Sorting and Searching I

DM2233 ADVANCED DATA STRUCTURES & ALGORITHMS

Module Schedule

Week	Lecture	Remarks
1	Overloading and Templates I	
2	Overloading and Templates II	Labour Day (Fri) – Lab 2 Make up on 27-Apr
3	Overloading and Templates III	
4	Overloading and Templates IV	
5	Exception Handling I	
6	Exception Handling II	
7	Standard Template Library / Assignment 1	Vesak Day (Mon)
	Week 8 and 9: M	Iid-Sem Break
10	Sorting and Searching I	
11	Sorting and Searching II	
12	Sorting and Searching III	
13	Binary Tree I	Hari Raya Puasa (Fri)
14	Lab Test	
15	Binary Tree II	
16	Binary Tree III	SG50 Day (Fri)
17	Preprocessing / Assignment 2	National Day (Mon)

Objective

- Introduction to Search Algorithms
- Types of Search Algorithms
 - Linear Search Algorithm
 - Sequential Search Analysis
 - Binary Search Algorithm
 - Comparison

Introduction to Search Algorithms

- A search is required, if we want to locate a particular piece of information
- When a search is performed, the item (target) should have a <u>unique</u> value associated with it in order for the search to be successful
- The unique value is what we call the <u>key</u> of the item

Introduction to Search Algorithms

 The keys of the items in the chunk of data are used in various software operations such as searching, sorting, insertion, and deletion

- A search usually compares these keys against the key to be searched
- If a key matches, the search is successful.
 Otherwise, the search is unsuccessful

Types of Search Algorithms

 Linear Search Algorithm (Sequential Search)

Binary Search Algorithm (Binary Search)

Linear Search Algorithm

- Usually applies to an array or linked list
- Start from the <u>front</u> or <u>end</u> of the array or list
- Compare the array or node key against the key to be search
- If not found, advance to next adjacent array component or node and repeat previous step

```
int data[] = { 1, 3, 4, 7, 2, 9, 5, 8 };
int key to find = 7;
for (int i = 0; i < size of (data) / 4; i++)
     if(data[i] == key to find)
            cout << "Found it!" << endl;</pre>
            return 0;
return -1;
```

Observations

- See that the search starts from first array component (i.e. i = 0, data[0])
- Search ends when the item is found. A 0 is returned
- If not found, array index i would run out of bounds. A -1 is returned
- Array items are not in any particular order

Observations

cout << "Found it!" << endl; return 0; executes once if item is found</p>

 return -1; executes once if item is not found

Not really interested in statements that executes only once since the computer processing time is small. Hence, the analysis is on:

```
for(int i = 0; i < sizeof(data)/4; i++)
{
   if(data[i] == key_to_find)
   {
        . . .
   }
}</pre>
```

- For each iteration of the loop, the search item is compared with an element in the list
- Clearly, the loop terminates once the search item is found
- Therefore, the key comparisons have most impact on the loop statement
- In analysis, we count the number of key comparisons because this number gives us the most useful information

- Suppose L is list of length n. We want to determine the number of key comparisons made by sequential search when L is searched for a given item
- If item is not in L, we have done n key comparisons
- If item is somewhere in L, the number of key comparisons depends on where in the list L, the search item is located

- Worst Case: n key comparisons
- Best Case: 1 key comparison
- The above 2 cases are not likely to occur every time we apply a sequential search
- The more meaningful would be the average behaviour, that is the average number of key comparisons

- To determine the average number of comparisons in a successful case
 - Consider all possible cases
 - Find the number of comparisons in each case
 - Total up the number of comparisons and divide by the number of cases

- If target (search item) is the first element in L, one key comparison is needed
- If target is the second element in L, two key comparisons is needed
- Suppose there are n elements in the list L, (1 + 2 + 3 + ... + n) key comparisons are done
- Average key comparisons:
 - (1 + 2 + 3 + ... + n) / n

It is known that

• 1 + 2 + 3 + ... + n =
$$\frac{n(n+1)}{2}$$

Average key comparisons:

$$(1 + 2 + 3 + ... + n) / n$$

$$\bullet = \frac{n+1}{2}$$

- Average Case:
 - $\bullet \quad \frac{n+1}{2}$
- Best Case:
 - 1
- Worst Case:
 - n
- Even if the list is ordered, the above cases stand

Types of Search Algorithms

 Linear Search Algorithm (Sequential Search)

Binary Search Algorithm (Binary Search)

Binary Search Algorithm

 For very large list, sequential search, on average, searches half the list

Not very efficient

 The binary search is very fast, however, it can only operate on ordered list

Binary Search Algorithm

- Uses divide-and-conquer technique to search the list
- First the search item is compared with the middle element of the list
- If search item is found, the search terminates.
- If search item is less than the middle element, restrict the search to the first half of the list; otherwise, that means search the second half of the list

Binary Search Algorithm

```
int first = 0;
int last = length - 1;
int mid;
while(first <= last)</pre>
      mid = (first + last) / 2; //calculate mid of list
      if(list[mid] == key to find)
              return mid;
      else if(list[mid] > item)
              last = mid - 1; //search first half
      else
              first = mid + 1; //search second half
return -1;
```

• int data[] = { 1, 3, 9, 12, 16, 23, 35, 42, 55, 59, 67, 99 };

int key_to_find = 59;

```
      0
      1
      2
      3
      4
      5
      6
      7
      8
      9
      10
      11

      1
      3
      9
      12
      16
      23
      35
      42
      55
      59
      67
      99
```

Iteration	first	last	mid	data[mid]	Number of comparisons
1	0	11	5	23	2

• int key_to_find = 59;

0											
1	3	9	12	16	23	35	42	55	59	67	99

Iteration	first	last	mid	data[mid]	Number of comparisons
1	0	11	5	23	2
2	6	11	8	55	2

int key_to_find = 59;

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Iteration	first	last	mid	data[mid]	Number of comparisons
1	0	11	5	23	2
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3	9	11	10	67	2

int key_to_find = 59;

0											
1	3	9	12	16	23	35	42	55	59	67	99

Iteration	first	last	mid	data[mid]	Number of comparisons
1	0	11	5	23	2
2	6	11	8	55	2
3	9	11	10	67	2
4	9	9	9	59	1 (item is found)

Observations

 See that the search starts from the mid of the array

 Depending on the mid component, the search later focuses on lower or upper half of the array

Binary Search Analysis

- Best Case:
 - 1
- Worst Case:
 - Suppose L is a sorted list of size n
 - Each iteration reduces the size of n by half
 - o n, $\frac{n}{2}$, $\frac{n}{4}$, $\frac{n}{8}$, ... 1
 - So assume we are so unlucky that the number we want to find does not exists in the array
 - The iterations it takes from n to 1 is $\log_2 n$

Binary Search Analysis

- Average Case:
 - Its still a study
 - Also depends on the data distribution
 - But we can safely assume that it's also $\log_2 n$

Comparison

- Sequential Search Average Case:
 - $\bullet \quad \frac{n+1}{2}$
- Sequential Search Worst Case:
 - n
- Binary Search Average Case:
 - $\log_2 n$
- Binary Search Worst Case:
 - $\log_2 n$
- It can be seen that Binary Search is definitely faster

Summary

- Understand Linear Search Algorithm requirements
- Discussed about linear search algorithm
- Understand Binary Search Algorithm and how to implement it
- Understand how to analyze a algorithm and conclude its efficiency