# CS1632, LECTURE 10: SYSTEMS TESTING THE WEB WITH KATALON

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## Background

- So far, all of our testing has been with specific, often text-based, input and output
- Turns out not everybody uses a text-based interface
- GUIs, web pages, mobile applications, etc.

## Testing Techniques are Similar

We can actually use many of the same tools and techniques to test more complicated interfaces. Now that you understand the basics of automated testing, it's possible to take what you've learned and apply it to a more complex interface.

But this remains:

**EXPECTED BEHAVIOR vs OBSERVED BEHAVIOR** 

## Testing the Web

- Just an example similar ideas for testing other graphical or non-textual / mathematical interfaces
- Keep in mind that we are going to expect certain things to occur or be seen, and then observe whether or not they occur or are seen.

## Web = text

- Specially formatted and displayed text, but text!
- If your computer can process it, it's just 1s and 0s, which can be represented as text

# Theoretically, we could test web pages like so...

```
# Any downsides to this?
def test_the_web
    expected_html = "<html><head>" +
        "</head><body><strong>Hello, world!</strong>" +
        "</body></html>"
    page_text = get_page "http://example.com"
    assert_equal expected_html, page_text
end
```

### Downsides

- Change the page, change the entire test
   \* Fragile tests!
- 2. What about JavaScript?\* Just check that the right JS is on page?
- 3. Unreadable
- 4. Simplistic and low-level\* Kind of like programming in assembly
- 5. No semantic understanding (e.g. of links, textboxes)

## Web Testing Frameworks

Think of these as a higher-lever level programming language for testing web pages.

Sure, you could program everything in assembly, but this is rarely ideal.

Another way to think of it – just extra libraries so you don't have to program everything yourself.

### What is Selenium?

- An open-source web testing framework.
- Battle-hardened.
- Works with Windows, OS X, Linux, other OSes.
- Works with Java, Ruby, Python, other languages.
- Works with most modern web browsers.
- Has its own IDE.
- Can also be used for quick scripting.

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## What is Katalon?

"a better solution than Selenium based open source frameworks"

(after battling with Capybara and Selenium, I am inclined to agree with them)

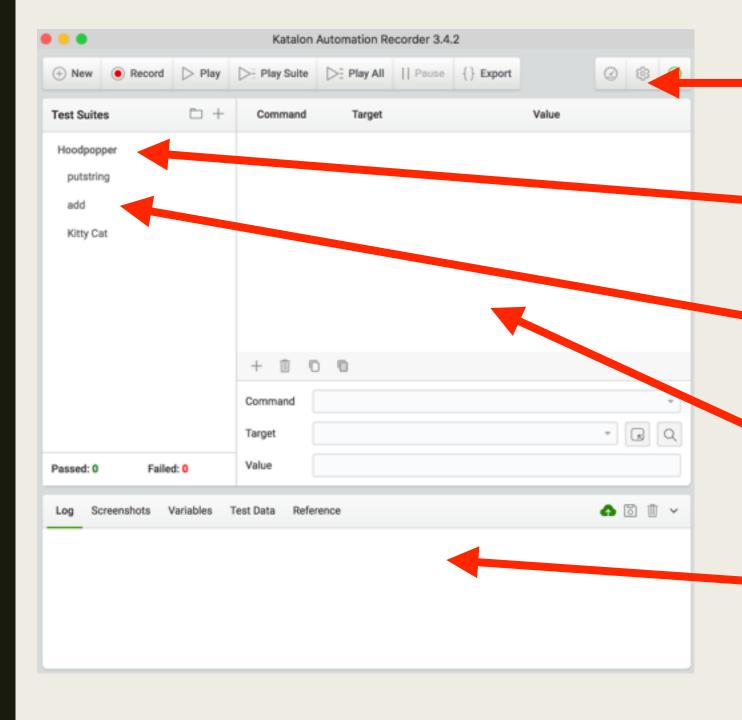
Almost the same interface, but with cool new features such as "works with browsers released after 2014"

## Getting Started with Katalon

- 1. Download Chrome (if you have not)
- 2. Go to Chrome Web Store
- 3. Add extension Katalon Automation Recorder.
- 4. Click on the "K" icon in the upper right-hand corner

## Katalon

- What we would call a "test plan", Selenium and Katalon calls a "test suite"
- Test suites contain test cases
- Test cases contain test steps



Settings

**Test Suite** 

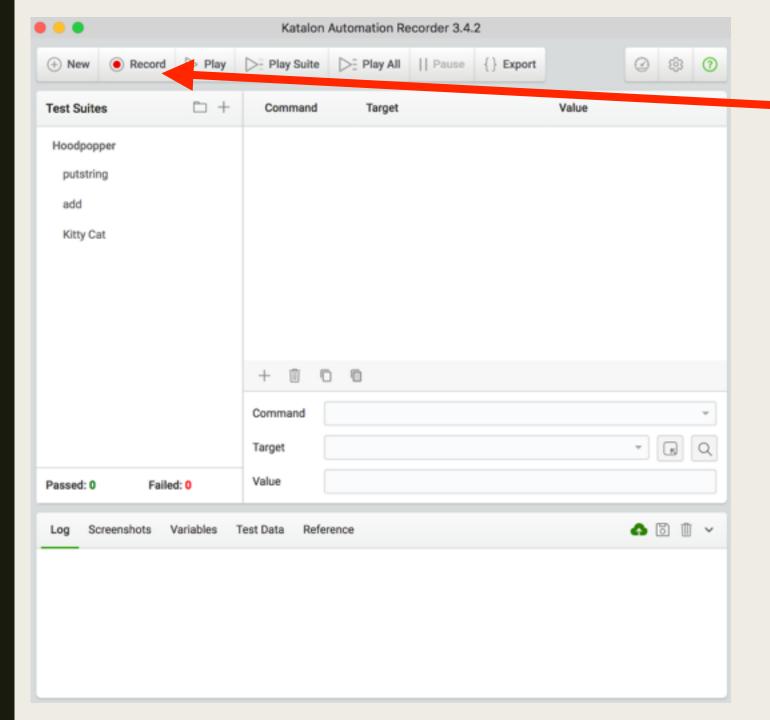
**Test Cases** 

Test Steps

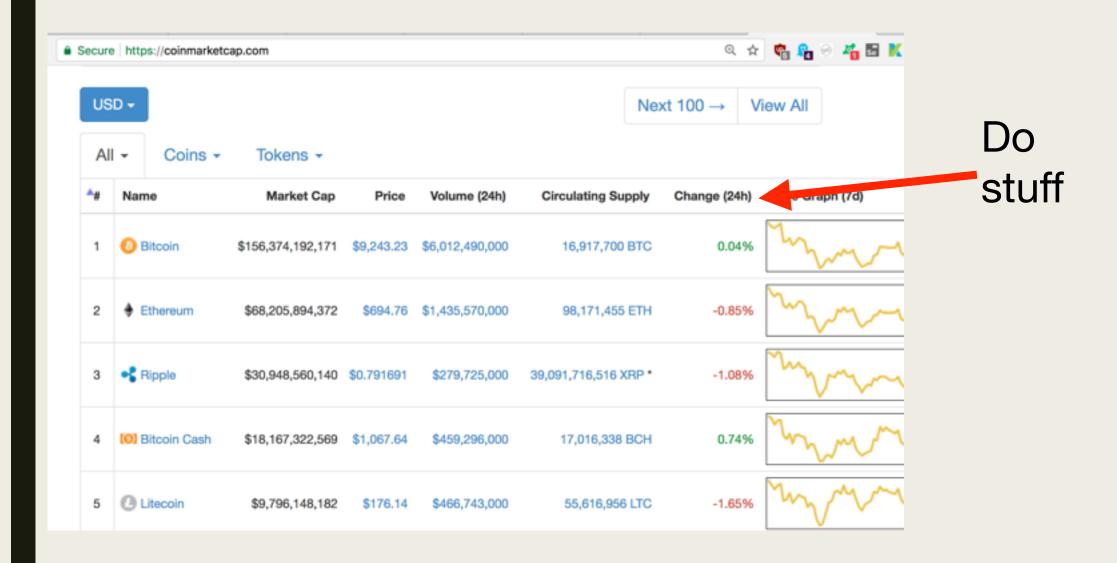
Logging output

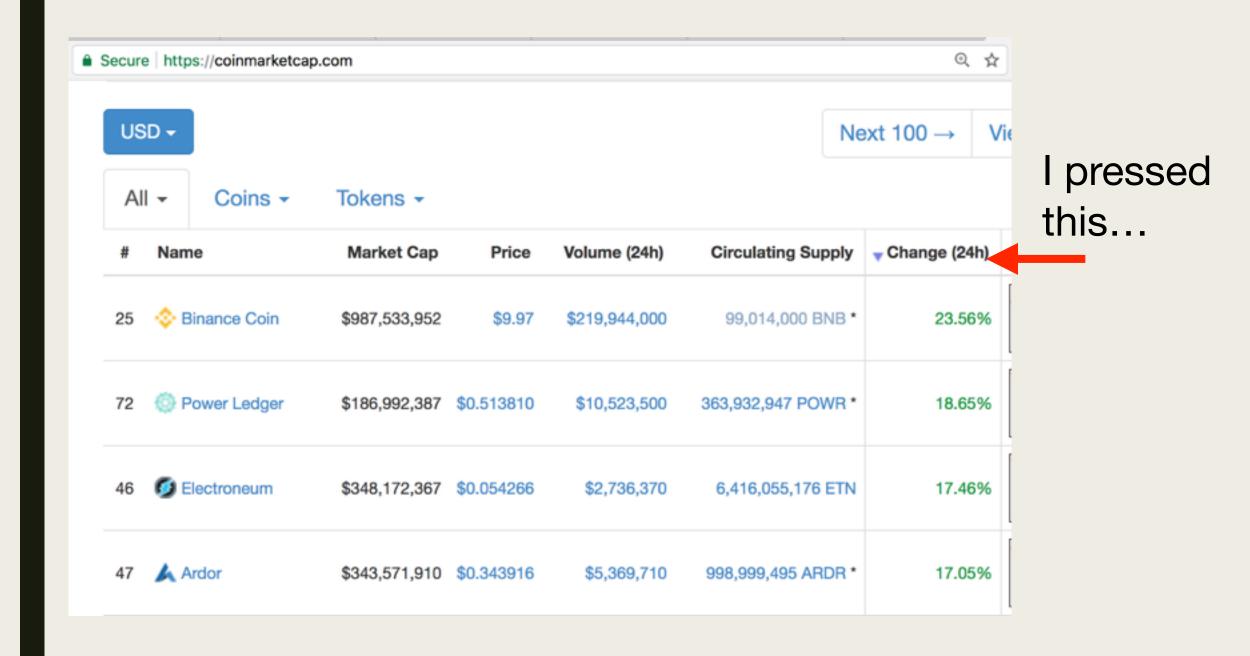
# Simple Scripting

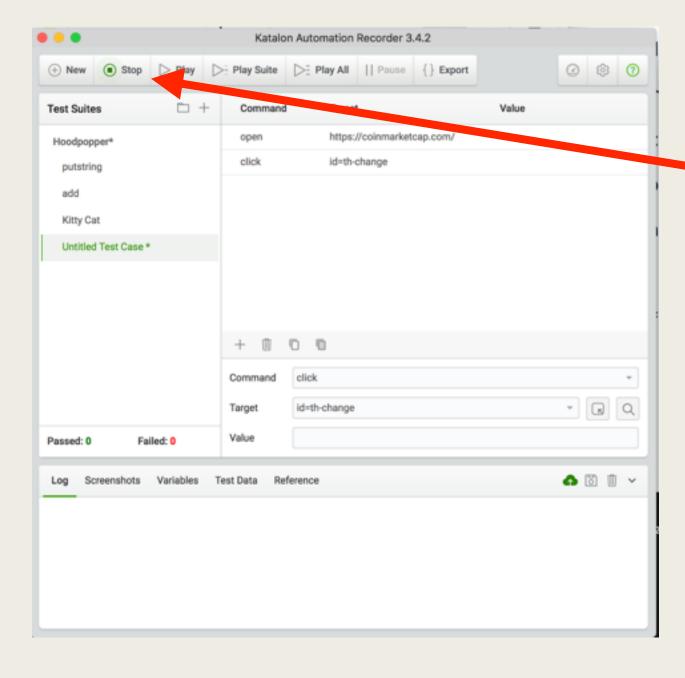
- 1. Create a new test case
- 2. Record an operation (Press "Record")
- 3. Do something
- 4. Stop recording
- 5. Run test case it does what you just did



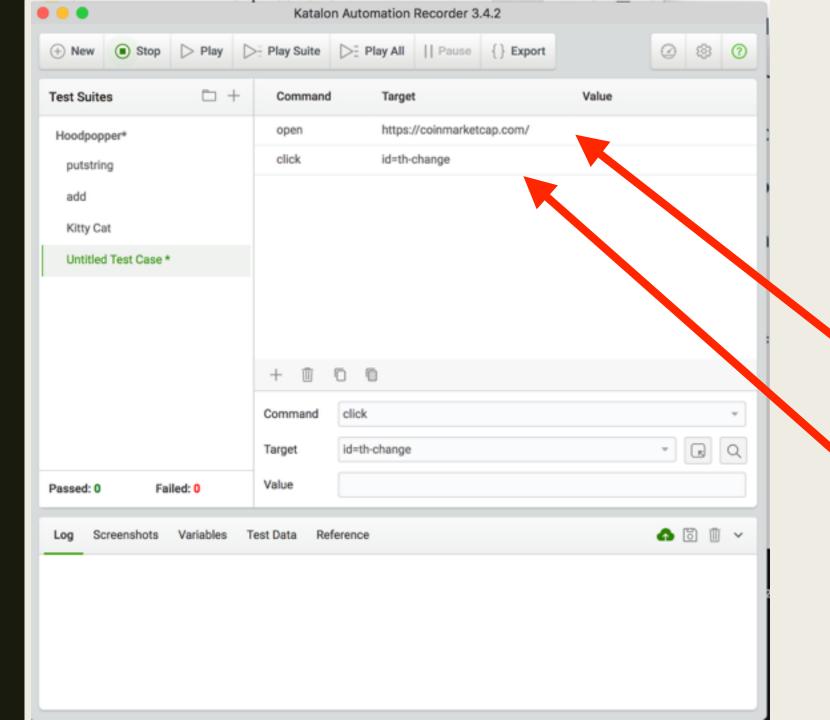
#### Record







# Stop recording



Auto-generated web testing script:

open URL

Click on element with id=th-change

## You can add your own commands

- Modify a recorded script or create from scratch
- Click "+" button to add a test step
- Can then click to modify
- Note that it is NOT a textbox, so it is a little awkward to use

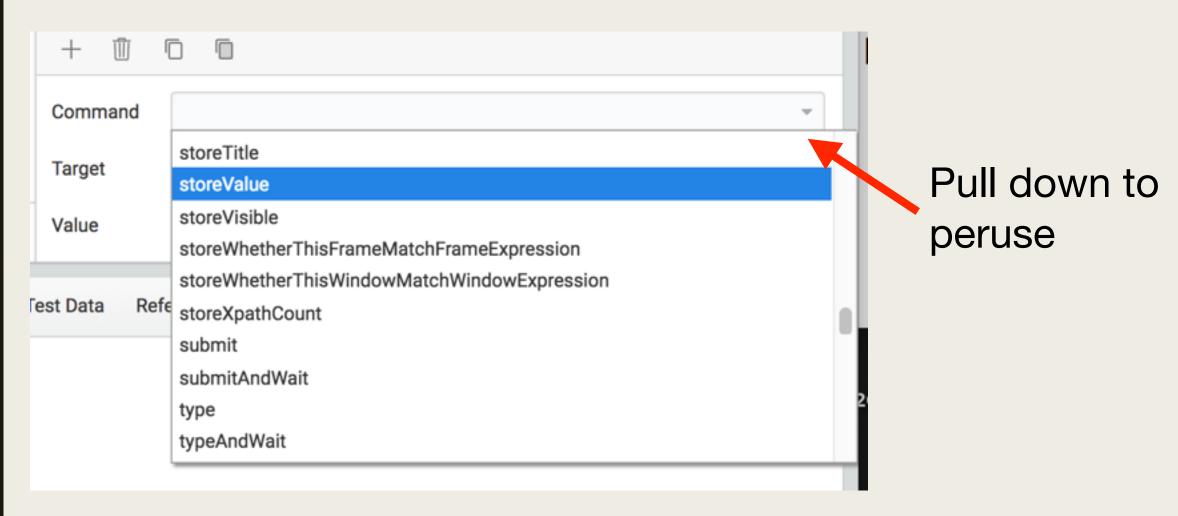
# Test step est omnis divisa in partes tres (The test step is divided into three parts)

- Command What to do (e.g. open a page, click on something, type)?
- Target To what?
   (e.g.A URL or an element on the page)
- Value How? (e.g type what?

## Common Test Steps

- open open a URL
- click click on a web element
- type type something in a web element
- assert assert that something is true
  - The sine qua non of testing!

## Many, many, many others

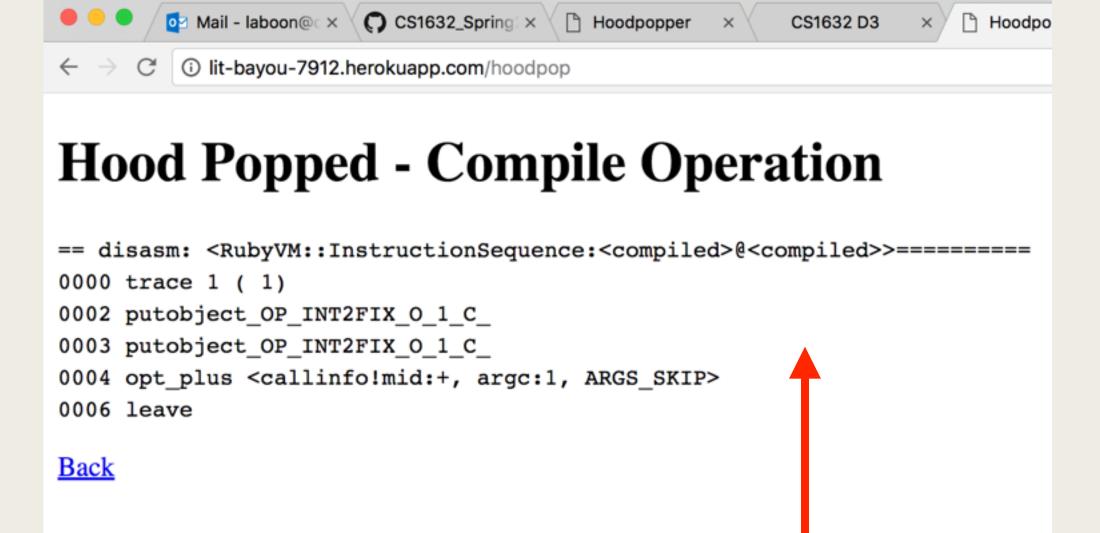


# Hello, assertions, my old friend... I've come to assert with you again...

- We are going to use assertions to specify expected behavior
- Same concept as traditional Minitest assertions, just at a different level of abstraction

## Lots of fun assertions...

- assertText / assertTextPresent Assert that text exists (on an element (former) or entire page (latter)). Note that this is a regex!
- assertCookie Assert that a cookie exists.
- assertElementPresent Assert that an element exists somewhere on the page.
- assertAlert Assert that an alert took place.
- assertEditable Assert that an element is editable.
- assertEval Evaluate some JavaScript and assert the result.



I want to assert something about this particular text section... but how?

# Select can be helpful to find a way to specify a target

- Lots of ways to specify an element on a webpage
  - CSS
  - xpath
  - id
  - Other tag
- Select can help you find one that works
  - It will find a value which uniquely identifies that element



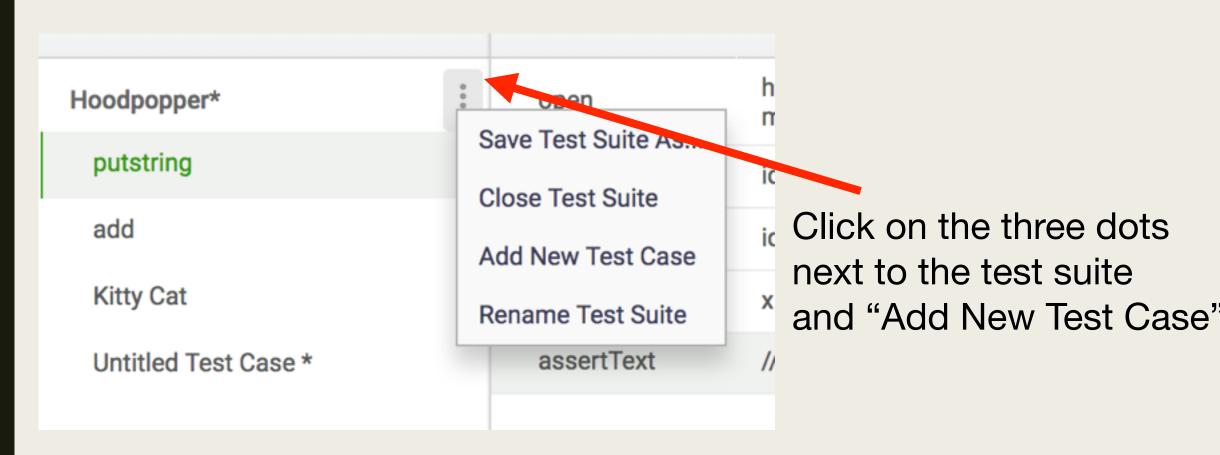


Click on what you want to select



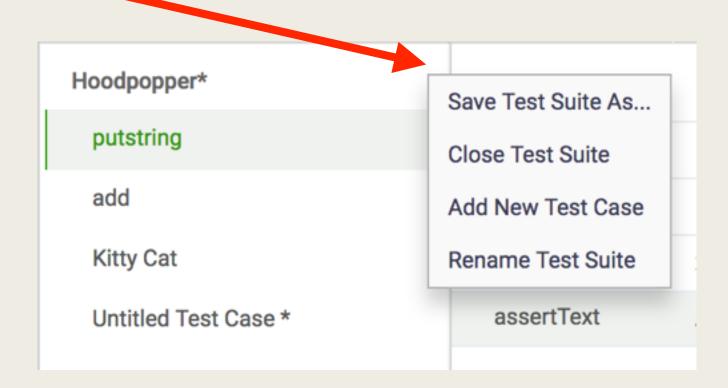
Finds a way to uniquely specify that element!

## Adding a test case to a test suite

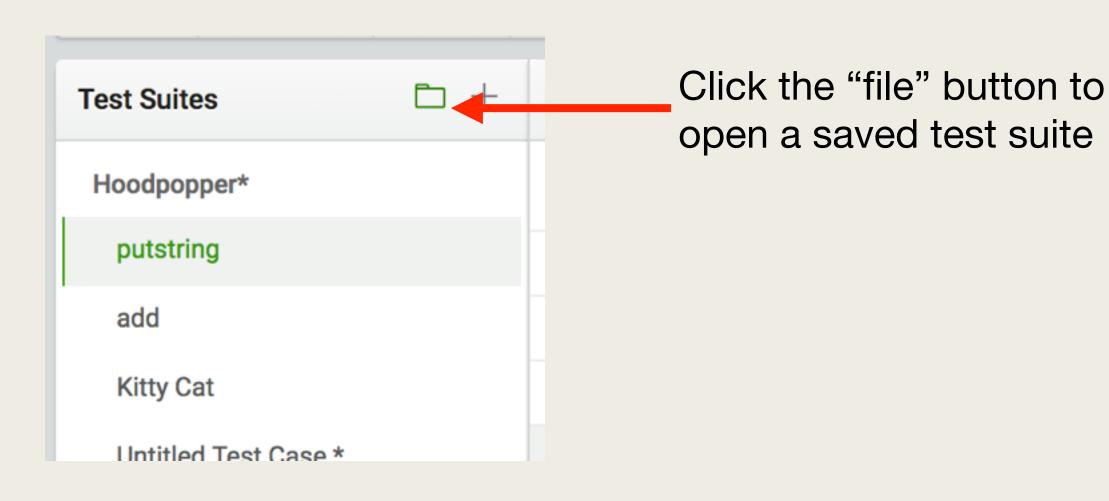


## Saving A Test Suite

- Save the test suite (which will save all of the test cases) by pressing the button with three dots next to it and "Save Test Suite As..."
- Note: the button only appears when you hover over it. It should show up around here



## Opening a Test Suite



# Let's Walk Through A Test Case