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Part A: (4 marks) What are the three representations of a smooth curve in space \mathbb{R}^3 , and what does it mean for $S \subset \mathbb{R}^3$ to be a smooth curve near a point \mathbf{a} ? Which condition on the parametric representation guarantees that it can be converted to the graph representation?

- ② {
 i) graph: $y = f(x)$ & $z = g(x)$ [or any other permutations of the variables & $f, g \in C^1$]
 ii) locus: $F(x, y, z) = 0 = G(x, y, z)$, $F, G \in C^1$
 iii) parametric: $\vec{f}(t) = (x(t), y(t), z(t))$, $\vec{f} \in C^1$
 ① S is a smooth curve if \exists a nbd N of \vec{a} , st. $S \cap N$ is the graph of a C^1 curve (i)

Regularity Condition is
 $\vec{f}'(t_0) \neq \vec{0}$ ①

Part B: (2 marks) Is the parametric representation $\mathbf{f}(t) = (t(t^2 - 1), t(t - 1), \sin(t\pi))$ a smooth curve near the point $(0, 2, 0)$? Explain why.

Q. $\vec{f}(t) = (0, 2, 0) \Rightarrow t = -1$ and this is the only solution

① $\vec{f}'(-1) = (2, -3, \pi) \neq \vec{0}$ implies the conversion from (iii) to (i) is possible.

② Yes. Smooth curve near $(0, 2, 0)$

Part C: (4 marks) Prove, using the IFT that under the regularity assumption (as in part A), the parametric representation (iii) of a curve $\mathbf{f}(t) = (x(t), y(t), z(t))$ can be locally converted to the graph representation (i).

If $\vec{f}'(t_0) \neq \vec{0}$ Then one of the components of $\vec{f}'(t)$ must be non-zero. ② ⑤

Say the first. Consider the function $F(x, t) = x - f_1(t)$.

Let $x_0 = f_1(t_0)$, then $F(x_0, t_0) = 0$ and $\partial_t F(x_0, t_0) = -f'_1(t_0) \neq 0$

by IFT, one can find a (unique) way of representing t as a function of x in a nbd of x_0 . so that $t = \varphi(x)$, $\varphi \in C^1$ ⑤

Then $y = f_2(t) = f_2(\varphi(x))$ & $z = f_3(t) = f_3(\varphi(x))$ and $f_2, f_3 \in C^1$
 which is the graph representation of a curve in \mathbb{R}^3 .