

Annoucements

30 January 2015



Assignment 1 update

Run `svn update` on your repository. One of your classmates found a bug in the starter code and I committed an update. See Piazza for details.

After today's lecture, we'll have covered topics needed for:

- Figure 2: `Grid<T>`, most other parts but we will also do more related examples next week
- Figure 3
- Figure 4 (refer to `Scanner` example in `MazeGame.java` and to the `Scanner` documentation)