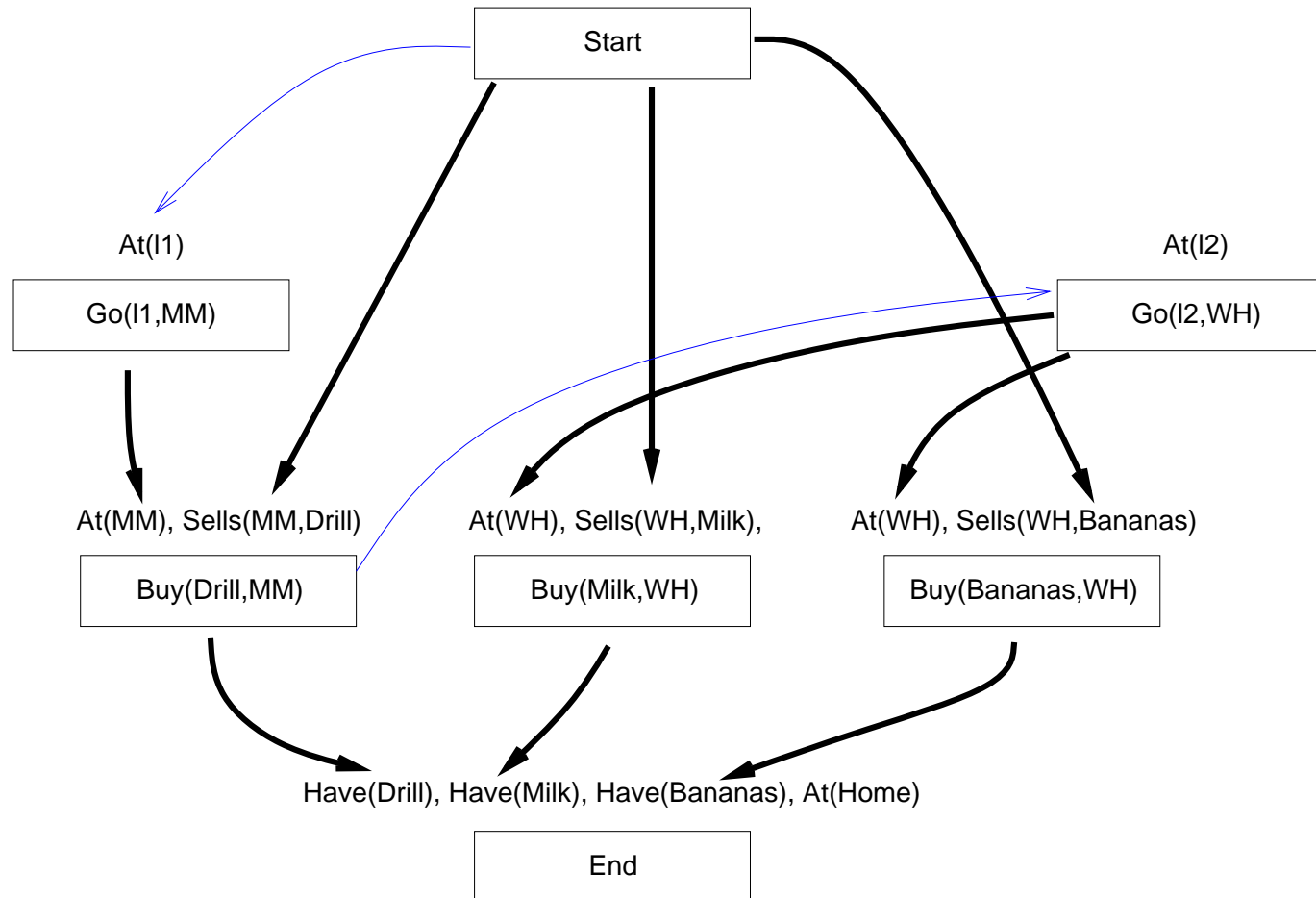
# Example

The only ways to establish  $At(MM)$  and  $At(WH)$ .  
Note the threats



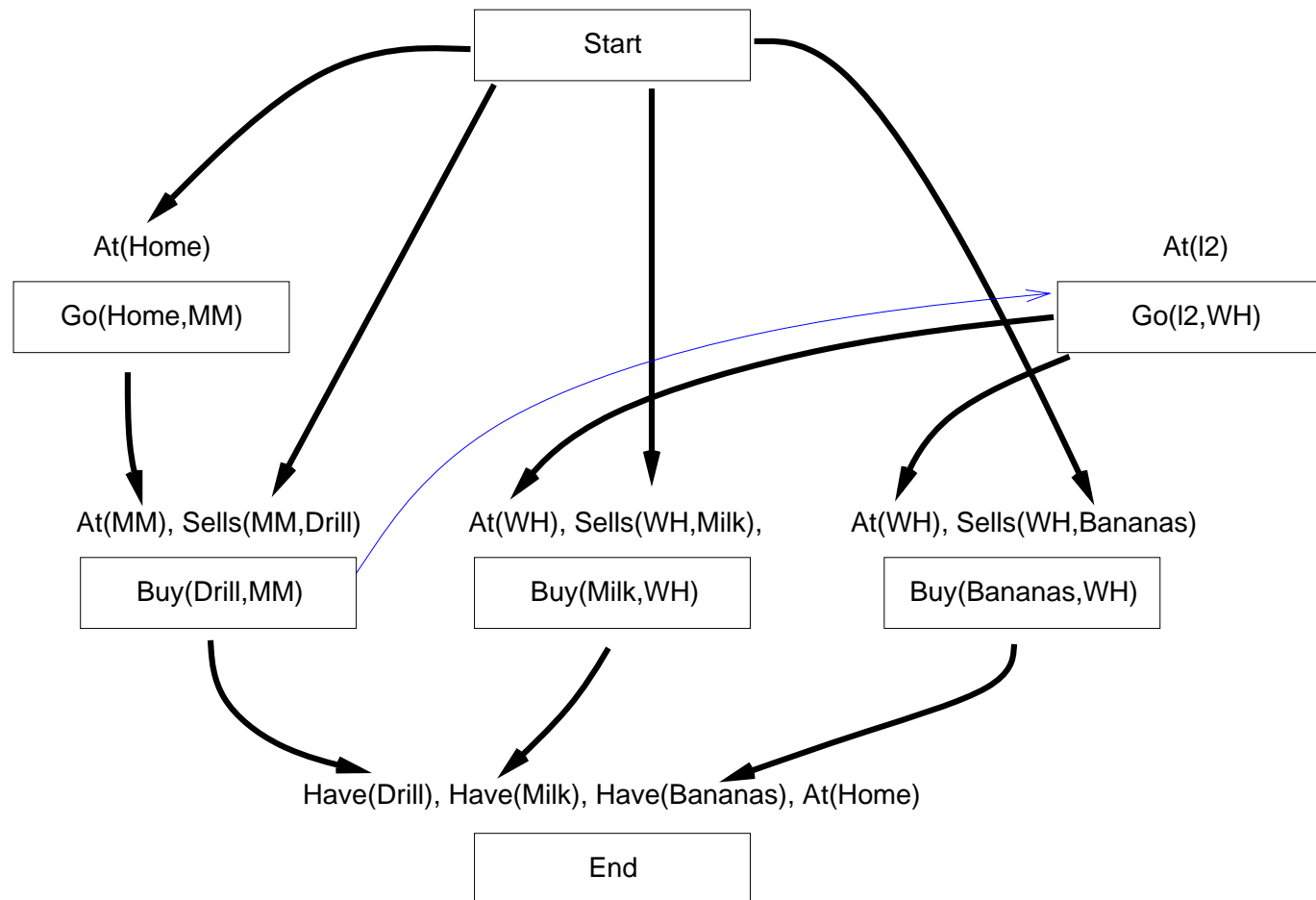
# Example

To resolve the 3rd threat, order  $\text{Go}(l2, \text{WH})$  after  $\text{Buy}(\text{Drill})$ .  
This resolves all three threats.



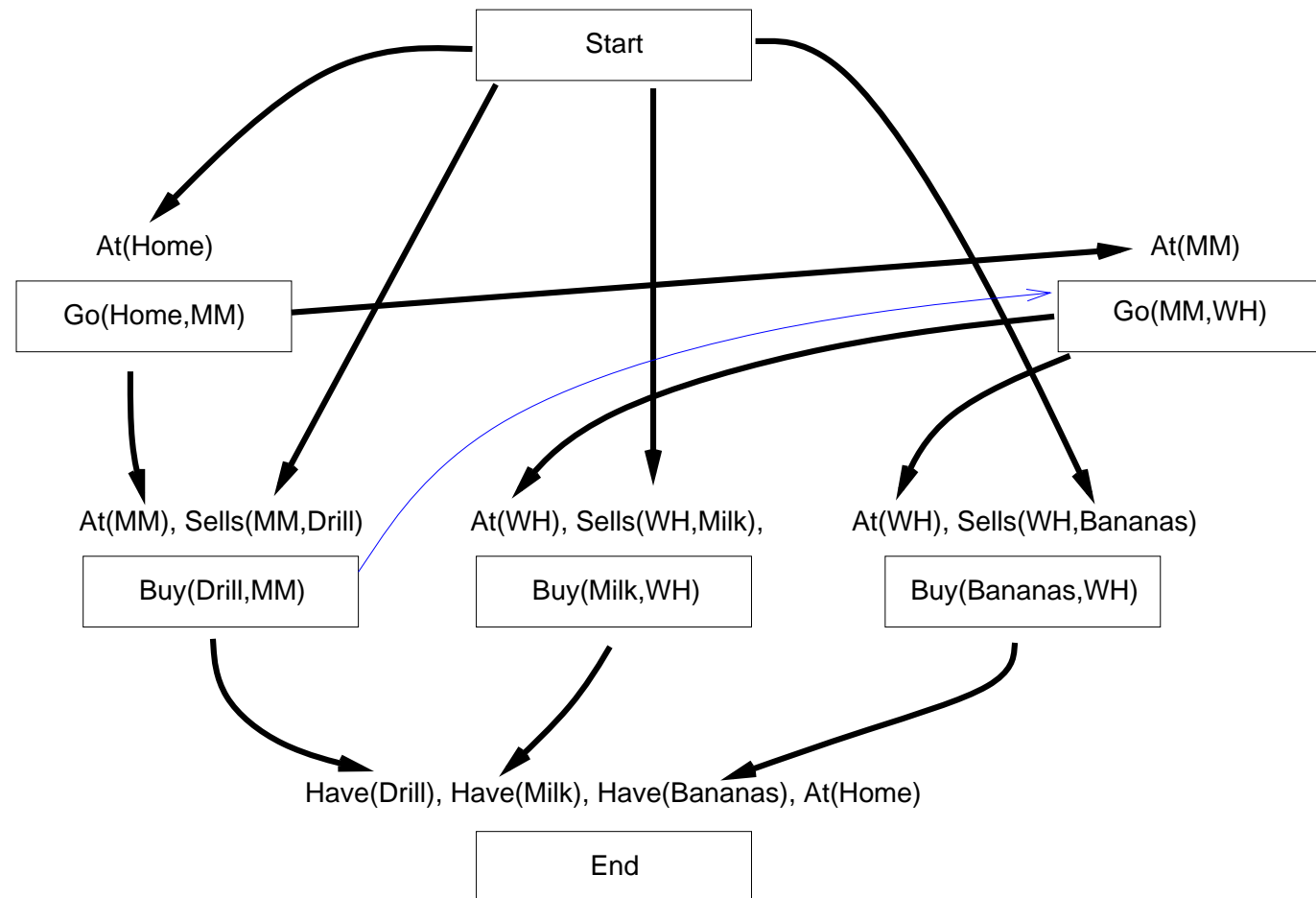
# Example

Add binding constraint  $l1 = \text{Home}$  and causal link to establish  $\text{At}(l1)$



# Example

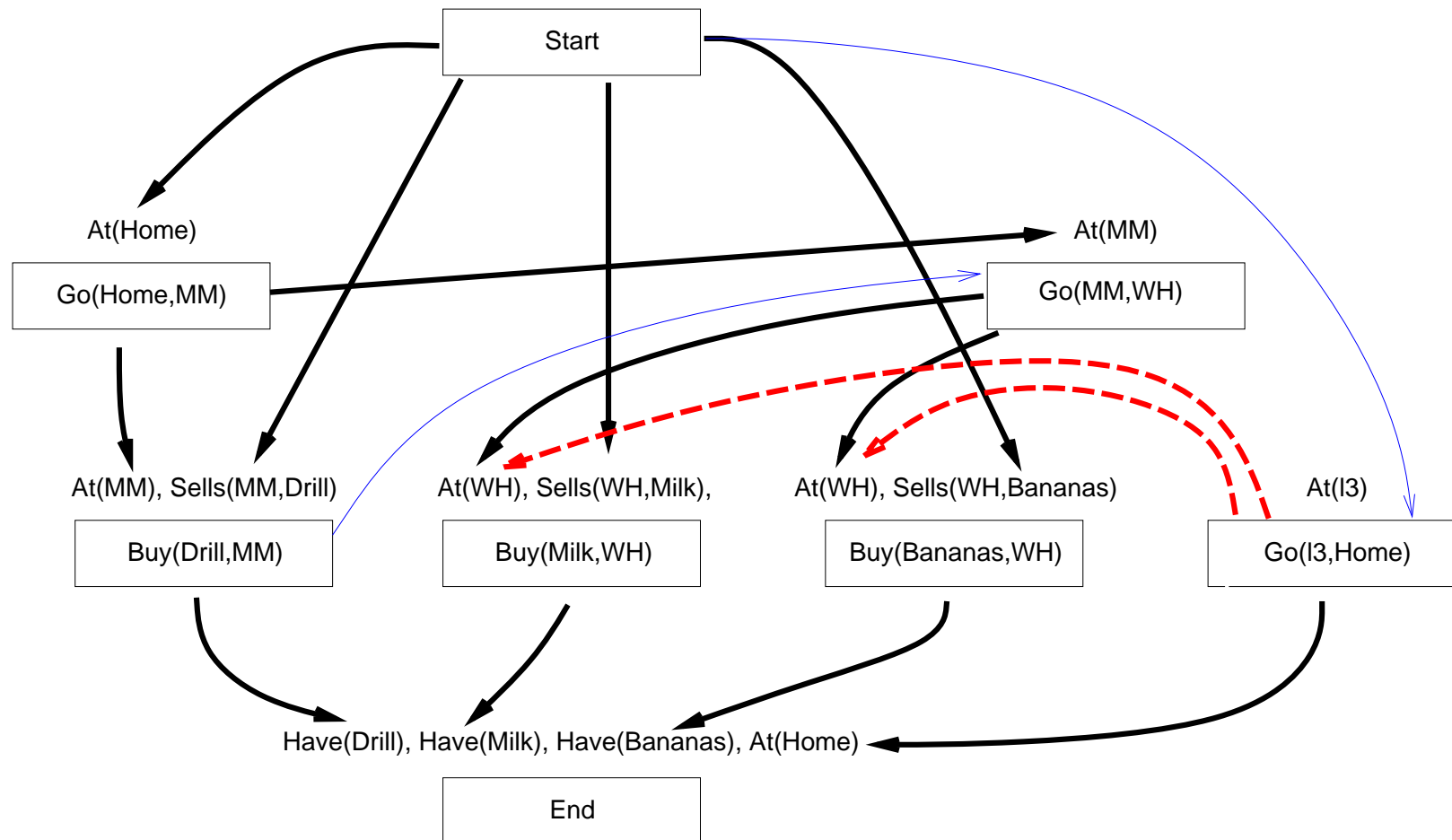
Add binding constraint  $l2 = \text{MM}$  and causal link to establish  $\text{At}(l2)$





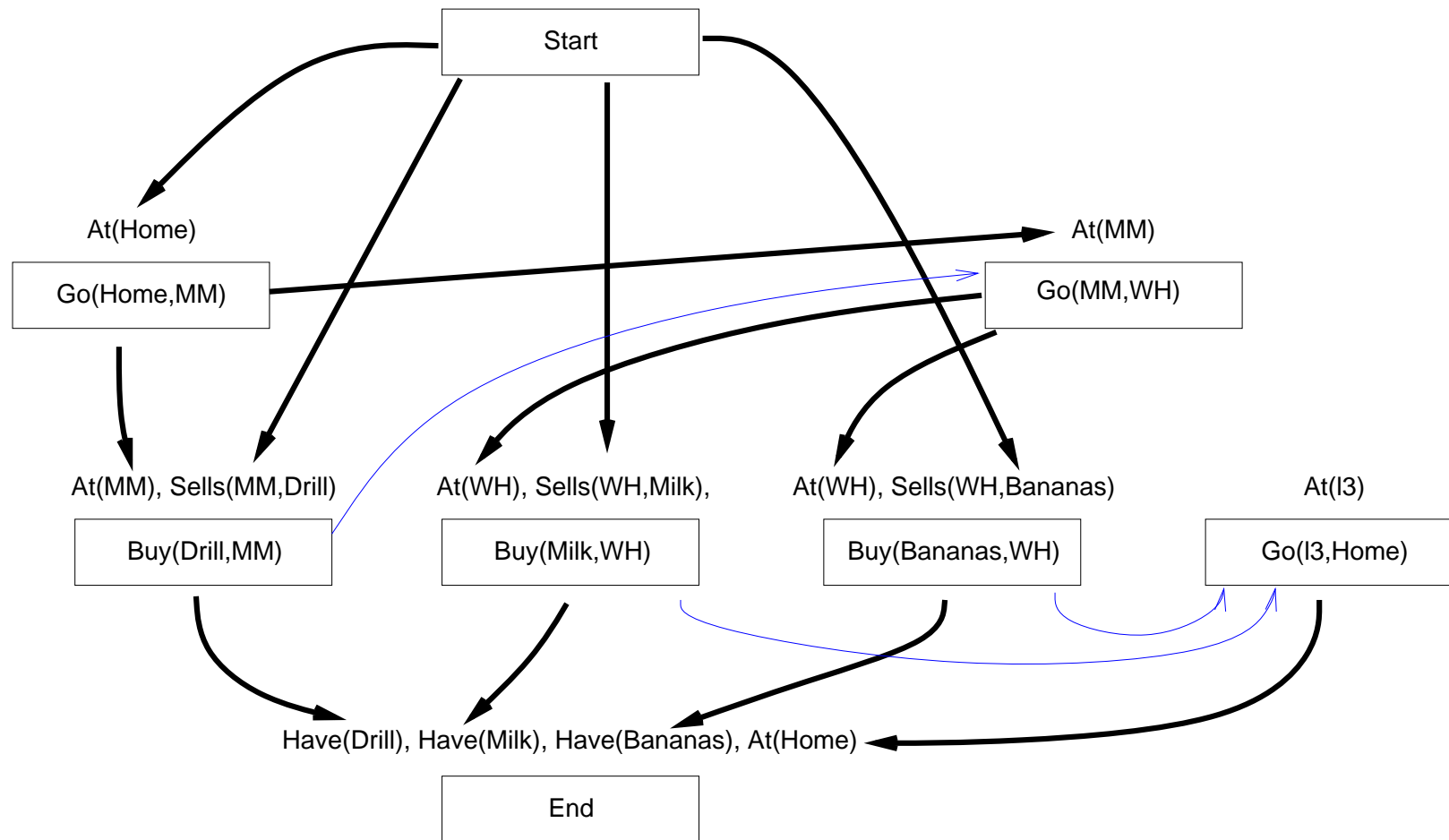
# Example

Establish  $\text{At}(\text{Home})$  for end.  
Note the threats.



# Example

Order Go(Home) after Buy(Milk) and Buy(Banana) to remove the threats.



## Example

Add binding constraint  $l3 = WH$  and causal link to establish  $At(l3)$ .  
The plan is flawless.

