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# next wednesday midterm 2
# cover up and until last week's material.
# last week: BSTs, search, insert, delete
# a new ADT: priority queue
# example: insert some items with priority
# related methods: find max, extract max, insert
# implement priority queue with an ADT called Heaps.
# binary trees with two invariants:
# 1. "complete"
# 2. Heap property
# but note that it is different from BST
# what does complete mean? "up and left"
              4
3 10 50 not complete

index 1 2 3 4 5 6

complete => write in a list [3,4,5.1,2,9]

b/c there's no gap

left=2.
                                                                      left = 2 *index
right = 2 *index + 1
# list representation only works for heaps
# heap property:
  node item >= all items in subtrees
det _init_ (self):
     self.items = [None]
det is_empty(self):
     return self. items == [None]
#helper
det swap(self, i, j):
    self. items[i], self. items[j]=self. items[j], self. Items[i] # Imulfiple assignment
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def get_max(self). if set is empty: raise Index Error #romember, self. items[1] is the ROOT of the heap return set. items[1] det extract_max(self): if self.is_empty: raise IndexError COMPLETE else: largest = self items [1] try this way: Self. itans[1] self. itans. pop() So # last leaf removed and make it the new root self. bubble_down(1) until it reades the right spot return largest det bubble_down(self.index): """(Heap, int) -> None Type Make it satisfy Heap property.