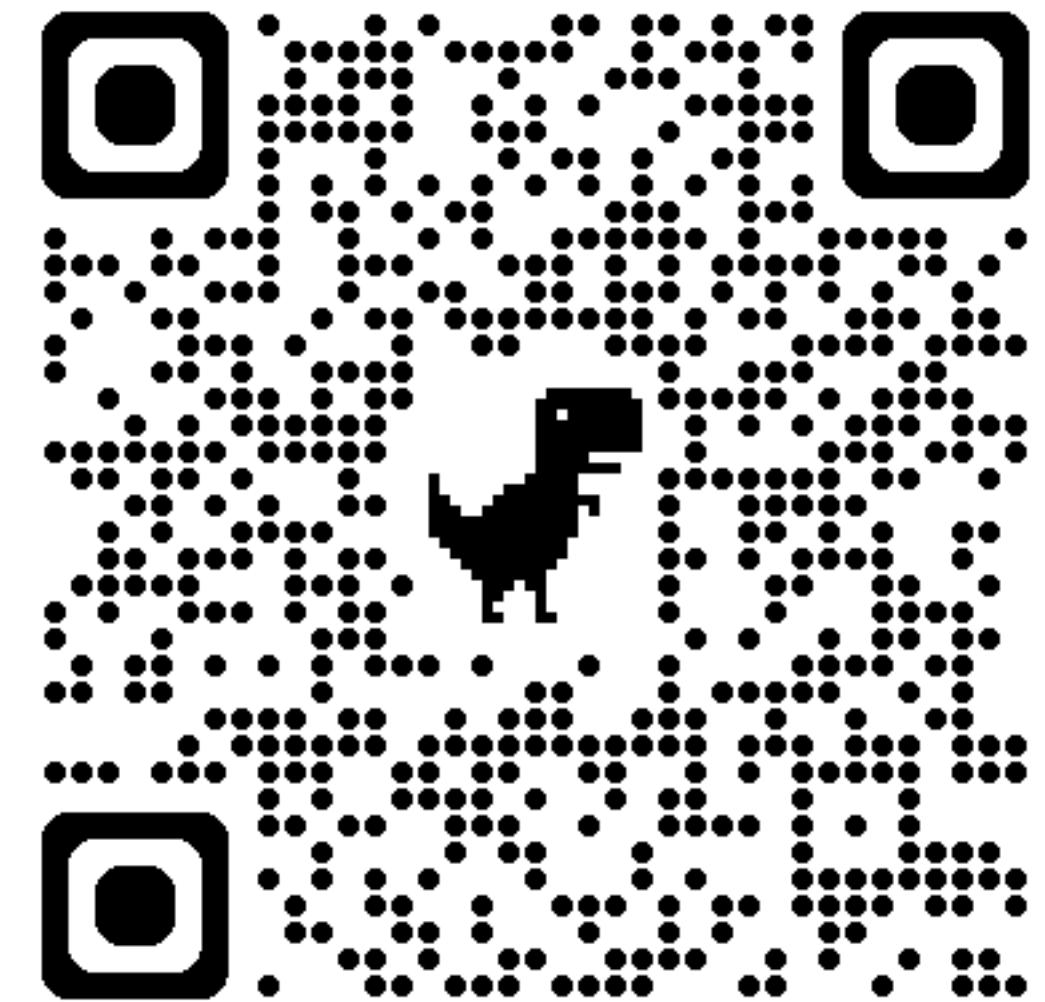


# Threshold Strategy for a Leaking Corner-Free Hamilton-Jacobi Reachability with Decomposed Computations

Chong He, Mugilan Mariappan, Keval Vora and Mo Chen

# Contents

- What is the “leaking corner issue”?
- Why is solving this issue important?
- How to solve this issue?

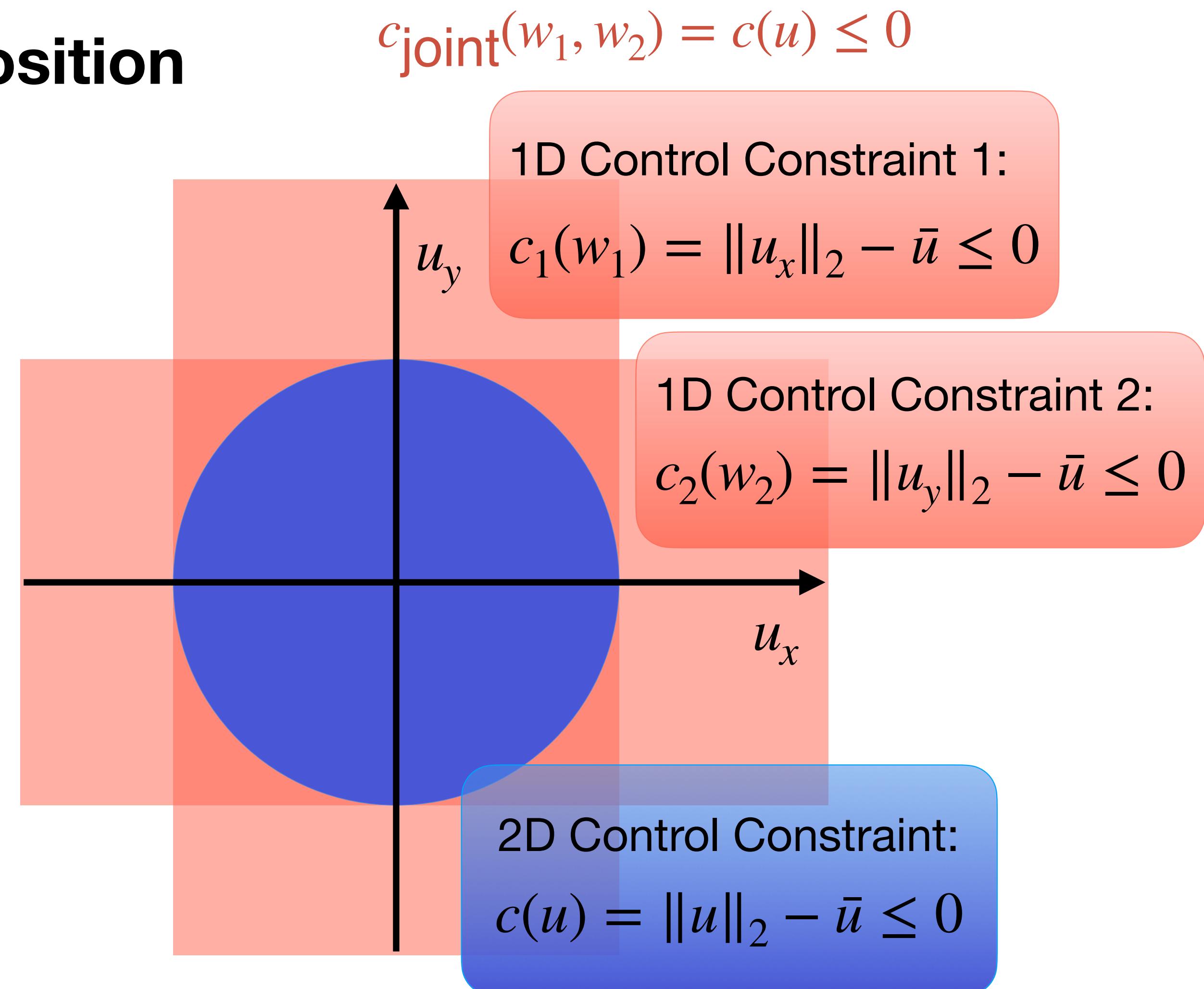
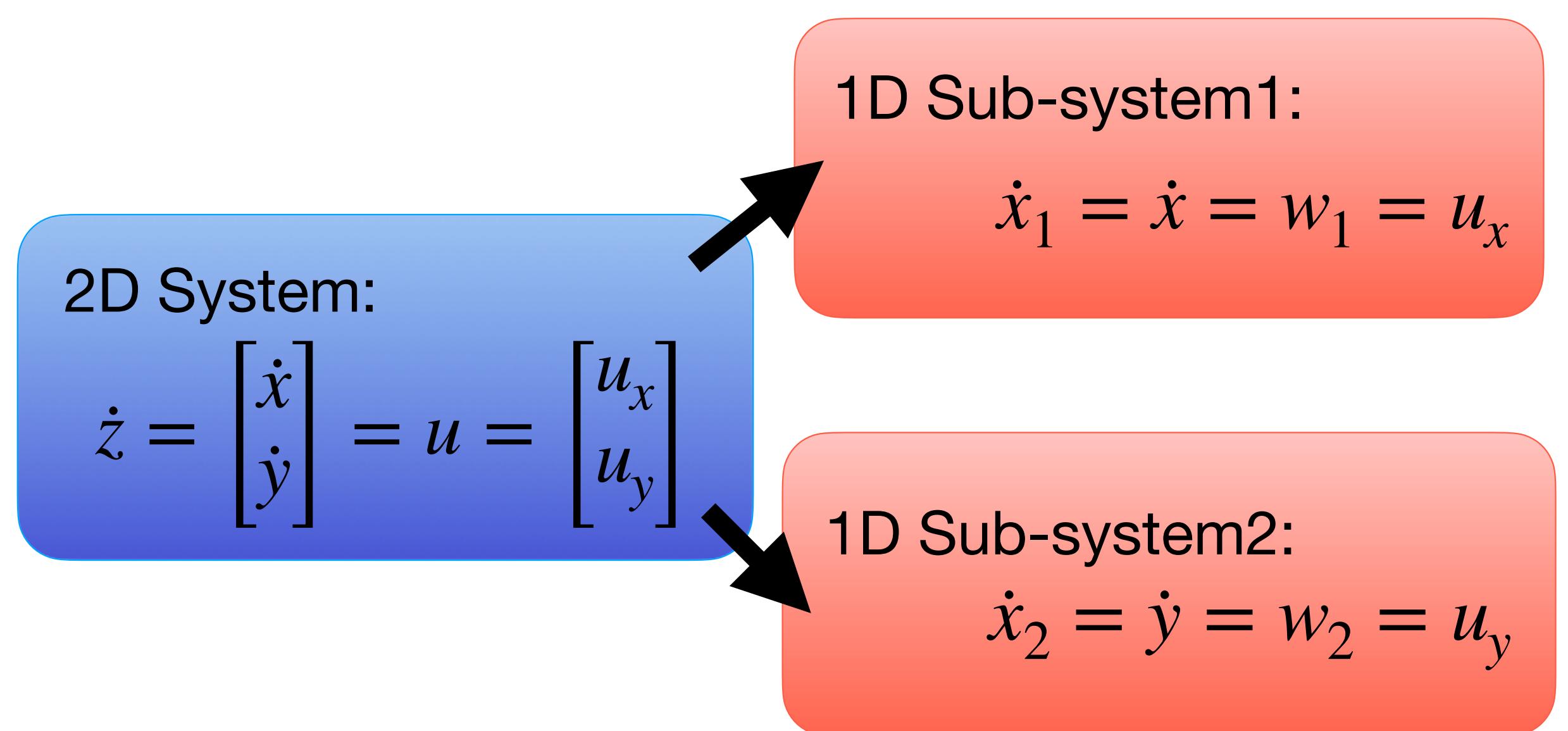


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# Application Example

## Self-contained Subsystem Decomposition

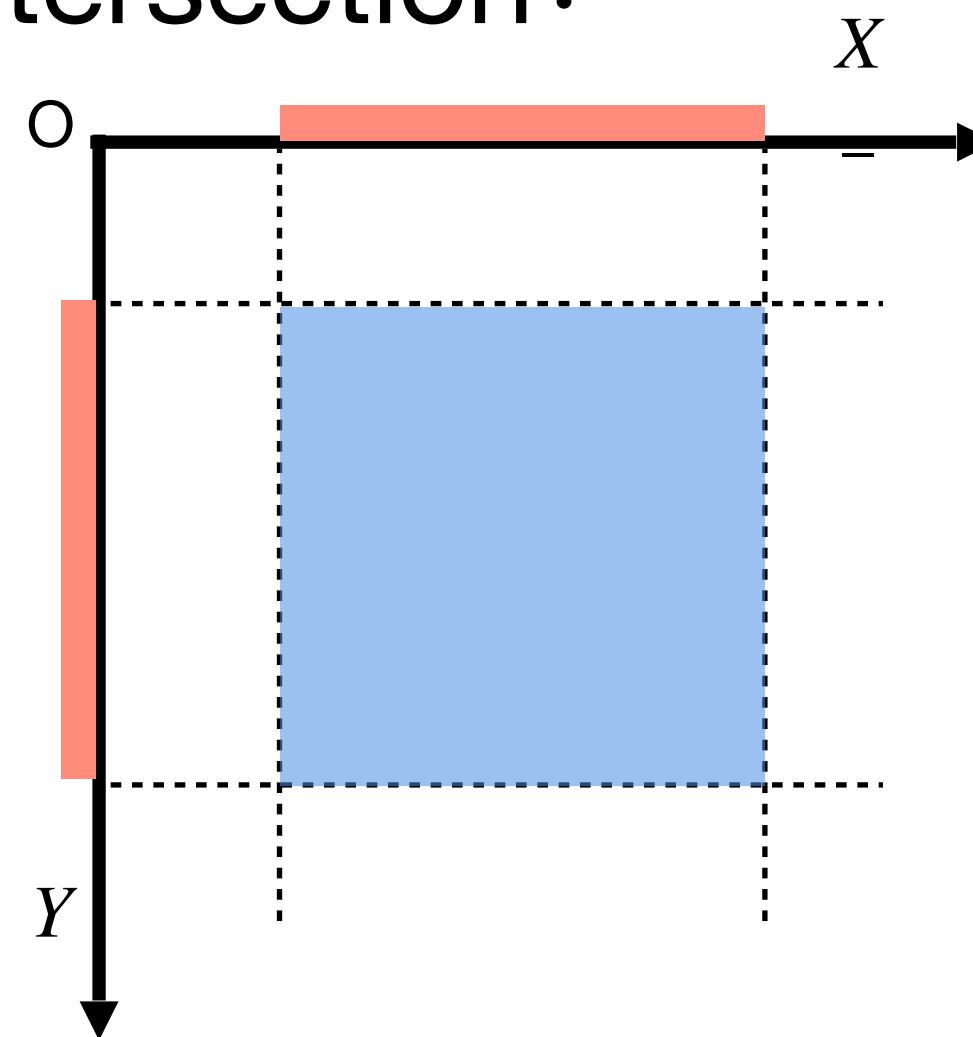
### 2D Single Integrator



# Application Example

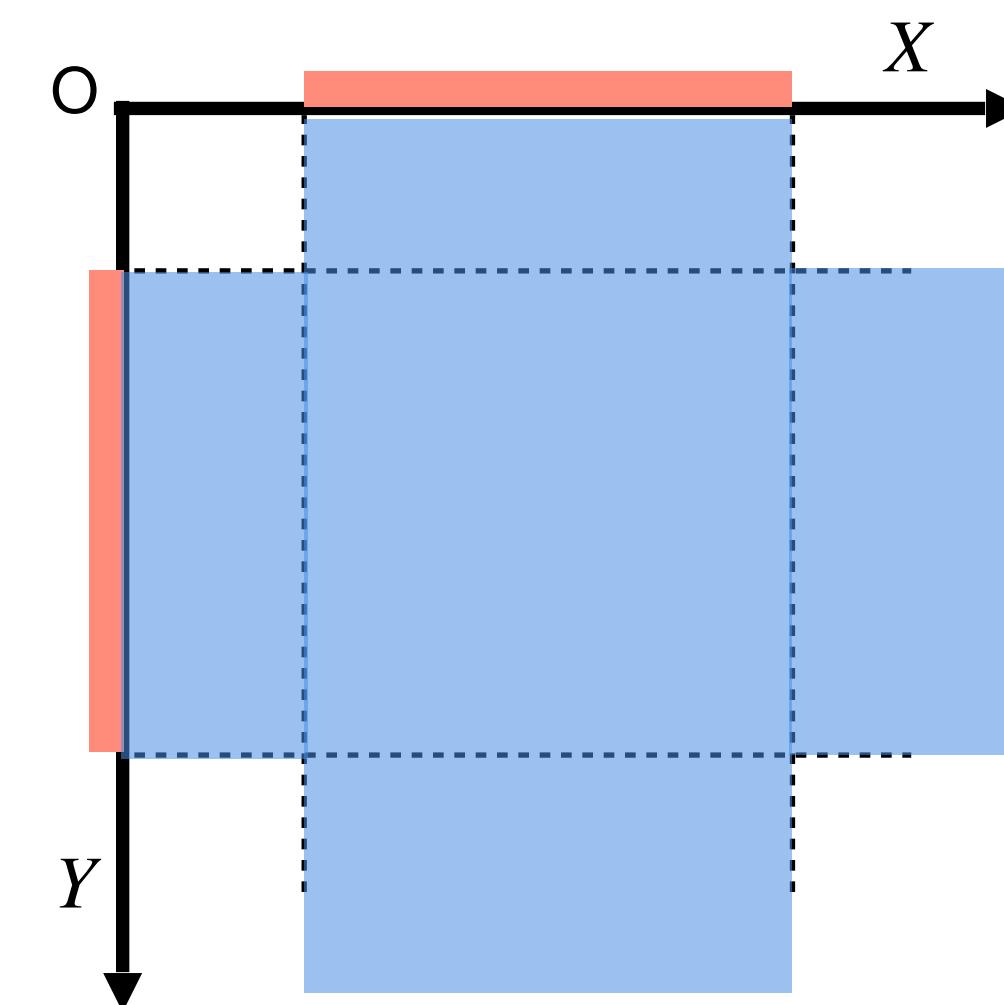
## Value Function Decomposition

Intersection:



$$V(z, 0) = \max\{V_1(z, 0), V_2(z, 0)\}$$

Union:



$$V(z, 0) = \min\{V_1(z, 0), V_2(z, 0)\}$$

Approximated Value Function:

Intersection:  $\hat{V}(z, t) = \max\{V_1(z, t), V_2(z, t)\}$

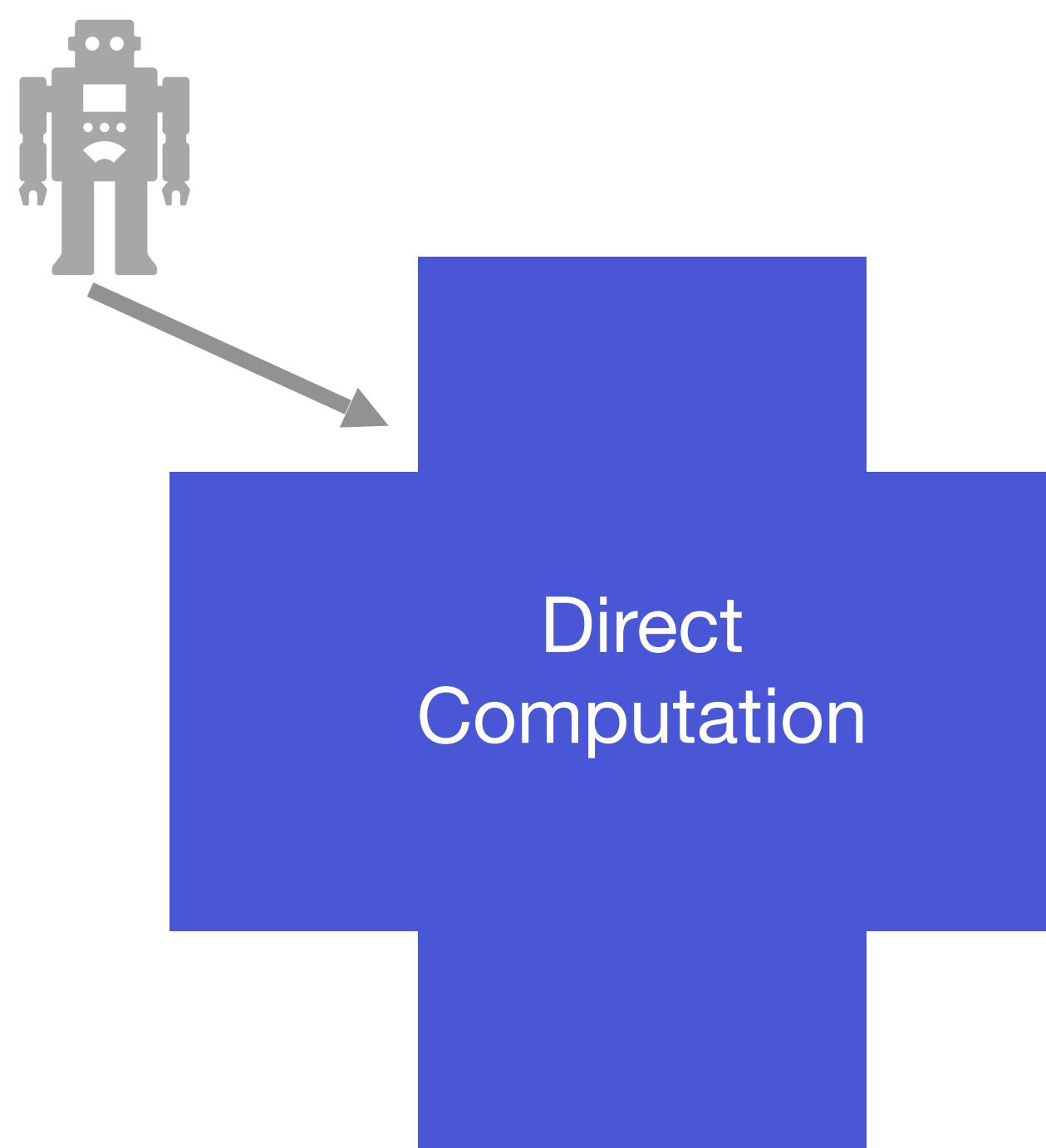
Union:  $\hat{V}(z, t) = \min\{V_1(z, t), V_2(z, t)\}$

Full-dimensional sub-value function

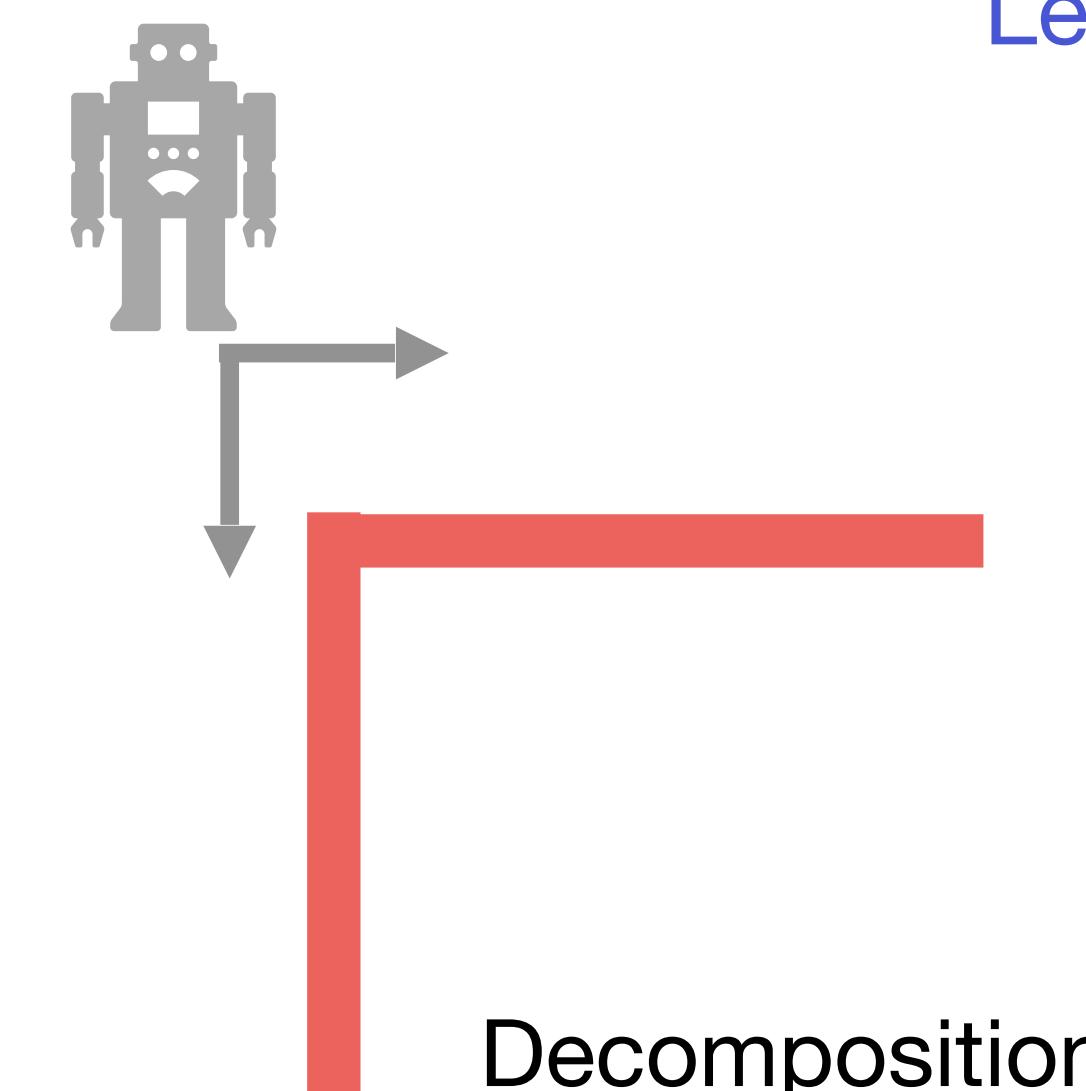
# Leaking Corner Issue

- When the low-dimensional control are constrained with each other

**Regions to avoid:**

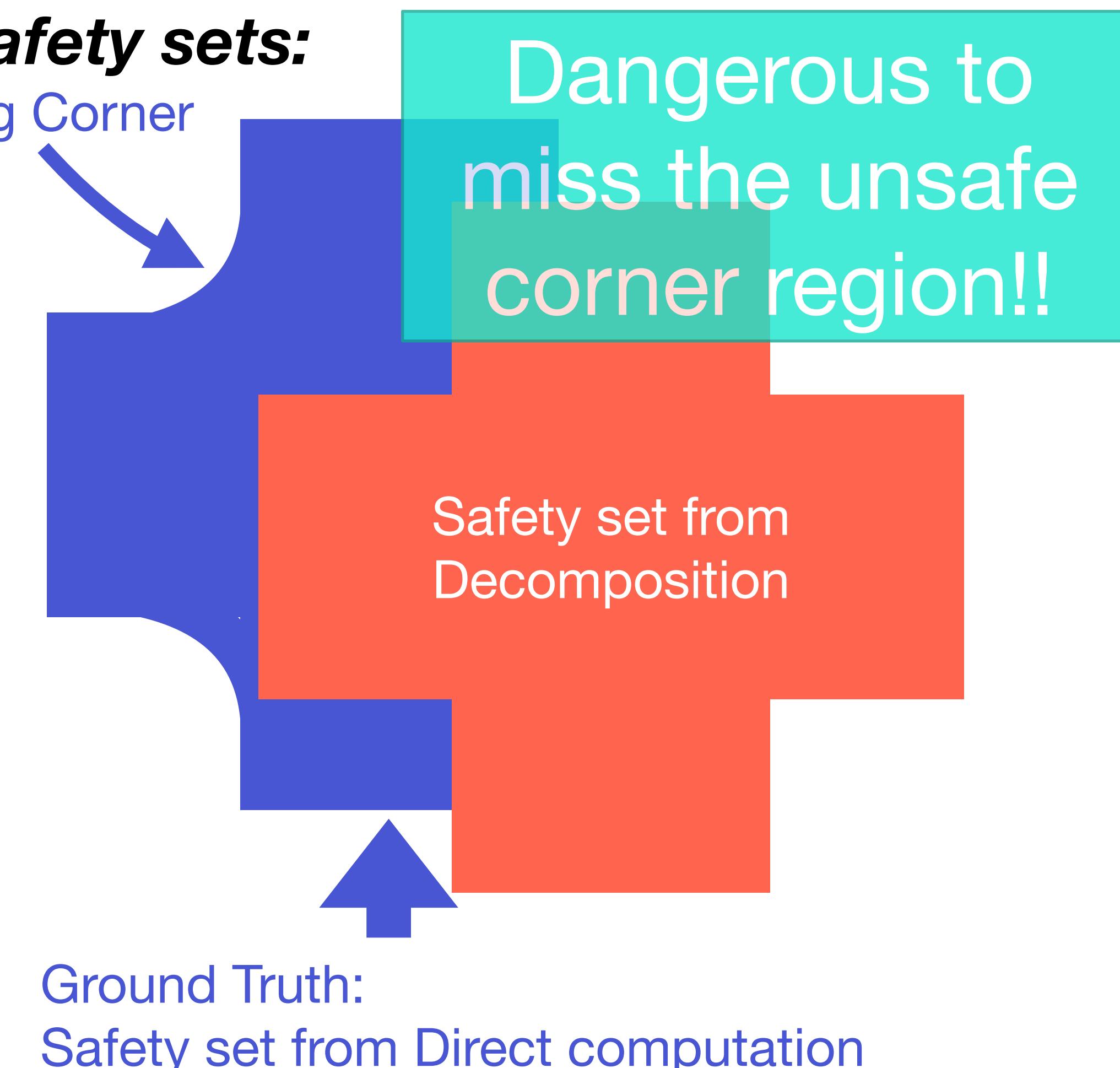


Direct  
Computation



Decomposition

**Safety sets:**  
Leaking Corner



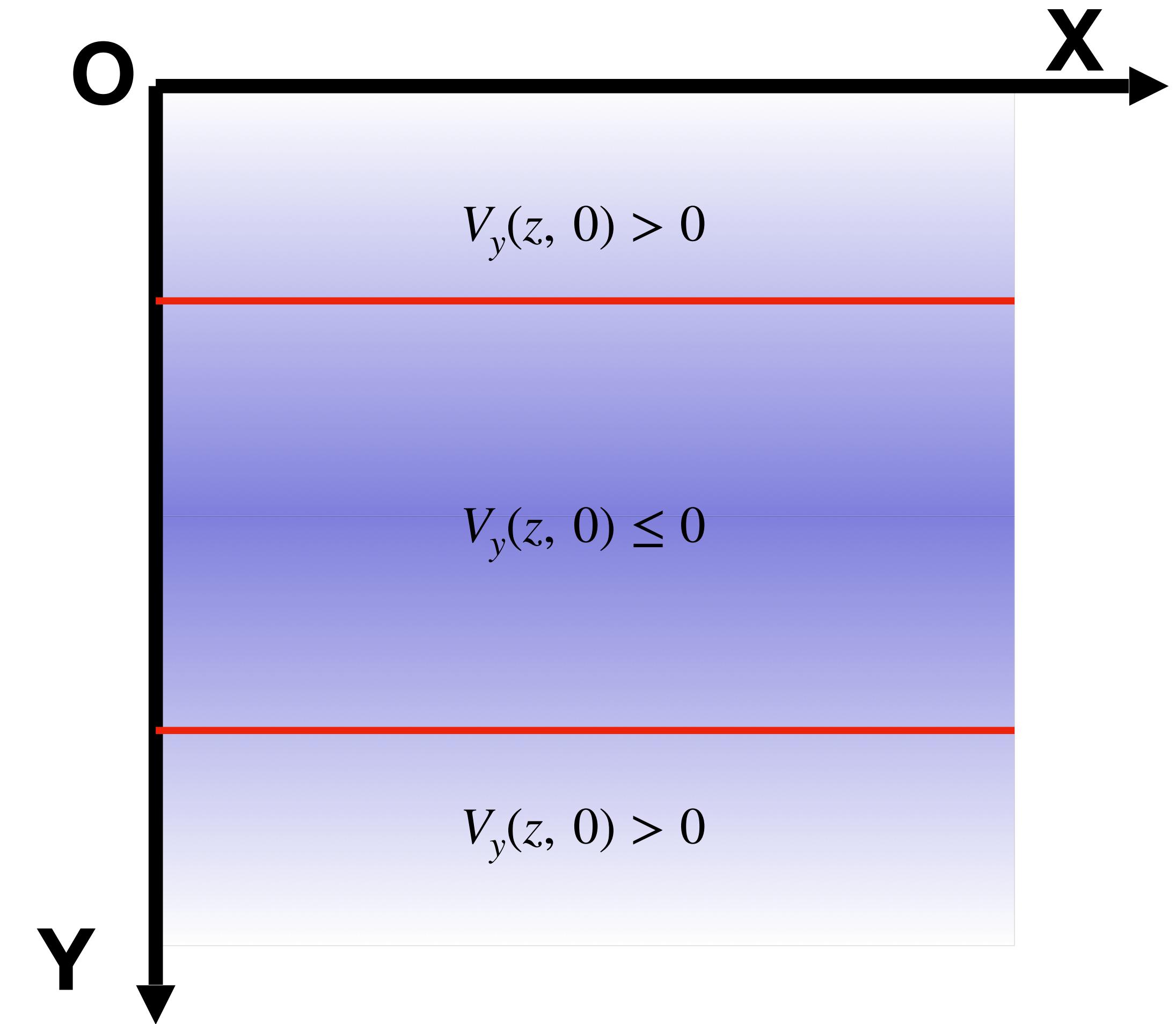
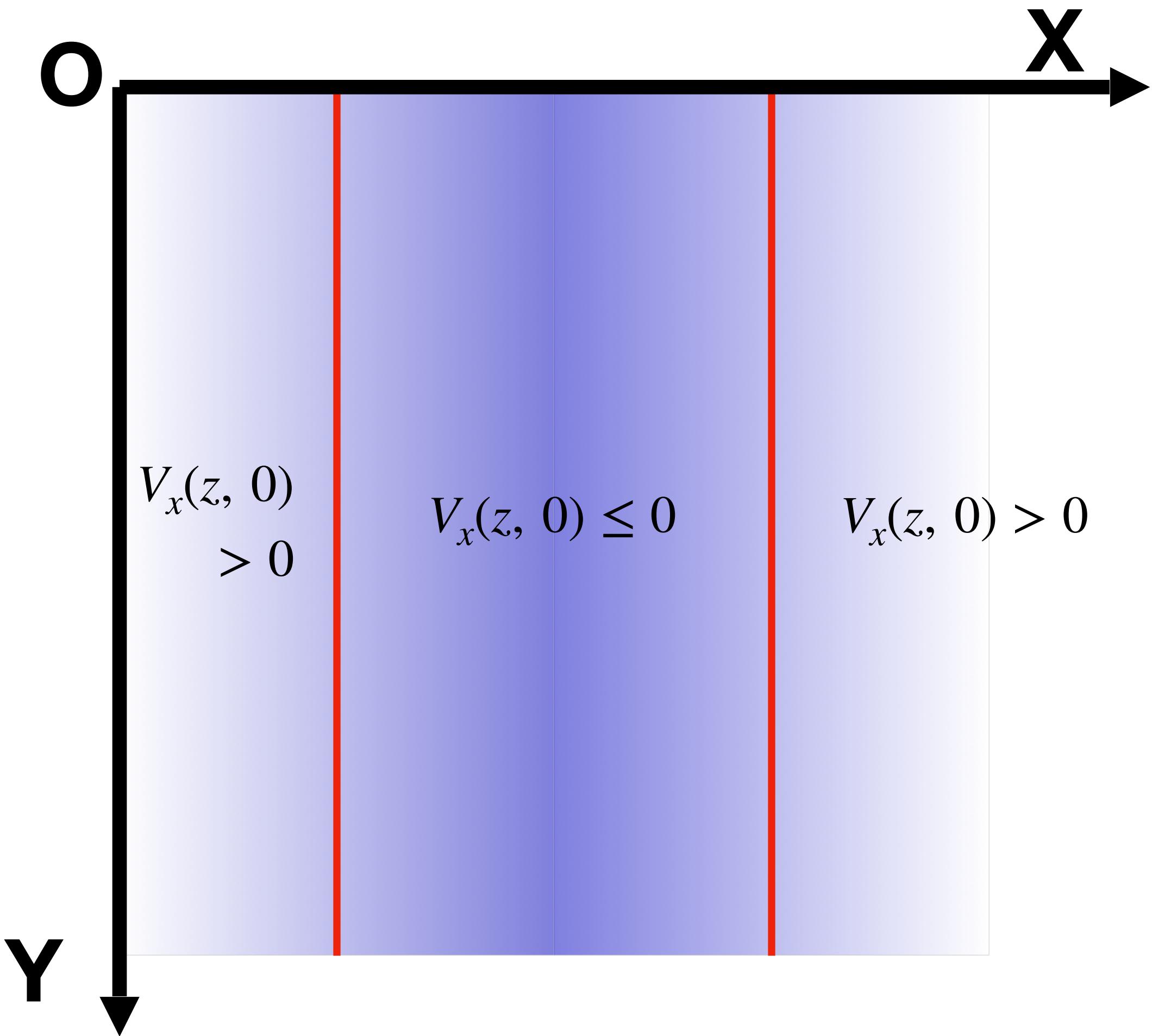
Dangerous to  
miss the unsafe  
corner region!!

Safety set  
from  
Decomposition

Ground Truth:  
Safety set from Direct computation

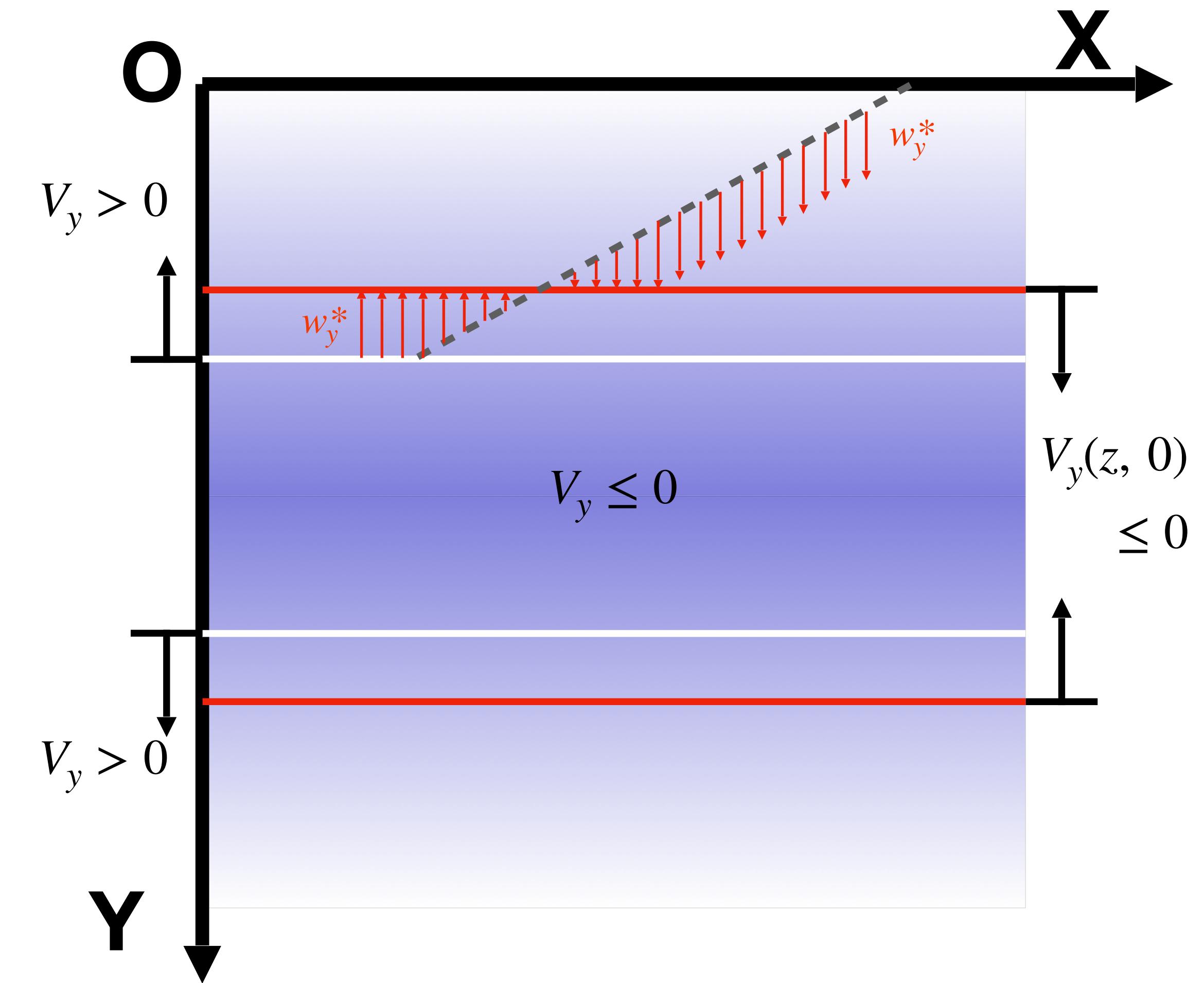
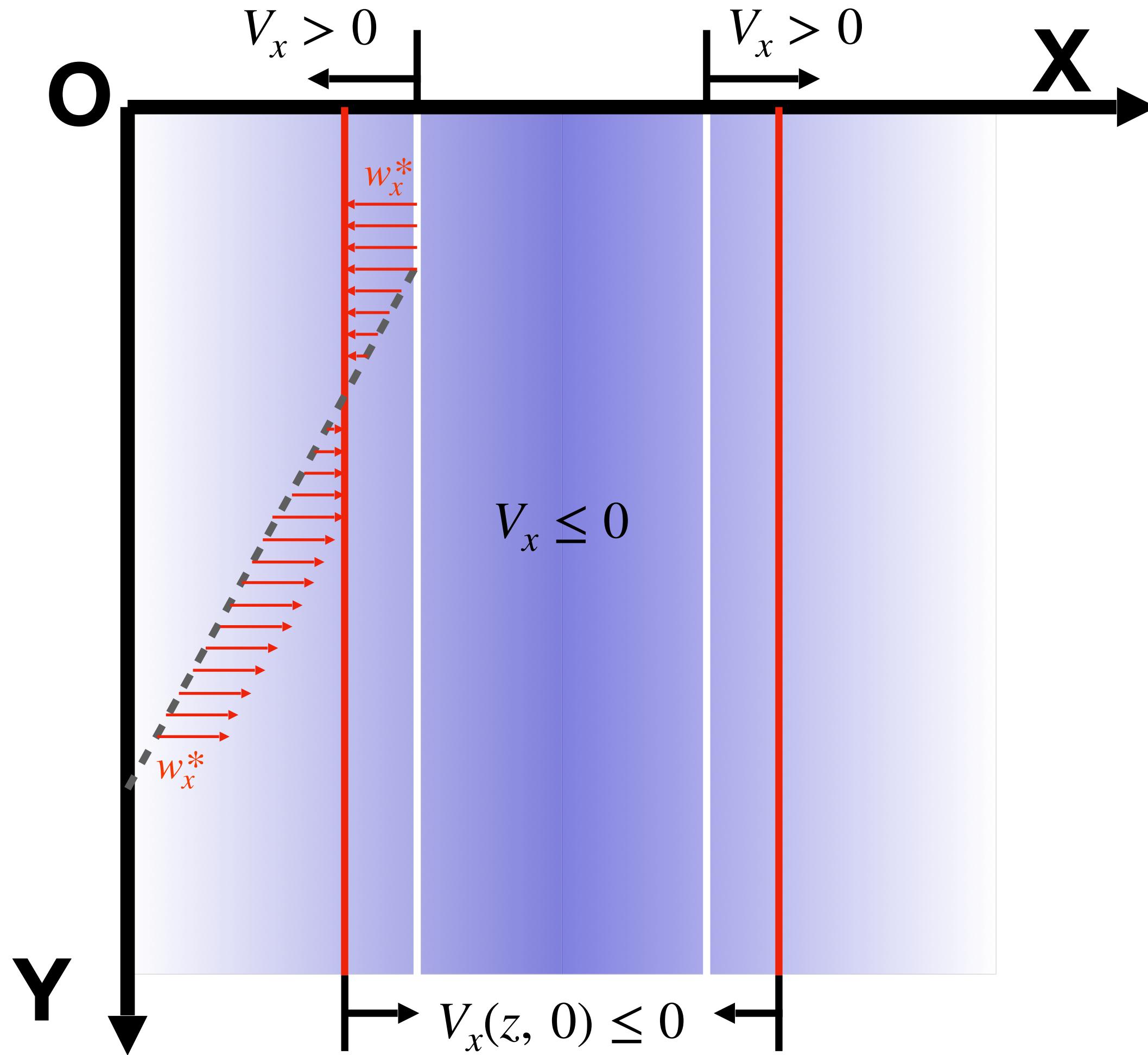
# Full-dimensional sub-value functions

Avoiding zero sub-level set



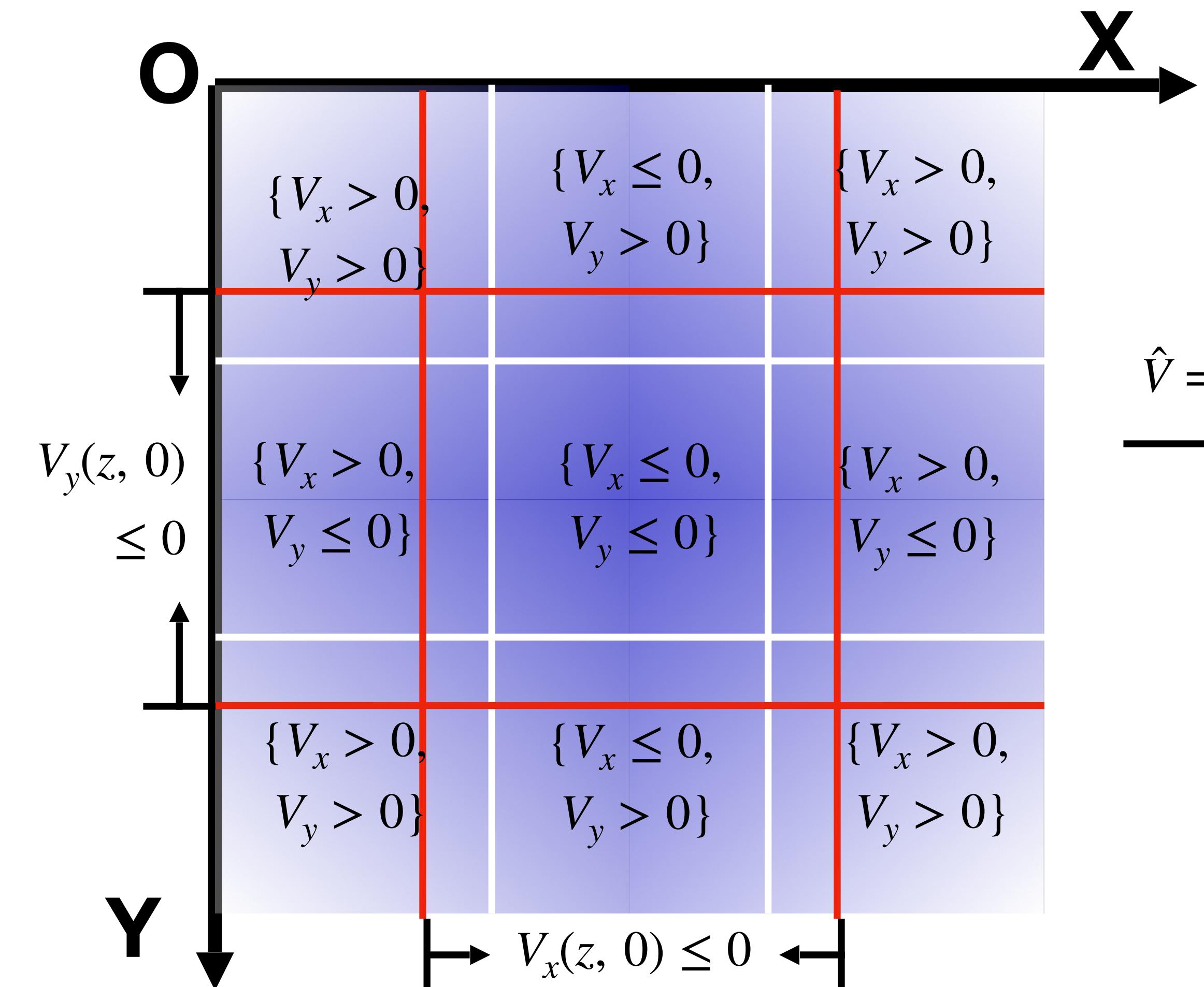
# Full-dimensional sub-value functions

Avoiding zero sub-level set (Possible Controls)

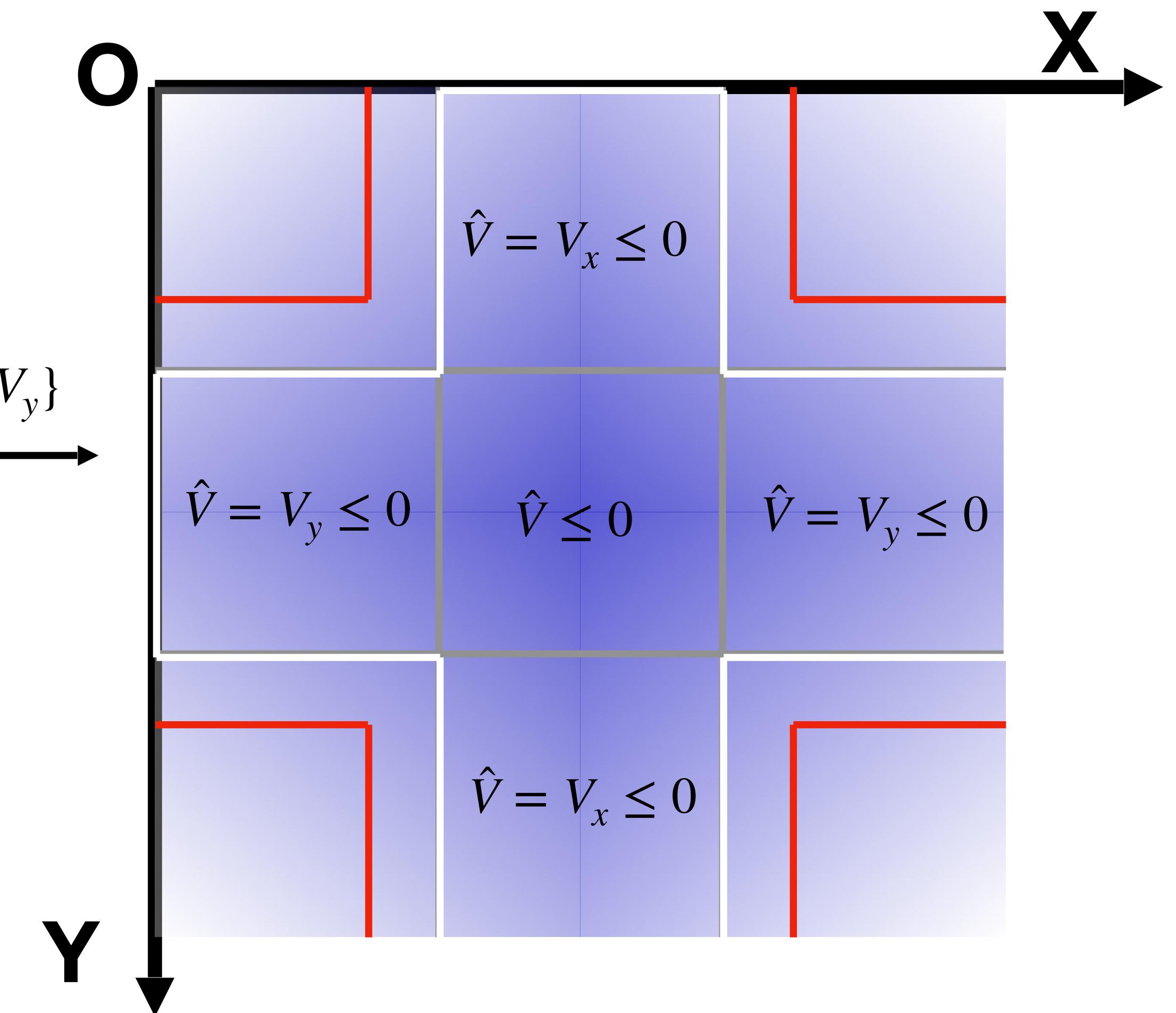


# Full-dimensional approximated Value Function

Avoiding the union zero sub-level set

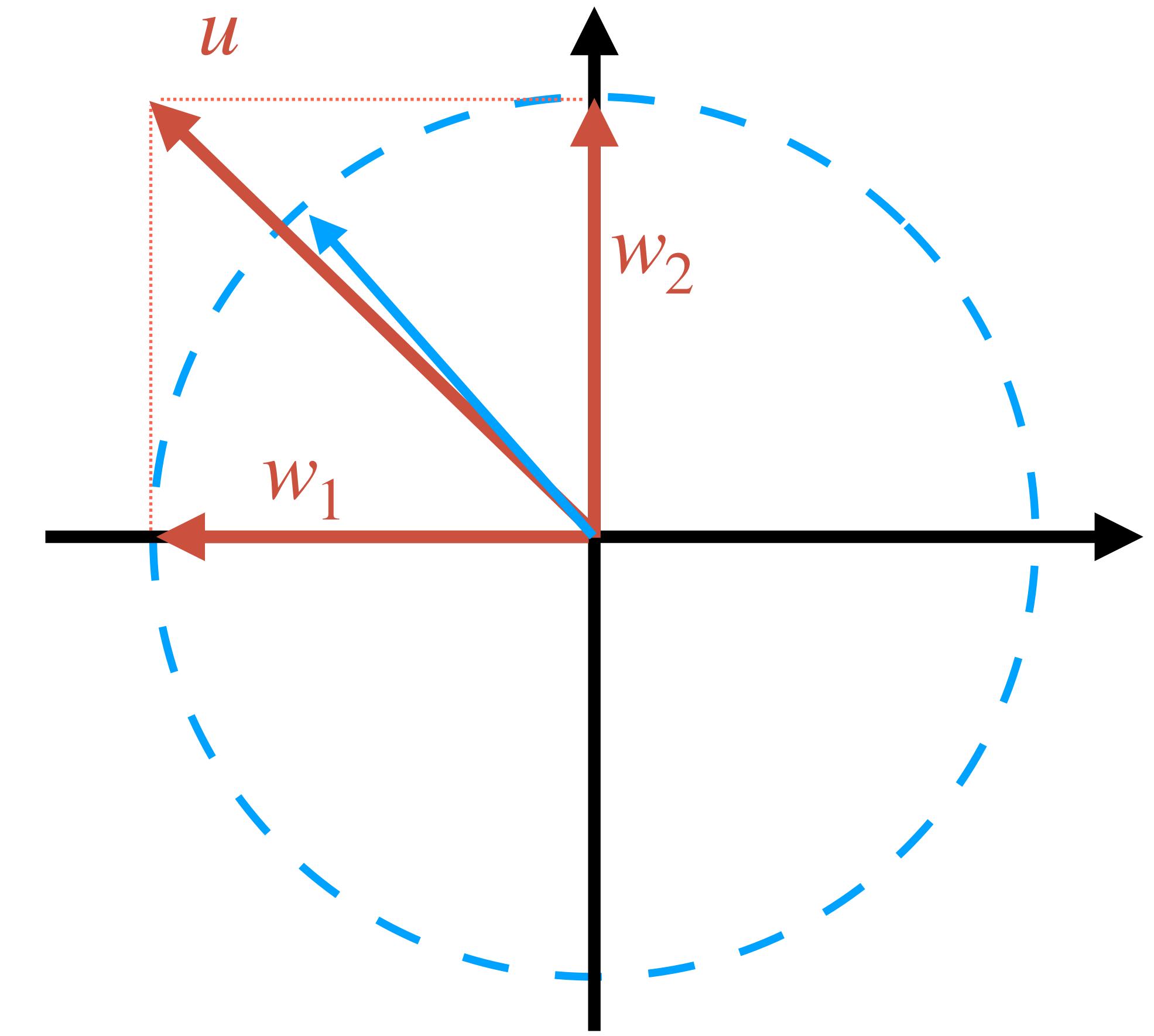
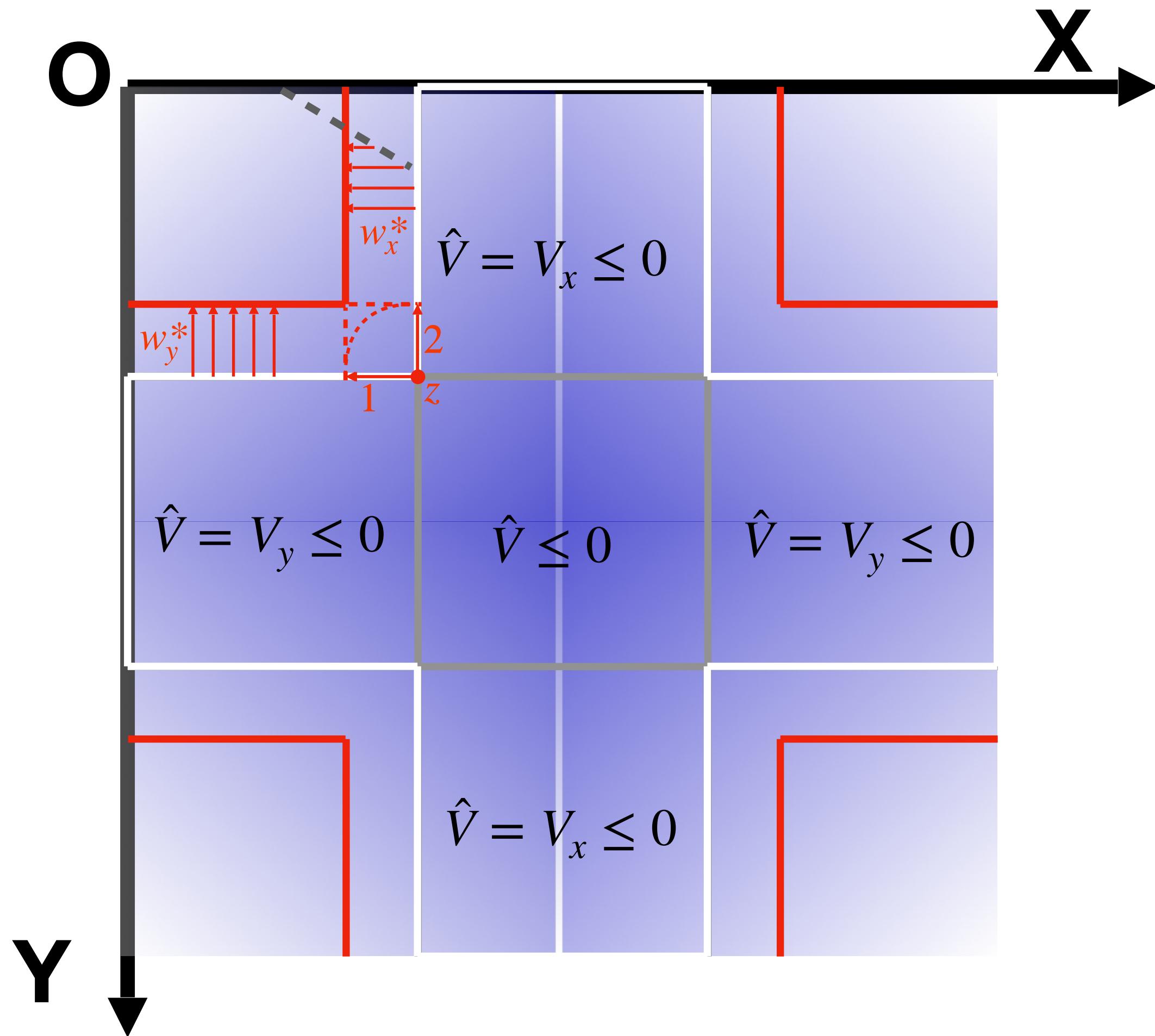


$$\hat{V} = \min\{V_x, V_y\}$$



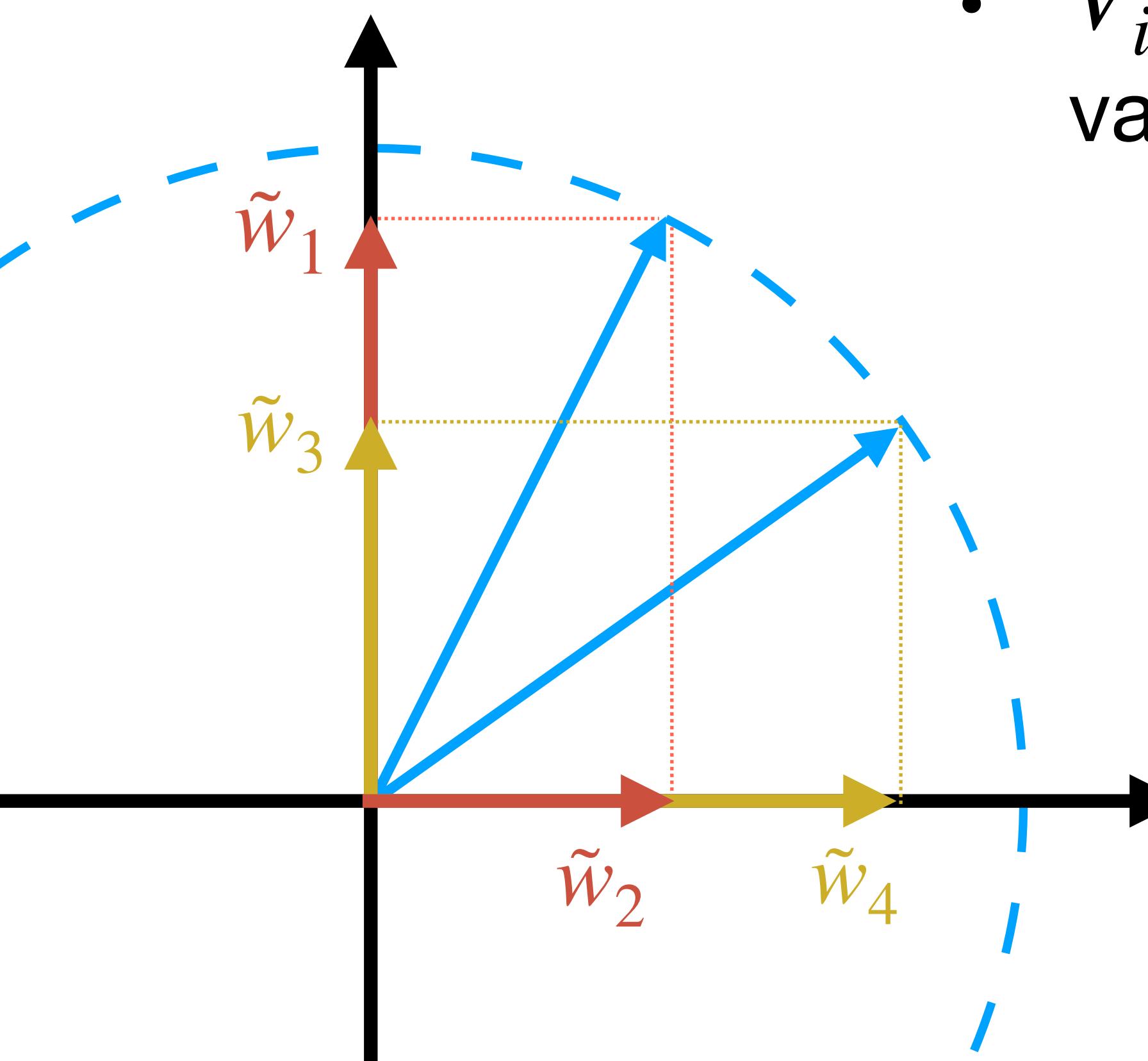
# Leaking Corner Issue

## Unrealistic Controls



# Allowable Control

- $(\tilde{w}_1, \tilde{w}_2)$ : a pair of low-dimensional control signals that satisfy all the control constraint.
- $\tilde{V}_i(z, t)$ : The corresponding full-dimensional sub-value functions



$\tilde{w}_1$  and  $\tilde{w}_2$  are a pair of allowable controls;  
 $\tilde{w}_3$  and  $\tilde{w}_4$  are a pair of allowable controls.

# Allowable Control

## its relation to the leaking corner

**The states not suffereing from the “leaking corner issue”:**

- Intersection for liveness problem: $\max \{ \tilde{V}_{R,1}(z, t), \tilde{V}_{R,2}(z, t) \} = \hat{V}_R(z, t)$ ,
- Union for safety problem:  $\min \{ \tilde{V}_{A,1}(z, t), \tilde{V}_{A,2}(z, t) \} = \hat{V}_A(z, t)$ .

Lemma 2 from our paper

# Threshold Strategy

1. We can find the set of leaking corners  $\mathcal{L}(t)$  by comparing the (full-dimensional) sub-value functions:

$$\mathcal{L}(t) = \{z : |V_1 - V_2| < \Delta\}.$$

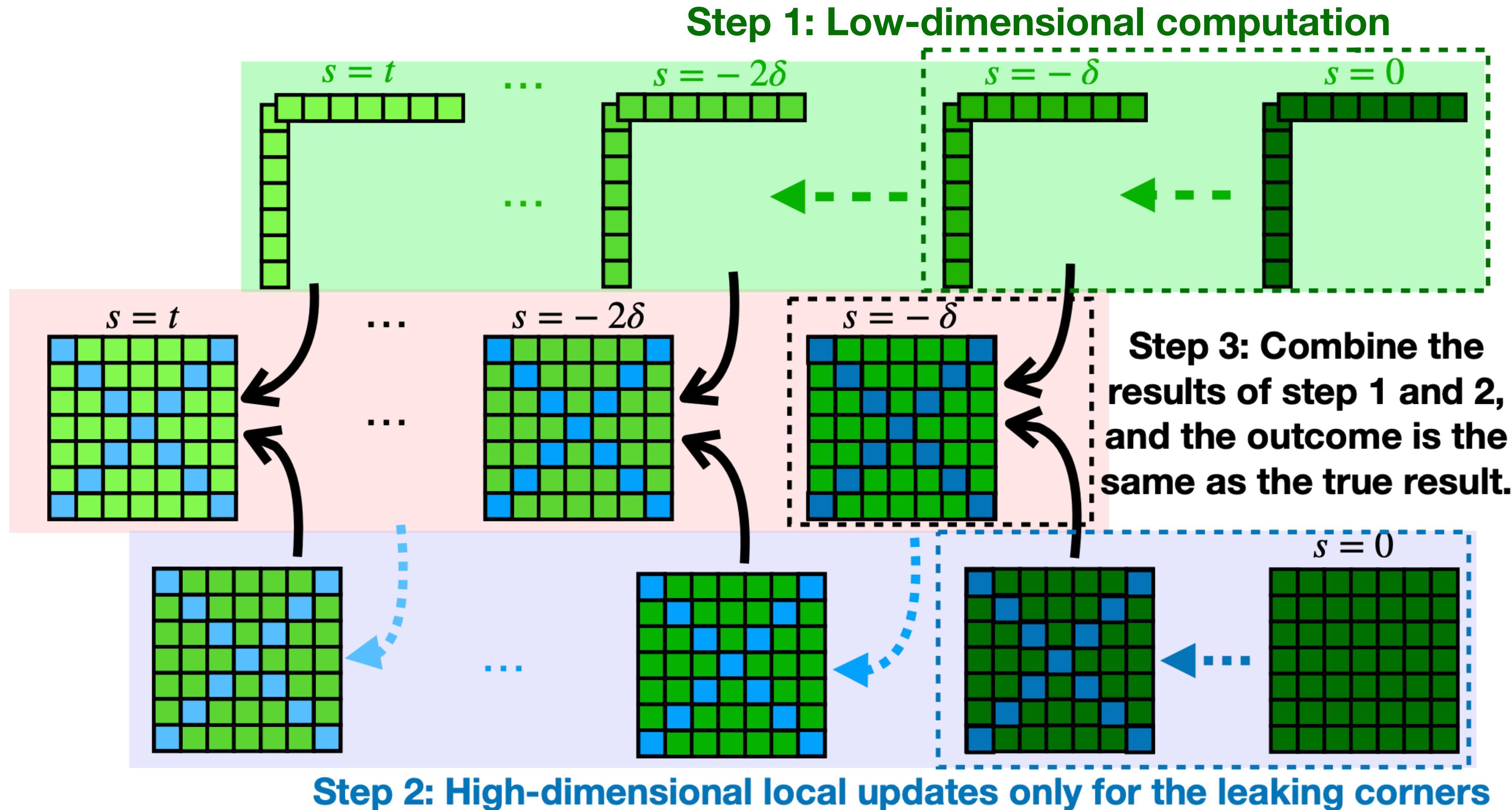
Refer to Theorem 1 from our paper to see how to find  $\Delta$  value.

2. A local updating method starting from the states:

$$\{z : V_1(z, t) = V_2(z, t)\}$$

and will then cover all the leaking corners.

# Updating Method



**Algorithm 1:** Local updating procedure**Data:**  $\hat{V}(\cdot, \cdot), \hat{\mathcal{L}}(\cdot), Z, t_{\text{list}} = [t, t + \delta, \dots, 0]$ **Result:**  $\check{V}(\cdot, \cdot)$  $s \leftarrow 0;$  ▷ Backward Computation $\check{V}(\cdot, 0) \leftarrow \hat{V}(\cdot, 0);$  $\text{Frontier} \leftarrow \text{nextFrontier} \leftarrow \text{visited} \leftarrow \{\};$ **while**  $s > t$  **do**

```

for  $z \in Z$  do
  if  $z \in \hat{\mathcal{L}}(s)$  then
    | updateValue( $z, s, \delta, \text{Frontier}$ )
  else
    |  $\check{V}(z, s - \delta) \leftarrow \hat{V}(z, s - \delta);$ 
  end
end

```

 $\text{visited} \leftarrow \hat{\mathcal{L}}(s)$  $\text{Frontier} \leftarrow \text{Frontier} \setminus \text{visited}$ **while**  $\text{Frontier} \neq \emptyset$  **do**

```

for  $z$  in  $\text{Frontier}$  do
  | updateValue( $z, s, \delta, \text{nextFrontier}$ )
end

```

```

  visited  $\leftarrow$  visited  $\cup$   $\text{Frontier}$ 
   $\text{Frontier} \leftarrow \text{nextFrontier} \setminus \text{visited}$ 
   $\text{nextFrontier} \leftarrow \{\}$ 

```

**end** $s \leftarrow s - \delta;$ **end****def** updateValue( $z, s, \delta, \text{Frontier}$ ): $\check{V}(z, s - \delta) \leftarrow \text{HJ Update}(\check{V}(z, s))$  ▷ Equation 5

```

if  $\check{V}(z, s - \delta) \neq \hat{V}(z, s - \delta)$  then
  |  $\text{Frontier} \leftarrow \text{Frontier} \cup \text{neighbor}(z)$ 

```

**end**

Only compute the potential leaking corners in full-dimensional space

Update the Frontier while it is non-empty

The procedure makes sure that all the leaking corners are covered with the updating procedure.

Include the neighbors as Frontier if the state is the leaking corner

# Results

## 2D Single Integrator

TABLE I: 2D Accuracy Comparison for One Step

Metric	Before	After
Number of grid points with different values from the ground truth	200	0
Average absolute difference from ground truth	$1.2 \times 10^{-4}$	$9.51 \times 10^{-18}$
Maximum absolute difference from ground truth	$2 \times 10^{-2}$	$2.22 \times 10^{-16}$

TABLE III: 2D Accuracy Comparison for 10 Steps

Metric	Before	After
Number of states with different values from the ground truth	1344	0
Average absolute difference from ground truth	$2.5 \times 10^{-3}$	$1 \times 10^{-9}$
Maximum absolute difference from ground truth	$7.39 \times 10^{-2}$	$2.44 \times 10^{-8}$

TABLE II: 2D Time Comparison for One Step

Process	Time (seconds)
Direct computation	$3.3 \times 10^{-2}$
SCSD computation + HJ local update computation	$7 \times 10^{-4} + 1.3 \times 10^{-3} = 2.0 \times 10^{-3}$

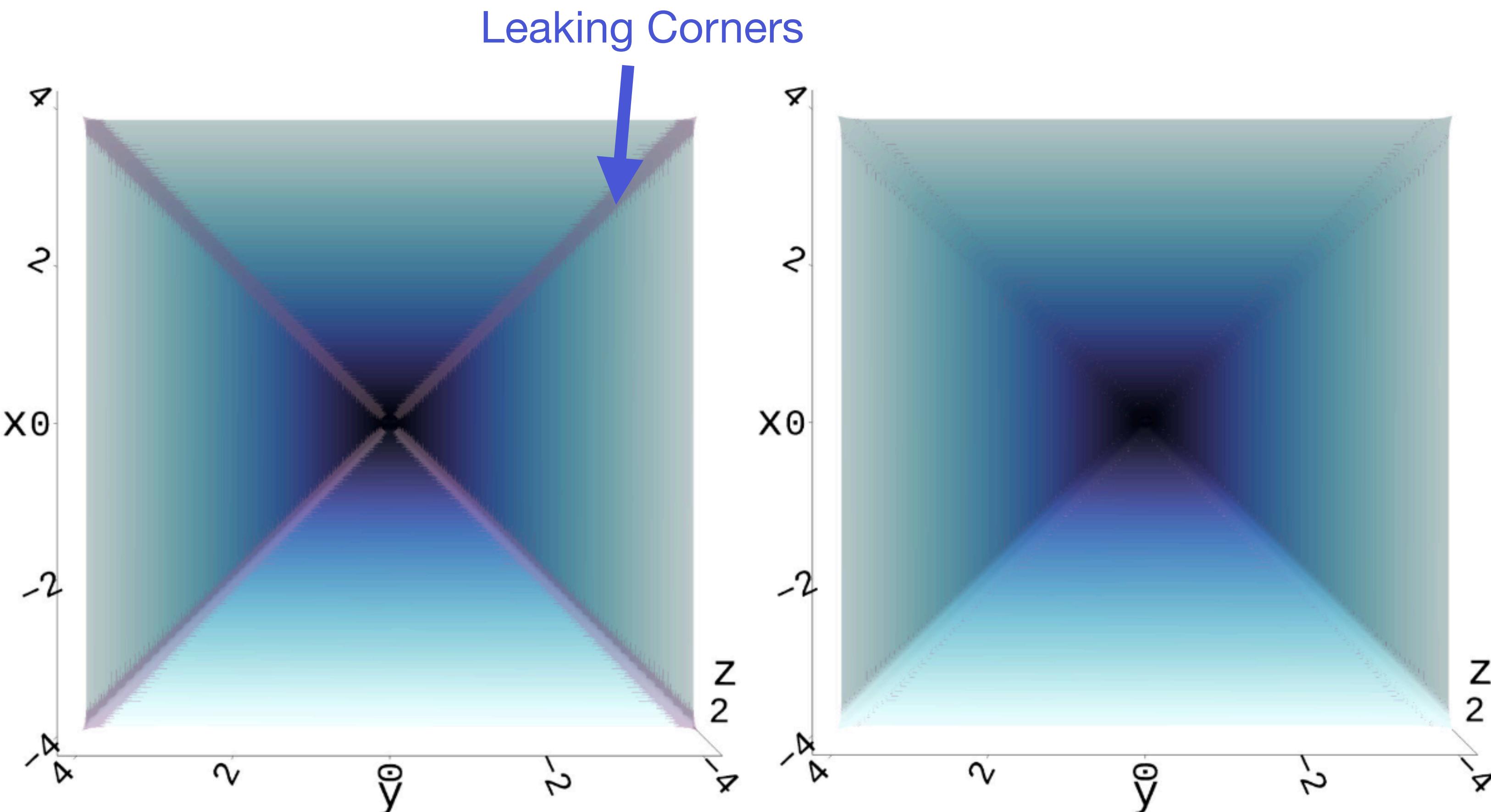


TABLE IV: 2D Time Comparison for 10 Steps

Process	Time (seconds)
Direct computation	$3.36 \times 10^{-1}$
SCSD computation + HJ local update computation	$4.72 \times 10^{-3} + 1.61 \times 10^{-1} = 1.65 \times 10^{-1}$

- Successfully recompute all the leaking corners
- Computationally efficient compare to the direct computation

# Results

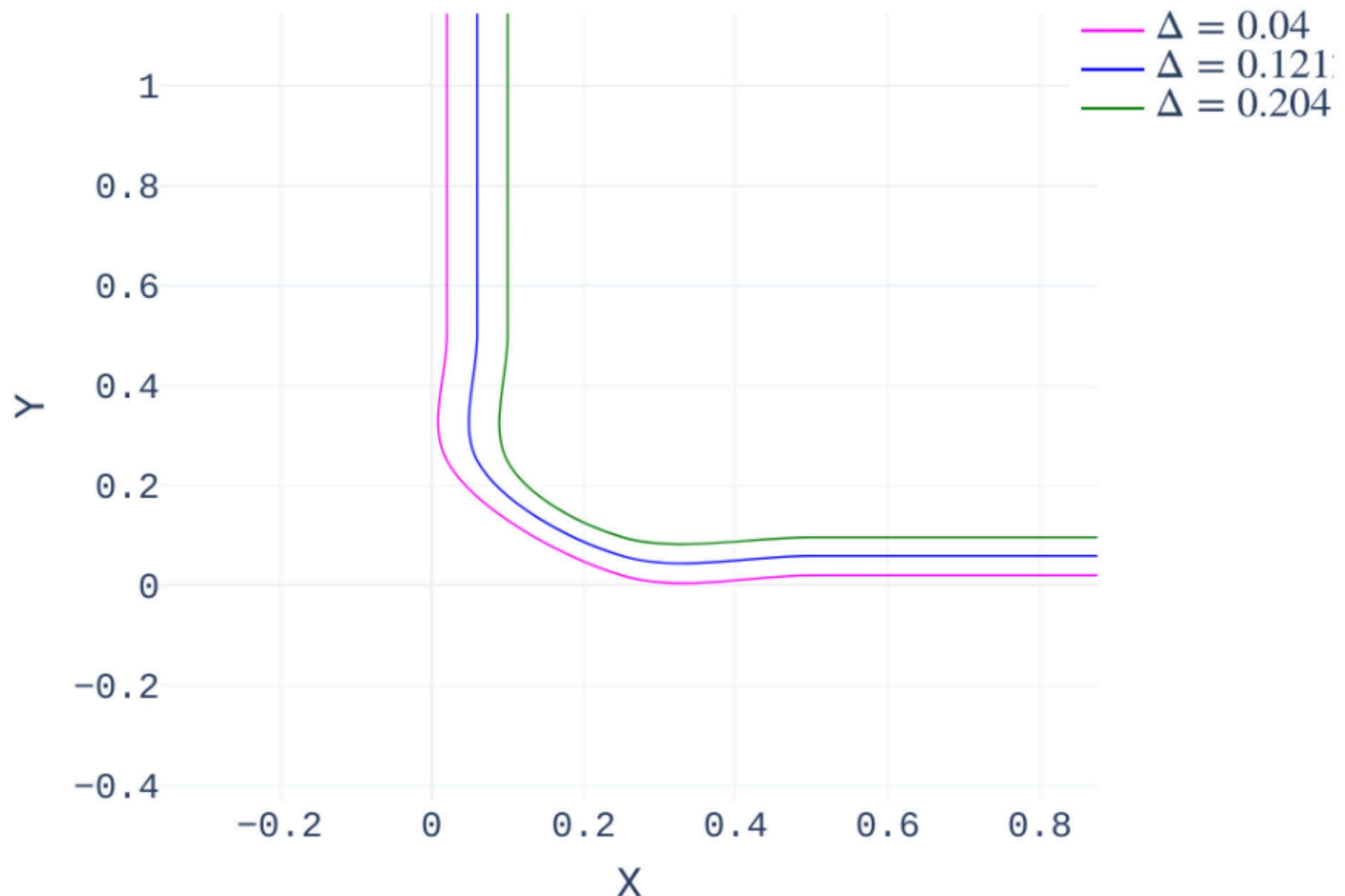
## 6D Planar Quadrotor

TABLE V: 6D Accuracy Comparison for One Step

Metric	Before	After
Number of grid points with different values from the ground truth	$3.89 \times 10^6$	0
Average absolute difference from ground truth	$6.97 \times 10^{-4}$	0.0
Maximum absolute difference from ground truth	$4 \times 10^{-2}$	0.0

TABLE VI: Computation Time and Delta Value for  $ts$

$t$ (s)	$\Delta$	Decomposition Time + Local Updating Time (seconds)
-0.02	0.04	$2.447 + 47.1078 = 49.5548$
-0.06	0.1212	$6.769 + 157.3528 = 164.1218$
-0.1	0.204	$11.8038 + 250.7859 = 262.5897$





SFU

CIFAR

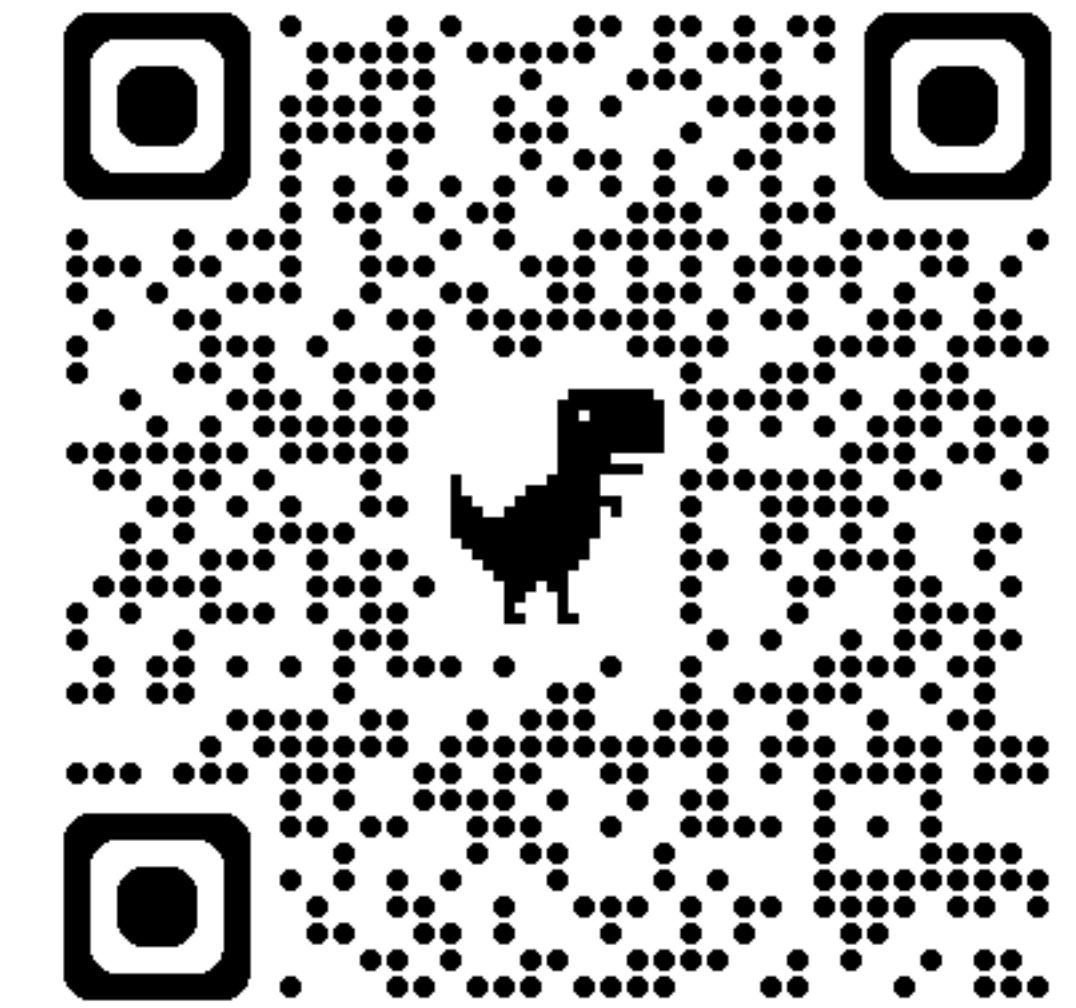
amii

Thank  
you!

# Conclusion

1. Propose a threshold-based method to detect the leaking corners.
2. Introduce a local updating method that ensures accuracy while maintaining computational efficiency.
3. Validate the method with 2D Single Integrator system and 6D Planar Quadrotor system.

[Project webpage](#)



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# Future Works

1. Implement our method to other techniques involving the combination of sub-value functions.
2. Parallelize the local updating procedure for faster computation
3. Explore machine learning or other methods for new value updating methods.