

Name: _____

CS 0449: Lab 3 – Malloc and Free

Background

In class, we introduced C's facility for doing dynamic memory allocation, `malloc()`. Malloc was different than `new` in Java in that `malloc()` takes a number of bytes rather than a data type. It also differed in the way the data is cleaned up after we're done with it. That is to say, it isn't. Unlike with garbage collection in Java, C requires you to explicitly `free()` all memory that has been allocated with `malloc()`. In this lab, we'll construct a simple linked list, traverse it, and then free it.

Building a Linked List

We saw in class that we can still easily implement linked lists in C, but rather than using a class to represent a node in the list, we can instead use a struct. For this lab, let's assume a simple node struct:

```
struct Node {
    int grade;
    struct Node *next;
}
```

Each node will represent one grade. Our first step is to populate a linked list with some grades. Write some code that reads in a bunch of integers from the console with `scanf` and stops when the user enters -1. For each integer entered, use `malloc()` to allocate a new `Node` and assign to `grade` the value entered. Build up a linked list

Traversing a Linked List

After the user has entered the data and you have constructed your linked list, traverse the list and find the average of the grades. Report this number to the user through a `printf()`.

Cleaning Up a Linked List

When the data is no longer necessary and before your program terminates, it is always a good idea to make sure you have freed anything allocated by a call to `malloc()`. Your list is comprised of individual nodes that each was created by a call to `malloc()`. Thus to clean it up, you must call `free()` on each node of the linked list. However, we may not use the data in a `malloc()`ed space after it has been freed, and each node contains a pointer to find the next node. That means that we need to free the nodes from last element to first. Write some code that does this and then show the TA when you're done.

What to Hand In

Assuming you are working under the directory lab3/,

```
cd ..  
tar cvf USERNAME_lab3.tar lab3  
gzip USERNAME_lab3.tar  
cp USERNAME_lab3.tar.gz ~wahn/submit/449/RECITATION_CLASS_NUMBER
```