

**CSC318 DESIGN OF INTERACTIVE COMPUTATIONAL MEDIA**  
**Instructor: V. PANDELIEV**

<b>Assignment 5: Evaluator Experience Feedback</b>
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**PURPOSE**

The purpose of this assignment is to document and reflect critically on your experience as a test participant or expert reviewer in evaluations of your classmates' designs throughout the course.

**DUE**

Submit on **Blackboard** before **18:10 Monday, March 30, 2015**

**WORTH**

4% of your total course grade.

**WHAT TO DO**

Participate in your classmates' research conducted throughout the course using different research methods including Interviews, Surveys, Cognitive Walkthroughs, Usability Testing, and Expert Heuristic Evaluations. Record your experiences and document your impressions with the following details:

- Date, Time, Duration
- Research Method Used
- Project Name or Group Name
- Name(s) of Research Facilitator/Interviewer(s)
- Details of Research
- Positive & Negative Impressions about
  - chosen method of research
  - quality of research instruments
  - choice & quality of questions/tasks
  - delivery method
  - facilitator performance & attitude
  - quality of execution of design/prototype
  - overall research quality & applicability to the larger goal

**WHAT TO SUBMIT**

Submit your complete and detailed list of experiences as an evaluator. You will be graded based on both your volume of participation (at least three groups' projects) and the quality of your evaluator insights.