University of Toronto FACULTY OF ARTS AND SCIENCE

FINAL EXAMINATIONS, DECEMBER 2008

APM 236H1F Applications of Linear Programming

Examiner:

P. Kergin

Duration:

3 hours

PLEASE HAND IN

FAMILY NAME		
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STUDENT NO		
SIGNATURE		

INSTRUCTIONS:

NO calculators or other aids allowed. There are 10 questions, each worth 12 marks. Questions 1, 2, 3, 6, 8, and 9 have part-questions, whose values are stated within the part-questions themselves. Total marks = 120.

This exam consists of 16 pages, printed on both sides of the paper. Write solutions in spaces provided. Pages 13, 15, and 16 are blank and may be used for the solution(s) of any of the problems, or for rough work. Aspects of any question which are indicated in boldface will be regarded as crucial during grading. Show your work.

GRADER'S REPORT				
1				
2				
3				
4				
5				
6				
7				
8				
9				
10				
TOTAL				

1. A note on grading: while diagrams may be useful in this question, a diagram alone does not constitute a proof.

$$\text{1.(a) (6 marks) Let } S = \left\{ \begin{bmatrix} x \\ y \end{bmatrix} \in \mathbb{R}^2 \text{ s.t. } -1 \leq x+y \leq 2 \text{ or } -2 \leq x-y \leq 1 \right\}.$$

Prove that S is not convex.

 $\text{1.(b) (6 marks) Let } S = \left\{ \begin{bmatrix} x \\ y \end{bmatrix} \in \mathbb{R}^2 \text{ s.t. } 2x + y \leq 10 \text{ } \text{ and } \text{ } x - y \geq -7 \right\}.$

Prove that $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 4 \\ 2 \end{bmatrix}$ is not an extreme point of S. You may assume S is convex.

2.(a) (6 marks) Find an optimal solution of the problem: Maximize $z=4x_1+5x_2+2x_3$ subject to the constraints $\begin{array}{cccc} x_1 & -& x_2 & -& 4x_3 & \geq & -1 \\ 2x_1 & +& x_2 & -& 2x_3 & \leq & 4 \end{array}$, $x_1 \geq 0, x_2 \geq 0, x_3 \geq 0$.

2.(b) (3 marks) Find a second optimal solution of the problem of question 2.(a).

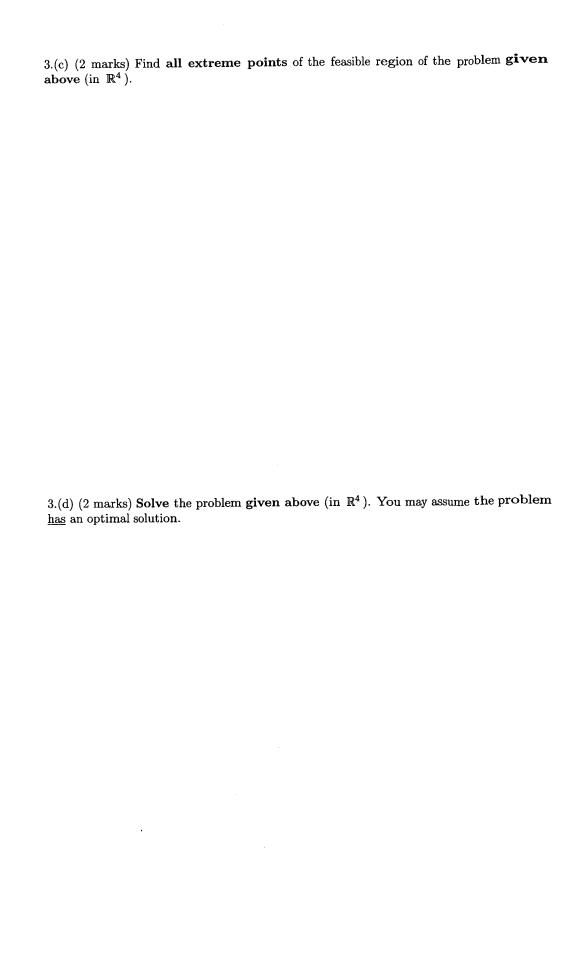
2.(c) (3 marks) Find all optimal solutions of the problem of question 2.(a).

3. Consider the following linear programming problem (in \mathbb{R}^4):

Minimize $z = x_1 + x_2 + x_3 + x_4$ subject to the constraints

3.(a) (1 mark) Put the problem in canonical form.

3.(b) (7 marks) Find all basic solutions (feasible and infeasible) of the canonical form of the problem.



4. Suppose in solving a linear programming problem by the simplex method we encounter the following tableau:

	x_1	x_2	x_3	x_4	x_5	x_6	<u> </u>
x_3	0	5	1	-4	3	0	9
x_1	1	-2	0	0	-4	0	7
x_6	0	4	0	-3	-1	1	8
	0		0	-2	0	0	13

Let M be any fixed, but unspecified, non-negative number. Find $\begin{bmatrix} x_2 \\ x_3 \\ x_4 \\ x_5 \end{bmatrix}$ (depending on

$$M$$
), which is **feasible** for the problem, such that, at $\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \\ x_6 \end{bmatrix}$, the problem has **objective**

value greater than or equal to M.

5. Solve the problem: Maximize $z=-x_1-4x_2+x_3$ subject to the constraints

6.(a) (6 marks) State the weak duality theorem.

6.(b) (6 marks) State the strong duality theorem.

7. Solve the problem: Minimize $z = 7x_1 + 2x_2 + x_3$ subject to the constraints

8. Consider the primal problem: Maximize $z=-21x_1+11x_2+7x_3$ subject to the constraints

8.(a) (3 marks) State the dual of the primal problem.

8.(b) (9 marks) An optimal solution of the primal problem is $x_1=0$, $x_2=\frac{5}{9}$, $x_3=\frac{77}{9}$. Solve the dual problem.

9. Consider the problem: Maximize $z = 10x_1 + 15x_2 - 6x_3 + 5x_4$ subject to the constraints

9.(a) (2 marks) The fourth tableau of the simplex solution of this problem has basic variables $\{x_1, x_6, x_3\}$ (in that order, where x_6 denotes the slack variable for the second constraint). Use this information to find the matrix B^{-1} which pertains to the fourth tableau.

9.(b) (10 marks) Beginning from the fourth tableau, use the revised simplex method to solve the above problem.

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10. Solve the problem: Minimize

subject to the constraints

 $x_{ij} \ge 0$ for i = 1, 2, 3 and j = 1, 2, 3, 4, 5.

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