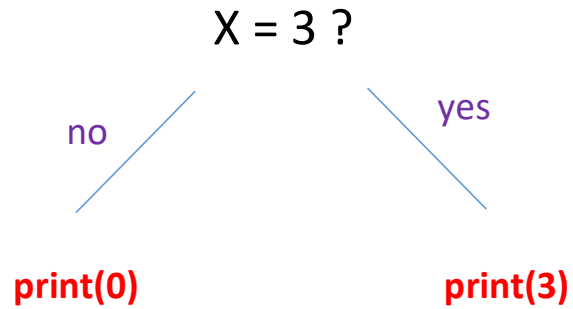


BOOLEAN

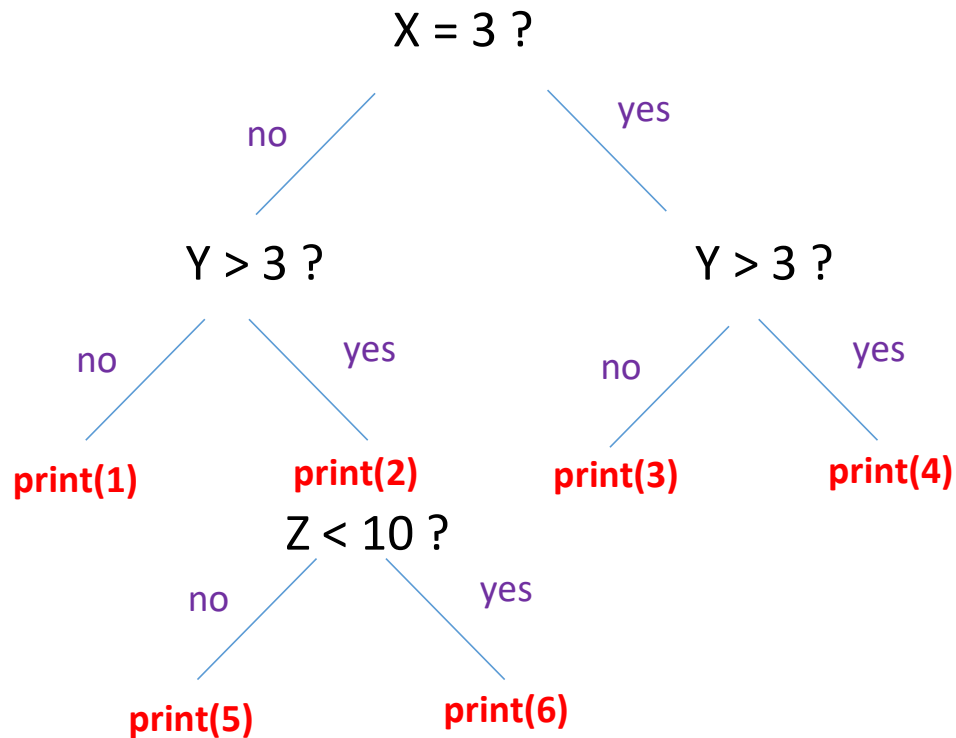
#1



Code this tree in Python

```
if x=3:  
    print(3)  
else:  
    print(0)
```

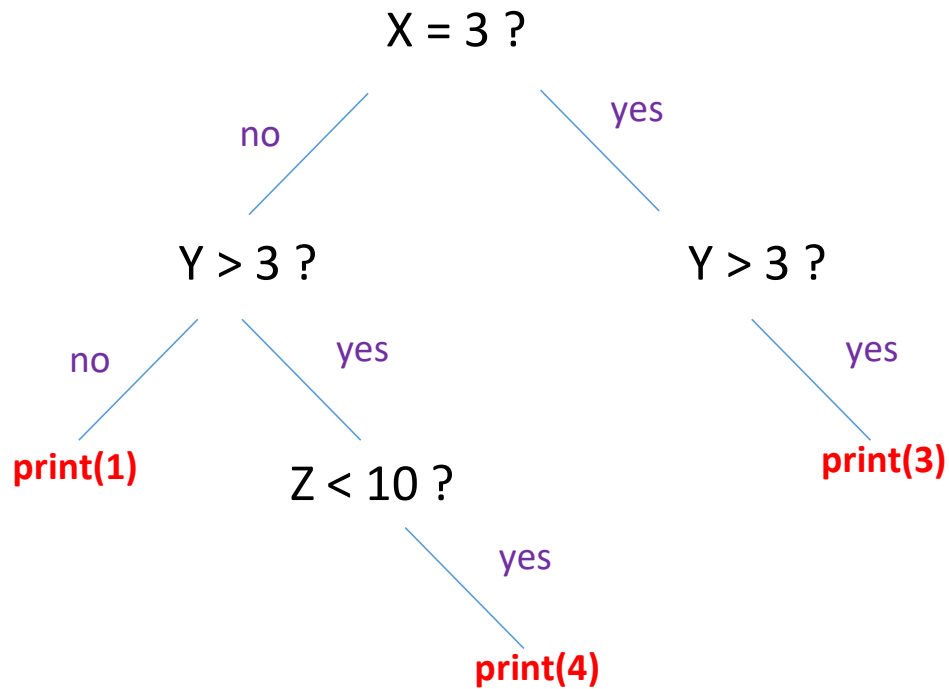
#2



Code this tree in Python

```
if x==3:
    if y>3:
        print(4)
    else:
        print(3)
elif y>3:
    print(2)
    if z<10:
        print(6)
    else:
        print(5)
else:
    print(0)
```

#3

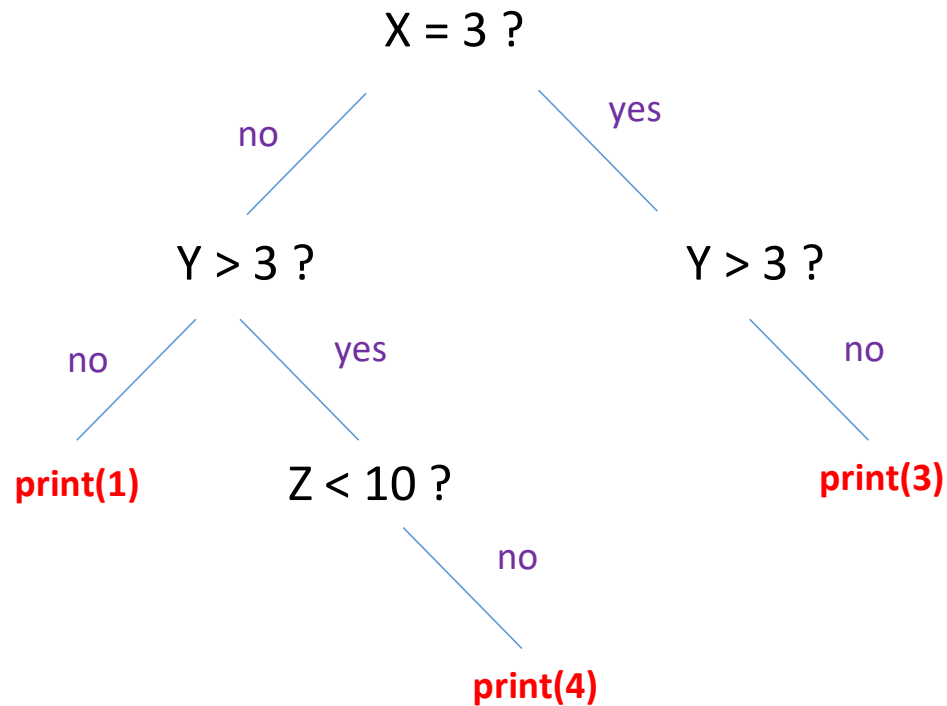


Code this tree in Python

```
if x=3:
    if y>3:
        print(3)
elif y>3:
    if z<10:
        print(4)
else:
    print(1)
```

#4

Code this tree in Python

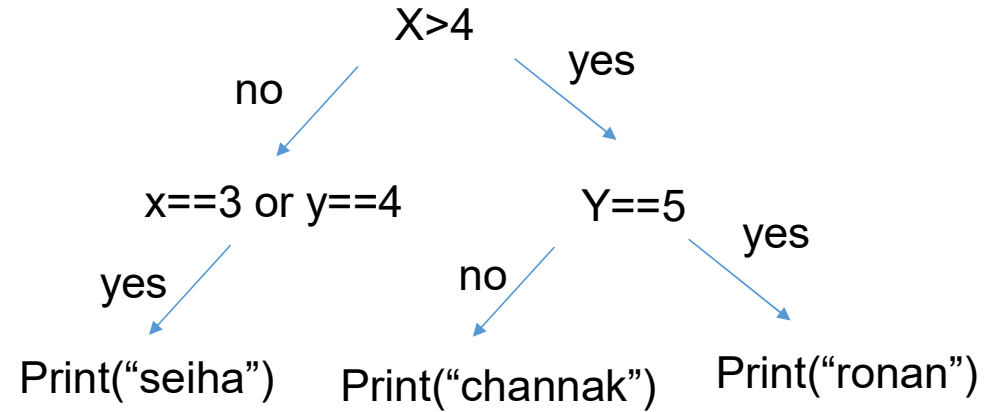


```
if x=3:
    if y>3:
        print(3)
elif y>3:
    if z<10:
        print(4)
else:
    print(1)
```

#5

```
if x > 4:
    if y == 5
        print(«ronan»)
    else
        print(«channak»)
else:
    if x == 3 or y == 4
        print(«seiha»)
```

Draw the tree of condition of this code



#6

Write python !!!

Store in variable “value1” this :

x greater than 5 and y equal to 9

Store in variable “value2” this :

Y is equal to 1 or 2

Store in variable “value3” this :

Z is one of the following 5, 7, 9

```
x=0
y=0
value1= x> 5 and y==9
print(value1)
```

```
y=0
value2= y==1 and y==2
print(value2)
```

```
Z= 5
value3 = z==5 or z==7 or z==9
print(value3)
```

#7

Write python !!!

Write a program that say "valid" if a number entered by keyboard
if **lower than 0 or between 10 and 15**



You must use 2 variable :

- one to store if number of lower than 0
- one to store if between 10 and 15

```
number = int(input("please enter a number"))
numberlowerThanZero = number<0
NumberBetween10t015 = number >=10 and number <=15
if numberlowerThanZero or NumberBetween10t015:
    print("valid number")
else:
    print("Invalid number")
```


#8

Write python !!!

1 - Enter a number

2 - Display:

“to low” if the number displayed is lower than 1

“Good job” if the number is equal to 10

“To high” is the number is greater than 10

```
number = int(input("enter a number"))
x = number > 10
y = number == 10
z = number < 10
if x :
    print("to high")
if y:
    print("Good Job")
if z:
    print(" to low")
```



You must use 3 boolean variables

IF — ELIF — ELSE

Exercise 1

Q1 What will be the result if x is equal to 5 ?

```
if x > 4:
    print("red")
if x < 7:
    print("blue")
```

Result= red
blue

Q2 What will be the result if X is equal to 5 ?

```
if x > 4:
    print("red")
elif x < 7:
    print("blue")
```

Result=red

Exercise 2

Q1 What will be the result if x is equal to 8 ? **one**

Q2 What will be the result if x is equal to 1 ? **nothing**

```
if x > 7:  
    print("one")  
elif x > 2:  
    print("two")
```

Exercise 3

Q1 What will be the result ? The result is **false**

```
x = 8  
print ( x > 8 or (x > 5 and x < 7))
```

Exercise 4

Q1 What will be the result ? The result is **True**

```
x = 4  
print ( (x < 3 or x > 1) and x < 9)
```

Exercise 5

Q1

What shall be the range of value to display 'red' ?

Example : To display 'blue', value must be in the range $[11, +\infty[$

```
if value > 10:  
    print("blue")  
else:  
    print("red")
```

To display 'red', value must be in the range $[-\infty, 10[$

Exercise 6

Q1 What will be the result ? The result is **no answer**

```
a = 8
b = 12
if a == 12:
    print("beautiful")
    if b >= 12:
        print("cute")
```


Exercise 7

Example : To display '**red**' X must be in the range $]-\infty, 6]$

Q1

What must be the range of X to display '**green**' ?

To display '**green**' X must be in the range $]-\infty, 9[$

Q2

What must be the range of X to display '**blue**' ?

To display '**blue**' X must be in the range $]-\infty, 23[$

Q3

What must be the range of X to display '**pink**' ?

To display '**pink**' X must be in the range $]24, +\infty[$

```
if x<=6:
    print("red")

elif x<10:
    print("green")

elif x<=23:
    print("blue")

else:
    print("pink")
```

Exercise 8

Q1 What will be the result ? The result is **B**

```
isGreater = 4 > 9
if isGreater :
    print("A")
else:
    print("B")
```

Exercise 9

Q1 What will be the result ? The result is **True**

```
isGreater = 4 > 9  
value = 50  
print(isGreater or value > 20)
```